for ($building = 0; $building <= 36; $building++)

{

polyCube rename “$building”;

};

select –r building ;

doDelete;

for ($i = 1; $i <= 36; $i++){

select (“building”+ ($i));

int $myRand = (rand(0, 100));

if ($myRand <20){

}

};

$cubeNum = 1;

$cubeSpace =3;

for ($gridZ =0; $gridZ <= 5; $gridZ++)

{

for( $gridX =0; $gridX <= 5; $gridX++){

select (“building” + ($cubeNum));

move –r 0 -0.5 0 (“building” + ($cubeNum)).scalePivot (“building” + ($cubeNum)).rotatePivot ;

//scale random

$randSize = rand(2.5, 3.5);

scale –r 1 $randSize 1 ;

$cubeNum = $cubeNum+1;

move ($gridX\*$cubeSpace) 0 ($gridZ\*cubeSpace);

move –ls –r 0 . 4 0; //offset in y

select –d;

};

};