

## Technical Skills

*Languages/Scripts:* Swift JavaScript, HTML, CSS, C/C++, SQL, Markdown, Java.  
*Frameworks/Libraries:* Bootstrap, jQuery, NodeJS, React, React Native.  
*Spoken Languages:* English, Chinese, Malay.  
*Others:* Git, Graphic Design, 3D Modelling and Animation, Office Tools.

## Work Experiences

**TABLEAPP Sdn Bhd - iOS developer (remote)** Wollongong, Australia | August 2015 - July 2016

- Working remotely to help the company fix bugs and enhance performances for the application I built from scratch.

**TABLEAPP Sdn Bhd - iOS developer (intern)** Kuala Lumpur, Malaysia | April 2015 - July 2016

- Developed an application from scratch by myself for Restaurant Manager to manage their restaurant.
- Collaborated with backend developers and restaurant managers to ensure the usability of the app.
- Developed industry standard iOS application which followed the iOS Human Interfaces Guidelines.

**GamePro International Sdn Bhd - Customer Service** Penang, Malaysia | November 2012 - February 2013

- Provided helps to customers about the products of the company.
- Communicated with engineers to about the improvement of the system based on customer feedback.
- Played all of the company's web games to understand how they worked, in order to provide better services.

## Project Experiences

**Github Battle - <https://mighty-coast-63150.herokuapp.com>** October 2016

- First React.js web app followed an online tutorial from sites: <http://www.reactjsprogram.com>
- The app takes two github username for comparison, and give score accordingly.

**UOW Consult - <https://github.com/cylim/CSCI342-qAsgn-UOWConsult>** June 2016

- An application for student to view their timetable and make arrangement with lecturer for consultation.
- Hosting at Firebase, utilized Firebase socket-based API for real time data manipulation.

**Pitch Perfect - <https://profiles.udacity.com/u/cylim>** February 2016

- An iPhone app that records a conversation, and then makes your voices sound like a Chipmunk or Darth Vader.
- Written in Swift2.1, using AVFoundation to record and playback user voice.

**Movie Trailer Website - [github.com/cylim/udacity\\_fullstack\\_movies\\_sites](https://github.com/cylim/udacity_fullstack_movies_sites)** September 2015

- Single-page, responsive application built with fresh\_tomatoes.py from Udacity.
- Using JSON to store the data and parse it to the application.
- User can view some movie poster and trailer.

**TABLEAPP Manager - [itunes.apple.com/us/app/tableapp-manager/id991599725](https://itunes.apple.com/us/app/tableapp-manager/id991599725)** July 2015

- Restaurant Manager can use the app to manage reservations and rest time.
- Make use of open sources libraries and cocoapods to provide better user experiences and improve quality of app.
- Written in Swift and using RESTful APIs to request data from app to the server.

**ConnectIn.Events - [itunes.apple.com/us/app/connectin.events/id964161184](https://itunes.apple.com/us/app/connectin.events/id964161184)** March 2015

- Provided better way for participants in events to communicate with other participants.
- Use Parse.com as the database and notification services.
- First time applied the coding skills learned to create useful tool and approved by App Store.

## Education

**Udacity - Beginning iOS Development Nanodegree** January 2016 - March 2016

**University of Wollongong - Bachelor of Computer Science** July 2013 - November 2016

## Honors and Activities

- Google Student Ambassador South East Asia May 2014 - May 2015
- Certificate Professional Ethical Hacker(CPEH) - Cert ID: 264300 November 2014
- INTech Club - Founder & Chairperson March 2014 - August 2014
- LEO Club - Volunteer June 2010 - June 2015