

JPanel

KeyListener

org.panels.GamePanel

```
classDiagram
    class JPanel
    class KeyListener
    class GamePanel["org.panels.GamePanel"]
    GamePanel --|> JPanel
    GamePanel --|> KeyListener
```

The diagram illustrates a class hierarchy. At the top, there are two boxes labeled 'JPanel' and 'KeyListener'. Below them, centered, is a box labeled 'org.panels.GamePanel'. A horizontal line connects the two top boxes, and a vertical line descends from its center to the top of the bottom box. From this vertical line, two arrows point upwards to the bottom of the 'JPanel' and 'KeyListener' boxes, indicating that 'org.panels.GamePanel' inherits from both.