# **Cynthia Wang**

Visual and Digital Experience Designer

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#### **EXPERIENCE**

## Cozy.Link / Product Designer

Oct 2023 - Present / Remote

- → Design visual framework and user flow for mobile app aimed to help college students find non-university-affiliated housing
- → Work cross-functionally with engineering and business teams to build content and implement feedback from initial market research

### Hack@Brown / Designer

Sep 2023 - Present / Providence, RI

- → Establish visual identity of Brown's official hackathon with projected 500+ signups
- → Led conceptualization of website design through typography, layout specifics, and color palette

# Passionfroot / Freelance Designer (prev. Creator Studio Intern) June 2023 - Present / Berlin, Germany

- → Created 60+ visual assets (e.g. social media, marketing campaigns, website, product demo video) for tech startup
- → Worked cross-functionally with CEOs, marketing, and product teams to redesign website homepage to showcase more creators, facilitating an increase of 50% sign-ups month over month
- → Ideated new navigation menu for creator platform to accommodate for creator/partner modes, multiple workspaces, and account settings
- → Redesigned UI cards for partner platform launch for 1000+ users

# Brown + RISD XR Hub / Design Lead

Mar 2023 - Present / Providence, RI

- → Designed and prototyped desktop and mobile website approved for development
- → Curate visual and brand identity across digital and print material

#### Brown Design Workshop / Public Relations Manager

April 2022 - May 2023 / Providence, RI

- → Coordinated with managers to improve outreach strategies and organize events (i.e. open house, maker market) to increase usability of space
- → Wrote weekly Mailchimp newsletters to 1000+ recipients
- → Co-designed promotional brochure for distribution across Brown/RISD campuses and greater Providence community

#### **EDUCATION**

### **Brown University** May 2025

B.A. Visual Arts (GPA 4.0)

Relevant courses: Context
Research for Innovation;
Management of Industrial and
Nonprofit Organizations;
Introduction to Engineering:
Design; Digital Media, Art in Digital
Culture; Digital 2D Foundation;
Studio Foundation

#### Rhode Island School of

**Design** (cross-registration)

<u>Courses</u>: Web Programming; Web, Tools, and Ethics; Pre-Press and Risograph Printing

#### **SKILLS**

#### Design

Product Design, Visual Design, Graphic Design, User Interviews, Personas, Wireframing, Prototyping, Branding

#### **Tools**

Figma, Blender, Adobe Suite (Photoshop, Illustrator, InDesign, Premiere Pro, Lightroom), Webflow, Procreate

#### **Programming**

HTML/CSS, JavaScript, Java

#### **LANGUAGES**

English, Mandarin