
Diseño de Sistemas Interactivos

Curso 2023 - 2024

Profesor: José Manuel Velasco

Despacho 309, 3ª planta. Facultad de Informática.

Laboratorio 0: Proyecto

Escoge tu historia

Unity Manual

- Nos inspiramos en chooseyourstory.com

The screenshot shows the website chooseyourstory.com with the URL 'chooseyourstory.com/Stories/Family_Friendly.aspx' in the browser's address bar. The site has a brown header with the logo and tagline 'Where your decisions have consequences.' Below the header is a sidebar with navigation links: Home, Storygames (Random, Search, Newly Created, Top Rated), Fantasy, Grimdark Fantasy, Sci-Fi, Modern, Horror, Love & Dating, Mystery / Thriller, Family Friendly (selected), Historical, Puzzles / Games, Edutainment, and Fan Fiction. The main content area is titled 'Storygames » Family Friendly' and contains a table of story games. The table has columns for Title, Author, Length, Difficulty, and Rating. The games listed include 'A Day In The Life of A Slice of Bread', 'A Fowl Problem', 'A Pug's Purpose', 'Adventures of a Cute Cat: A Poem', 'Alone in the Forest', 'Appearance vs. Reality', 'Away to a Hill', 'Big Time', 'Breaker', 'Broken Wings', 'Capture the Flag', 'Cat's Day', 'Creatures of the Snow', 'Day of the Dog', 'Elvis At The Beauty Contest', 'Empathy', 'Find Coco the Elephant!', and 'Horsing Around'. The 'Who Is Online' section at the bottom shows 78 guests and a list of usernames.

chooseyourstory.com
Where your decisions have consequences.

Home

Storygames

- Random
- Search
- Newly Created
- Top Rated
- Fantasy
- Grimdark Fantasy
- Sci-Fi
- Modern
- Horror
- Love & Dating
- Mystery / Thriller
- Family Friendly**
- Historical
- Puzzles / Games
- Edutainment
- Fan Fiction

Forums

My Stuff

Help & Info

Logon

Storygames » Family Friendly

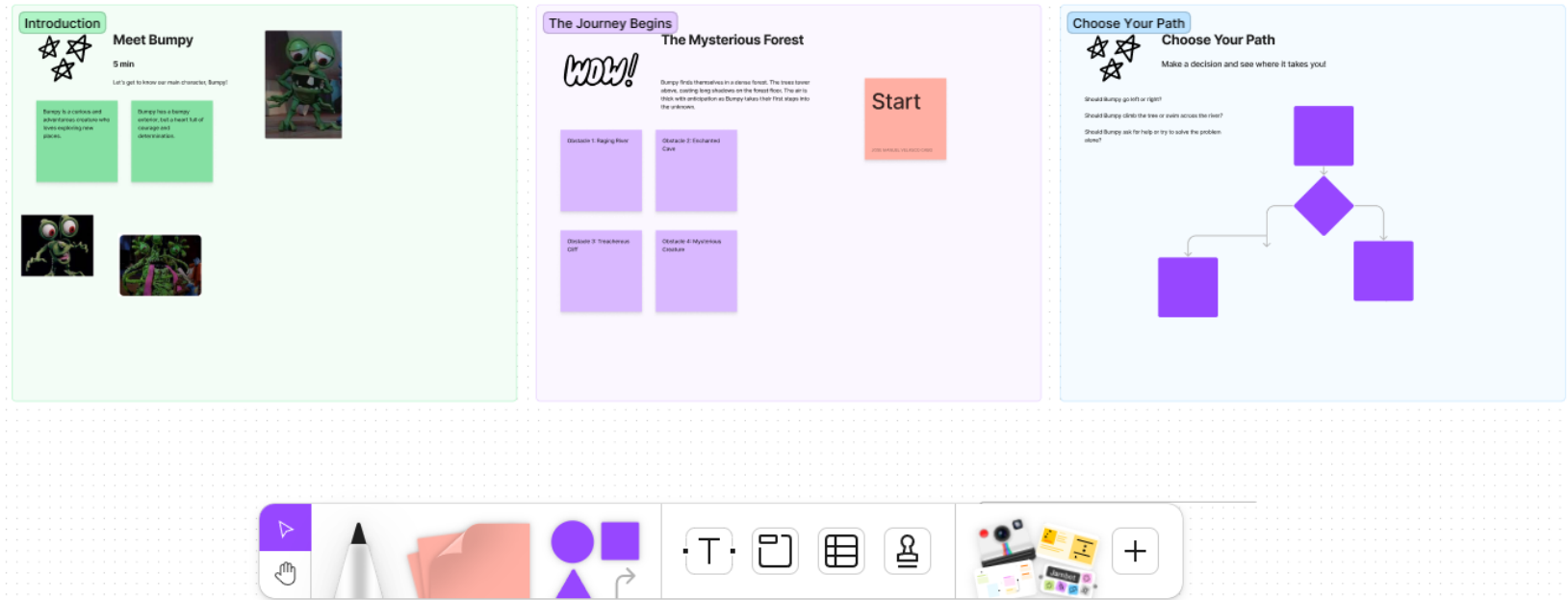
[Set Filter Options]

Title	Author	Length	Difficulty	Rating
A Day In The Life of A Slice of Bread	sleepy	■	3	3.70
A Fowl Problem	Ourobolus	■	3	4.09
A Pug's Purpose	Hgundy101	■	6	3.38
Adventures of a Cute Cat: A Poem	Negative	■	2	3.73
Alone in the Forest	pinkalily21	■	2	3.48
Appearance vs. Reality	PlaguedAnarchy	■	1	4.02
Away to a Hill	JeffreyJabs	■	1	3.79
Big Time	Mina	■	6	4.75
★ Breaker	Mystic Warrior	■	4	6.32
Broken Wings	HowOriginal	■	2	3.40
Capture the Flag	Gryphon	■	2	4.80
Cat's Day	NinaB.R.	■	1	3.22
★ Creatures of the Snow	Bill_Ingersoll	■	3	6.17
Day of the Dog	Secretstarz7	■	2	4.15
★ Elvis At The Beauty Contest	poison_mara	■	1	5.31
Empathy	GenericUsername	■	2	3.45
Find Coco the Elephant!	MegLuvMTrench	■	3	3.48
Horsing Around	Sloe	■	3	3.14

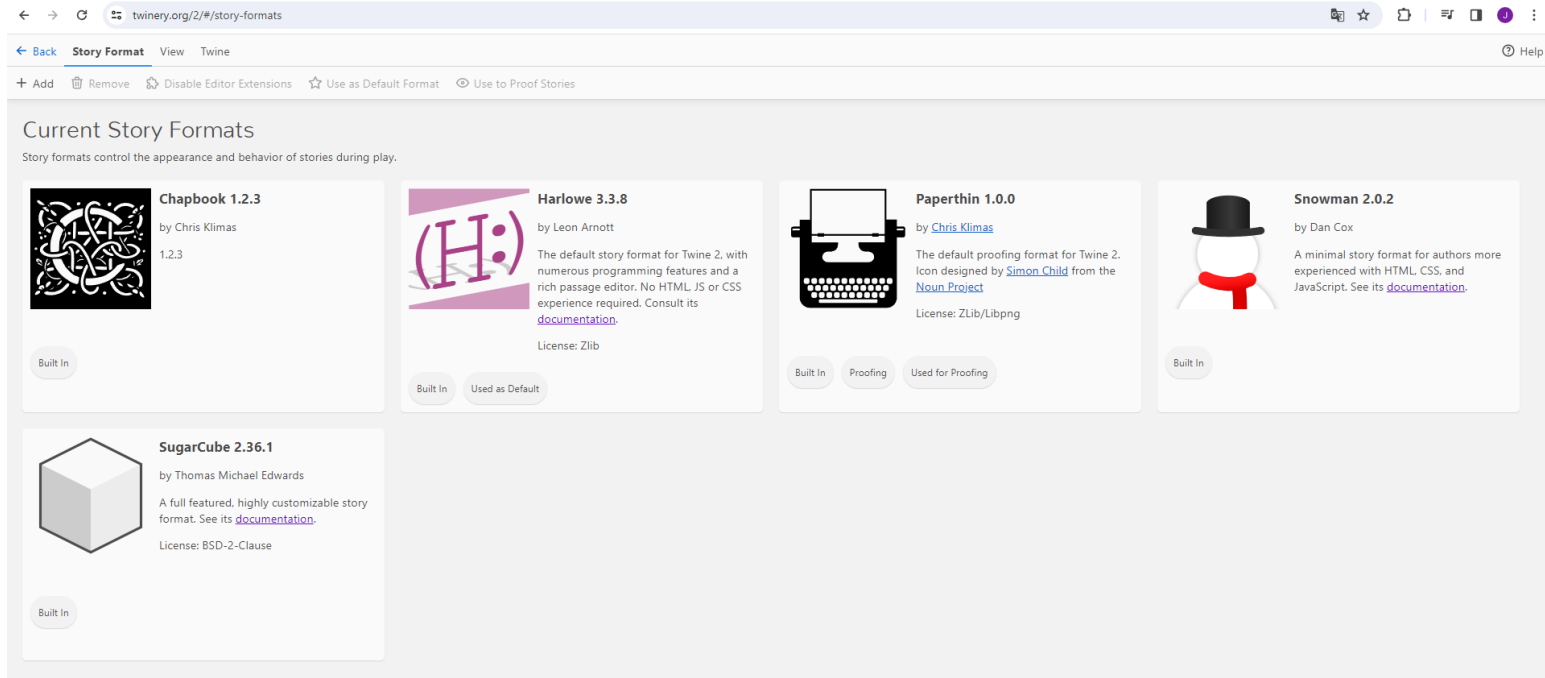
Who Is Online
78 guests and Larimar, enterpride, Ogre11, DBNB, Gravelyn83, CWJD, The_Postal_Dude_2003, TrialsOffate, fresh_out_the_oven, TheT2, tmanaking, MeMyselfI.

Figjam – Whiteboard y Moodboard

ESCOGE TU AVENTURA: LAS AVENTURAS DE BUMPY

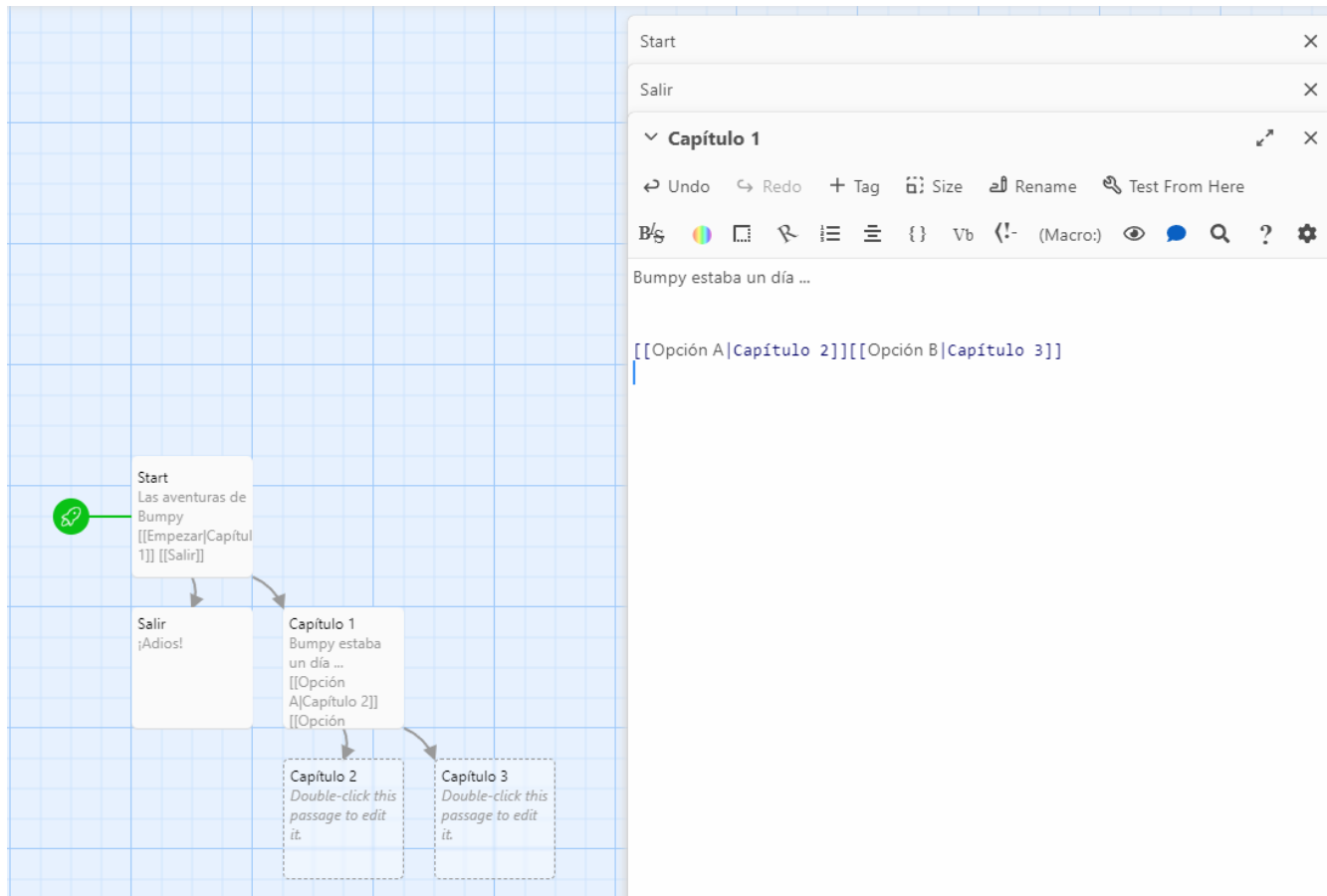


Prototipo ultrarápido → Twine (twinery.org)



Nos basta con usar Harlowe

Twine



Twine test

Las aventuras de Bumpy

Empezar Salir

Bumpy estaba un día ...

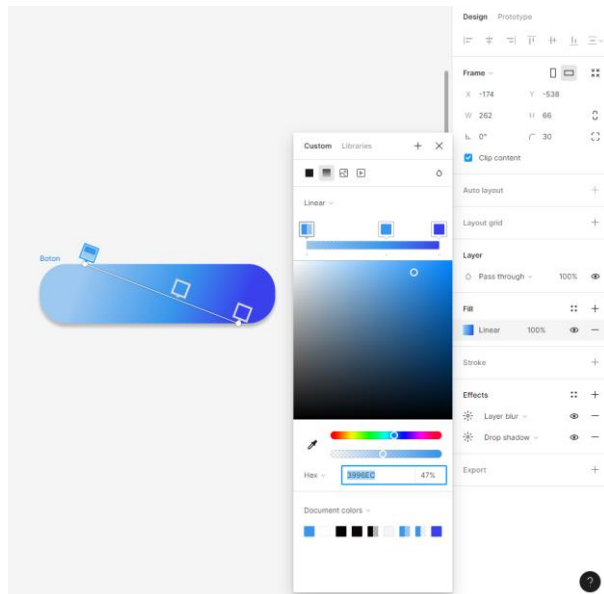
Opción A Opción B

Figma - Unity

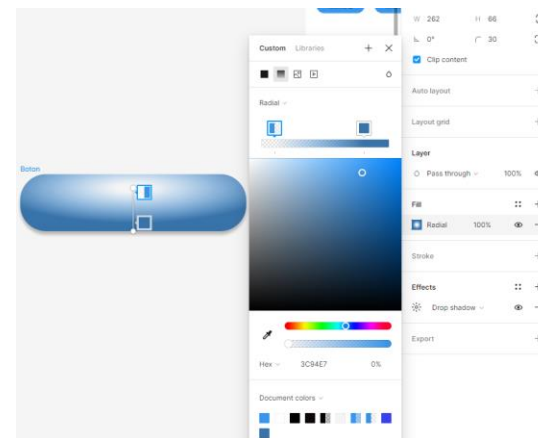
- Cuando estemos contentos con la historia en Twine hacemos el prototipo animado en Figma.
- Podemos desarrollar la parte artística siguiendo el moodboard que hicimos.
- Podemos desarrollar nuestros assets en Figma para después importarlos en Unity.
- Realizamos el juego en Unity.

Figma - animaciones

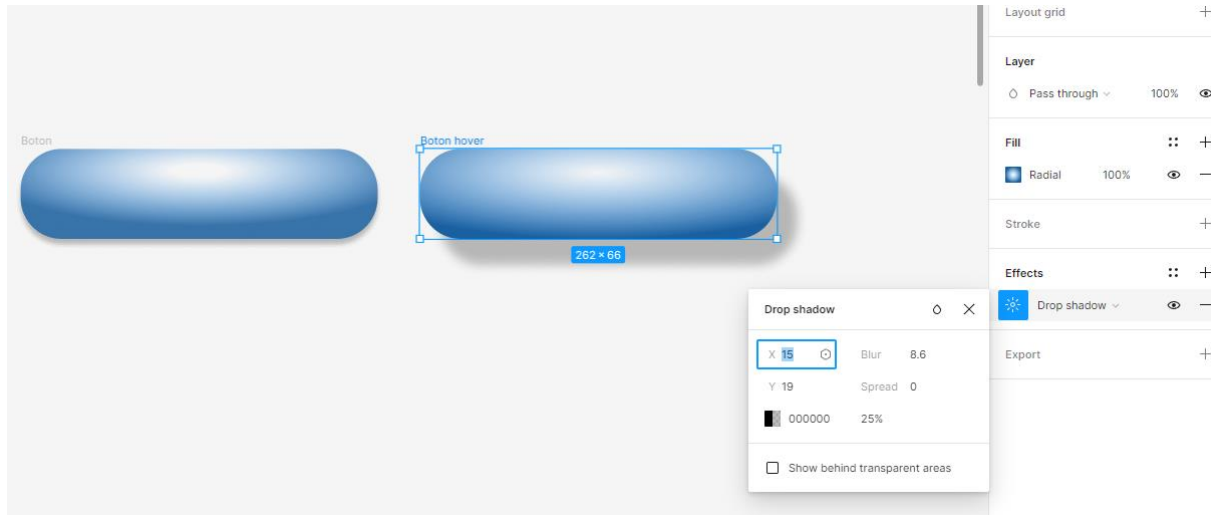
- Podemos añadir animaciones a los botones:



Podemos lograr diferentes efectos con Fill y effects



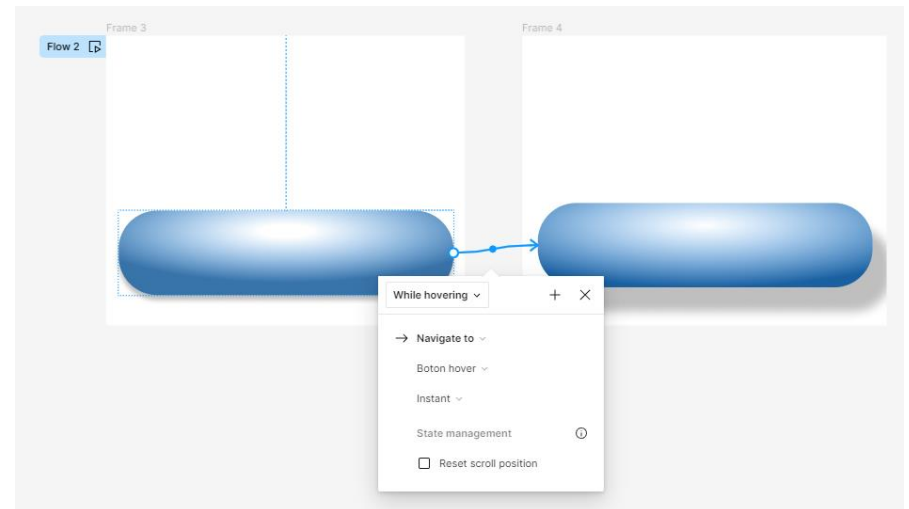
Ejemplo → Hover



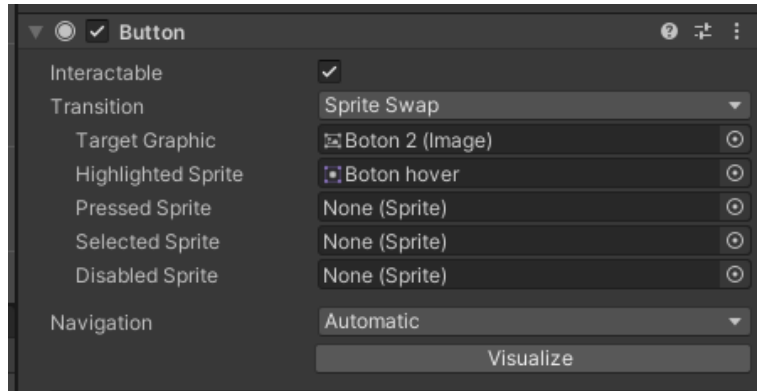
Modificamos la
iluminación y la sombra.

Añadimos la interacción
para probarlo en Figma

Exportamos los
botones



Unity



Importamos las imágenes de los botones en Unity

Cambiamos la transition de los botones a Sprite swap

Añadimos las nuevas imágenes