

Mentor Check-In Agenda (12/3)

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Things to discuss

- Show real-time updates when users make changes to the trip, using sockets
 - is it “critical to our app” / is it worth implementing
 - how long would it take
- How to determine which users are “online”
 - Sockets?
- How to make creating an event more discoverable? (No drag & drop)
 - For now, we added a note that says “To create an event on the itinerary, drag an Activity to the calendar, or click a slot in the calendar.”

Progress Report

- Achieved milestones:
 - Finished everything from first milestone
 - Display map
 - Will have to consider how to handle invalid addresses?
 - Concurrency with alerts if action is done but item has been deleted
- Missed milestones:
 - Preventing events that don’t occur during the open hours of a place?
 - If user fills in address/open hours for a place, a place name should be required
 - Edit open hours of an activity place
 - Bug causing duplicate hours to be added
 - Additional security?
- Difficulties
 - Hard to implement dropping an activity onto a certain date / time because then we would need to change the react-big-calendar source code so that we can set the time slots as Targets for the drag&drop.. → The best we can do is drop an activity onto the calendar, and have the Create Event modal pop-up, making them specify the datetimes
 - Leading a page back to Trips page (two users on same trip, one user deletes trip while another tries to create activity → should lead back to trips page)
 - Route for joining a trip be put or post: should it be put or post? What should it be called? What should we do if a user tries to join a trip they’re already a member of (which error to throw)?
- [Project plan changes](#)
 - Real-time updates

- Consider usability heuristics in our final design
- Filtering activities