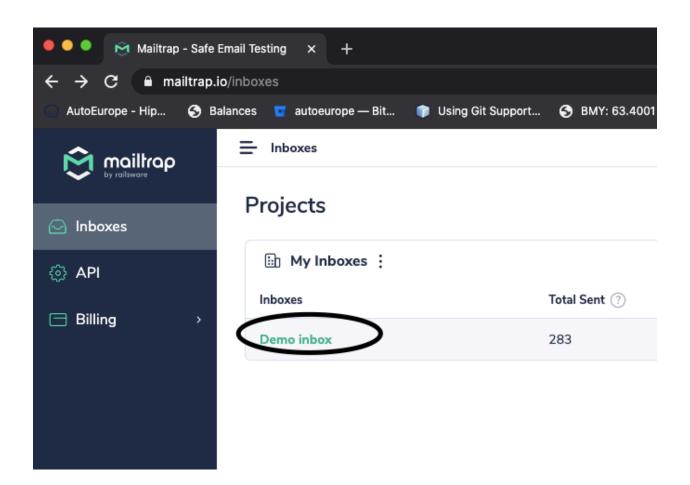
This program was developed in Python 3.8.3 and also tested in Python 3.7.6.

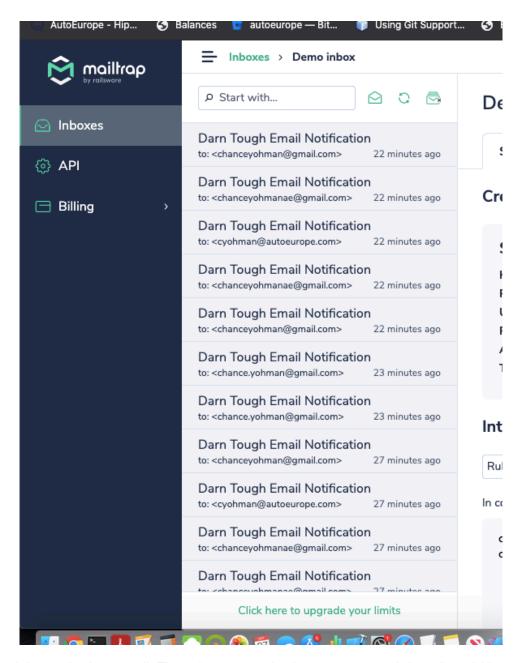
- 1) This project may be cloned from https://github.com/cyohman/darntough.git
- 2) I developed the API using Flask. I have never developed an API in Python before. All my previous Python experience was writing programs using the core API, GDAL, ogr, pandas, I matplotlib, and the ETrade API. I looked at Flask and it seemed straightforward. Had I become stuck then I would have tried Django. My choices are usually based on speed to implement and working within the constraints of the environment I am in.
- 3) I used FlaskMail to send the email. Originally I tried using smtplib and debugging against a local command line smtp server- python -m smtpd -n -c DebuggingServer localhost:1025. I found using smtplib to be cumbersome and I could not accurately tell through the command line if my emails were being sent properly. Given issues that can arise from sending lots of email and being marked as a spammer, I opted to use: mailtrap.io. It's a solution to be able to send email to a SMTP server without sending it to its end destination, but still being able to look at the contents of the email. For the purposes of this demo, you can use my account to view the emails sent to the server.

URL: mailtrap.io

Login: chance.yohman@gmail.com
Password: darntoughcodeprompt

Once logged on, click on Demo Inbox:





4) I named the endpoint- email. There is one required parameter- recipient. I could have made the subject, the from, and the body also parameters, but those did not seem to be the requirements for this project. I hardcoded the sender to be- noreply@darntough.com, the subject to be- Darn Tough Email Notification, and the body to be set based on whether or not there is an attachment. If no recipient is posted to the email then I return a 400 (Bad Request). An email can not go anywhere without a recipient.

Along those lines I also tried to do some checking on the endpoint to make sure the email was valid. I tried using email_validator, but abandoned that after running into dependency issues. I found a regex that I thought might work (always a risk), but found that email prefixes with two periods in the prefix fail the check. So email validation is incomplete in the endpoint.

I set the recipients to the recipient passed in. Next I check for the file parameter. If it's there,

then I sent the body to "There is an attachment.". It's a good cue to go and check the attachment during debugging to make sure the attachment came across. Finally I add the attachment. If there is no file parameter, then I set the body to "There is no attachment." and I make sure there is no attachment when I check it in <u>mailtrap.io</u>.

Finally, I send the message. If there is no exception, then I return a 200 for a success. If there is an exception, then I return a 500 for Internal System Error.

5) I use virtual environment for running the application.

```
python3 -m venv venv
I am on a Mac (should work for *nix too), so after this I run:
source venv/bin/activate
On Windows, it should be:
venv\Scripts\activate.bat
```

To install any requirements, run: pip install -r requirements.txt

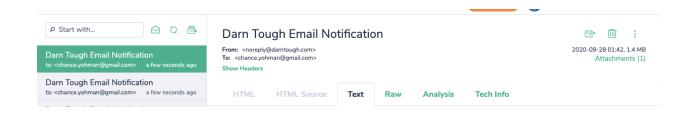
```
[(base) cyohman@Chances-MacBook-Air darnTough % python3 -m venv venv
[(base) cyohman@Chances-MacBook-Air darnTough % source venv/bin/activate
[(venv) (base) cyohman@Chances-MacBook-Air darnTough % pip install -r requirements.txt
```

I believe I aggregated all the requirements in requirements.txt. I checked it on my MacBook Air and my iMac. If I missed something, then let me know.

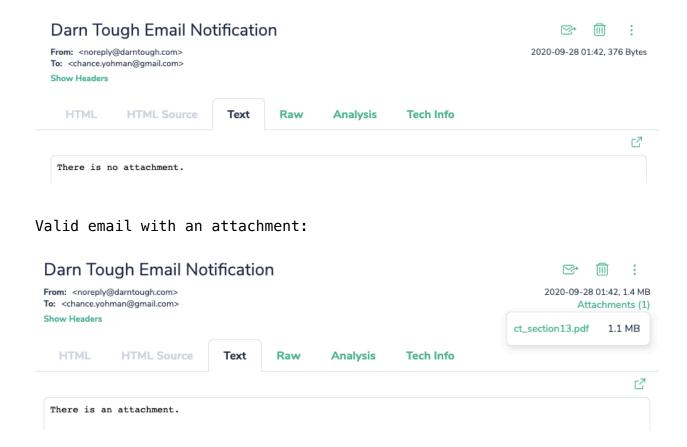
6) To run the test do: python -m pytest



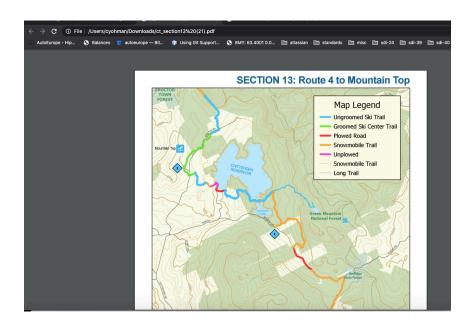
If you goto mailtrap.io, then you can see the emails come in for the valid tests.



Valid email with no attachment:



After clicking attachment, clicking on ct_section13.pdf, and opening it in PDF reader of choice(note, I have opened a lot of these— so the filename has the count—1 in it):



Feel free to inspect and modify any of the tests under "tests", correspondingly inspect / modify the data in "tests/data", and re-run the tests.

7) To run the web service from the console your just ran the tests in: python api.py

```
(venv) (base) cyohman@Chances-MacBook-Air darnTough % python api.py
* Serving Flask app "api" (lazy loading)
* Environment: production
    WARNING: This is a development server. Do not use it in a production deployment.
    Use a production WSGI server instead.
* Debug mode: on
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
* Restarting with stat
* Debugger is active!
* Debugger PIN: 280-287-497
```

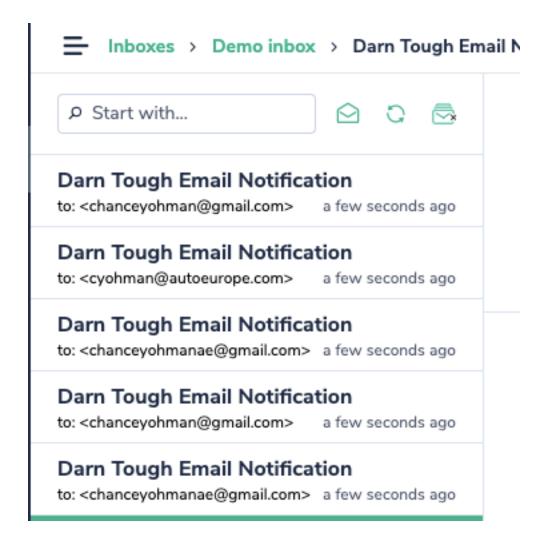
8) In a separate shell in the same directory (alternatively you could have run Step 7 in the background [append '&' to the command on a Mac] and run the commands below), run:

```
python3 -m venv venv
source venv/bin/activate (Replacing with Windows command if needed)
python dtEmail.py
```

```
(base) cyohman@Chances-MacBook-Air darnTough % python3 -m venv venv

[(base) cyohman@Chances-MacBook-Air darnTough % source venv/bin/activate
[(venv) (base) cyohman@Chances-MacBook-Air darnTough % python dtEmail.py
Sending email.
Sending email.
Sending email.
Sending email.
Sending email.
(venv) (base) cyohman@Chances-MacBook-Air darnTough %
```

If you look in mailtrap.io, then you will see the five notifications have been sent.



I create a queue based on line entries in the queue file.

The format is:
email[required],[optional] file[optiona]

This is not realistic, but for speed of implementation I made this decision. In reality, there might be a QueueProcessor application pulling from the Queue Service asynchronously (GET /dequeue) and posting asynchronously to the email service.

I used asyncio, because it's the asychronous pattern I could adapt the fastest. I create a series of tasks from the queue to post to endpoint. I assume all entries in the queue have a valid email address and if they have a document then the document is valid too (the path

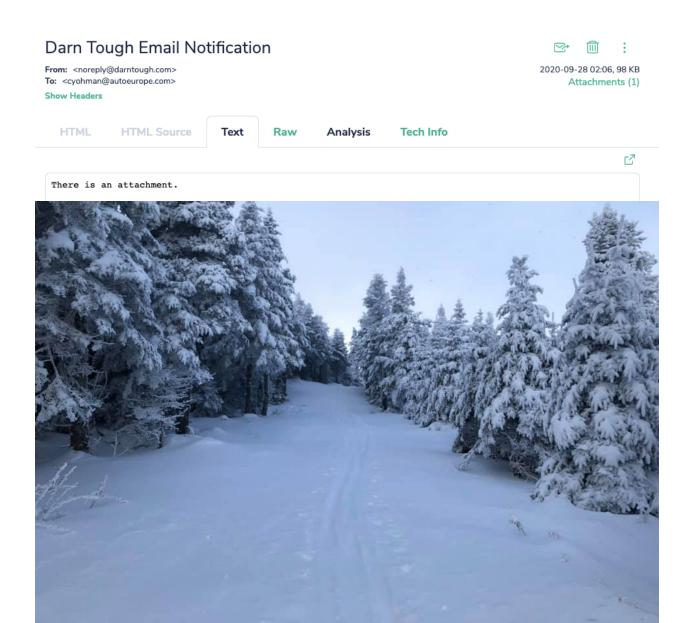
is correct and the file exists in tests/data folder). In reality there would be error checking of the email address and documents. Also, I would look at my responses from the service to determine success or failure.

Finally, I wait on the tasks as they are processed.

Here is the queue:

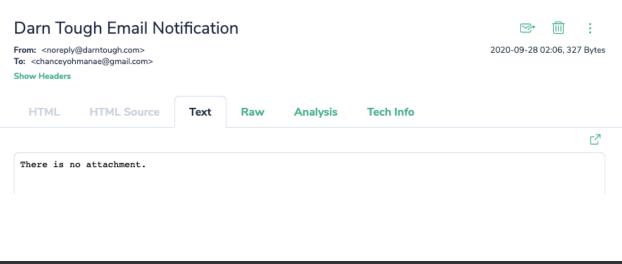
cyohman@autoeurope.com, mad_river_glen.jpg chanceyohman@gmail.com chanceyohmanae@gmail.com, DT_logo.png chanceyohmanae@gmail.com chanceyohman@gmail.com, ct_section13.pdf

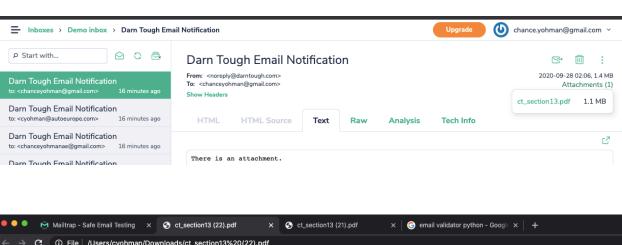
Here is what each of the corresponding emails look like:

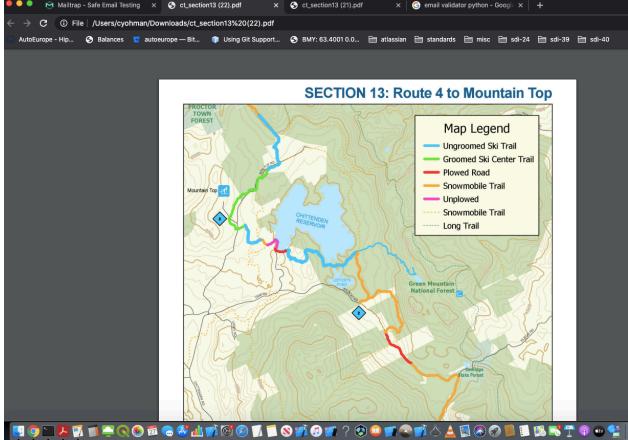


Darn Tough Email Notification **₩** From: <noreply@darntough.com> 2020-09-28 02:06, 325 Bytes To: <chanceyohman@gmail.com> **Show Headers** Analysis HTML HTML Source Text Raw **Tech Info** ď There is no attachment. ρ Start with... Darn Tough Email Notification From: <noreply@darntough.com> To: <chanceyohmanae@gmail.com> Darn Tough Email Notification 14 minutes ago to: <chanceyohman@gmail.com> Show Headers DT_logo.png 31 KB Darn Tough Email Notification to: <cyohman@autoeurope.com> HTML Source Text **Analysis Tech Info** Darn Tough Email Notification to: <chanceyohmanae@gmail.com> ď There is an attachment. Darn Tough Email Notification to: <chanceyohman@gmail.com> 14 minutes ago









That's a wrap.

There are two issues I'll mention with the code. It does not seem to handle .doc or docx. The filetype.guess function on the latter detected it as a zip file. In the interest of time, I decided to note it instead of fixing it. In the real world, this is something that would need to be fixed.

Also, I did notice <u>mailtrap.io</u>, does start dropping messages when six or more email messages are sent in quick succession. Something along the line of too many emails too fast. Likely a pause would need to be introduced before sending an email. Alternatively, we would need to tweak the mail server if we controlled it. Lastly, we could use an external service to send the email. This was a proof of concept, so I just noted it as something to fix in the real world.