(continued from previous section...)

### Basic Technical Questions by Technology (Continued)

#### Node.js & TypeScript

63. \*\*What is middleware in Express.js?\*\*

Middleware functions in Express.js are functions that have access to the request and response objects. They can modify the request, execute logic, and end the request-response cycle or call the next middleware in the stack.

64. \*\*How do you handle asynchronous code in Node.js?\*\*

Use Promises or async/await for cleaner, non-blocking code. Node.js also provides callback patterns but modern code prefers Promises/async-await.

65. \*\*What are some common types in TypeScript?\*\*

Primitive types (string, number, boolean), arrays, tuples, enums, interfaces, union and intersection types, and any/unknown/never.

#### PostgreSQL & TimescaleDB

66. \*\*How do you create and use a view in PostgreSQL?\*\*

A view is a saved SQL query that acts like a virtual table. You create it using `CREATE VIEW view\_name AS SELECT ...`. It simplifies complex queries and can encapsulate logic.

67. \*\*What is query planning in PostgreSQL?\*\*

PostgreSQL uses a query planner to determine the most efficient way to execute a SQL query. You can inspect plans

using `EXPLAIN` or `EXPLAIN ANALYZE`.

68. \*\*How does TimescaleDB handle high-ingestion rates?\*\*

TimescaleDB uses hypertables and partitioning to write and query time-series data efficiently, scaling to millions of inserts per second.

#### GraphQL & Apollo Server

69. \*\*What is a schema in GraphQL?\*\*

A schema defines the structure of data that can be queried via a GraphQL API. It includes types, queries, mutations, and optionally subscriptions.

70. \*\*What are GraphQL mutations?\*\*

Mutations are used to modify data on the server (similar to POST, PUT, DELETE in REST). They return a result and can trigger side effects.

#### Microservices Architecture

71. \*\*What are some common challenges with microservices?\*\*

Challenges include data consistency, inter-service communication, observability, deployment complexity, and handling failures across services.

72. \*\*What is a bounded context?\*\*

A bounded context is a core concept in Domain-Driven Design (DDD) that defines clear boundaries within which a specific model applies. It's used to divide systems into cohesive, decoupled services.

#### Docker & Kubernetes

### 73. \*\*What is a Dockerfile?\*\*

A Dockerfile is a text file containing instructions for building a Docker image, including base image, copied files, environment variables, and command to run.

## 74. \*\*What is a Kubernetes Deployment?\*\*

A Deployment manages a set of replicated Pods, provides declarative updates, and ensures availability by managing rollouts and rollbacks.

#### Kafka / RabbitMQ / NATS / Redis Streams

#### 75. \*\*What is a Kafka topic?\*\*

A topic in Kafka is a named stream of records. Producers write to topics, and consumers read from them. Topics are partitioned for scalability.

### 76. \*\*How does Redis Streams differ from Pub/Sub?\*\*

Redis Streams supports persistence, message acknowledgment, and replay, whereas Pub/Sub is ephemeral and doesnt persist messages.

#### Redis

### 77. \*\*What is a Redis hash?\*\*

A Redis hash maps fields to values, like a dictionary. Its efficient for storing related data, such as user objects.

# 78. \*\*How do you implement distributed locks in Redis?\*\*

Use the `SET key value NX PX timeout` command or libraries like Redlock to ensure mutual exclusion in distributed systems.

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### 79. \*\*What are GitHub Actions?\*\*

GitHub Actions is a CI/CD tool that runs workflows defined in YAML files triggered by events like push, pull request, or schedule.

## 80. \*\*What is ArgoCD used for?\*\*

ArgoCD is a GitOps continuous delivery tool for Kubernetes. It synchronizes Kubernetes clusters with declarative configurations stored in Git.

#### Monitoring & Observability

## 81. \*\*What is the difference between logs and metrics?\*\*

Logs are event-based records (e.g., errors, requests), while metrics are numeric measurements collected over time (e.g., CPU usage, request latency).

### 82. \*\*What is tracing and why is it important?\*\*

Tracing shows the lifecycle of a request across services. It helps identify bottlenecks and failures in distributed systems.

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This comprehensive list of basic and advanced questions and answers should prepare you well for the Backend Developer role at Pragathi Solutions.