

MICHAEL SCHMIDT

Profile / C.V.

Web: cv.michaelschmidt.berlin



Contradictions are an essence of life. For example time and quality, being serious and having fun, deadlines and details. My favourite polarity is **programming** and **communicating openly without fear**. I do both with great enthusiasm.

With 17 I programmed video games in a professional environment, with 28 secure online banking applications. Later I developed a web archive and a computer playground. In my portfolio you find a selection of my projects. I'm currently fluent in **HTML, CSS, JavaScript, jQuery, React/Redux, node.js, Express, Bootstrap, Hugo**. But also eager to learn more.

I learnt to communicate in an open way, without fear, in my education as a Waldorf teacher. I decided to do this education after I **cofounded and built up a publishing house startup** for five years and then as 40th book I published one about Waldorf pedagogy - and fell in love. I had the impuls to pass on to young folk, what I had experienced so far in my life.

What I can do to **help others** to communicate in an open way, without fear, I learnt in a three years course called "**Communication As Art**" I would say that this is a mixture of Nonviolent Communication, Gestalt Therapy, Transaction Analysis and other methods. Together with my partner I also hosted a young autistic woman for the last three years. She was in need of a secure environment without fear.

After these experiences, as a new step in my life, **I am looking for a team** where I can use my programming talents and help improving the communication atmosphere. Idealy in a **JavaScript / Bootstrap / React-Environment**. But I also like to learn new things (I did already C, C++, PHP, Java and Go at some point of my life.)

SKILLSET

Some technologies, experiences and educutions on my way



PROGRAMMING

- HTML, CSS, Bootstrap
- JavaScript, ES2016
- React, Redux
- jQuery, Backbone
- node.js, Express, Go
- MySQL, MongoDB
- Processing, D3
- Cocos2d-X
- Casper.js / Phantom.js
- Hugo Static Website Engine
- Formerly: Wordpress, Drupal, PHP, C++, C, Assembler



EDUCATION / DEGREES

- Dipl. Inform. (FH) / European Business School
- FreeCodeCamp, Certificates 1+2 (3rd is on the way)
- Communication As Art (u.a. NVC, Human Dynamics, Transaction Analysis / Games adults play, Gestalt Therapy)



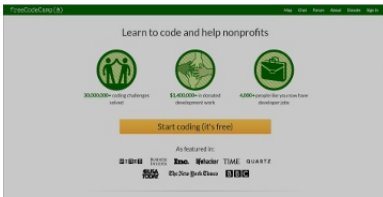
PROJECTS

- Coorganizer of appr. 250 CryptoParties in Berlin (2013-2017)
- Computer Playground (Used in schools 2015-17)
- Novel: Die Geschichte der Cypherpunks (The Cypherpunks Tale, 2016)
- Internet Archive, ca. 10.000 historical documents
- Cofounded a publishing startup, ~150 publications, total paid circulation > 500.000 (company is still in business)

PORTFOLIO

Here you find a selection of my projects and initiatives.

(group by technologies at cv.michaelschmidt.berlin/en/#portfolio)



FreeCodeCamp

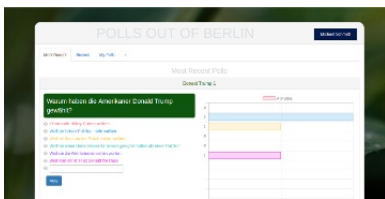
HTML, CSS, JavaScript, Bootstrap, jQuery, React Redux, D3, nodejs Express, MongoDB

2017

Profile at FreeCodeCamp: <https://www.freecodecamp.com/lafisrap>

Fontend-Certificate: <https://www.freecodecamp.com/lafisrap/front-end-certification>

Data Viz-Certificate: <https://www.freecodecamp.com/lafisrap/data-visualization-certification>



Polls out of Berlin

HTML CSS, Bootstrap, JavaScript, jQuery, Nodejs, Express, MongoDB

2017

Polls out of Berlin: <https://infinite-cliffs-16818.herokuapp.com>

GitHub: https://github.com/lafisrap/fcc_voting-app

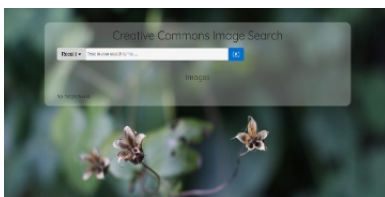


Rogue Reaction (Game)

HTML CSS, JavaScript, Bootstrap, React, Redux

2017

Rogue Reaction: <https://codepen.io/lafisrap/full/LyNvow>



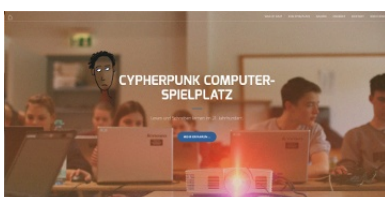
Creative Commons Image Search

HTML CSS, Bootstrap, JavaScript, React, Redux, Nodejs, Express

2017

Creative Commons Image Search: <https://codepen.io/lafisrap/full/pPYpOj>

GitHub: https://github.com/lafisrap/fcc_ImageSearch



Computer-Playground

Go, Websockets, HTML CSS, Bootstrap, Backbone, JavaScript, jQuery, Paperjs, mySQL, Processing, Android, Apache Cordova, Casperjs

2015-2017

GitHub: <https://github.com/lafisrap/Computer-Spielplatz>
(currently not online)



The Simon Game

HTML CSS, JavaScript, Bootstrap, jQuery

2017

The Simon Game: <https://codepen.io/lafisrap/full/XpypRz>



21 Words - Tetris and Scrabble united

Cocos2d-X, JavaScript, Apache Cordova, Android

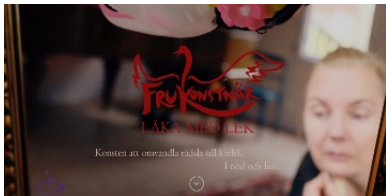
2015

Video: <http://c2064.in-berlin.de/c2064/21worte.mp4>

Android: <http://c2064.in-berlin.de/c2064/21worte.apk>

Web: <http://c2064.in-berlin.de/c2064/21worte>

Github: <https://github.com/lafisrap/21words>



Fru Konstnär (Swedish life theater)

Bootstrap, JavaScript, jQuery, Hugo

2017

Fru Konstnär: <https://maarjaurb.github.io/frukonstnar> (Later: <http://www.frukonstnar.se>)

Github: <https://github.com/maarjaurb/frukonstnar>

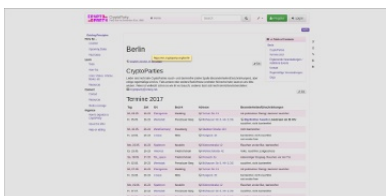


Rudolf Steiner Internet Archive

HTML, JavaScript, PHP, MySQL

2008-2017

Steiner Database: <http://www.steinerdatenbank.de>



CryptoParty Berlin

Cryptography, PGP/GPG, TOR, OTR, OMEMO, Veracrypt, Tails, Conversations, Ricochet, Tor Browser, Tor Messenger

2013-2017

CryptoParty Berlin: <https://cryptoparty.in/berlin>

CURRICULUM VITAE



1967-1995

- Born May 28th 1967 in Valdivia/Chile
- 1970 Moved to Germany
- 1984 Goldenen Diskette (Ministry Of Technology, BILD, Chip)
- 1985-1987 Video games programming
- 1987 Abitur
- 1988 Military Service
- 1989-1991 Software engineer (PCM, Kontron)
- 1991-1995 European Business School, information management, degree:
Diplom-Informatiker (FH)



1996 - 2008

- 1996-1999 Project manager and consultant on Internet projects (Allianz Leben, Raysono)
- 2000 Book „Knowledge Communities“ (Addison Wesley)
- 2000-2002 Knowledge Management-Consulting (LHI, 2002 LHI won „Wissensmanager des Jahres, small companies“)
- 2003-2007 **Cofunding a book and CD startup**: „Archiati-Verlag“, today „Rudolf Steiner Ausgaben“
- 2004 Book „Der Abgrund der Freiheit und die erste Liebe“ (Goethes Faust)



2008 -

- 2008-2010 Education „Klassenlehrer an Waldorfschulen“ (class teacher Waldorf schools)
- 2009-2012 3 years education „Intuitive Pädagogik“
- 2011-today Computer education at different Waldorf schools (own Computer Playground)
- 2012-2015 3 years education „**Kommunikation als Kunst**“ (Communication As Art)
- 2015 Smartphone-Game „21 Words“
- 2016 Book „2064 - Die Geschichte der Cypherpunks“ (2064 - The Cypherpunks Tale)
- 2017- FreeCodeCamp, Online-Programming-University (2 Certificates, 3rd under way)