Annex - Formalisation

Our report proposes several hypotheses and corresponding matching solutions we developed. This document provides a formalised version of the solutions detailed in the report.

Definitions

- 1. Let *P* be a **program** executed on RISC-V. Its execution corresponds to a **sequence of instructions** executed by the processor. We make the assumption that an instruction is uniquely identified by a date *d*. The sequence of dates, corresponding to the sequence of instructions, is called a **trace** *t*.
- 2. Let $d_1 < d_2$ means the date d_1 happens before the date d_2 , i.e., < is a total order.
- 3. Let M be the space of memory addresses in the trace t.
- 4. Let \perp be the **null address** (i.e. no address).
- 5. Let $addr(d) \in M \cup \{\bot\}$ be the **memory address** impacted by instruction at date d.
 - (a) Let $read(d) \in M \cup \{\bot\}$ be the **memory address accessed for reading**. Thus, $\forall d, read(d) \neq \bot \Leftrightarrow d$ is a load instruction.
 - (b) Let $write(d) \in M \cup \{\bot\}$ be the **memory address accessed for writing**. Thus, $\forall d, write(d) \neq \bot \Leftrightarrow d$ is a store instruction.
 - (c) Let $jump(d) \in M \cup \{\bot\}$ be the address jumped to. Thus, $\forall d, \ jump(d) \neq \bot \Leftrightarrow d$ is a jump instruction.
- 6. Let $rs(d) \in [0; 31] \cup \{\bot\}$ be the **source register** used at time d.
- 7. Let $rd(d) \in [0; 31] \cup \{\bot\}$ be the **destination register** used at time d.
- 8. Let $wmethod(d) \in \{sp, other\}$ be the **method** used by instruction d to write in memory.

Predicates

- 1. Let $read_b(d)$ be a boolean so that $read_b(d) = true \Leftrightarrow read(d) \neq \bot$.
- 2. Let $write_b(d)$ be a boolean so that $write_b(d) = true \Leftrightarrow write(d) \neq \perp$.
- 3. As a consequence, we have $addr(b) \neq \perp \Leftrightarrow read_b(d) \vee write_b(d)$.
- 4. Let $reads(d_1, d_2)$ be the **set of dates where load instructions are executed**. Thus, $reads(d_1, d_2) = \{d \mid d \in [d_1; d_2] \land read_b(d)\}.$
- 5. Let $writes(d_1, d_2)$ be the **set of dates where store instructions are executed**. Thus, $writes(d_1, d_2) = \{d \mid d \in [d_1; d_2] \land write_b(d)\}.$
- 6. Let $dates_T(R) = [min(R); max(R) + T]$.
- 7. Let $addrs(R) = \{addr(d) \mid d \in R\}.$
- 8. Let achunk(R) = [min(addrs(R)); max(addrs(R))].
- 9. Let $int_{T,N}(R)$ be a boolean for interval of consecutive addresses with parameters N the minimum size of the set and T the maximum timespan between two dates so that:

$$int_{T,N}(R) = \begin{vmatrix} |R| > N & \land \\ \forall d \in R, & (\forall d' \in R, \ d \leq d') \lor (\exists d' \in R, \ d - d' < T) & \land \\ \forall d \in R, & addr(d) \neq \bot & \land \\ \forall a \in M, a \in achunk(R) \Leftrightarrow a \in addrs(R) & \land \\ \forall d_1, d_2 \in R, & d_1 < d_2 \implies addr(d1) < addr(d2) \end{vmatrix}$$

Formalisation per hypothesis

Here, we focus on situations where the hypotheses from the report are not satisfied. We formalise the conditions needed for a flag to be raised.

Hypothesis 2. Program data and control flow data should not be mixed. T, N, D are parameters with (D > T).

A flag is raised if $\exists a, b, R, d_r, d_i$,

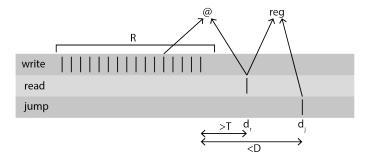


Figure 1: Illustration of a case where a flag is raised

Hypothesis 3. Each pointer should be processed separately from each other. T, N, D are parameters with (D > T).

A flag is raised if $\exists a, b, d_1, d_2$

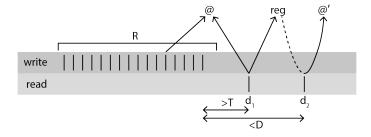


Figure 2: Illustration of a case where a flag is raised

Hypothesis 4. The processing of a buffer cannot extend past the boundaries of a buffer. T, N, D are parameters with (D > T).

A flag is raised if $\exists a_1, b_1, a_2, b_2, R_1, R_2, d$,

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writes(a_1,b_1) = R_1 \wedge int_{T,N}(R_1) \qquad \land \\ reads(a_2,b_2) = R_2 \wedge int_{T,N}(R_2) \qquad \land \\ d \in R_2 \qquad \land \\ max(dates(R_1)) + T < min(dates(R_2)) < d < max(dates(R_1) + T + D) \qquad \land \\ min(addrs(R_1)) \neq min(addrs(R_2)) \qquad \land \\ read(d) = min(addrs(R_1))
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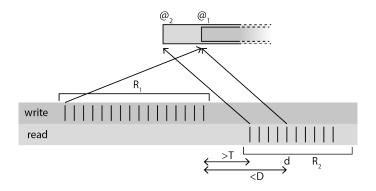


Figure 3: Illustration of a case where a flag is raised

Discarded Hypothesis 5. The compiler, through the symbol table, will always use the same strategy to access a local variable. D is a parameter.

A flag is raised if $\exists d_1, d_2$,

$$write(d_1) = write(d_2) \land wmethod(d_1) \neq wmethod(d_2) \land d_2 - d_1 < D$$