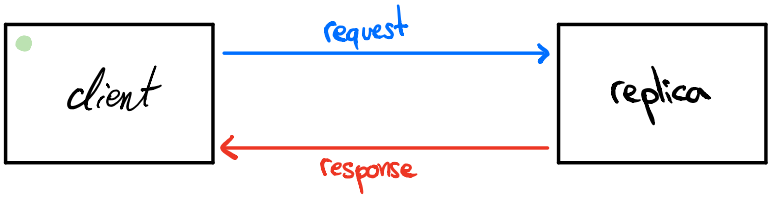
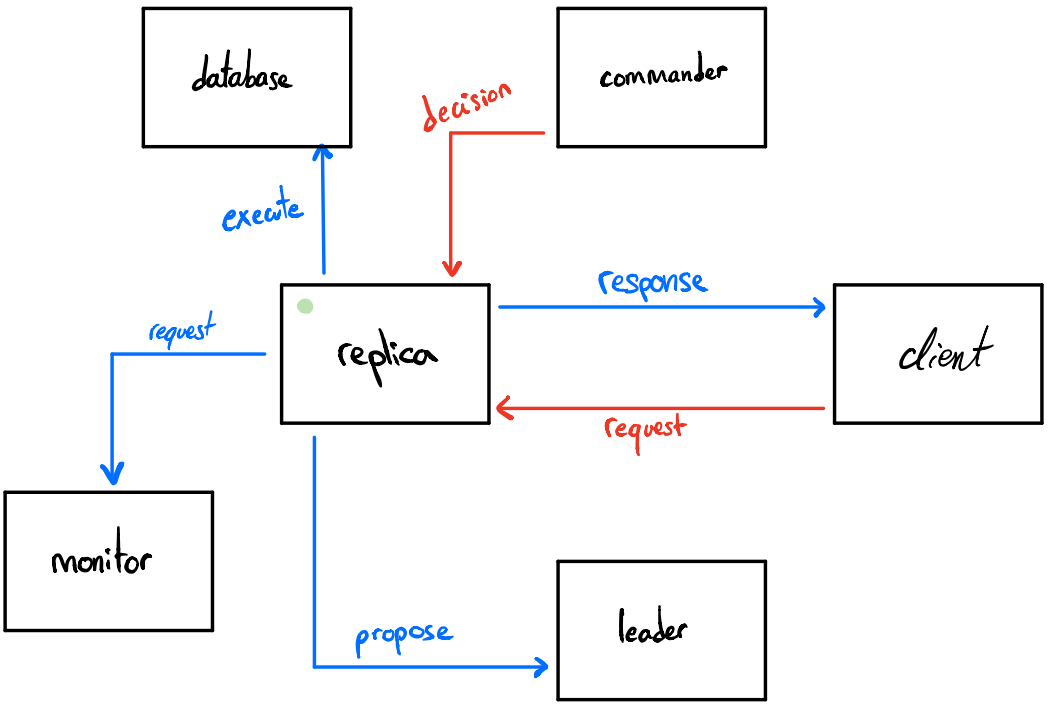
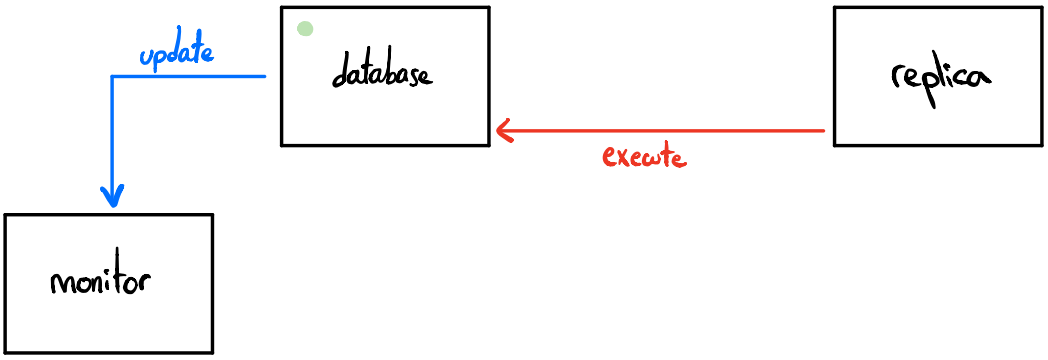
CLIENT:



REPLICA:

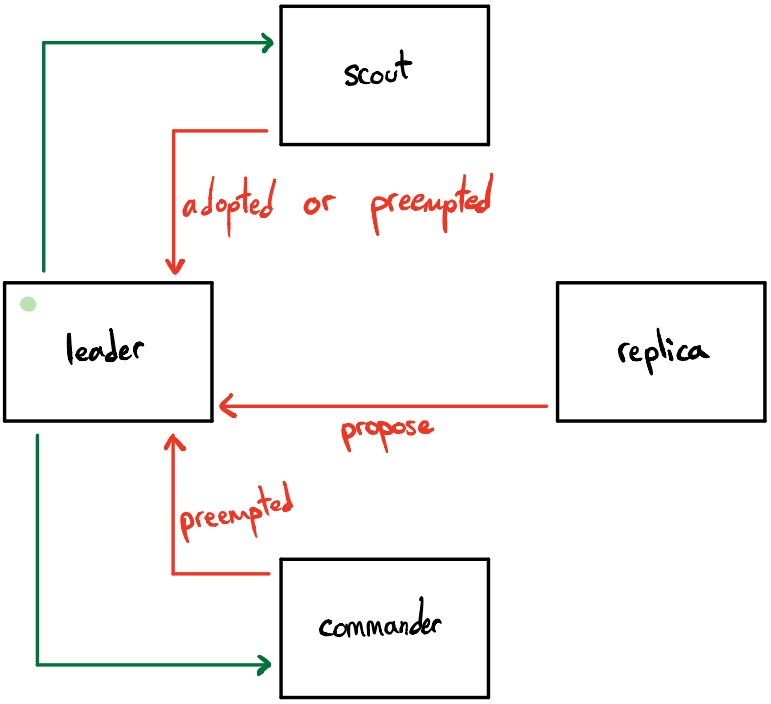


DATABASE:

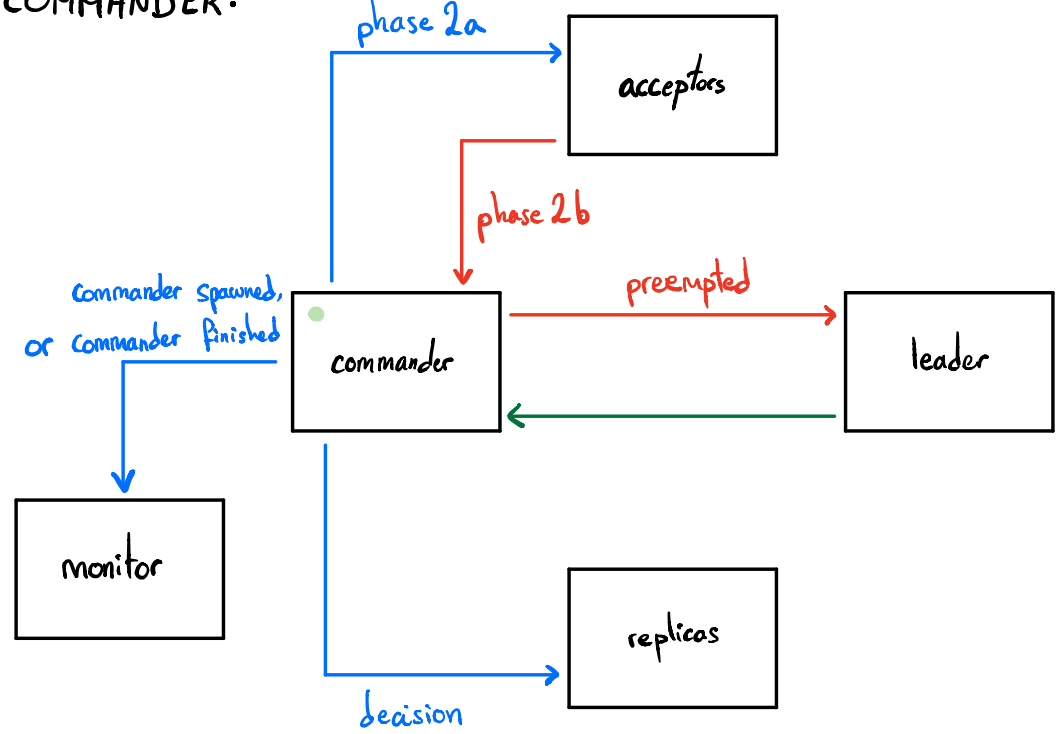


→ = Spawn

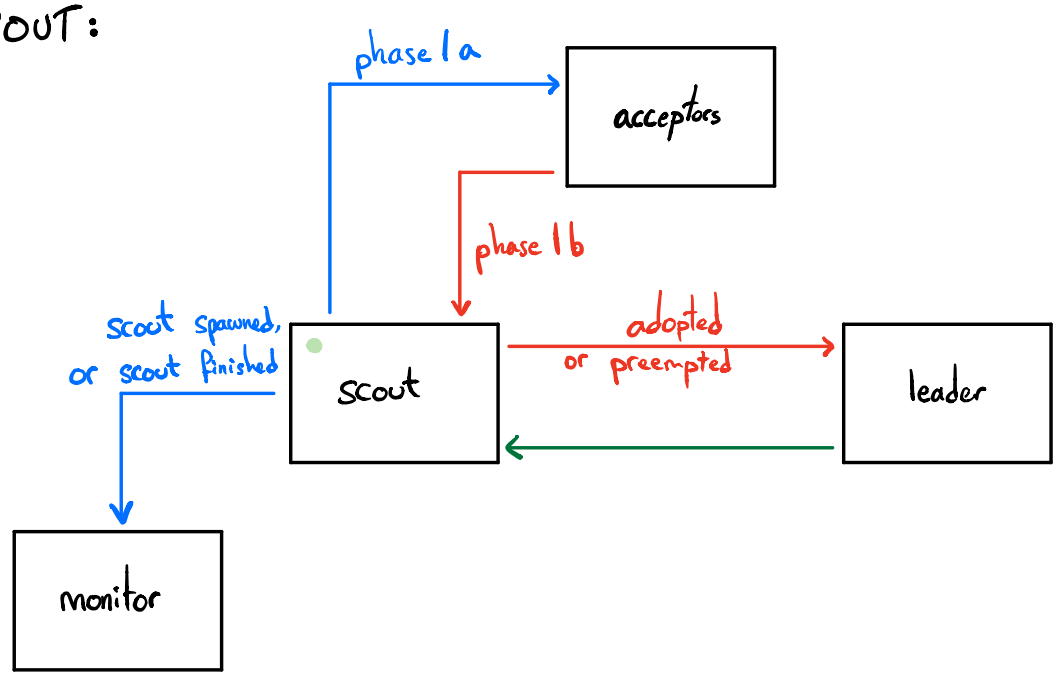
LEADER:



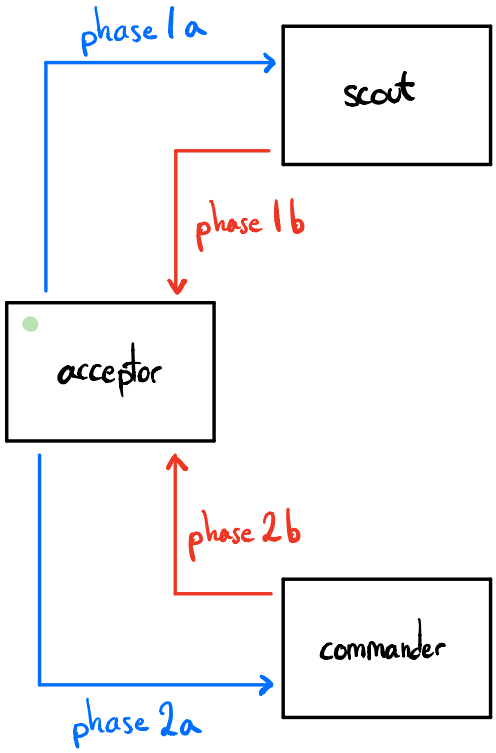
COMMANDER:



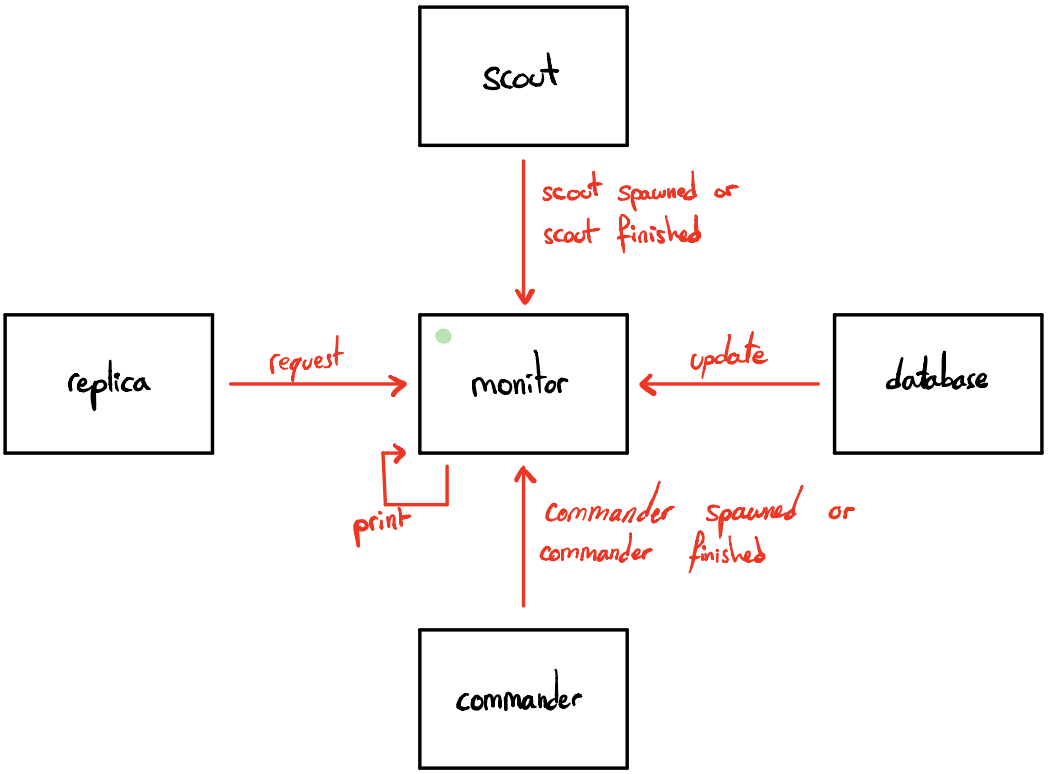
SCOUT:



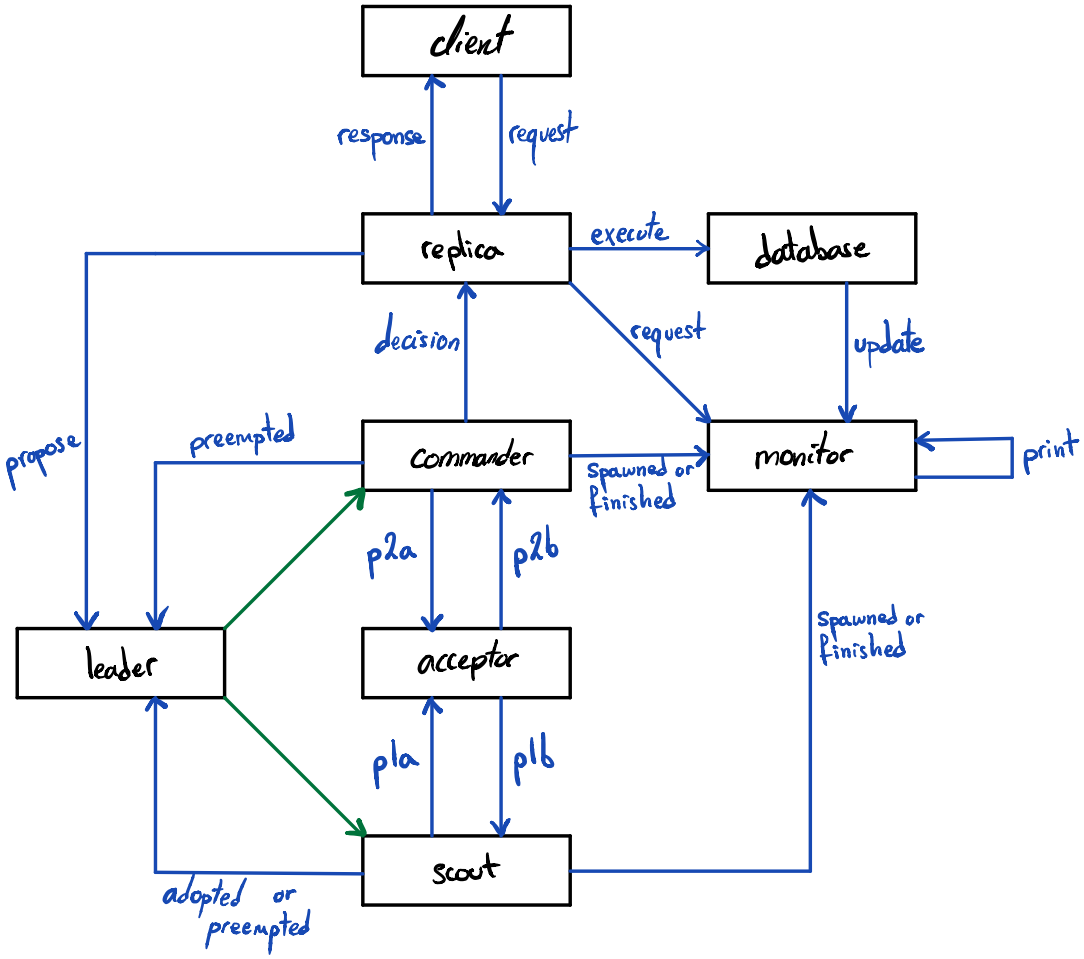
ACCEPTOR:


phase 1a
scout
phase 1b
acceptor
phase 2b
commander
phase 2a

MONITOR:


scout
scout spawned or
scout finished
replica
request
monitor
update
database
print
commander spawned or
commander finished
commander

Summary:


client
response
request
replica
execute
database
decision
request
update
propose
preempted
commander
Spawned or finished
monitor
print
p2a
p2b
leader
acceptor
Spawned or finished
p1a
p1b
scout
adopted or preempted