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fetch robot DWA



The term "**Fetch robot DWA**" refers to the use of the **Dynamic Window Approach (DWA) local planner** for navigation with the **Fetch mobile manipulator robot**. The Fetch robot commonly operates using the Robot Operating System (ROS), which includes the `dwa_local_planner` package for autonomous navigation. [↗](#)

Dynamic Window Approach (DWA) Explained

DWA is a widely used algorithm for local path planning and obstacle avoidance in mobile robots. [↗](#)

- **Function:** It is responsible for connecting a global path plan to the robot's physical movement by generating collision-free trajectories in real-time.
- **Mechanism:** The algorithm works by sampling a range of possible velocities (the "dynamic window") and simulating the robot's movement for each velocity over a short time horizon. It then selects the trajectory that best achieves the overall goal while avoiding potential obstacles.
- **ROS Integration:** In the ROS navigation stack, the `dwa_local_planner` package provides an implementation of this controller. [↗](#)

Fetch Robot Context

The Fetch robot, a mobile manipulation platform originally designed for logistics and research, utilizes the ROS framework for its operations. When performing autonomous navigation tasks (like moving from point A to point B in a warehouse or

Ask anything



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The Fetch robot is used in various research environments and simulation tasks, often involving navigation challenges where DWA plays a key role. [↗](#)



What parameters can be tuned in DWA for the Fetch robot?

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- **max_vel_x** / **min_vel_x** : The maximum and minimum translational velocity in the forward (x) direction (e.g., 0.5 m/s).
On 17-2020-11-17 in navigation ROS Diamondback, navigation_experimental ROS CTurtle. * The dwa_local_planner package provides a c...
- **max_vel_y** / **min_vel_y** : The maximum and minimum translational velocity in the sideways (y) direction. For non-holonomic robots like the Fetch, these are typically zero. [Show all](#)
- **max_rot_vel** / **min_rot_vel** : The maximum and minimum rotational velocity (e.g., 1.0 rad/s).
- **acc_lim_x** / **acc_lim_theta** : The linear (x) and angular (theta) acceleration limits. Setting these correctly is crucial for physically realistic motion.
- **max_trans_vel** / **min_trans_vel** : Absolute limits on the overall translational speed, often used to enforce a consistent speed range. [ⓘ](#)

2. Forward Simulation Parameters

These parameters control how the DWA algorithm predicts the robot's future movements to evaluate potential paths. [ⓘ](#)

- **sim_time** : The amount of time in the future (in seconds) to simulate trajectories. A longer time allows the robot to plan further ahead but might make it difficult to enter tight spaces.
- **vx_samples** / **vtheta_samples** : The number of samples to use when discretizing the velocity search space for linear (x) and rotational (theta) velocities. More samples lead to a finer search but increase computation time.
- **sim_granularity** : The step size used in the forward simulation. [ⓘ](#)

3. Trajectory Scoring Parameters (Biases)

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tendency to cut corners.

- **occdist_scale** : A weighting factor for obstacle avoidance costs. A higher value makes the robot more cautious and maintain a larger buffer around obstacles.
- **forward_point_distance** : The distance ahead of the robot to look for the "forward point" used in scoring, which helps prevent collisions when the robot is wider than it is long. [↗](#)

4. Goal Tolerance Parameters

These define the conditions under which the robot considers itself to have reached the target. [↗](#)

- **xy_goal_tolerance** : The distance threshold the robot must be within from the goal position in the x-y plane.
- **yaw_goal_tolerance** : The angular threshold the robot must be within from the final goal orientation.
- **latch_xy_goal_tolerance** : A boolean that, when true, stops translational movement once the robot is within the **xy_goal_tolerance**, allowing it to rotate in place to achieve the final **yaw_goal_tolerance**. [↗](#)

5. Oscillation Prevention Parameters

These help the robot escape situations where it gets stuck oscillating back and forth between two states (e.g., stuck between two obstacles). [↗](#)

- **oscillation_reset_dist** : The distance the robot must move away from a previous position to reset the oscillation detection. [↗](#)

What are some best practices for tuning DWA on the

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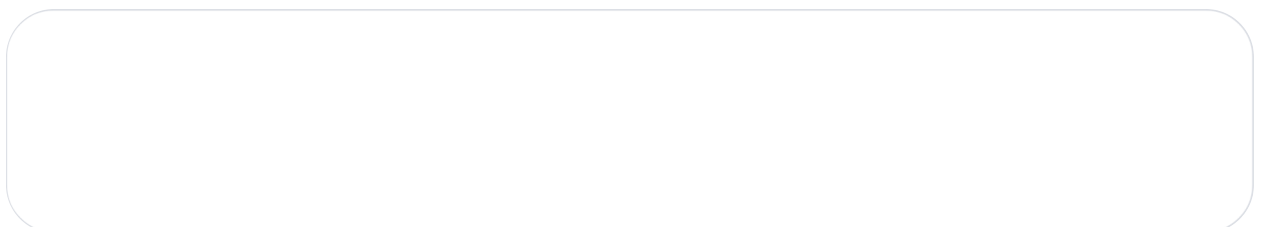


let's focus on Robot Configuration and Velocity Limits....



How Robot Configuration and Velocity Limits Work

The **Robot Configuration and Velocity Limits** parameters are physical



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- **Safety:** Setting these correctly is vital. If `acc_lim_x` is set too high, the DWA planner might command speeds that the robot's motors cannot physically reach or safely stop from before hitting an obstacle. [↗](#)

Changing Parameters using ROS

In ROS, you can modify DWA parameters *dynamically* while the system is running using the `dynamic_reconfigure` mechanism. This prevents the need to restart the entire navigation stack for every test. [↗](#)

Using `rqt_reconfigure` GUI (Recommended for tuning)

The easiest way is using the graphical interface:

1. Launch the `rqt_reconfigure` GUI:

```
bash
```

```
rqt_reconfigure
```

Use code with caution.



2. In the GUI window, find and select the node name associated with your local planner (usually something like `/move_base` or `/dwa_local_planner`).
3. Expand the list of parameters and navigate to the relevant limits (e.g., `max_vel_x`, `acc_lim_theta`).
4. Adjust the slider or text box values in real-time. The changes are immediately sent to the active node, and the robot's behavior will change instantly. [↗](#)

Use code with caution.


Jun 25, 2021 — * Robot Configuration Parameters. maxvelx: 0.5 #The maximum x velocity
Note: Replace /move_base with your actual DWA node name if it differs.

ROS Answers

How Parameters Affect Robot Motion & Test Command
parameter tuning for dwa_local_planner: unable to turn properly

Jun 8, 2015 — dwa_local_planner_params.yaml DWAPlannerROS: acc_lim_x: 2.0 acc_lim_y: 0 acc_lim_th: 3.0 max_trans_vel: 0.5 min_trans_vel...
Changing these parameters has direct, observable effects on the Fetch movement characteristics.

ROS Answers



Parameter Example	Effect of Increasing Value	Effect of Decreasing Value
max_vel_x A New Local Planner - Robot & Chisel Oct 13, 2024 — All of these controllers have many parameters, but the ones for DWA are especially difficult to tune because they are ... www.robotandchisel.com	Robot moves faster when traveling in a straight line toward a goal.	Robot moves more slowly, increasing total navigation time.
max_rot_vel	Robot rotates faster in place or while turning corners.	Robot turns slowly, resulting in wider turns and slower overall speed in cluttered areas.
acc_lim_x	Robot accelerates and decelerates more aggressively; starts and stops faster.	Robot movement is smoother and more gradual, reducing jerky motions.

Robot Command to Test:

To observe the effects, you need to send a navigation goal to the robot's navigation stack. The `move_base` node listens for goals on the `/move_base_simple/goal` topic.

You can send a goal using the **RViz interface** by clicking the "2D Nav Goal" button

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Use code with caution.



Metrics for Performance Evaluation

Evaluating performance involves quantitative and qualitative metrics to determine if a set of parameters performs "well" in your specific environment (e.g., a lab or warehouse). [↗](#)

Quantitative Metrics

1. **Time to Goal:** The total time taken for the robot to reach the destination. Lower is generally better for efficiency.
2. **Success Rate:** The percentage of navigation attempts that reach the goal without failing (e.g., getting stuck, oscillating, or hitting an obstacle).
3. **Path Efficiency/Length:** Comparing the actual distance traveled by the robot versus the optimal, shortest global path distance.
4. **Average Velocity:** The average speed maintained throughout the journey (calculated from odometry data). [↗](#)

Qualitative Metrics & Tools

1. **Smoothness of Motion:** Observe if the robot moves fluidly or if it exhibits jerky starts, stops, or frequent oscillations.
2. **Obstacle Clearance:** Visually confirm the distance the robot maintains from obstacles.
3. **Visualization Tools:** Use **RViz** to visualize the DWA's "trajectory cloud" and the local costmap. This helps you see which trajectories are being scored highly and

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Tell me more about using RViz for DWA

