The rebalancing process of red-black trees

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Agenda

- Definition
- Some conventions
- Insert a new node and then rebalance the tree
- Remove a node and then rebalance the tree

Note

- Make sure that you have read the chapter 12 of the book 《Introduction to Algorithm》 (third edition) before you continue reading this article;
- I do not talk about how to insert/remove a node into/from a binary tree, you may find details in the foregoing chapter (12.3 Insertion and deletion);
- The purpose of the article is to give more logic to the rebalancing process to make it more comprehensible.

Definition

- A Red-black tree is a binary search tree with the following traits:
 - 1. Each node is either red or black;
 - 2. If a node is red, then both its children are black;
 - 3. Every path from a given node to any of its descendant NIL nodes goes through the same number of black nodes;
 - 4. The root is black;
 - 5. All leaves (NIL) are black.

Some conventions

 A binary tree is a recursive data structure, we use a triangle to represent it and a circle to represent a node:

Figure	Meaning
0	A node in a binary tree.
	A binary tree, sub-tree, or empty tree. Note: it can be used to represent a tree or sub-tree in which there is only one node.
	A binary tree or sub-tree which has a root node and two sub-trees (it is a non-empty tree).

 Each node in a Red-Black tree is either red or black, and if a node is red, then both its children are black, so:

Figure	Meaning
	A black node in a red-black tree.
	A red node in a red-black tree.
	A red-black tree or sub-tree whose root node is black, or an empty red-black tree.
	A red-black sub-tree whose root node is red.

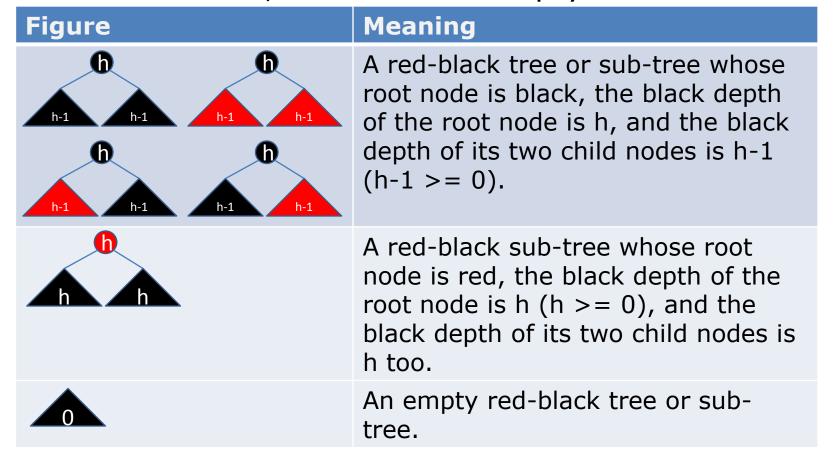
- At the previous abstraction level, we say there are only two different red-black sub-trees;
- But if we unfold them a bit, we can get five different red-black sub-trees (empty red-black trees or sub-trees are excluded because if we can unfold them, they must not be empty):

Figure	Meaning
	A red-black tree or sub-tree whose root node is black.
	A red-black sub-tree whose root node is red.

 Every path from a given node to any of its descendant NIL nodes goes through the same number of black nodes. That is the black depth of a node, so:

Figure	Meaning
A	A red-black tree or sub-tree whose root node is black and the black depth of the root node is $h (h >= 0)$.
	When h > 0, the root node is a normal node.
	When $h == 0$, it is an empty red-black tree or subtree. We say there is only a NIL node in it.
h	A red-black sub-tree whose root node is red and the black depth of the root node is h ($h >= 0$, if $h == 0$, there is only a red node in it).

 The following six figures can represent all different red-black trees, sub-trees or empty trees:



- If the black depth of a node X is h, we say the black depth of the corresponding subtree (tree or empty tree) whose root node is the node X is h too;
- The root of a red-black is black, so:

Figure	Meaning
	The figure can be used to represent a red-black tree, sub-tree or empty tree.
	The figure can be used to represent a red-black subtree (or in some intermediate states, the original root node of a red-black tree is replaced with a red node).

How to represent a NIL node:

Figure	Meaning
0	A NIL node, whose black depth is 0. Usually they are omitted in our pictures.
	An empty red-black tree, we can say there is only a NIL node in it. Usually they are omitted in our pictures.

A NIL node is actually a null pointer in our program.

- Dyeing a normal black node red will decrease its black depth from h to h-1;
- Dyeing a normal black node red is a dangerous operation, because it may break the rule 2;
- We must make sure that both of the children of the node are black and then we can dye it red. The new tree (or sub-tree) where the node is the root node is regular, but we must continue to check whether its parent (if it exists) is red;

- Dyeing a red node black will increase its black depth from h to h+1;
- Dyeing a red node black is also a dangerous operation because the rule 3 may be broken;
- The new tree (or sub-tree) where the node is the root node is regular, but if the node has parent, it is obvious that the rule 3 is broken for those ancestor nodes;

- If we select a NIL node and replace it with a new red node (its black depth is 0), we can find at the very position we replace the root node of the empty sub-tree with a red node o;
- Naming convention: if we name a tree (sub-tree or empty tree) X (or XL, XR, ..., etc), usually we name its root node X too. The reverse is also the same.

Insert and then rebalance

- We always insert a red node into a red-black tree (or we replace the NIL node with a red node in an empty sub-tree).
- At first, there is an empty red-black tree. It is easy to insert a red node into it:



Insert a red node (or replace the NIL node of the empty tree with a red node)



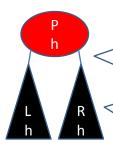
We must dye it black or the rule 4 is broken



• When there is a non-empty red-black tree, we select an empty sub-tree and then replace the NIL node of the subtree with a red node. We call the root node of the very subtree the node N (now it is red but before that it was black). if N's parent is black, the process is finished; if N's parent is red, the rule 2 is broken (note: the rule 2 is only broken in the upper level sub-tree where N's parent is the root node and N is a child sub-tree. No other rules are broken).

- We say the foregoing operation is the base case of a recursive process (will give more details later);
- Generally speaking, given a sub-tree whose root node's color has been changed from black to red (by dyeing it red or replacing it with a red node), we call the root node of the very sub-tree the node N. If N's parent is black, the inserting and then rebalancing process is finished; if N's parent is red, the rule 2 is broken (note: the rule 2 is only broken in the upper level sub-tree where N's parent is the root node and N is a child sub-tree. No other rules are broken);
- The foregoing operation may generate irregular subtrees, we need to rebalance them.

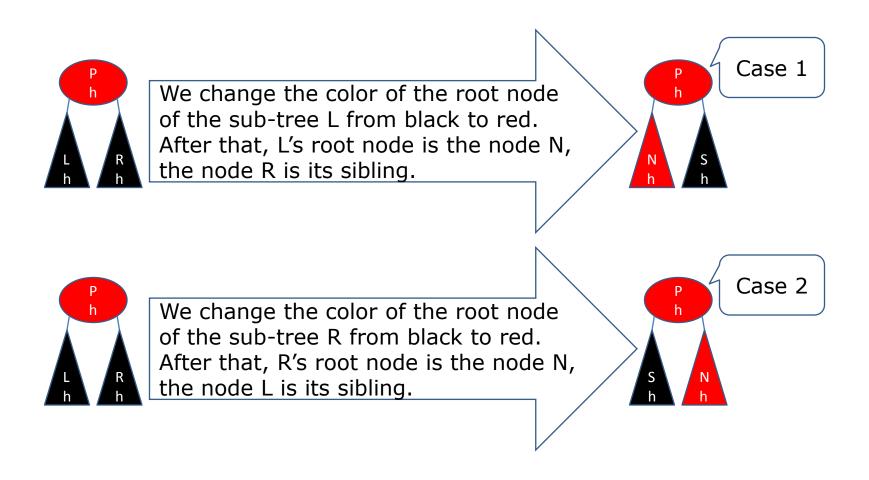
- First we need to know how many such irregular sub-trees could be generated from the color change;
- Because of the precondition: the color of the root node of a sub-tree is changed from black to red and its parent is red, we only need to consider this sub-tree:



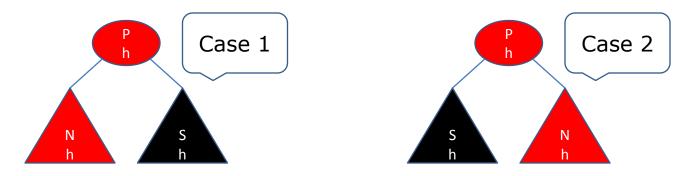
The letters P, L, R are the name of the nodes (L and R are the name of the root node of the two child sub-trees respectively). **h** is their black depth. (Note: $h \ge 0$)

The letter L and R are the name of sub-trees too. When we say the sub-tree P, it includes the node P and the two child sub-trees L and R.

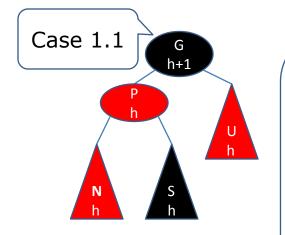
 After the color change is finished, we get two irregular sub-trees to rebalance:



 We do not know how to rebalance the following irregular sub-trees:



 If we add the grandparent and the uncle of the node N into the pictures, we get eight irregular sub-trees.



Case 1.2

G
h+1

N
N
S
h

The letters G, P, U, N, S are the name of the nodes or sub-trees, the expression (h[+|-]number) below is their black depth.

1. **G**: grandparent

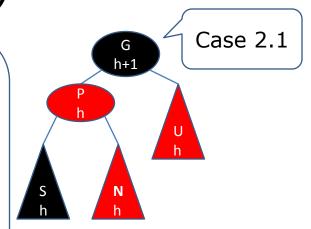
2. P: parent

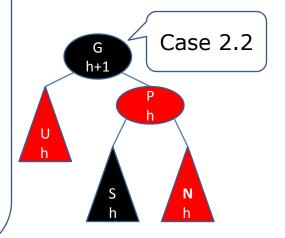
3. U: uncle

4. N: new node (whose color has been changed from black to red)

5. S: sibling

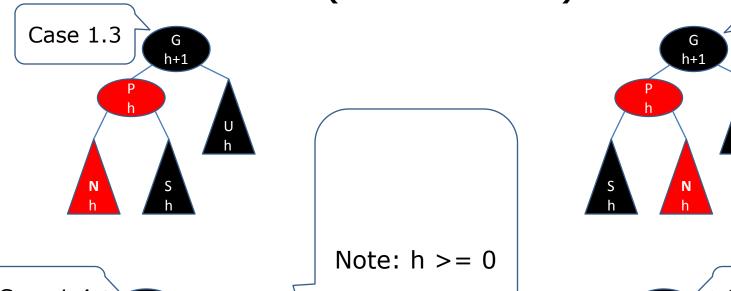
(Note: $h \ge 0$)

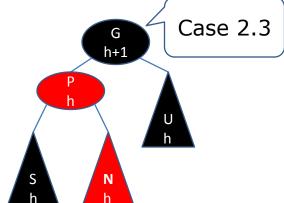


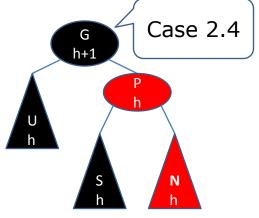


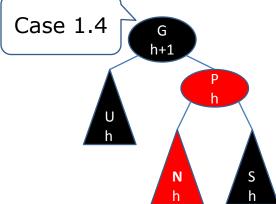
Insert and then rebalance

(continue...)

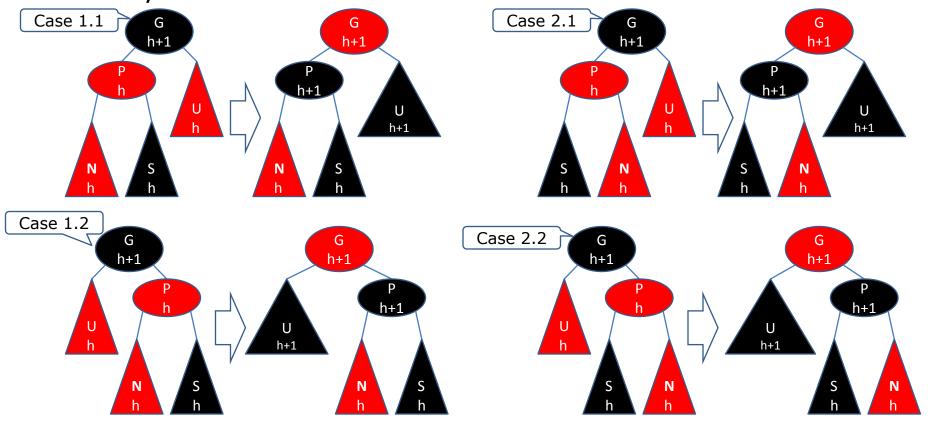






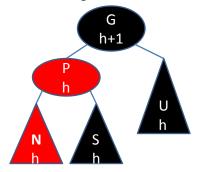


• The method to rebalance the sub-trees 1.1, 1.2, 2.1, 2.2 is as below:



- We dye the nodes P, U black and dye the node G red, all five rules are kept in all the sub-trees;
- But the root node G of the sub-trees is changed from black to red, we need to check:
 - Whether the node is the root node of the whole tree, if it is, the rule 4 is broken;
 - Whether the node G's parent is red, if it is, the rule 2 is broken in the upper lever sub-tree.
- Apparently, the process is recursive.

 The method to rebalance the sub-tree 1.3 is as below (note: h >= 0):

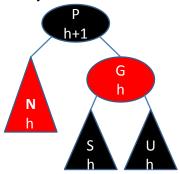


 The term "rotation" is used to describe the method to rebalance such a sub-tree, but I think we should treat it as a jigsaw puzzle: we have five pieces, how do we use them to rebuild a regular red-black sub-tree?

 First we can create a regular binary search tree like this:

- The binary search tree has the following traits:
 - all the sub-trees N, S and U are regular red-black sub-trees (no rule is broken in them);
 - the black depth of all the sub-trees N, S and U is h;
 - until now the color of the nodes P and G is not determined.

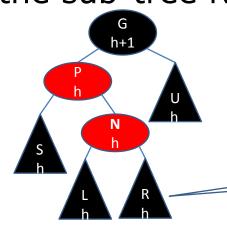
 Before we dyed the node N red, the black depth of the root node G of the sub-tree was h+1, that means that we should let the P's black depth be h+1, so we can color the nodes P and G in this way:



 Then we use the five pieces to rebuild a new redblack sub-tree, the black depth of the root node of the new sub-tree is still h+1, the root node is black, no rule is broken. So the rebalancing process is finished for the case.

• The method to rebalance the sub-tree 2.3 is as below:

• First we unfold the node N (or the sub-tree N) a bit (we can do this even there is only a red node in the sub-tree N):

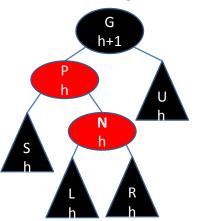


The nodes L and R are the children of the node N, and their color must be black, their black depth must be h because the node N is the root node of a regular subtree. (Note: $h \ge 0$)

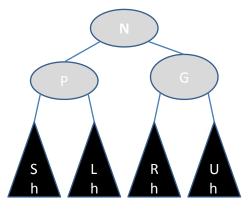
 The term "double rotation" is used to describe the method to rebalance such a sub-tree, but I think we should treat it as a jigsaw puzzle: we have seven pieces, how do we use them to rebuild a regular red-black sub-tree?

We can reorganize the seven pieces to get such a

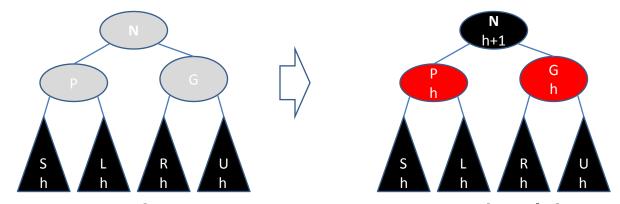
regular binary search tree:





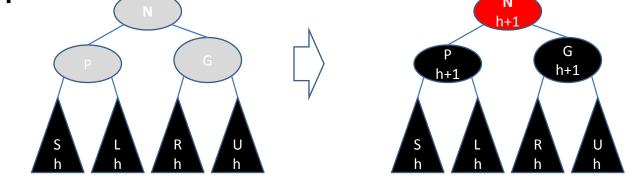


- The binary search tree has the following traits:
 - all the sub-trees S, L, R and U are regular redblack sub-trees (no rule is broken in them);
 - the black depth of all the sub-trees S, L, R and U is h;
 - until now the color of the nodes N, P and G is not determined.
- Before we dyed the node N red, the black depth of the root node G of the sub-tree was h+1, that means that we should let the N's black depth be h+1, so we can color the nodes N, P and G in this way:



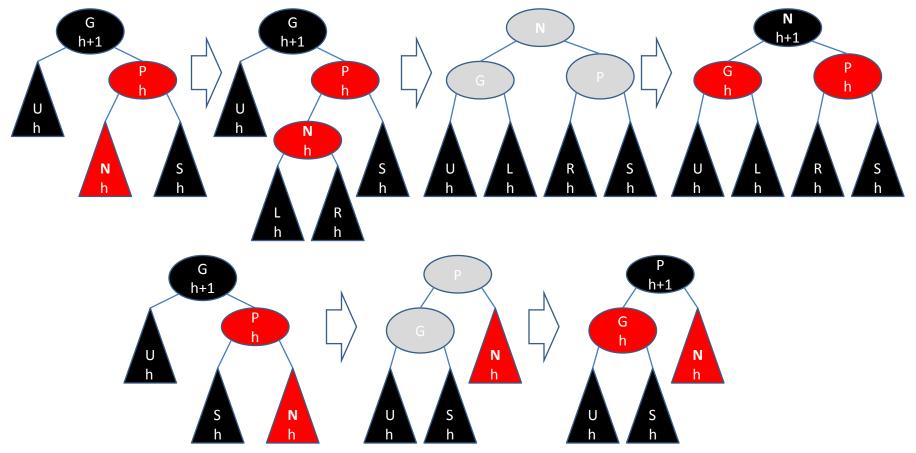
- Now we use the seven pieces to rebuild a new red-black sub-tree, its root node is N with the black depth h+1;
- No rule is broken in the new red-black sub-tree, and certainly no rule is broken in any other subtree, it means that the rebalancing process is finished for the case.

BTW, we can color the nodes P, G and N in other way:



- The resulted sub-tree does not break any rule, its black depth is h+1, but its new root node N is red, the previous root node G is black. So if we select to color the three nodes in this way, the rebalancing process continues;
- For performance we do not do that.

• We can use the similar method to rebalance the irregular sub-trees 1.4 and 2.4:



- In summary, the inserting and then rebalancing process is recursive:
 - the step 1: given a sub-tree whose root node's color has been changed from black to red, we call its root node the node N. Note: this sub-tree is always a regular red-black sub-tree before and after the change;
 - the step 2: if the node N is the root node of the whole tree, we dye it black, and then the process is finished;
 - the step 3: if its parent is black, the process is finished;
 - the step 4: if its parent is red too, we get eight different irregular subtrees to rebalance:
 - For the sub-trees in the cases 1.1, 1.2, 2.1, 2.2, we can dye three nodes in an opposite color in order to get regular sub-trees. But the color of the root node of the very sub-trees is changed from black to red, the root node becomes the node **N**, we return to the step 1;
 - For the sub-trees in the cases 1.3, 1.4, 2.3, 2.4, we use the foregoing method to rebalance them to get regular sub-trees, and then the process is finished.
 - the base case is: we select an empty tree or sub-tree and replace its black root (NIL) node with a new red node.

Remove and then rebalance

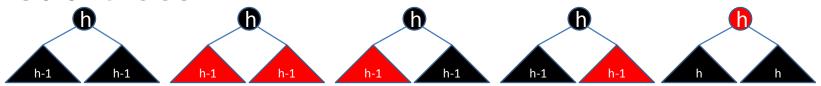
- We always remove such a node from a nonempty tree: its children are two NIL nodes;
- If the node is red, it is finished because no rule is broken;
- If the node is black and it is not the last node, the rule 3 is broken;
- If the node is black and it is the last node, we will get an empty red-black tree;
- Removing such a **black** node is like decreasing the black depth of the corresponding sub-tree from h (1) to h-1 (0).

Remove and then rebalance (continue...)

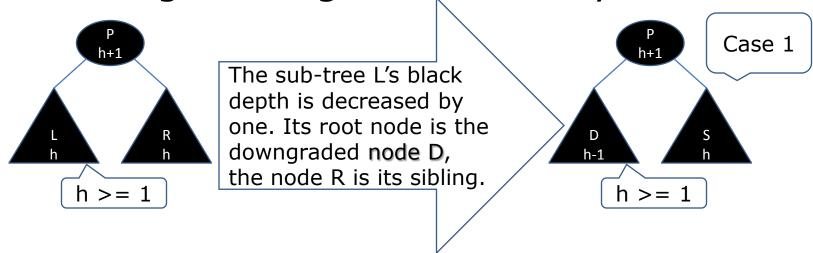
- The removing and then rebalancing process is recursive too;
- The base case is: a black node with two NIL child nodes is removed. After that at the very place there is only a NIL node (still black);
- The black depth the corresponding sub-tree is decreased from h (1) to h-1 (0) (we call its root node the node D), then the rule 3 is broken if it is not the last node, it causes that we need to rebalance the irregular sub-trees;
- How many the irregular sub-trees are there?

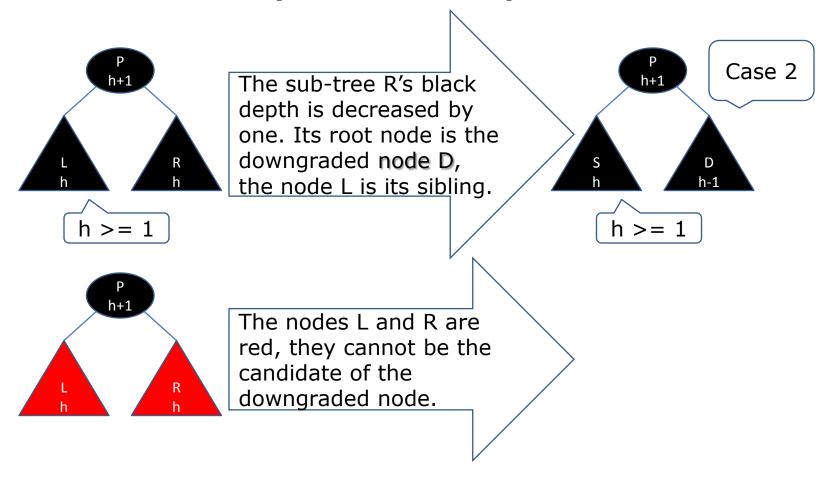
Remove and then rebalance (continue...)

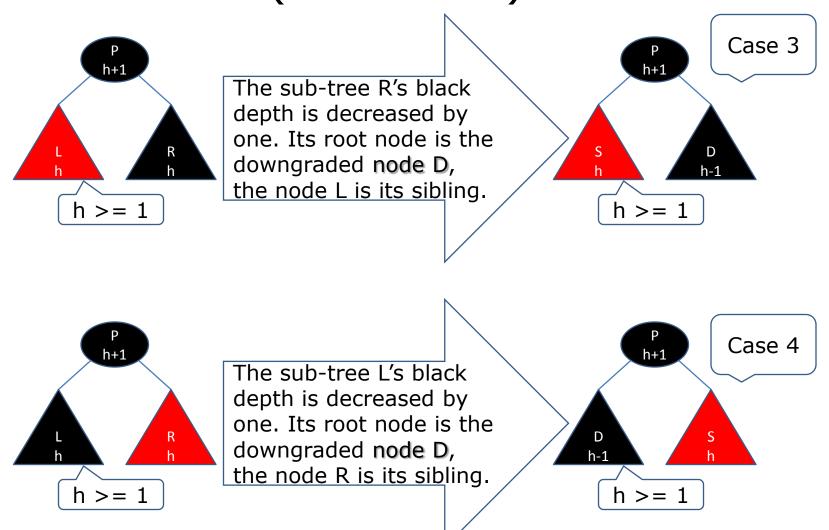
 There are only five different non-empty sub-trees:

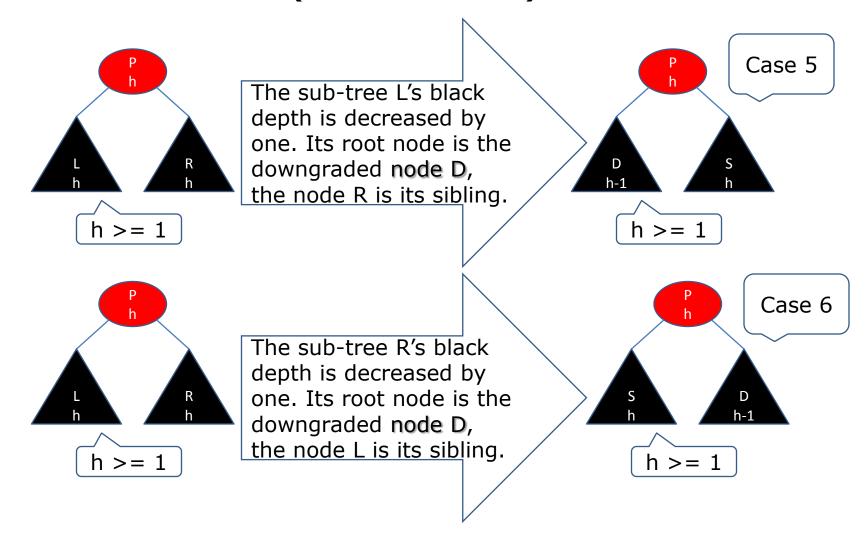


We will go through them one bye one:

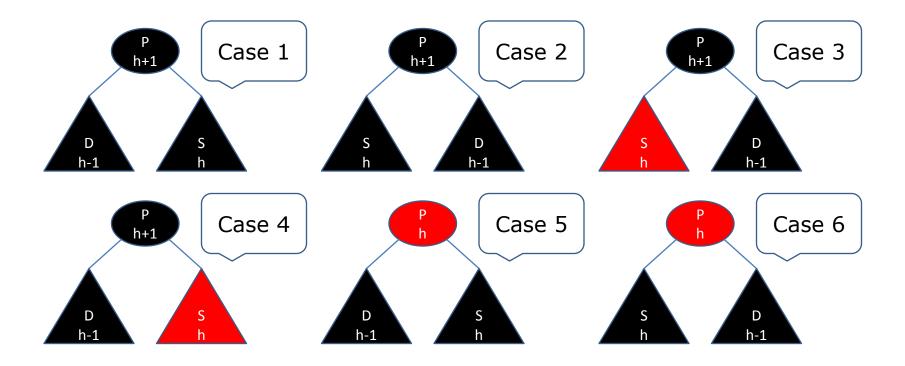




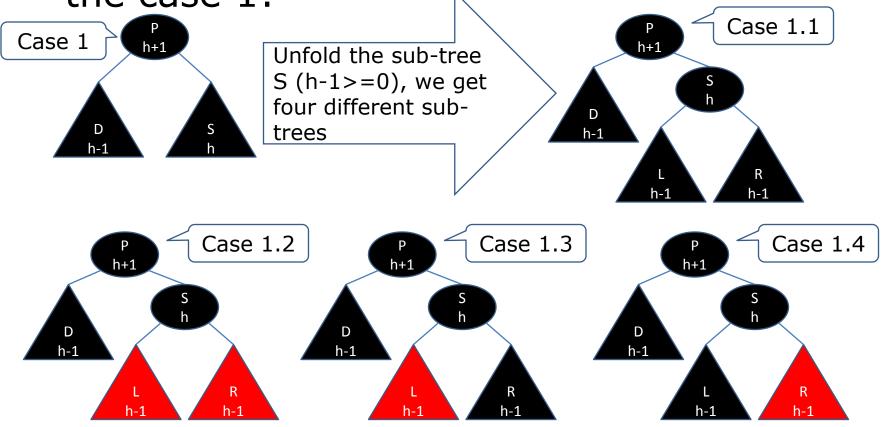




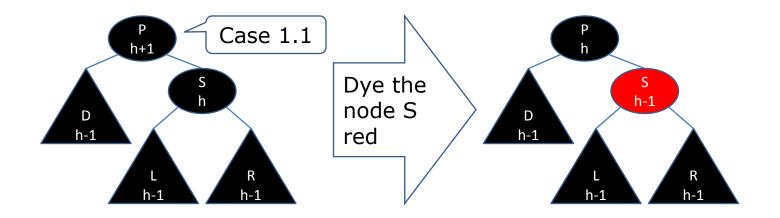
 Now we get six different irregular red-black subtrees to rebalance. We do not know how to do it, we need to bring more nodes into consideration.



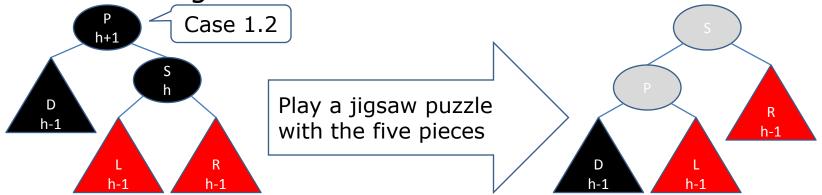
 The method to rebalance the sub-tree in the case 1:



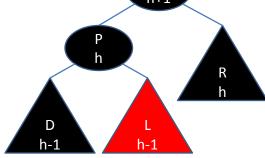
For the irregular red-black tree 1.1, we can dye
the node S red, and then we get a regular redblack tree with the black depth h: the black depth
of the root node P is decreased by one. If P is not
the root node of the whole tree, it becomes the
node D and then the recursive process continues.



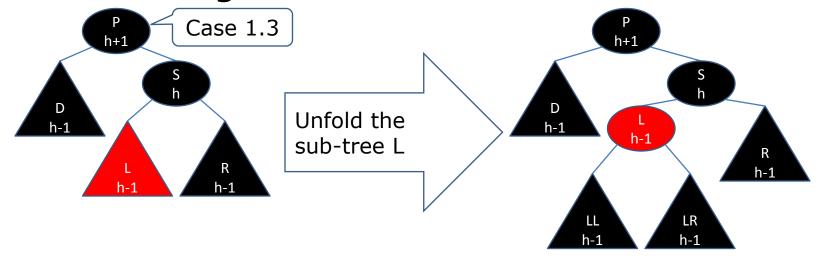
For the irregular red-black tree 1.2:

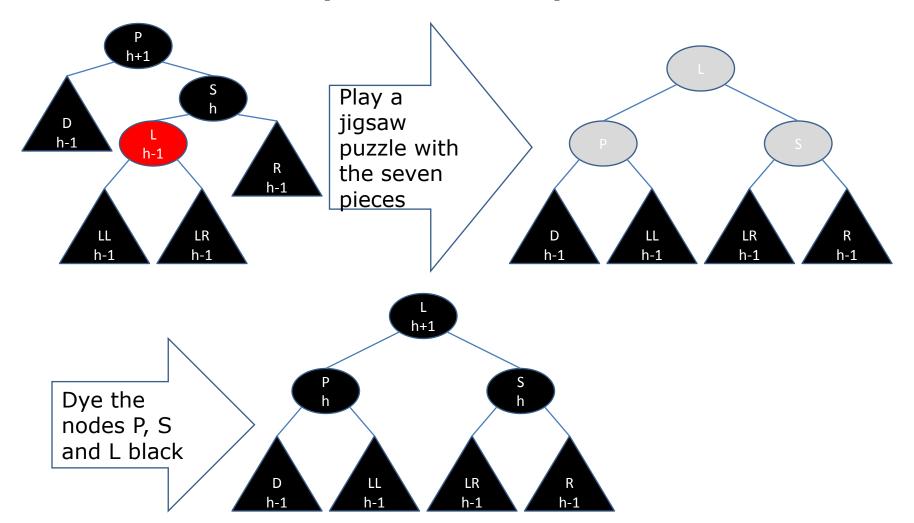


Because L is red, so P must be black, then P's black depth will be h, it causes that we must dye R black, so R's black depth will be h too, and then if we dye S black, S's black depth is h+1:

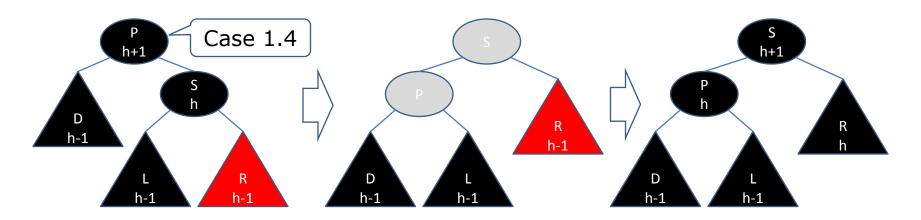


- Our method resolves the case 1.2, no more action is required;
- For the irregular red-black tree 1.3:

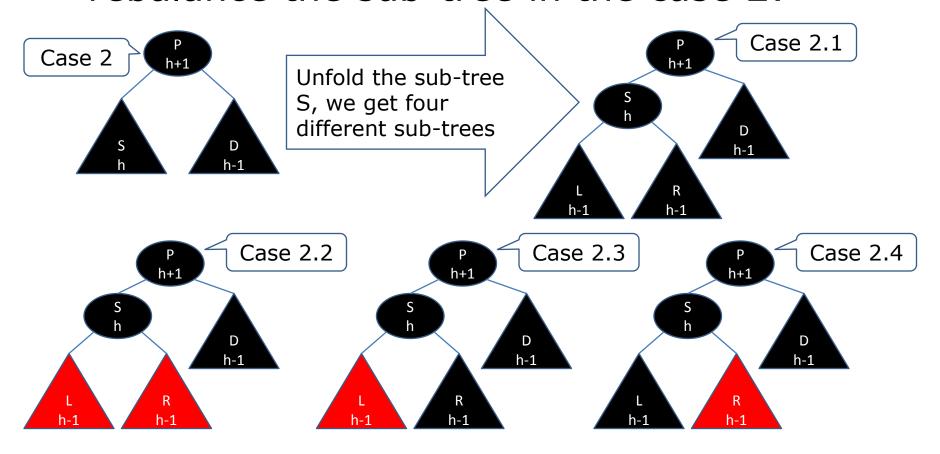


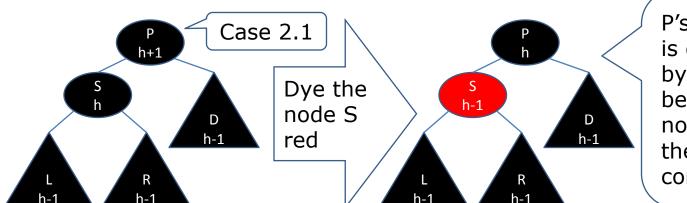


- Our method resolves the case 1.3, no more action is required;
- For the irregular red-black tree 1.4, we can use the method which is similar to the method 1.2 to resolve it:

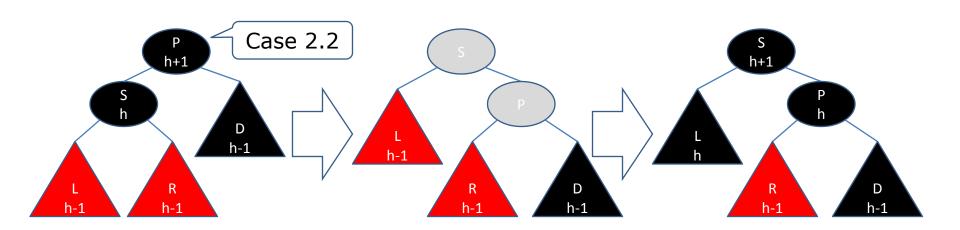


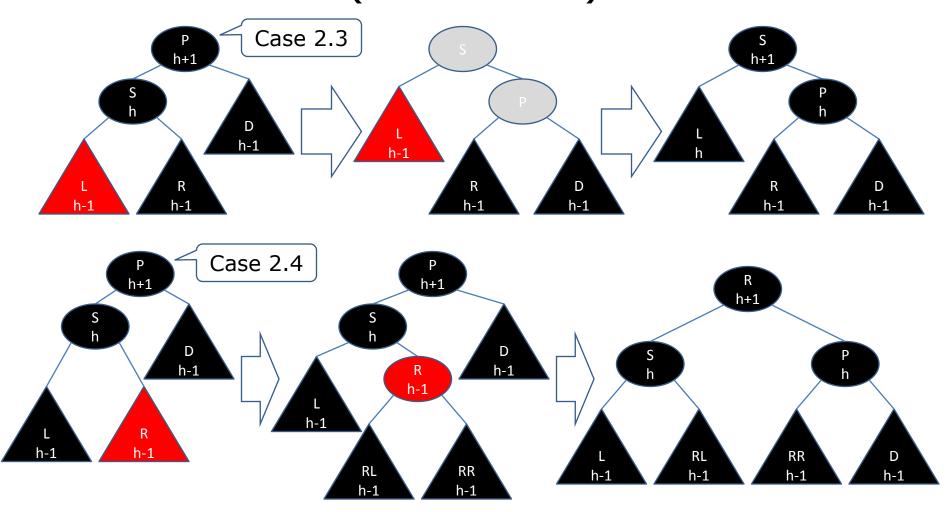
 We can use the similar method to rebalance the sub-tree in the case 2:



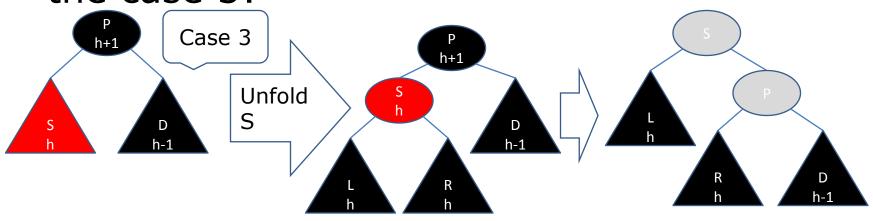


P's black depth is decreased by one, it becomes the node D and the process continue...



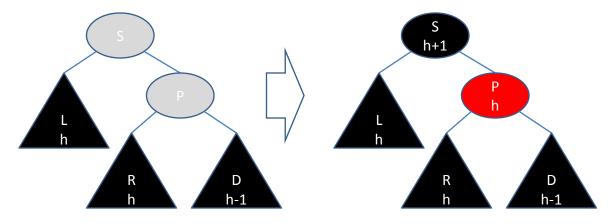


 The method to rebalance the sub-tree in the case 3:



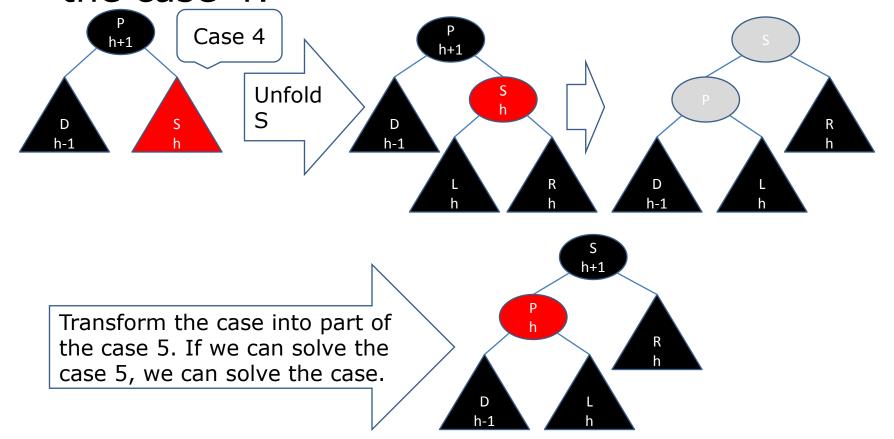
- We unfold S and rotate the sub-tree, we still get a irregular red-black tree;
- But we can transform it into other case;

 If we dye P red, suppose that P's black depth is h; dye S black, S's black depth is h+1:

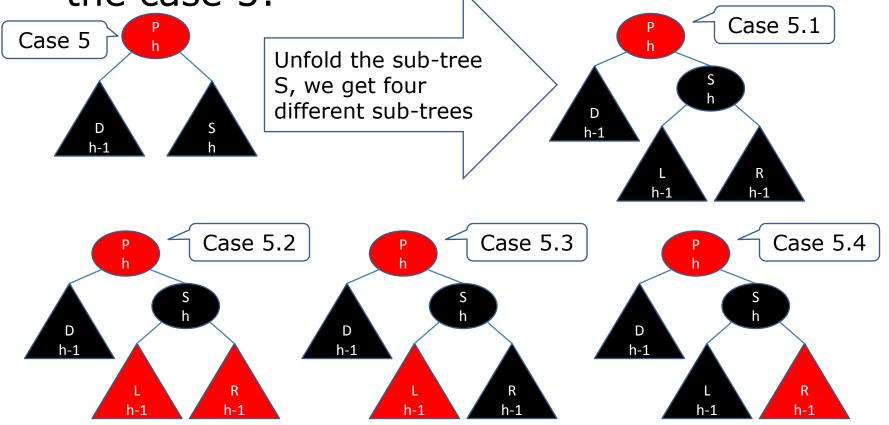


 And then it becomes part of the case 6. If we can resolve the case 6, we can resolve this case.

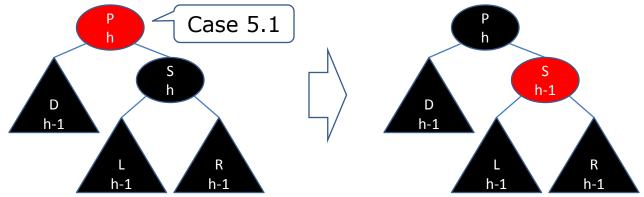
 The method to rebalance the sub-tree in the case 4:



 The method to rebalance the sub-tree in the case 5:

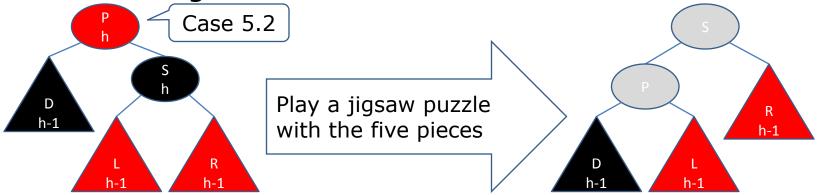


 For the irregular red-black tree 5.1, we can dye S red, dye P black:



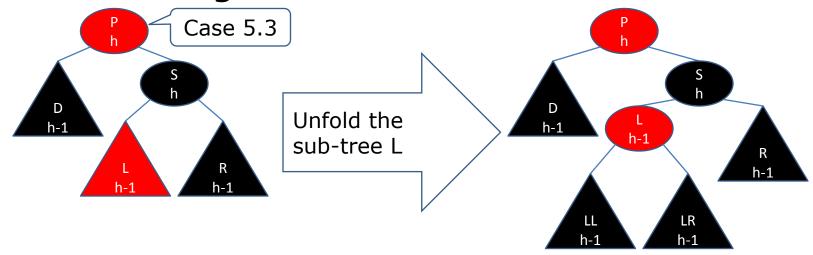
 And then we get a regular sub-tree where no rule is broken, the black depth of the sub-tree is still h, and the color change of the root node of the sub-tree will not cause that some rules may be broken in any upper level sub-trees, so the process is finished.

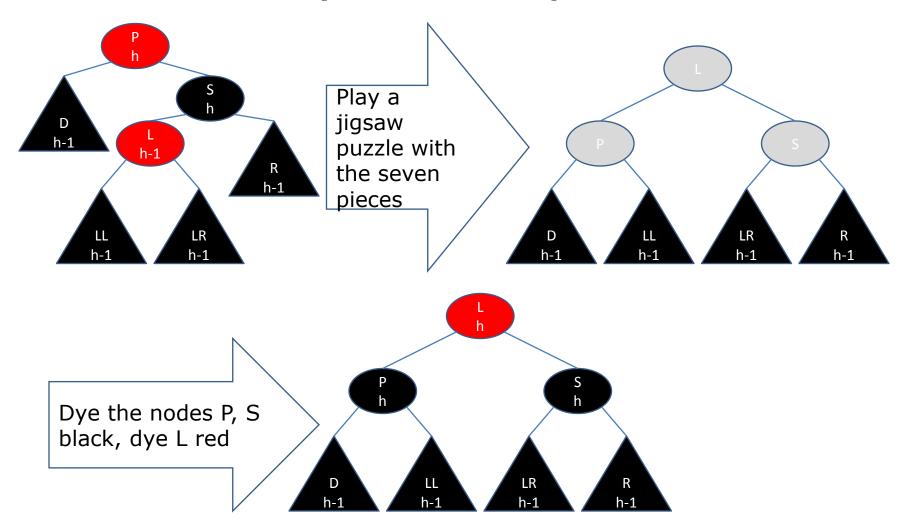
For the irregular red-black tree 1.2:



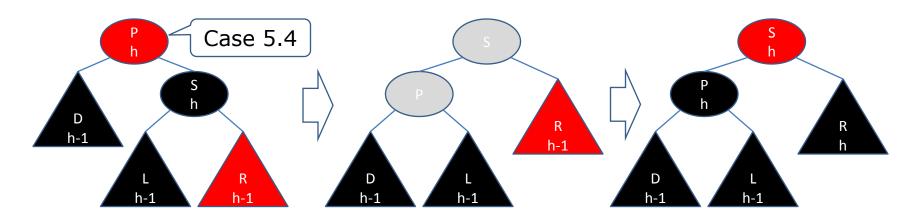
 Because L is red, so P must be black, then P's black depth will be h, it causes that we must dye R black, so R's black depth will be h too, and then if we dye S red, S's black depth is h:

- Our method resolves the case 5.2, no more action is required;
- For the irregular red-black tree 5.3:

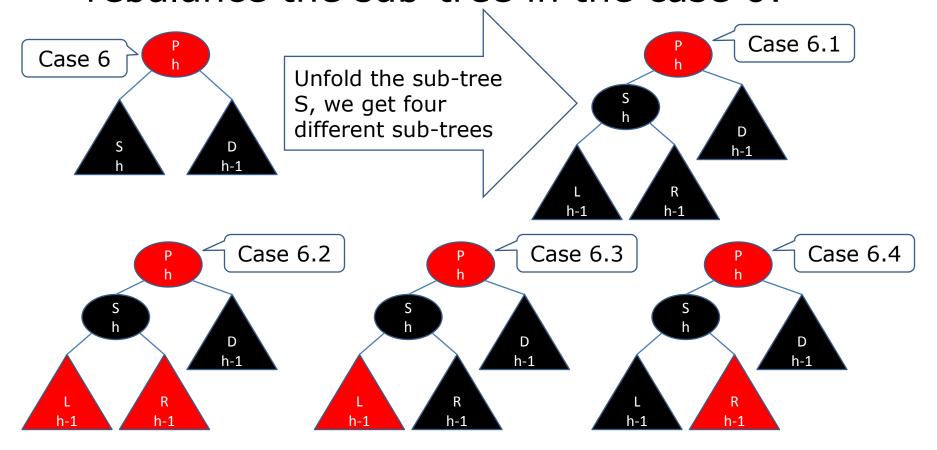


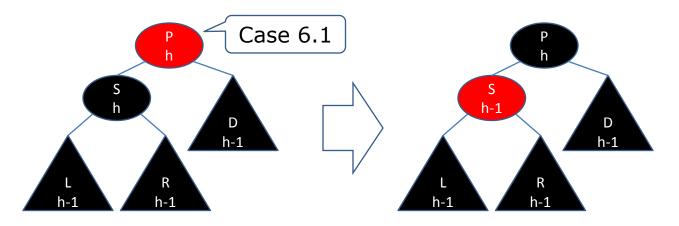


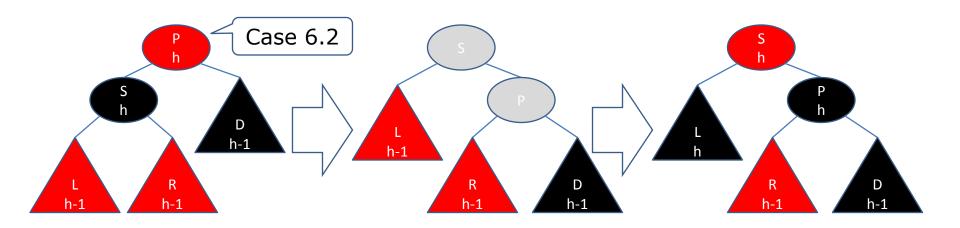
- Our method resolves the case 5.3, no more action is required;
- For the irregular red-black tree 5.4, we can use the method which is similar to the method 5.2 to resolve it:

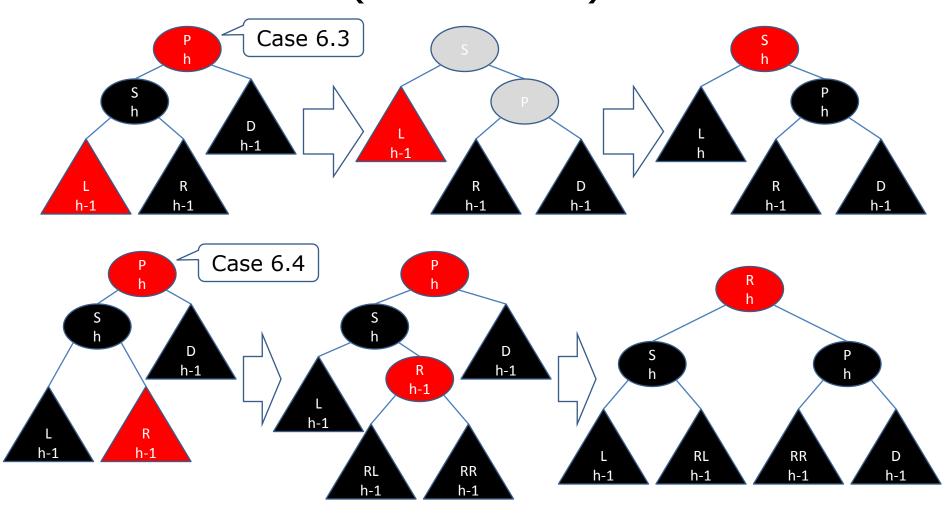


 We can use the similar method to rebalance the sub-tree in the case 6:







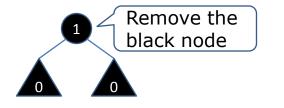


- In summary, the removing and then rebalancing process is recursive:
 - the step 1: given a regular sub-tree D whose black depth is decreased by one. Before the depth change its root node was black and after that its root node is black too. The sub-tree D is always a regular sub-tree before and after the change. We call the root node of the subtree the **black node D**;
 - For brevity, we say that the black node D's black depth has been decreased by one, but strictly speaking, the root node of the sub-tree before the change may be replaced with another one after the change;
 - The invariant is: the sub-tree D is always the same child of a specific parent node, or it is the whole tree before and after the change;

- the step 2: if the node D is the root node of the whole tree, the process is finished;
- the step 3: if D has parent, we get eighteen different irregular sub-trees to rebalance:
 - o for the sub-trees in the cases 1.1, 2.1, we dye D's sibling red and then the black depth of the parent of the node D is decreased by one. The parent of the node D becomes the new black node D, we return to the step 1;
 - for the sub-trees in the cases 1.2, 1.3, 1.4, 2.2, 2.3, 2.4, we use the foregoing method to rebalance them to get regular sub-trees, and then the process is finished;

- the sub-trees in the case 3 can be transformed into the sub-trees in the case 6 (strictly speaking, after the transformation, the resulted sub-trees are part of the sub-trees of the case 6);
- the sub-trees in the case 4 can be transformed into the sub-trees in the case 5 (strictly speaking, after the transformation, the resulted sub-tree is part of the sub-trees of the case 5);
- o for the sub-trees in the cases 5.1, 6.1, we exchange the color of D's sibling and D's parent to finish the recursive process;
- for the sub-trees in the cases 5.2, 5.3, 5.4, 6.2, 6.3, 6.4, we use the foregoing method to rebalance them to get regular sub-trees, and then the process is finished.

 The base case is: we select such a sub-tree which consists of a normal black node and its two child NIL nodes and replace the black node with a NIL node. Then the NIL node is the black node D of the sub-tree.





The normal black node is replaced with a NIL node, the corresponding sub-tree is empty now.

Code

- In this website https://github.com/cyril-gao/wheel/tree/master/Algorithms/BST, you can find C++ code and Python code which implements the algorithm;
- The code looks very complicated, but the performance of the C++ code is as good as the performance of the class std::set, even better.