

Blended Matching Pursuit

A sparse unregularized method for convex minimization

Cyrille W. Combettes

Joint work with Sebastian Pokutta



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Problem

- Let $f : \mathbb{R}^n \rightarrow \mathbb{R}$ be a smooth and convex function and $\mathcal{D} \subset \mathbb{R}^n$ be a normalized and symmetrical basis, possibly overcomplete
- Find a sparse (relative to \mathcal{D}) ϵ -approximate solution to

$$\min_{x \in \mathbb{R}^n} f(x)$$

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- Build a point $x = \sum_{i=1}^m \lambda_i v_i$ ($v_i \in \mathcal{D}$) such that m is small and

$$f\left(\sum_{i=1}^m \lambda_i v_i\right) \leq \min_{\mathbb{R}^n} f + \epsilon$$

Goals

- Provide an alternative to the constrained/regularized methods which require tuning of s or λ :

$$\begin{aligned} \min f(x) \\ \text{s.t. } m \leq s \\ (\text{general } \mathcal{D}) \end{aligned}$$

$$\begin{aligned} \min f(x) \\ \text{s.t. } \|x\|_1 \leq s \\ (\mathcal{D} = \{\pm e_1, \dots, \pm e_n\} \\ \text{and } \ell_1\text{-convex relaxation}) \end{aligned}$$

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Also: possibility of faster convergence by allowing iterates to go sometimes outside the feasible region?

- Provide an unconstrained method that keeps **each iterate** sparse, to avoid expensive reoptimizations

Generalized Matching Pursuit (GMP)

Locatello et al. [2017]

- **Gradient descent:** optimal descent direction but potentially poor sparsity

$$x_{t+1} \leftarrow x_t - \gamma_t \nabla f(x_t)$$

The update term $-\nabla f(x_t)$ may be a combination of many atoms

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- The progress in function value is at least:

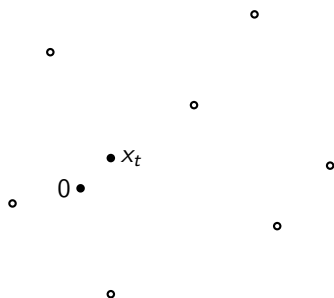
$$f(x_t) - f(x_{t+1}) \geq \frac{\langle \nabla f(x_t), v_t \rangle^2}{2L}$$

Generalized Matching Pursuit

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Algorithm GMP

- 1: $\mathcal{S}_0 \leftarrow \{x_0\}$ where $x_0 \in \mathcal{D}$
 - 2: **for** $t = 0$ **to** $T - 1$ **do**
 - 3: $v_t \leftarrow \arg \min_{v \in \mathcal{D}} \langle \nabla f(x_t), v \rangle$
 - 4: $\mathcal{S}_{t+1} \leftarrow \mathcal{S}_t \cup \{v_t\}$
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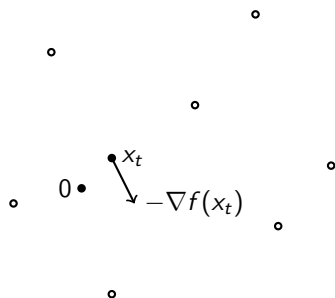


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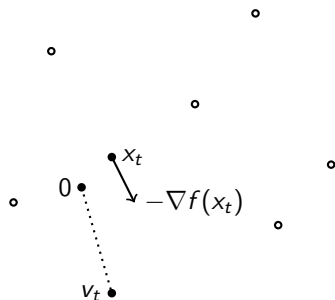
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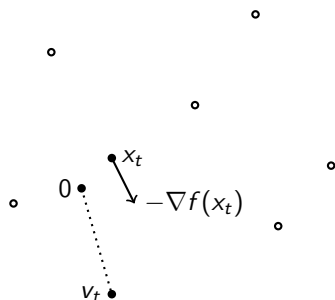
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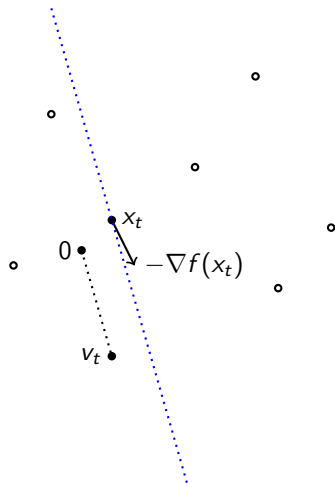
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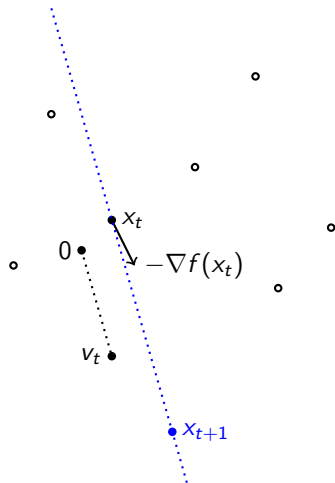
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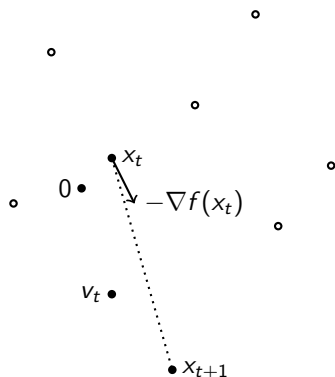
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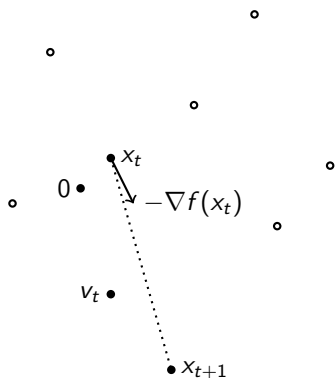
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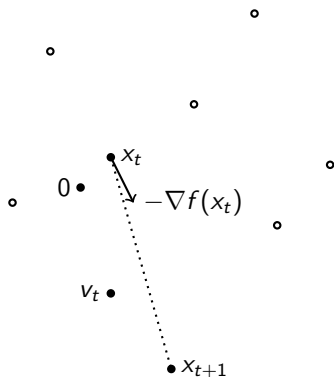
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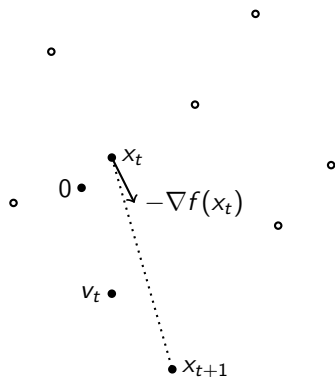
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Generalized/Orthogonal Matching Pursuit

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(sequence of projected gradient (PG) steps)

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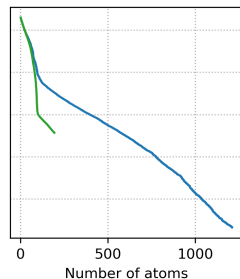
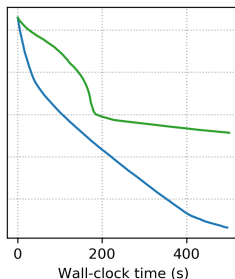
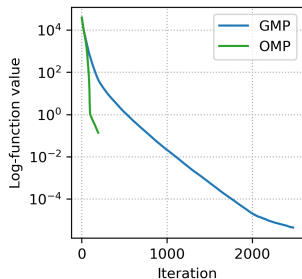
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Example (Sparse recovery/machine learning)

- Measured signal/observed data: $y = Ax^* + \mathcal{N}(0, \sigma^2 I_m)$ where $\|x^*\|_0 \ll n$
- Goal: recover/learn x^*
- Problem: minimize $f(x) = \|y - Ax\|_2^2$ with $\mathcal{D} = \{\pm e_1, \dots, \pm e_n\}$



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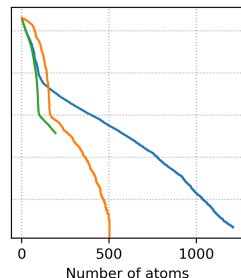
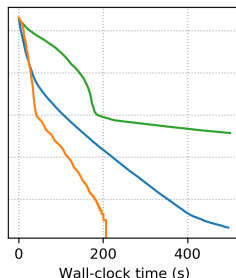
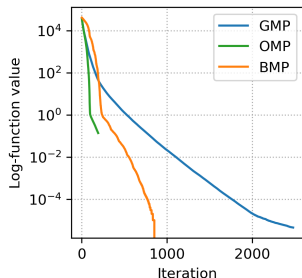
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PG step

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Potentially more progress
but decreases the sparsity level

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- Blend GMP steps with PG steps:

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- Additional speed-up: lazify the linear minimization oracle with a *weak-separation* oracle $\text{LPsep}_{\mathcal{D}}(\nabla f(x_t), \phi_t)$ [Braun et al., 2017]

$$\text{Find } v_t \in \mathcal{D} \text{ such that } \langle \nabla f(x_t), v_t \rangle \leq \phi_t/2$$

Blended Matching Pursuit

Algorithm design

- How to decide which step to perform? Check progress:

$$f(x_t) - f(x_{t+1}) \geq \begin{cases} \frac{\min_{v \in \mathcal{D}} \langle \nabla f(x_t), v \rangle^2}{2L} & \text{if GMP step} \\ \geq \frac{\|\tilde{\nabla} f(x_t)\|^2}{2L} \geq \frac{\min_{v \in \mathcal{S}_t} \langle \nabla f(x_t), v \rangle^2}{2L} & \text{if PG step} \end{cases}$$

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$$f(x_t) - f(x_{t+1}) \geq \begin{cases} \frac{\min_{v \in \mathcal{D}} \langle \nabla f(x_t), v \rangle^2}{2L} & \text{if GMP step} \\ \geq \frac{\|\tilde{\nabla} f(x_t)\|^2}{2L} \geq \frac{\min_{v \in \mathcal{S}_t} \langle \nabla f(x_t), v \rangle^2}{2L} & \text{if PG step} \end{cases}$$

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Blended Matching Pursuit

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- Introduce a quantity $\phi_t \leq 0$ to monitor BMP
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 - Else**: check the guarantee on progress for a **GMP step**
 - If** $\text{LPsep}_{\mathcal{D}}(\nabla f(x_t), \phi_t)$ finds a $v_t \in \mathcal{D}$ s.t. $\langle \nabla f(x_t), v_t \rangle \leq \phi_t/2$ **then** take a **GMP step**
 - Else**: $0 \geq \min_{v \in \mathcal{D}} \langle \nabla f(x_t), v \rangle > \phi_t/2$ so ϕ_t is too low and needs to be rescaled:

Perform a **dual step**: $\phi_{t+1} \leftarrow \phi_t/2$

Blended Matching Pursuit

Pseudocode

Algorithm BMP

```
1:  $\mathcal{S}_0, \phi_0 \leftarrow \{x_0\}, \min_{v \in \mathcal{D}} \langle \nabla f(x_0), v \rangle / 2$  where  $x_0 \in \mathcal{D}$ 
2: for  $t = 0$  to  $T - 1$  do
3:   if  $\min_{v \in \mathcal{S}_t} \langle \nabla f(x_t), v \rangle \leq \phi_t / 2$  then
4:      $x_{t+1} \leftarrow \arg \min_{x_t + \mathbb{R} \widetilde{\nabla} f(x_t)} f$  {PG step}
5:      $\mathcal{S}_{t+1}, \phi_{t+1} \leftarrow \mathcal{S}_t, \phi_t$ 
6:   else
7:      $v_t \leftarrow \text{LPsep}_{\mathcal{D}}(\nabla f(x_t), \phi_t)$ 
8:     if  $v_t = \text{false}$  then
9:        $x_{t+1} \leftarrow x_t$  {dual step}
10:       $\mathcal{S}_{t+1}, \phi_{t+1} \leftarrow \mathcal{S}_t, \phi_t / 2$ 
11:    else
12:       $x_{t+1} \leftarrow \arg \min_{x_t + \mathbb{R} v_t} f$  {GMP step}
13:       $\mathcal{S}_{t+1}, \phi_{t+1} \leftarrow \mathcal{S}_t \cup \{v_t\}, \phi_t$ 
14:    end if
15:  end if
16: end for
```

Definitions

- f is **L -smooth of order $\ell > 1$** if $L > 0$ and

$$\forall (x, y) \in \mathbb{R}^n \times \mathbb{R}^n, \quad f(y) - f(x) - \langle \nabla f(x), y - x \rangle \leq \frac{L}{\ell} \|y - x\|^\ell$$

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- f is **C -sharp of order $\theta \in]0, 1[$** if $C > 0$ and

$$\text{dist} \left(x, \arg \min_{\mathbb{R}^n} f \right) \leq C \left(f(x) - \min_{\mathbb{R}^n} f \right)^\theta$$

holds around $\arg \min_{\mathbb{R}^n} f$.

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On sharpness and smoothness

Fact

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We have

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Therefore,

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On sharpness and strong convexity

- Strong convexity \Rightarrow sharpness:

$$\frac{S}{s} \|x - x^*\|^s \leq f(x) - f(x^*) \quad \Rightarrow \quad \|x - x^*\| \leq \left(\frac{s}{S}\right)^{1/s} (f(x) - f(x^*))^{1/s}$$

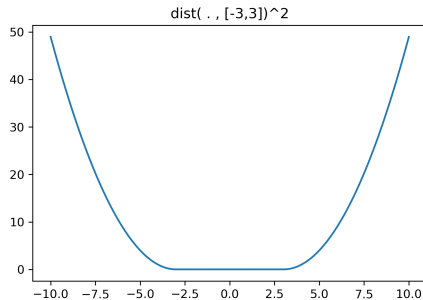
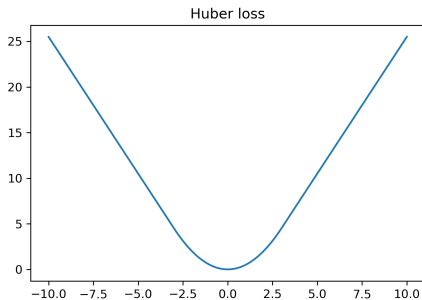
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- Convexity + sharpness \nRightarrow strong convexity



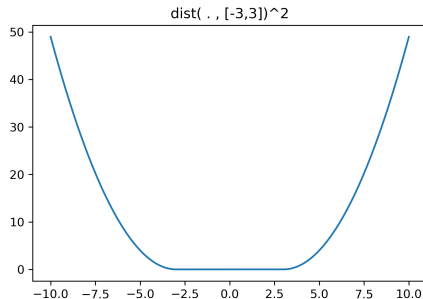
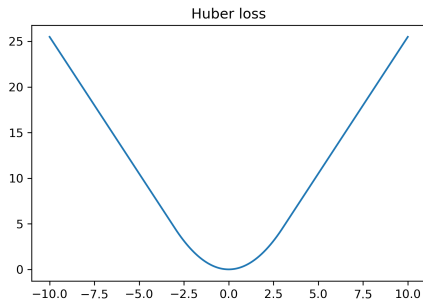
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- Sharpness holds for all *well-behaved* convex functions [Bolte et al., 2007]

Blended Matching Pursuit

Convergence analysis

Properties of f	BMP convergence rate	Lower bound on complexity ¹
Smooth convex	$T(\epsilon) = \mathcal{O}\left(\frac{1}{\epsilon^{1/(\ell-1)}}\right)$	$T(\epsilon) = \Omega\left(\frac{1}{\epsilon^{1/(1.5\ell-1)}}\right)$
Smooth convex sharp with $\ell\theta = 1$	$T(\epsilon) = \mathcal{O}\left(\ln\left(\frac{1}{\epsilon}\right)\right)$	$T(\epsilon) = \Omega\left(\ln\left(\frac{1}{\epsilon}\right)\right)$
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¹Nemirovskii and Nesterov [1985].

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- Open question: can we close the gap using acceleration?

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Computational experiments

BMP vs. GMP, OMP, BCG [Braun et al., 2019], CoGEnT [Rao et al., 2015]

- Measured signal/observed data: $y = Ax^* + \mathcal{N}(0, \sigma^2 I_m)$ where $\|x^*\|_0 \ll n$
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- Goal: recover/learn x^* using $\mathcal{D} = \{\pm e_1, \dots, \pm e_n\}$
- Different methods:

BMP, GMP, and OMP solve

$$\begin{aligned} \min \quad & \|y - Ax\|_2^2 \\ \text{s.t.} \quad & x \in \mathbb{R}^n \end{aligned}$$

BCG and CoGenT solve

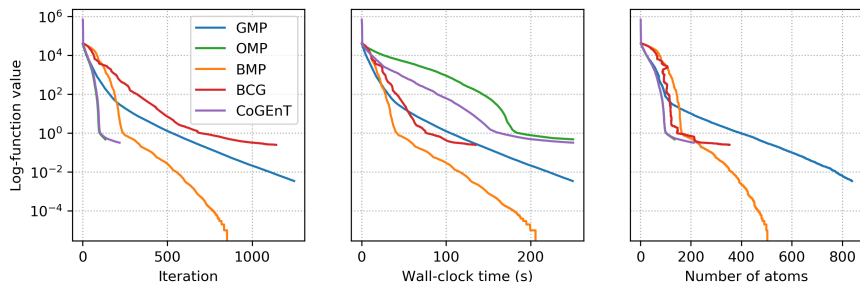
$$\begin{aligned} \min \quad & \|y - Ax\|_2^2 \\ \text{s.t.} \quad & \|x\|_1 \leq \|x^*\|_1 \end{aligned}$$

where $\|x^*\|_1$ is favorably given

Computational experiments

BMP vs. GMP, OMP, BCG [Braun et al., 2019], CoGEnT [Rao et al., 2015]

Let $f : x \in \mathbb{R}^{2000} \mapsto \|y - Ax\|_2^2$, $A \in \mathbb{R}^{500 \times 2000}$, and $\mathcal{D} = \{\pm e_1, \dots, \pm e_{2000}\}$

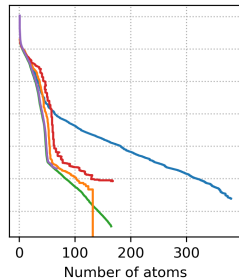
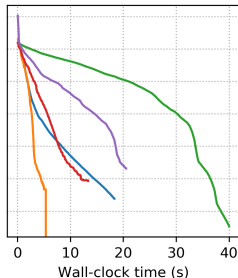
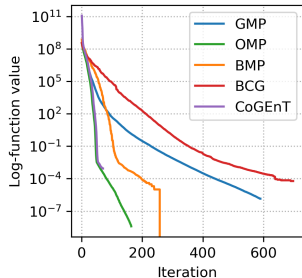


- BMP converges faster (in time) than the other methods
- BMP has close-to-optimal sparsity while having no explicit sparsity information (which the constrained methods BCG and CoGEnT have)

Computational experiments

BMP vs. GMP, OMP, BCG [Braun et al., 2019], CoGenT [Rao et al., 2015]

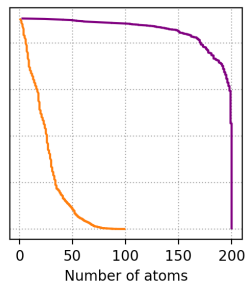
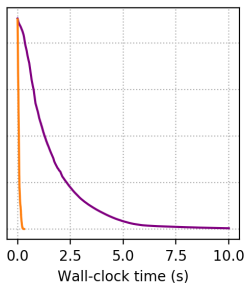
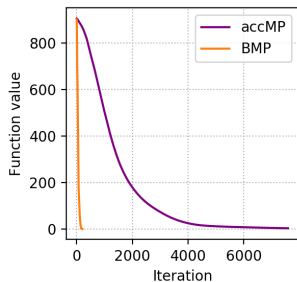
Let $f : x \in \mathbb{R}^{1000} \mapsto \|y - Ax\|_3^5$, $A \in \mathbb{R}^{250 \times 1000}$, and $\mathcal{D} = \{\pm e_1, \dots, \pm e_{1000}\}$



Computational experiments

BMP vs. accMP [Locatello et al., 2018]

Let $f : x \in \mathbb{R}^{100} \mapsto \frac{1}{2} \|x - b\|_2^2$ and \mathcal{D} be a set of 200 random points



Thank you!

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