

SOFTWARE TESTING

UNIT TESTING

WHAT?

WHAT?

A UNIT TEST IS A WAY OF TESTING A UNIT – THE SMALLEST PIECE OF CODE THAT CAN BE LOGICALLY ISOLATED IN A SYSTEM. IN MOST PROGRAMMING LANGUAGES, THAT IS A FUNCTION, A SUBROUTINE, A METHOD OR PROPERTY.

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COMMON ELEMENTS

- ▶ Unit tests are low-level, focusing on a small part of the software system.
- ▶ Usually written these days by the programmers themselves using their regular tools.
- ▶ Unit tests are expected to be significantly faster than other kinds of tests.

WHY?

WHY?

ADVANTAGES

- ▶ Speed
- ▶ Accuracy

HOW?

HOW?

PARTS OF A TEST

- ▶ Identify test case
- ▶ Define assertions
- ▶ Mock Behaviour

TEST DRIVEN DEVELOPMENT

HOW?

PARTS OF A TEST

- ▶ Identify test case
- ▶ Define assertions
- ▶ Mock Behaviour
- ▶ Write Code

THERE IS MORE.

MORE?

RESEARCH

- ▶ Frameworks: Junit, Mockito, MockMvc
- ▶ Integration Testing
- ▶ Performance Testing
- ▶ Manual Testing
- ▶ More..