

Creating Sequences of Observables

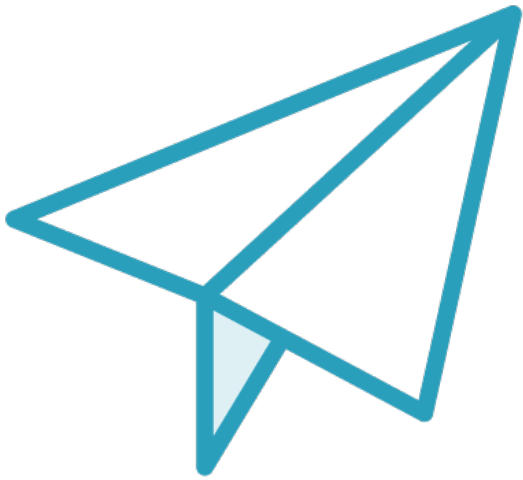


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How Sequences Are Generated?



Returning simple
results



Wrapping an existing
result



Writing a generation
function

Simple Observables

Useful when the result is trivial enough



```
Observable.Empty;
```



```
Observable.Never;
```



```
Observable.Throw(exception);
```



```
Observable.Return("42");
```



Observable Wrappers

Action

Task

IEnumerable

Events

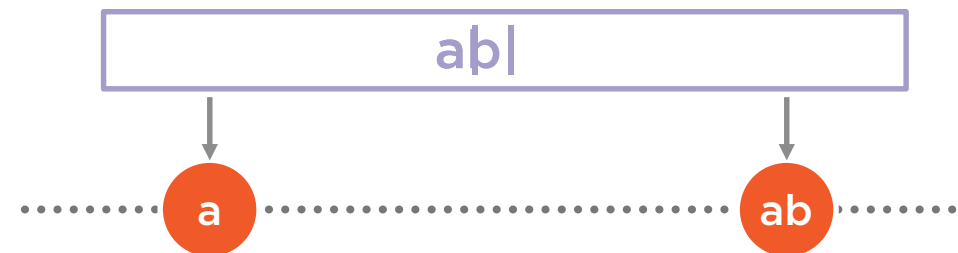
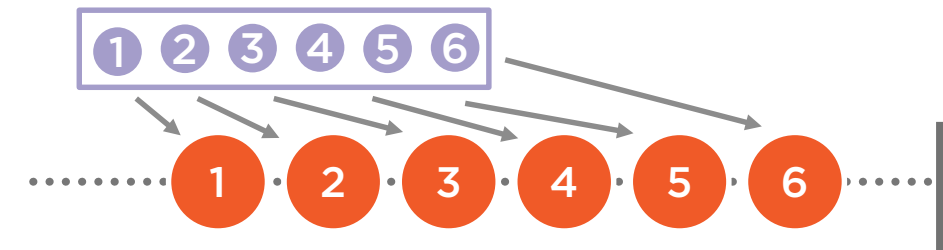
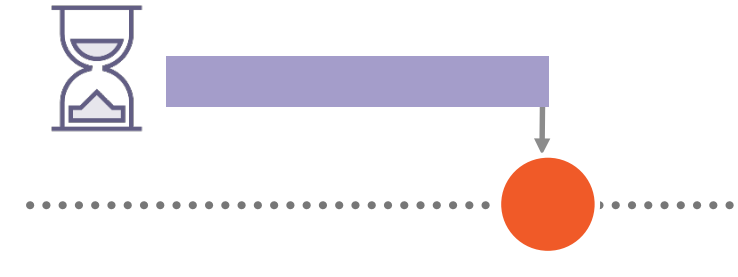


```
Observable.Start(() => 42);
```

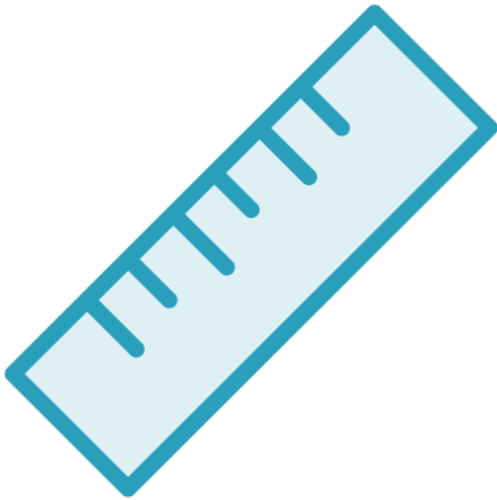
```
Task.ToObservable();
```

```
IEnumerable numbers = ...  
numbers.ToObservable();
```

```
Observable.FromEventPattern  
(searchTextbox, "TextChanged");
```



Generation Functions



Range



Interval, Timer

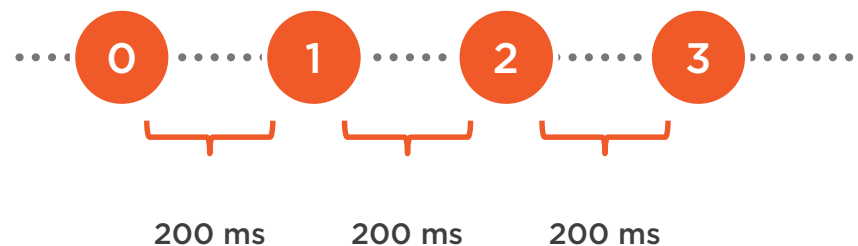


Create, Generate

```
Observable.Range(1, 4);
```

```
// timespan = 200ms  
Observable.Interval(timespan);
```

```
Observable.Timer(timespan, () =>  
42);
```




```
Observable.Create<int>(o =>
{
    o.OnNext(42);
    o.OnCompleted();
    return Disposable.Empty;
});
```



```
Observable.Generate(1,
value => value < 5,
value => value + 1,
value => value);
```



Demo



Simple observables

Observable wrappers

Generation functions



Subjects and Subscriptions



```
var subject = new  
Subject<string>();
```

```
subject.Subscribe( t =>  
Console.WriteLine(t) );
```

```
subject.OnNext( "a" );  
subject.OnNext( "b" );  
subject.OnNext( "c" );
```

```
var subject2 = new  
ReplaySubject<string>();
```

- ◀ A *subject* is an observable and observer at the same time
- ◀ Here the subject acts as an observer
- ◀ Here the subject pushes new values to the observers
- ◀ There are specialized subjects that cache or replay values for new subscribers



Hot and Cold Observables

Hot Observables

Emit new values even if there is no observer

UI events

Subjects

Critical information



Cold Observables

Emit “lazily” only if there is somebody observing

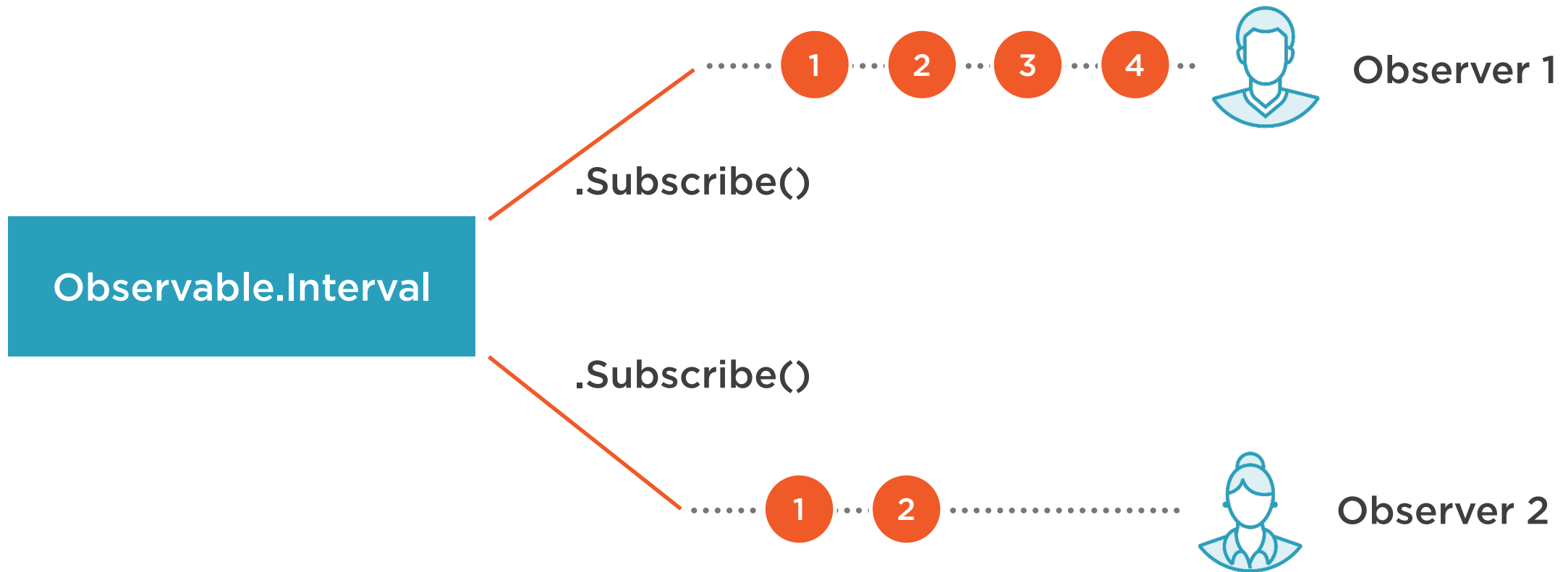
Async wrappers

Queues

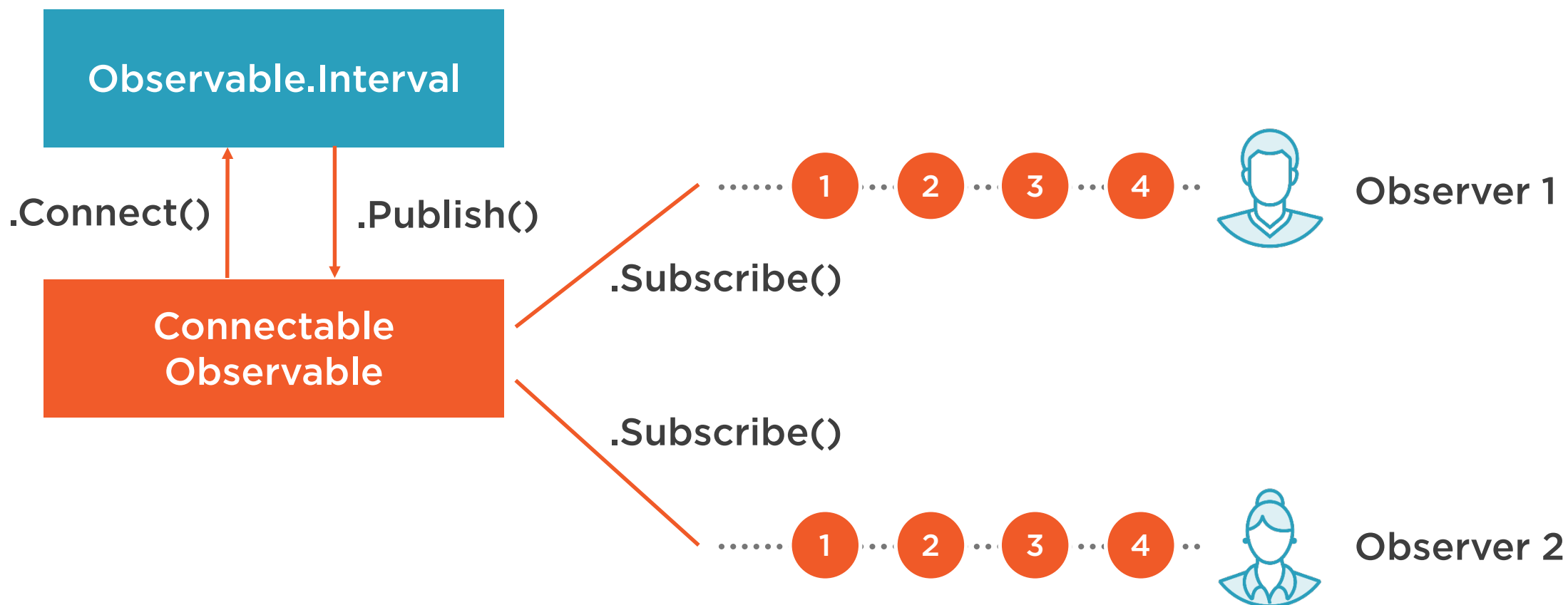
On-demand sequences



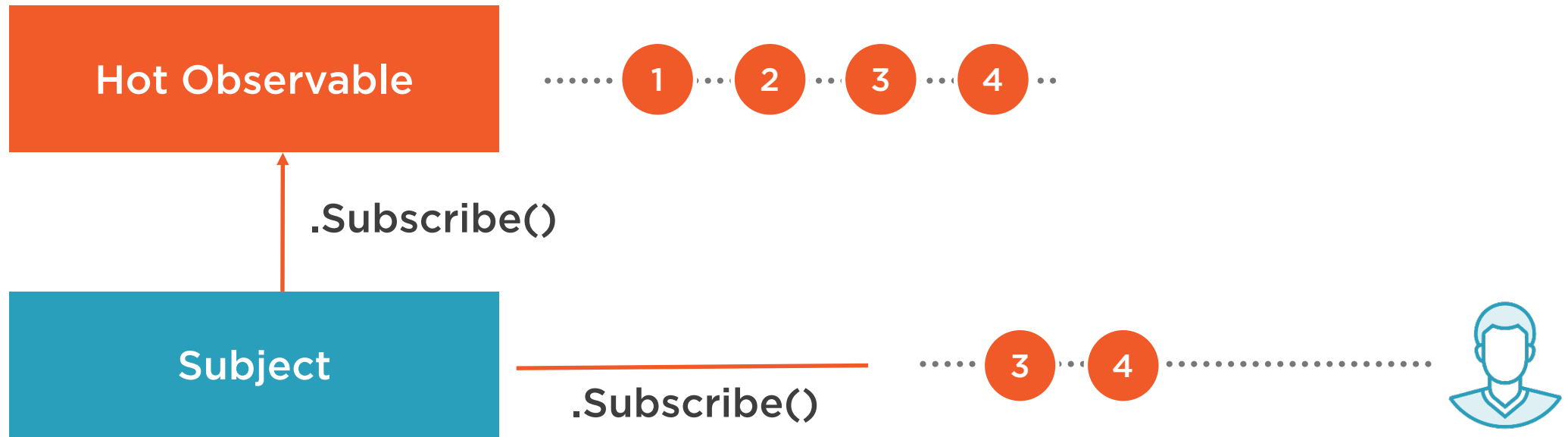
Cold Observables Have Unique Subscriptions



“Warming” Cold Observables



“Cooling” Hot Observables



Demo



Enhancing “Reactive Tickets”

- Adding a command queue
- Adding logging to commands
- Wrapping async methods



Summary



Observables can be made out of

- Simple results
- Other result types
- Generation functions

Subjects are both observables and observers

Hot and cold observables

- Publish a cold observable
- Wrap a hot observable