Visitor Design Pattern and Encapsulation



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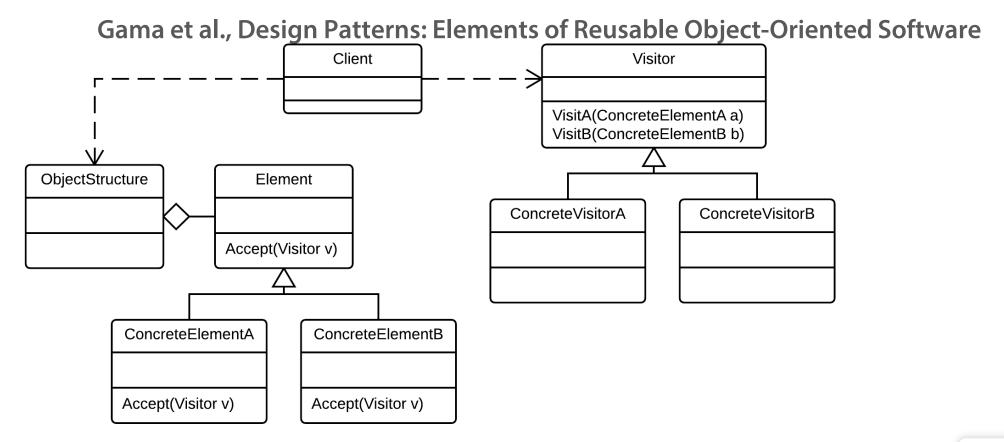
Behavioral Design Patterns

- Widely used behavioral patterns
 - Chain of Responsibility, State, Strategy, Template Method
- Behavioral patterns built into frameworks
 - Command, Iterator, Observer
- Narrowly-scoped behavioral patterns
 - Interpreter, Mediator, Memento

Visitor Design Pattern

"Represents an operation to be performed on the elements of an object structure.

Visitor lets you define a new operation without changing the classes of the elements on which it operates."



Visitor Design Pattern

- Lets us add operations to existing hierarchy of classes
 - Existing classes do not have to be modified to support new visitor
 - Visitor must provide one method for every member of the class hierarchy
 - Adding new class to the hierarchy causes all visitors to change
- What follows in this module
 - We assume fair understanding of the Visitor design pattern
 - Examples will build on basic knowledge of this design pattern
- Note on hierarchical and linear data structures
 - It is not mandatory to have such data structure
 - Visitor design pattern is applicable to any data structure

Summary

- Visitor design pattern and encapsulation
 - It is possible to apply the visitor even when object encapsulates its data
 - Visitor can receive raw data
 - No need to expose public accessors on the visited object
- Visitor objects are typically stateful
 - New instance of the visitor must be passed to Accept every time
 - We will address this inconvenience in the next module

Summary

- Visitors often used as part of the result which produces result
 - Visitor could be designed to produce concrete result
 - This will be addressed in the next module
- Order of invocations
 - Never assume particular order in which Visit methods will be invoked
 - Client should be free to invoke methods in any order

Summary

- Problem implementing business operations
 - Referenced objects are also encapsulating their data
 - In order to complete the operation, objects must work together
 - Visitor can be used to orchestrate multiple objects into a single operation