### **Variables and Parameters**

**ECMAScript 6 Fundamentals** 

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### let

```
var doWork = function(flag){
   if(flag){
     var x = 3;
   }
   return x;
};
```

```
var doWork = function(flag){
    if(flag){
        let x = 3;
    }
    return x;
};
```

### const

```
const MAX_SIZE = 10;

MAX_SIZE = 12;

expect(MAX_SIZE).toBe(10);
```

# **Destructuring**

```
let x = 2;
let y = 3;

[x, y] = [y,x];

expect(x).toBe(3);
expect(y).toBe(2);
```

### **Default Parameter Values**

```
var doWork = function(name){
   name = name | "Scott";
   return name;
};
```

```
var doWork = function(name="Scott"){
    return name;
};
```

#### **Rest Parameters**

```
let sum = function() {
    let result = 0;
    for(let i = 0; i < arguments.length; i++) {
        result += arguments[i];
    }
    return result;
};
let result = sum(1, 2, 3);</pre>
```

```
let sum = function(...numbers) {
    let result = 0;
    for(let i = 0; i < numbers.length; i++) {
        result += numbers[i];
    }
    return result;
};</pre>
```

## **Spread Operator**

```
let doWork = function(x, y, z) {
    return x + y + z;
}

var result = doWork(...[1, 2, 3]);
expect(result).toBe(6);
```

### **Template Literals**

```
let category = "music";
let id = 2112;
let url = "http://apiserver/" + category + "/" + id;
```

```
let category = "music";
let id = 2112;
let url = `http://apiserver/${category}/${id}`;
```

# **Summary**

default parameter values let const destructuring spread operator template rest literals parameters