

# Timer Patterns

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# JavaScript timers

- **Two kinds of timers in JavaScript**
    - `setTimeout`
    - `setInterval`
  - **Both take two arguments, a function to invoke and a delay period**
  - **`setTimeout` will execute the function once**
  - **`setInterval` will execute continuously with the specified delay between each execution**
  - **Delays of `<4ms` will be bumped to `4ms`**
  - **Timers won't start until the outer most function is finished**
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```
var fn = function () {  
    setTimeout(function () { ... }, 0); 1  
    setTimeout(function () { ... }, 0); 2  
    setTimeout(function () { ... }, 0); 3  
};  
  
fn();
```

## Visualising timers

```
function () {}
```

```
function () {}
```

```
function () {}
```

## Visualising timers

```
ajaxResponse
```

```
function () {}
```

```
function () {}
```

# Visualising timers

```
function () {}
```

```
function () {}
```

# **Asynchronous Execution Pattern**

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# Overview

- **Browsers are typically single threaded**
    - Either updating the UI or executing JavaScript
  - **Long-running JavaScript blocks the UI**
    - Browser is unresponsive
  - **Splitting long-running code over setTimeout blocks releases the thread**
    - While processing a loop limit the scope to a small time window
    - Ensure that there is enough of a gap between timeouts restarting
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**Demo**

# **Asynchronous Execution Pattern**

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# Recap

- **Using a setTimeout of <4ms will become 4ms**
  - **Long running functions will block the UI**
    - Split them over setTimeout calls
  - **Using too short a timeout wont release to the UI either**
  - **Pattern most useful on low powered devices**
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## **Recursive setTimeout Pattern**

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# Overview

- **Periodically running a piece of functionality, related to a duration**
    - Most commonly used to query a data source
  - **Sounds like setInterval**
  - **setInterval has a problem though...**
    - JavaScript is asynchronous
    - Once an interval function finishes it is added back to the timer queue
    - But what if that function was waiting for an AJAX response?
      - Function execution can get out of order
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# Using setInterval

```
setInterval(function () {  
    $.get('/foo', function (result) {  
        //do something with the results  
    });  
}, 1000);
```

# Using setTimeout

```
setTimeout(function getFoo() {  
    $.get('/foo', function (result) {  
        //do something with the results  
        setTimeout(getFoo, 1000);  
    });  
}, 1000);
```

**Demo**

**Implementing timeout patterns**

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# Recap

- **setInterval ordering is unpredictable across browsers**
    - Recursively invoking setTimeout can ensure order of execution
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