

# Objects & Collections

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# Objects and Collections

- Objects are collections of properties
- You can add additional properties “on the fly”
- Non-existent properties return undefined
- Objects can have functions (methods)

# Objects and Collections

- **Create objects**
- **Add Properties**
- **Retrieve Properties**
  - Dot notation
  - Array notation
- **Delete properties**

# Objects and Collections

- Arrays act as collections
- Length is number of items in array
- Arrays are zero offset
- Push adds a member to an array
- Pop returns last value in array
- For loops can iterate over an array

# Strings

- **Literals use either single or double quotes**
  - Allows inclusion of other character in string
- **Escape sequences begin with \**
  - \n = new line
- **Use + operator for concatenation**
- **Many methods available for string**
  - charAt(index)
  - indexOf(string)
  - Split cuts a string into an array
  - Slice copies a piece of the string

# Regular Expressions

- Used to find and match strings
- Used to replace strings
- Used to extract strings
- Arcane “language”
- Great tool to help find your Regular Expression

# Summary

- **Objects are collections of properties**
- **Objects can have functions**
- **Arrays are collections**
- **Strings have functions to manipulate their values**
- **Regular expressions are a powerful string matching mechanism**