#### **Event Handlers**



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#### Overview

**Events** 

The Event Object

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**Event Listeners** 

**Event Bubbling** 

#### **Events**

#### **User Interface Events**

load select

unload resize

abort scroll

error

#### Mouse and Mouse Wheel Events

click mousemove

dblclick mouseout

mousedown mouseover

mouseenter mouseup

mouseleave mousewheel

### **Keyboard and Text Events**

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keypress

keyup

textInput

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blur

focus

focusin

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contextmenu

beforeunload

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touchstart

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# The Event Object

#### **Event Object Properties**

bubbles

preventDefault()

cancelable

stopImmediatePropagation()

currentTarget

stopPropagation()

defaultPrevented

target

detail

trusted

eventPhase

type

# **Handling Events**

What shows in the browser when the button is pressed?

### ${\sf A}$ nswer

System Dialog says:
"foo"

What shows in the console when the button is pressed?

 ${\sf A}$ nswer

in submitForm

What shows in the console when the button is pressed?

Answer

submit1

```
// body of HTML

<input id="submit1" type="button"
   onclick="submitForm(this, event)" />

// JavaScript file
function submitForm(element, event) {
    console.log(event.type);
}
```

What shows in the console when the button is pressed?

Answer click

```
// body of HTML
<input id="submit1" type="button" />
// JavaScript file
var button =
   document.getElementById('submit1');
button.onclick = function () {
    console.log('Button Clicked');
```

What shows in the console when the button is pressed?

Answer

Button Clicked

```
// body of HTML
<input id="submit1" type="button" />
// JavaScript file
var button = document.getElementById('sub
mit1');
button.onclick = function () {
    console.log('Button Clicked');
button.onclick = null;
```

What shows in the console when the button is pressed?

Answer

(nothing shows)

#### **Event Listeners**

```
// body of HTML
<input id="submit1" type ="button" />

// JavaScript file
var button = document.getElementById('submit1');
button.addEventListener('click', function () {
     console.log('Button Clicked');
});
```

Button Clicked

```
// body of HTML
<input id="submit1" type ="button" />
// JavaScript file
var button = document.getElementById('submit1');
button.addEventListener('click', function () {
    console.log('Button Clicked');
});
button.addEventListener('click', function () {
    console.log('Another Listener Function');
});
```

Button Clicked

Another Listener Function

```
// body of HTML
<input id="submit1" type ="button" />
// JavaScript file
var button = document.getElementById('submit1');
var submitHandler = function formSubmitHandler() {
    console.log('in formSubmitHandler()');
};
button.addEventListener('click', submitHandler);
```

in formSubmitHandler()

```
// body of HTML
<input id="submit1" type ="button" />
// JavaScript file
var button = document.getElementById('submit1');
var submitHandler = function formSubmitHandler() {
    console.log('in formSubmitHandler()');
};
button.addEventListener('click', submitHandler);
button.removeEventListener('click', submitHandler);
```

(nothing)

## **Event Bubbling**

```
// body of HTML
<div id="div1" style="width:200px; height:200px; background-color: blue;">
        <div id="div2" style="width:100px; height:100px;</pre>
             background-color: red;"></div>
</div>
// JavaScript file
var div1 = document.getElementById('div1');
var div2 = document.getElementById('div2');
var clickHandler = function divClickHandler(event) {
    console.log(this.id);
};
div1.addEventListener('click', clickHandler, false);
div2.addEventListener('click', clickHandler, false);
```

A div2

```
// body of HTML
<div id="div1" style="width:200px; height:200px; background-color: blue;">
        <div id="div2" style="width:100px; height:100px;</pre>
             background-color: red;"></div>
</div>
// JavaScript file
var div1 = document.getElementById('div1');
var div2 = document.getElementById('div2');
var clickHandler = function divClickHandler(event) {
    console.log(this.id);
};
div1.addEventListener('click', clickHandler, true);
div2.addEventListener('click', clickHandler, true);
```

div1 div2

```
// body of HTML
<div id="div1" style="width:200px; height:200px; background-color: blue;">
        <div id="div2" style="width:100px; height:100px;</pre>
             background-color: red;"></div>
</div>
// JavaScript file
var div1 = document.getElementById('div1');
var div2 = document.getElementById('div2');
var clickHandler = function divClickHandler(event) {
    console.log(this.id);
    event.stopPropagation();
};
div1.addEventListener('click', clickHandler, true);
div2.addEventListener('click', clickHandler, true);
```

 $\triangle$  div1

```
// body of HTML
<div id="div1" style="width:200px; height:200px; background-color: blue;">
        <div id="div2" style="width:100px; height:100px;</pre>
             background-color: red;"></div>
</div>
// JavaScript file
var div1 = document.getElementById('div1');
var div2 = document.getElementById('div2');
var clickHandler = function divClickHandler(event) {
    console.log(this.id);
    event.stopPropagation();
    event.preventDefault();
};
div1.addEventListener('click', clickHandler, true);
div2.addEventListener('click', clickHandler, true);
```

A div:

### Summary



- Events
- The Event Object
- Handling Events
- Event Listeners
- Event Bubbling