90 Minutes Breakdown

Description:

Statistics in soccer is now more important than ever before with trying to help improve a player. The goal of this website is to be able to input soccer stats of any player to see what they need to work on in their own development. This website can be used by an amateur Sunday League player to a professional playing at a top European soccer club. This website will be able to determine what area of their game they need to work on (passing, dribbling, finishing, etc). With taking their past games average and comparing to the average statistics of a professional player, players will be able to compare themselves and know what to focus on in their development. In addition, there will be a page of top professional players and team stats where everyone can access and view.

Pages:

1. Homepage - Will include an overview of the website's purpose and feature
2. Player Profiles - This page will have individual pages featuring top professional players including their personal information, personal stats, and performance history
   - There will be stats like appearances, goals, assists, and passes
3. Team Pages - Will have a teams list that will have players listed with all of their stats that will take into account how the entire team is doing
4. Player Comparisons - Be able to compare players side by side and see their stats comparison
5. Player Profile - This page will allow players to input their own individual stats to see how they are doing in their own matches

Data:

There will be two parts for storing data: user input and computer input.

For user input, users will be able to utilize the "Player Profile" page in order to input their own stats into each box that requires an input. For example, there can be a section where it is "passes completed" where a user will input the amount of passes attempted and how many passes were successful. After the user inputs data, the computer will showcase a % stat of that section.

For computer input, this will only be for professional players and teams as the computer will be able to input stats from players from matches based on the data already given by other websites. The computer will automatically fill in and showcase percentages of each section. Some examples of sections can be completed passes, shots attempted, and successful dribbles.