//Theo Parker

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import stanford.karel.*;
```

```
public class CleanStairs extends Karel
public void run()
    while (frontIsBlocked()) {
        goUpOneStep();
        pickBeeper();
     //karel celebrates!
     endSequence();
 public void goUpOneStep(){
    turnLeft();
     move();
    turnRight();
    move();
 public void turnRight() {
    for (int i =0; i < 3; i++) {
        turnLeft();
 public void endSequence() {
    move();
    move();
     turnRight();
     while (frontIsClear()) {
        descend();
    turnLeft();
 public void spin(){
    for (int i=0;i<4; i++) {
       turnLeft();
 public void descend() {
    move();
    spin();
```