

# From static, one-off System Evaluation to Continuous Benchmarking ... and let's retire HPL

16. Nov. '22 Birds of a Feather:

HPC System Test: Looking ahead to Post-Exascale Systems and HPC Ecosystems

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## Motivation – Heterogeneous, Diverse Future



- Increase on almost all fronts:
  - Specialized chips in phones, FPGAs in Intel/AMD CPUs, ...
  - Number of programming languages (Rust, Julia, ...) and paradigms (CUDA, HIP, oneAPI, Kokkos, RAJA, ...)
  - New workloads: containerization, DL/ML, big data, workloadchaining, etc.
  - New topologies: HyperX, Slimfly, Dragonfly, Megafly, ...

- → How to make sense of it all? (and fast)
- → How to determine the best architecture per site?

# Proxy-Apps: What are they good for? Traditional approach...



"Use benchmark X and run workload Y and report back." --HPC procurement

#### **Opportunity for new topologies – HyperX**





→ First large-scale 2.7 Pflop/s (DP) HyperX installation in the world!

J. Domke et al. "HyperX Topology: First at-scale Implementation and Comparison to the Fat-Tree"

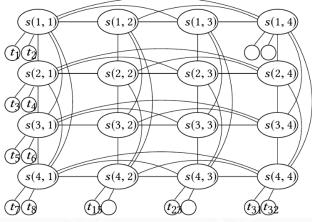


Fig.1: HyperX with n-dim. integer lattice  $(d_1,...,d_n)$  base structure fully connected in each dim.

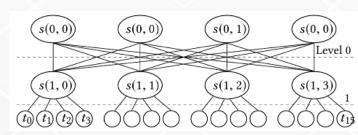
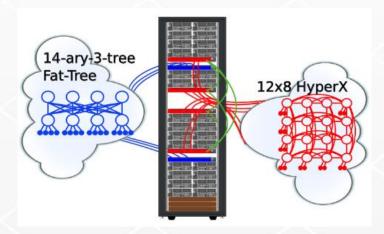


Fig.2: Indirect 2-level Fat-Tree

#### TokyTech's 2D HyperX:

- **24 racks** (of 42 T2 racks)
- 96 QDR switches (+ 1st rail)
   without adaptive routing
- 1536 IB cables (720 AOC)
- 672 compute nodes
- 57% bisection bandwidth



#### **Theoretical Advantages (over Fat-Tree)**

- Reduced HW cost (less AOC / SW)
- Only needs 50% bisection BW

- Lower latency (less hops)
- Fits rack-based packaging

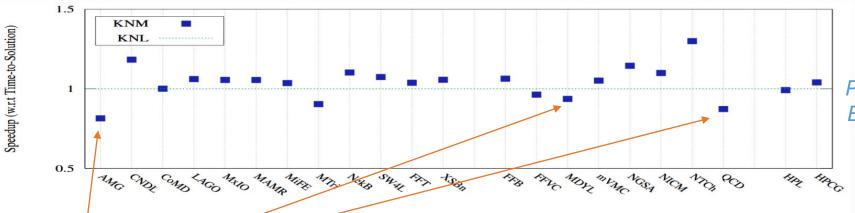




"Wanna do HPC? Then you need many and fast FP64 Units" --most HPC beginner classes

#### More Flop/s → more science?!



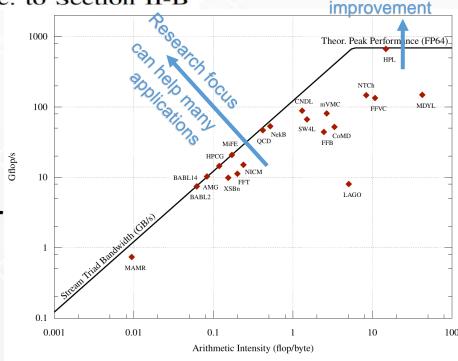


J. Domke et al. "Doubleprecision FPUs in High-Performance Computing: an Embarrassment of Riches?"

Not much

Fig. 4. Speedup of KNM over KNL as baseline. MiniAMR included since the input is the same for both Phi; Proxy-app abbreviations acc. to Section II-B

- Only 3 apps seem to suffer from missing FP64 unit (MiniTri: no FP; FFVC: only int+FP32)
- Options for memory-bound applications (almost all):
  - Invest in memory-/data-centric architectures
  - Move to FP32/mixed precision → less memory pressur
- Options for compute-bound applications:
- Brace for less FP64 units (driven by market forces)
   Jens Domke and less "free" performance (10nm, 7nm, 3nm, ...then?)



#### **Proxy-Apps: Influencing architecture...**



"Wanna do HPC? Then you need fast [S/D]GEMM." --every HPC beginner class

### **BLAS / GEMM utilization in HPC Applications**



Analyzed various data sources:

J. Domke et al. "Matrix Engines for High Performance Computing:

A Paragon of Performance or Grasping at Straws?"

Historical data from K computer: only 53,4% of node-hours (in FY18) were consumed by

applications which had GEMM functions in the symbol table

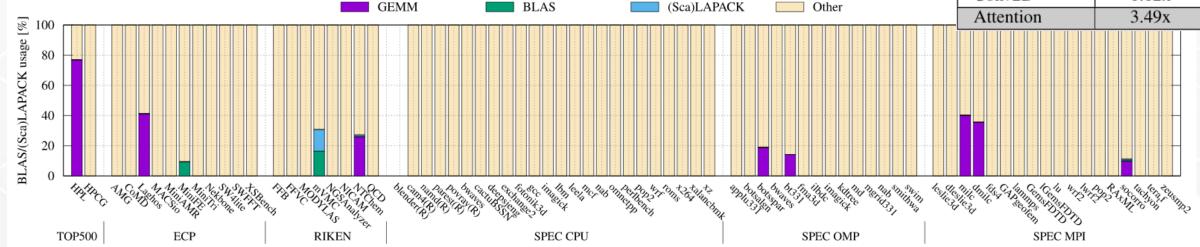
 Library dependencies: only 9% of Spack packages have direct BLAS lib dependency (51.5% have indirect dependency)

• **TensorCore benefit for DL**: up to 7.6x speedup for MLperf kernels

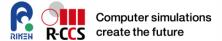
 GEMM utilization in HPC: sampled across 77 HPC benchmarks (ECP proxy, RIKEN fiber, TOP500, SPEC CPU/OMP/MPI) and measured/profiled via Score-P and Vtune

	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
BERT	3.39x
Cosmoflow	1.16x
VGG16	1.71x
Resnet50	1.97x
DeepLabV3	1.75x
SSD300	1.78x
NCF	0.97x
GEMM	7.59x
GRU	3.67x
LSTM	5.69x
Conv2D	1.12x
Attention	3.49x

Benchmark | Speedup



# Proxy-Apps: Functionality and Regression Testing...



"Porting an application to A64FX? Just use fcc and -Kfast." --Fujitsu

+1.0

#### "Silver bullet" compiler choice for A64FX?

0.007 [1|48]

-0.003 [1]48

Compiler Variant



-0.964

-0.879

-0.958

-0.797

-0.668

-0.506

-0.634

1.270

-0.833

1.350

-0.688

run error

-0.581

run error

run error run error -0.416 -0.571

- Issue: unexpected advantage of Xeon vs. A64FX in PolyBench
- Performance portability (x86→A64FX) not easy to achieve
- Testing >100 Kernels and HPC
   Workloads on Fugaku

-0.426 [1|36]

Three compilers and five variations

(2x Fujitsu, 2x LLVM12,

Time-to-Solution [in s] (FJtrad) and Relati

-0.031 [1|48

& GNU

107.932 153.212 227.200 66.105

4.956 [1|48]

5 482 [1]32]

					11000 [40]1	0.001 [40]1]		[40]1]	0.040 [10]	0.020 [46		499	1303.331	1.587	0 400
					0.528 [48 1]	0.031 [48 1]		[48 1]	-0.191 [48 1]	-0.518 [4		163	250130.507	1.485	0.129
					1.676 [1 36]	-0.004 [1 36]		[1 24]	0.296 [1 24]	0.512 [1]	[32]	854	-0.192	-0.852	0.010
_	7		DLp	roxy [C]	0.048 [1 48]	-0.071 [1 48]	0.016		0.019 [1 48]	0.155 [1]	1481 11	579	-0.577	-0.781	
	,								proxy apps						0.008
	Time-to-Solution [in s] (FJtrad) and Relative Performance Gain (others)						0.206		-0.304 [32]1]	-0.524 [4]	1121	077	0.522	0.383	0.637
								[48 1]	0.122 [48 1]	0.132 [48		389	26.973	1.345	
L	runtime				C CPU int (all with			[48 1]	0.611 [48 1]	0.399 [48		.292	-0.534	-0.375	ipile e
ench [C]	95.842	-0.49		-0.458	-0.459	0.249	0.184		0.172 [48 1]	0.043 [48	니니	437	1.819	1.450	(A 4 ) D
gcc [C]	144.654	-0.65		-0.662	-0.660	0.237					الــاات	.014	-0.145	-0.043	/M+P
mcf [C]	107.932	-0.54	6	-0.554	-0.555	0.266	0.016		0.024 [48 1]	0.113 [48	المات				
pp [C++]	153.212	0.12	7	0.038	0.021	0.025		[4 12]	-0.459 [4 12]	-0.718 [4]	122	537	-0.741	1.209	
mk [C++]	227.200	0.85	ò	0.860	1.054	0.852	3.607	[1 48]	3.539 [1 48]	3.329 [1]		511	1.726	0.896	
ative Per	formance Gain (	others)	0	-0.844	-0.844	0.145	0.027	[48 1]	0.026 [48 1]	-0.304 [4	8 1]	078	0.935	0.057	
SPEC CPL	I int (all with [1 1])		2	0.225	-1.000	0.338	-0.022	[48 1]	0.003 [48 1]	-0.484 [48	8 1]	818	-0.300	0.669	
	-0.459	0.249	3	0.255	0.286	0.388	0.055	[32 1]	0.045 [32 1]	0.063 [32	2 1]	122	-0.421	0.362	
	-0.660	0.237	)	-0.010	-0.009	0.778	0.754	[1 48]	5.865 [1 48]	-0.029 [1]	1481	648	-0.541	1.132	4
	-0.555 0.021	0.266 0.025	8	-0.656	-0.647	0.036			N miniapps			188	-0.486	0.543	
	CDEC CDU floot								0.457 [40	0143					
	-0.844		1 32] -0	0.009 [1 32]	-0.011 [1 32]	-0.774 [1 32]		le error	compile error			683	1.570	0.476	
	-1.000	0.338		0.031 [1 48]	0.011 [1 48]	-0.426 [1 36]	-0.200	[48 1]	-0.254 [48 1]	-0.926 [4		_VM	LLVM+Polly	GNU	
	0.286	0.388		0.118 [1 48]	-0.123 [1 48]			[16 3]	-0.139 [16 3]	-0.768 [1	6 3]	- 4 141	LEVIVITEORY	SINO	
	-0.009	0.778	[40] -(	J.110 [1 40]	-0.123 [1]40]	-0.440 [1]40]	0.001	[40]11	0.172 [40]11	0.224 [4	0111	or Mariant			

mpiler Variant

LLVM+Poll<sup>s</sup>

Kernel 2 [C]

Kernel 3 [F]

runtime

10.735

0.092

0.025

12,491

3.011

Time-to-Solution [in s] (FJtrad) and Relative Performance Gain (others)

runtime 0.001

0.002

0.010

-0.768 [10|4]

-0.418 [24|1]

0.036 [24|2]

0.008

0.490

-0.594

-0.580

-0.196

-0.015

PolyBench (all with [1|1])

4.658

1.931

0.576

0.231

17.264

2.847

Time-to-Solution [in s] (FJtrad) and Relative Performance Gain (others)

0.389

0.004

-0.062

0.315

0.169

J. Domke "A64FX – Your Compiler You Must Decide!"

Time-to-Solution [in s] (FJtrad) and Relative Performance Gain (others)

-0.985

-0.194

1.408

-0.020

-0.053

0.378

0.377

0.977

1.264

1.197

1.498

0.020

Micro Kernels (all with [1|12])

-0.961

-0.985

-0.196

-0.016

0.005

0.003

0.076

0.011

0.022

0.005

0.035

0.008

0.004

0.005

0.638

0.041

-1.0

Jens

# Proxy-Apps: Investigating new CPU architectures...

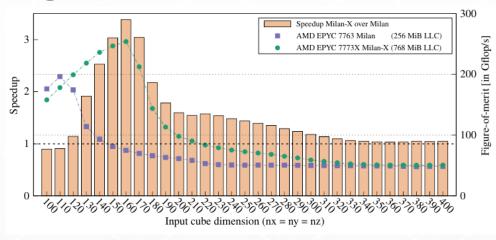


"Can a simulator handle those complex codes? Surely it must be possible, right, RIGHT?"

--naive me

## LARge Cache processor w/ 3D-stacked SRAM



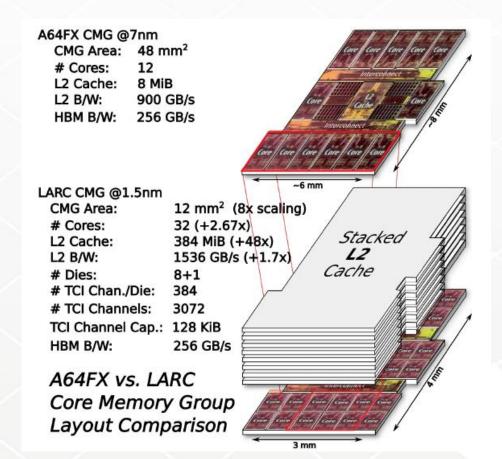


#### What-If extrapolation:

- Assuming we can 3D-stack SRAM with up to 8 layers on top or below cores
  - → projected L2 cache size & L2 bandwidth?
  - → projected performance gain for real apps?
- Explore ~7 years into the future for
   1.5nm fab technology
- Reclaim L2 area to add more cores

#### **Motivating State-of-the-Art**

- MiniFE on AMD Milan vs Milan-X
- >3x speedup from larger LLC (L3) when problem fits into Milan-X' 768MB cache



J. Domke et al. "At the Locus of Performance: A Case Study in Jens Domke Enhancing CPUs with Copious 3D-Stacked Cache"

#### Proxy-Apps: Few years of user experience ...



"Uff... (to say it politely)." --me

## **Drowning in overlapping Proxy-Apps (>>100)**



13.21 13.60

42.16

26.29

31.67 33.92 32.94

0.00 2.24

9.09

11.70

10.69

13.41 11.40 0.00 13.74 11.70

0.00

7.86

- HPC challenge benchmark (HPCC)
- Exascale Computing Project (**ECP**) Proxy Applications
- Center for Efficient Exascale Discretizations (CEED) Miniapps
- DOE's **CORAL-2** Benchmarks and RIKEN's **Fiber** / TAPP
- European Union's PRACE Unified European Application Benchmark Suite

(UEABS)

 SPEC, BenchCouncil, Intel's HiBench, DeathStarBench, Baidu's DeepBench, and MLCommons' MLPerf

	ExaMiniMD	LAMMPS	MiniQMC	QMCPack	sw4lite	sw4
ExaMiniMD	0.00	5.02	54.54	38.73	11.70	12.4
LAMMPS	5.02	0.00	54.69	38.62	15.66	16.2
MiniQMC	54.54	54.69	0.00	17.15	47.12	46.0
QMCPack	38.73	38.62	17.15	0.00	32.64	31.6
sw4lite	11.70	15.66	47.12	32.64	0.00	1.1
sw4	12.49	16.27	46.08	31.67	1.15	0.0
SWFFT	6.58	4.87	50.02	33.92	13.41	13.7
HACC	6.38	6.38	48.98	32.94	11.40	11.7
pennant	13.21	13.60	42.16	26.29	11.15	10.6
snap	7.13	10.88	49.15	33.78	5.07	5.6
	LAMMPS MiniQMC QMCPack sw4lite sw4 SWFFT HACC pennant	ExaMiniMD 0.00 LAMMPS 5.02 MiniQMC 54.54 QMCPack 38.73 sw4lite 11.70 sw4 12.49 SWFFT 6.58 HACC 6.38 pennant 13.21	ExaMiniMD       0.00       5.02         LAMMPS       5.02       0.00         MiniQMC       54.54       54.69         QMCPack       38.73       38.62         sw4lite       11.70       15.66         sw4       12.49       16.27         SWFFT       6.58       4.87         HACC       6.38       6.38         pennant       13.21       13.60	ExaMiniMD       0.00       5.02       54.54         LAMMPS       5.02       0.00       54.69         MiniQMC       54.54       54.69       0.00         QMCPack       38.73       38.62       17.15         sw4lite       11.70       15.66       47.12         sw4       12.49       16.27       46.08         SWFFT       6.58       4.87       50.02         HACC       6.38       6.38       48.98         pennant       13.21       13.60       42.16	ExaMiniMD         0.00         5.02         54.54         38.73           LAMMPS         5.02         0.00         54.69         38.62           MiniQMC         54.54         54.69         0.00         17.15           QMCPack         38.73         38.62         17.15         0.00           sw4lite         11.70         15.66         47.12         32.64           sw4         12.49         16.27         46.08         31.67           SWFFT         6.58         4.87         50.02         33.92           HACC         6.38         6.38         48.98         32.94           pennant         13.21         13.60         42.16         26.29	LAMMPS         5.02         0.00         54.69         38.62         15.66           MiniQMC         54.54         54.69         0.00         17.15         47.12           QMCPack         38.73         38.62         17.15         0.00         32.64           sw4lite         11.70         15.66         47.12         32.64         0.00           sw4         12.49         16.27         46.08         31.67         1.15           SWFFT         6.58         4.87         50.02         33.92         13.41           HACC         6.38         6.38         48.98         32.94         11.40           pennant         13.21         13.60         42.16         26.29         11.15

Source: D. Richards et al. "Best Practices for Using Proxy Apps as Benchmarks"

Traditional: HPL, HPCG, stream, Graph, and Intel's IMB, ...

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### **Lessons-Learned from using Proxy-Apps**



- Inherently complex and implementation biases
  - Mostly implemented in Fortran and C[/C++], and tuned over the years
  - Highly tuned CUDA (and "legacy" CPU) from ECP efforts
- Huge porting & maintenance overhead
  - Macros, separate code paths, hand-written makefiles, ...
  - Costly refactoring for: data layouts, parallelization strategies, accelerators
- Insufficient inputs, testing, documentation
  - Issues with non-std compilers and applying perf. analysis tools
  - Strong- and weak-scaling, varying input sizes, independent of #MPI/#OMP
- Lack of efficiency reporting
  - How much performance achieved vs. the peak theoretical performance?

### Let's clean up this mess ...



# "Octopodes to the rescue." --RIKEN & DOE

### Fugaku Enhancement & Co-Design for Future



- Superseding current proxy-apps: Octopodes
  - Downsides w/ Fiber/proxy-apps (s. Fugaku R&D)
  - On-going collaboration / brainstorming phase with DOE labs (position paper release in Apr.'22)
  - Set of highly-parameterizable, easily-amendable, MOTIF-like problem representations
  - Common "language" between HPC users, system operators, co-designers, and vendors to describe the to-be-solved scientific problems: What needs to be computed, and how it can be computed?
- → Apply ML to identify, parameterize, and categorize compute phases

### **Example of one Octopode: Matmul**



- Input shapes: such as squared, rectangular, and tall/skinny
- Various numerical precisions (i.e., from fp128 to bfloat16, etc)
- Batched and non-batched executions modes
- Dense matrix-matrix operations, matrix-vector, sparse matrices
- Sparse matrix: random, realistic blocks, Matrix Market

- → Use C++ templating to generate as many variants as possible to train ML models
- → One Octopode for each distinct compute phase or math kernel
- → In-between Berkeley MOTIFs and Proxy-Apps

#### **Usage of Octopodes for Co-Design**



- "What needs & how can it be computed" not "Here is how you have to do it"
- For performance modeling of real workloads: identify compute phases which
  can be mapped to one or more Octopodes → combine perf. model of the 'easier
  to understand' Octopodes → approx. perf. model of full workloads

#### For vendors:

- Allowed tuning freedom for the Octopodes, i.e., changes of algo., implementation, integer/float. precision, data layout, etc., as long as intended result is the same
- Accurately model consumer workloads → Less over/under-selling of hardware
- Porting of user codes to new system:
  - Act as demonstrator for users to show how to port
  - ML/Al to identify phases can be used as helper for porting of real codes
- Better suited for co-design tools, e.g. compiler tests, regression testing, simulators (gem5/SST/CODES/...), quick "What-If" tools, etc.

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## **Summary and Call for Co-Design Collaboration**



Octopodes will be the common language between HPC users, system operators, co-designers, and vendors to describe the to-be-solved scientific challenges, what needs to be computed, and how it can be computed, in an abstract way.

Long: arxiv.org/abs/2204.07336

**Short:** <u>ieeexplore.ieee.org/document/9789513</u>

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DEPARTMENT: LEADERSHIP COMPUTING

# Preparing for the Future—Rethinking Proxy Applications

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A considerable amount of research and engineering went into designing proxy applications, which represent common high-performance computing (HPC)

workloads, to co-design and evaluate the current generation of supercomputers, e.g.,

RIKEN's supercomputer Fugaku, ANL's Aurora, er ORNL's Frontier. This process was

necessary to standardize the procurement while avoiding duplicated effort at each

HPC center to develop their own benchmarks. Unfortunately, proxy applications

force HPC centers and providers (vendors) into an undesirable state of rigidity, in

contrast to the fast-moving trends of current technology and future heterogeneity.

To accommodate an extremely heterogeneous future, we have to reconsider how to

co-design supercomputers during the next decade, and avoid repeating past mistakes.

supercomputing is the art of mapping a scientific question onto hundreds of trillions or quadrillions of transistors, as in the case of the currently fastest supercomputers in the world, by explo-

and on perfecting component integration to assemble 41 the supercomputers. But the projected end of Moore's 42 law and Dennard's scaling in the early 2000s required a 43 rethinking, culminating in an intensified co-design 44

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#### **Future Directions and Concerns**



- Proper benchmark sets and documentation
- Let's try to retire HPL ©
- CI/CD/CB and Octopodes
- Be mindful about power/cycles dedicated to benchmarking

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#### **Job & Collaboration Opportunities**



- Collaborations and job opportunities:
  - We are hiring! Check out our research teams and open positions:

```
https://www.riken.jp/en/research/labs/r-ccs/ and < jens.domke@riken.jp >
https://bit.ly/3faax8v
https://bit.ly/3tLVwBZ ← Currently hiring for SPR Team!
```

- Internship/fellowship for students (Bachelor→PhD):
  - Fellowship: <a href="https://www.riken.jp/en/careers/programs/index.html">https://www.riken.jp/en/careers/programs/index.html</a>
  - Internship: <a href="https://www.r-ccs.riken.jp/en/about/careers/internship/">https://www.r-ccs.riken.jp/en/about/careers/internship/</a>
- Supercomputer Fugaku:
  - Apply for node-hours: <a href="https://www.r-ccs.riken.jp/en/fugaku/user-guide/">https://www.r-ccs.riken.jp/en/fugaku/user-guide/</a>
  - Interactive, virtual tour: <a href="https://www.r-ccs.riken.jp/en/fugaku/3d-models/">https://www.youtube.com/watch?v=f3cx4PGDGmg</a>

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