## **Contracts**

## So far

- C0 function mystery
- Function contracts
  - @requires (pre-condition)
  - @ensures (post-condition)
  - @loop\_invariant

# Today

- Correctness: showing that function meets post- conditions when inputs meet preconditions
- Safe function call: showing preconditions are met
- Loop invariants: abstracting the workings of a loop
- Example proof of correctness using logical reasoning

```
int f (int x, int y)
//@requires y >= 0;
//@ensures POW(x, y) == \result;
   int b = x; /* Line 11 */
   int e = y; /* Line 12 */
   int r = 1; /* Line 13 */
  while (e > 1) /* Line 14 */
   //@loop invariant e >= 0; /* Line 23 */
   //@loop invariant POW(b, e) * r == POW(x, y);
        if (e % 2 == 1) { /* Line 18 */
           r = b * r; /* Line 19 */
       b = b * b; /* Line 21 */
       e = e / 2; /* Line 22 */
   return r * b;
```

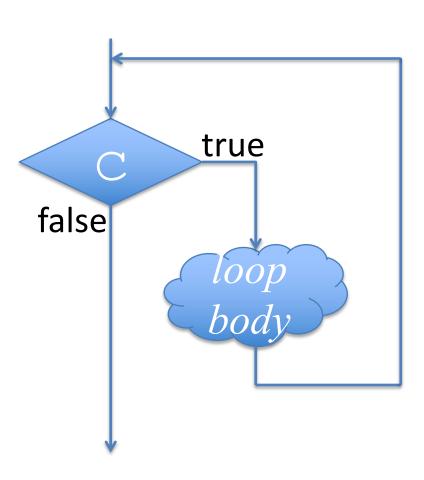
Using contracts

### PROVING THE FUNCTION CORRECT

```
true
false
```

C stands for loop condition (guard)

```
while (C) {
    loop body
  int f (int x, int y)
      int b = x;
      int e = y;
      int r = 1;
      while (e > 1)
         if (e % 2 == 1)
              r = b * r;
           b = b * b;
           e = e / 2;
       return r * b;
```



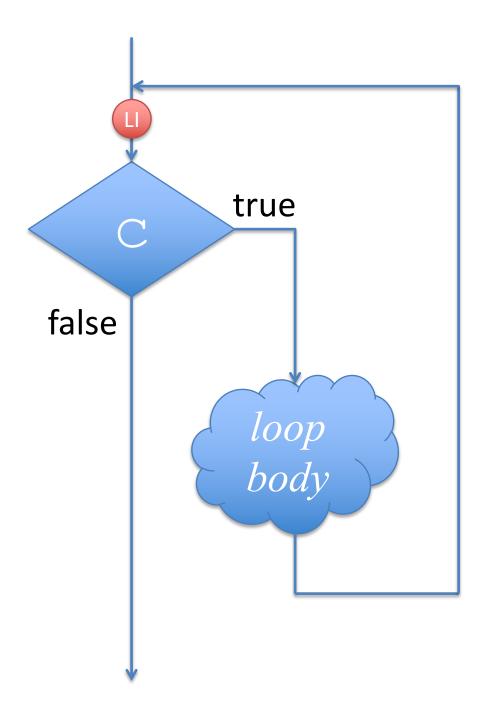
C stands for loop condition (guard)

```
while (C)
//@loop_invariant LI;
    loop body
  int f (int x, int y)
     int b = x;
     int e = y;
     int r = 1;
     while (e > 1)
     //@loop_invariant e >= 0;
     //@loop_invariant ...
        if (e % 2 == 1) {
             r = b * r;
          b = b * b;
          e = e / 2;
      return r * b;
```

## Loop Invariant

A <u>boolean condition</u> that is checked immediately before every evaluation of the loop guard.





```
while (C)
//@loop_invariant LI;
{
    loop body
}
```

## Loop Invariant

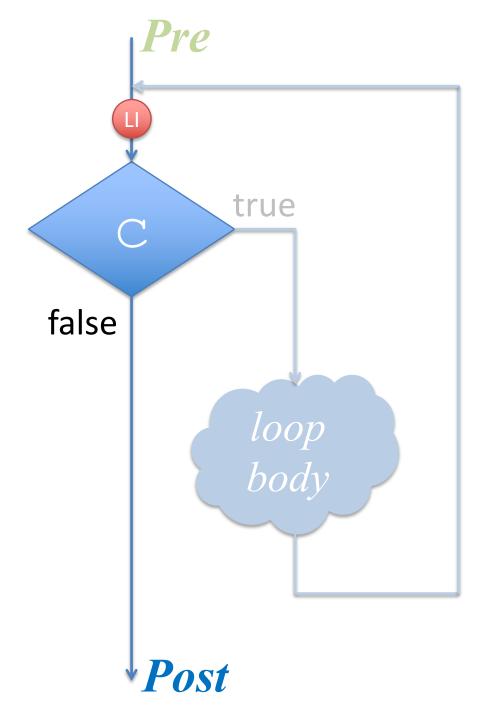
A <u>boolean condition</u> that is checked immediately before every evaluation of the loop guard.

- It is true even if the loop runs 0 times (i.e., is skipped)
- It is true immediately before each evaluation of the loop guard, including the last evaluation if the loop terminates
- It is true immediately after the loop terminates, if the loop terminates

# Proving the Correctness of a function with one loop

Correctness: if preconditions hold, then postconditions must hold

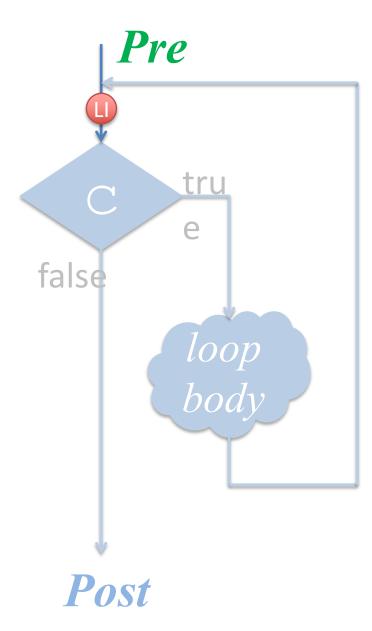
```
Pre
                          //@requires Pre;
                          //@ensures Post;
         true
                          while (C)
false
                          //@loop_invariant LI;
          loop
          body
                             loop body
```



#### **EXIT**

If loop invariant is valid, show that: the logical conjunction of the loop invariant *LI* and the negation of the loop guard C implies the desired postcondition Post.

 $LI \land \sim C \rightarrow Post$ 

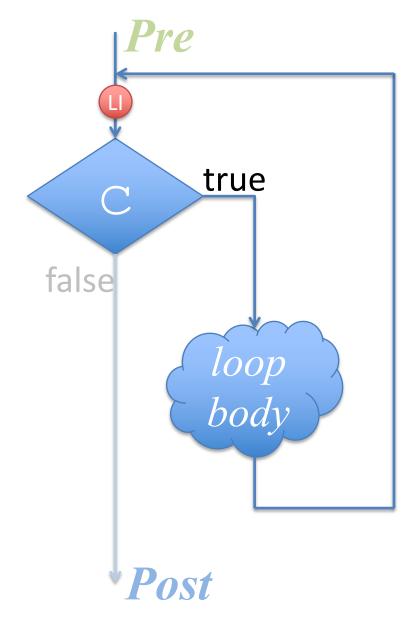


#### Showing LI valid – 1

#### **INIT**

Show that the loop invariant *LI* is true immediately before the first evaluation of the loop guard *C*.

```
int f (int x, int y)
//@requires y >= 0;
//@ensures POW(x, y) == \result;
  int b = x; /* Line 11 */
  int e = y; /* Line 12 */
  int r = 1; /* Line 13 */
  while (e > 1) /* Line 14 */
  //@loop invariant e >= 0; /* Line 15 */
  //@loop invariant POW(b, e) * r == POW(x, y);
        if (e % 2 == 1) { /* Line 18 */
          r = b * r; /* Line 19 */
       b = b * b; /* Line 21 */
       e = e / 2; /* Line 22 */
   return r * b;
```



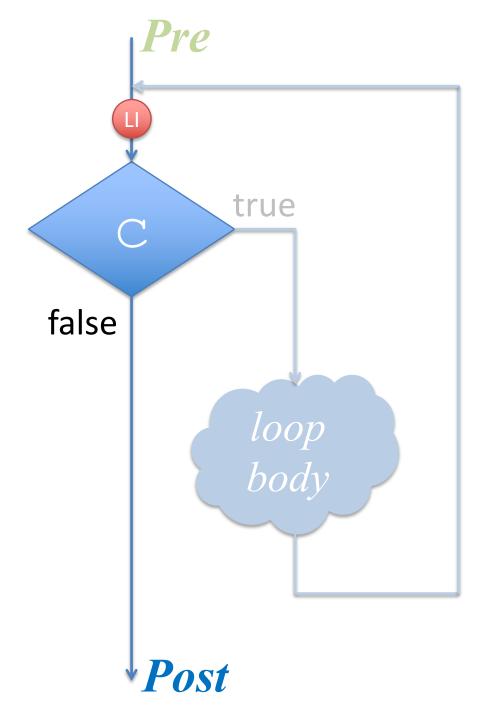
Showing LI valid – 2

#### **PRESERVATION**

Show that:

if the loop invariant LI is true immediately before the evaluation of the loop guard C, then LI is true immediately before the next evaluation of the loop guard C.

```
int f (int x, int y)
//@requires y >= 0;
//@ensures POW(x, y) == \result;
   int b = x; /* Line 11 */
   int e = y; /* Line 12 */
   int r = 1; /* Line 13 */
  while (e > 1) /* Line 14 */
   //@loop invariant e >= 0; /* Line 15 */
   //@loop invariant POW(b, e) * r == POW(x, y);
        if (e % 2 == 1) { /* Line 18 */
           r = b * r; /* Line 19 */
       b = b * b; /* Line 21 */
       e = e / 2; /* Line 22 */
   return r * b;
}
```



#### **EXIT**

If loop invariant is valid, show that: the logical conjunction of the loop invariant *LI* and the negation of the loop guard C implies the desired postcondition Post.

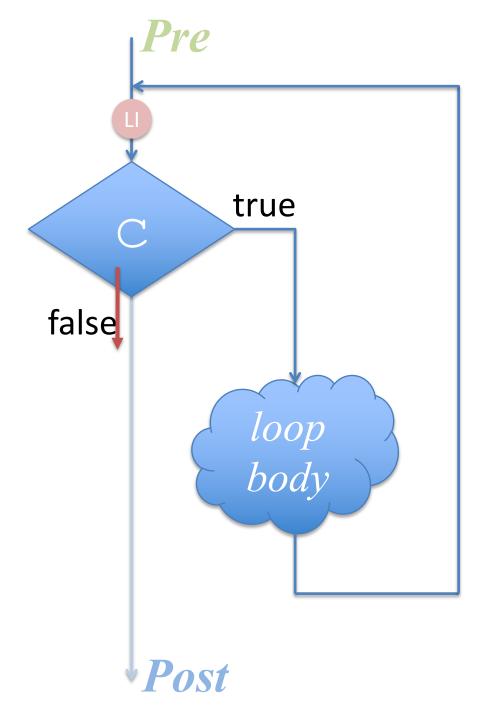
 $LI \land \sim C \rightarrow Post$ 

## **Bug fixed**

```
int f (int x, int y)
//@requires y >= 0;
//@ensures POW(x, y) == \result;
   int b = x; /* Line 11 */
   int e = y; /* Line 12 */
   int r = 1; /* Line 13 */
  while (e > 0) /* Line 14 */
   //@loop invariant e >= 0; /* Line 15 */
   //@loop invariant POW(b, e) * r == POW(x, y);
        if (e % 2 == 1) { /* Line 18 */
           r = b * r; /* Line 19 */
       b = b * b; /* Line 21 */
       e = e / 2; /* Line 22 */
   return r;
```

### With a fact asserted

```
int f (int x, int y)
//@requires y >= 0;
//@ensures POW(x, y) == \result;
   int b = x; /* Line 11 */
   int e = y; /* Line 12 */
   int r = 1; /* Line 13 */
  while (e > 0) /* Line 14 */
   //@loop invariant e >= 0; /* Line 15 */
   //@loop invariant POW(b, e) * r == POW(x, y);
        if (e % 2 == 1) { /* Line 17*/
           r = b * r; /* Line 18 */
       b = b * b; /* Line 21 */
       e = e / 2; /* Line 22 */
    //@assert e == 0;
    return r;
```



#### **TERMINATION**

Show that the loop will always terminate (i.e., that *C* must eventually be false)

# Correctness of a function with one loop

- Show that *LI* is valid
  - INIT: *LI* holds initially
  - PRES: *LI* is preserved by an arbitrary iteration
- EXIT:  $LI \land \sim C \rightarrow Post$
- TERM: loop terminates