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Portfolio Presentation



Cindy Zhao

01

Demo of Site

O2 Something I learned

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<script>

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Importing Hydra into HTML Canvas

- Learned how to important different Hydra instances into different HTML files
- Hydra is a visual synthesizer library in JS that allows for real-time visuals to be generated
- ❖ I used JavaScript to create the Hydra instances
 - var hydra = new Hydra(...)
 - The code inside the parentheses ensures that Hydra will render through the HTML canvas, and disable both audio and screen capture (just because I didn't want those features for my website visuals)
- After Hydra is initialized in the <script> tags, I can then code my visuals and those will be rendered onto my desktop canvas throught the canvas id

```
var hydra = new Hydra({
    canvas: document.getElementById("myCanvas"),
    detectAudio: false,
    enableStreamCapture: false,
});
```

```
osc(40, 0.1, 1)
   .modulateRotate(noise(() => Math.sin(time / 5)))
   .diff(osc(20, 0.5, 0.1))
   .out(o0);
render(o0);
```

<script>

```
canvas {
  /* setting margin and padding to 0
  margin: 0;
  padding: 0;
  z-index: -100;
  position: absolute;
  left: 0;
  right: 0;
  top: 0;
  width: 100%;
  height: 100%;
  display: block;
}
```

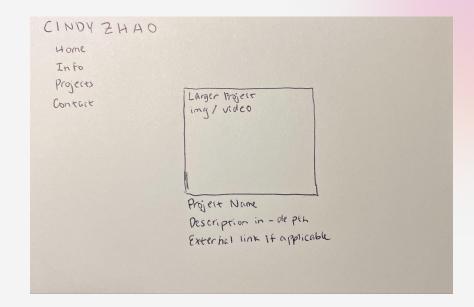
03

Next Steps

An In-depth Page For Each Project

I want the *Learn More* button on each project to lead to its own page within my website. I'd want the wireframe to look something like this...

If it's a project with multiple pages, I was thinking about also making the larger square a scroll bar too



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User Interactive

I'm also interested in making toggles that could switch my visuals to a more subdued version for those of my viewers who are more sensitive to bright, moving screens Back

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Thanks!

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