



# Android programming

## TX00CK66 Sensor Based Mobile

### Applications

Lecture Camera and File Provider

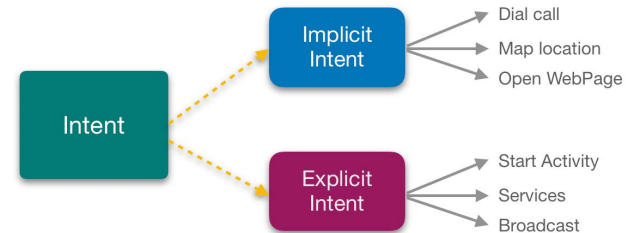
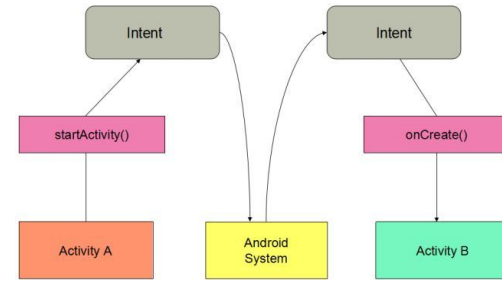
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# Use camera app

- We will use existing Camera Application (installed on your phone), not implementing our own camera app
- Use Intent to find a camera application to take a photo
- Either receive a thumbnail or create an image file, where to save the full-size photo
- Note: If you want to create your own camera app then there is a new camera API library – CameraX (based on Camera2 API)
  - Use this if you want to do real-time image analysis, or if you want to control the picture taking process (shutter speed, aperture, etc.)

# Intents

- Intent is a message to someone
- Activities, services, and broadcast receivers are activated through intents
- An intent is an Intent object that holds the content of the message
  - For activities, it names the action being requested and specifies the URI of the data to act on, among other things
- One activity often starts the next one by calling `startActivity()` or `startActivityForResult()` if it expects a result back from the activity it's starting
- Two main types
  - Explicit - intent targeted to specific Activity
  - Implicit – intent targeted to any Activity that can handle it

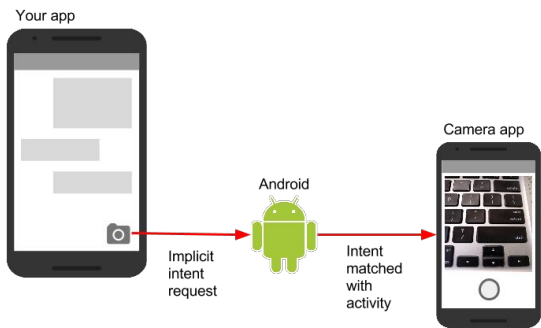


# Get a thumbnail

```
val REQUEST_IMAGE_CAPTURE = 99
...
val myIntent = Intent(MediaStore.ACTION_IMAGE_CAPTURE)
if (myIntent.resolveActivity(getPackageManager()) != null) {
    startActivityForResult(myIntent, REQUEST_IMAGE_CAPTURE)
}
...

override fun onActivityResult(requestCode: Int, resultCode: Int, recIntent: Intent?) {
    if (requestCode == REQUEST_IMAGE_CAPTURE && resultCode == Activity.RESULT_OK) {
        val extras = recIntent!!.extras
        val imageBitmap = extras!!.get("data") as Bitmap
    }
}
```

Check if suitable app is available



The Android Camera application encodes the photo in the return Intent delivered to `onActivityResult()` as a small Bitmap in the extras, under the key "data"

```
<uses-feature android:name="android.hardware.camera" android:required="true" />
```

# Get a thumbnail in Jetpack Compose

- It is not possible to use Intents to start an Activity in Jetpack Compose
  - rememberLauncherForActivityResult() API allows you to get a result from an activity in your composable
- Check: <https://developer.android.com/jetpack/compose/libraries>
- Example Get a thumbnail (using default contract)

```
val result = remember { mutableStateOf<Bitmap?>(null) }
val launcher = rememberLauncherForActivityResult(ActivityResultContracts.TakePicturePreview()) {
    result.value = it
}

.
.
.
Button(onClick = { launcher.launch() }) {
    Text(text = "Take a picture")
}
Spacer(Modifier.height(16.dp))
result.value?.let { image ->
    Image(image.asImageBitmap(), null, modifier = Modifier.fillMaxWidth())
}
}
```

We have TakePicturePreview here. launch() starts the activity (Camera). It returns the bitmap as a parameter to the given lambda (it on Kotlin).

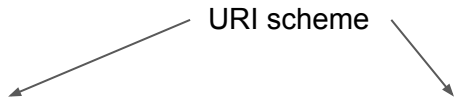
Returns an ActivityResultLauncher which you'll use to launch the other activity.

# FileUriExposedException

- Since Android 7.0 (API 24) some file system permission were changed in order to improve security:
  - “In order to improve the security of private files, the private directory of apps targeting Android 7.0 or higher has restricted access (0700, read-write-execute rights only to the current application). This setting prevents leakage of metadata of private files, such as their size or existence.”
- Camera application saves the picture in a file if requested so
  - and it is different to your application, therefore access 0700 for the directory and file is not useful
- In practise: if you pass a file:/// URI outside your package domain through an Intent, then you will get a FileUriExposedException
- Solution: use File Provider

# FileProvider

- subclass of `ContentProvider`
- allows secure file sharing through a `content://` URI instead of `file:///` URI
  - A `content://` URI allows you to grant read and write access using temporary access permissions
    - permissions are available to the client app for as long as your Activity is active
  - A `file:///` URI requires you to modify the file system permissions of the underlying file
    - permissions are available to any app, and remain in effect until you change them





# Define FileProvider

- Add a <provider> element in manifest

```
<provider
    android:name="androidx.core.content.FileProvider"
    android:authorities="com.example.kari.fileprovider"
    android:exported="false"
    android:grantUriPermissions="true">
    <meta-data ...
</meta-data>
</provider>
```

specify an authority consisting of the app's android:package value with the string "fileprovider" appended to it

- Create a resource file defining allowed directories under res/xml/ subfolder, for example file\_paths.xml
  - A FileProvider can only generate a content URI for files in directories that you specify beforehand

```
<paths xmlns:android="http://schemas.android.com/apk/res/android">
    <external-files-path name="my_images" path="Pictures" />
</paths>
```

- Link xml file to the FileProvider by adding a <meta-data> element as a child of the <provider> element

```
<meta-data
    android:name="android.support.FILE_PROVIDER_PATHS"
    android:resource="@xml/file_paths">
</meta-data>
```

This is the directory you want to give access

files in the root of app's external storage area  
/storage/emulated/0/Android/data/fi.metropolia.kari.camera2/files/Pictures



# Generate Content URI

- Create a file into app's external storage area:

```
val fileName = "temp_photo"
val imgPath = getExternalFilesDir(Environment.DIRECTORY_PICTURES)
val imageFile = File.createTempFile(fileName, ".jpg", imgPath )
```

- Create Content URI

```
val photoURI: Uri = FileProvider.getUriForFile(this,
    "com.example.kari.fileprovider",
    imageFile)
val currentPhotoPath = imageFile!!.absolutePath
```

Same directory as defined in xml-file

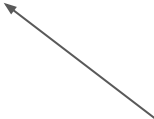
Absolute path for `BitmapFactory.decodeFile(currentPhotoPath)`

Same as `android:authorities`' content in provider element in manifest

```
<uses-feature android:name="android.hardware.camera" android:required="true" />
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
```

# Using Activity Result APIs

```
val result = remember { mutableStateOf<Bitmap?>(null) }  
val launcher = rememberLauncherForActivityResult (ActivityResultContracts .TakePicture()) {  
    if (it)  
        result.value = BitmapFactory.decodeFile(currentPhotoPath)  
    else  
        Log.i("DBG", "Picture not taken")  
}  
.  
.  
.  
launcher.launch(PhotoURI)  
.  
.  
.
```



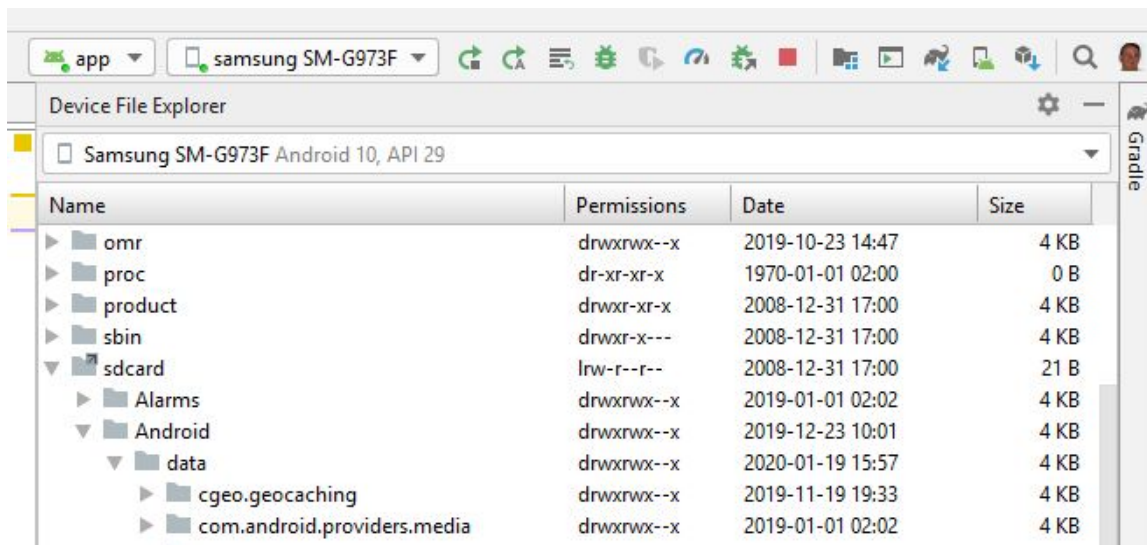
Now we have TakePicture here. launch(String path) starts the activity (Camera). It takes as an argument the absolute file path (photoURI) where the picture will be stored

# File paths

- files-path (files in the files/ subdirectory of your **app's internal storage** area) - `getFilesDir()`
  - xml meta data: `<files-path name="my_images" path="Pictures/" />`
  - program code: `val ip = File(getFilesDir(), "Pictures")`
  - Device File Explorer / emulator: `\data\app\data\app-package\files\Pictures\`
- external-files-path (files in the root of your **app's external storage** area) - `getExternalFilesDir(String)`
  - xml meta data: `<external-files-path name="my_images" path="Pictures/" />`
  - program code: `val ip = getExternalFilesDir(Environment.DIRECTORY_PICTURES)`
  - Device File Explorer / emulator: `\sdcard\Android\data\app_package\files\Pictures\`

# Find saved file

- Android Studio / Device File Explorer



Since Android 11, it is not possible to access different application's files at all

# Reading list

- <https://developer.android.com/training/camera/photobasics>
- <https://developer.android.com/training/basics/intents/result>
- <https://developer.android.com/training/camerax>
  
- <https://developer.android.com/training/secure-file-sharing/setup-sharing>
- <https://developer.android.com/reference/kotlin/androidx/core/content/FileProvider>
  
- <https://www.devbitsandbytes.com/configuring-camerax-in-jetpack-compose-to-take-picture/>