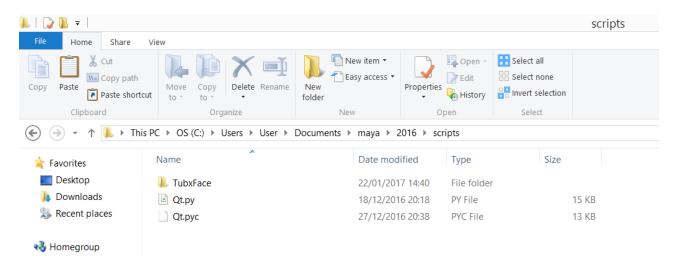
Installation Instructions for Maya 2016 and below

1) Place the folder **TubxFace** from the submission folder, **Src > TubxFace** in the Maya User Script Directory.



You can get the Maya User Script Directory path by going into Maya and type in the script editor this:

from maya import cmds print cmds.internalVar(userScriptDir = True)

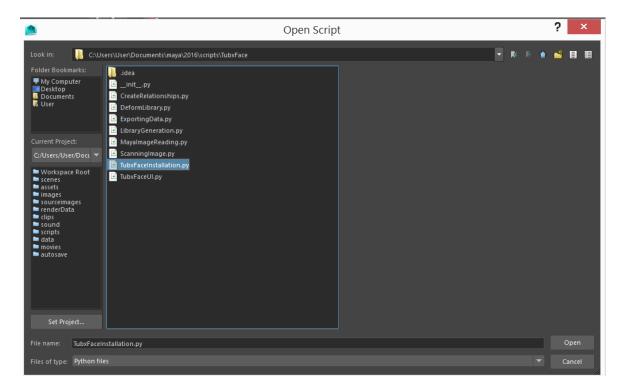


The path for me is

Windows: C:/Users/User/Documents/maya/2016/scripts/

2) In Maya, run the script "TubxFaceInstallation.py" by going

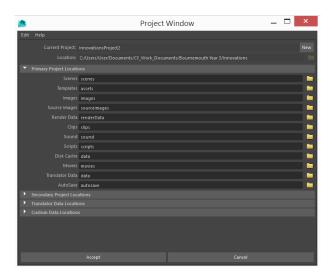
Script Editor > File > Source Script > "The path where you saved the TubxFace folder" > TubxFaceInstallation.py



A button would be installed for you in the Custom shelf. To use the tool, just click on the installed button.

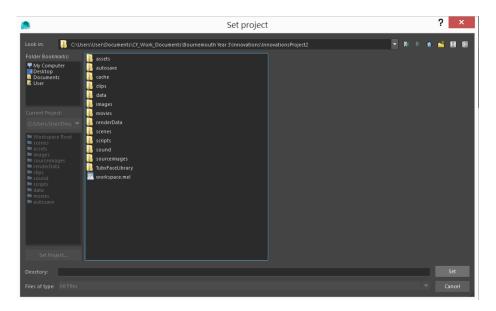


3) To use the examples provided, create a new project by going
File > Project Window > New > "Set your name and desired settings" > Accept

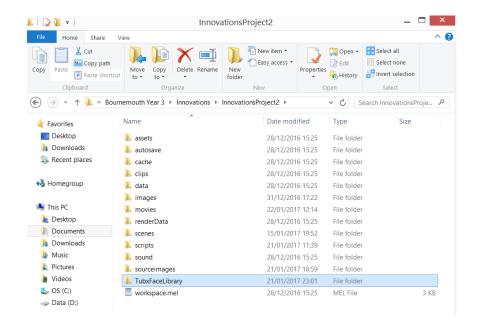


Set the project by going

File > Set Project > "The project to be set"



4) Copy the provided **TubxFaceLibrary** folder from the submission folder into your project and the **sourceimages** from the submission folder into the project's sourceimages.



Relaunch the tool by pressing the tool's shelf button and the files should be in the library.