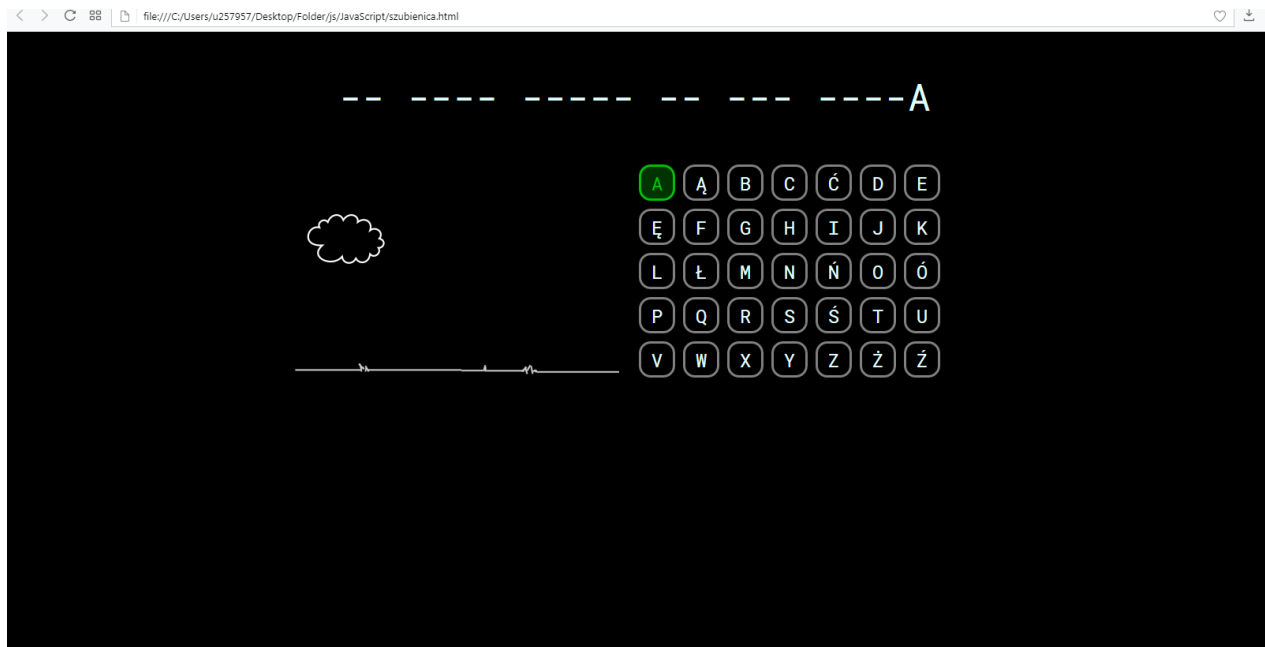


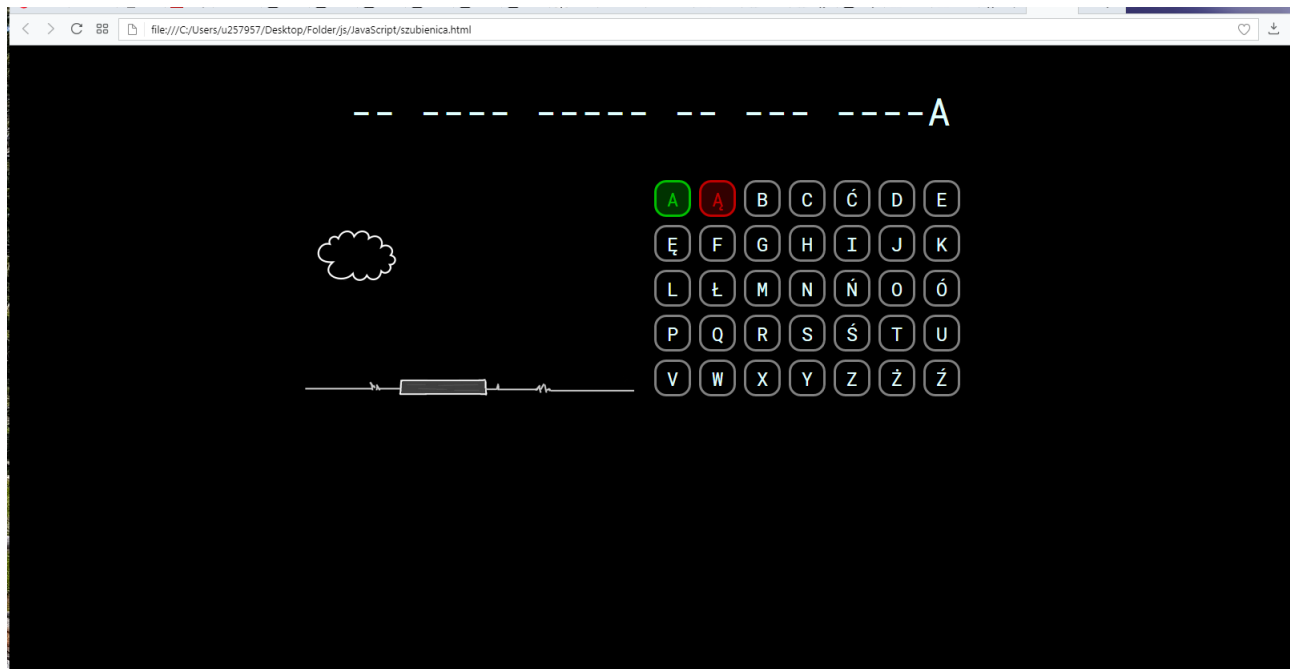
1. Application start- starting screen looks like presented below. On the top there is encrypted password (one of popular polish proverb) which must be guessed by game player in less than 9 attempts. On the left there is the place where hanged person will be drawn part-by-part, when incorrect letter is chosen. On the right there is the alphabet to choose letter which game player assumes is included into password.



2. When game payer chooses a correct letter, which is included in the password, the letter is marked in green and it comes decrypted in the password. If the letter occurs more than ones in the password all occurrence are decrypted.



3. When game player chooses incorrect letter, which is not included into password, the letter becomes red and the next part of drawing is drawn.



4. There are possible two scenarios of game end- failure and success. When game player failed (password was not guessed in 9 attempts) game player will show screen like presented below and hear 'Damn it!'. Clicking on 'NEW GAME?' starts the next round.



5. When game player succeeded (password was guessed in less than 9 attempts) game player will show screen like presented below and hear applause. Clicking on 'NEW GAME?' starts the next round.

