Customizing and Controlling the Splash Screen

Exercise Resources

icon.png

splash.png

Objectives and Outcomes

In this exercise you will learn how to customize the splash screen and also control the duration of its display on the screen. To do this, you will make use of Cordova through the ngCordova splash screen support. At the end of this exercise, you will be able to:

- Customize the splash screen of an Ionic application
- Control the display of the splash screen through the Cordova plugin support

Installing ngCordova

• At the terminal prompt, making sure you are in the *conFusion* folder, type the following to install *ngCordova*:

bower install ngCordova --save

Customizing the Splash Screen

- Download the icon.png and splash.png files provided above and move them to the conFusion/resources folder.
- At the command prompt, type the following to prepare the icon and splash screen images for different screen resolutions and densities:

ionic resources

 You can rebuild and deploy your application to the emulator or a device to observe the new splashscreen.

Updating config.xml

 Open config.xml file in the conFusion folder and update it by adding a new line to the preferences as follows:

```
<preference name="AutoHideSplashScreen" value="false" />
```

Updating app.js to Dismiss the Splash Screen

• Open app.js and update the angular module by injecting ngCordova as follows:

```
angular.module('conFusion', ['ionic', 'ngCordova', 'conFusion.controllers','conFusion
.services'])
```

• Then update the run method by injecting \$cordovaSplashscreen and \$timeout as follows:

```
.run(function($ionicPlatform, $rootScope, $ionicLoading, $cordovaSplashscreen, $timeo
ut) {
```

Then, inside the \$ionicPlatform.ready() function, add the following code:

```
$timeout(function(){
    $cordovaSplashscreen.hide();
},20000);
```

Updating index.html

• Open index.html and add the following line to the file to import ng-cordova.js file:

```
<script src="lib/ngCordova/dist/ng-cordova.js"></script>
```

Make sure this line is between where you import ionic.bundle.js and cordova.js

- Save the changes and then switch to your terminal.
- Then, build the app and deploy it to the emulator or a device.