Processor Programming Reference (PPR) for AMD Family 19h Model 51h, Revision A1 Processors

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List of Chapters

Table of Contents

List of Figures

List of Tables

1 Overview

1.1 Intended Audience

This document provides the processor behavioral definition and associated design notes. It is intended for platform designers and for programmers involved in the development of BIOS functions, drivers, and operating system kernel modules.

1.2 Reference Documents

Table 1: Reference Documents Listing

Term	Description
docAPM1	AMD64 Architecture Programmer's Manual Volume 1: Application Programming, order# 24592.
docAPM2	AMD64 Architecture Programmer's Manual Volume 2: System Programming, order# 24593.
docAPM3	AMD64 Architecture Programmer's Manual Volume 3: Instruction-Set Reference, order# 24594.
docAPM4	AMD64 Architecture Programmer's Manual Volume 4: 128-Bit and 256-Bit Media Instructions, order# 26568.
docAPM5	AMD64 Architecture Programmer's Manual Volume 5: 64-Bit Media and x87 Floating-Point Instructions, order# 26569.
docACPI	Advanced Configuration and Power Interface (ACPI) Specification. http://www.acpi.info.
docASF	Alert Standard Format Specification. http://dmtf.org/standards/asf.
docATA	AT Attachment with Packet Interface. http://www.t13.org.
docDP	VESA DisplayPort Standard. http://www.vesa.org/vesa-standards.
docIOMMU	AMD I/O Virtualization Technology Specification, order# 48882.
docI2C	I2C Bus Specification. http://www.nxp.com/documents/user_manual/UM10204.pdf
docJEDEC	JEDEC Standards. http://www.jedec.org.
docPCIe	PCI Express® Specification. http://www.pcisig.org.
docPCIlb	PCI Local Bus Specification. http://www.pcisig.org.
docRevG	Revision Guide for AMD Family 19h Models 50h-5Fh Processors, order #56809.
docSATA	Serial ATA Specification. http://www.sata-io.org.
docSDHC	Secure Digital Host Controller Standard Specification. https://www.sdcard.org.
docAM4	Socket AM4 Processor Functional Data Sheet, order# 55509.
docSFP6	AMD FP6 Processor Functional Data Sheet, order# 56177.
docSMB	System Management Bus (SMBus) Specification. http://www.smbus.org.
docUSB	Universal Serial Bus Specification. http://www.usb.org.

1.2.1 Documentation Conventions

When referencing information found in external documents listed in Reference Documents, the "=>" operator is used. This notation represents the item to be searched for in the reference document. For example:

docExDoc => Header1 => Header2

is to have the reader use the search facility when opening referenced document "docExDoc" and search for "Header2". "Header2" may appear more than once in "docExDoc", therefore, referencing the one that follows "Header1". In that case, the easiest way to get to Header2 is to use the search to locate Header1, then again to locate "Header2".

1.3 Adobe® Reader

This section describes how to configure and use Adobe® Reader for the PPR PDFs.

Adobe Reader is the recommended tool for viewing PPR pdfs and can be downloaded at https://get.adobe.com/reader/.

1.3.1 Adobe® Reader Configuration

This section describes how to configure Adobe Reader for the PPR PDFs.

1.3.1.1 Open Hyperlink Document in New Window

The Open Hyperlink Document in New Window setting opens a new window for a hyperlink, instead of opening the hyperlink document in the same window.

- Only when deselected are previously opened files visible in the Windows® pull-down menu.

Edit->Preferences:

- Documents
  - Open Settings:
    - Deselect: Open cross-document links in same window

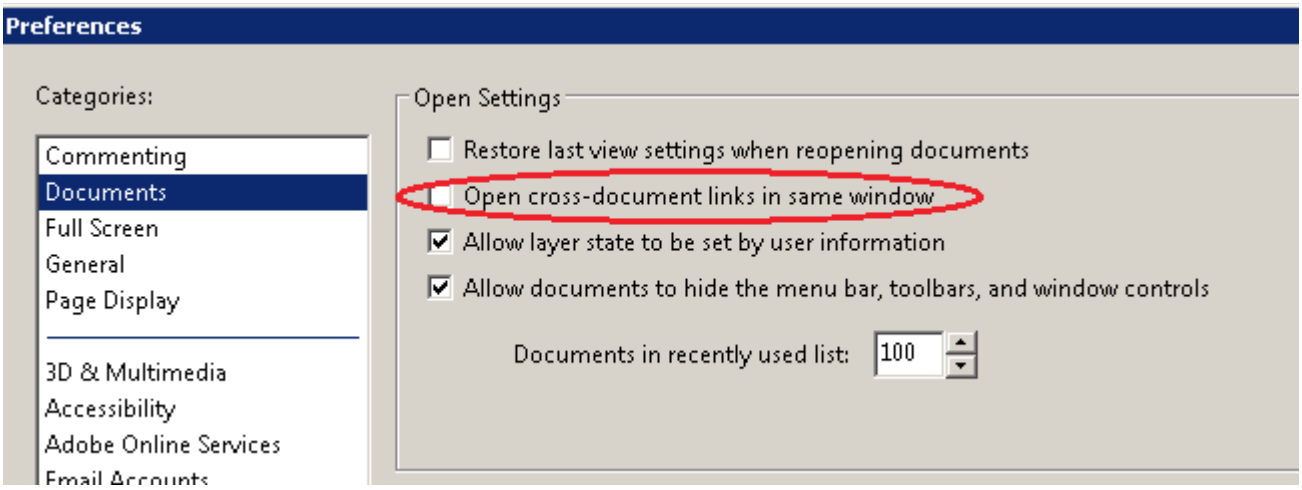


Figure 1: Adobe® Reader Hyperlink Opens New Window Configuration

Figure 2 shows how when hyperlinking from volume 2 to volume 1, that volume 2 is left open. The check indicates the foreground window.

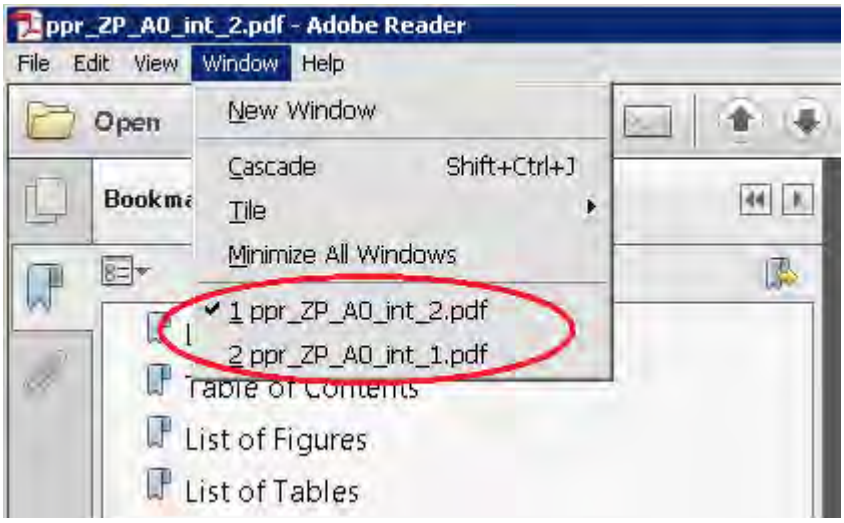


Figure 2: Adobe® Reader Select Between Opened Files

1.3.1.2 Show Toolbars

If Toolbars is not shown:

- View->Show/Hide->Toolbar Items->Show Toolbars
- The toolbar is needed to see the "Previous View" and "Next View" buttons.

Figure 3: Adobe® Reader Show Toolbars Configuration

1.3.1.3 Show "Previous View" and "Next View" Buttons

If the "Previous View" (left arrow) and "Next View" (right arrow) buttons are not shown:

- Right click on toolbar-> Page Navigation-> select "Previous View" and "Next View" items.

Figure 4: Adobe® Reader Prev/Next Buttons

1.3.2 Adobe® Reader Usage

This section describes how to use Adobe Reader for the PPR PDFs.

NOTE: PDF's are distributed in zip format. In order to search and hyperlink between PDF volumes, the zip contents must be extracted to a folder.

1.3.2.1 Searching a Multiple Volume PPR

The PPR is a multiple PDF document and searching all PDFs is performed as follows:

- The zip of PDF files must be extracted to a directory where the search will be performed. A search across multiple PDF files can not be performed from within a zip of PDF's.
- Open search by selecting Edit -> Advanced Search (Shift+Ctrl+F)
- Select "All PDF Documents in" and select "Browse for Location...", which opens the "Browse For Folder" window.
- In the "Browse For Folder" window, select the folder that contains the PPR PDFs that need to be searched, and select OK.

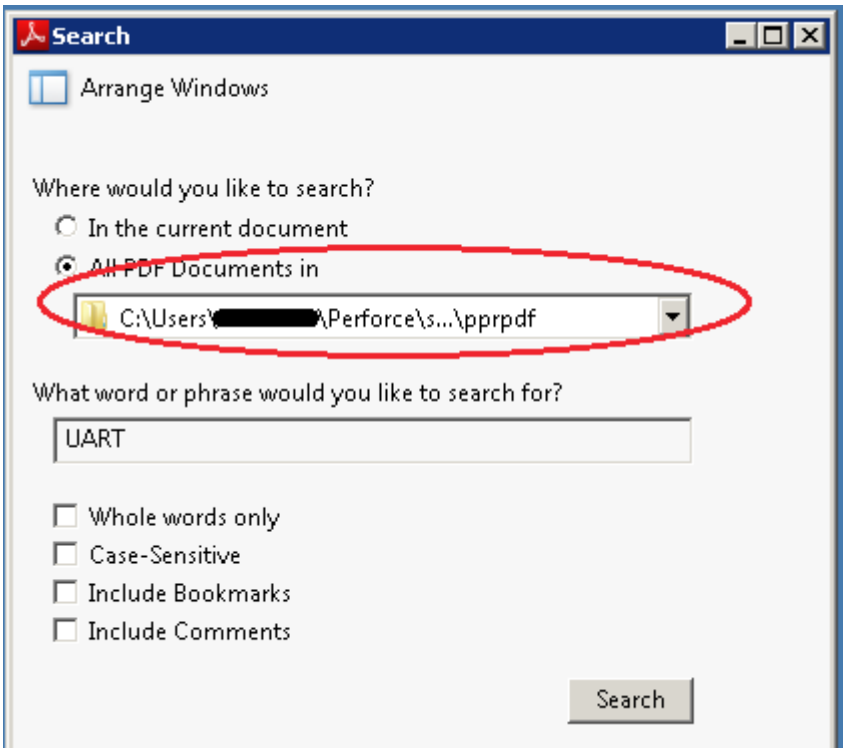


Figure 5: Adobe® Reader Searching a Multiple Volume PPR

1.3.2.2 Cross-References and Hyperlinks

A cross-reference is a link to a location within the same PDF. A hyperlink is a link to a location within a different PDF.

- For cross-references, use "Previous View" to return from the current location to the previous location.
- Hyperlinks between documents leave the current location unchanged in the PDF that contained the hyperlink.
- In order for hyperlinks to work properly the zip of PDF's must be extracted to a directory. Hyperlinks will not function within a zip of PDF's.

1.3.2.3 Expand Current Bookmark

The bookmark pane can highlight the current bookmark associated with the viewer pane by selecting the "expand current bookmark" button, as shown below.

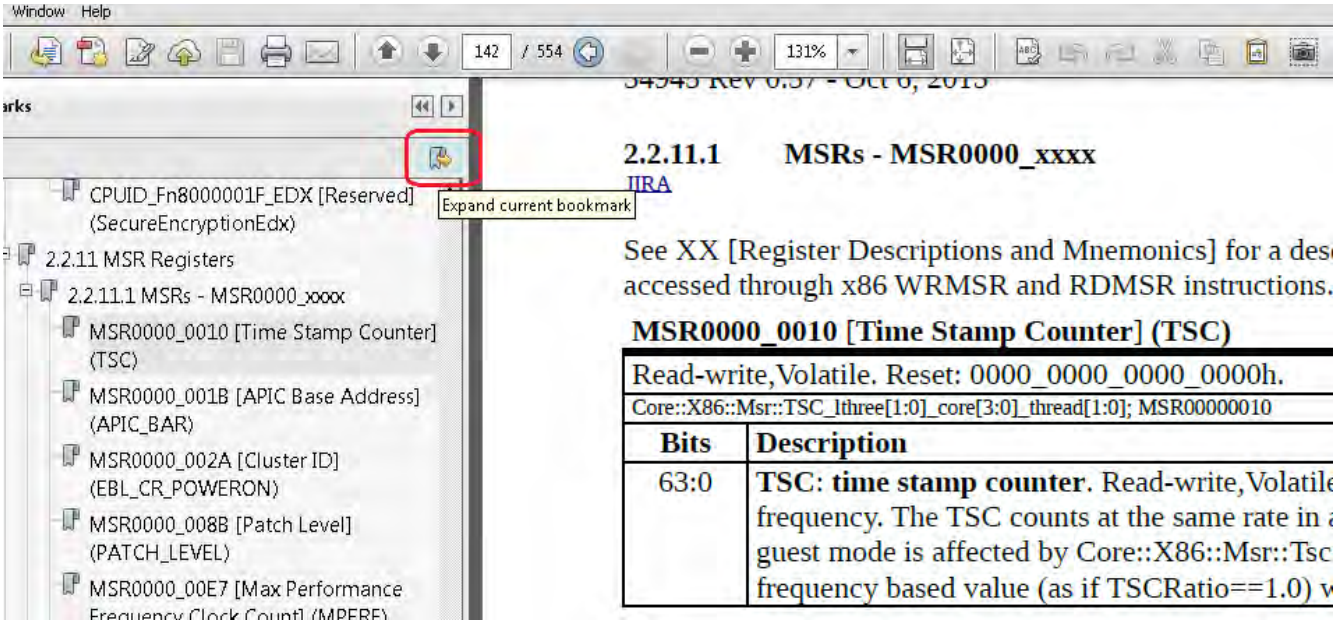


Figure 6: Adobe® Reader Expand Current Bookmark Button

1.4 Conventions

1.4.1 Numbering

- Binary numbers: Binary numbers are indicated either by appending a "b" at the end (e.g., 0110b) or by Verilog syntax (e.g., 4'b0110).
- Hexadecimal numbers: Hexadecimal numbers are indicated by appending an "h" to the end (e.g., 45F8h) or by Verilog syntax (e.g., 16'h45F8).
- Decimal numbers: A number is decimal if not specified to be binary or hex.
- Exception: Physical register mnemonics are implied to be hex without the h suffix.
- Underscores in numbers: Underscores are used to break up numbers to make them more readable. They do not imply any operation (e.g., 0110_1100).

1.4.2 Arithmetic And Logical Operators

In this document, formulas generally follow Verilog conventions for logic equations.

Table 2: Arithmetic and Logical Operator Definitions

Operator	Definition
{}	Concatenation. Curly brackets are used to indicate a group of bits that are concatenated together. Each set of bits is separated by a comma (e.g., {Addr[3:2], Xlate[3:0]} represents a 6-bit values; the two MSBs are Addr[3:2] and the four LSBs are Xlate[3:0]).
|	Bitwise OR (e.g., 01b | 10b == 11b).
||	Logical OR (e.g., 01b || 10b == 1b). It treats a multi-bit operand as 1 if >= 1 and produces a 1-bit result.
&	Bitwise AND (e.g., 01b & 10b == 00b).
&&	Logical AND (e.g., 01b && 10b == 1b). It treats a multi-bit operand as 1 if >= 1 and produces a 1-bit result.

^	Bitwise exclusive-OR (e.g., 01b ^ 10b == 11b). Sometimes used as "raised to the power of" as well, as indicated by the context in which it is used (e.g., 2^2 == 4).
~	Bitwise NOT (also known as one's complement). (e.g., ~10b == 01b).
!	Logical NOT (e.g., !10b == 0b). It treats a multi-bit operand as 1 if >= 1 and produces a 1-bit result.
<, <=, >, >=, ==, !=	Relational. Less than, Less than or equal, greater, greater than or equal, equal, and not equal.
+, -, *, /, %	Arithmetic. Addition, subtraction, multiplication, division, and modulus.
<<	Bitwise left shift. Shift left first operand by the number of bits specified by the 2nd operand (e.g., 01b << 01b == 10b).
>>	Bitwise right shift. Shift right first operand by the number of bits specified by the 2nd operand (e.g., 10b >> 01b == 01b).
?:	Ternary conditional (e.g., condition ? value if true : value if false).

Table 3: Function Definitions

Term	Description
ABS	ABS(integer expression): Remove sign from signed value.
FLOOR	FLOOR(integer expression): Rounds real number down to nearest integer.
CEIL	CEIL(real expression): Rounds real number up to nearest integer.
MIN	MIN(integer expression list): Picks minimum integer or real value of comma separated list.
MAX	MAX(integer expression list): Picks maximum integer or real value of comma separated list.
COUNT	COUNT(integer expression): Returns the number of binary 1's in the integer.
ROUND	ROUND(real expression): Rounds to the nearest integer; halfway rounds away from zero.
UNIT	UNIT(register field reference): Input operand is a register field reference that contains a valid values table that defines a value with a unit (e.g., clocks, ns, ms, etc.). This function takes the value in the register field and returns the value associated with the unit (e.g., If the field had a valid value definition where 1010b was defined as 5 ns). Then if the field had the value of 1010b, then UNIT() would return the value 5.
POW	POW(base, exponent): POW(x,y) returns the value x to the power of y.

1.4.2.1 Operator Precedence and Associativity

This document follows C operator precedence and associativity. The following table lists operator precedence (highest to lowest). Their associativity indicates in what order operators of equal precedence in an expression are applied. Parentheses are also used to group subexpressions to force a different precedence; such parenthetical expressions can be nested and are evaluated from inner to outer (e.g., "X = A || !B && C" is the same as "X = A || ((!B) && C)").

Table 4: Operator Precedence and Associativity

Operator	Description	Associativity
!, ~	Logical negation/bitwise complement	right to left
*, /, %	Multiplication/division/modulus	left to right
+, -	Addition/subtraction	left to right
<<, >>	Bitwise shift left, Bitwise shift right	left to right
< , <=, >, >=, ==, !=	Relational operators	left to right
&	Bitwise AND	left to right
^	Bitwise exclusive OR	left to right
|	Bitwise inclusive OR	left to right
&&	Logical AND	left to right

||	Logical OR	left to right
?:	Ternary conditional	right to left

1.4.3 Register Mnemonics

A register mnemonic is a short name that uniquely refers to a register, either all instances of that register, some instances, or a single instance.

Every register instance can be expressed in 2 forms, logical and physical, as defined below.

Table 5: Register Mnemonic Definitions

Term	Description
logical mnemonic	The register mnemonic format that describes the register functionally, what namespace to which the register belongs, a name for the register that connotes its function, and optionally, named parameters that indicate the different function of each instance (e.g., Link::Phy::PciDevVendIDF3). See 1.4.3.1 [Logical Mnemonic].
physical mnemonic	The register mnemonic that is formed based on the physical address used to access the register (e.g., D18F3x00). See 1.4.3.2 [Physical Mnemonic].

1.4.3.1 Logical Mnemonic

The logical mnemonic format consists of a register namespace, a register name, and optionally a register instance specifier (e.g., register namespace::register name register instance specifier).

For Unb::PciDevVendIDF3:
- The register namespace is Unb, which is the UNB IP register namespace.
- The register name is PciDevVendIDF3, which reads as PCICFG device and vendor ID in Function 3.
- There is no register instance specifier because there is just a single instance of this register.

For Dct::Phy::CalMisc2_dct[1:0]_chiplet[BCST,3:0]_pad[BCST,11:0]:
- The register namespace is Dct::Phy, which is the DCT PHY register namespace.
- The register name is CalMisc2, which reads as miscellaneous calibration register 2.
- The register instance specifier is _dct[1:0]_chiplet[BCST,3:0]_pad[BCST,11:0], which indicates that there are 2 DCTPHY instances, each IP for this register has 5 chiplets (0-3 and BCST), and for each chiplet 13 pads (0-11 and BCST). This register has 130 instances. (2*5*13)

Table 6: Logical Mnemonic Definitions

Term	Description
register namespace	A namespace for which the register name must be unique. A register namespace indicates to which IP it belongs and an IP may have multiple namespaces. A namespace is a string that supports a list of "::" separated names. The convention is for the list of names to be hierarchical, with the most significant name first and the least significant name last (e.g., Link::Phy::Rx is the RX component in the Link PHY).
register name	A name that connotes the function of the register.
register instance specifier	The register instance specifier exists when there is more than one instance for a register. The register instance specifier consists of one or more register instance parameter specifier (e.g., The register instance specifier _dct[1:0]_chiplet[BCST,3:0]_pad[BCST,11:0] consists of 3 register instance parameter specifiers, _dct[1:0], _chiplet[BCST,3:0], and _pad[BCST,11:0]).

register instance parameter specifier	A register instance parameter specifier is of the form _register parameter name[register parameter value list] (e.g., The register instance parameter specifier _dct[1:0] has a register parameter name of dct (The DCT PHY instance name) and a register parameter value list of "1:0" or 2 instances of DCT PHY).
register parameter name	A register parameter name is the name of the number of instances at some level of the logical hierarchy (e.g., The register parameter name dct specifies how many instances of the DCT PHY exist).
register parameter value list	The register parameter value list is the logical name for each instance of the register parameter name (e.g., For _dct[1:0], there are 2 DCT PHY instances, with the logical names 0 and 1, but it should be noted that the logical names 0 and 1 can correspond to physical values other than 0 and 1). It is the purpose of the AddressMappingTable to map these register parameter values to physical address values for the register.

1.4.3.2 Physical Mnemonic

The physical register mnemonic format varies by the access method. The following table describes the supported physical register mnemonic formats.

Table 7: Physical Mnemonic Definitions

Term	Description
PCICFG	The PCICFG, or PCI defined configuration space, physical register mnemonic format is of the form DXFYxZZZ.
BAR	The BAR, or base address register, physical register mnemonic format is of the form PREFIXxZZZ.
MSR	The MSR, or x86 model specific register, physical register mnemonic format is of the form MSRXXXX_XXXX, where XXXX_XXXX is the hexadecimal MSR number. This space is accessed through x86 defined RDMSR and WRMSR instructions.
PMC	The PMC, or x86 performance monitor counter, physical register mnemonic format is any of the forms {PMCxXXX, L2IPMCxXXX, NBPMCxXXX}, where XXX is the performance monitor select.
CPUID	The CPUID, or x86 processor identification state, physical register mnemonic format is of the form CPUID FnXXXX_XXXX_EiX[_xYYY], where XXXX_XXXX is the hex value in the EAX and YYY is the hex value in ECX.

1.4.4 Register Format

A register is a group of register instances that have the same field format (same bit indices and field names).

1.4.4.1 A Register is a group of Register Instances

All instances of a register:

- Have the same:
  - Field bit indices and names
  - Field titles, descriptions, valid values.
  - Register title
  - Register description
- Fields may have different: (instance specific)
  - Access Type. See 1.4.4.10 [Field Access Type].
  - Reset. See 1.4.4.11 [Field Reset].

- Init. See 1.4.4.12 [Field Initialization].
- Check. See 1.4.4.13 [Field Check].

1.4.4.2 Register Physical Mnemonic, Title, and Name

A register definition is identified by a table that starts with a heavy bold line. The information above the bold line in order is:

1. The physical mnemonic of the register.
   - A register that has multiple instances, may have instances that have different access methods, each with it's own physical mnemonic format.
   - In the event that there are multiple physical mnemonic formats, the physical mnemonic format chosen is the most commonly used physical mnemonic.
   - The physical mnemonic is not intended to represent the physical mnemonics of all instances of the register. It is only a visual aid to identify a register when scanning down a list, for readers that prefer to find registers by physical mnemonic. If "..." occurs in the physical mnemonic, the range is first ... last. There is no implication as to how many instances exist between first and last. See 1.4.4.5 [Register Instance Table].
2. The register title in brackets.
3. The register name in parenthesis.

Physical Mnemonic Title Name

MSR0000_0010 [Time Stamp Counter] (TSC)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.	
Core::X86::Msr::TSC_lthree[1:0]_core[3:0]_thread[1:0]; MSR00000010	
Bits	**Description**
63:0	**TSC**: **time stamp counter**. Read-write,Volatile. Reset: 0. The TSC increments at the P0 frequency. The TSC counts at the same rate in all P-states, all C states, S0, or S1. A read of this MSR in guest mode is affected by Core::X86::Msr::TscRateMsr. The value (TSC/TSCRatio) is the TSC P0 frequency based value (as if TSCRatio == 1.0) when (TSCRatio != 1.0).

Figure 7: Register Physical Mnemonic, Title, and Name

1.4.4.3 Full Width Register Attributes

The first line that follows the bold line contains the attributes that apply to all fields of the register. This row is rendered as a convenience to the reader and replicates content that exists in the register field.

- AccessType: If all non-reserved fields of a register have the same access type, then the access type is rendered in this row.
  - The supported access types are specified by 1.4.4.10 [Field Access Type].
  - The example figure shows that the access type "Read-write,Volatile" applies to all non-reserved fields of the register.
- Reset: If all non-reserved fields of a register have a constant reset and are all the same type (Warm, Cold, Fixed), then the full width register reset is rendered in this row. The example figure shows the reset "0000_0000_0000_0000h". See 1.4.4.11 [Field Reset].
  - The value zero (0) is assumed for display purposes for all reserved fields.
- If none of the above content is rendered, then this row of the register is not rendered.

MSR0000_0010 [Time Stamp Counter] (TSC)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.	
Core::X86::Msr::TSC_lthree[1:0]_core[3:0]_thread[1:0]; MSR00000010	
Bits	**Description**
63:0	**TSC**: **time stamp counter**. Read-write,Volatile. Reset: 0. The TSC increments at the P0 frequency. The TSC counts at the same rate in all P-states, all C states, S0, or S1. A read of this MSR in guest mode is affected by Core::X86::Msr::TscRateMsr. The value (TSC/TSCRatio) is the TSC P0 frequency based value (as if TSCRatio == 1.0) when (TSCRatio != 1.0).

Figure 8: Full Width Register Attributes

1.4.4.4 Register Description

The register description is optional and appears after the "full width register attributes" row and before the "register instance table" rows. The register description can be one or more paragraphs.

PciDevVendIDF3 [Device/Vendor ID]

Read-only. Reset: 0000_1022h.	
A register description. That can be multiple paragraphs.	
Link::Phy::Tx::PciDevVendIDF3; D18F3x00	
Bits	**Description**
31:16	**DeviceID**: **device ID**. Read-only. Reset: Fixed,0000h.
15:0	**VendorID**: **vendor ID**. Read-only. Reset: Fixed,1022h. Init: 1234h.

Figure 9: Register Description

1.4.4.5 Register Instance Table

The zero or more rows of 8-pt font before the Bits/Description row is the register instance table.

The register instance table can generally be described as follows:

- Each row describes the access method of one or more register instances.
- If a row describes two or more instances, then the logical instance range, left to right, corresponds to the physical range, left to right.
- The absence of register instance rows indicates that the register exists for documentation purposes, and no access method is described for the register.

Because there are multiple access methods for all the registers, each of the following subsections describes an aspect of the register instance table in isolation.

1.4.4.5.1 Content Ordering in a Row

Content in a register instance table row is ordered as follows:

- The text up to the first semicolon is the logical mnemonic.
  - See 1.4.3.1 [Logical Mnemonic].
- The text after the first semicolon is the physical mnemonic.
  - See 1.4.3.2 [Physical Mnemonic].

- Optionally, content after the physical mnemonic provides additional information about the access method for the register instances in the row.

BXXD00F0x000 (NB_VENDOR_ID)

Read-only. Reset: 1022h.
Vendor ID Register
IOHC::NB_VENDOR_ID_aliasHOST; BXXD00F0x000; BXX=IOHC::NB_BUS_NUM_CNTL_aliasSMN[NB_BUS_NUM]
IOHC::NB_VENDOR_ID_aliasSMN; NBCFGx00000000; NBCFG=13B0_0000h

Figure 10: Register Instance Table: Content Ordering in a Row

1.4.4.5.2 Multiple Instances Per Row

Multiple instances in a row is represented by a single dimension "range" in the logical mnemonic and the physical mnemonic.

The single dimension order of instances is the same for both the logical and physical mnemonic. The first logical mnemonic is associated with the first physical mnemonic, so forth for the 2nd, up until the last.

- Brackets indicates a list, most significant to least significant.
- The ":" character indicates a continuous range between 2 values.
- The "," character separates non-contiguous values.
- There are some cases where more than one logical mnemonic maps to a single physical mnemonic.

Note that it is implied that the MSR {lthree,core,thread} parameters are not part of a range.

Example:
NAMESP::REGNAME_inst[BLOCK[5:0],BCST]_aliasHOST; FFF1x00000088_x[000[B:6]_0001,00000000]

- There are 7 instances.
- NAMESP is the namespace.
- 6 instances are represented by the sub-range 000[B:6]_0001.
- _instBCST corresponds to FFF1x00000088_x00000000.
- _inst BLOCK 0 corresponds to FFF1x00000088_x00060001.
- ...
- _inst BLOCK 5 corresponds to FFF1x00000088_x000B0001.

1.4.4.5.3 MSR Access Method

The MSR parameters {lthree,core,thread} are implied by the identity of the core on which the RDMSR/WRMSR is being executed, and therefore are not represented in the physical mnemonic.

MSRs that are:

- per-thread have the {lthree,core,thread} parameters.
- per-core do not have the thread parameter.
- per-L3 do not have the {core,thread} parameters.
- common to all L3's do not have the {lthree,core,thread} parameters.

1.4.4.5.3.1 MSR Per-Thread Example

An MSR that is per-thread has all three {lthree,core,thread} parameters and all instances have the same physical mnemonic.

MSR0000_0010 [Time Stamp Counter] (TSC)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.	
Core::X86::Msr::TSC_lthree[1:0]_core[3:0]_thread[1:0]; MSR00000010	
Bits	**Description**
63:0	**TSC**: **time stamp counter**. Read-write,Volatile. Reset: 0. The TSC increments at the P0 frequency. The TSC counts at the same rate in all P-states, all C states, S0, or S1. A read of this MSR in guest mode is affected by Core::X86::Msr::TscRateMsr. The value (TSC/TSCRatio) is the TSC P0 frequency based value (as if TSCRatio == 1.0) when (TSCRatio != 1.0).

Figure 11: Register Instance Table: MSR Example

1.4.4.5.3.2 MSR Range Example

An MSR can exist as a range for a parameter other than the {lthree,core,thread} parameters.

In the following example the n parameter is a range. The _n0 value corresponds to MSR0000_0201, and so on.

MSR0000_0201 [Variable-Size MTRRs Mask] (MtrrVarMask)

Reset: 0000_0000_0000_0000h.
Core::X86::Msr::MtrrVarMask_n[7:0]_lthree[1:0]_core[3:0]; MSR0000_020[[F,D,B,9,7,5,3,1]]

Figure 12: Register Instance Table: MSR Range Example

1.4.4.5.4 BAR Access Method

The BAR access method is indicated by a physical mnemonic that has the form PREFIXxNUMBER.

- Example: APICx0000. The BAR prefix is "APIC".

The BAR prefix represents either a constant or an expression that consists of a register reference.

1.4.4.5.4.1 BAR as a Register Reference

A relocatable BAR is when the base of an IP is not a constant.

- The prefix NTBPRIBAR0 represents the base of the IP, the value of which comes from the register NBIFEPFNCFG::BASE_ADDR_1_aliasHOST_instNBIF0_func1[BASE_ADDR].

NTBPRIBAR0x00000 (NTB_SMU_PCTRL0)

Reset: 0000_0000h.
NTB::NTB_SMU_PCTRL0_aliasHOSTPRI; NTBPRIBAR0x00000; NTBPRIBAR0=NBIFEPFNCFG::BASE_ADDR_1_aliasHOST_instNBIF0_func1[BASE_ADDR]
NTB::NTB_SMU_PCTRL0_aliasHOSTSEC; NTBSECBAR0x00000; NTBSECBAR0=NBIFEPFNCFG::BASE_ADDR_1_aliasHOST_instNBIF2_func1[BASE_ADDR]
NTB::NTB_SMU_PCTRL0_aliasSMN; NTBx00000000; NTB=0400_0000h

Figure 13: Register Instance Table: BAR as Register Reference

1.4.4.5.5 PCICFG Access Method

The PCICFG access method is indicated by a physical mnemonic that has the form DXXFXxNUMBER. There are 2 cases:

- Bus omitted and implied to be 00h.
- Bus represented as BXX and indicates that the bus is indicated by a register field.

Example:

- Example: D18F0x000. (The bus, when omitted, is implied to be 00h)
- Example: BXXD0F0x000. (The bus as an expression that includes a register reference)

1.4.4.5.5.1 PCICFG Bus Implied to be 00h

Example:

- The absence of a B before the D14 implies that the bus is 0.

```
FCH::ITF::LPC::PciDevVendID_aliasHOST; D14F3x000
```

Figure 14: Register Instance Table: Bus Implied to be 00h

1.4.4.5.6 Data Port Access Method

A data port requires that the data port select be written before the register is accessed via the data port.

Example:

- The data port select value follows the "_x".
- The data port select register follows the "DataPortWrite=".

```
DF::FabricBlockInstanceCount_inst[PIE0,BCST]_aliasHOST; D18F0x040_x[00050001,00000000]; DataPortWrite=DF::FabricConfigAccessControl
DF::FabricBlockInstanceCount_inst[PIE0,BCST]_aliasSMN; DFF0x00000040_x[00050001,00000000]; DFF0=0001_C000h;
DataPortWrite=DF::FabricConfigAccessControl
```

Figure 15: Register Instance Table: Data Port Select

1.4.4.6 Register Field Format

The register field definition are all rows that follow the Bits/Description row. Each field row represents the definition of a bit range, with the bit ranges ordered from most to least significant. There are 2 columns, with the left column defining the field bit range, and the right column containing the field definition.

There are 2 field definition formats, simple and complex. If the description can be described in the simple one paragraph format then the simple format is used, else the complex format is used.

1.4.4.7 Simple Register Field Format

The simple register format compresses all content into a single paragraph with the following implied order:

1. Field Name (required)
   - Allowed to be Reserved. See 1.4.4.9 [Field Name is Reserved].
   - "FFXSE" in the example figure.
2. Field Title
   - "fast FXSAVE/FRSTOR enable" in the example figure.
3. Field Access Type. See 1.4.4.10 [Field Access Type].
   - In the example figure the access type is "Read-write".

4. Field Reset. See 1.4.4.11 [Field Reset].
    - In the example figure the reset is warm reset and "0".
5. Field Init. See 1.4.4.12 [Field Initialization].
6. Field Check. See 1.4.4.13 [Field Check].
7. Field Valid Values. If the valid values are single bit (e.g., 0=, 1=). See 1.4.4.14 [Field Valid Values].
    - In the example figure the 1= definition begins with "Enables" and ends with "mechanism".
    - In the example figure there is no 0= definition.
8. Field Description. If it is a single paragraph.
    - In the example figure the field description begins with "This is" and ends with "afterwards".

All fields that do not exist are omitted.

14	**FFXSE**: **fast FXSAVE/FRSTOR enable**. Read-write. Reset: 0. 1=Enables the fast FXSAVE/FRSTOR mechanism. A 64-bit operating system may enable the fast FXSAVE/FRSTOR mechanism if (Core::X86::Cpuid::FeatureExtIdEdx[FFXSR] == 1). This bit is set once by the operating system and its value is not changed afterwards.

Figure 16: Simple Register Field Example

1.4.4.8 Complex Register Field Format

Content that cannot be expressed in the single paragraph format is broken out to a separate sub-row (a definition column row).

Additional sub-rows are added in the following order:
1. Complex expression for {Reset,AccessType,Init,Check}.
2. Instance specific {Reset,AccessType,Init,Check} values.
3. Description, if more than 1 paragraph.
4. Valid values, if more than 0=/1=. Or a Valid bit table. (see figure)

The following figure highlights a complex access type specification.

63:0	**APerfReadOnly**: **read-only actual core clocks counter**. Reset: 0. This register increments in proportion to the actual number of core clocks cycles while the core is in C0. See Core::X86::Msr::MPerfReadOnly. This register is not affected by writes to Core::X86::Msr::APERF.
	AccessType: Core::X86::Msr::HWCR[EffFreqReadOnlyLock] ? Read-only,Volatile : Read-write,Volatile.

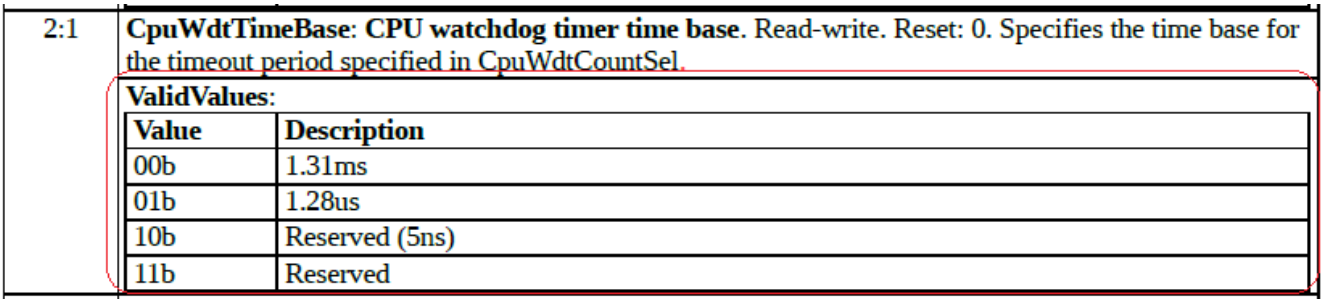
Figure 17: Register Field Sub-Row for {Reset,AccessType,Init,Check}

The following figure highlights a complex description specification.

4	**INVDWBINVD**: **INVD to WBINVD conversion**. Read-write. Reset: 1. Check: 1. 1=Convert INVD to WBINVD.
	Description: This bit is required to be set for normal operation when any of the following are true: • An L2 is shared by multiple threads. • An L3 is shared by multiple cores. • CC6 is enabled. • Probe filter is enabled.

Figure 18: Register Field Sub-Row for Description

The following figure highlights a complex valid value table, used either when the field is more than 1 bit or when the definition is more than a single sentence.



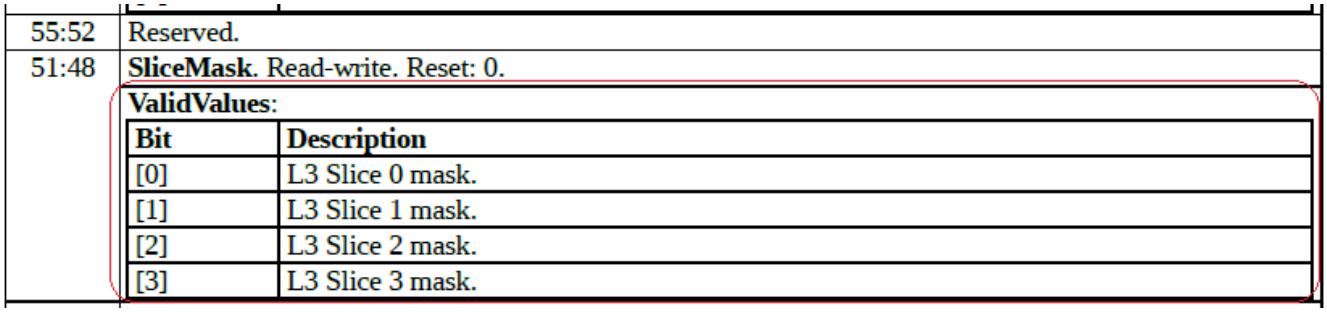
2:1	**CpuWdtTimeBase**: **CPU watchdog timer time base**. Read-write. Reset: 0. Specifies the time base for the timeout period specified in CpuWdtCountSel.

ValidValues:

Value	Description
00b	1.31ms
01b	1.28us
10b	Reserved (5ns)
11b	Reserved

Figure 19: Register Field Sub-Row for Valid Value Table

The following figure highlights a valid bit table which is used when each bit has a specific function.



55:52	Reserved.
51:48	**SliceMask**. Read-write. Reset: 0.

ValidValues:

Bit	Description
[0]	L3 Slice 0 mask.
[1]	L3 Slice 1 mask.
[2]	L3 Slice 2 mask.
[3]	L3 Slice 3 mask.

Figure 20: Register Field Sub-Row for Valid Bit Table

1.4.4.9 Field Name is Reserved

When a register field name is Reserved, and it does not explicitly specify an access type, then the implied access type is "Reserved-write-as-read".

- The Reserved-write-as-read access type is:
  - Reads must not depend on the read value.
  - Writes must only write the value that was read.

1.4.4.10 Field Access Type

The AccessType keyword is optional and specifies the access type for a register field. The access type for a field is a comma separated list of the following access types.

Table 8: AccessType Definitions

Term	Description
Read-only	Readable; writes are ignored.
Read-write	Readable and writable.
Read	Readable; must be associated with one of the following {Write-once, Write-1-only, Write-1-to-clear, Error-on-write}.
Write-once	Capable of being written once; all subsequent writes have no effect. If not associated with Read,

	then reads are undefined.
Write-only	Writable. Reads are undefined.
Write-1-only	Writing a 1 sets to a 1; Writing a 0 has no effect. If not associated with Read, then reads are undefined.
Write-1-to-clear	Writing a 1 clears to a 0; Writing a 0 has no effect. If not associated with Read, then reads are undefined.
Write-0-only	Writing a 0 clears to a 0; Writing a 1 has no effect. If not associated with Read, then reads are undefined.
Error-on-read	Error occurs on read.
Error-on-write	Error occurs on write.
Error-on-write-0	Error occurs on bitwise write of 0.
Error-on-write-1	Error occurs on bitwise write of 1.
Inaccessible	Not readable or writable (e.g., Hide ? Inaccessible : Read-Write).
Configurable	Indicates that the access type is configurable as described by the documentation.
Unpredictable	The behavior of both reads and writes is unpredictable.
Reserved-write-as-1	Reads are undefined. Must always write 1.
Reserved-write-as-0	Reads are undefined. Must always write 0.
Volatile	Indicates that a register field value may be modified by hardware, firmware, or microcode when fetching the first instruction and/or might have read or write side effects. No read may depend on the results of a previous read and no write may be omitted based on the value of a previous read or write.

1.4.4.10.1 Conditional Access Type Expression

The ternary operator can be used to express an access type that is conditional on an expression that can contain any of the following:

- A register field value
- A constant
- A definition

1.4.4.11 Field Reset

The Reset keyword is optional and specifies the value for a register field at the time that hardware exits reset, before firmware initialization initiates.

Unless preceded by one of the following prefixes, the reset value is called warm reset and the value is applied at both warm and cold reset.

Table 9: Reset Type Definitions

Type	Description
Cold	Cold reset. The value is applied only at cold reset.
Fixed	The read value that applies at all times.

1.4.4.12 Field Initialization

The Init keyword is optional and specifies an initialization recommendation for a register field.

If present, then there is an optional prefix that specifies the owner of the initialization. See Table 10 [Init Type Definitions].

- Example: Init: BIOS,2'b00. //A initialization recommendation for a field to be programmed by BIOS.

Table 10: Init Type Definitions

Type	Description
BIOS	Initialized by AMD provided AMD Generic Encapsulated Software Architecture (AGESA™) x86 software.
SBIOS	Initialized by OEM or IBV provided x86 software, also called Platform BIOS.
OS	Initialized by OS or Driver.

1.4.4.13 Field Check

The Check keyword is optional and specifies the value that is recommended for firmware/software to write for a register field. It is a recommendation, not a requirement, and may not under all circumstances be what software programs.

1.4.4.14 Field Valid Values

A register can optionally have either a valid values table or a valid bit table:

- A valid values table specifies the definition for specific field values.
- A valid bit table specifies the definition for specific field bits.

1.4.5 Revision History and Change Bar Notation

If a set of PDFs is generated to show differences with respect to a previous release, then:

- A revision history table is generated and exists before the Overview section. (highlighted in red in the following figure)
- The top line indicates what release the changes are in reference to.
- Changes in the revision history have 3 types:
  - Add. A heading, register or field is added.
  - Delete. A heading, register, or field is deleted.
  - Updated. A heading, register, or field is updated.

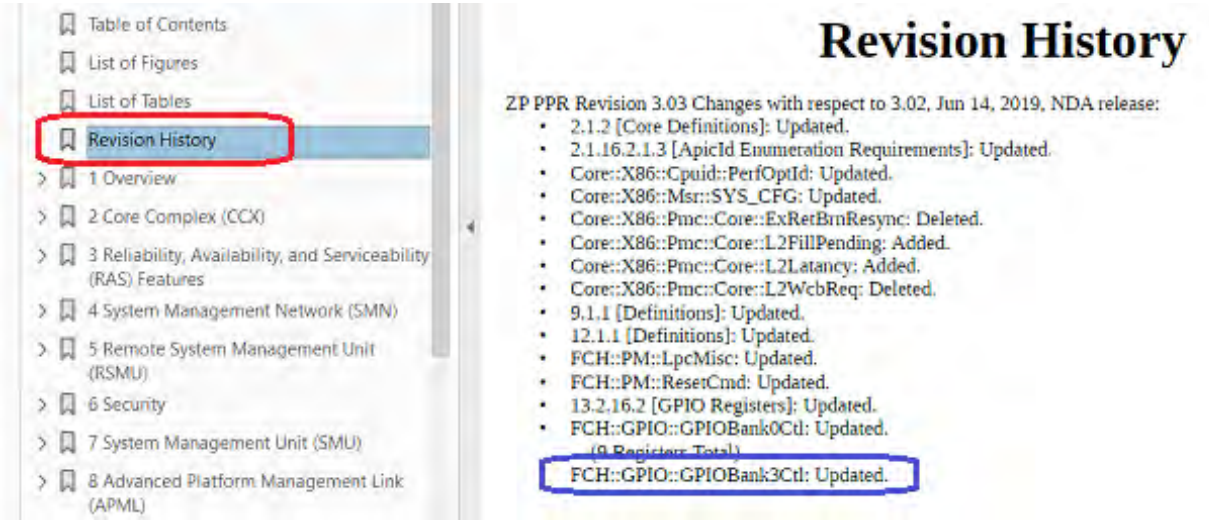
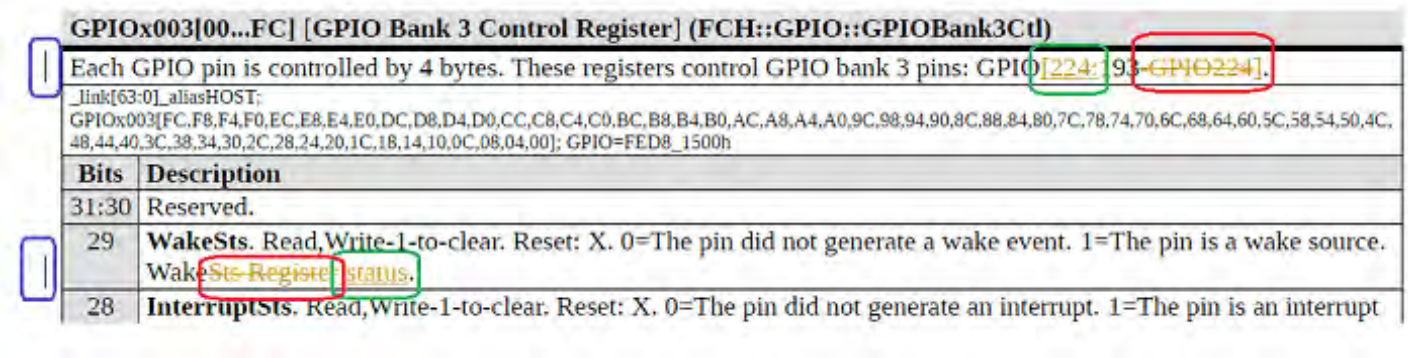


Figure 21: Revision History Format Example

The following diagram shows the notation for changes:

- If a change exists on a line then a thin vertical bar is rendered in the left margin, as circled in blue.
- Deleted text is indicated with amber and strike-through, as circled in red.
- Added text is indicated with amber and underlined, as circled in green.



GPIOx003[00...FC] [GPIO Bank 3 Control Register] (FCH::GPIO::GPIOBank3Ctl)

Each GPIO pin is controlled by 4 bytes. These registers control GPIO bank 3 pins: GPIO[224:]93~~-GPIO224~~].

_link[63:0]_aliasHOST;
GPIOx003[FC,F8,F4,F0,EC,E8,E4,E0,DC,D8,D4,D0,CC,C8,C4,C0,BC,B8,B4,B0,AC,A8,A4,A0,9C,98,94,90,8C,88,84,80,7C,78,74,70,6C,68,64,60,5C,58,54,50,4C,48,44,40,3C,38,34,30,2C,28,24,20,1C,18,14,10,0C,08,04,00]; GPIO=FED8_1500h

Bits	Description
31:30	Reserved.
29	**WakeSts**. Read,Write-1-to-clear. Reset: X. 0=The pin did not generate a wake event. 1=The pin is a wake source. Wake~~Sts Register~~ status.
28	**InterruptSts**. Read,Write-1-to-clear. Reset: X. 0=The pin did not generate an interrupt. 1=The pin is an interrupt

Figure 22: Change Notation Example

1.5 Definitions

Table 11: Definitions

Term	Description
AGESA™	AMD Generic Encapsulated Software Architecture.
AP	Applications Processor.
APML	Advanced Platform Management Link.
APU	Accelerated Processing Unit.
BatteryPower	The system is running from a limited energy or battery power source or otherwise undocked from a continuous power supply. Setting using this definition may be required to change during run time.
BCD	Binary Coded Decimal number format.
BCS	Base Configuration Space.
BIST	Built-In Self-Test. Hardware within the processor that generates test patterns and verifies that they are stored correctly (in the case of memories) or received without error (in the case of links).
Boot VID	Boot Voltage ID. This is the VDD and VDDNB voltage level that the processor requests from the external voltage regulator during the initial phase of the cold boot sequence.
C-states	These are ACPI defined core power states. C0 is operational. All other C-states are low-power states in which the processor is not executing code. See docACPI.
Cold reset	PWROK is de-asserted and RESET_L is asserted.
COF	Current operating frequency of a given clock domain.
DID	Divisor Identifier. Specifies the post-PLL divisor used to reduce the COF.
Doubleword	A 32-bit value.
DW	Doubleword.
EDC	Electrical design current. Indicates the maximum current the voltage rail can demand for a short, thermally insignificant time.
ECS	Extended Configuration Space.
FCH	The integrated platform subsystem that contains the IO interfaces and bridges them to the system

	BIOS. Previously included in the Southbridge.
FDS	Functional Data Sheet. There is one FDS for each package type. See docAM4 or docSFP6.
FID	Frequency Identifier. Specifies the PLL frequency multiplier for a given clock domain.
FreeRunSampleTimer	An internal free running timer used by many power management features.
GB	Gbyte or Gigabyte; 1,073,741,824 bytes.
GT/s	Giga-Transfers per second.
HTC	Hardware Thermal Control.
HTC-active state	Hardware-controlled lower-power, lower performance state used to reduce temperature.
IFCM	Isochronous flow-control mode, as defined in the link specification.
IO configuration	Access to configuration space though IO ports CF8h and CFCh.
IP	In electronic design, a semiconductor Intellectual Property, IP, or IP block is a reusable unit of logic, cell, or integrated circuit layout design that is the intellectual property of one party.
KB	Kbyte or Kilobyte; 1024 bytes.
Master abort	This is a PCI-defined term that is applied to transactions on other than PCI buses. It indicates that the transaction is terminated without affecting the intended target; Reads return all 1s; Writes are discarded; the master abort error code is returned in the response, if applicable; master abort error bits are set if applicable.
MB	Megabyte; 1024 KB.
MMIO	Memory-Mapped Input-Output range. This is physical address space that is mapped to the IO functions such as the IO links or MMIO configuration.
MMIO configuration	Access to configuration space through memory space.
Node	A node, is an integrated circuit device that includes one to 8 cores (one Core Complex).
OW	Octword. An 128-bit value.
PCIe®	PCI Express.
PCS	Physical Coding Sublayer.
Processor	A package containing one or more Nodes. See Node.
QW	Quadword. A 64-bit value.
REFCLK	Reference clock. Refers to the clock frequency (100 MHz) or the clock period (10 ns) depending on the context used.
RX	Receiver.
Shutdown	A state in which the affected core waits for either INIT, RESET, or NMI. When shutdown state is entered, a shutdown special cycle is sent on the IO links.
SMAF	System Management Action Field. This is the code passed from the SMC to the processors in STPCLK assertion messages.
SMC	System Management Controller. This is the platform device that communicates system management state information to the processor through an IO link, typically the system IO hub.
Speculative event	A performance monitor event counter that counts all occurrences of the event even if the event occurs during speculative code execution.
SSC	Spread Spectrum Clocking.
TDC	Thermal Design Current.
TDP	Thermal Design Power. A power consumption parameter that is used in conjunction with thermal specifications to design appropriate cooling solutions for the processor.
Token	A scheduler entry used in various DF queues to track outstanding requests.
TOM	Top of Memory.
TOM2	Top of extended Memory.
TX	Transmitter.
UMI	Unified Media Interface. The link between the processor and the FCH.
VID	Voltage level identifier.

Warm reset	RESET_L is asserted only (while PWROK stays high).
XBAR	Cross bar; command packet switch.

1.6 Changes Between Revisions and Product Variations

1.6.1 Revision Conventions

The processor revision is specified by CPUID_Fn00000001_EAX (FamModStep) or CPUID_Fn80000001_EAX (FamModStepExt). This document uses a revision letter instead of specific model numbers. Where applicable, the processor stepping is indicated after the revision letter. All behavior marked with a revision letter apply to future revisions unless they are superseded by a change in a later revision. See the revision guide in 1.2 [Reference Documents] for additional information about revision determination.

1.7 Package

1.7.1 Package type

The following packages are supported.

Table 12: Package Definitions

Term	Description
AM4	Desktop, single die, single socket. For client desktop platform (uPGA) DDR4. AM4 = (Core::X86::Cpuid::BrandId[PkgType] == 02h).
FP6	Notebook package for direct solder boards (uPGA). FP6 = (Core::X86::Cpuid::BrandId[PkgType] == 00h).

1.8 Processor Overview

1.8.1 Features

The Family 19h Models 50h-5Fh addition to AMD's offering of Accelerated Processing Units (APU). This System-On-a-Chip (SoC) has been created to meet the needs of energy efficient, performance rich solution laptop and mainstream desktop computing environments based on the x86 CPU architecture for 9th Generation APUs. It features AMD's Infinity Fabric™ (Scalable Data Fabric or SDF) for these market segments maximizing bandwidth utilization across the system with minimal latencies to boost overall system performance. The SoC is a solution that includes integrated IO, graphics, multimedia, and memory interfaces, where no supporting chipset is necessary, resulting in a lower Bill of Materials (BoM) cost.

- Package:
  - FP6 Mainstream Notebook class package.
  - AM4 Desktop class package.
- 4.5W-55W Thermal Design Power (TDP) Ordering Part Numbers (OPN) available for energy limited mobile solutions.
- Central Processing Units (CPU):
  - Core Complex (CCX) with up to 8 CUs, where each CU may run in single-thread mode (1T) or two-thread SMT mode (2T), for a total of up to 16T.

    - 512KiB of L2 per CU, for a total of 4MiB L2.
    - 16MB L3 size for the CCX.
- Integrated Graphics.
- Multimedia Hub (MMHUB):
    - Video Controller.
    - Audio Co-Processor:
        - Audio DSP for low power audio playback (Azalea).
        - High Definition Audio.
    - Display Controller:
        - Supports maximum 4 independent display timings simultaneously.
- Scalable Data Fabric.
- Memory interface:
    - 2 Unified Memory Controllers (UMC), supporting two x64b DRAM channels for DDR4 or four x32b DDR channels for LPDDR4.
- System Management Unit (SMU):
    - Platform Security Processor and System Management Unit.
    - Thermal monitoring.
    - Power gating.
- NBIO:
    - 1 IOHUB.
    - 7x16 and 3x16 PCIe® controllers.
    - Support for OBFF and LTR end-to-end.
- FCH :
    - ACPI.
    - CLKGEN/CGPLL.
    - GPIOs (varying number depending on muxing).
    - Low Pin Count (LPC) interface.
    - Real-Time Clock (RTC).
    - SMBus (2 ports).
    - eSPI.
    - UART (2 ports).
- Ethernet complex:
    - 2 Ethernet ports.
- SATA:
    - 4 Port SATA.
    - Two SATA controllers supporting x2 lanes of SATA Gen1/Gen2/Gen3.
- USB:
    - 2 ports of USB3.1 Gen2 with integrated Type-C Switch with DP Alt Mode support.
    - 2 ports of USB3.1 Gen2.
    - 4 port of USB2.0.
- PHY for USB Type-C with integrated DP Alt Mode Switching.

The table, Table 13 [PCI Device ID Assignments.], shows the Family 19h, Models 50h-5Fh PCI Vendor ID and Device ID assignments. Graphics uses the ATI Vendor ID of 1002h, the others use the AMD Vendor ID of 1022h.

Table 13: PCI Device ID Assignments.

Vendor ID	Device ID	Bus	Device	Function	Component
1022h	166Ah	0	24	0	Data Fabric: Device 18h; Function 0
1022h	166Bh	0	24	1	Data Fabric: Device 18h; Function 1
1022h	166Ch	0	24	2	Data Fabric: Device 18h; Function 2
1022h	166Dh	0	24	3	Data Fabric: Device 18h; Function 3

1022h	166Eh	0	24	4	Data Fabric: Device 18h; Function 4
1022h	166Fh	0	24	5	Data Fabric: Device 18h; Function 5
1022h	1670h	0	24	6	Data Fabric: Device 18h; Function 6
1022h	1671h	0	24	7	Data Fabric: Device 18h; Function 7
1022h	1630h	0	0	0	Root Complex
1022h	1631h	0	0	2	IOMMU
1022h	1632h	0	1	0	PCIe® Dummy Host Bridge
1022h	1633h	0	1	1	PCIe® GPP Bridge 0
1022h	1633h	0	1	2	PCIe® GPP Bridge 1
1022h	1633h	0	1	3	PCIe® GPP Bridge 2
1022h	1632h	0	2	0	PCIe® Dummy Host Bridge
1022h	1634h	0	2	1	PCIe® GPP Bridge 0
1022h	1634h	0	2	2	PCIe® GPP Bridge 1
1022h	1634h	0	2	3	PCIe® GPP Bridge 2
1022h	1634h	0	2	4	PCIe® GPP Bridge 3
1022h	1634h	0	2	5	PCIe® GPP Bridge 4
1022h	1634h	0	2	6	PCIe® GPP Bridge 5
1022h	1634h	0	2	7	PCIe® GPP Bridge 6
1022h	1632h	0	8	0	PCIe® Dummy Host Bridge
1022h	1635h	0	8	1	Internal PCIe® GPP Bridge 0 to Bus A
1022h	1635h	0	8	2	Internal PCIe® GPP Bridge 1 to Bus B
1022h	1635h	0	8	3	Internal PCIe® GPP Bridge 2 to Bus C
1022h	1455h	A	0	0	PCIe® Dummy Function
1022h	1639h	A	0	3	USB3.1 (USB0)
1022h	1639h	A	0	4	USB3.1 (USB1)
1022h	15E2h	A	0	5	Audio Processor (ACP)
1022h	15E3h	A	0	6	Audio Processor – HD Audio Controller (Standalone AZ)
1022h	1455h	B	0	0	PCIe® Dummy Function
1022h	7901h	B	0	0	SATA AHCI Mode with MS Driver support
1022h	7904h	B	0	0	SATA AHCI Mode with AMD driver support
1022h	790Bh	0	20	0	SMBus Controller
1022h	790Eh	0	20	3	LPC Bridge
1022h	7916h	B	0	1	SATA Controller; SATA Raid/AHCI Mode
1022h	7917h	B	0	1	SATA Controller: SATA Raid AHCI Mode for second vendor
1022h	1641h	B	0	2	10 GbE Controller Port 0 (XGBE0)
1022h	1641h	B	0	3	10 GbE Controller Port 1 (XGBE1)
1022h	1455h	C	0	0	PCIe® Dummy Function
1022h	1644h	C	0	2	I2S/AC'97 Audio
1002h	1638h	A	0	0	Internal GPU (GFX) Device ID is OPN dependent.
1002h	15E7h	A	0	0	Internal GPU (GFX) Device ID is OPN dependent.
1002h	1637h	A	0	1	Display HD Audio Controller (GFXAZ)

Note: In Table 13 [PCI Device ID Assignments.], programmable bus numbers are labeled A and B. Buses with different labels cannot be assigned the same bus number.

Note: Vendor ID 1002h is used for Internal GPU (1638h) and Display HD Audio Controller (1637h).

2 Core Complex (CCX)

2.1 Processor x86 Core

2.1.1 Core Definitions

Table 14: Definitions

Term	Description
BSC	Boot strap core. Core 0 of the BSP.
BSP	Boot strap processor.
Canonical-address	An address in which the state of the most-significant implemented bit is duplicated in all the remaining higher-order bits, up to bit[63].
CCX	Core Complex where more than one core shares L3 resources.
CMP	Specifies the core number.
Core	The instruction execution unit of the processor when the term Core is used in a x86 core context.
CoreCOF	Core current operating frequency in MHz. CoreCOF = (Core::X86::Msr::PStateDef[CpuFid[7:0]]/Core::X86::Msr::PStateDef[CpuDfsId])*200. A nominal frequency reduction can occur if spread spectrum clocking is enabled.
CPL	Current Privilege Level of the running task when the term CPL is used in a x86 core context.
CpuCoreNum	Specifies the core number.
#GP	A general-protection exception.
#GP(0)	Notation indicating a general-protection exception (#GP) with error code of 0.
HWPF	Hardware Prefetcher.
IBS	Instruction based sampling.
IO configuration	Access to configuration space through IO ports CF8h and CFCh.
IORR	IO range register.
L1 cache	The level 1 caches (instruction cache and the data cache).
L2 cache	The level 2 caches.
L3	Level 3 Cache. The L3 term is also in Addrmaps to enumerate CCX units.
L3 cache	Level 3 Cache.
Linear (virtual) address	The address generated by a core after the segment is applied.
LINT	Local interrupt.
Logical address	The address generated by a core before the segment is applied.
LRU	Least recently used.
LVT	Local vector table. A collection of APIC registers that define interrupts for local events (e.g., APIC[530:500] [Extended Interrupt [3:0] Local Vector Table]).
Macro-op	The front-end of the pipeline breaks instructions into macro-ops and transfers (dispatches) them to the back-end of the pipeline for scheduling and execution. See Software Optimization Guide.
Micro-op	Processor schedulers break down macro-ops into sequences of even simpler instructions called micro-ops, each of which specifies a single primitive operation. See Software Optimization Guide.
NBC	NBC=(CPUID Fn00000001_EBX[LocalApicId[3:0]] == 0). Node Base Core. The lowest numbered core in the node.
MTRR	Memory-type range register. The MTRRs specify the type of memory associated with various

	memory ranges.
NTA	Non-Temporal Access.
PTE	Page table entry.
SMI	System management interrupt.
SMM	System Management Mode.
SMT	Simultaneous multithreading. See Core::X86::Cpuid::CoreId[ThreadsPerCore].
Speculative event	A performance monitor event counter that counts all occurrences of the event even if the event occurs during speculative code execution.
SVM	Secure virtual machine.
Thread	One architectural context for instruction execution.
WDT	Watchdog timer. A timer that detects activity and triggers an error if a specified period of time expires without the activity.
X2APICEN	x2 APIC is enabled. X2APICEN = (Core::X86::Msr::APIC_BAR[ApicEn] && Core::X86::Msr::APIC_BAR[x2ApicEn]).

2.1.2 Secure Virtual Machine Mode (SVM)

Support for SVM mode is indicated by Core::X86::Cpuid::FeatureExtIdEcx[SVM].

2.1.2.1 BIOS support for SVM Disable

The BIOS should include the following user setup options to enable and disable AMD Virtualization™ technology.

2.1.2.1.1 Enable AMD Virtualization™

- Core::X86::Msr::VM_CR[SvmeDisable] = 0.
- Core::X86::Msr::VM_CR[Lock] = 1.
- Core::X86::Msr::SvmLockKey[SvmLockKey] = 0000_0000_0000_0000h.

2.1.2.1.2 Disable AMD Virtualization™

- Core::X86::Msr::SvmLockKey[SvmLockKey] = 0000_0000_0000_0000h.
- Core::X86::Msr::VM_CR[SvmeDisable] = 1.
- Core::X86::Msr::VM_CR[Lock] = 1.

The BIOS may also include the following user setup options to disable AMD Virtualization technology.

2.1.2.1.3 Disable AMD Virtualization™, with a user supplied key

- Core::X86::Msr::VM_CR[SvmeDisable] = 1.
- Core::X86::Msr::VM_CR[Lock] = 1.
- Core::X86::Msr::SvmLockKey[SvmLockKey] programmed with value supplied by user. This value should be stored in NVRAM.

2.1.3 Memory Encryption

For details of the memory encryption, see docAPM2 section Secure Encrypted Virtualization. See docAPM2 section Enabling Memory Encryption Extensions for details about enabling memory encryption extensions.

2.1.4 Effective Frequency

The effective frequency interface allows software to discern the average, or effective, frequency of a given core over a configurable window of time. This provides software a measure of actual performance rather than forcing software to assume the current frequency of the core is the frequency of the last P-state requested. Core::X86::Msr::MPERF is incremented by hardware at the P0 frequency while the core is in C0. Core::X86::Msr::APERF increments in proportion to the actual number of core clocks cycles while the core is in C0.

The following procedure calculates effective frequency using Core::X86::Msr::MPERF and Core::X86::Msr::APERF:

1. At some point in time, write 0 to both MSRs.
2. At some later point in time, read both MSRs.
3. Effective frequency = (value read from Core::X86::Msr::APERF / value read from Core::X86::Msr::MPERF) * P0 frequency.

Additional notes:

- The amount of time that elapses between steps 1 and 2 is determined by software.
- It is software's responsibility to disable interrupts or any other events that may occur in between the Write of Core::X86::Msr::MPERF and the Write of Core::X86::Msr::APERF in step 1 or between the Read of Core::X86::Msr::MPERF and the Read of Core::X86::Msr::APERF in step 2.
- The behavior of Core::X86::Msr::MPERF and Core::X86::Msr::APERF may be modified by Core::X86::Msr::HWCR[EffFreqCntMwait].
- The effective frequency interface provides +/- 50MHz accuracy if the following constraints are met:
    - Effective frequency is read at most one time per millisecond.
    - When reading or writing Core::X86::Msr::MPERF and Core::X86::Msr::APERF software executes only MOV instructions, and no more than 3 MOV instructions, between the two RDMSR or WRMSR instructions.
    - Core::X86::Msr::MPERF and Core::X86::Msr::APERF are invalid if an overflow occurs.

2.1.5 Address Space

2.1.5.1 Virtual Address Space

The processor supports 48-bit address bits of virtual memory space (256 TB) as indicated by Core::X86::Cpuid::LongModeInfo.

2.1.5.2 Physical Address Space

The processor supports a 48-bit physical address space. See Core::X86::Cpuid::LongModeInfo.
The processor master aborts the following upper-address transactions (to address PhysAddr):

- Link or core requests with non-zero PhysAddr[63:48].

2.1.5.3 System Address Map

The processor defines a Reserved memory address region starting at FFFD_0000_0000h and extending up to FFFF_FFFF_FFFFh. System software must not map memory into this region. Downstream host accesses to the Reserved address region results in a page fault. Upstream system device accesses to the reserved address region results in an undefined operation.

2.1.5.3.1 Memory Access to the Physical Address Space

All memory accesses to the physical address space from a core are sent to its associated Data Fabric (DF). All memory accesses from a link are routed through the DF. An IO link access to physical address space indicates to the DF the cache attribute (Coherent or Non-coherent, based on bit[0] of the Sized Read and Write commands).

A core access to physical address space has two important attributes that must be determined before issuing the access to the NB: the memory type (e.g., WB, WC, UC; as described in the MTRRs) and the access destination (DRAM or MMIO).

If the memory map maps a region as DRAM that is not populated with real storage behind it, then that area of DRAM must be mapped as UC memtype.

This mechanism is managed by the BIOS and does not require any setup or changes by system software.

2.1.5.3.1.1 Determining Memory Type

The memory type for a core access is determined by the highest priority of the following ranges that the access falls in: 1=Lowest priority.

1. The memory type as determined by architectural mechanisms.
    - See the docAPM2 chapter titled "Memory System", sections "Memory-Type Range Registers" and "Page-Attribute Table Mechanism".
    - See the docAPM2 chapter titled "Nested Paging", section "Combining Memory Types, MTRRs".
    - See Core::X86::Msr::MTRRdefType, Core::X86::Msr::MtrrVarBase, Core::X86::Msr::MtrrVarMask, Core::X86::Msr::MtrrFix_64K and Core::X86::Msr::MtrrFix_16K_0 through Core::X86::Msr::MtrrFix_4K_7.
2. TSeg & ASeg SMM mechanism (See Core::X86::Msr::SMMAddr and Core::X86::Msr::SMMMask).
3. CR0[CD]: If (CR0[CD] == 1) then MemType = CD.
4. MMIO configuration space, APIC space.
    - MMIO APIC space and MMIO config space must not overlap.
    - MemType = UC.
5. If ("In SMM Mode"&& ~((Core::X86::Msr::SMMMask[AValid] && "The address falls within the ASeg region") || (Core::X86::Msr::SMMMask[TValid] && "The address falls within the TSeg region"))) then MemType = CD.

2.1.6 Configuration Space

PCI-defined configuration space was originally defined to allow up to 256 bytes of register space for each function of each device; these first 256 bytes are called base configuration space (BCS). It was expanded to support up to 4096 bytes per function; bytes 256 through 4095 are called extended configuration space (ECS).

The processor includes configuration space registers located in both BCS and ECS. Processor configuration space is accessed through bus 0, devices 18h to 1Fh, where device 18h corresponds to node 0 and device 1Fh corresponds to node 7. See 2.1.6.3 [Processor Configuration Space].

Configuration space is accessed by the processor through two methods as follows:

- IO-space configuration: IO instructions to addresses CF8h and CFCh.
    - Enabled through IO::IoCfgAddr[ConfigEn], which allows access to BCS.
    - Use of IO-space configuration can be programmed to generate GP faults through Core::X86::Msr::HWCR[IoCfgGpFault].
    - SMI trapping for these accesses is specified by Core::X86::Msr::SMI_ON_IO_TRAP_CTL_STS and Core::X86::Msr::SMI_ON_IO_TRAP.
- MMIO configuration: configuration space is a region of memory space.
    - The base address and size of this range is specified by Core::X86::Msr::MmioCfgBaseAddr. The size is controlled by the number of configuration-space bus numbers supported by the system. Accesses to this range are converted configuration space as follows:

- Address[31:0] = {0h, bus[7:0], device[4:0], function[2:0], offset[11:0]}.

The BIOS may use either configuration space access mechanism during boot. Before booting the OS, BIOS must disable IO access to ECS, enable MMIO configuration and build an ACPI defined MCFG table. BIOS ACPI code must use MMIO to access configuration space.

2.1.6.1 MMIO Configuration Coding Requirements

MMIO configuration space accesses must use the uncacheable (UC) memory type.
Instructions used to read MMIO configuration space are required to take the following form:

```
mov eax/ax/al, any_address_mode;
```

Instructions used to write MMIO configuration space are required to take the following form:

```
mov any_address_mode, eax/ax/al;
```

No other source/target registers may be used other than eax/ax/al.

In addition, all such accesses are required not to cross any naturally aligned DW boundary. Access to MMIO configuration space registers that do not meet these requirements result in undefined behavior.

2.1.6.2 MMIO Configuration Ordering

Since MMIO configuration cycles are not serializing in the way that IO configuration cycles are, their ordering rules relative to posted may result in unexpected behavior.

Therefore, processor MMIO configuration space is designed to match the following ordering relationship that exists naturally with IO-space configuration: if a core generates a configuration cycle followed by a posted Write cycle, then the posted Write is held in the processor until the configuration cycle completes. As a result, any unexpected behavior that might have resulted if the posted Write cycle were to pass MMIO configuration cycle is avoided.

2.1.6.3 Processor Configuration Space

Accesses to unimplemented registers of implemented functions are ignored: Writes dropped; Reads return 0. Accesses to unimplemented functions also ignored: Writes are dropped; however, Reads return all F's. The processor does not log any master abort events for accesses to unimplemented registers or functions.

Accesses to device numbers of devices not implemented in the processor are routed based on the configuration map registers. If such requests are master aborted, then the processor can log the event.

2.1.7 PCI Configuration Legacy Access

IOx0CF8 [IO-Space Configuration Address] (IO::IoCfgAddr)
Read-write. Reset: 0000_0000h.
IO::IoCfgAddr, and IO::IoCfgData are used to access system configuration space, as defined by the PCI specification. IO::IoCfgAddr provides the address register and IO::IoCfgData provides the data port. Software sets up the configuration address by writing to IO::IoCfgAddr. Then, when an access is made to IO::IoCfgData, the processor generates the corresponding configuration access to the address specified in IO::IoCfgAddr. See 2.1.6 [Configuration Space]. IO::IoCfgAddr may only be accessed through aligned, DW IO Reads and Writes; otherwise, the accesses are passed to

the appropriate IO link. Accesses to IO::IoCfgAddr and IO::IoCfgData received from an IO link are treated as all other IO transactions received from an IO link. IO::IoCfgAddr and IO::IoCfgData in the processor are not accessible from an IO link.	
_aliasIO; IOx0CF8; IO=0000_0000h	
Bits	**Description**
31	**ConfigEn**: **configuration space enable**. Read-write. Reset: 0. 0=IO Read and Write accesses are passed to the appropriate IO link and no configuration access is generated. 1=IO Read and Write accesses to IO::IoCfgData are translated into configuration cycles at the configuration address specified by this register.
30:28	Reserved.
27:24	**ExtRegNo**: **extended register number**. Read-write. Reset: 0h. ExtRegNo provides bits[11:8] and RegNo provides bits[7:2] of the byte address of the configuration register.
23:16	**BusNo**: **bus number**. Read-write. Reset: 00h. Specifies the bus number of the configuration cycle.
15:11	**Device**: **device number**. Read-write. Reset: 00h. Specifies the device number of the configuration cycle.
10:8	**Function**. Read-write. Reset: 0h. Specifies the function number of the configuration cycle.
7:2	**RegNo**: **register address**. Read-write. Reset: 00h. See IO::IoCfgAddr[ExtRegNo].
1:0	Reserved.

IOx0CFC [IO-Space Configuration Data Port] (IO::IoCfgData)

Read-write. Reset: 0000_0000h.	
_aliasIO; IOx0CFC; IO=0000_0000h	
Bits	**Description**
31:0	**Data**. Read-write. Reset: 0000_0000h. See IO::IoCfgAddr.

2.1.8 System Software Interaction With SMT Enabled

If Core::X86::Cpuid::CoreId[ThreadsPerCore] > 0, then SMT is enabled in all cores in the system. When SMT is enabled, the resources of each core are dynamically balanced among the hardware threads executing on that core. The number of hardware threads (hereafter "threads") supported by a single core when SMT is enabled is reported in Core::X86::Cpuid::CoreId[ThreadsPerCore]. System software that is SMT-aware may take advantage of the knowledge that core resources are being shared among multiple threads when scheduling tasks to be run by each thread on each core. System software that is not SMT-aware sees each thread as an independent core.

2.1.9 Register Sharing

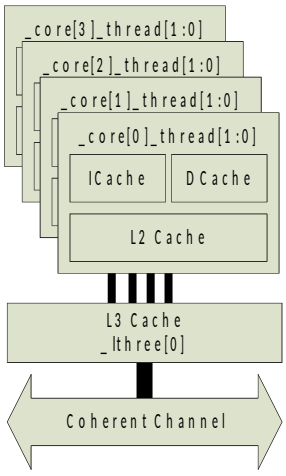


Figure 23: Register Sharing Domains

MSR0000_0010 [Time Stamp Counter] (TSC)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.	
Core::X86::Msr::TSC; lthree0_core[3:0]_thread[1:0]; MSR00000010	
Bits	**Description**
63:0	**TSC**: **time stamp counter**. Read-write,Volatile. Reset: 0. The TSC increments at the P0 frequency. The TSC counts at the same rate in all P-states, all C states, S0, or S1. A read of this MSR in guest mode is affected by Core::X86::Msr::TscRateMsr. The value (TSC/TSCRatio) is the TSC P0 frequency based value (as if TSCRatio == 1.0) when (TSCRatio != 1.0).

Figure 24: Instance Parameters

Instances of core registers are designated as lthree[n:0]_core[n:0]_thread[1:0]. Core registers may be shared at various levels of hierarchy as one register instance per node, per L3 complex, per core or per thread. The absence of the instance parameter _thread[1:0] signifies that there is not a specific instance of said register per thread and thus the register is shared between thread[1] and thread[0]. Similarly, the absence of the instance parameter _core[n:0] signifies that there is not a specific instance of said register per core and thus the register is shared by all cores in that L3 complex, and so on. The absence of instance parameters indicate there is one shared register at the node level. Software must coordinate writing to shared registers with other threads in the same sharing hierarchy level.

2.1.10 Timers

Each core includes the following timers. These timers do not vary in frequency regardless of the current P-state or C-state.

- Core::X86::Msr::TSC; the TSC increments at the rate specified by the P0 Pstate.
- The APIC timer (Core::X86::Apic::TimerInitialCount and Core::X86::Apic::TimerCurrentCount), which increments at the rate of 2xCLKIN; the APIC timer may increment in units of between 1 and 8.

2.1.11 Interrupts

2.1.11.1 System Management Mode (SMM)

System management mode (SMM) is typically used for system control activities such as power management. These activities are typically transparent to the operating system.

2.1.11.1.1 SMM Overview

SMM is entered by a core on the next instruction boundary after a system management interrupt (SMI) is received and recognized. A core may be programmed to broadcast a special cycle to the system, indicating that it is entering SMM mode. The core then saves its state into the SMM memory state save area and jumps to the SMI service routine (or SMI handler). The pointer to the SMI handler is specified by MSRs. The code and data for the SMI handler are stored in the SMM memory area, which may be isolated from the main memory accesses.

The core returns from SMM by executing the RSM instruction from the SMI handler. The core restores its state from the SMM state save area and resumes execution of the instruction following the point where it entered SMM. The core may be programmed to broadcast a special bus cycle to the system, indicating that it is exiting SMM mode.

2.1.11.1.2 Mode and Default Register Values

The software environment after entering SMM has the following characteristics:

- Addressing and operation is in Real mode.
  - A far jump, call or return in the SMI handler can only address the lower 1M of memory, unless the SMI handler first switches to protected mode.
  - If (Core::X86::Msr::SMM_BASE[SmmBase] >= 0010_0000h) then:
    - The value of the CS selector is undefined upon SMM entry.
    - The undefined CS selector value should not be used as the target of a far jump, call, or return.
- 4-Gbyte segment limits.
- Default 16-bit operand, address, and stack sizes (instruction prefixes can override these defaults).
- Control transfers that do not override the default operand size truncate the EIP to 16 bits.
- Far jumps or calls cannot transfer control to a segment with a base address requiring more than 20 bits, as in Real mode segment-base addressing, unless a change is made into protected mode.
- Interrupt vectors use the Real mode interrupt vector table.
- The IF flag in EFLAGS is cleared (INTR is not recognized).
- The TF flag in EFLAGS is cleared.
- The NMI and INIT interrupts are masked.
- Debug register DR7 is cleared (debug traps are disabled).

The SMM base address is specified by Core::X86::Msr::SMM_BASE[SmmBase]. Important offsets to the base address pointer are:

- Core::X86::Msr::SMM_BASE[SmmBase] + 8000h: SMI handler entry point.
- Core::X86::Msr::SMM_BASE[SmmBase] + FE00h - FFFFh: SMM state save area.

2.1.11.1.3 SMI Sources And Delivery

The processor accepts SMIs as link-defined interrupt messages only. The core/node destination of these SMIs is a function of the destination field of these messages. However, the expectation is that all such SMI messages are specified to be delivered globally (to all cores of all nodes).

There are also several local events that can trigger SMIs. However, these local events do not generate SMIs directly. Each of them triggers a programmable IO cycle that is expected to target the SMI command port in the IO hub and trigger a global SMI interrupt message back to the coherent fabric.

Local sources of SMI events that generate the IO cycle specified in Core::X86::Msr::SmiTrigIoCycle are:

- In the core, as specified by:
  - Core::X86::Msr::McExcepRedir.
  - Core::X86::Msr::SMI_ON_IO_TRAP.
- All local APIC LVT registers programmed to generate SMIs.

The status for these are stored in Core::X86::Smm::LocalSmiStatus.

2.1.11.1.4 SMM Initial State

After storing the save state, execution starts at Core::X86::Msr::SMM_BASE[SmmBase] + 08000h. The SMM initial state is specified in the following table.

Table 15: SMM Initial State

Register	SMM **Initial State**
CS	SmmBase[19:4]

DS	0000h
ES	0000h
FS	0000h
GS	0000h
SS	0000h
General-Purpose Registers	Unmodified.
EFLAGS	0000_0002h
RIP	0000_0000_0000_8000h
CR0	Bits[0,2,3,31] cleared (PE, EM, TS, and PG); remainder is unmodified.
CR4	0000_0000_0000_0000h
GDTR	Unmodified.
LDTR	Unmodified.
IDTR	Unmodified.
TR	Unmodified.
DR6	Unmodified.
DR7	0000_0000_0000_0400h
EFER	All bits are cleared except bit[12] (SVME) which is unmodified.

2.1.11.1.5 SMM Save State

In the following table, the offset field provides the offset from the SMM base address specified by Core::X86::Msr::SMM_BASE[SmmBase].

Table 16: SMM Save State

Offset	Size	Contents		Access
FE00h	Word	ES	Selector	Read-only
FE02h	6 Bytes		Reserved	
FE08h	Quadword		Descriptor in memory format	
FE10h	Word	CS	Selector	Read-only
FE12h	6 Bytes		Reserved	
FE18h	Quadword		Descriptor in memory format	
FE20h	Word	SS	Selector	Read-only
FE22h	6 Bytes		Reserved	
FE28h	Quadword		Descriptor in memory format	
FE30h	Word	DS	Selector	Read-only
FE32h	6 Bytes		Reserved	
FE38h	Quadword		Descriptor in memory form	
FE40h	Word	FS	Selector	Read-only
FE42h	2 Bytes		Reserved	
FE44h	Doubleword		FS Base {16'b[47], 47:32}(note 1)	
FE48h	Quadword		Descriptor in memory format	
FE50h	Word	GS	Selector	Read-only
FE52h	2 Bytes		Reserved	
FE54h	Doubleword		GS Base {16'b[47], 47:32}(note 1)	
FE58h	Quadword		Descriptor in memory format	

FE60h	4 Bytes	GDTR	Reserved	Read-only
FE64h	Word		Limit	
FE66h	2 Bytes		Reserved	
FE68h	Quadword		Descriptor in memory format	
FE70h	Word	LDTR	Selector	Read-only
FE72h	Word		Attributes	
FE74h	Doubleword		Limit	
FE78h	Quadword		Base	
FE80h	4 Bytes	IDTR	Reserved	Read-only
FE84h	Word		Limit	
FE86h	2 Bytes		Reserved	
FE88h	Quadword		Base	
FE90h	Word	TR	Selector	Read-only
FE92h	Word		Attributes	
FE94h	Doubleword		Limit	
FE98h	Quadword		Base	
FEA0h	Quadword	IO_RESTART_RIP		
FEA8h	Quadword	IO_RESTART_RCX		
FEB0h	Quadword	IO_RESTART_RSI		
FEB8h	Quadword	IO_RESTART_RDI		
FEC0h	Doubleword	Core::X86::Smm::TrapOffset [SMM IO Trap Offset]		Read-only
FEC4	Doubleword	Core::X86::Smm::LocalSmiStatus		Read-only
FEC8h	Byte	Core::X86::Smm::IoRestart		Read-write
FEC9h	Byte	Core::X86::Smm::AutoHalt		Read-write
FECAh	Byte	Core::X86::Smm::NmiMask		Read-write
FECBh	5 Bytes	Reserved		
FED0h	Quadword	EFER		Read-only
FED8h	Quadword	Core::X86::Smm::SvmState		Read-only
FEE0h	Quadword	Guest VMCB physical address		Read-only
FEE8h	Quadword	SVM Virtual Interrupt Control		Read-only
FEF0h	16 Bytes	Reserved		
FEFCh	Doubleword	Core::X86::Smm::SmmRevID		Read-only
FF00h	Doubleword	Core::X86::Smm::SmmBase		Read-write
FF04h	28 Bytes	Reserved		
FF20h	Quadword	Guest PAT		Read-only
FF28h	Quadword	Host EFER (note 2)		
FF30h	Quadword	Host CR4 (note 2)		
FF38h	Quadword	Nested CR3 (note 2)		
FF40h	Quadword	Host CR0 (note 2)		
FF48h	Quadword	CR4		
FF50h	Quadword	CR3		
FF58h	Quadword	CR0		
FF60h	Quadword	DR7		Read-only

FF68h	Quadword	DR6	
FF70h	Quadword	RFLAGS	Read-write
FF78h	Quadword	RIP	Read-write
FF80h	Quadword	R15	
FF88h	Quadword	R14	
FF90h	Quadword	R13	
FF98h	Quadword	R12	
FFA0h	Quadword	R11	
FFA8h	Quadword	R10	
FFB0h	Quadword	R9	
FFB8h	Quadword	R8	
FFC0h	Quadword	RDI	Read-write
FFC8h	Quadword	RSI	
FFD0h	Quadword	RBP	
FFD8h	Quadword	RSP	
FFE0h	Quadword	RBX	
FFE8h	Quadword	RDX	
FFF0h	Quadword	RCX	
FFF8h	Quadword	RAX	

Notes:
1. This notation specifies that bit[47] is replicated in each of the 16 MSBs of the DW (sometimes called sign extended). The 16 LSBs contain bits[47:32].
2. Only used for an SMI in guest mode with nested paging enabled.

The SMI save state includes most of the integer execution unit. Not included in the save state are: the floating-point state, MSRs, and CR2. In order to be used by the SMI handler, these must be saved and restored. The save state is the same, regardless of the operating mode (32-bit or 64-bit).

2.1.11.1.6 System Management State

The following are offsets in the SMM save state area.

SMMxFEC0 [SMM IO Trap Offset] (Core::X86::Smm::TrapOffset)

Read-only,Volatile. Reset: 0000_0000h.

If the assertion of SMI is recognized on the boundary of an IO instruction, Core::X86::Smm::TrapOffset contains information about that IO instruction. For example, if an IO access targets an unavailable device, the system can assert SMI and trap the IO instruction. Core::X86::Smm::TrapOffset then provides the SMI handler with information about the IO instruction that caused the trap. After the SMI handler takes the appropriate action, it can reconstruct and then re-execute the IO instruction from SMM. Or, more likely, it can use Core::X86::Smm::IoRestart to cause the core to re-execute the IO instruction immediately after resuming from SMM.

Bits	Description
31:16	**Port**: **trapped IO port address**. Read-only,Volatile. Reset: 0000h. This provides the address of the IO instruction.
15:12	**BPR**: **IO breakpoint match**. Read-only,Volatile. Reset: 0h.
11	**TF**: **EFLAGS TF value**. Read-only,Volatile. Reset: 0.
10:7	Reserved.
6	**SZ32**: **size 32 bits**. Read-only,Volatile. Reset: 0. 1=Port access was 32 bits.
5	**SZ16**: **size 16 bits**. Read-only,Volatile. Reset: 0. 1=Port access was 16 bits.
4	**SZ8**: **size 8 bits**. Read-only,Volatile. Reset: 0. 1=Port access was 8 bits.
3	**REP**: **repeated port access**. Read-only,Volatile. Reset: 0.

2	**STR**: **string-based port access**. Read-only,Volatile. Reset: 0.
1	**V**: **IO trap word valid**. Read-only,Volatile. Reset: 0. 0=The other fields of this offset are not valid. 1=The core entered SMM on an IO instruction boundary; all information in this offset is valid.
0	**RW**: **port access type**. Read-only,Volatile. Reset: 0. 0=IO Write (OUT instruction). 1=IO Read (IN instruction).

SMMxFEC4 [Local SMI Status] (Core::X86::Smm::LocalSmiStatus)

Read-only,Volatile. Reset: 0000_0000h.

This offset stores status bits associated with SMI sources local to the core. For each of these bits, 1=The associated mechanism generated an SMI.

Bits	Description
31:9	Reserved.
8	**MceRedirSts**: **machine check exception redirection status**. Read-only,Volatile. Reset: 0. This bit is associated with the SMI source specified in Core::X86::Msr::McExcepRedir[RedirSmiEn].
7:4	Reserved.
3:0	**IoTrapSts**: **IO trap status**. Read-only,Volatile. Reset: 0h. Each of these bits is associated with each of the respective SMI sources specified in Core::X86::Msr::SMI_ON_IO_TRAP.

SMMxFEC8 [IO Restart Byte] (Core::X86::Smm::IoRestart)

Read-write. Reset: 00h.

If the core entered SMM on an IO instruction boundary, the SMI handler may write this to FFh. This causes the core to re-execute the trapped IO instruction immediately after resuming from SMM. The SMI handler should only write to this byte if Core::X86::Smm::TrapOffset[V] == 1; otherwise, the behavior is undefined.

If a second SMI is asserted while a valid IO instruction is trapped by the first SMI handler, the core services the second SMI prior to re-executing the trapped IO instruction. Core::X86::Smm::TrapOffset[V] == 0 during the second entry into SMM, and the second SMI handler must not rewrite this byte.

If there is a simultaneous SMI IO instruction trap and debug breakpoint trap, the processor first responds to the SMI and postpones recognizing the debug exception until after resuming from SMM. If debug registers other than DR6 and DR7 are used while in SMM, they must be saved and restored by the SMI handler. If Core::X86::Smm::IoRestart is set to FFh when the RSM instruction is executed, the debug trap does not occur until after the IO instruction is re-executed.

Bits	Description
7:0	**RST**: **SMM IO Restart Byte**. Read-write. Reset: 00h.

SMMxFEC9 [Auto Halt Restart Offset] (Core::X86::Smm::AutoHalt)

Read-write. Reset: 00h.

Bits	Description
7:1	Reserved.
0	**HLT**: **halt restart**. Read-write. Reset: 0. 0=Entered SMM on a normal x86 instruction boundary. 1=Entered SMM from the Halt state. Upon SMM entry, this bit indicates whether SMM was entered from the Halt state. Before returning from SMM, this bit can be written by the SMI handler to specify whether the return from SMM should take the processor back to the Halt state or to the instruction-execution state specified by the SMM state save area (normally, the instruction after the halt). Clearing this bit the returns to the instruction specified in the SMM save state. Setting this bit returns to the halt state. If the return from SMM takes the processor back to the Halt state, the HLT instruction is not refetched and re-executed. However, the Halt special bus cycle is broadcast and the processor enters the Halt state.

SMMxFECA [NMI Mask] (Core::X86::Smm::NmiMask)

Read-write. Reset: 00h.

Bits	Description
7:1	Reserved.
0	**NmiMask**: **NMI Mask**. Read-write. Reset: 0. 0=NMI not masked. 1=NMI masked. Specifies whether NMI was

	masked upon entry to SMM.

SMMxFED8 [SMM SVM State] (Core::X86::Smm::SvmState)

Read-only,Volatile. Reset: 0000_0000_0000_0000h.

This offset stores the SVM state of the processor upon entry into SMM.

Bits	Description
63:4	Reserved.
3	**HostEflagesIF**: **host EFLAGS IF**. Read-only,Volatile. Reset: 0.
2:0	**SvmState**. Read-only,Volatile. Reset: 0h.
	ValidValues:

Value	Description
0h	SMM entered from a non-guest state.
1h	Reserved.
2h	SMM entered from a guest state.
5h-3h	Reserved.
6h	SMM entered from a guest state with nested paging enabled.
7h	Reserved.

SMMxFEFC [SMM Revision Identifier] (Core::X86::Smm::SmmRevID)

Read-only. Reset: 0003_0064h.

This offset stores the SVM state of the processor upon entry into SMM.

Bits	Description
31:18	Reserved.
17	**BRL**. Read-only. Reset: 1. 1=Base relocation supported.
16	**IOTrap**. Read-only. Reset: 1. 1=IO trap supported.
15:0	**Revision**. Read-only. Reset: 0064h.

SMMxFE00 [SMM Base Address] (Core::X86::Smm::SmmBase)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

This offset stores the base of the SMM-State of the processor upon entry into SMM.

Bits	Description
63:32	Reserved.
31:0	**SmmBase**. Read-write,Volatile. Reset: 0000_0000h. See Core::X86::Msr::SMM_BASE[SmmBase].

2.1.11.1.7 Exceptions and Interrupts in SMM

When SMM is entered, the core masks INTR, NMI, SMI, and INIT interrupts. The core clears the IF flag to disable INTR interrupts. To enable INTR interrupts within SMM, the SMM handler must set the IF flag to 1.

Generating an INTR interrupt can be used for unmasking NMI interrupts in SMM. The core recognizes the assertion of NMI within SMM immediately after the completion of an IRET instruction. Once NMI is recognized within SMM, NMI recognition remains enabled until SMM is exited, at which point NMI masking is restored to the state it was in before entering SMM.

While in SMM, the core responds to STPCLK interrupts, as well as to all exceptions that may be caused by the SMI handler.

2.1.11.1.8 The Protected ASeg and TSeg Areas

These ranges are controlled by Core::X86::Msr::SMMAddr and Core::X86::Msr::SMMMask; see those registers for

details.

2.1.11.1.9 SMM Special Cycles

Special cycles can be initiated on entry and exit from SMM to acknowledge to the system that these transitions are occurring. These are controlled by Core::X86::Msr::HWCR[RsmSpCycDis,SmiSpCycDis].

2.1.11.1.10 Locking SMM

The SMM registers (Core::X86::Msr::SMMAddr and Core::X86::Msr::SMMMask) can be locked from being altered by setting Core::X86::Msr::HWCR[SmmLock]. SBIOS must lock the SMM registers after initialization to prevent unexpected changes to these registers.

2.1.11.1.11 SMM Page Configuration Lock

The SMM Page Configuration Lock feature allows SMM handler code to lock the paging configuration. Once locked, the paging configuration cannot be modified until RSM completes.
Core::X86::Cpuid::FeatureExt2Eax[SmmPgCfgLock] Specifies SMM page configuration locking is supported.
Core::X86::Msr::HWCR[SmmPgCfgLock] locks registers related to page configuration. If not in SMM mode, Error-on-write-1. Cleared on RSM instruction.
If Core::X86::Msr::HWCR[SmmPgCfgLock], WRMSR of Core::X86::Msr::EFER results in an error.
If Core::X86::Msr::HWCR[SmmPgCfgLock], MOV CR0, CR3 and CR4 instructions result in an error.

2.1.11.2 Local APIC

Family 19h, Model 50h supports the APIC interrupt controller and the X2APIC interrupt controllers.
See 2.1.11.2.2 [Local APIC Registers] for the APIC registers and Core::X86::Msr::APIC_ID through Core::X86::Msr::ExtendedInterruptLvtEntries for the X2APIC registers.

2.1.11.2.1 Local APIC Functional Description

The local APIC contains logic to receive interrupts from a variety of sources and to send interrupts to other local APICs, as well as registers to control its behavior and report status. Interrupts can be received from:

- IO devices including the IO hub (IO APICs)
- Other local APICs (inter-processor interrupts)
- APIC timer
- Thermal events
- Performance counters
- Legacy local interrupts from the IO hub (INTR and NMI)
- APIC internal errors

The APIC timer, thermal events, performance counters, local interrupts, and internal errors are all considered local interrupt sources, and their routing is controlled by local vector table entries. These entries assign a message type and vector to each interrupt, allow them to be masked, and track the status of the interrupt.

IO and inter-processor interrupts have their message type and vector assigned at the source and are unaltered by the local APIC. They carry a destination field and a mode bit that together determine which local APIC(s) accepts them. The destination mode (DM) bit specifies if the interrupt request packet should be handled in physical or logical destination mode.

2.1.11.2.1.1 Detecting and Enabling

The presence of APIC is detected via Core::X86::Cpuid::FeatureIdEdx[APIC], and the presence of X2APIC is detected via Core::X86::Cpuid::FeatureIdEcx[X2APIC].
The local APIC is enabled via Core::X86::Msr::APIC_BAR[ApicEn]. The X2APIC is enabled via Core::X86::Msr::APIC_BAR[x2ApicEn]. Reset forces the APIC and X2APIC disabled.

2.1.11.2.1.2 APIC Register Space

MMIO APIC space:

- Memory mapped to a 4-KB range. The memory type of this space is the UC memory type. The base address of this range is specified by {Core::X86::Msr::APIC_BAR[ApicBar[47:12]],000h}.
- The mnemonic is defined to be APICxXXX; where XXX is the byte address offset from the base address starting with APICx020 through APICx530 (Core::X86::Apic::ApicId - Core::X86::Apic::ExtendedInterruptLvtEntries).
- Treated as normal memory space when APIC is disabled, as specified by Core::X86::Msr::APIC_BAR[ApicEn].

MSR X2APIC space:

- The local APIC register space in x2APIC mode.
- MMIO APIC registers in x2APIC mode is defined by the register from MSR0000_0802 to MSR0000_08[53:50] (Core::X86::Msr::APIC_ID through Core::X86::Msr::ExtendedInterruptLvtEntries).
- If (Core::X86::Msr::APIC_BAR[x2ApicEn] == 0) then GP-read-write.
- RDMSR/WRMSR will occur in program order.

2.1.11.2.1.3 ApicId Enumeration Requirements

Note: Family 19h processors do not require contiguous ApicId assignments.

Operating systems are expected to use Core::X86::Cpuid::SizeId[ApicIdSize], the number of least significant bits in the Initial APIC ID that indicate core ID within a processor, in constructing per-core CPUID masks. Core::X86::Cpuid::SizeId[ApicIdSize] determines the maximum number of cores (MNC) that the processor could theoretically support, not the actual number of cores that are actually implemented or enabled on the processor, as indicated by Core::X86::Cpuid::SizeId[NC].

2.1.11.2.1.4 Physical Destination Mode

The interrupt is only accepted by the local APIC whose Core::X86::Apic::ApicId[ApicId] matches the destination field of the interrupt. Physical mode allows up to 255 APICs to be addressed individually.

2.1.11.2.1.5 Logical Destination Mode

A local APIC accepts interrupts selected by Core::X86::Apic::LocalDestination and the destination field of the interrupt using either cluster or flat format as configured by Core::X86::Apic::DestinationFormat[Format].

If flat destinations are in use, bits[7:0] of Core::X86::Apic::LocalDestination[Destination] are checked against bits[7:0] of the arriving interrupt's destination field. If any bit position is set in both fields, the local APIC is a valid destination. Flat format allows up to 8 APICs to be addressed individually.

If cluster destinations are in use, bits[7:4] of Core::X86::Apic::LocalDestination[Destination] are checked against bits[7:4] of the arriving interrupt's destination field to identify the cluster. If all of bits[7:4] match, then bits[3:0] of Core::X86::Apic::LocalDestination[Destination] and the interrupt destination are checked for any bit positions that are set in both fields to identify processors within the cluster. If both conditions are met, the local APIC is a valid destination. Cluster format allows 15 clusters of 4 APICs each to be addressed.

2.1.11.2.1.6 Interrupt Delivery

SMI, NMI, INIT, Startup, and External interrupts are classified as non-vectored interrupts.

When an APIC accepts a non-vectored interrupt, it is handled directly by the processor instead of being queued in the APIC. When an APIC accepts a fixed or lowest-priority interrupt, it sets the bit in Core::X86::Apic::InterruptRequest corresponding to the vector in the interrupt. For local interrupt sources, this comes from the vector field in that interrupt's local vector table entry. The corresponding bit in Core::X86::Apic::TriggerMode is set if the interrupt is level-triggered and cleared if edge-triggered. If a subsequent interrupt with the same vector arrives when the corresponding bit in Core::X86::Apic::InterruptRequest[RequestBits] is already set, the two interrupts are collapsed into one. Vectors[15:0] are Reserved.

2.1.11.2.1.7 Vectored Interrupt Handling

Core::X86::Apic::TaskPriority and Core::X86::Apic::ProcessorPriority each contain an 8-bit priority divided into a main priority (bits[7:4]) and a priority sub-class (bits[3:0]). The task priority is assigned by software to set a threshold priority at which the processor is interrupted.

The processor priority is calculated by comparing the main priority (bits[7:4]) of Core::X86::Apic::TaskPriority[Priority] to bits[7:4] of the 8-bit encoded value of the highest bit set in Core::X86::Apic::InService. The processor priority is the higher of the two main priorities.

The processor priority is used to determine if any accepted interrupts (indicated by Core::X86::Apic::InterruptRequest[RequestBits]) are high enough priority to be serviced by the processor. When the processor is ready to service an interrupt, the highest bit in Core::X86::Apic::InterruptRequest[RequestBits] is cleared, and the corresponding bit is set in Core::X86::Apic::InService[InServiceBits].

When the processor has completed service for an interrupt, it performs a Write to Core::X86::Apic::EndOfInterrupt, clearing the highest bit in Core::X86::Apic::InService[InServiceBits] and causing the next-highest interrupt to be serviced. If the corresponding bit in Core::X86::Apic::TriggerMode[TriggerModeBits] is set, a Write to Core::X86::Apic::EndOfInterrupt is performed on all APICs to complete service of the interrupt at the source.

2.1.11.2.1.8 Interrupt Masking

Interrupt masking is controlled by the Core::X86::Apic::ExtendedApicControl. If Core::X86::Apic::ExtendedApicControl[IerEn] is set, Core::X86::Apic::InterruptEnable are used to mask interrupts. Any bit in Core::X86::Apic::InterruptEnable[InterruptEnableBits] that is clear indicates the corresponding interrupt is masked. A masked interrupt is not serviced and the corresponding bit in Core::X86::Apic::InterruptRequest[RequestBits] remains set.

2.1.11.2.1.9 Spurious Interrupts

In the event that the task priority is set to or above the level of the interrupt to be serviced, the local APIC delivers a spurious interrupt vector to the processor, as specified by Core::X86::Apic::SpuriousInterruptVector. Core::X86::Apic::InService is not changed and no Write to Core::X86::Apic::EndOfInterrupt occurs.

2.1.11.2.1.10 Spurious Interrupts Caused by Timer Tick Interrupt

A typical interrupt is asserted until it is serviced. An interrupt is de-asserted when software clears the interrupt status bit within the interrupt service routine. Timer tick interrupt is an exception since it is de-asserted regardless of whether it is serviced or not.

The processor is not always able to service interrupts immediately (i.e., when interrupts are masked by clearing EFLAGS.IM).

If the processor is not able to service the timer tick interrupt for an extended period of time, the INTR caused by the first timer tick interrupt asserted during that time is delivered to the local APIC in ExtInt mode and latched, and the subsequent timer tick interrupts are lost. The following cases are possible when the processor is ready to service interrupts:

- An ExtInt interrupt is pending, and INTR is asserted. This results in timer tick interrupt servicing. This occurs 50 percent of the time.
- An ExtInt interrupt is pending, and INTR is de-asserted. The processor sends the interrupt acknowledge cycle, but when the PIC receives it, INTR is de-asserted, and the PIC sends a spurious interrupt vector. This occurs 50 percent of the time.

There is a 50 percent probability of spurious interrupts to the processor.

2.1.11.2.1.11 Lowest-Priority Interrupt Arbitration

Fixed and non-vectored interrupts are accepted by their destination APICs without arbitration.

Delivery of lowest-priority interrupts requires all APICs to arbitrate to determine which one accepts the interrupt. If Core::X86::Apic::SpuriousInterruptVector[FocusDisable] is clear, then the focus processor for an interrupt always accepts the interrupt. A processor is the focus of an interrupt if it is already servicing that interrupt (corresponding bit in Core::X86::Apic::InService[InServiceBits] is set) or if it already has a pending request for that interrupt (corresponding bit in Core::X86::Apic::InterruptRequest[RequestBits] is set). If Core::X86::Apic::ExtendedApicControl[IerEn] is set, the interrupt must also be enabled in Core::X86::Apic::InterruptEnable[InterruptEnableBits] for a processor to be the focus processor. If there is no focus processor for an interrupt, or focus processor checking is disabled, then each APIC calculates an arbitration priority value, stored in Core::X86::Apic::ArbitrationPriority, and the one with the lowest result accepts the interrupt.

The arbitration priority value is calculated by comparing Core::X86::Apic::TaskPriority[Priority] with the 8-bit encoded value of the highest bit set in Core::X86::Apic::InterruptRequest[RequestBits] (IRRVec) and the 8-bit encoded value of the highest bit set Core::X86::Apic::InService[InServiceBits] (ISRVec). If Core::X86::Apic::ExtendedApicControl[IerEn] is set the IRRVec and ISRVec are based off the highest enabled interrupt. The main priority bits[7:4] are compared as follows:

```
if ((TaskPriority[Priority[7:4]] >= InterruptRequest[IRRVec[7:4]])
&&(TaskPriority[Priority[7:4]] > InService[ISRVec[7:4]])) {
ArbitrationPriority[Priority] = TaskPriority[Priority]
} elsif { (InterruptRequest[IRRVec[7:4]] > InService[ISRVec[7:4]])
ArbitrationPriority[Priority] = {InterruptRequest[IRRVec[7:4]],0h}
} else {
ArbitrationPriority[Priority] = {InService[ISRVect[7:4]],0h}
}
```

2.1.11.2.1.12 Inter-Processor Interrupts

The Core::X86::Apic::InterruptCommandLow and Core::X86::Apic::InterruptCommandHigh provide a mechanism for generating interrupts in order to redirect an interrupt to another processor, originate an interrupt to another processor, or allow a processor to interrupt itself. A Write to register Core::X86::Apic::InterruptCommandLow causes an interrupt to be generated with the properties specified by the Core::X86::Apic::InterruptCommandLow and Core::X86::Apic::InterruptCommandHigh fields.

Message type (bits[10:8]) == 011b (Remote Read) is deprecated.

Not all combinations of ICR fields are valid. Only the following combinations are valid:
Note: x indicates a don't care.

Table 17: ICR Valid Combinations

Message Type	Trigger Mode	Level	Destination Shorthand
Fixed	Edge	x	x
	Level	Assert	x
Lowest Priority, SMI, NMI, INIT	Edge	x	Destination or all excluding self
	Level	Assert	Destination or all excluding self
Startup	x	x	Destination or all excluding self

2.1.11.2.1.13 APIC Timer Operation

The local APIC contains a 32-bit timer, controlled by Core::X86::Apic::TimerLvtEntry, Core::X86::Apic::TimerInitialCount, and Core::X86::Apic::TimerDivideConfiguration. The processor bus clock is divided by the value in Core::X86::Apic::TimerDivideConfiguration[Div[3:0]] to obtain a time base for the timer. When Core::X86::Apic::TimerInitialCount[Count] is written, the value is copied into Core::X86::Apic::TimerCurrentCount. Core::X86::Apic::TimerCurrentCount[Count] is decremented at the rate of the divided clock. When the count reaches 0, a timer interrupt is generated with the vector specified in Core::X86::Apic::TimerLvtEntry[Vector]. If Core::X86::Apic::TimerLvtEntry[Mode] specifies periodic operation, Core::X86::Apic::TimerCurrentCount[Count] is reloaded with the Core::X86::Apic::TimerInitialCount[Count] value, and it continues to decrement at the rate of the divided clock. If Core::X86::Apic::TimerLvtEntry[Mask] is set, timer interrupts are not generated.

2.1.11.2.1.14 Generalized Local Vector Table

All LVTs (Core::X86::Apic::ThermalLvtEntry to Core::X86::Apic::LVTLINT, and Core::X86::Apic::ExtendedInterruptLvtEntries) support a generalized message type as follows:

- 000b=Fixed
- 010b=SMI
- 100b=NMI
- 111b=ExtINT
- All other messages types are Reserved.

2.1.11.2.1.15 State at Reset

At power-up or reset, the APIC is hardware disabled (Core::X86::Msr::APIC_BAR[ApicEn] == 0) so only SMI, NMI, INIT, and ExtInt interrupts may be accepted.

The APIC can be software disabled through Core::X86::Apic::SpuriousInterruptVector[APICSWEn]. The software disable has no effect when the APIC is hardware disabled.

When a processor accepts an INIT interrupt, the APIC is reset as at power-up, with the exception that:

- Core::X86::Apic::ApicId is unaffected.
- Pending APIC register writes complete.

2.1.11.2.2 Local APIC Registers

APICx020 [APIC ID] (Core::X86::Apic::ApicId)

Read-only.

_lthree0_core[7:0]_thread[1:0]; APICx020; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:24	**ApicId**: **APIC ID**. Read-only. Reset: XXh. The reset value varies based on core number. See 2.1.11.2.1.3 [ApicId Enumeration Requirements].
23:0	Reserved.

APICx030 [APIC Version] (Core::X86::Apic::ApicVersion)

Read-only.

_lthree0_core[7:0]_thread[1:0]; APICx030; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31	**ExtApicSpace**: **extended APIC register space present**. Read-only. Reset: 1. 1=Indicates the presence of extended APIC register space starting at Core::X86::Apic::ExtendedApicFeature.
30:25	Reserved.
24	**DirectedEoiSupport**: **directed EOI support**. Read-only. Reset: Fixed,0. 0=Directed EOI capability not supported.
23:16	**MaxLvtEntry**. Read-only. Reset: XXh. Specifies the number of entries in the local vector table minus one.
15:8	Reserved.
7:0	**Version**. Read-only. Reset: 10h. Indicates the version number of this APIC implementation.

APICx080 [Task Priority] (Core::X86::Apic::TaskPriority)

Read-write. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx080; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:8	Reserved.
7:0	**Priority**. Read-write. Reset: 00h. This field is assigned by software to set a threshold priority at which the core is interrupted.

APICx090 [Arbitration Priority] (Core::X86::Apic::ArbitrationPriority)

Read-only,Volatile. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx090; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:8	Reserved.
7:0	**Priority**. Read-only,Volatile. Reset: 00h. Indicates the current priority for a pending interrupt, or a task or interrupt being serviced by the core. The priority is used to arbitrate between cores to determine which accepts a lowest-priority interrupt request.

APICx0A0 [Processor Priority] (Core::X86::Apic::ProcessorPriority)

Read-only,Volatile. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx0A0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:8	Reserved.
7:0	**Priority**. Read-only,Volatile. Reset: 00h. Indicates the core's current priority servicing a task or interrupt, and is used to determine if any pending interrupts should be serviced. It is the higher value of the task priority value and the current highest in-service interrupt.

APICx0B0 [End of Interrupt] (Core::X86::Apic::EndOfInterrupt)

Write-only.

This register is written by the software interrupt handler to indicate the servicing of the current interrupt is complete.

_lthree0_core[7:0]_thread[1:0]; APICx0B0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:0	Reserved.

APICx0C0 [Reserved] (Core::X86::Apic::RemoteRead)

Read-only. Reset: 0000_0000h.

Remote Read is deprecated.

_lthree0_core[7:0]_thread[1:0]; APICx0C0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:0	Reserved.

APICx0D0 [Logical Destination] (Core::X86::Apic::LocalDestination)

Read-write,Volatile. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx0D0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:24	**Destination**. Read-write,Volatile. Reset: 00h. This APIC's destination identification. Used to determine which interrupts should be accepted.
23:0	Reserved.

APICx0E0 [Destination Format] (Core::X86::Apic::DestinationFormat)

Read-write. Reset: F000_0000h.

Only supported in xAPIC mode.

_lthree0_core[7:0]_thread[1:0]; APICx0E0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:28	**Format**. Read-write. Reset: Fh. Controls which format to use when accepting interrupts with a logical destination mode. **ValidValues**: Value: 0h — Cluster destinations are used. Value: Eh-1h — Reserved. Value: Fh — Flat destinations are used.
27:0	Reserved.

APICx0F0 [Spurious-Interrupt Vector] (Core::X86::Apic::SpuriousInterruptVector)

Reset: 0000_00FFh.

_lthree0_core[7:0]_thread[1:0]; APICx0F0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:10	Reserved.
9	**FocusDisable**. Read-write. Reset: 0. 1=Disable focus core checking during lowest-priority arbitrated interrupts.
8	**APICSWEn**: **APIC software enable**. Read-write,Volatile. Reset: 0. 0=SMI, NMI, INIT, LINT[1:0], and Startup interrupts may be accepted; pending interrupts in Core::X86::Apic::InService and Core::X86::Apic::InterruptRequest are held, but further fixed, lowest-priority, and ExtInt interrupts are not accepted. All LVT entry mask bits are set and cannot be cleared.
7:0	**Vector**. Read-write,Volatile. Reset: FFh. The vector that is sent to the core in the event of a spurious interrupt.

APICx1[0...7]0 [In-Service] (Core::X86::Apic::InService)

Read-only,Volatile. Reset: 0000_0000h.

The in-service registers provide a bit per interrupt to indicate that the corresponding interrupt is being serviced by the core. The first 16 InServiceBits of the first Core::X86::Apic::InService register are Reserved.

_lthree0_core[7:0]_thread[1:0]_n0; APICx100; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

_lthree0_core[7:0]_thread[1:0]_n1; APICx110; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

_lthree0_core[7:0]_thread[1:0]_n2; APICx120; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

_lthree0_core[7:0]_thread[1:0]_n3; APICx130; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

_lthree0_core[7:0]_thread[1:0]_n4; APICx140; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n5; APICx150; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n6; APICx160; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n7; APICx170; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:0	**InServiceBits**. Read-only,Volatile. Reset: 0000_0000h. These bits are set when the corresponding interrupt is being serviced by the core.

APICx1[8...F]0 [Trigger Mode] (Core::X86::Apic::TriggerMode)

Read-only,Volatile. Reset: 0000_0000h.

The trigger mode registers provide a bit per interrupt to indicate the assertion mode of each interrupt. The first 16 TriggerModeBits of the each thread's APIC[1F0:180] registers are Reserved.

_lthree0_core[7:0]_thread[1:0]_n0; APICx180; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n1; APICx190; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n2; APICx1A0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n3; APICx1B0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n4; APICx1C0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n5; APICx1D0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n6; APICx1E0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n7; APICx1F0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:0	**TriggerModeBits**. Read-only,Volatile. Reset: 0000_0000h. The corresponding trigger mode bit is updated when an interrupt is accepted. 1=Level-triggered interrupt. 0=Edge-triggered interrupt.

ValidValues:

Bit	Description
[0]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[1]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[2]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[3]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[4]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[5]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[6]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[7]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[8]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[9]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[10]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[11]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[12]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[13]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[14]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[15]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[16]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[17]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[18]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[19]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[20]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[21]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[22]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[23]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[24]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[25]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[26]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.

	[27]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[28]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[29]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[30]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[31]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.

APICx2[0...7]0 [Interrupt Request] (Core::X86::Apic::InterruptRequest)

Read-only. Reset: 0000_0000h.

The interrupt request registers provide a bit per interrupt to indicate that the corresponding interrupt has been accepted by the APIC. The first 16 RequestBits of the first Core::X86::Apic::InterruptRequest register are Reserved.

_lthree0_core[7:0]_thread[1:0]_n0; APICx200; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n1; APICx210; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n2; APICx220; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n3; APICx230; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n4; APICx240; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n5; APICx250; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n6; APICx260; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n7; APICx270; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:0	**RequestBits**. Read-only. Reset: 0000_0000h. The corresponding request bit is set when the an interrupt is accepted by the APIC.

ValidValues:

Bit	Description
[0]	0=Request bit not set. 1=Request bit set.
[1]	0=Request bit not set. 1=Request bit set.
[2]	0=Request bit not set. 1=Request bit set.
[3]	0=Request bit not set. 1=Request bit set.
[4]	0=Request bit not set. 1=Request bit set.
[5]	0=Request bit not set. 1=Request bit set.
[6]	0=Request bit not set. 1=Request bit set.
[7]	0=Request bit not set. 1=Request bit set.
[8]	0=Request bit not set. 1=Request bit set.
[9]	0=Request bit not set. 1=Request bit set.
[10]	0=Request bit not set. 1=Request bit set.
[11]	0=Request bit not set. 1=Request bit set.
[12]	0=Request bit not set. 1=Request bit set.
[13]	0=Request bit not set. 1=Request bit set.
[14]	0=Request bit not set. 1=Request bit set.
[15]	0=Request bit not set. 1=Request bit set.
[16]	0=Request bit not set. 1=Request bit set.
[17]	0=Request bit not set. 1=Request bit set.
[18]	0=Request bit not set. 1=Request bit set.
[19]	0=Request bit not set. 1=Request bit set.
[20]	0=Request bit not set. 1=Request bit set.
[21]	0=Request bit not set. 1=Request bit set.
[22]	0=Request bit not set. 1=Request bit set.
[23]	0=Request bit not set. 1=Request bit set.
[24]	0=Request bit not set. 1=Request bit set.
[25]	0=Request bit not set. 1=Request bit set.
[26]	0=Request bit not set. 1=Request bit set.
[27]	0=Request bit not set. 1=Request bit set.

	[28]	0=Request bit not set. 1=Request bit set.
	[29]	0=Request bit not set. 1=Request bit set.
	[30]	0=Request bit not set. 1=Request bit set.
	[31]	0=Request bit not set. 1=Request bit set.

APICx280 [Error Status] (Core::X86::Apic::ErrorStatus)

Writes to this register trigger an update of the register state. The value written by software is arbitrary. Each write causes the internal error state to be loaded into this register, clearing the internal error state. Consequently, a second write prior to the occurrence of another error causes the register to be overwritten with cleared data.

_lthree0_core[7:0]_thread[1:0]; APICx280; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:8	Reserved.
7	**IllegalRegAddr**: **illegal register address**. Read-write. Reset: 0. This bit indicates that an access to a nonexistent register location within this APIC was attempted. Can only be set in xAPIC mode.
6	**RcvdIllegalVector**: **received illegal vector**. Read-write. Reset: 0. This bit indicates that this APIC has received a message with an illegal vector (00h to 0Fh for fixed and lowest priority interrupts).
5	**SentIllegalVector**. Read-write. Reset: 0. This bit indicates that this APIC attempted to send a message with an illegal vector (00h to 0Fh for fixed and lowest priority interrupts).
4	Reserved.
3	**RcvAcceptError**: **receive accept error**. Read-write. Reset: 0. This bit indicates that a message received by this APIC was not accepted by this or any other APIC.
2	**SendAcceptError**. Read-write. Reset: 0. This bit indicates that a message sent by this APIC was not accepted by any APIC.
1:0	Reserved.

APICx300 [Interrupt Command Low] (Core::X86::Apic::InterruptCommandLow)

Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx300; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:20	Reserved.
19:18	**DestShrthnd**: **destination shorthand**. Read-write. Reset: 0h. **Description**: Provides a quick way to specify a destination for a message. If all including self or all excluding self is used, then destination mode is ignored and physical is automatically used. **ValidValues**:

Value	Description
0h	No shorthand (Destination field).
1h	Self.
2h	All including self.
3h	All excluding self (This sends a message with a destination encoding of all 1s, so if lowest priority is used the message could end up being reflected back to this APIC).

Bits	Description
17:16	**RemoteRdStat**. Read-only. Reset: 0h. **ValidValues**:

Value	Description
0h	Read was invalid.
1h	Delivery pending.
2h	Delivery complete and access was valid.
3h	Reserved.

Bits	Description
15	**TM**: **trigger mode**. Read-write. Reset: 0. 0=Edge triggered. 1=Level triggered. Indicates how this interrupt is triggered.

14	**Level**. Read-write. Reset: 0. 0=De-asserted. 1=Asserted.
13	Reserved.
12	**DS**: **interrupt delivery status**. Read-only. Reset: 0. 0=Idle. 1=Send pending. In xAPIC mode this bit is set to indicate that the interrupt has not yet been accepted by the destination core(s). Software may repeatedly write Core::X86::Apic::InterruptCommandLow without polling the DS bit; all requested IPIs are delivered.
11	**DM**: **destination mode**. Read-write. Reset: 0. 0=Physical. 1=Logical.
10:8	**MsgType**. Read-write. Reset: 0h. The message types are encoded as follows: **ValidValues**:

Value	Description
0h	Fixed.
1h	Lowest Priority.
2h	SMI.
3h	Reserved.
4h	NMI.
5h	INIT.
6h	Startup.
7h	External interrupt.

7:0	**Vector**. Read-write. Reset: 00h. The vector that is sent for this interrupt source.

APICx310 [Interrupt Command High] (Core::X86::Apic::InterruptCommandHigh)

Read-write. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx310; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:24	**DestinationField**. Read-write. Reset: 00h. The destination encoding used when Core::X86::Apic::InterruptCommandLow[DestShrthnd] is 00b.
23:0	Reserved.

APICx320 [LVT Timer] (Core::X86::Apic::TimerLvtEntry)

Reset: 0001_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx320; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:18	Reserved.
17	**Mode**. Read-write. Reset: 0. 0=One-shot. 1=Periodic.
16	**Mask**. Read-write. Reset: 1. 0=Not masked. 1=Masked.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Read-only,Volatile. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
11	Reserved.
10:8	**MsgType**: **message type**. Read-write. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
7:0	**Vector**. Read-write. Reset: 00h. Interrupt vector number.

APICx330 [LVT Thermal Sensor] (Core::X86::Apic::ThermalLvtEntry)

Reset: 0001_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx330; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:17	Reserved.
16	**Mask**. Read-write. Reset: 1. 0=Not masked. 1=Masked.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Read-only,Volatile. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
11	Reserved.

10:8	**MsgType**: **message type**. Read-write. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
7:0	**Vector**. Read-write. Reset: 00h. Interrupt vector number.

APICx340 [LVT Performance Monitor] (Core::X86::Apic::PerformanceCounterLvtEntry)

Reset: 0001_0000h.

Interrupts for this local vector table are caused by overflows of:
- Core::X86::Msr::PERF_LEGACY_CTL0..3(Performance Event Select [3:0]).
- Core::X86::Msr::PERF_CTL0..5(Performance Event Select [5:0]).

_lthree0_core[7:0]_thread[1:0]; APICx340; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:17	Reserved.
16	**Mask**. Read-write. Reset: 1. 0=Not masked. 1=Masked.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Read-only,Volatile. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
11	Reserved.
10:8	**MsgType**: **message type**. Read-write. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
7:0	**Vector**. Read-write. Reset: 00h. Interrupt vector number.

APICx3[5...6]0 [LVT LINT[1:0]] (Core::X86::Apic::LVTLINT)

Reset: 0001_0000h.

_lthree0_core[7:0]_thread[1:0]_n0; APICx350; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

_lthree0_core[7:0]_thread[1:0]_n1; APICx360; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:17	Reserved.
16	**Mask**. Read-write. Reset: 1. 0=Not masked. 1=Masked.
15	**TM**: **trigger mode**. Read-write. Reset: 0. 0=Edge. 1=Level.
14	**RmtIRR**. Read-only,Volatile. Reset: 0. If trigger mode is level, remote Core::X86::Apic::InterruptRequest is set when the interrupt has begun service. Remote Core::X86::Apic::InterruptRequest is cleared when the end of interrupt has occurred.
13	Reserved.
12	**DS**: **interrupt delivery status**. Read-only,Volatile. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
11	Reserved.
10:8	**MsgType**: **message type**. Read-write. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
7:0	**Vector**. Read-write. Reset: 00h. Interrupt vector number.

APICx370 [LVT Error] (Core::X86::Apic::ErrorLvtEntry)

Reset: 0001_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx370; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:17	Reserved.
16	**Mask**. Read-write. Reset: 1. 0=Not masked. 1=Masked.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Read-only,Volatile. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
11	Reserved.
10:8	**MsgType**: **message type**. Read-write. Reset: 0h. See 2.1.11.2.1.14 [Generalized Local Vector Table].
7:0	**Vector**. Read-write. Reset: 00h. Interrupt vector number.

APICx380 [Timer Initial Count] (Core::X86::Apic::TimerInitialCount)

Read-write,Volatile. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx380; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:0	**Count**. Read-write,Volatile. Reset: 0000_0000h. The value copied into the current count register when the timer is loaded or reloaded.

APICx390 [Timer Current Count] (Core::X86::Apic::TimerCurrentCount)

Read-only,Volatile. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx390; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:0	**Count**. Read-only,Volatile. Reset: 0000_0000h. The current value of the counter.

APICx3E0 [Timer Divide Configuration] (Core::X86::Apic::TimerDivideConfiguration)

Read-write. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx3E0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:4	Reserved.
3:0	**Div[3:0]**. Read-write. Reset: 0h. Div[2] is unused.
	ValidValues:

Value	Description
0h	Divide by 2.
1h	Divide by 4.
2h	Divide by 8.
3h	Divide by 16.
7h-4h	Reserved.
8h	Divide by 32.
9h	Divide by 64.
Ah	Divide by 128.
Bh	Divide by 1.
Fh-Ch	Reserved.

APICx400 [Extended APIC Feature] (Core::X86::Apic::ExtendedApicFeature)

Read-only. Reset: 0004_0007h.

_lthree0_core[7:0]_thread[1:0]; APICx400; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:24	Reserved.
23:16	**ExtLvtCount**: **extended local vector table count**. Read-only. Reset: 04h. This specifies the number of extended LVT registers (Core::X86::Apic::ExtendedInterruptLvtEntries) in the local APIC.
15:3	Reserved.
2	**ExtApicIdCap**: **extended APIC ID capable**. Read-only. Reset: 1. 1=The processor is capable of supporting an 8-bit APIC ID, as controlled by Core::X86::Apic::ExtendedApicControl[ExtApicIdEn].
1	**SeoiCap**: **specific end of interrupt capable**. Read-only. Reset: 1. 1=The Core::X86::Apic::SpecificEndOfInterrupt is present.
0	**IerCap**: **interrupt enable register capable**. Read-only. Reset: 1. This bit indicates that the Core::X86::Apic::InterruptEnable are present. See2.1.11.2.1.8 [Interrupt Masking].

APICx410 [Extended APIC Control] (Core::X86::Apic::ExtendedApicControl)

Read-write. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx410; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:3	Reserved.

2	**ExtApicIdEn**: **extended APIC ID enable**. Read-write. Reset: 0. 1=Enable 8-bit APIC ID; Core::X86::Apic::ApicId[ApicId] supports an 8-bit value; an interrupt broadcast in physical destination mode requires that the IntDest[7:0] == 1111_1111b (instead of XXXX_1111b); a match in physical destination mode occurs when (IntDest[7:0] == ApicId[7:0]) instead of (IntDest[3:0] == ApicId[3:0]).
1	**SeoiEn**. Read-write. Reset: 0. 1=Enable SEOI generation when a Write to Core::X86::Apic::SpecificEndOfInterrupt is received.
0	**IerEn**. Read-write. Reset: 0. 1=Enable writes to the interrupt enable registers.

APICx420 [Specific End Of Interrupt] (Core::X86::Apic::SpecificEndOfInterrupt)

Read-write. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; APICx420; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:8	Reserved.
7:0	**EoiVec**: **end of interrupt vector**. Read-write. Reset: 00h. A Write to this field causes an end of interrupt cycle to be performed for the vector specified in this field. The behavior is undefined if no interrupt is pending for the specified interrupt vector.

APICx4[8...F]0 [Interrupt Enable] (Core::X86::Apic::InterruptEnable)

Read-write. Reset: FFFF_FFFFh.

_lthree0_core[7:0]_thread[1:0]_n0; APICx480; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n1; APICx490; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n2; APICx4A0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n3; APICx4B0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n4; APICx4C0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n5; APICx4D0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n6; APICx4E0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n7; APICx4F0; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:0	**InterruptEnableBits**. Read-write. Reset: FFFF_FFFFh. The interrupt enable bits can be used to enable each of the 256 interrupts.

APICx5[0...3]0 [Extended Interrupt Local Vector Table] (Core::X86::Apic::ExtendedInterruptLvtEntries)

Reset: 0001_0000h.

Assignments conventions:

- APIC500 provides a local vector table entry for IBS.
- APIC510 provides a local vector table entry for error thresholding. See Core::X86::Msr::McaIntrCfg[ThresholdLvtOffset].
- APIC520 provides a local vector table entry for Deferred errors. See MCi_CONFIG[DeferredIntType].

_lthree0_core[7:0]_thread[1:0]_n0; APICx500; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n1; APICx510; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n2; APICx520; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}
_lthree0_core[7:0]_thread[1:0]_n3; APICx530; APIC={Core::X86::Msr::APIC_BAR[ApicBar[47:12]] , 000h}

Bits	Description
31:17	Reserved.
16	**Mask**. Read-write. Reset: 1. 0=Not masked. 1=Masked.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Read-only,Volatile. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
11	Reserved.
10:8	**MsgType**: **message type**. Read-write. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
7:0	**Vector**. Read-write. Reset: 00h. Interrupt vector number.

2.1.12 CPUID Instruction

Processor feature capabilities and configuration information are provided through the CPUID instruction. The information is accessed by (1) selecting the CPUID function setting EAX and optionally ECX for some functions, (2) executing the CPUID instruction, and (3) reading the results in the EAX, EBX, ECX, and EDX registers. The syntax CPUID FnXXXXXXXX_EiX[_xYYY] refers to the function where EAX == X, and optionally ECX == Y, and the registers specified by EiX. EiX can be any single register such as {EAX, EBX, ECX, and EDX}, or a range of registers, such as E[C,B,A]X. Undefined function numbers return 0's in all 4 registers.
Unless otherwise specified, single-bit feature fields are encoded as: 1=Feature is supported by the processor. 0=Feature is not supported by the processor. CPUID functions not listed are Reserved.

2.1.12.1 CPUID Instruction Functions

CPUID_Fn00000000_EAX [Processor Vendor and Largest Standard Function Number] (Core::X86::Cpuid::LargFuncNum)

Read-only. Reset: Fixed,0000_0010h.
_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000000_EAX

Bits	Description
31:0	**LFuncStd**: **largest standard function**. Read-only. Reset: Fixed,0000_0010h. The largest CPUID standard function input value supported by the processor implementation.

CPUID_Fn00000000_EBX [Processor Vendor (ASCII Bytes [3:0])] (Core::X86::Cpuid::ProcVendEbx)

Read-only. Reset: Fixed,6874_7541h.
Core::X86::Cpuid::ProcVendEbx and Core::X86::Cpuid::ProcVendExtEbx return the same value.
_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000000_EBX

Bits	Description
31:0	**Vendor**. Read-only. Reset: Fixed,6874_7541h. ASCII Bytes [3:0] ("h t u A") of the string "AuthenticAMD".

CPUID_Fn00000000_ECX [Processor Vendor (ASCII Bytes [11:8])] (Core::X86::Cpuid::ProcVendEcx)

Read-only. Reset: Fixed,444D_4163h.
Core::X86::Cpuid::ProcVendEcx and Core::X86::Cpuid::ProcVendExtEcx return the same value.
_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000000_ECX

Bits	Description
31:0	**Vendor**. Read-only. Reset: Fixed,444D_4163h. ASCII Bytes [11:8] ("D M A c") of the string "AuthenticAMD".

CPUID_Fn00000000_EDX [Processor Vendor (ASCII Bytes [7:4])] (Core::X86::Cpuid::ProcVendEdx)

Read-only. Reset: Fixed,6974_6E65h.
Core::X86::Cpuid::ProcVendEdx and Core::X86::Cpuid::ProcVendExtEdx return the same value.
_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000000_EDX

Bits	Description
31:0	**Vendor**. Read-only. Reset: Fixed,6974_6E65h. ASCII Bytes [7:4] ("i t n e") of the string "AuthenticAMD".

CPUID_Fn00000001_EAX [Family, Model, Stepping Identifiers] (Core::X86::Cpuid::FamModStep)

Read-only.
Core::X86::Cpuid::FamModStep and Core::X86::Cpuid::FamModStepExt return the same value.

Family: Is an 8-bit value and is defined as: Family[7:0]=({0000b,BaseFamily[3:0]}+ExtendedFamily[7:0]).
- E.g., If BaseFamily[3:0] == Fh and ExtendedFamily[7:0] == 08h, then Family[7:0] = 17h.

Model: Is an 8-bit value and is defined as: Model[7:0]={ExtendedModel[3:0],BaseModel[3:0]}.
- E.g., If ExtendedModel[3:0] == 1h and BaseModel[3:0] == 8h, then Model[7:0] = 18h.
- Model numbers vary with product.

Model numbers are are assigned a letter, 0h = "A", 1h = "B", and so on. Model and Stepping form the Revision. E.g., A1.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000001_EAX

Bits	Description
31:28	Reserved.
27:20	**ExtFamily**: **extended family**. Read-only. Reset: 0Ah. See Family above.
19:16	**ExtModel**: **extended model**. Read-only. Reset: 5h. See Model above.
15:12	Reserved.
11:8	**BaseFamily**. Read-only. Reset: Fh. See Family description above.
7:4	**BaseModel**. Read-only. Reset: Xh. Model numbers vary with product.
3:0	**Stepping**. Read-only. Reset: Xh. Processor stepping (revision) for a specific model.

CPUID_Fn00000001_EBX [LocalApicId, LogicalProcessorCount, CLFlush] (Core::X86::Cpuid::FeatureIdEbx)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000001_EBX

Bits	Description
31:24	**LocalApicId**. Read-only. Reset: XXh. Initial local APIC physical ID.
23:16	**LogicalProcessorCount**: **logical processor count**. Read-only. Reset: Fixed,(Core::X86::Cpuid::SizeId[NC] + 1). Specifies the number of threads in the processor as Core::X86::Cpuid::SizeId[NC] + 1.
15:8	**CLFlush**. Read-only. Reset: Fixed,08h. CLFLUSH size in quadwords.
7:0	Reserved.

CPUID_Fn00000001_ECX [Feature Identifiers] (Core::X86::Cpuid::FeatureIdEcx)

Read-only.

These values can be over-written by Core::X86::Msr::CPUID_Features.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000001_ECX

Bits	Description
31	Reserved.
30	**RDRAND**. Read-only. Reset: Fixed,1. RDRAND instruction support.
29	**F16C**. Read-only. Reset: Fixed,1. Half-precision convert instruction support.
28	**AVX**. Read-only. Reset: Fixed,1. AVX instruction support.
27	**OSXSAVE**. Read-only. Reset: X. 1=The OS has enabled support for XGETBV/XSETBV instructions to query processor extended states. OS enabled support for XGETBV/XSETBV.
26	**XSAVE**. Read-only. Reset: Fixed,1. 1=Support provided for the XSAVE, XRSTOR, XSETBV, and XGETBV instructions and the XFEATURE_ENABLED_MASK register. XSAVE (and related) instruction support.
25	**AES**: **AES instruction support**. Read-only. Reset: X. AES instruction support.
24	Reserved.
23	**POPCNT**. Read-only. Reset: Fixed,1. POPCNT instruction.
22	**MOVBE**. Read-only. Reset: Fixed,1. MOVBE instruction support.
21	**X2APIC**. Read-only. Reset: Fixed,1. x2APIC capability.
20	**SSE42**. Read-only. Reset: Fixed,1. SSE4.2 instruction support.
19	**SSE41**. Read-only. Reset: Fixed,1. SSE4.1 instruction support.
18	Reserved.
17	**PCID**. Read-only. Reset: Fixed,0. Process context identifiers support.
16:14	Reserved.
13	**CMPXCHG16B**. Read-only. Reset: Fixed,1. CMPXCHG16B instruction.
12	**FMA**. Read-only. Reset: Fixed,1. FMA instruction support.
11:10	Reserved.
9	**SSSE3**. Read-only. Reset: Fixed,1. Supplemental SSE3 extensions.
8:4	Reserved.

3	**Monitor**. Read-only. Reset: !Core::X86::Msr::HWCR[MonMwaitDis]. Monitor/Mwait instructions.
2	Reserved.
1	**PCLMULQDQ**. Read-only. Reset: X. PCLMULQDQ instruction support.
0	**SSE3**. Read-only. Reset: Fixed,1. SSE3 extensions.

CPUID_Fn00000001_EDX [Feature Identifiers] (Core::X86::Cpuid::FeatureIdEdx)

Read-only.

These values can be over-written by Core::X86::Msr::CPUID_Features.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000001_EDX

Bits	Description
31:29	Reserved.
28	**HTT**. Read-only. Reset: Fixed,(Core::X86::Cpuid::SizeId[NC] != 0). 0=Single thread product (Core::X86::Cpuid::SizeId[NC] == 0). 1=Multi thread product (Core::X86::Cpuid::SizeId[NC] != 0). Hyper-threading technology.
27	Reserved.
26	**SSE2**. Read-only. Reset: Fixed,1. SSE2: SSE2 extensions.
25	**SSE**. Read-only. Reset: Fixed,1. SSE extensions.
24	**FXSR**. Read-only. Reset: Fixed,1. FXSAVE and FXRSTOR instructions.
23	**MMX**. Read-only. Reset: Fixed,1. MMX instructions
22:20	Reserved.
19	**CLFSH**. Read-only. Reset: Fixed,1. CLFLUSH instruction.
18	Reserved.
17	**PSE36**. Read-only. Reset: Fixed,1. Page-size extensions.
16	**PAT**. Read-only. Reset: Fixed,1. Page attribute table.
15	**CMOV**. Read-only. Reset: Fixed,1. Conditional move instructions, CMOV, FCOMI, FCMOV.
14	**MCA**. Read-only. Reset: Fixed,1. Machine check architecture, MCG_CAP.
13	**PGE**. Read-only. Reset: Fixed,1. Page global extension, CR4.PGE.
12	**MTRR**. Read-only. Reset: Fixed,1. Memory-type range registers.
11	**SysEnterSysExit**. Read-only. Reset: Fixed,1. SYSENTER and SYSEXIT instructions.
10	Reserved.
9	**APIC**: **advanced programmable interrupt controller (APIC) exists and is enabled**. Read-only. Reset: X. Core::X86::Msr::APIC_BAR[ApicEn].
8	**CMPXCHG8B**. Read-only. Reset: Fixed,1. CMPXCHG8B instruction.
7	**MCE**. Read-only. Reset: Fixed,1. Machine check exception, CR4.MCE.
6	**PAE**. Read-only. Reset: Fixed,1. Physical-address extensions (PAE).
5	**MSR**. Read-only. Reset: Fixed,1. AMD model-specific registers (MSRs), with RDMSR and WRMSR instructions.
4	**TSC**. Read-only. Reset: Fixed,1. Time Stamp Counter, RDTSC/RDTSCP instructions, CR4.TSD.
3	**PSE**. Read-only. Reset: Fixed,1. Page-size extensions (4 MB pages).
2	**DE**. Read-only. Reset: Fixed,1. Debugging extensions, IO breakpoints, CR4.DE.
1	**VME**. Read-only. Reset: Fixed,1. Virtual-mode enhancements.
0	**FPU**. Read-only. Reset: Fixed,1. x87 floating-point unit on-chip.

CPUID_Fn00000005_EAX [Monitor/MWait] (Core::X86::Cpuid::MonMWaitEax)

Read-only. Reset: Fixed,0000_0040h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000005_EAX

Bits	Description
31:16	Reserved.
15:0	**MonLineSizeMin**. Read-only. Reset: Fixed,0040h. Smallest monitor-line size in bytes.

CPUID_Fn00000005_EBX [Monitor/MWait] (Core::X86::Cpuid::MonMWaitEbx)

Read-only. Reset: Fixed,0000_0040h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000005_EBX

Bits	Description
31:16	Reserved.
15:0	**MonLineSizeMax**. Read-only. Reset: Fixed,0040h. Largest monitor-line size in bytes.

CPUID_Fn00000005_ECX [Monitor/MWait] (Core::X86::Cpuid::MonMWaitEcx)

Read-only. Reset: Fixed,0000_0003h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000005_ECX

Bits	Description
31:2	Reserved.
1	**IBE**. Read-only. Reset: Fixed,1. Interrupt break-event.
0	**EMX**. Read-only. Reset: Fixed,1. Enumerate MONITOR/MWAIT extensions.

CPUID_Fn00000005_EDX [Monitor/MWait] (Core::X86::Cpuid::MonMWaitEdx)

Read-only. Reset: Fixed,0000_0011h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000005_EDX

Bits	Description
31:8	Reserved.
7:4	**MWaitC1SubStates**. Read-only. Reset: Fixed,1h. Number of C1 sub-cstates supported by MWAIT.
3:0	**MWaitC0SubStates**. Read-only. Reset: Fixed,1h. Number of C0 sub-cstates supported by MWAIT.

CPUID_Fn00000006_EAX [Thermal and Power Management] (Core::X86::Cpuid::ThermalPwrMgmtEax)

Read-only. Reset: Fixed,0000_0004h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000006_EAX

Bits	Description
31:3	Reserved.
2	**ARAT**: **always running APIC timer**. Read-only. Reset: Fixed,1. 1=Indicates support for APIC timer always running feature.
1:0	Reserved.

CPUID_Fn00000006_EBX [Thermal and Power Management] (Core::X86::Cpuid::ThermalPwrMgmtEbx)

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000006_EBX

Bits	Description
31:0	Reserved.

CPUID_Fn00000006_ECX [Thermal and Power Management] (Core::X86::Cpuid::ThermalPwrMgmtEcx)

Read-only. Reset: Fixed,0000_0001h.

These values can be over-written by Core::X86::Msr::CPUID_PWR_THERM.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000006_ECX

Bits	Description
31:1	Reserved.
0	**EffFreq**: **effective frequency interface**. Read-only. Reset: Fixed,1. 1=Indicates presence of Core::X86::Msr::MPERF and Core::X86::Msr::APERF.

CPUID_Fn00000006_EDX [Thermal and Power Management] (Core::X86::Cpuid::ThermalPwrMgmtEdx)

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000006_EDX

Bits	Description
31:0	Reserved.

CPUID_Fn00000007_EAX_x00 [Structured Extended Feature Identifiers] (Core::X86::Cpuid::StructExtFeatIdEax0)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000007_EAX_x00

Bits	Description
31:0	**StructExtFeatIdMax**. Read-only. Reset: Fixed,0000_0000h. The largest CPUID Fn0000_0007 sub-function supported by the processor implementation.

CPUID_Fn00000007_EBX_x00 [**Structured Extended Feature Identifiers**]
(Core::X86::Cpuid::StructExtFeatIdEbx0)

Reset: Fixed,219C_97A9h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000007_EBX_x00

Bits	Description
31:30	Reserved.
29	**SHA**. Read-only. Reset: Fixed,1. 1=SHA Extensions available.
28:25	Reserved.
24	**CLWB**. Read-only. Reset: Fixed,1. Cache line write back.
23	**CLFSHOPT**. Read-only. Reset: Fixed,1. Optimized Cache Line Flush.
22:21	Reserved.
20	**SMAP**. Read-only. Reset: Fixed,1. Secure Mode Access Prevention is supported.
19	**ADX**. Read-only. Reset: Fixed,1. ADCX and ADOX are present.
18	**RDSEED**. Read-only. Reset: Fixed,1. RDSEED is present.
17:16	Reserved.
15	**PQE**. Read-only. Reset: Fixed,1. The processor supports Cache Allocation Technology.
14:13	Reserved.
12	**PQM**. Read-only. Reset: Fixed,1. Platform QoS Monitoring.
11	Reserved.
10	**INVPCID**. Read-only. Reset: Fixed,1. Invalidate processor context ID.
9	**ERMS**. Read-write. Reset: Fixed,1. Enhanced REP MOVSB/STOSB.
8	**BMI2**. Read-only. Reset: Fixed,1. Bit manipulation group 2 instruction support.
7	**SMEP**. Read-only. Reset: Fixed,1. Supervisor Mode Execution protection.
6	Reserved.
5	**AVX2**. Read-only. Reset: Fixed,1. AVX extension support.
4	Reserved.
3	**BMI1**. Read-only. Reset: Fixed,1. Bit manipulation group 1 instruction support.
2:1	Reserved.
0	**FSGSBASE**. Read-only. Reset: Fixed,1. FS and GS base read write instruction support.

CPUID_Fn00000007_ECX_x00 [**Structured Extended Feature Identifier**]
(Core::X86::Cpuid::StructExtFeatIdEcx0)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000007_ECX_x00

Bits	Description
31:23	Reserved.
22	**RDPID**. Read-only. Reset: Fixed,1. Read Processor ID instruction support.
21:11	Reserved.
10	**VPCLMULQDQ**. Read-only. Reset: X. Vector VPCLMULQDQ instruction support.
9	**VAES**. Read-only. Reset: X. Vector VAES(ENC|DEC), VAES(ENC|DEC)LAST instruction support.
8	Reserved.
7	**CET_SS**. Read-only. Reset: 1. 1=Shadow stack supported.
6:5	Reserved.
4	**OSPKE**. Read-only. Reset: X. Protection keys enabled.

3	**PKU**. Read-only. Reset: Fixed,1. Protection keys support.
2	**UMIP**. Read-only. Reset: Fixed,1. User Mode Instruction Prevention enable.
1:0	Reserved.

CPUID_Fn00000007_EDX_x00 [Structured Extended Feature Identifiers] (Core::X86::Cpuid::StructExtFeatIdEdx0)

Read-write. Reset: Fixed,0000_0010h.

Power-management feature flags.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000007_EDX_x00

Bits	Description
31:5	Reserved.
4	**FSRM**. Read-write. Reset: Fixed,1. Fast Short Rep Movsb supported.
3:0	Reserved.

CPUID_Fn0000000B_EAX_x00 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEax0)

Read-only. Enable: (Core::X86::Cpuid::ExtTopEnumEbx0 > 0).

CPUID Fn0000_000B_E[D,C,B,A]X_x[2:0] specifies the hierarchy of logical cores from the SMT level through the processor socket level.
Software determines the presence of CPUID Fn0000_000B if (CPUID Fn0000_000B_EBX_x0[31:0] != 0). Software reads CPUID Fn0000_000B_E[C,B,A]X for ascending values of ECX until (CPUID Fn0000_000B_EBX[LogProcAtThisLevel] == 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_EAX_x00

Bits	Description
31:5	Reserved.
4:0	**CoreMaskWidth**. Read-only. Number of bits to shift ExtendedApicId right to get unique topology ID of the next level type.
	Reset: SMT ? 01h : 00h.

CPUID_Fn0000000B_EBX_x00 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEbx0)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_EBX_x00

Bits	Description
31:16	Reserved.
15:0	**LogProcAtThisLevel**. Read-only. Number of threads in a core.
	Reset: SMT ? 2 : 0001h.

CPUID_Fn0000000B_ECX_x00 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEcx0)

Read-only. Reset: Fixed,0000_0100h. Enable: (Core::X86::Cpuid::ExtTopEnumEbx0 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_ECX_x00

Bits	Description
31:16	Reserved.
15:8	**LevelType**. Read-only. Reset: Fixed,01h.
	ValidValues:

Value	Description
00h	Invalid.
01h	Thread.
02h	Processor.
FFh-03h	Reserved.

7:0	**EcxVal**. Read-only. Reset: Fixed,00h. ECX input value.

CPUID_Fn0000000B_EAX_x01 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEax1)

Read-only. Enable: (Core::X86::Cpuid::ExtTopEnumEbx1 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_EAX_x01

Bits	Description
31:5	Reserved.
4:0	**CoreMaskWidth**. Read-only. Reset: XXXXXb. ExtendedApicId right shift value.

CPUID_Fn0000000B_EBX_x01 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEbx1)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_EBX_x01

Bits	Description
31:16	Reserved.
15:0	**LogProcAtThisLevel**. Read-only. Reset: XXXXh. Number of logical cores in processor socket.

CPUID_Fn0000000B_ECX_x01 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEcx1)

Read-only. Reset: Fixed,0000_0201h. Enable: (Core::X86::Cpuid::ExtTopEnumEbx1 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_ECX_x01

Bits	Description
31:16	Reserved.
15:8	**LevelType**. Read-only. Reset: Fixed,02h. **ValidValues**: Value / Description 00h: Invalid. 01h: Thread. 02h: Processor. FFh-03h: Reserved.
7:0	**EcxVal**. Read-only. Reset: Fixed,01h. ECX input value.

CPUID_Fn0000000B_EAX_x02 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEax2)

Read-only. Reset: Fixed,0000_0000h. Enable: (Core::X86::Cpuid::ExtTopEnumEbx2 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_EAX_x02

Bits	Description
31:5	Reserved.
4:0	**CoreMaskWidth**. Read-only. Reset: Fixed,00h. Zero indicates no more levels.

CPUID_Fn0000000B_EBX_x02 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEbx2)

Read-only. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_EBX_x02

Bits	Description
31:16	Reserved.
15:0	**LogProcAtThisLevel**. Read-only. Reset: 0000h. Zero indicates no more levels.

CPUID_Fn0000000B_ECX_x02 [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEcx2)

Read-only. Reset: Fixed,0000_0002h. Enable: (Core::X86::Cpuid::ExtTopEnumEbx2 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_ECX_x02

Bits	Description
31:16	Reserved.
15:8	**LevelType**. Read-only. Reset: Fixed,00h. **ValidValues**: Value / Description 00h: Invalid.

	01h	Thread.
	02h	Processor.
	FFh-03h	Reserved.
7:0	**EcxVal**. Read-only. Reset: Fixed,02h. ECX input value.	

CPUID_Fn0000000B_EDX [Extended Topology Enumeration] (Core::X86::Cpuid::ExtTopEnumEdx)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000B_EDX

Bits	Description
31:0	**ExtendedLocalApicId**: **extended APIC ID**. Read-only. Reset: XXXX_XXXXh. Extended APIC_ID.

CPUID_Fn0000000D_EAX_x00 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEax00)

Read-only. Reset: Fixed,0000_0207h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EAX_x00

Bits	Description
31:0	**XFeatureSupportedMask[31:0]**. Read-only. Reset: Fixed,0000_0207h. Each set bit indicates the corresponding bit in register XCR0[31:0] is settable.

ValidValues:

Bit	Name	Description
[0]	X87	X87 Support.
[1]	SSE	128-bit SSE Support.
[2]	AVX	256-bit AVX support.
[8:3]		Reserved.
[9]	MPK	Memory Protection Keys. See Core::X86::Cpuid::StructExtFeatIdEcx0[PKU] for the availability of MPK feature support.
[31:10]		Reserved.

CPUID_Fn0000000D_EBX_x00 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEbx00)

Read-only,Volatile.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EBX_x00

Bits	Description
31:0	**XFeatureEnabledSizeMax**. Read-only,Volatile. Reset: XXXX_XXXXh.

Description: Size in bytes of an uncompacted XSAVE/XRSTOR area for all features enabled in the XCR0 register.

```
IF (XCR0[MPK] == 1)
    Return EBX=0000_0988h // legacy header + X87/SSE + AVX + MPK size
ELSIF (XCR0[AVX] == 1)
    Return EBX = 0000_0340h // legacy header + X87/SSE + AVX size
ELSIF (XCR0[SSE] == 1)
    Return EBX = 0000_0240h // legacy header + X87/SSE size
ELSIF (XCR0[X87] == 1)
    Return EBX=0000_0240h
END
```

CPUID_Fn0000000D_ECX_x00 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEcx00)

Read-only. Reset: Fixed,0000_0988h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_ECX_x00

Bits	Description
31:0	**XFeatureSupportedSizeMax**. Read-only. Reset: Fixed,0000_0988h. Size of legacy header + X87/SSE + AVX+ Padding + MPK.

CPUID_Fn0000000D_EDX_x00 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEdx00)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EDX_x00

Bits	Description
31:0	**XFeatureSupportedMask[63:32]**. Read-only. Reset: Fixed,0000_0000h. Each set bit indicates the corresponding bit in register XCR0[63:32] is settable.

CPUID_Fn0000000D_EAX_x01 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEax01)

Read-only. Reset: Fixed,0000_000Fh.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EAX_x01

Bits	Description
31:4	Reserved.
3	**XSAVES**. Read-only. Reset: Fixed,1. XSAVES,XRSTORS, and XSS supported.
2	**XGETBV**. Read-only. Reset: Fixed,1. XGETBV with ECX = 1 supported.
1	**XSAVEC**. Read-only. Reset: Fixed,1. XSAVEC and compact XRSTOR supported.
0	**XSAVEOPT**. Read-only. Reset: Fixed,1. XSAVEOPT is available.

CPUID_Fn0000000D_EBX_x01 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEbx01)

Read-only,Volatile.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EBX_x01

Bits	Description
31:0	**XFeatureEnabledSizeMax**. Read-only,Volatile. Reset: XXXX_XXXXh.
	Description: EBX = 0000_0240h + ((XCR0[AVX] == 1) ? 0000_0100h : 0) + ((XCR0[MPK] == 1) ? 0000_0008h : 0) + ((XSS[CET_U] == 1) ? 0000_0010h : 0) + ((XSS[CET_S] == 1) ? 0000_0018h : 0).

CPUID_Fn0000000D_ECX_x01 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEcx01)

Read-only. Reset: Fixed,0000_1800h.

Each set bit indicates the corresponding bit in register XSS[31:0] is settable.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_ECX_x01

Bits	Description
31:0	**MaskXss**. Read-only. Reset: Fixed,0000_1800h. Mask[31:0] of settable XSS bits.
	ValidValues:

Bit	Description
[10:0]	Reserved.
[11]	CET for user mode.
[12]	CET for supervisor mode.
[31:13]	Reserved.

CPUID_Fn0000000D_EDX_x01 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEdx01)

Read-only. Reset: Fixed,0000_0000h.

Each set bit indicates the corresponding bit in register XSS[63:32] is settable.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EDX_x01

Bits	Description
31:0	**MaskXss**. Read-only. Reset: Fixed,0000_0000h. Mask[63:32] of settable XSS bits.

CPUID_Fn0000000D_EAX_x02 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEax02)

Read-only. Reset: Fixed,0000_0100h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EAX_x02

Bits	Description
31:0	**YmmHiSaveStateOffset**. Read-only. Reset: Fixed,0000_0100h. YMM[31:16] save state byte size.

CPUID_Fn0000000D_EBX_x02 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEbx02)

Read-only. Reset: Fixed,0000_0240h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EBX_x02

Bits	Description
31:0	**YmmHiSaveStateOffset**. Read-only. Reset: Fixed,0000_0240h. YMM[31:16] save state uncompacted byte offset.

CPUID_Fn0000000D_ECX_x02 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEcx02)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_ECX_x02

Bits	Description
31:2	Reserved.
1	**YmmHiAligned**. Read-only. Reset: Fixed,0. 0=YMM_hi state (YMM[31:16]) is not automatically aligned to a 64-byte boundary on compacted saves/restores. 1=YMM_hi state (YMM[31:16]) is automatically aligned to a 64-byte boundary on compacted saves/restores.
0	**XStateSupervisor**. Read-only. Reset: Fixed,0. 1=This xstate is Supervisor State.

CPUID_Fn0000000D_EDX_x02 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEdx02)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EDX_x02

Bits	Description
31:0	Reserved.

CPUID_Fn0000000D_EAX_x09 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEax09)

Read-only. Reset: Fixed,0000_0008h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EAX_x09

Bits	Description
31:0	**MpkSaveStateSize**. Read-only. Reset: Fixed,0000_0008h. MPK save state byte size.

CPUID_Fn0000000D_EBX_x09 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEbx09)

Read-only. Reset: Fixed,0000_0980h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EBX_x09

Bits	Description
31:0	**MpKSaveStateOffset**. Read-only. Reset: Fixed,0000_0980h. MPK save state uncompacted byte offset.

CPUID_Fn0000000D_ECX_x09 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEcx09)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_ECX_x09

Bits	Description
31:2	Reserved.
1	**XState64BitAligned**. Read-only. Reset: Fixed,0. 1=This xstate will always be 64-byte aligned in compacted memops.
0	**XStateSupervisor**. Read-only. Reset: Fixed,0. 1=This xstate is Supervisor State.

CPUID_Fn0000000D_EDX_x09 [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEdx09)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EDX_x09

Bits	Description
31:0	Reserved.

CPUID_Fn0000000D_EAX_x0B [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEax0B)

Read-only. Reset: Fixed,0000_0010h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EAX_x0B

Bits	Description
31:0	**CetUserSize**. Read-only. Reset: Fixed,0000_0010h. : CET user size.

CPUID_Fn0000000D_EBX_x0B [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEbx0B)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EBX_x0B

Bits	Description
31:0	**CetUserOffset**. Read-only. Reset: Fixed,0000_0000h. CET user byte offset.

CPUID_Fn0000000D_ECX_x0B [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEcx0B)

Read-only. Reset: Fixed,0000_0001h.

Processor Extended State Enumeration for CET_U.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_ECX_x0B

Bits	Description
31:2	Reserved.
1	**XState64BitAligned**. Read-only. Reset: Fixed,0. 1=This xstate will always be 64-byte aligned in compacted memops.
0	**XStateSupervisor**. Read-only. Reset: Fixed,1. 1=This xstate is Supervisor State.

CPUID_Fn0000000D_EDX_x0B [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEdx0B)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EDX_x0B

Bits	Description
31:0	Reserved.

CPUID_Fn0000000D_EAX_x0C [Processor Extended State Enumeration] (Core::X86::Cpuid::ProcExtStateEnumEax0C)

Read-only. Reset: Fixed,0000_0018h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EAX_x0C

Bits	Description
31:0	**CetSprvrSize**. Read-only. Reset: Fixed,0000_0018h. CET supervisor size.

CPUID_Fn0000000D_EBX_x0C [**Processor Extended State Enumeration**] **(Core::X86::Cpuid::ProcExtStateEnumEbx0C)**

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EBX_x0C

Bits	Description
31:0	**CetSprvrOffset**. Read-only. Reset: Fixed,0000_0000h. CET supervisor byte offset.

CPUID_Fn0000000D_ECX_x0C [**Processor Extended State Enumeration**] **(Core::X86::Cpuid::ProcExtStateEnumEcx0C)**

Read-only. Reset: Fixed,0000_0001h.

Processor Extended State Enumeration for CET_S.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_ECX_x0C

Bits	Description
31:2	Reserved.
1	**XState64BitAligned**. Read-only. Reset: Fixed,0. 1=This xstate will always be 64-byte aligned in compacted memops.
0	**XStateSupervisor**. Read-only. Reset: Fixed,1. 1=This xstate is Supervisor State.

CPUID_Fn0000000D_EDX_x0C [**Processor Extended State Enumeration**] **(Core::X86::Cpuid::ProcExtStateEnumEdx0C)**

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000D_EDX_x0C

Bits	Description
31:0	Reserved.

CPUID_Fn0000000F_EAX_x00 [**Resource Director Technology Monitor Capability**] **(Core::X86::Cpuid::RsrcDirTechMonCapEax0)**

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000F_EAX_x00

Bits	Description
31:0	Reserved.

CPUID_Fn0000000F_EBX_x00 [**Resource Director Technology Monitor Capability**] **(Core::X86::Cpuid::RsrcDirTechMonCapEbx0)**

Read-only. Reset: Fixed,0000_00FFh.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000F_EBX_x00

Bits	Description
31:0	**RmidMaxRange**. Read-only. Reset: Fixed,0000_00FFh. RMID maximum within this processor for all types.

CPUID_Fn0000000F_ECX_x00 [**Resource Director Technology Monitor Capability**] **(Core::X86::Cpuid::RsrcDirTechMonCapEcx0)**

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000F_ECX_x00

Bits	Description
31:0	Reserved.

CPUID_Fn0000000F_EDX_x00 [**Resource Director Technology Monitor Capability**] **(Core::X86::Cpuid::RsrcDirTechMonCapEdx0)**

Read-only. Reset: Fixed,0000_0002h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000F_EDX_x00

Bits	Description
31:2	Reserved.
1	**L3CacheRDT**. Read-only. Reset: Fixed,1. L3 Cache RDT Monitoring.
0	Reserved.

CPUID_Fn0000000F_EAX_x01 [Resource Director Technology L3 Monitor Capability] (Core::X86::Cpuid::RsrcDirTechMonCapEax1)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000F_EAX_x01

Bits	Description
31:9	Reserved.
8	**OverflowBit**. Read-only. Reset: Fixed,0. 1=Indicates Core::X86::Msr::QM_CTR bit 61 is an overflow bit.
7:0	**CounterSize**. Read-only. Reset: Fixed,00h. Encode counter width offset from bit[24]. **ValidValues**: Value / Description 00h: Family/Model/Stepping should be used to determine counter size; 44-bits for this product. 26h-01h: <Value>+24-bit counters. FFh-27h: Reserved.

CPUID_Fn0000000F_EBX_x01 [Resource Director Technology L3 Monitor Capability] (Core::X86::Cpuid::RsrcDirTechMonCapEbx1)

Read-only. Reset: Fixed,0000_0040h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000F_EBX_x01

Bits	Description
31:0	**ConverFactor**. Read-only. Reset: Fixed,0000_0040h. Conversion Factor.

CPUID_Fn0000000F_ECX_x01 [Resource Director Technology L3 Monitor Capability] (Core::X86::Cpuid::RsrcDirTechMonCapEcx1)

Read-only. Reset: Fixed,0000_00FFh.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000F_ECX_x01

Bits	Description
31:0	**RmidMaxRange**. Read-only. Reset: Fixed,0000_00FFh. RMID Maximum Range of this resourse.

CPUID_Fn0000000F_EDX_x01 [Resource Director Technology L3 Monitor Capability] (Core::X86::Cpuid::RsrcDirTechMonCapEdx1)

Read-only. Reset: Fixed,0000_0007h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn0000000F_EDX_x01

Bits	Description
31:3	Reserved.
2	**L3CacheLocalBndwdthMon**. Read-only. Reset: Fixed,1. L3 Local Bandwidth monitoring.
1	**L3CacheTotalBndwdthMon**. Read-only. Reset: Fixed,1. L3 Total Bandwidth monitoring.
0	**L3CacheOccpncyMon**. Read-only. Reset: Fixed,1. L3 occupancy monitoring.

CPUID_Fn00000010_EAX_x00 [Resource Director Technology Allocation Enumeration] (Core::X86::Cpuid::RsrcDirTechAllocEnumEax0)

Read-only. Reset: Fixed,0000_0000h. Enable: (Core::X86::Cpuid::RsrcDirTechAllocEnumEbx0 > 0).

Software determines the presence of CPUID Fn0000_0010 if (CPUID Fn0000_0010_EBX_x0[31:0] != 0). Software reads CPUID Fn0000_0010_E[D,C,B,A]X for ascending values of ECX until (CPUID Fn0000_0010_EBX[LogProcAtThisLevel] == 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000010_EAX_x00

Bits	Description
31:0	Reserved.

CPUID_Fn00000010_EBX_x00 [Resource Director Technology Allocation Enumeration] (Core::X86::Cpuid::RsrcDirTechAllocEnumEbx0)

Read-only. Reset: 0000_0002h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000010_EBX_x00

Bits	Description
31:3	Reserved.
2	**L2CacheAllocTech**. Read-only. Reset: 0. L2 Cache Allocation Technology.
1	**L3CacheAllocTech**. Read-only. Reset: 1. L3 Cache Allocation Technology.
0	Reserved.

CPUID_Fn00000010_ECX_x00 [Resource Director Technology Allocation Enumeration] (Core::X86::Cpuid::RsrcDirTechAllocEnumEcx0)

Read-only. Reset: Fixed,0000_0000h. Enable: (Core::X86::Cpuid::RsrcDirTechAllocEnumEbx0 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000010_ECX_x00

Bits	Description
31:0	Reserved.

CPUID_Fn00000010_EDX_x00 [Resource Director Technology Allocation Enumeration] (Core::X86::Cpuid::RsrcDirTechAllocEnumEdx0)

Read-only. Reset: Fixed,0000_0000h. Enable: (Core::X86::Cpuid::RsrcDirTechAllocEnumEbx0 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000010_EDX_x00

Bits	Description
31:0	Reserved.

CPUID_Fn00000010_EAX_x01 [Resource Director Technology L3 Allocation Enumeration] (Core::X86::Cpuid::RsrcDirTechAllocEnumEax1)

Read-only. Enable: (Core::X86::Cpuid::RsrcDirTechAllocEnumEbx1 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000010_EAX_x01

Bits	Description
31:5	Reserved.
4:0	**CapacityMask**. Read-only. Reset: Fixed,0Fh. Capacity bitmask length.

CPUID_Fn00000010_EBX_x01 [Resource Director Technology L3 Allocation Enumeration] (Core::X86::Cpuid::RsrcDirTechAllocEnumEbx1)

Read-only. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000010_EBX_x01

Bits	Description
31:0	**AllocUnits**. Read-only. Reset: 0000_0000h. Allocation Units.

CPUID_Fn00000010_ECX_x01 [Resource Director Technology L3 Allocation Enumeration] (Core::X86::Cpuid::RsrcDirTechAllocEnumEcx1)

Read-only. Reset: Fixed,0000_0004h. Enable: (Core::X86::Cpuid::RsrcDirTechAllocEnumEbx1 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000010_ECX_x01

Bits	Description
31:3	Reserved.
2	**CDP**. Read-only. Reset: Fixed,1. Code and data prioritization.
1:0	Reserved.

CPUID_Fn00000010_EDX_x01 [Resource Director Technology L3 Allocation Enumeration] (Core::X86::Cpuid::RsrcDirTechAllocEnumEdx1)

Read-only. Reset: Fixed,0000_000Fh. Enable: (Core::X86::Cpuid::RsrcDirTechAllocEnumEbx1 > 0).

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn00000010_EDX_x01

Bits	Description
31:16	Reserved.
15:0	**HCS**. Read-only. Reset: Fixed,000Fh. Highest COS supported.

CPUID_Fn80000000_EAX [Largest Extended Function Number] (Core::X86::Cpuid::LargExtFuncNum)

Read-only. Reset: Fixed,8000_0023h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000000_EAX

Bits	Description
31:0	**LFuncExt**: **largest extended function**. Read-only. Reset: Fixed,8000_0023h. The largest CPUID extended function input value supported by the processor implementation.

CPUID_Fn80000000_EBX [Processor Vendor (ASCII Bytes [3:0])] (Core::X86::Cpuid::ProcVendExtEbx)

Read-only. Reset: Fixed,6874_7541h.

Core::X86::Cpuid::ProcVendEbx and Core::X86::Cpuid::ProcVendExtEbx return the same value.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000000_EBX

Bits	Description
31:0	**Vendor**. Read-only. Reset: Fixed,6874_7541h. ASCII Bytes [3:0] ("h t u A") of the string "AuthenticAMD".

CPUID_Fn80000000_ECX [Processor Vendor (ASCII Bytes [11:8])] (Core::X86::Cpuid::ProcVendExtEcx)

Read-only. Reset: Fixed,444D_4163h.

Core::X86::Cpuid::ProcVendEcx and Core::X86::Cpuid::ProcVendExtEcx return the same value.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000000_ECX

Bits	Description
31:0	**Vendor**. Read-only. Reset: Fixed,444D_4163h. ASCII Bytes [11:8] ("D M A c") of the string "AuthenticAMD".

CPUID_Fn80000000_EDX [Processor Vendor (ASCII Bytes [7:4])] (Core::X86::Cpuid::ProcVendExtEdx)

Read-only. Reset: Fixed,6974_6E65h.

Core::X86::Cpuid::ProcVendEdx and Core::X86::Cpuid::ProcVendExtEdx return the same value.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000000_EDX

Bits	Description
31:0	**Vendor**. Read-only. Reset: Fixed,6974_6E65h. ASCII Bytes [7:4] ("i t n e") of the string "AuthenticAMD".

CPUID_Fn80000001_EAX [Family, Model, Stepping Identifiers] (Core::X86::Cpuid::FamModStepExt)

Read-only.

Core::X86::Cpuid::FamModStep and Core::X86::Cpuid::FamModStepExt return the same value. See Core::X86::Cpuid::FamModStep.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000001_EAX

Bits	Description
31:28	Reserved.
27:20	**ExtFamily**: **extended family**. Read-only. Reset: 0Ah. See Core::X86::Cpuid::FamModStep description of Family.
19:16	**ExtModel**: **extended model**. Read-only. Reset: 5h. See Core::X86::Cpuid::FamModStep description of ExtModel.
15:12	Reserved.
11:8	**BaseFamily**. Read-only. Reset: Fh. See Core::X86::Cpuid::FamModStep description of Family.
7:4	**BaseModel**. Read-only. Reset: Xh. Model numbers vary with product.
3:0	**Stepping**. Read-only. Reset: Xh. Processor stepping (revision) for a specific model.

CPUID_Fn80000001_EBX [BrandId Identifier] (Core::X86::Cpuid::BrandId)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000001_EBX

Bits	Description
31:28	**PkgType**: **package type**. Read-only. Reset: Xh. Specifies the package type. **ValidValues**: Value / Description 0h: FP6 1h: Reserved. 2h: AM4 Fh-3h: Reserved.
27:0	Reserved.

CPUID_Fn80000001_ECX [Feature Identifiers] (Core::X86::Cpuid::FeatureExtIdEcx)

Read-only.

These values can be over-written by Core::X86::Msr::CPUID_ExtFeatures.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000001_ECX

Bits	Description
31	Reserved.
30	**AdMskExtn**: **address mask extension support for instruction breakpoint**. Read-only. Reset: Fixed,1. Indicates support for address mask extension (to 32 bits and to all 4 DRs) for instruction breakpoints.
29	**MwaitExtended**. Read-only. Reset: !Core::X86::Msr::HWCR[MonMwaitDis]. 1=MWAITX and MONITORX capability is supported.
28	**PerfCtrExtLLC**: **Last Level Cache performance counter extensions**. Read-only. Reset: Fixed,1. 1=Indicates support for Core::X86::Msr::ChL3PmcCfg and Core::X86::Msr::ChL3Pmc L3 performance counter extensions. L3 performance counter extensions support. See 2.1.14.4 [L3 Cache Performance Monitor Counters] and 2.1.14 [Performance Monitor Counters].
27	**PerfTsc**. Read-only. Reset: Fixed,0. Performance time-stamp counter supported.
26	**DataBreakpointExtension**. Read-only. Reset: Fixed,1. 1=Indicates data breakpoint support for Core::X86::Msr::DR0_ADDR_MASK, Core::X86::Msr::DR1_ADDR_MASK, Core::X86::Msr::DR2_ADDR_MASK and Core::X86::Msr::DR3_ADDR_MASK.
25	Reserved.
24	**PerfCtrExtDF**: **data fabric performance counter extensions support**. Read-only. Reset: Fixed,1. 1=Indicates support for Core::X86::Msr::DF_PERF_CTL and Core::X86::Msr::DF_PERF_CTR.
23	**PerfCtrExtCore**: **core performance counter extensions support**. Read-only. Reset: Fixed,1. 1=Indicates support for Core::X86::Msr::PERF_CTL0 - 5 and Core::X86::Msr::PERF_CTR. See See 2.1.14.3 [Core Performance Monitor Counters] and 2.1.14 [Performance Monitor Counters].
22	**TopologyExtensions**: **topology extensions support**. Read-only. Reset: Fixed,1. 1=Indicates support for Core::X86::Cpuid::CachePropEax0 and Core::X86::Cpuid::ExtApicId.
21:18	Reserved.
17	**TCE**. Read-only. Reset: Fixed,1. Translation cache extension.
16	**FMA4**. Read-only. Reset: Fixed,0. Four-operand FMA instruction support.
15	**LWP**. Read-only. Reset: Fixed,0. Lightweight profiling support.
14	Reserved.
13	**WDT**. Read-only. Reset: Fixed,1. Watchdog timer support.
12	**SKINIT**. Read-only. Reset: Fixed,1. SKINIT and STGI support.
11	**XOP**. Read-only. Reset: Fixed,0. Extended operation support.
10	**IBS**. Read-only. Reset: Fixed,1. Instruction Based Sampling.
9	**OSVW**. Read-only. Reset: Fixed,1. OS Visible Work-around support.
8	**ThreeDNowPrefetch**. Read-only. Reset: Fixed,1. Prefetch and PrefetchW instructions.
7	**MisAlignSse**. Read-only. Reset: Fixed,1. Misaligned SSE Mode.
6	**SSE4A**. Read-only. Reset: Fixed,1. EXTRQ, INSERTQ, MOVNTSS, and MOVNTSD instruction support.

5	**ABM**: **advanced bit manipulation**. Read-only. Reset: Fixed,1. LZCNT instruction support.
4	**AltMovCr8**. Read-only. Reset: Fixed,1. LOCK MOV CR0 means MOV CR8.
3	**ExtApicSpace**. Read-only. Reset: Fixed,1. Extended APIC register space.
2	**SVM**: **Secure Virtual Mode feature**. Read-only. Reset: Fixed,1. Indicates support for: VMRUN, VMLOAD, VMSAVE, CLGI, VMMCALL, and INVLPGA.
1	**CmpLegacy**. Read-only. Reset: Fixed,(Core::X86::Cpuid::SizeId[NC] > 0). 0=Single core product (Core::X86::Cpuid::SizeId[NC] == 0). 1=Multi core product (Core::X86::Cpuid::SizeId[NC] !=0). Core multi-processing legacy mode.
0	**LahfSahf**. Read-only. Reset: Fixed,1. LAHF and SAHF instruction support in 64-bit mode.

CPUID_Fn80000001_EDX [Feature Identifiers] (Core::X86::Cpuid::FeatureExtIdEdx)

Read-only.

These values can be over-written by Core::X86::Msr::CPUID_ExtFeatures.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000001_EDX

Bits	Description
31	**ThreeDNow**. Read-only. Reset: Fixed,0. 3DNow! instructions.
30	**ThreeDNowExt**. Read-only. Reset: Fixed,0. AMD extensions to 3DNow! instructions.
29	**LM**. Read-only. Reset: Fixed,1. Long Mode.
28	Reserved.
27	**RDTSCP**. Read-only. Reset: Fixed,1. RDTSCP instruction.
26	**Page1GB**. Read-only. Reset: Fixed,1. 1-GB large page support.
25	**FFXSR**. Read-only. Reset: Fixed,1. FXSAVE and FXRSTOR instruction optimizations.
24	**FXSR**. Read-only. Reset: Fixed,1. FXSAVE and FXRSTOR instructions.
23	**MMX**. Read-only. Reset: Fixed,1. MMX instructions.
22	**MmxExt**. Read-only. Reset: Fixed,1. AMD extensions to MMX instructions.
21	Reserved.
20	**NX**. Read-only. Reset: Fixed,1. No-execute page protection.
19:18	Reserved.
17	**PSE36**. Read-only. Reset: Fixed,1. Page-size extensions.
16	**PAT**. Read-only. Reset: Fixed,1. Page attribute table.
15	**CMOV**. Read-only. Reset: Fixed,1. Conditional move instructions, CMOV, FCOMI, FCMOV.
14	**MCA**. Read-only. Reset: Fixed,1. Machine check architecture, MCG_CAP.
13	**PGE**. Read-only. Reset: Fixed,1. Page global extension, CR4.PGE.
12	**MTRR**. Read-only. Reset: Fixed,1. Memory-type range registers.
11	**SysCallSysRet**. Read-only. Reset: Fixed,1. SYSCALL and SYSRET instructions.
10	Reserved.
9	**APIC**: **advanced programmable interrupt controller (APIC) exists and is enabled**. Read-only. Reset: X. Reset is Core::X86::Msr::APIC_BAR[ApicEn].
8	**CMPXCHG8B**. Read-only. Reset: Fixed,1. CMPXCHG8B instruction.
7	**MCE**. Read-only. Reset: Fixed,1. Machine Check Exception, CR4.MCE.
6	**PAE**. Read-only. Reset: Fixed,1. Physical-address extensions (PAE).
5	**MSR**. Read-only. Reset: Fixed,1. Model-specific registers (MSRs), with RDMSR and WRMSR instructions.
4	**TSC**. Read-only. Reset: Fixed,1. Time stamp counter, RDTSC/RDTSCP instructions, CR4.TSD.
3	**PSE**. Read-only. Reset: Fixed,1. Page-size extensions (4 MB pages).
2	**DE**. Read-only. Reset: Fixed,1. Debugging extensions, IO breakpoints, CR4.DE.
1	**VME**. Read-only. Reset: Fixed,1. Virtual-mode enhancements.
0	**FPU**. Read-only. Reset: Fixed,1. x87 floating-point unit on-chip.

CPUID_Fn80000002_EAX [Processor Name String Identifier (Bytes [3:0])] (Core::X86::Cpuid::ProcNameStr0Eax)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000002_EAX

Bits	Description
31:24	**ProcNameByte3**. Read-only. Reset: Core::X86::Msr::ProcNameString_n0[CpuNameString3]. Processor name, byte3.
23:16	**ProcNameByte2**. Read-only. Reset: Core::X86::Msr::ProcNameString_n0[CpuNameString2]. Processor name, byte2.
15:8	**ProcNameByte1**. Read-only. Reset: Core::X86::Msr::ProcNameString_n0[CpuNameString1]. Processor name, byte1.
7:0	**ProcNameByte0**. Read-only. Reset: Core::X86::Msr::ProcNameString_n0[CpuNameString0]. Processor name, byte0.

CPUID_Fn80000002_EBX [Processor Name String Identifier (Bytes [7:4])] (Core::X86::Cpuid::ProcNameStr0Ebx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000002_EBX

Bits	Description
31:24	**ProcNameByte7**. Read-only. Reset: Core::X86::Msr::ProcNameString_n0[CpuNameString7]. Processor name, byte 7.
23:16	**ProcNameByte6**. Read-only. Reset: Core::X86::Msr::ProcNameString_n0[CpuNameString6]. Processor name, byte 6.
15:8	**ProcNameByte5**. Read-only. Reset: Core::X86::Msr::ProcNameString_n0[CpuNameString5]. Processor name, byte 5.
7:0	**ProcNameByte4**. Read-only. Reset: Core::X86::Msr::ProcNameString_n0[CpuNameString4]. Processor name, byte 4.

CPUID_Fn80000002_ECX [Processor Name String Identifier (Bytes [11:8])] (Core::X86::Cpuid::ProcNameStr0Ecx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n1.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000002_ECX

Bits	Description
31:24	**ProcNameByte11**. Read-only. Reset: Core::X86::Msr::ProcNameString_n1[CpuNameString3]. Processor name, byte 11.
23:16	**ProcNameByte10**. Read-only. Reset: Core::X86::Msr::ProcNameString_n1[CpuNameString2]. Processor name, byte 10.
15:8	**ProcNameByte9**. Read-only. Reset: Core::X86::Msr::ProcNameString_n1[CpuNameString1]. Processor name, byte 9.
7:0	**ProcNameByte8**. Read-only. Reset: Core::X86::Msr::ProcNameString_n1[CpuNameString0]. Processor name, byte 8.

CPUID_Fn80000002_EDX [Processor Name String Identifier (Bytes [15:12])] (Core::X86::Cpuid::ProcNameStr0Edx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n1.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000002_EDX

Bits	Description
31:24	**ProcNameByte15**. Read-only. Reset: Core::X86::Msr::ProcNameString_n1[CpuNameString7]. Processor name, byte 15.
23:16	**ProcNameByte14**. Read-only. Reset: Core::X86::Msr::ProcNameString_n1[CpuNameString6]. Processor name,

	byte 14.
15:8	**ProcNameByte13**. Read-only. Reset: Core::X86::Msr::ProcNameString_n1[CpuNameString5]. Processor name, byte 13.
7:0	**ProcNameByte12**. Read-only. Reset: Core::X86::Msr::ProcNameString_n1[CpuNameString4]. Processor name, byte 12.

CPUID_Fn80000003_EAX [Processor Name String Identifier (Bytes [19:16])] (Core::X86::Cpuid::ProcNameStr1Eax)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n2.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000003_EAX

Bits	Description
31:24	**ProcNameByte19**. Read-only. Reset: Core::X86::Msr::ProcNameString_n2[CpuNameString3]. Processor name, byte 19.
23:16	**ProcNameByte18**. Read-only. Reset: Core::X86::Msr::ProcNameString_n2[CpuNameString2]. Processor name, byte 18.
15:8	**ProcNameByte17**. Read-only. Reset: Core::X86::Msr::ProcNameString_n2[CpuNameString1]. Processor name, byte 17.
7:0	**ProcNameByte16**. Read-only. Reset: Core::X86::Msr::ProcNameString_n2[CpuNameString0]. Processor name, byte 16.

CPUID_Fn80000003_EBX [Processor Name String Identifier (Bytes [23:20])] (Core::X86::Cpuid::ProcNameStr1Ebx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n2.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000003_EBX

Bits	Description
31:24	**ProcNameByte23**. Read-only. Reset: Core::X86::Msr::ProcNameString_n2[CpuNameString7]. Processor name, byte 23.
23:16	**ProcNameByte22**. Read-only. Reset: Core::X86::Msr::ProcNameString_n2[CpuNameString6]. Processor name, byte 22.
15:8	**ProcNameByte21**. Read-only. Reset: Core::X86::Msr::ProcNameString_n2[CpuNameString5]. Processor name, byte 21.
7:0	**ProcNameByte20**. Read-only. Reset: Core::X86::Msr::ProcNameString_n2[CpuNameString4]. Processor name, byte 20.

CPUID_Fn80000003_ECX [Processor Name String Identifier (Bytes [27:24])] (Core::X86::Cpuid::ProcNameStr1Ecx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n3.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000003_ECX

Bits	Description
31:24	**ProcNameByte27**. Read-only. Reset: Core::X86::Msr::ProcNameString_n3[CpuNameString3]. Processor name, byte 27.
23:16	**ProcNameByte26**. Read-only. Reset: Core::X86::Msr::ProcNameString_n3[CpuNameString2]. Processor name, byte 26.
15:8	**ProcNameByte25**. Read-only. Reset: Core::X86::Msr::ProcNameString_n3[CpuNameString1]. Processor name, byte 25.
7:0	**ProcNameByte24**. Read-only. Reset: Core::X86::Msr::ProcNameString_n3[CpuNameString0]. Processor name, byte 24.

CPUID_Fn80000003_EDX [Processor Name String Identifier (Bytes [31:28])]

(Core::X86::Cpuid::ProcNameStr1Edx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n3.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000003_EDX

Bits	Description
31:24	**ProcNameByte31**. Read-only. Reset: Core::X86::Msr::ProcNameString_n3[CpuNameString7]. Processor name, byte 31.
23:16	**ProcNameByte30**. Read-only. Reset: Core::X86::Msr::ProcNameString_n3[CpuNameString6]. Processor name, byte 30.
15:8	**ProcNameByte29**. Read-only. Reset: Core::X86::Msr::ProcNameString_n3[CpuNameString5]. Processor name, byte 29.
7:0	**ProcNameByte28**. Read-only. Reset: Core::X86::Msr::ProcNameString_n3[CpuNameString4]. Processor name, byte 28.

CPUID_Fn80000004_EAX [Processor Name String Identifier (Bytes [35:32])]
(Core::X86::Cpuid::ProcNameStr2Eax)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n4.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000004_EAX

Bits	Description
31:24	**ProcNameByte35**. Read-only. Reset: Core::X86::Msr::ProcNameString_n4[CpuNameString3]. Processor name, byte 35.
23:16	**ProcNameByte34**. Read-only. Reset: Core::X86::Msr::ProcNameString_n4[CpuNameString2]. Processor name, byte 34.
15:8	**ProcNameByte33**. Read-only. Reset: Core::X86::Msr::ProcNameString_n4[CpuNameString1]. Processor name, byte 33.
7:0	**ProcNameByte32**. Read-only. Reset: Core::X86::Msr::ProcNameString_n4[CpuNameString0]. Processor name, byte 32.

CPUID_Fn80000004_EBX [Processor Name String Identifier (Bytes [39:36])]
(Core::X86::Cpuid::ProcNameStr2Ebx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n4.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000004_EBX

Bits	Description
31:24	**ProcNameByte39**. Read-only. Reset: Core::X86::Msr::ProcNameString_n4[CpuNameString7]. Processor name, byte 39.
23:16	**ProcNameByte38**. Read-only. Reset: Core::X86::Msr::ProcNameString_n4[CpuNameString6]. Processor name, byte 38.
15:8	**ProcNameByte37**. Read-only. Reset: Core::X86::Msr::ProcNameString_n4[CpuNameString5]. Processor name, byte 37.
7:0	**ProcNameByte36**. Read-only. Reset: Core::X86::Msr::ProcNameString_n4[CpuNameString4]. Processor name, byte 36.

CPUID_Fn80000004_ECX [Processor Name String Identifier (Bytes [43:40])]
(Core::X86::Cpuid::ProcNameStr2Ecx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n5.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000004_ECX

Bits	Description
31:24	**ProcNameByte43**. Read-only. Reset: Core::X86::Msr::ProcNameString_n5[CpuNameString3]. Processor name, byte 43.

23:16	**ProcNameByte42**. Read-only. Reset: Core::X86::Msr::ProcNameString_n5[CpuNameString2]. Processor name, byte 42.
15:8	**ProcNameByte41**. Read-only. Reset: Core::X86::Msr::ProcNameString_n5[CpuNameString1]. Processor name, byte 41.
7:0	**ProcNameByte40**. Read-only. Reset: Core::X86::Msr::ProcNameString_n5[CpuNameString0]. Processor name, byte 40.

CPUID_Fn80000004_EDX [Processor Name String Identifier (Bytes [47:44])] (Core::X86::Cpuid::ProcNameStr2Edx)

Read-only.

Is an alias of Core::X86::Msr::ProcNameString_n5.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000004_EDX

Bits	Description
31:24	**ProcNameByte47**. Read-only. Reset: Core::X86::Msr::ProcNameString_n5[CpuNameString7]. Processor name, byte 47.
23:16	**ProcNameByte46**. Read-only. Reset: Core::X86::Msr::ProcNameString_n5[CpuNameString6]. Processor name, byte 46.
15:8	**ProcNameByte45**. Read-only. Reset: Core::X86::Msr::ProcNameString_n5[CpuNameString5]. Processor name, byte 45.
7:0	**ProcNameByte44**. Read-only. Reset: Core::X86::Msr::ProcNameString_n5[CpuNameString4]. Processor name, byte 44.

CPUID_Fn80000005_EAX [L1 TLB 2M/4M Identifiers] (Core::X86::Cpuid::L1Tlb2M4M)

Read-only.

This function provides the processor's first level cache and TLB characteristics for each core.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000005_EAX

Bits	Description
31:24	**L1DTlb2and4MAssoc**: **data TLB associativity for 2-MB and 4-MB pages**. Read-only. Reset: Fixed,FFh. See Core::X86::Cpuid::L1DcId[L1DcAssoc].
23:16	**L1DTlb2and4MSize**: **data TLB number of entries for 2-MB and 4 MB-pages**. Read-only. Reset: Fixed,64. The value returned is for the number of entries available for the 2-MB page size; 4-MB pages require two 2-MB entries, so the number of entries available for the 4-MB page size is one-half the returned value.
15:8	**L1ITlb2and4MAssoc**: **instruction TLB associativity for 2-MB and 4 MB-pages**. Read-only. Reset: Fixed,FFh. See Core::X86::Cpuid::L1DcId[L1DcAssoc].
7:0	**L1ITlb2and4MSize**: **instruction TLB number of entries for 2-MB and 4-MB pages**. Read-only. Reset: Fixed,64. The value returned is for the number of entries available for the 2-MB page size; 4-MB pages require two 2-MB entries, so the number of entries available for the 4-MB page size is one-half the returned value.

CPUID_Fn80000005_EBX [L1 TLB 4K Identifiers] (Core::X86::Cpuid::L1Tlb4K)

Read-only.

See Core::X86::Cpuid::L1Tlb2M4M.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000005_EBX

Bits	Description
31:24	**L1DTlb4KAssoc**. Read-only. Reset: Fixed,FFh. Data TLB associativity for 4-KB pages. See Core::X86::Cpuid::L1DcId[L1DcAssoc].
23:16	**L1DTlb4KSize**. Read-only. Reset: Fixed,64. Data TLB number of entries for 4-KB pages.
15:8	**L1ITlb4KAssoc**. Read-only. Reset: Fixed,FFh. Instruction TLB associativity for 4-KB pages. See Core::X86::Cpuid::L1DcId[L1DcAssoc].
7:0	**L1ITlb4KSize**. Read-only. Reset: Fixed,64. Instruction TLB number of entries for 4-KB pages.

CPUID_Fn80000005_ECX [L1 Data Cache Identifiers] (Core::X86::Cpuid::L1DcId)

Read-only.

This function provides first level cache characteristics for each core.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000005_ECX

Bits	Description
31:24	**L1DcSize**. Read-only. Reset: Fixed,32. L1 data cache size in KB.
23:16	**L1DcAssoc**. Read-only. Reset: Fixed,8. L1 data cache associativity.
	ValidValues:

Value	Description
00h	Reserved.
01h	1 way (direct mapped)
02h	2 way
03h	3 way
FEh-04h	<Value> way
FFh	Fully associative.

Bits	Description
15:8	**L1DcLinesPerTag**. Read-only. Reset: Fixed,01h. L1 data cache lines per tag.
7:0	**L1DcLineSize**. Read-only. Reset: Fixed,64. L1 data cache line size in bytes.

CPUID_Fn80000005_EDX [L1 Instruction Cache Identifiers] (Core::X86::Cpuid::L1IcId)

Read-only.

This function provides first level cache characteristics for each core.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000005_EDX

Bits	Description
31:24	**L1IcSize**. Read-only. Reset: Fixed,32. L1 instruction cache size KB.
23:16	**L1IcAssoc**. Read-only. Reset: Fixed,8. L1 instruction cache associativity.
	ValidValues:

Value	Description
00h	Reserved.
01h	1 way (direct mapped)
02h	2 way
03h	3 way
04h	4 way
FEh-05h	<Value> way
FFh	Fully associative.

Bits	Description
15:8	**L1IcLinesPerTag**. Read-only. Reset: Fixed,01h. L1 instruction cache lines per tag.
7:0	**L1IcLineSize**. Read-only. Reset: Fixed,64. L1 instruction cache line size in bytes.

CPUID_Fn80000006_EAX [L2 TLB 2M/4M Identifiers] (Core::X86::Cpuid::L2Tlb2M4M)

Read-only.

This function provides the processor's second level cache and TLB characteristics for each core.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000006_EAX

Bits	Description
31:28	**L2DTlb2and4MAssoc**: **L2 data TLB associativity for 2-MB and 4-MB pages**. Read-only. Reset: Xh.
27:16	**L2DTlb2and4MSize**: **L2 data TLB number of entries for 2-MB and 4-MB pages**. Read-only. Reset: Fixed,2048. The value returned is for the number of entries available for the 2-MB page size; 4-MB pages require two 2-MB entries, so the number of entries available for the 4-MB page size is one-half the returned value.
15:12	**L2ITlb2and4MAssoc**: **L2 instruction TLB associativity for 2-MB and 4-MB pages**. Read-only. Reset: Fixed,2.
	ValidValues:

Value	Description

	1h-0h: Reserved. 2h: 2 ways Fh-3h: Reserved.
11:0	**L2ITlb2and4MSize**: **L2 instruction TLB number of entries for 2-MB and 4-MB pages**. Read-only. Reset: Fixed,512. The value returned is for the number of entries available for the 2-MB page size; 4-MB pages require two 2-MB entries, so the number of entries available for the 4-MB page size is one-half the returned value.

CPUID_Fn80000006_EBX [L2 TLB 4K Identifiers] (Core::X86::Cpuid::L2Tlb4K)

Read-only.

This function provides the processor's second level cache and TLB characteristics for each core.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000006_EBX

Bits	Description
31:28	**L2DTlb4KAssoc**. Read-only. Reset: 6h. L2 data TLB associativity for 4-KB pages. **ValidValues**: Value: Description 5h-0h: Reserved. 6h: 8 ways Fh-7h: Reserved.
27:16	**L2DTlb4KSize**. Read-only. Reset: Fixed,2048. L2 data TLB number of entries for 4-KB pages.
15:12	**L2ITlb4KAssoc**. Read-only. Reset: Fixed,4. L2 instruction TLB associativity for 4-KB pages. **ValidValues**: Value: Description 3h-0h: Reserved. 4h: 4 ways Fh-5h: Reserved.
11:0	**L2ITlb4KSize**. Read-only. Reset: Fixed,512. L2 instruction TLB number of entries for 4-KB pages.

CPUID_Fn80000006_ECX [L2 Cache Identifiers] (Core::X86::Cpuid::L2CacheId)

Read-only.

This function provides second level cache characteristics for each core.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000006_ECX

Bits	Description
31:16	**L2Size**. Read-only. Reset: Fixed,0200h. L2 cache size in KB. **ValidValues**: Value: Description 00FFh-0000h: Reserved. 0100h: 256-KB 01FFh-0101h: Reserved. 0200h: 512-KB 03FFh-0201h: Reserved. 0400h: 1-MB 07FFh-0401h: Reserved. 0800h: 2-MB FFFFh-0801h: Reserved.
15:12	**L2Assoc**. Read-only. Reset: Fixed,6. L2 cache associativity.

	ValidValues:

Value	Description
0h	Disabled.
1h	1 way (direct mapped)
2h	2 ways
3h	Reserved.
4h	4 ways
5h	Reserved.
6h	8 ways
7h	Reserved.
8h	16 ways
9h	Reserved.
Ah	32 ways
Bh	48 ways
Ch	64 ways
Dh	96 ways
Eh	128 ways
Fh	Fully associative.

11:8	**L2LinesPerTag**. Read-only. Reset: Fixed,1h. L2 cache lines per tag.
7:0	**L2LineSize**. Read-only. Reset: Fixed,64. L2 cache line size in bytes.

CPUID_Fn80000006_EDX [L3 Cache Identifiers] (Core::X86::Cpuid::L3CacheId)

Read-only.

This function provides third level cache characteristics shared by all cores of a processor.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000006_EDX

Bits	Description
31:18	**L3Size**: **L3 cache size**. Read-only. Reset: XXXXh. The L3 cache size in 512 KB units.
	ValidValues:

Value	Description
0000h	Disabled.
3FFFh-0001h	(<Value> *0.5) MB

17:16	Reserved.
15:12	**L3Assoc**. Read-only. Reset: Fixed,9h. There are insufficient available encodings to represent all possible L3 associativities. Please refer to Core::X86::Cpuid::CachePropEbx3[CacheNumWays].
	ValidValues:

Value	Description
8h-0h	Reserved.
9h	Invalid, not reported here.
Fh-Ah	Reserved.

11:8	**L3LinesPerTag**. Read-only. Reset: Fixed,1h. L3 cache lines per tag.
7:0	**L3LineSize**. Read-only. Reset: Fixed,64. L3 cache line size in bytes.

CPUID_Fn80000007_EAX [Reserved] (Core::X86::Cpuid::ProcFeedbackCap)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000007_EAX

Bits	Description
31:0	Reserved.

CPUID_Fn80000007_EBX [RAS Capabilities] (Core::X86::Cpuid::RasCap)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000007_EBX

Bits	Description
31:4	Reserved.
3	**ScalableMca**. Read-only. Reset: Fixed,1. 0=Scalable MCA is not supported. 1=Scalable MCA is supported. See 3.1.1.2 [Machine Check Architecture Extensions] and MCA_CONFIG[McaX] for the respective bank.
2	**HWA**. Read-only. Reset: Fixed,0. Hardware assert supported.
1	**SUCCOR**: **Software uncorrectable error containment and recovery capability**. Read-only. Reset: X. The processor supports software containment of uncorrectable errors through context synchronizing data poisoning and deferred error interrupts; MSR Core::X86::Msr::McaIntrCfg, MCA_STATUS[Deferred] and MCA_STATUS[Poison] exist.
0	**McaOverflowRecov**: **MCA overflow recovery support**. Read-only. Reset: Fixed,1. 0=MCA overflow conditions require software to shutdown the system. 1=MCA overflow conditions (MCi_STATUS[Overflow] == 1) are not fatal; software may safely ignore such conditions. See 3.1 [Machine Check Architecture].

CPUID_Fn80000007_ECX [Advanced Power Management Information] (Core::X86::Cpuid::ApmInfoEcx)

Read-only. Reset: Fixed,0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000007_ECX

Bits	Description
31:0	**CpuPwrSampleTimeRatio**. Read-only. Reset: Fixed,0000_0000h. Specifies the ratio of the compute unit power accumulator sample period to the TSC counter period.

CPUID_Fn80000007_EDX [Advanced Power Management Information] (Core::X86::Cpuid::ApmInfoEdx)

Read-only.

This function provides advanced power management feature identifiers.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000007_EDX

Bits	Description
31:15	Reserved.
14	**RAPL**. Read-only. Reset: Fixed,1. Running average power limit.
13	**ConnectedStandby**. Read-only. Reset: Fixed,1. Connected Standby.
12	**ProcPowerReporting**. Read-only. Reset: Fixed,0. Core power reporting interface supported.
11	**ProcFeedbackInterface**: **processor feedback interface**. Read-only. Reset: Fixed,0. 1=Indicates support for processor feedback interface; Core::X86::Cpuid::ProcFeedbackCap.
10	**EffFreqRO**: **read-only effective frequency interface**. Read-only. Reset: Fixed,1. Indicates presence of Core::X86::Msr::MPerfReadOnly and Core::X86::Msr::APerfReadOnly.
9	**CPB**: **core performance boost**. Read-only. Reset: X. 1=Indicates presence of Core::X86::Msr::HWCR[CpbDis] and support for core performance boost.
8	**TscInvariant**: **TSC invariant**. Read-only. Reset: Fixed,1. The TSC rate is invariant.
7	**HwPstate**: **hardware P-state control**. Read-only. Reset: Fixed,1. Core::X86::Msr::PStateCurLim, Core::X86::Msr::PStateCtl and Core::X86::Msr::PStateStat exist.
6	**OneHundredMHzSteps**. Read-only. Reset: Fixed,0. 100 MHz multiplier Control.
5	Reserved.
4	**TM**. Read-only. Reset: Fixed,1. Hardware thermal control (HTC).
3	**TTP**. Read-only. Reset: Fixed,1. THERMTRIP.
2:1	Reserved.
0	**TS**. Read-only. Reset: Fixed,1. Temperature sensor.

CPUID_Fn80000008_EAX [Long Mode Address Size Identifiers] (Core::X86::Cpuid::LongModeInfo)

Read-only. Reset: Fixed,0000_3030h.

This provides information about the maximum physical and linear address width supported by the processor.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000008_EAX

Bits	Description
31:24	Reserved.
23:16	**GuestPhysAddrSize**. Read-only. Reset: Fixed,00h. Maximum guest physical byte address size in bits.
	ValidValues:

Value	Description
00h	The maximum guest physical address size defined by PhysAddrSize.
FFh-01h	The maximum guest physical address size defined by GuestPhysAddrSize.

Bits	Description
15:8	**LinAddrSize**. Read-only. Reset: Fixed,30h. Maximum linear byte address size in bits.
7:0	**PhysAddrSize**. Read-only. Reset: Fixed,30h. Maximum physical byte address size in bits.

CPUID_Fn80000008_EBX [Extended Feature Extensions ID EBX] (Core::X86::Cpuid::FeatureExtIdEbx)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000008_EBX

Bits	Description
31:29	Reserved.
28	**PSFD**. Read-only. Reset: Fixed,1. Predictive Store Forward Disable. See Core::X86::Msr::SPEC_CTRL[PSFD].
27	**CPPC**. Read-only. Reset: 1. Collaborative Processor Performance Control.
26:25	Reserved.
24	**SSBD**: **Speculative Store Bypass Disable**. Read-only. Reset: Fixed,1.
23	**PPIN**: **PPIN support**. Read-only. Reset: 0. 0=PPIN capability is not supported; Core::X86::Msr::PPIN_CTL and Core::X86::Msr::PPIN are treated as RAZ. 1=Indicates that Protected Processor Inventory Number (PPIN) capability can be enabled for privileged system inventory agent to read PPIN from Core::X86::Msr::PPIN. Protected Processor Inventory Number support.
22:21	Reserved.
20	**EferLmsleUnsupported**. Read-only. Reset: Fixed,1. 1=Core::X86::Msr::EFER[LMSLE] is not supported, and MBZ.
19	**IbrsProvidesSameModeProtection**. Read-only. Reset: 1. IBRS provides Same Mode Protection.
18	**IbrsPreferred**. Read-only. Reset: 1. 1=IBRS is preferred over software solution.
17	**StibpAlwaysOn**. Read-only. Reset: 1. Single Thread Indirect Branch Prediction Mode has Enhanced Performance and May be left Always On.
16	Reserved.
15	**STIBP**. Read-only. Reset: 1. Single Thread Indirect Branch Prediction.
14	**IBRS**. Read-only. Reset: 1. Indirect Branch Restricted Speculation.
13	**INT_WBINVD**. Read-only. Reset: 1. Interruptible WBINVD,WBNOINVD.
12	**IBPB**. Read-only. Reset: 1. Indirect Branch Prediction Barrier.
11:10	Reserved.
9	**WBNOINVD**. Read-only. Reset: 1. WBNOINVD writes all modified cache lines in the internal caches of the processor back to memory leaving the line valid (clean) in the internal caches.
8	**MCOMMIT**: **memory commit**. Read-only. Reset: 0. Memory commit instruction support.
7	Reserved.
6	**MBE**. Read-only. Reset: Fixed,1. Memory Bandwidth Enforcement.
5	Reserved.
4	**RDPRU**: **read processor register at user level**. Read-only. Reset: Fixed,1. RDPRU instruction allows reading MPERF and APERF at user level.
3	**INVLPGB**. Read-only. Reset: Fixed,0. INVLPGB instruction broadcasts a TLB invalidate to all threads in the system.
2	**RstrFpErrPtrs**. Read-only. Reset: Fixed,1. 1=FXSAVE, XSAVE, FXSAVEOPT, XSAVEC, XSAVES always save error pointers and FXRSTOR, XRSTOR, XRSTORS always restore error pointers is supported.
1	**InstRetCntMsr**: **instructions retired count support**. Read-only. Reset: Fixed,1.

	1=Core::X86::Msr::IRPerfCount supported.
0	**CLZERO**: **Clear Zero Instruction**. Read-only. Reset: Fixed,1. CLZERO instruction zero's out the 64-byte cache line specified in RAX. Note: CLZERO instruction operations are cache-line aligned and RAX[5:0] is ignored.

CPUID_Fn80000008_ECX [Size Identifiers] (Core::X86::Cpuid::SizeId)

Read-only.

This provides information about the number of threads supported by the processor.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000008_ECX

Bits	Description
31:18	Reserved.
17:16	**PerfTscSize**: **performance time-stamp counter size**. Read-only. Reset: Fixed,0h.
15:12	**ApicIdSize**: **APIC ID size**. Read-only. Reset: Xh. The number of bits in the initial Core::X86::Apic::ApicId[ApicId] value that indicate thread ID within a package.
11:8	Reserved.
7:0	**NC**: **number of threads - 1**. Read-only. Reset: XXh. The number of threads in the package is NC + 1 (e.g., if NC == 0, then there is one thread).

CPUID_Fn80000008_EDX [Feature Extended Size Edx] (Core::X86::Cpuid::FeatureExtSizeEdx)

Read-only. Reset: Fixed,0001_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000008_EDX

Bits	Description
31:24	Reserved.
23:16	**RdpruMax**. Read-only. Reset: Fixed,01h. RDPRU Instruction max input supported.
15:0	Reserved.

CPUID_Fn8000000A_EAX [SVM Revision and Feature Identification] (Core::X86::Cpuid::SvmRevFeatIdEax)

Read-only. Reset: Fixed,0000_0001h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[SVM].

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000000A_EAX

Bits	Description
31:8	Reserved.
7:0	**SvmRev**. Read-only. Reset: Fixed,01h. SVM revision.

CPUID_Fn8000000A_EBX [SVM Revision and Feature Identification] (Core::X86::Cpuid::SvmRevFeatIdEbx)

Read-only,Volatile. Reset: 0000_8000h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[SVM].

This provides SVM revision and feature information.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000000A_EBX

Bits	Description
31:0	**NASID**: **number of address space identifiers (ASID)**. Read-only,Volatile. Reset: 0000_8000h.

CPUID_Fn8000000A_EDX [SVM Revision and Feature Identification] (Core::X86::Cpuid::SvmRevFeatIdEdx)

Read-only. Reset: Fixed,009B_B4FFh. Enable: Core::X86::Cpuid::FeatureExtIdEcx[SVM].

This provides SVM feature information.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000000A_EDX

Bits	Description
31:24	Reserved.
23	**HOST_MCE_OVERRIDE**. Read-only. Reset: Fixed,1. 1=If hCR4:MCE == 1 and gCR4:MCE == 0, machine check exceptions (#MC) in guest do not cause shutdown and are always intercepted.
22:21	Reserved.
20	**GuestSpecCtrl**. Read-only. Reset: Fixed,1. 1=Indicates support for Guest SPEC_CTRL.
19	**SupervisorShadowStack**. Read-only. Reset: Fixed,1. Supervisor Shadow Stack.
18	Reserved.
17	**GMET**. Read-only. Reset: Fixed,1. Guest Mode Execute Trap.

16	**vGIF**. Read-only. Reset: Fixed,1. Virtualized GIF.
15	**V_VMSAVE_VMLOAD**. Read-only. Reset: Fixed,1. Virtualized VMLOAD and VMSAVE.
14	Reserved.
13	**AVIC**: **AMD virtual interrupt controller**. Read-only. Reset: Fixed,1. 1=Support indicated for SVM mode virtualized interrupt controller; Indicates support for Core::X86::Msr::AvicDoorbell.
12	**PauseFilterThreshold**. Read-only. Reset: Fixed,1. PAUSE filter threshold.
11	Reserved.
10	**PauseFilter**. Read-only. Reset: Fixed,1. Pause intercept filter.
9:8	Reserved.
7	**DecodeAssists**. Read-only. Reset: Fixed,1. Decode assists.
6	**FlushByAsid**. Read-only. Reset: Fixed,1. Flush by ASID.
5	**VmcbClean**. Read-only. Reset: Fixed,1. VMCB clean bits.
4	**TscRateMsr**: **MSR based TSC rate control**. Read-only. Reset: Fixed,1. 1=Indicates support for TSC ratio Core::X86::Msr::TscRateMsr.
3	**NRIPS**. Read-only. Reset: Fixed,1. NRIP Save.
2	**SVML**. Read-only. Reset: Fixed,1. SVM lock.
1	**LbrVirt**. Read-only. Reset: Fixed,1. LBR virtualization.
0	**NP**. Read-only. Reset: Fixed,1. Nested Paging.

CPUID_Fn80000019_EAX [L1 TLB 1G Identifiers] (Core::X86::Cpuid::L1Tlb1G)

Read-only.

This function provides first level TLB characteristics for 1-GB pages.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000019_EAX

Bits	Description
31:28	**L1DTlb1GAssoc**: **L1 data TLB associativity for 1-GB pages**. Read-only. Reset: Fixed,Fh. See Core::X86::Cpuid::L2CacheId[L2Assoc].
27:16	**L1DTlb1GSize**. Read-only. Reset: Fixed,64. L1 data TLB number of entries for 1-GB pages.
15:12	**L1ITlb1GAssoc**. Read-only. Reset: Fixed,Fh. L1 instruction TLB associativity for 1-GB pages. See Core::X86::Cpuid::L2CacheId[L2Assoc].
11:0	**L1ITlb1GSize**. Read-only. Reset: Fixed,64. L1 instruction TLB number of entries for 1-GB pages.

CPUID_Fn80000019_EBX [L2 TLB 1G Identifiers] (Core::X86::Cpuid::L2Tlb1G)

Read-only. Reset: Fixed,F040_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000019_EBX

Bits	Description
31:28	**L2DTlb1GAssoc**. Read-only. Reset: Fixed,Fh. L2 data TLB associativity for 1-GB pages.
27:16	**L2DTlb1GSize**. Read-only. Reset: Fixed,040h. L2 data TLB number of entries for 1-GB pages.
15:12	**L2ITlb1GAssoc**. Read-only. Reset: Fixed,0h. L2 instruction TLB associativity for 1-GB pages.
11:0	**L2ITlb1GSize**. Read-only. Reset: Fixed,000h. L2 instruction TLB number of entries for 1-GB pages.

CPUID_Fn8000001A_EAX [Performance Optimization Identifiers] (Core::X86::Cpuid::PerfOptId)

Read-only. Reset: Fixed,0000_0006h.

This function returns performance related information.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001A_EAX

Bits	Description
31:3	Reserved.
2	**FP256**. Read-only. Reset: Fixed,1. 256-bit AVX instructions are executed with full-width internal operations and pipelines rather than decomposing them into internal 128-bit suboperations.
1	**MOVU**. Read-only. Reset: Fixed,1. MOVU SSE instructions are more efficient and should be preferred to SSE MOVL/MOVH. MOVUPS is more efficient than MOVLPS/MOVHPS. MOVUPD is more efficient than MOVLPD/MOVHPD.

0	**FP128**. Read-only. Reset: Fixed,0. 128-bit SSE (multimedia) instructions are executed with full-width internal operations and pipelines rather than decomposing them into internal 64-bit suboperations.

CPUID_Fn8000001B_EAX [Instruction Based Sampling Identifiers] (Core::X86::Cpuid::IbsIdEax)

Read-only.

This function returns IBS feature information.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001B_EAX

Bits	Description
31:11	Reserved.
10	**IbsOpData4**. Read-only. Reset: Fixed,0. IBS op data 4 MSR supported.
9	**IbsFetchCtlExtd**: **IBS fetch control extended MSR supported**. Read-only. Reset: Fixed,1. Indicates support for Core::X86::Msr::IC_IBS_EXTD_CTL.
8	**OpBrnFuse**: **fused branch op indication supported**. Read-only. Reset: Fixed,1. Indicates support for Core::X86::Msr::IBS_OP_DATA[IbsOpBrnFuse].
7	**RipInvalidChk**: **invalid RIP indication supported**. Read-only. Reset: Fixed,1. Indicates support for Core::X86::Msr::IBS_OP_DATA[IbsRipInvalid].
6	**OpCntExt**: **IbsOpCurCnt and IbsOpMaxCnt extend by 7 bits**. Read-only. Reset: Fixed,1. Indicates support for Core::X86::Msr::IBS_OP_CTL[IbsOpCurCnt[26:20],IbsOpMaxCnt[26:20]].
5	**BrnTrgt**. Read-only. Reset: Fixed,1. Branch target address reporting supported.
4	**OpCnt**. Read-only. Reset: Fixed,1. Op counting mode supported.
3	**RdWrOpCnt**. Read-only. Reset: Fixed,1. Read/Write of op counter supported.
2	**OpSam**. Read-only. Reset: Fixed,1. IBS execution sampling supported.
1	**FetchSam**. Read-only. Reset: X. IBS fetch sampling supported.
0	**IBSFFV**. Read-only. Reset: Fixed,1. IBS feature flags valid.

CPUID_Fn8000001D_EAX_x00 [Cache Properties (DC)] (Core::X86::Cpuid::CachePropEax0)

Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEax0 reports topology information for the DC.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EAX_x00

Bits	Description
31:26	Reserved.
25:14	**NumSharingCache**: **number of logical processors sharing cache**. Read-only. Reset: XXXh. The number of logical processors sharing this cache is NumSharingCache + 1.
13:10	Reserved.
9	**FullyAssociative**: **fully associative cache**. Read-only. Reset: Fixed,0. 1=Cache is fully associative.
8	**SelfInitialization**: **cache is self-initializing**. Read-only. Reset: Fixed,1. 1=Cache is self initializing; cache does not need software initialization.
7:5	**CacheLevel**: **cache level**. Read-only. Reset: Fixed,1h. Identifies the cache level. **ValidValues**: Value / Description 0h: Reserved. 1h: Level 1 2h: Level 2 3h: Level 3 7h-4h: Reserved.
4:0	**CacheType**: **cache type**. Read-only. Reset: Fixed,01h. Identifies the type of cache. **ValidValues**: Value / Description 00h: Null; no more caches. 01h: Data cache.

	02h	Instruction cache.
	03h	Unified cache.
	1Fh-04h	Reserved.

CPUID_Fn8000001D_EAX_x01 [Cache Properties (IC)] (Core::X86::Cpuid::CachePropEax1)

Read-only. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEax1 reports topology information for the IC. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EAX_x01

Bits	Description
31:26	Reserved.
25:14	**NumSharingCache**: **number of logical processors sharing cache**. Read-only. Reset: XXXh. See Core::X86::Cpuid::CachePropEax0[NumSharingCache].
13:10	Reserved.
9	**FullyAssociative**: **fully associative cache**. Read-only. Reset: Fixed,0. See Core::X86::Cpuid::CachePropEax0[FullyAssociative].
8	**SelfInitialization**: **cache is self-initializing**. Read-only. Reset: Fixed,1. See Core::X86::Cpuid::CachePropEax0[SelfInitialization].
7:5	**CacheLevel**: **cache level**. Read-only. Reset: Fixed,1h. Identifies the cache level. See Core::X86::Cpuid::CachePropEax0[CacheLevel].
4:0	**CacheType**: **cache type**. Read-only. Reset: Fixed,02h. See Core::X86::Cpuid::CachePropEax0[CacheType].

CPUID_Fn8000001D_EAX_x02 [Cache Properties (L2)] (Core::X86::Cpuid::CachePropEax2)

Read-only. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEax2 reports topology information for the L2. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EAX_x02

Bits	Description
31:26	Reserved.
25:14	**NumSharingCache**: **number of logical processors sharing cache**. Read-only. Reset: XXXh. Core::X86::Cpuid::CachePropEax0[NumSharingCache].
13:10	Reserved.
9	**FullyAssociative**: **fully associative cache**. Read-only. Reset: Fixed,0. Core::X86::Cpuid::CachePropEax0[FullyAssociative].
8	**SelfInitialization**: **cache is self-initializing**. Read-only. Reset: Fixed,1. Core::X86::Cpuid::CachePropEax0[SelfInitialization].
7:5	**CacheLevel**: **cache level**. Read-only. Reset: Fixed,2h. Identifies the cache level. Core::X86::Cpuid::CachePropEax0[CacheLevel].
4:0	**CacheType**: **cache type**. Read-only. Reset: Fixed,03h. Core::X86::Cpuid::CachePropEax0[CacheType].

CPUID_Fn8000001D_EAX_x03 [Cache Properties (L3)] (Core::X86::Cpuid::CachePropEax3)

Read-only. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEax3 reports topology information for the L3.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EAX_x03

Bits	Description
31:26	Reserved.
25:14	**NumSharingCache**: **number of logical processors sharing cache**. Read-only. Reset: XXXh. The number of logical processors sharing this cache is NumSharingCache + 1.
13:10	Reserved.
9	**FullyAssociative**: **fully associative cache**. Read-only. Reset: Fixed,0. Core::X86::Cpuid::CachePropEax0[FullyAssociative].
8	**SelfInitialization**: **cache is self-initializing**. Read-only. Reset: Fixed,1. Core::X86::Cpuid::CachePropEax0[SelfInitialization].

7:5	**CacheLevel**: **cache level**. Read-only. Reset: Fixed,3h. Identifies the cache level. Core::X86::Cpuid::CachePropEax0[CacheLevel].
4:0	**CacheType**: **cache type**. Read-only. Reset: Fixed,03h. Core::X86::Cpuid::CachePropEax0[CacheType].

CPUID_Fn8000001D_EAX_x04 [Cache Properties Null] (Core::X86::Cpuid::CachePropEax4)

Read-only. Reset: Fixed,0000_0000h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEax4 reports done/null. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EAX_x04

Bits	Description
31:5	Reserved.
4:0	**CacheType**: **cache type**. Read-only. Reset: Fixed,00h. Core::X86::Cpuid::CachePropEax0[CacheType].

CPUID_Fn8000001D_EBX_x00 [Cache Properties (DC)] (Core::X86::Cpuid::CachePropEbx0)

Read-only. Reset: Fixed,01C0_003Fh. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEbx0 reports topology information for the DC. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EBX_x00

Bits	Description
31:22	**CacheNumWays**: **cache number of ways**. Read-only. Reset: Fixed,007h. Cache number of ways is CacheNumWays + 1.
21:12	**CachePhysPartitions**: **cache physical line partitions**. Read-only. Reset: Fixed,000h. Cache partitions is CachePhysPartitions + 1.
11:0	**CacheLineSize**: **cache line size in bytes**. Read-only. Reset: Fixed,03Fh. Cache line size in bytes is CacheLineSize + 1.

CPUID_Fn8000001D_EBX_x01 [Cache Properties (IC)] (Core::X86::Cpuid::CachePropEbx1)

Read-only. Reset: Fixed,01C0_003Fh. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEbx1 reports topology information for the IC. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EBX_x01

Bits	Description
31:22	**CacheNumWays**: **cache number of ways**. Read-only. Reset: Fixed,007h. Core::X86::Cpuid::CachePropEbx0[CacheNumWays].
21:12	**CachePhysPartitions**: **cache physical line partitions**. Read-only. Reset: Fixed,000h. Core::X86::Cpuid::CachePropEbx0[CachePhysPartitions].
11:0	**CacheLineSize**: **cache line size in bytes**. Read-only. Reset: Fixed,03Fh. Core::X86::Cpuid::CachePropEbx0[CacheLineSize].

CPUID_Fn8000001D_EBX_x02 [Cache Properties (L2)] (Core::X86::Cpuid::CachePropEbx2)

Read-only. Reset: Fixed,01C0_003Fh. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEbx2 reports topology information for the L2. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EBX_x02

Bits	Description
31:22	**CacheNumWays**: **cache number of ways**. Read-only. Reset: Fixed,007h. See Core::X86::Cpuid::CachePropEbx0[CacheNumWays].
21:12	**CachePhysPartitions**: **cache physical line partitions**. Read-only. Reset: Fixed,000h. See Core::X86::Cpuid::CachePropEbx0[CachePhysPartitions].
11:0	**CacheLineSize**: **cache line size in bytes**. Read-only. Reset: Fixed,03Fh. See Core::X86::Cpuid::CachePropEbx0[CacheLineSize].

CPUID_Fn8000001D_EBX_x03 [Cache Properties (L3)] (Core::X86::Cpuid::CachePropEbx3)

Read-only. Reset: Fixed,03C0_003Fh. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEbx3 reports topology information for the L3. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EBX_x03

Bits	Description
31:22	**CacheNumWays**: **cache number of ways**. Read-only. Reset: Fixed,00Fh. See Core::X86::Cpuid::CachePropEbx0[CacheNumWays].
21:12	**CachePhysPartitions**: **cache physical line partitions**. Read-only. Reset: Fixed,000h. See Core::X86::Cpuid::CachePropEbx0[CachePhysPartitions].
11:0	**CacheLineSize**: **cache line size in bytes**. Read-only. Reset: Fixed,03Fh. See Core::X86::Cpuid::CachePropEbx0[CacheLineSize].

CPUID_Fn8000001D_EBX_x04 [Cache Properties Null] (Core::X86::Cpuid::CachePropEbx4)

Read-only. Reset: Fixed,0000_0000h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEax4 reports done/null. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EBX_x04

Bits	Description
31:0	Reserved.

CPUID_Fn8000001D_ECX_x00 [Cache Properties (DC)] (Core::X86::Cpuid::CachePropEcx0)

Read-only. Reset: Fixed,0000_003Fh. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEcx0 reports topology information for the DC. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_ECX_x00

Bits	Description
31:0	**CacheNumSets**: **cache number of sets**. Read-only. Reset: Fixed,0000_003Fh. Cache number of sets is CacheNumSets + 1.

CPUID_Fn8000001D_ECX_x01 [Cache Properties (IC)] (Core::X86::Cpuid::CachePropEcx1)

Read-only. Reset: Fixed,0000_003Fh. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEcx1 reports topology information for the IC. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_ECX_x01

Bits	Description
31:0	**CacheNumSets**: **cache number of sets**. Read-only. Reset: Fixed,0000_003Fh. See Core::X86::Cpuid::CachePropEcx0[CacheNumSets].

CPUID_Fn8000001D_ECX_x02 [Cache Properties (L2)] (Core::X86::Cpuid::CachePropEcx2)

Read-only. Reset: Fixed,0000_03FFh. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEcx2 reports topology information for the L2. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_ECX_x02

Bits	Description
31:0	**CacheNumSets**: **cache number of sets**. Read-only. Reset: Fixed,0000_03FFh. See Core::X86::Cpuid::CachePropEcx0[CacheNumSets].

CPUID_Fn8000001D_ECX_x03 [Cache Properties (L3)] (Core::X86::Cpuid::CachePropEcx3)

Read-only. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEcx3 reports topology information for the L3.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_ECX_x03

Bits	Description
31:0	**CacheNumSets**: **cache number of sets**. Read-only. Reset: 0000_XXXXh. See Core::X86::Cpuid::CachePropEcx0[CacheNumSets]. **ValidValues**: Value: 0000_1FFEh-0000_0000h — Description: Reserved.

	0000_1FFFh	8192 L3 Cache Sets.
	0000_2FFEh-0000_2000h	Reserved.
	0000_2FFFh	12288 L3 Cache Sets.
	0000_3FFEh-0000_3000h	Reserved.
	0000_3FFFh	16384 L3 Cache Sets.
	0000_7FFEh-0000_4000h	Reserved.
	0000_7FFFh	32768 L3 Cache Sets.
	FFFF_FFFFh-0000_8000h	Reserved.

CPUID_Fn8000001D_ECX_x04 [Cache Properties Null] (Core::X86::Cpuid::CachePropEcx4)

Read-only. Reset: Fixed,0000_0000h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEax3 reports done/null. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_ECX_x04

Bits	Description
31:0	**CacheNumSets**. Read-only. Reset: Fixed,0000_0000h. Cache number of sets.

CPUID_Fn8000001D_EDX_x00 [Cache Properties (DC)] (Core::X86::Cpuid::CachePropEdx0)

Read-only. Reset: Fixed,0000_0000h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEdx0 reports topology information for the DC. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EDX_x00

Bits	Description
31:2	Reserved.
1	**CacheInclusive**: **cache inclusive**. Read-only. Reset: Fixed,0. 0=Cache is not inclusive of lower cache levels. 1=Cache is inclusive of lower cache levels.
0	**WBINVD**: **Write-Back Invalidate/Invalidate**. Read-only. Reset: Fixed,0. 0=WBINVD/INVD invalidates all lower level caches of non-originating cores sharing this cache. 1=WBINVD/INVD not ensured to invalidate all lower level caches of non-originating cores sharing this cache.

CPUID_Fn8000001D_EDX_x01 [Cache Properties (IC)] (Core::X86::Cpuid::CachePropEdx1)

Read-only. Reset: Fixed,0000_0000h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEdx1 reports topology information for the IC. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EDX_x01

Bits	Description
31:2	Reserved.
1	**CacheInclusive**: **cache inclusive**. Read-only. Reset: Fixed,0. See Core::X86::Cpuid::CachePropEdx0[CacheInclusive].

0	**WBINVD**: **Write-Back Invalidate/Invalidate**. Read-only. Reset: Fixed,0. 0=WBINVD/INVD invalidates all lower level caches of non-originating cores sharing this cache. 1=WBINVD/INVD may not invalidate all lower level caches of non-originating cores sharing this cache. See Core::X86::Cpuid::CachePropEdx0[WBINVD].

CPUID_Fn8000001D_EDX_x02 [Cache Properties (L2)] (Core::X86::Cpuid::CachePropEdx2)

Read-only. Reset: Fixed,0000_0002h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEdx2 reports topology information for the L2. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EDX_x02

Bits	Description
31:2	Reserved.
1	**CacheInclusive**: **cache inclusive**. Read-only. Reset: Fixed,1. See Core::X86::Cpuid::CachePropEdx0[CacheInclusive].
0	**WBINVD**: **Write-Back Invalidate/Invalidate**. Read-only. Reset: Fixed,0. 0=WBINVD/INVD invalidates all lower level caches of non-originating cores sharing this cache. 1=WBINVD/INVD may not invalidate all lower level caches of non-originating cores sharing this cache.

CPUID_Fn8000001D_EDX_x03 [Cache Properties (L3)] (Core::X86::Cpuid::CachePropEdx3)

Read-only. Reset: Fixed,0000_0001h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEdx3 reports reports topology information for the L3. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EDX_x03

Bits	Description
31:2	Reserved.
1	**CacheInclusive**: **cache inclusive**. Read-only. Reset: Fixed,0. See Core::X86::Cpuid::CachePropEdx0[CacheInclusive].
0	**WBINVD**: **Write-Back Invalidate/Invalidate**. Read-only. Reset: Fixed,1. 0=WBINVD/INVD invalidates all lower level caches of non-originating cores sharing this cache. 1=WBINVD/INVD may not invalidate all lower level caches of non-originating cores sharing this cache.

CPUID_Fn8000001D_EDX_x04 [Cache Properties Null] (Core::X86::Cpuid::CachePropEdx4)

Read-only. Reset: Fixed,0000_0000h. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

Core::X86::Cpuid::CachePropEax3 reports done/null. See Core::X86::Cpuid::CachePropEax0.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001D_EDX_x04

Bits	Description
31:0	Reserved.

CPUID_Fn8000001E_EAX [Extended APIC ID] (Core::X86::Cpuid::ExtApicId)

Read-only. Enable: (Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions] && Core::X86::Msr::APIC_BAR[ApicEn]).

If Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions] == 0 then CPUID Fn8000001E_E[D,C,B,A]X are Reserved. If (Core::X86::Msr::APIC_BAR[ApicEn] == 0) then Core::X86::Cpuid::ExtApicId[ExtendedApicId] is Reserved.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001E_EAX

Bits	Description
31:0	**ExtendedApicId**: **extended APIC ID**. Read-only. See 2.1.11.2.1.3 [ApicId Enumeration Requirements].
	Reset: (Core::X86::Msr::APIC_BAR[ApicEn] && Core::X86::Msr::APIC_BAR[x2ApicEn]) ? Core::X86::Msr::APIC_ID[ApicId[31:0]] : Core::X86::Msr::APIC_BAR[ApicEn] ? {00_0000h , Core::X86::Apic::ApicId[ApicId]} : 0000_0000h.

CPUID_Fn8000001E_EBX [Core Identifiers] (Core::X86::Cpuid::CoreId)

Read-only. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

See Core::X86::Cpuid::ExtApicId.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001E_EBX

Bits	Description
31:16	Reserved.
15:8	**ThreadsPerCore**: **threads per core**. Read-only. Reset: XXh. The number of threads per core is ThreadsPerCore + 1.
7:0	**CoreId**: **core ID**. Read-only. Reset: XXh. Identifies the logical core unit ID.

CPUID_Fn8000001E_ECX [Node Identifiers] (Core::X86::Cpuid::NodeId)

Read-only. Enable: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001E_ECX

Bits	Description
31:11	Reserved.
10:8	**NodesPerProcessor**: **Node per processor**. Read-only. Reset: XXXb. **ValidValues**: Value: 0h — 1 node per processor. Value: 7h-1h — Reserved.
7:0	**NodeId**: **Node ID**. Read-only. Reset: Fixed,XXh.

CPUID_Fn8000001F_EAX [AMD Secure Encryption EAX] (Core::X86::Cpuid::SecureEncryptionEax)

Read-only. Reset: Fixed,0001_780Fh.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001F_EAX

Bits	Description
31:17	Reserved.
16	**VTE**: **Virtual Transparent Encryption for SEV**. Read-only. Reset: Fixed,1. The Virtual Transparent Encryption feature can be enabled to force all memory accesses within an SEV guest to be encrypted with the guest's key. When enabled the hardware pretends that the C-bits for all guest mode accesses are 1 regardless of the actual guest page tables.
15	**PreventHostIBS**. Read-only. Reset: Fixed,0. Prevent host IBS for a SEV-ES guest.
14	**DebugStateSwap**. Read-only. Reset: Fixed,1. 1=DR0-3 and DR0-3_MASK can be saved/restored on world switches.
13	**AlternateInjection**. Read-only. Reset: Fixed,1. 1=SEV-ES guests can use an encrypted vmcb field for event injection.
12	**RestrictInjection**. Read-only. Reset: Fixed,1. 1=SEV-ES guests can refuse all event-injections except #HV.
11	**Req64BitHypervisor**. Read-only. Reset: Fixed,1. Require 64-bit Hypervisor.
10	**CoherencyEnforced**. Read-only. Reset: Fixed,0. Hardware enforces cache coherency.
9:6	Reserved.
5	**VMPL**. Read-only. Reset: Fixed,0. Multiple SNP guests can share memory using differing permissions.
4	**SNP**. Read-only. Reset: Fixed,0. RMP table can be enabled to protect memory even from hypervisor.
3	**SevEs**. Read-only. Reset: Fixed,1. Secure Encrypted ES.
2	**VmPgFlush**: **VM Page Flush MSR is supported**. Read-only. Reset: Fixed,1. See Core::X86::Msr::VMPAGE_FLUSH.
1	**SEV**. Read-only. Reset: Fixed,1. Secure Encrypted Virtualization supported.
0	**SME**. Read-only. Reset: Fixed,1. Secure Memory Encryption supported.

CPUID_Fn8000001F_EBX [AMD Secure Encryption EBX] (Core::X86::Cpuid::SecureEncryptionEbx)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001F_EBX

Bits	Description
31:16	Reserved.
15:12	**VmplSupported**. Read-only. Reset: Fixed,0h. Number of VMPLs supported.
11:6	**MemEncryptPhysAddWidth**. Read-only. Reset: 000XXXb. Reduction of physical address space in bits when

	memory encryption is enabled (0 indicates no reduction). **ValidValues**: **Value** / **Description** 00h: Physical Address width is not reduced. 01h: Physical Address width is reduced by one. 02h: Physical Address width is reduced by two. 03h: Physical Address width is reduced by three. 04h: Physical Address width is reduced by four. 05h: Physical Address width is reduced by five. 3Fh-06h: Reserved.
5:0	**CBit**. Read-only. Reset: 00h. Page table bit number used to enable memory encryption.

CPUID_Fn8000001F_ECX [AMD Secure Encryption ECX] (Core::X86::Cpuid::SecureEncryptionEcx)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001F_ECX

Bits	Description
31:0	**NumEncryptedGuests**. Read-only. Reset: XXXX_XXXXh. Indicates the maximum ASID value that may be used for an SEV-enabled guest.

CPUID_Fn8000001F_EDX [Minimum ASID] (Core::X86::Cpuid::SecureEncryptionEdx)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn8000001F_EDX

Bits	Description
31:0	**MinimumSEVASID**: **Minimum SEV enabled, SEV-ES disabled ASID**. Read-only. Reset: 0000_000Xh. Indicates the minimum ASID value that must be used for an SEV-enabled, SEV-ES-disabled guest.

CPUID_Fn80000020_EAX_x00 [Platform QoS Enforcement for Memory Bandwidth] (Core::X86::Cpuid::PqeBandwidthEax0)

Read-only. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000020_EAX_x00

Bits	Description
31:0	Reserved.

CPUID_Fn80000020_EBX_x00 [Platform QoS Enforcement for Memory Bandwidth] (Core::X86::Cpuid::PqeBandwidthEbx0)

Read-only. Reset: 0000_0002h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000020_EBX_x00

Bits	Description
31:2	Reserved.
1	**MBE**: **memory bandwidth enforcement**. Read-only. Reset: 1. Memory bandwidth enforcement.
0	Reserved.

CPUID_Fn80000020_ECX_x00 [Platform QoS Enforcement for Memory Bandwidth] (Core::X86::Cpuid::PqeBandwidthEcx0)

Read-only. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000020_ECX_x00

Bits	Description
31:0	Reserved.

CPUID_Fn80000020_EDX_x00 [Platform QoS Enforcement for Memory Bandwidth] (Core::X86::Cpuid::PqeBandwidthEdx0)

Read-only. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000020_EDX_x00

Bits	Description
31:0	Reserved.

CPUID_Fn80000020_EAX_x01 [Platform QoS Enforcement for Memory Bandwidth] (Core::X86::Cpuid::PqeBandwidthEax1)

Read-only. Reset: 0000_000Bh.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000020_EAX_x01

Bits	Description
31:0	**BW_LEN**: **QOS Memory Bandwidth Enforcement Limit Size**. Read-only. Reset: 0000_000Bh. Size of the QOS Memory Bandwidth Enforcement Limit.

CPUID_Fn80000020_EBX_x01 [Platform QoS Enforcement for Memory Bandwidth] (Core::X86::Cpuid::PqeBandwidthEbx1)

Read-only. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000020_EBX_x01

Bits	Description
31:0	Reserved.

CPUID_Fn80000020_ECX_x01 [Platform QoS Enforcement for Memory Bandwidth] (Core::X86::Cpuid::PqeBandwidthEcx1)

Read-only. Reset: 0000_0000h.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000020_ECX_x01

Bits	Description
31:0	Reserved.

CPUID_Fn80000020_EDX_x01 [Platform QoS Enforcement for Memory Bandwidth] (Core::X86::Cpuid::PqeBandwidthEdx1)

Read-only. Reset: 0000_000Fh.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000020_EDX_x01

Bits	Description
31:0	**NumClassService**. Read-only. Reset: 0000_000Fh. Number of classes of service.

CPUID_Fn80000021_EAX [Extended Feature 2 EAX] (Core::X86::Cpuid::FeatureExt2Eax)

Read-only.

_lthree0_core[7:0]_thread[1:0]; CPUID_Fn80000021_EAX

Bits	Description
31:7	Reserved.
6	**NullSelectorClearsBase**. Read-only. Reset: 1. 1=Null Selector Clears Base.
5:4	Reserved.
3	**SmmPgCfgLock**. Read-only. Reset: Fixed,1. 1=SMM paging configuration lock supported.
2	**LFenceAlwaysSerializing**. Read-only. Reset: Fixed,1. LFENCE is always serializing.
1	Reserved.
0	**NoNestedDataBp**. Read-only. Reset: Fixed,1. New data-breakpoints are ignored while switching to data-breakpoint handler.

2.1.13 MSR Registers

2.1.13.1 MSRs - MSR0000_xxxx

MSR0000_0010 [Time Stamp Counter] (Core::X86::Msr::TSC)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

The TSC uses a common reference for all sockets, cores, and threads.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0010

Bits	Description
63:0	**TSC**: **time stamp counter**. Read-write,Volatile. Reset: 0000_0000_0000_0000h. The TSC increments at the P0 frequency. The TSC counts at the same rate in all P-states, all C states, S0, or S1. A read of this MSR in guest mode is affected by Core::X86::Msr::TscRateMsr. The value (TSC/TSCRatio) is the TSC P0 frequency based value (as if TSCRatio == 1.0) when (TSCRatio != 1.0).

MSR0000_001B [APIC Base Address] (Core::X86::Msr::APIC_BAR)

_lthree0_core[7:0]_thread[1:0]; MSR0000_001B

Bits	Description
63:48	Reserved.
47:12	**ApicBar[47:12]**: **APIC base address register**. Read-write. Reset: 0_000F_EE00h. Specifies the base address, physical address [47:12], for the APICXX register set in xAPIC mode. See 2.1.11.2.1.2 [APIC Register Space].
11	**ApicEn**: **APIC enable**. Read-write. Reset: 0. 0=Disable Local APIC. 1=Local APIC is enabled in xAPIC mode. See 2.1.11.2.1.2 [APIC Register Space].
10	**x2ApicEn**: **Extended APIC enable**. Read-write. Reset: 0. 0=Disable Extended Local APIC. 1=Extended Local APIC is enabled in x2APIC mode.
9	Reserved.
8	**BSC**: **boot strap core**. Read-write,Volatile. Reset: X. 0=The core is not the boot core of the BSP. 1=The core is the boot core of the BSP.
7:0	Reserved.

MSR0000_002A [Cluster ID] (Core::X86::Msr::EBL_CR_POWERON)

Writes to this register result in a GP fault with error code 0.

_lthree0_core[7:0]_thread[1:0]; MSR0000_002A

Bits	Description
63:18	Reserved.
17:16	**ClusterID**. Read,Error-on-write. Reset: 0h. The field does not affect hardware.
15:0	Reserved.

MSR0000_0048 [Speculative Control] (Core::X86::Msr::SPEC_CTRL)

_lthree0_core[7:0]_thread[1:0]; MSR0000_0048

Bits	Description
63:8	Reserved.
7	**PSFD**: **Predictive Store Forwarding Disable**. Read-write. Reset: 0. 1=Disable predictive store forwarding.
6:3	Reserved.
2	**SSBD**. Read-write. Reset: 0. Speculative Store Bypass Disable.
1	**STIBP**. Read-write. Reset: 0. Single thread indirect branch predictor.
0	**IBRS**. Read-write. Reset: 0. Indirect branch restriction speculation.

MSR0000_0049 [Prediction Command] (Core::X86::Msr::PRED_CMD)

_lthree0_core[7:0]; MSR0000_0049

Bits	Description
63:1	Reserved.
0	**IBPB**: **indirect branch prediction barrier**. Write-only,Error-on-read. Reset: 0. Supported if Core::X86::Cpuid::FeatureExtIdEbx[IBPB] == 1.

MSR0000_008B [Patch Level] (Core::X86::Msr::PATCH_LEVEL)

Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]; MSR0000_008B

Bits	Description
63:32	Reserved.
31:0	**PatchLevel**. Read,Error-on-write,Volatile. Reset: 0000_0000h. This returns an identification number for the microcode patch that has been loaded. If no patch has been loaded, this returns 0.

MSR0000_00E7 [**Max Performance Frequency Clock Count**] **(Core::X86::Msr::MPERF)**

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_00E7

Bits	Description
63:0	**MPERF**: **maximum core clocks counter**. Read-write,Volatile. Reset: 0000_0000_0000_0000h. Incremented by hardware at the P0 frequency while the core is in C0. This register does not increment when the core is in the stop-grant state. In combination with Core::X86::Msr::APERF, this is used to determine the effective frequency of the core. A read of this MSR in guest mode is affected by Core::X86::Msr::TscRateMsr. This field uses software P-state numbering. See Core::X86::Msr::HWCR[EffFreqCntMwait], 2.1.4 [Effective Frequency]

MSR0000_00E8 [**Actual Performance Frequency Clock Count**] **(Core::X86::Msr::APERF)**

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_00E8

Bits	Description
63:0	**APERF**: **actual core clocks counter**. Read-write,Volatile. Reset: 0000_0000_0000_0000h. This register increments in proportion to the actual number of core clocks cycles while the core is in C0. The register does not increment when the core is in the stop-grant state. See Core::X86::Msr::MPERF.

MSR0000_00FE [**MTRR Capabilities**] **(Core::X86::Msr::MTRRcap)**

Read,Error-on-write. Reset: 0000_0000_0000_0508h.

_lthree0_core[7:0]; MSR0000_00FE

Bits	Description
63:11	Reserved.
10	**MtrrCapWc**: **write-combining memory type**. Read,Error-on-write. Reset: 1. 1=The write combining memory type is supported.
9	Reserved.
8	**MtrrCapFix**: **fixed range register**. Read,Error-on-write. Reset: 1. 1=Fixed MTRRs are supported.
7:0	**MtrrCapVCnt**: **variable range registers count**. Read,Error-on-write. Reset: 08h. Specifies the number of variable MTRRs supported.

MSR0000_0174 [**SYSENTER CS**] **(Core::X86::Msr::SYSENTER_CS)**

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0174

Bits	Description
63:16	Reserved.
15:0	**SysEnterCS**: **SYSENTER target CS**. Read-write. Reset: 0000h. Holds the called procedure code segment.

MSR0000_0175 [**SYSENTER ESP**] **(Core::X86::Msr::SYSENTER_ESP)**

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0175

Bits	Description
63:32	Reserved.
31:0	**SysEnterESP**: **SYSENTER target SP**. Read-write. Reset: 0000_0000h. Holds the called procedure stack pointer.

MSR0000_0176 [**SYSENTER EIP**] **(Core::X86::Msr::SYSENTER_EIP)**

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0176

Bits	Description
63:32	Reserved.
31:0	**SysEnterEIP**: **SYSENTER target IP**. Read-write. Reset: 0000_0000h. Holds the called procedure instruction pointer.

MSR0000_0179 [Global Machine Check Capabilities] (Core::X86::Msr::MCG_CAP)

_lthree0_core[7:0]_thread[1:0]; MSR0000_0179

Bits	Description
63:9	Reserved.
8	**McgCtlP**: **MCG_CTL register present**. Read-only,Error-on-write. Reset: Fixed,1. 1=The machine check control registers (MCi_CTL) are present. See 3.1 [Machine Check Architecture].
7:0	**Count**. Read-only,Error-on-write,Volatile. Reset: XXh. Indicates the number of error reporting banks visible to the core. This value may differ from core to core.

MSR0000_017A [Global Machine Check Status] (Core::X86::Msr::MCG_STAT)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

See 3.1 [Machine Check Architecture].

_lthree0_core[7:0]_thread[1:0]; MSR0000_017A

Bits	Description
63:3	Reserved.
2	**MCIP**. Read-write,Volatile. Reset: 0. 1=A machine check is in progress. Machine check in progress.
1	**EIPV**: **error instruction pointer valid**. Read-write,Volatile. Reset: 0. 1=The instruction pointer that was pushed onto the stack by the machine check mechanism references the instruction that caused the machine check error.
0	**RIPV**: **restart instruction pointer valid**. Read-write,Volatile. Reset: 0. 0=The interrupt was not precise and/or the process (task) context may be corrupt; continued operation of this process may not be possible without intervention, however system processing or other processes may be able to continue with appropriate software clean up. 1=Program execution can be reliably restarted at the EIP address on the stack.

MSR0000_017B [Global Machine Check Exception Reporting Control] (Core::X86::Msr::MCG_CTL)

Reset: 0000_0000_0000_0000h.

This register controls enablement of the individual error reporting banks; see 3.1 [Machine Check Architecture] and 3.1.2.1 [Global Registers]. When a machine check register bank is not enabled in MCG_CTL, errors for that bank are not logged or reported, and actions enabled through the MCA are not taken; each MCi_CTL register identifies which errors are still corrected when MCG_CTL[i] is disabled.

_lthree0_core[7:0]_thread[1:0]; MSR0000_017B

Bits	Description
63:7	**MCnEn**. Configurable. Reset: 000_0000_0000_0000h.
	Description: 1=The MC machine check register bank is enabled. Width of this field is SOC implementation and configuration specific. See 3.1.2.1 [Global Registers].
6:0	**MCnEnCore**. Read-write. Reset: 00h. 1=The MC machine check register bank is enabled.
	ValidValues:

Bit	Description
[0]	Enable MCA for LSDC.
[1]	Enable MCA for ICBP.
[2]	Enable MCA for L2.
[3]	Enable MCA for DE.
[4]	Reserved.
[5]	Enable MCA for SCEX.
[6]	Enable MCA for FP.

MSR0000_01D9 [Debug Control] (Core::X86::Msr::DBG_CTL_MSR)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_01D9

Bits	Description
63:6	Reserved.
5:2	**PB**: **performance monitor pin control**. Read-write. Reset: 0h. This field does not control any hardware.
1	**BTF**. Read-write. Reset: 0. 1=Enable branch single step.
0	**LBR**. Read-write. Reset: 0. 1=Enable last branch record.

MSR0000_01DB [Last Branch From IP] (Core::X86::Msr::BR_FROM)

Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_01DB

Bits	Description
63:0	**LastBranchFromIP**. Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h. Loaded with the segment offset of the branch instruction.

MSR0000_01DC [Last Branch To IP] (Core::X86::Msr::BR_TO)

Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_01DC

Bits	Description
63:61	Reserved.
60:0	**LastBranchToIP**. Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h. Holds the target RIP of the last branch that occurred before an exception or interrupt.

MSR0000_01DD [Last Exception From IP] (Core::X86::Msr::LastExcpFromIp)

Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_01DD

Bits	Description
63:0	**LastIntFromIP**. Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h. Holds the source RIP of the last branch that occurred before the exception or interrupt.

MSR0000_01DE [Last Exception To IP] (Core::X86::Msr::LastExcpToIp)

Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_01DE

Bits	Description
63:61	Reserved.
60:0	**LastIntToIP**. Read,Error-on-write,Volatile. Reset: 0000_0000_0000_0000h. Holds the target RIP of the last branch that occurred before the exception or interrupt.

MSR0000_020[0...E] [Variable-Size MTRRs Base] (Core::X86::Msr::MtrrVarBase)

Each MTRR (Core::X86::Msr::MtrrVarBase, Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7, or Core::X86::Msr::MTRRdefType) specifies a physical address range and a corresponding memory type (MemType) associated with that range. Setting the memory type to an unsupported value results in a #GP.

The variable-size MTRRs come in pairs of base and mask registers (MSR0000_0200 and MSR0000_0201 are the first pair, etc.). Variables MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeEn]. A core access--with address CPUAddr--is determined to be within the address range of a variable-size MTRR if the following equation is true:
CPUAddr[47:12] & PhyMask[47:12] == PhyBase[47:12] & PhyMask[47:12].

For example, if the variable MTRR spans 256 KB and starts at the 1-MB address the PhyBase would be set to 0_0010_0000h and the PhyMask to F_FFFC_0000h (with zeros filling in for bits[11:0]). This results in a range from 0_0010_0000h to 0_0013_FFFFh.

_lthree0_core[7:0]_n0; MSR0000_0200	
_lthree0_core[7:0]_n1; MSR0000_0202	
_lthree0_core[7:0]_n2; MSR0000_0204	
_lthree0_core[7:0]_n3; MSR0000_0206	
_lthree0_core[7:0]_n4; MSR0000_0208	
_lthree0_core[7:0]_n5; MSR0000_020A	
_lthree0_core[7:0]_n6; MSR0000_020C	
_lthree0_core[7:0]_n7; MSR0000_020E	
Bits	**Description**
63:48	Reserved.
47:12	**PhyBase**: **base address**. Read-write. Reset: X_XXXX_XXXXh. Physical base address.
11:3	Reserved.
2:0	**MemType**: **memory type**. Read-write. Reset: XXXb. Address range from 00000h to 0FFFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_020[1...F] [Variable-Size MTRRs Mask] (Core::X86::Msr::MtrrVarMask)

_lthree0_core[7:0]_n0; MSR0000_0201	
_lthree0_core[7:0]_n1; MSR0000_0203	
_lthree0_core[7:0]_n2; MSR0000_0205	
_lthree0_core[7:0]_n3; MSR0000_0207	
_lthree0_core[7:0]_n4; MSR0000_0209	
_lthree0_core[7:0]_n5; MSR0000_020B	
_lthree0_core[7:0]_n6; MSR0000_020D	
_lthree0_core[7:0]_n7; MSR0000_020F	
Bits	**Description**
63:48	Reserved.
47:12	**PhyMask**: **address mask**. Read-write. Reset: X_XXXX_XXXXh. Physical address mask.
11	**Valid**: **valid**. Read-write. Reset: X. 1=The variable-size MTRR pair is enabled.
10:0	Reserved.

MSR0000_0250 [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_64K)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE64K; MSR0000_0250	
Bits	**Description**
63:61	Reserved.
60	**RdDram_64K_70000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_64K_70000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.

<table>
<tr><td>58:56</td><td>MemType_64K_70000: memory type. Read-write. Reset: XXXb.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>55:53</td><td>Reserved.</td></tr>
<tr><td>52</td><td>RdDram_64K_60000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>51</td><td>WrDram_64K_60000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>50:48</td><td>MemType_64K_60000: memory type. Read-write. Reset: XXXb.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>47:45</td><td>Reserved.</td></tr>
<tr><td>44</td><td>RdDram_64K_50000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>43</td><td>WrDram_64K_50000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>42:40</td><td>MemType_64K_50000: memory type. Read-write. Reset: XXXb.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>39:37</td><td>Reserved.</td></tr>
</table>

<table>
<tr><td>36</td><td>RdDram_64K_40000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>35</td><td>WrDram_64K_40000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>34:32</td><td>MemType_64K_40000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>31:29</td><td>Reserved.</td></tr>
<tr><td>28</td><td>RdDram_64K_30000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>27</td><td>WrDram_64K_30000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>26:24</td><td>MemType_64K_30000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>23:21</td><td>Reserved.</td></tr>
<tr><td>20</td><td>RdDram_64K_20000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>19</td><td>WrDram_64K_20000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>18:16</td><td>MemType_64K_20000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr></table></td></tr>
</table>

	0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
15:13	Reserved.
12	**RdDram_64K_10000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
11	**WrDram_64K_10000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
10:8	**MemType_64K_10000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
7:5	Reserved.
4	**RdDram_64K_00000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from 00000h to 0FFFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_64K_00000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from 00000h to 0FFFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_64K_00000**: **memory type**. Read-write. Reset: XXXb. Address range from 00000h to 0FFFFh.
	ValidValues: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.

MSR0000_0258 [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_16K_0)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE16K0; MSR0000_0258

Bits	Description
63:61	Reserved.
60	**RdDram_16K_9C000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_16K_9C000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
58:56	**MemType_16K_9C000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

55:53	Reserved.
52	**RdDram_16K_98000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
51	**WrDram_16K_98000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
50:48	**MemType_16K_98000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

47:45	Reserved.
44	**RdDram_16K_94000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
43	**WrDram_16K_94000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to

<table>
<tr><td></td><td>the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>42:40</td><td>MemType_16K_94000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
<tr><td>1h</td><td>WC or write combining.</td></tr>
<tr><td>3h-2h</td><td>Reserved.</td></tr>
<tr><td>4h</td><td>WT or write through.</td></tr>
<tr><td>5h</td><td>WP or write protect.</td></tr>
<tr><td>6h</td><td>WB or write back.</td></tr>
<tr><td>7h</td><td>Reserved.</td></tr>
</table></td></tr>
<tr><td>39:37</td><td>Reserved.</td></tr>
<tr><td>36</td><td>RdDram_16K_90000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>35</td><td>WrDram_16K_90000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>34:32</td><td>MemType_16K_90000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
<tr><td>1h</td><td>WC or write combining.</td></tr>
<tr><td>3h-2h</td><td>Reserved.</td></tr>
<tr><td>4h</td><td>WT or write through.</td></tr>
<tr><td>5h</td><td>WP or write protect.</td></tr>
<tr><td>6h</td><td>WB or write back.</td></tr>
<tr><td>7h</td><td>Reserved.</td></tr>
</table></td></tr>
<tr><td>31:29</td><td>Reserved.</td></tr>
<tr><td>28</td><td>RdDram_16K_8C000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>27</td><td>WrDram_16K_8C000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>26:24</td><td>MemType_16K_8C000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
<tr><td>1h</td><td>WC or write combining.</td></tr>
<tr><td>3h-2h</td><td>Reserved.</td></tr>
<tr><td>4h</td><td>WT or write through.</td></tr>
<tr><td>5h</td><td>WP or write protect.</td></tr>
</table></td></tr>
</table>

	6h: WB or write back. 7h: Reserved.
23:21	Reserved.
20	**RdDram_16K_88000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
19	**WrDram_16K_88000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
18:16	**MemType_16K_88000**: **memory type**. Read-write. Reset: XXXb. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
15:13	Reserved.
12	**RdDram_16K_84000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
11	**WrDram_16K_84000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
10:8	**MemType_16K_84000**: **memory type**. Read-write. Reset: XXXb. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
7:5	Reserved.
4	**RdDram_16K_80000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from 80000h to 83FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_16K_80000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from 80000h to 83FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.

	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_16K_80000**: **memory type**. Read-write. Reset: XXXb. Address range from 80000h to 83FFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_0259 [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_16K_1)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1 MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE16K1; MSR0000_0259

Bits	Description
63:61	Reserved.
60	**RdDram_16K_BC000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_16K_BC000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
58:56	**MemType_16K_BC000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

55:53	Reserved.
52	**RdDram_16K_B8000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
51	**WrDram_16K_B8000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
50:48	**MemType_16K_B8000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

	Value / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
47:45	Reserved.
44	**RdDram_16K_B4000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
43	**WrDram_16K_B4000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
42:40	**MemType_16K_B4000**: **memory type**. Read-write. Reset: XXXb. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
39:37	Reserved.
36	**RdDram_16K_B0000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
35	**WrDram_16K_B0000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
34:32	**MemType_16K_B0000**: **memory type**. Read-write. Reset: XXXb. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
31:29	Reserved.
28	**RdDram_16K_AC000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.

<table>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>27</td><td>WrDram_16K_AC000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>26:24</td><td>MemType_16K_AC000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>23:21</td><td>Reserved.</td></tr>
<tr><td>20</td><td>RdDram_16K_A8000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>19</td><td>WrDram_16K_A8000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>18:16</td><td>MemType_16K_A8000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>15:13</td><td>Reserved.</td></tr>
<tr><td>12</td><td>RdDram_16K_A4000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>11</td><td>WrDram_16K_A4000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>10:8</td><td>MemType_16K_A4000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr></table></td></tr>
</table>

	3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
7:5	Reserved.
4	**RdDram_16K_A0000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from A0000h to A3FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_16K_A0000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from A0000h to A3FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_16K_A0000**: **memory type**. Read-write. Reset: XXXb. Address range from A0000h to A3FFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_0268 [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_4K_0)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE4K0; MSR0000_0268

Bits	Description
63:61	Reserved.
60	**RdDram_4K_C7000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_4K_C7000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
58:56	**MemType_4K_C7000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.

	5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
55:53	Reserved.
52	**RdDram_4K_C6000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
51	**WrDram_4K_C6000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
50:48	**MemType_4K_C6000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

47:45	Reserved.
44	**RdDram_4K_C5000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
43	**WrDram_4K_C5000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
42:40	**MemType_4K_C5000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

39:37	Reserved.
36	**RdDram_4K_C4000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
35	**WrDram_4K_C4000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset:

	Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
34:32	**MemType_4K_C4000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

31:29	Reserved.
28	**RdDram_4K_C3000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
27	**WrDram_4K_C3000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
26:24	**MemType_4K_C3000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

23:21	Reserved.
20	**RdDram_4K_C2000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
19	**WrDram_4K_C2000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
18:16	**MemType_4K_C2000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

15:13	Reserved.
12	**RdDram_4K_C1000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
11	**WrDram_4K_C1000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
10:8	**MemType_4K_C1000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

7:5	Reserved.
4	**RdDram_4K_C0000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from C0000h to C0FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_4K_C0000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from C0000h to C0FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_4K_C0000**: **memory type**. Read-write. Reset: XXXb. Address range from C0000h to C0FFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_0269 [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_4K_1)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE4K1; MSR0000_0269

Bits	Description
63:61	Reserved.
60	**RdDram_4K_CF000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the

<table>
<tr><td></td><td>range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>59</td><td>WrDram_4K_CF000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>58:56</td><td>MemType_4K_CF000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
<tr><td>1h</td><td>WC or write combining.</td></tr>
<tr><td>3h-2h</td><td>Reserved.</td></tr>
<tr><td>4h</td><td>WT or write through.</td></tr>
<tr><td>5h</td><td>WP or write protect.</td></tr>
<tr><td>6h</td><td>WB or write back.</td></tr>
<tr><td>7h</td><td>Reserved.</td></tr>
</table></td></tr>
<tr><td>55:53</td><td>Reserved.</td></tr>
<tr><td>52</td><td>RdDram_4K_CE000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>51</td><td>WrDram_4K_CE000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>50:48</td><td>MemType_4K_CE000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
<tr><td>1h</td><td>WC or write combining.</td></tr>
<tr><td>3h-2h</td><td>Reserved.</td></tr>
<tr><td>4h</td><td>WT or write through.</td></tr>
<tr><td>5h</td><td>WP or write protect.</td></tr>
<tr><td>6h</td><td>WB or write back.</td></tr>
<tr><td>7h</td><td>Reserved.</td></tr>
</table></td></tr>
<tr><td>47:45</td><td>Reserved.</td></tr>
<tr><td>44</td><td>RdDram_4K_CD000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>43</td><td>WrDram_4K_CD000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>42:40</td><td>MemType_4K_CD000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
</table></td></tr>
</table>

	1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
39:37	Reserved.
36	**RdDram_4K_CC000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
35	**WrDram_4K_CC000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
34:32	**MemType_4K_CC000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
31:29	Reserved.
28	**RdDram_4K_CB000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
27	**WrDram_4K_CB000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
26:24	**MemType_4K_CB000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
23:21	Reserved.
20	**RdDram_4K_CA000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.

<table>
<tr><td>19</td><td>WrDram_4K_CA000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>18:16</td><td>MemType_4K_CA000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>15:13</td><td>Reserved.</td></tr>
<tr><td>12</td><td>RdDram_4K_C9000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>11</td><td>WrDram_4K_C9000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>10:8</td><td>MemType_4K_C9000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>7:5</td><td>Reserved.</td></tr>
<tr><td>4</td><td>RdDram_4K_C8000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from C8000 to C8FFF. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>3</td><td>WrDram_4K_C8000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from C8000 to C8FFF. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>2:0</td><td>MemType_4K_C8000: memory type. Read-write. Reset: XXXb. Address range from C8000 to C8FFF.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr></table></td></tr>
</table>

	3h-2h	Reserved.
	4h	WT or write through.
	5h	WP or write protect.
	6h	WB or write back.
	7h	Reserved.

MSR0000_026A [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_4K_2)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE4K2; MSR0000_026A

Bits	Description
63:61	Reserved.
60	**RdDram_4K_D7000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_4K_D7000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
58:56	**MemType_4K_D7000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

55:53	Reserved.
52	**RdDram_4K_D6000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
51	**WrDram_4K_D6000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
50:48	**MemType_4K_D6000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.

	7h: Reserved.
47:45	Reserved.
44	**RdDram_4K_D5000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
43	**WrDram_4K_D5000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
42:40	**MemType_4K_D5000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

39:37	Reserved.
36	**RdDram_4K_D4000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
35	**WrDram_4K_D4000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
34:32	**MemType_4K_D4000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

31:29	Reserved.
28	**RdDram_4K_D3000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
27	**WrDram_4K_D3000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
26:24	**MemType_4K_D3000**: **memory type**. Read-write. Reset: XXXb.

ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

23:21 Reserved.

20 **RdDram_4K_D2000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.

AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.

19 **WrDram_4K_D2000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.

AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.

18:16 **MemType_4K_D2000**: **memory type**. Read-write. Reset: XXXb.

ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

15:13 Reserved.

12 **RdDram_4K_D1000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.

AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.

11 **WrDram_4K_D1000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.

AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.

10:8 **MemType_4K_D1000**: **memory type**. Read-write. Reset: XXXb.

ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

7:5 Reserved.

4 **RdDram_4K_D0000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the

	range are marked as destined for DRAM. Address range from D0000h to D0FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_4K_D0000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from D0000h to D0FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_4K_D0000**: **memory type**. Read-write. Reset: XXXb. Address range from D0000h to D0FFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_026B [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_4K_3)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE4K3; MSR0000_026B

Bits	Description
63:61	Reserved.
60	**RdDram_4K_DF000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_4K_DF000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
58:56	**MemType_4K_DF000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

55:53	Reserved.
52	**RdDram_4K_DE000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset:

	Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
51	**WrDram_4K_DE000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
50:48	**MemType_4K_DE000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

47:45	Reserved.
44	**RdDram_4K_DD000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
43	**WrDram_4K_DD000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
42:40	**MemType_4K_DD000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

39:37	Reserved.
36	**RdDram_4K_DC000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
35	**WrDram_4K_DC000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
34:32	**MemType_4K_DC000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.

	4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
31:29	Reserved.
28	**RdDram_4K_DB000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
27	**WrDram_4K_DB000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
26:24	**MemType_4K_DB000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

23:21	Reserved.
20	**RdDram_4K_DA000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
19	**WrDram_4K_DA000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
18:16	**MemType_4K_DA000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

15:13	Reserved.
12	**RdDram_4K_D9000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
11	**WrDram_4K_D9000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.

	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
10:8	**MemType_4K_D9000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

7:5	Reserved.
4	**RdDram_4K_D8000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from D8000h to D8FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_4K_D8000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from D8000h to D8FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_4K_D8000**: **memory type**. Read-write. Reset: XXXb. Address range from D8000h to D8FFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_026C [**Fixed-Size MTRRs**] **(Core::X86::Msr::MtrrFix_4K_4)**

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE4K4; MSR0000_026C

Bits	Description
63:61	Reserved.
60	**RdDram_4K_E7000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_4K_E7000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.

<table>
<tr><td>58:56</td><td>MemType_4K_E7000: memory type. Read-write. Reset: XXXb.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>55:53</td><td>Reserved.</td></tr>
<tr><td>52</td><td>RdDram_4K_E6000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>51</td><td>WrDram_4K_E6000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>50:48</td><td>MemType_4K_E6000: memory type. Read-write. Reset: XXXb.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>47:45</td><td>Reserved.</td></tr>
<tr><td>44</td><td>RdDram_4K_E5000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>43</td><td>WrDram_4K_E5000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>42:40</td><td>MemType_4K_E5000: memory type. Read-write. Reset: XXXb.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>39:37</td><td>Reserved.</td></tr>
</table>

<table>
<tr><td>36</td><td>RdDram_4K_E4000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>35</td><td>WrDram_4K_E4000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>34:32</td><td>MemType_4K_E4000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>31:29</td><td>Reserved.</td></tr>
<tr><td>28</td><td>RdDram_4K_E3000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>27</td><td>WrDram_4K_E3000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>26:24</td><td>MemType_4K_E3000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>23:21</td><td>Reserved.</td></tr>
<tr><td>20</td><td>RdDram_4K_E2000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>19</td><td>WrDram_4K_E2000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>18:16</td><td>MemType_4K_E2000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr></table></td></tr>
</table>

	0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
15:13	Reserved.
12	**RdDram_4K_E1000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
11	**WrDram_4K_E1000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
10:8	**MemType_4K_E1000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
7:5	Reserved.
4	**RdDram_4K_E0000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from E0000h to E0FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_4K_E0000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from E0000h to E0FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_4K_E0000**: **memory type**. Read-write. Reset: XXXb. Address range from E0000h to E0FFFh.
	ValidValues: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.

MSR0000_026D [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_4K_5)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE4K5; MSR0000_026D

Bits	Description
63:61	Reserved.
60	**RdDram_4K_EF000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_4K_EF000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
58:56	**MemType_4K_EF000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

55:53	Reserved.
52	**RdDram_4K_EE000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
51	**WrDram_4K_EE000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
50:48	**MemType_4K_EE000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

47:45	Reserved.
44	**RdDram_4K_ED000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
43	**WrDram_4K_ED000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to

<table>
<tr><td></td><td>the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>42:40</td><td>MemType_4K_ED000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>39:37</td><td>Reserved.</td></tr>
<tr><td>36</td><td>RdDram_4K_EC000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>35</td><td>WrDram_4K_EC000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>34:32</td><td>MemType_4K_EC000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr><tr><td>6h</td><td>WB or write back.</td></tr><tr><td>7h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>31:29</td><td>Reserved.</td></tr>
<tr><td>28</td><td>RdDram_4K_EB000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>27</td><td>WrDram_4K_EB000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>26:24</td><td>MemType_4K_EB000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>UC or uncacheable.</td></tr><tr><td>1h</td><td>WC or write combining.</td></tr><tr><td>3h-2h</td><td>Reserved.</td></tr><tr><td>4h</td><td>WT or write through.</td></tr><tr><td>5h</td><td>WP or write protect.</td></tr></table></td></tr>
</table>

	6h: WB or write back. 7h: Reserved.
23:21	Reserved.
20	**RdDram_4K_EA000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
19	**WrDram_4K_EA000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
18:16	**MemType_4K_EA000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

15:13	Reserved.
12	**RdDram_4K_E9000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
11	**WrDram_4K_E9000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
10:8	**MemType_4K_E9000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

7:5	Reserved.
4	**RdDram_4K_E8000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from E8000h to E8FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_4K_E8000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from E8000h to E8FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.

	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_4K_E8000**: **memory type**. Read-write. Reset: XXXb. Address range from E8000h to E8FFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_026E [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_4K_6)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE4K6; MSR0000_026E

Bits	Description
63:61	Reserved.
60	**RdDram_4K_F7000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_4K_F7000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
58:56	**MemType_4K_F7000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

55:53	Reserved.
52	**RdDram_4K_F6000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
51	**WrDram_4K_F6000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
50:48	**MemType_4K_F6000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

	Value / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
47:45	Reserved.
44	**RdDram_4K_F5000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
43	**WrDram_4K_F5000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
42:40	**MemType_4K_F5000**: **memory type**. Read-write. Reset: XXXb. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
39:37	Reserved.
36	**RdDram_4K_F4000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
35	**WrDram_4K_F4000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
34:32	**MemType_4K_F4000**: **memory type**. Read-write. Reset: XXXb. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
31:29	Reserved.
28	**RdDram_4K_F3000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.

<table>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>27</td><td>WrDram_4K_F3000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>26:24</td><td>MemType_4K_F3000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
<tr><td>1h</td><td>WC or write combining.</td></tr>
<tr><td>3h-2h</td><td>Reserved.</td></tr>
<tr><td>4h</td><td>WT or write through.</td></tr>
<tr><td>5h</td><td>WP or write protect.</td></tr>
<tr><td>6h</td><td>WB or write back.</td></tr>
<tr><td>7h</td><td>Reserved.</td></tr>
</table></td></tr>
<tr><td>23:21</td><td>Reserved.</td></tr>
<tr><td>20</td><td>RdDram_4K_F2000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>19</td><td>WrDram_4K_F2000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>18:16</td><td>MemType_4K_F2000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
<tr><td>1h</td><td>WC or write combining.</td></tr>
<tr><td>3h-2h</td><td>Reserved.</td></tr>
<tr><td>4h</td><td>WT or write through.</td></tr>
<tr><td>5h</td><td>WP or write protect.</td></tr>
<tr><td>6h</td><td>WB or write back.</td></tr>
<tr><td>7h</td><td>Reserved.</td></tr>
</table></td></tr>
<tr><td>15:13</td><td>Reserved.</td></tr>
<tr><td>12</td><td>RdDram_4K_F1000: read DRAM. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>11</td><td>WrDram_4K_F1000: write DRAM. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.</td></tr>
<tr><td></td><td>AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.</td></tr>
<tr><td>10:8</td><td>MemType_4K_F1000: memory type. Read-write. Reset: XXXb.</td></tr>
<tr><td></td><td>ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0h</td><td>UC or uncacheable.</td></tr>
<tr><td>1h</td><td>WC or write combining.</td></tr>
</table></td></tr>
</table>

	3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
7:5	Reserved.
4	**RdDram_4K_F0000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from F0000h to F0FFF. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_4K_F0000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from F0000h to F0FFF. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_4K_F0000**: **memory type**. Read-write. Reset: XXXb. Address range from F0000h to F0FFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_026F [Fixed-Size MTRRs] (Core::X86::Msr::MtrrFix_4K_7)

See Core::X86::Msr::MtrrVarBase for general MTRR information. Fixed MTRRs are enabled through Core::X86::Msr::MTRRdefType[MtrrDefTypeFixEn,MtrrDefTypeEn]. For addresses below 1-MB, the appropriate Fixed MTRRs override the default access destination. Each fixed MTRR includes two bits, RdDram and WrDram, that determine the destination based on the access type. Writing Reserved MemType values causes an error-on-write.

_lthree0_core[7:0]_nSIZE4K7; MSR0000_026F

Bits	Description
63:61	Reserved.
60	**RdDram_4K_FF000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
59	**WrDram_4K_FF000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
58:56	**MemType_4K_FF000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.

	5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
55:53	Reserved.
52	**RdDram_4K_FE000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
51	**WrDram_4K_FE000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
50:48	**MemType_4K_FE000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
47:45	Reserved.
44	**RdDram_4K_FD000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
43	**WrDram_4K_FD000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
42:40	**MemType_4K_FD000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
39:37	Reserved.
36	**RdDram_4K_FC000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
35	**WrDram_4K_FC000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset:

	Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
34:32	**MemType_4K_FC000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

31:29	Reserved.
28	**RdDram_4K_FB000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
27	**WrDram_4K_FB000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
26:24	**MemType_4K_FB000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

23:21	Reserved.
20	**RdDram_4K_FA000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
19	**WrDram_4K_FA000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
18:16	**MemType_4K_FA000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

15:13	Reserved.
12	**RdDram_4K_F9000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
11	**WrDram_4K_F9000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
10:8	**MemType_4K_F9000**: **memory type**. Read-write. Reset: XXXb.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

7:5	Reserved.
4	**RdDram_4K_F8000**: **read DRAM**. 0=Read accesses to the range are marked as MMIO. 1=Read accesses to the range are marked as destined for DRAM. Address range from F8000h to F8FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
3	**WrDram_4K_F8000**: **write DRAM**. 0=Write accesses to the range are marked as MMIO. 1=Write accesses to the range are marked as destined for DRAM. Address range from F8000h to F8FFFh. Core::X86::Msr::SYS_CFG[MtrrFixDramEn,MtrrFixDramModEn] masks reads of the stored value.
	AccessType: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? Read-write : Read,Error-on-write-1. Reset: Core::X86::Msr::SYS_CFG[MtrrFixDramModEn] ? X : Fixed,0.
2:0	**MemType_4K_F8000**: **memory type**. Read-write. Reset: XXXb. Address range from F8000h to F8FFFh.
	ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.
4h	WT or write through.
5h	WP or write protect.
6h	WB or write back.
7h	Reserved.

MSR0000_0277 [Page Attribute Table] (Core::X86::Msr::PAT)

This register specifies the memory type based on the PAT, PCD, and PWT bits in the virtual address page tables.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0277

Bits	Description
63:59	Reserved.
58:56	**PA7MemType**. Read-write. Reset: 0h. Default UC. MemType for {PAT, PCD, PWT} = 7h.
	ValidValues:

Value	Description
0h	UC or uncacheable.

	1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
55:51	Reserved.
50:48	**PA6MemType**. Read-write. Reset: 7h. Default UC. MemType for {PAT, PCD, PWT} = 6h. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
47:43	Reserved.
42:40	**PA5MemType**. Read-write. Reset: 4h. Default WT. MemType for {PAT, PCD, PWT} = 5h. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
39:35	Reserved.
34:32	**PA4MemType**. Read-write. Reset: 6h. Default WB. MemType for {PAT, PCD, PWT} = 4h. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
31:27	Reserved.
26:24	**PA3MemType**. Read-write. Reset: 0h. Default UC. MemType for {PAT, PCD, PWT} = 3h. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect.

	6h: WB or write back. 7h: Reserved.
23:19	Reserved.
18:16	**PA2MemType**. Read-write. Reset: 7h. Default UC. MemType for {PAT, PCD, PWT} = 2h. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
15:11	Reserved.
10:8	**PA1MemType**. Read-write. Reset: 4h. Default WT. MemType for {PAT, PCD, PWT} = 1h. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
7:3	Reserved.
2:0	**PA0MemType**. Read-write. Reset: 6h. MemType for {PAT, PCD, PWT} = 0h. **ValidValues**: **Value** / **Description** 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.

MSR0000_02FF [MTRR Default Memory Type] (Core::X86::Msr::MTRRdefType)

See Core::X86::Msr::MtrrVarBase for general MTRR information.

_lthree0_core[7:0]; MSR0000_02FF

Bits	Description
63:12	Reserved.
11	**MtrrDefTypeEn**: **variable and fixed MTRR enable**. Read-write. Reset: 0. 0=Fixed and variable MTRRs are not enabled. 1=Core::X86::Msr::MtrrVarBase, and Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7 are enabled.
10	**MtrrDefTypeFixEn**: **fixed MTRR enable**. Read-write. Reset: 0. 0=Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7 are not enabled. 1=Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7 are enabled. This field is ignored (and the fixed MTRRs are not enabled) if Core::X86::Msr::MTRRdefType[MtrrDefTypeEn] == 0.
9:8	Reserved.

7:0	**MemType**: **memory type**. Read-write. Reset: 00h.
	Description: If MtrrDefTypeEn == 1, then MemType specifies the memory type for memory space that is not specified by either the fixed or variable range MTRRs. If MtrrDefTypeEn == 0, then the default memory type for all of memory is UC. Valid encodings are {00000b, Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7[2:0]}. Other write values cause a GP(0).

MSR0000_06A0 [User CET] (Core::X86::Msr::U_CET)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_06A0

Bits	Description
63:2	Reserved.
1	**WRSHSTKEN**. Read-write. Reset: 0. Enables the WRSS instruction in User Mode.
0	**SHSTKEN**. Read-write. Reset: 0. When Set Shadow stack is enabled in User mode.

MSR0000_06A2 [Supervisor CET] (Core::X86::Msr::S_CET)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_06A2

Bits	Description
63:2	Reserved.
1	**WRSHSTKEN**. Read-write. Reset: 0. Enables the WRSS instruction in Supervisor Mode.
0	**SHSTKEN**. Read-write. Reset: 0. When Set Shadow stack is enabled in Supervisor mode.

MSR0000_06A4 [PL0 Shadow Stack Pointer] (Core::X86::Msr::PL0Ssp)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_06A4

Bits	Description
63:2	**UserLinAddress**: **PL0 user top of SSP**. Read-write. Reset: 0000_0000_0000_0000h. UserLinAddress[63:32] must be zero in 32-bit mode.
1:0	Reserved.

MSR0000_06A5 [PL1 Shadow Stack Pointer] (Core::X86::Msr::PL1Ssp)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_06A5

Bits	Description
63:2	**UserLinAddress**: **PL1 user top of SSP**. Read-write. Reset: 0000_0000_0000_0000h. UserLinAddress[63:32] must be zero in 32-bit mode.
1:0	Reserved.

MSR0000_06A6 [PL2 Shadow Stack Pointer] (Core::X86::Msr::PL2Ssp)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_06A6

Bits	Description
63:2	**UserLinAddress**: **PL2 user top of SSP**. Read-write. Reset: 0000_0000_0000_0000h. UserLinAddress[63:32] must be zero in 32-bit mode.
1:0	Reserved.

MSR0000_06A7 [PL3 Shadow Stack Pointer] (Core::X86::Msr::PL3Ssp)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_06A7

Bits	Description
63:2	**UserLinAddress**: **PL3 user top of SSP**. Read-write. Reset: 0000_0000_0000_0000h. UserLinAddress[63:32] must be zero in 32-bit mode.
1:0	Reserved.

MSR0000_06A8 [Interrupt SSP Table Address] (Core::X86::Msr::IstSspAddr)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_06A8

Bits	Description
63:0	**IntrLinTableAddress**. Read-write. Reset: 0000_0000_0000_0000h. Shadow Stack Pointer interrupt table.

MSR0000_0802 [APIC ID] (Core::X86::Msr::APIC_ID)

_lthree0_core[7:0]_thread[1:0]; MSR0000_0802

Bits	Description
63:32	Reserved.
31:0	**ApicId[31:0]**: **APIC ID[31:0]**. Reset: XXXX_XXXXh. Local x2APIC ID register.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.

MSR0000_0803 [APIC Version] (Core::X86::Msr::ApicVersion)

_lthree0_core[7:0]_thread[1:0]; MSR0000_0803

Bits	Description
63:32	Reserved.
31	**ExtApicSpace**: **extended APIC register space present**. Reset: 1. 1=Indicates the presence of extended APIC register space starting at Core::X86::Msr::ExtendedApicFeature.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.
30:25	Reserved.
24	**DirectedEoiSupport**: **directed EOI support**. Reset: 0. 0=Directed EOI capability not supported. 1=Directed EOI capability supported.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.
23:16	**MaxLvtEntry**. Reset: XXh. Specifies the number of entries in the local vector table minus one.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.
15:8	Reserved.
7:0	**Version**. Reset: 10h. Indicates the version number of this APIC implementation.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.

MSR0000_0808 [Task Priority] (Core::X86::Msr::TPR)

_lthree0_core[7:0]_thread[1:0]; MSR0000_0808

Bits	Description
63:8	Reserved.
7:0	**Priority**. Reset: 00h. This field is assigned by software to set a threshold priority at which the core is interrupted.
	AccessType: X2APICEN ? Read-write,Volatile : Error-on-read,Error-on-write.

MSR0000_0809 [Arbitration Priority] (Core::X86::Msr::ArbitrationPriority)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0809

Bits	Description
63:8	Reserved.

7:0	**Priority**. Reset: 00h. Indicates the current priority for a pending interrupt, or a task or interrupt being serviced by the core. The priority is used to arbitrate between cores to determine which accepts a lowest-priority interrupt request.
	AccessType: X2APICEN ? Read-only,Error-on-write,Volatile : Error-on-read,Error-on-write.

MSR0000_080A [Processor Priority] (Core::X86::Msr::ProcessorPriority)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_080A

Bits	Description
63:8	Reserved.
7:0	**Priority**. Reset: 00h. Indicates the core's current priority servicing a task or interrupt, and is used to determine if any pending interrupts should be serviced. It is the higher value of the task priority value and the current highest in-service interrupt.
	AccessType: X2APICEN ? Read-only,Error-on-write,Volatile : Error-on-read,Error-on-write.

MSR0000_080B [End Of Interrupt] (Core::X86::Msr::EOI)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_080B

Bits	Description
63:0	**EOI**. Reset: 0000_0000_0000_0000h. A write zero to this field indicates the end of interrupt processing the currently in service interrupt.
	AccessType: X2APICEN ? Write-0-only,Error-on-read,Error-on-write-1 : Error-on-read,Error-on-write.

MSR0000_080D [Logical Destination Register] (Core::X86::Msr::LDR)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_080D

Bits	Description
63:32	Reserved.
31:16	**ClusterDestination**. Reset: 0000h. Specifies cluster's destination identification.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.
15:0	**LogicalDestination**. Reset: 0000h. Specifies one of up to sixteen x2APICs within the cluster specified by ClusterDestination.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.
	ValidValues:

Bit	Description
[0]	x2APIC[0]
[1]	x2APIC[1]
[2]	x2APIC[2]
[3]	x2APIC[3]
[4]	x2APIC[4]
[5]	x2APIC[5]
[6]	x2APIC[6]
[7]	x2APIC[7]
[8]	x2APIC[8]
[9]	x2APIC[9]
[10]	x2APIC[10]
[11]	x2APIC[11]
[12]	x2APIC[12]
[13]	x2APIC[13]
[14]	x2APIC[14]
[15]	x2APIC[15]

MSR0000_080F [Spurious Interrupt Vector] (Core::X86::Msr::SVR)

_lthree0_core[7:0]_thread[1:0]; MSR0000_080F

Bits	Description
63:10	Reserved.
9	**FocusDisable**. Reset: 0. 1=Disable focus core checking during lowest-priority arbitrated interrupts.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
8	**APICSWEn**: **APIC software enable**. Reset: 0. All LVT entry mask bits are set and cannot be cleared.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
7:0	**Vector**. Reset: FFh. The vector that is sent to the core in the event of a spurious interrupt.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_081[0...7] [In Service Register] (Core::X86::Msr::ISR)

Reset: 0000_0000_0000_0000h.

Interrupt In Service status bits[255:0] accessible through 8 ISR registers.

_lthree0_core[7:0]_thread[1:0]_nISR0_aliasMSR; MSR0000_0810
_lthree0_core[7:0]_thread[1:0]_nISR1_aliasMSR; MSR0000_0811
_lthree0_core[7:0]_thread[1:0]_nISR2_aliasMSR; MSR0000_0812
_lthree0_core[7:0]_thread[1:0]_nISR3_aliasMSR; MSR0000_0813
_lthree0_core[7:0]_thread[1:0]_nISR4_aliasMSR; MSR0000_0814
_lthree0_core[7:0]_thread[1:0]_nISR5_aliasMSR; MSR0000_0815
_lthree0_core[7:0]_thread[1:0]_nISR6_aliasMSR; MSR0000_0816
_lthree0_core[7:0]_thread[1:0]_nISR7_aliasMSR; MSR0000_0817

Bits	Description
63:32	Reserved.
31:0	**InServiceBits**. Reset: 0000_0000h. These bits are set when the corresponding interrupt is being serviced by the core.
	AccessType: X2APICEN ? Read-only,Error-on-write,Volatile : Error-on-read,Error-on-write.

MSR0000_081[8...F] [Trigger Mode Register] (Core::X86::Msr::TMR)

Reset: 0000_0000_0000_0000h.

Trigger Mode status bits[255:0] accessible through 8 TMR registers.

_lthree0_core[7:0]_thread[1:0]_nTMR0_aliasMSR; MSR0000_0818
_lthree0_core[7:0]_thread[1:0]_nTMR1_aliasMSR; MSR0000_0819
_lthree0_core[7:0]_thread[1:0]_nTMR2_aliasMSR; MSR0000_081A
_lthree0_core[7:0]_thread[1:0]_nTMR3_aliasMSR; MSR0000_081B
_lthree0_core[7:0]_thread[1:0]_nTMR4_aliasMSR; MSR0000_081C
_lthree0_core[7:0]_thread[1:0]_nTMR5_aliasMSR; MSR0000_081D
_lthree0_core[7:0]_thread[1:0]_nTMR6_aliasMSR; MSR0000_081E
_lthree0_core[7:0]_thread[1:0]_nTMR7_aliasMSR; MSR0000_081F

Bits	Description
63:32	Reserved.
31:0	**TriggerModeBits**. Reset: 0000_0000h. The corresponding trigger mode bit is updated when an interrupt is accepted.
	AccessType: X2APICEN ? Read-only,Error-on-write,Volatile : Error-on-read,Error-on-write.
	ValidValues:

Bit	Description
[0]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[1]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[2]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[3]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[4]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[5]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
[6]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.

	[7]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[8]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[9]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[10]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[11]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[12]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[13]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[14]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[15]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[16]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[17]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[18]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[19]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[20]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[21]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[22]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[23]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[24]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[25]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[26]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[27]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[28]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[29]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[30]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.
	[31]	0=Edge-triggered interrupt. 1=Level-triggered interrupt.

MSR0000_082[0...7] [Interrupt Request Register] (Core::X86::Msr::IRR)

Reset: 0000_0000_0000_0000h.

Interrupt Request status bits[255:0] accessible through 8 IRR registers.

_lthree0_core[7:0]_thread[1:0]_nIRR0_aliasMSR; MSR0000_0820
_lthree0_core[7:0]_thread[1:0]_nIRR1_aliasMSR; MSR0000_0821
_lthree0_core[7:0]_thread[1:0]_nIRR2_aliasMSR; MSR0000_0822
_lthree0_core[7:0]_thread[1:0]_nIRR3_aliasMSR; MSR0000_0823
_lthree0_core[7:0]_thread[1:0]_nIRR4_aliasMSR; MSR0000_0824
_lthree0_core[7:0]_thread[1:0]_nIRR5_aliasMSR; MSR0000_0825
_lthree0_core[7:0]_thread[1:0]_nIRR6_aliasMSR; MSR0000_0826
_lthree0_core[7:0]_thread[1:0]_nIRR7_aliasMSR; MSR0000_0827

Bits	Description
63:32	Reserved.
31:0	**RequestBits**. Reset: 0000_0000h. The corresponding request bit is set when the an interrupt is accepted by the x2APIC.
	AccessType: X2APICEN ? Read-only,Error-on-write,Volatile : Error-on-read,Error-on-write.

MSR0000_0828 [Error Status Register] (Core::X86::Msr::ESR)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0828

Bits	Description
63:8	Reserved.
7	**IllegalRegAddr**: **illegal register address**. Reset: 0. This bit indicates that an access to a nonexistent register location within this APIC was attempted. Can only be set in xAPIC mode.
	AccessType: X2APICEN ? Read,Write-0-only,Error-on-write-1,Volatile : Error-on-read,Error-on-write.

6	**RcvdIllegalVector**: **received illegal vector**. Reset: 0. This bit indicates that this APIC has received a message with an illegal vector (00h to 0Fh for fixed and lowest priority interrupts).
	AccessType: X2APICEN ? Read,Write-0-only,Error-on-write-1,Volatile : Error-on-read,Error-on-write.
5	**SentIllegalVector**. Reset: 0. This bit indicates that this x2APIC attempted to send a message with an illegal vector (00h to 0Fh for fixed and lowest priority interrupts).
	AccessType: X2APICEN ? Read,Write-0-only,Error-on-write-1,Volatile : Error-on-read,Error-on-write.
4	Reserved.
3	**RcvAcceptError**: **receive accept error**. Reset: 0. This bit indicates that a message received by this APIC was not accepted by this or any other x2APIC.
	AccessType: X2APICEN ? Read,Write-0-only,Error-on-write-1,Volatile : Error-on-read,Error-on-write.
2	**SendAcceptError**. Reset: 0. This bit indicates that a message sent by this APIC was not accepted by any x2APIC.
	AccessType: X2APICEN ? Read,Write-0-only,Error-on-write-1,Volatile : Error-on-read,Error-on-write.
1:0	Reserved.

MSR0000_0830 [Interrupt Command] (Core::X86::Msr::InterruptCommand)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0830

Bits	Description
63:32	**DestinationField**. Reset: 0000_0000h. The destination encoding used when Core::X86::Msr::InterruptCommand[DestShrthnd] is 00b.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
31:20	Reserved.
19:18	**DestShrthnd**: **destination shorthand**. Reset: 0h. Provides a quick way to specify a destination for a message. If all including self or all excluding self is used, then destination mode is ignored and physical is automatically used.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
	ValidValues:

Value	Description
0h	No shorthand (Destination field).
1h	Self.
2h	All including self.
3h	All excluding self. (This sends a message with a destination encoding of all 1s, so if lowest priority is used the message could end up being reflected back to this APIC.)

17:16	Reserved.
15	**TM**: **trigger mode**. Reset: 0. 0=Edge triggered. 1=Level triggered. Indicates how this interrupt is triggered.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
14	**Level**. Reset: 0. 0=Deasserted. 1=Asserted.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
13:12	Reserved.
11	**DM**: **destination mode**. Reset: 0. 0=Physical. 1=Logical.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
10:8	**MsgType**. Reset: 0h. The message types are encoded as follows:
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
	ValidValues:

Value	Description
0h	Fixed
1h	Lowest Priority.
2h	SMI
3h	Reserved.
4h	NMI

	5h	INIT
	6h	Startup
	7h	External interrupt.
7:0	**Vector**. Reset: 00h. The vector that is sent for this interrupt source.	
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.	

MSR0000_0832 [LVT Timer] (Core::X86::Msr::TimerLvtEntry)

Reset: 0000_0000_0001_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0832

Bits	Description
63:18	Reserved.
17	**Mode**. Reset: 0. 0=One-shot. 1=Periodic.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
16	**Mask**. Reset: 1. 0=Not masked. 1=Masked.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
	AccessType: X2APICEN ? Read-only,Volatile : Error-on-read,Error-on-write.
11:8	Reserved.
7:0	**Vector**. Reset: 00h. Interrupt vector number.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_0833 [LVT Thermal Sensor] (Core::X86::Msr::ThermalLvtEntry)

Reset: 0000_0000_0001_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0833

Bits	Description
63:17	Reserved.
16	**Mask**. Reset: 1. 0=Not masked. 1=Masked.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
	AccessType: X2APICEN ? Read-only,Volatile : Error-on-read,Error-on-write.
11	Reserved.
10:8	**MsgType**: **message type**. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
7:0	**Vector**. Reset: 00h. Interrupt vector number.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_0834 [LVT Performance Monitor] (Core::X86::Msr::PerformanceCounterLvtEntry)

Reset: 0000_0000_0001_0000h.

Interrupts for this local vector table are caused by overflows of:

- Core::X86::Msr::PERF_LEGACY_CTL0..3 (Performance Event Select [3:0]).
- Core::X86::Msr::PERF_CTL0..5 (Performance Event Select [5:0]).

_lthree0_core[7:0]_thread[1:0]; MSR0000_0834

Bits	Description
63:17	Reserved.
16	**Mask**. Reset: 1. 0=Not masked. 1=Masked.

	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Reset: 0. 0=Idle. 1=Send pending. Indicates that the interrupt has not yet been accepted by the core.
	AccessType: X2APICEN ? Read-only,Volatile : Error-on-read,Error-on-write.
11	Reserved.
10:8	**MsgType**: **message type**. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
7:0	**Vector**. Reset: 00h. Interrupt vector number.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_083[5...6] [LVT LINT[1:0]] (Core::X86::Msr::LVTLINT)

Reset: 0000_0000_0001_0000h.

_lthree0_core[7:0]_thread[1:0]_nLVTLINT0_aliasMSR; MSR0000_0835

_lthree0_core[7:0]_thread[1:0]_nLVTLINT1_aliasMSR; MSR0000_0836

Bits	Description
63:17	Reserved.
16	**Mask**. Reset: 1. 0=Not masked. 1=Masked.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
15	**TM**: **trigger mode**. Reset: 0. 0=Edge. 1=Level.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
14	**RmtIRR**. Reset: 0. If trigger mode is level, remote Core::X86::Msr::IRR is set when the interrupt has begun service. Remote Core::X86::Msr::IRR is cleared when the end of interrupt has occurred.
	AccessType: X2APICEN ? Read-only,Volatile : Error-on-read,Error-on-write.
13	Reserved.
12	**DS**: **interrupt delivery status**. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
	AccessType: X2APICEN ? Read-only,Volatile : Error-on-read,Error-on-write.
11	Reserved.
10:8	**MsgType**: **message type**. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
7:0	**Vector**. Reset: 00h. Interrupt vector number.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_0837 [LVT Error] (Core::X86::Msr::ErrorLvtEntry)

Reset: 0000_0000_0001_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0837

Bits	Description
63:17	Reserved.
16	**Mask**. Reset: 1. 0=Not masked. 1=Masked.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Reset: 0. 0=Idle. 1=Send pending. (Indicates that the interrupt has not yet been accepted by the core.)
	AccessType: X2APICEN ? Read-only,Volatile : Error-on-read,Error-on-write.
11	Reserved.
10:8	**MsgType**: **message type**. Reset: 0h. See 2.1.11.2.1.14 [Generalized Local Vector Table].
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
7:0	**Vector**. Reset: 00h. Interrupt vector number.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_0838 [**Timer Initial Count**] **(Core::X86::Msr::TimerInitialCount)**

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0838

Bits	Description
63:32	Reserved.
31:0	**Count**. Reset: 0000_0000h. The value copied into the current count register when the timer is loaded or reloaded.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_0839 [**Timer Current Count**] **(Core::X86::Msr::TimerCurrentCount)**

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0839

Bits	Description
63:32	Reserved.
31:0	**Count**. Reset: 0000_0000h. The current value of the counter.
	AccessType: X2APICEN ? Read,Error-on-write,Volatile : Error-on-read,Error-on-write.

MSR0000_083E [**Timer Divide Configuration**] **(Core::X86::Msr::TimerDivideConfiguration)**

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_083E

Bits	Description
63:4	Reserved.
3:0	**Div[3:0]**. Reset: 0h. Div[2] is unused.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
	ValidValues:

Value	Description
0h	Divide by 2.
1h	Divide by 4.
2h	Divide by 8.
3h	Divide by 16.
7h-4h	Reserved.
8h	Divide by 32.
9h	Divide by 64.
Ah	Divide by 128.
Bh	Divide by 1.
Fh-Ch	Reserved.

MSR0000_083F [**Self IPI**] **(Core::X86::Msr::SelfIPI)**

Reset: 0000_0000_0000_0000h.

The self IPI register provides a performance optimized path for sending self IPI's. A self IPI is semantically identical to an inter-processor interrupt sent via the ICR, with a Destination Shorthand of Self, Trigger Mode equal to Edge, and a Delivery Mode equal to Fixed.

_lthree0_core[7:0]_thread[1:0]; MSR0000_083F

Bits	Description
63:8	Reserved.
7:0	**Vector**. Reset: 00h. Interrupt vector number.
	AccessType: X2APICEN ? Write-only,Error-on-read : Error-on-read,Error-on-write.

MSR0000_0840 [**Extended APIC Feature**] **(Core::X86::Msr::ExtendedApicFeature)**

Reset: 0000_0000_0004_0007h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0840

Bits	Description

63:24	Reserved.
23:16	**ExtLvtCount**: **extended local vector table count**. Reset: 04h. This specifies the number of extended LVT registers (Core::X86::Msr::ExtendedInterruptLvtEntries) in the local APIC.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.
15:3	Reserved.
2	**ExtApicIdCap**: **extended APIC ID capable**. Reset: 1. 1=The processor is capable of supporting an 8-bit APIC ID, as controlled by Core::X86::Msr::ExtendedApicControl[ExtApicIdEn].
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.
1	**SeoiCap**: **specific end of interrupt capable**. Reset: 1. 1=The Core::X86::Msr::SpecificEndOfInterrupt is present.
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.
0	**IerCap**: **interrupt enable register capable**. Reset: 1. This bit indicates that the Core::X86::Msr::InterruptEnable0 - 7 are present. See 2.1.11.2.1.8 [Interrupt Masking].
	AccessType: X2APICEN ? Read-only,Error-on-write : Error-on-read,Error-on-write.

MSR0000_0841 [**Extended APIC Control**] **(Core::X86::Msr::ExtendedApicControl)**

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0841

Bits	Description
63:3	Reserved.
2	**ExtApicIdEn**: **extended APIC ID enable**. Reset: 0. 1=Enable 8-bit APIC ID; Core::X86::Msr::APIC_ID[ApicId[31:0]] supports an 8-bit value; an interrupt broadcast in physical destination mode requires that the IntDest[7:0]=1111_1111b (instead of xxxx_1111b); a match in physical destination mode occurs when (IntDest[7:0] == ApicId[7:0]) instead of (IntDest[3:0] == ApicId[3:0]).
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
1	**SeoiEn**. Reset: 0. 1=Enable SEOI generation when a write to Core::X86::Msr::SpecificEndOfInterrupt is received.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
0	**IerEn**. Reset: 0. 1=Enable writes to the interrupt enable registers.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_0842 [**Specific End Of Interrupt**] **(Core::X86::Msr::SpecificEndOfInterrupt)**

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSR0000_0842

Bits	Description
63:8	Reserved.
7:0	**EoiVec**: **end of interrupt vector**. Reset: 00h. A write to this field causes an end of interrupt cycle to be performed for the vector specified in this field. The behavior is undefined if no interrupt is pending for the specified interrupt vector.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_0848 [**Interrupt Enable 0**] **(Core::X86::Msr::InterruptEnable0)**

Reset: 0000_0000_FFFF_FFFFh.

_lthree0_core[7:0]_thread[1:0]_n0_aliasMSR; MSR0000_0848

Bits	Description
63:32	Reserved.
31:16	**InterruptEnableBits**. Reset: FFFFh. The interrupt enable bits can be used to enable each of the 256 interrupts.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
15:0	Reserved.

MSR0000_084[9...F] [**Interrupt Enable 7..1**] **(Core::X86::Msr::InterruptEnable71)**

Reset: 0000_0000_FFFF_FFFFh.	
_lthree0_core[7:0]_thread[1:0]_n1_aliasMSR; MSR0000_0849	
_lthree0_core[7:0]_thread[1:0]_n2_aliasMSR; MSR0000_084A	
_lthree0_core[7:0]_thread[1:0]_n3_aliasMSR; MSR0000_084B	
_lthree0_core[7:0]_thread[1:0]_n4_aliasMSR; MSR0000_084C	
_lthree0_core[7:0]_thread[1:0]_n5_aliasMSR; MSR0000_084D	
_lthree0_core[7:0]_thread[1:0]_n6_aliasMSR; MSR0000_084E	
_lthree0_core[7:0]_thread[1:0]_n7_aliasMSR; MSR0000_084F	
Bits	**Description**
63:32	Reserved.
31:0	**InterruptEnableBits**. Reset: FFFF_FFFFh. The interrupt enable bits can be used to enable each of the 256 interrupts.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_085[0...3] [Extended Interrupt Local Vector Table] (Core::X86::Msr::ExtendedInterruptLvtEntries)

Reset: 0000_0000_0001_0000h.	
_lthree0_core[7:0]_thread[1:0]_n0_aliasMSR; MSR0000_0850	
_lthree0_core[7:0]_thread[1:0]_n1_aliasMSR; MSR0000_0851	
_lthree0_core[7:0]_thread[1:0]_n2_aliasMSR; MSR0000_0852	
_lthree0_core[7:0]_thread[1:0]_n3_aliasMSR; MSR0000_0853	
Bits	**Description**
63:17	Reserved.
16	**Mask**. Reset: 1. 0=Not masked. 1=Masked.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
15:13	Reserved.
12	**DS**: **interrupt delivery status**. Reset: 0. 0=Idle. 1=Send pending. Indicates that the interrupt has not yet been accepted by the core.
	AccessType: X2APICEN ? Read-write,Volatile : Error-on-read,Error-on-write.
11	Reserved.
10:8	**MsgType**: **message type**. Reset: 0h. See2.1.11.2.1.14 [Generalized Local Vector Table].
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.
7:0	**Vector**. Reset: 00h. Interrupt vector number.
	AccessType: X2APICEN ? Read-write : Error-on-read,Error-on-write.

MSR0000_0C81 [L3 QoS Configuration] (Core::X86::Msr::L3QosCfg1)

_lthree0; MSR0000_0C81	
Bits	**Description**
63:1	Reserved.
0	**CDP**. Read-write. Reset: 0. Code and Data Prioritization Technology enable.

MSR0000_0C8D [Monitoring Event Select] (Core::X86::Msr::QM_EVTSEL)

_lthree0; MSR0000_0C8D	
Bits	**Description**
63:40	Reserved.
39:32	**RMID**. Read-write. Reset: 00h. Resource Monitoring Identifier.
31:8	Reserved.
7:0	**EventId**. Read-write. Reset: 00h. Monitored Event ID.

MSR0000_0C8E [QOS L3 Counter] (Core::X86::Msr::QM_CTR)

Read,Error-on-write. Reset: 0000_0000_0000_0000h.	
_lthree0; MSR0000_0C8E	
Bits	**Description**

63	**Error**. Read,Error-on-write. Reset: 0. Unsupported RMID or event type was written to Core::X86::Msr::QM_EVTSEL.
62	**Unavailable**. Read,Error-on-write. Reset: 0. Data for this RMID is not available or not monitored for this resource or RMID.
61:0	**RmData**. Read,Error-on-write. Reset: 0000_0000_0000_0000h. Resource Monitored Data.

MSR0000_0C8F [Resource Association] (Core::X86::Msr::PQR_ASSOC)

_lthree0_core[7:0]_thread[1:0]; MSR0000_0C8F

Bits	Description
63:36	Reserved.
35:32	**CLOS**. Read-write. Reset: 0h. Class of Service.
31:8	Reserved.
7:0	**RMID**. Read-write. Reset: 00h. Resource Monitoring Identifier.

MSR0000_0C9[0...F] [L3 QOS Allocation Mask] (Core::X86::Msr::L3QosAllocMask)

_lthree0_n0; MSR0000_0C90
_lthree0_n1; MSR0000_0C91
_lthree0_n2; MSR0000_0C92
_lthree0_n3; MSR0000_0C93
_lthree0_n4; MSR0000_0C94
_lthree0_n5; MSR0000_0C95
_lthree0_n6; MSR0000_0C96
_lthree0_n7; MSR0000_0C97
_lthree0_n8; MSR0000_0C98
_lthree0_n9; MSR0000_0C99
_lthree0_n10; MSR0000_0C9A
_lthree0_n11; MSR0000_0C9B
_lthree0_n12; MSR0000_0C9C
_lthree0_n13; MSR0000_0C9D
_lthree0_n14; MSR0000_0C9E
_lthree0_n15; MSR0000_0C9F

Bits	Description
63:16	Reserved.
15:0	**WayMask**. Read-write. Reset: FFFFh. L3 way mask used for allocation control.

MSR0000_0DA0 [Extended Supervisor State] (Core::X86::Msr::XSS)

_lthree0_core[7:0]_thread[1:0]; MSR0000_0DA0

Bits	Description
63:13	Reserved.
12	**CET_S**. Read-write. Reset: 0. System Control-flow Enforcement Technology.
11	**CET_U**. Read-write. Reset: 0. User Control-flow Enforcement Technology.
10:0	Reserved.

2.1.13.2 MSRs - MSRC000_xxxx

MSRC000_0080 [Extended Feature Enable] (Core::X86::Msr::EFER)

SKINIT Execution: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0080

Bits	Description
63:19	Reserved.
18	**IntWbinvdEn**. Read-write. Reset: 0. Interruptible wbinvd, wbnoinvd enable.
17	**MCOMMIT**: **enable memory commit instruction**. Read-write. Reset: 0. 0=The MCOMMIT opcode is treated as an undefined opcode. 1=The MCOMMIT instruction is enabled. Enable MCOMMIT instruction. See

	Core::X86::Cpuid::FeatureExtIdEbx[MCOMMIT].
16	Reserved.
15	**TCE**: **translation cache extension enable**. Read-write. Reset: 0. 1=Translation cache extension is enabled. PDC entries related to the linear address of the INVLPG instruction are invalidated. If this bit is 0 all PDC entries are invalidated by the INVLPG instruction.
14	**FFXSE**: **fast FXSAVE/FRSTOR enable**. Read-write. Reset: 0. 1=Enables the fast FXSAVE/FRSTOR mechanism. A 64-bit operating system may enable the fast FXSAVE/FRSTOR mechanism if (Core::X86::Cpuid::FeatureExtIdEdx[FFXSR] == 1). This bit is set once by the operating system and its value is not changed afterwards.
13	**LMSLE**: **long mode segment limit enable**. Read-only,Error-on-write-1. Reset: Fixed,0. 1=Enables the long mode segment limit check mechanism.
12	**SVME**: **secure virtual machine (SVM) enable**. Reset: Fixed,0. 1=SVM features are enabled.
	AccessType: Core::X86::Msr::VM_CR[SvmeDisable] ? Read-only,Error-on-write-1 : Read-write.
11	**NXE**: **no-execute page enable**. Read-write. Reset: 0. 1=The no-execute page protection feature is enabled.
10	**LMA**: **long mode active**. Read-only. Reset: 0. 1=Indicates that long mode is active. When writing the EFER register the value of this bit must be preserved. Software must read the EFER register to determine the value of LMA, change any other bits as required and then write the EFER register. An attempt to write a value that differs from the state determined by hardware results in a #GP fault.
9	Reserved.
8	**LME**: **long mode enable**. Read-write. Reset: 0. 1=Long mode is enabled.
7:1	Reserved.
0	**SYSCALL**: **system call extension enable**. Read-write. Reset: 0. 1=SYSCALL and SYSRET instructions are enabled. This adds the SYSCALL and SYSRET instructions which can be used in flat addressed operating systems as low latency system calls and returns.

MSRC000_0081 [SYSCALL Target Address] (Core::X86::Msr::STAR)

Read-write. Reset: 0000_0000_0000_0000h.

This register holds the target address used by the SYSCALL instruction and the code and stack segment selector bases used by the SYSCALL and SYSRET instructions.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0081

Bits	Description
63:48	**SysRetSel**. Read-write. Reset: 0000h. SYSRET CS and SS.
47:32	**SysCallSel**. Read-write. Reset: 0000h. SYSCALL CS and SS.
31:0	**Target**. Read-write. Reset: 0000_0000h. SYSCALL target address.

MSRC000_0082 [Long Mode SYSCALL Target Address] (Core::X86::Msr::STAR64)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0082

Bits	Description
63:0	**LSTAR**: **long mode target address**. Read-write. Reset: 0000_0000_0000_0000h. Target address for 64-bit mode calling programs. The address stored in this register must be in canonical form (if not canonical, a #GP fault occurs).

MSRC000_0083 [Compatibility Mode SYSCALL Target Address] (Core::X86::Msr::STARCOMPAT)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0083

Bits	Description
63:0	**CSTAR**: **compatibility mode target address**. Read-write. Reset: 0000_0000_0000_0000h. Target address for compatibility mode. The address stored in this register must be in canonical form (if not canonical, a #GP fault occurs).

MSRC000_0084 [SYSCALL Flag Mask] (Core::X86::Msr::SYSCALL_FLAG_MASK)

_lthree0_core[7:0]_thread[1:0]; MSRC000_0084

Bits	Description
63:32	Reserved.
31:0	**Mask**: **SYSCALL flag mask**. Read-write. Reset: 0000_0000h. This register holds the EFLAGS mask used by the SYSCALL instruction. 1=Clear the corresponding EFLAGS bit when executing the SYSCALL instruction.

MSRC000_00E7 [Read-Only Max Performance Frequency Clock Count] (Core::X86::Msr::MPerfReadOnly)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_00E7

Bits	Description
63:0	**MPerfReadOnly**: **read-only maximum core clocks counter**. Reset: 0000_0000_0000_0000h. Incremented by hardware at the P0 frequency while the core is in C0. In combination with Core::X86::Msr::APerfReadOnly, this is used to determine the effective frequency of the core. A Read of this MSR in guest mode is affected by Core::X86::Msr::TscRateMsr. This field uses software P-state numbering. See Core::X86::Msr::HWCR[EffFreqCntMwait], 2.1.4 [Effective Frequency]. This register is not affected by writes to Core::X86::Msr::MPERF.
	AccessType: Core::X86::Msr::HWCR[EffFreqReadOnlyLock] ? Read,Error-on-write,Volatile : Read-write,Volatile.

MSRC000_00E8 [Read-Only Actual Performance Frequency Clock Count] (Core::X86::Msr::APerfReadOnly)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_00E8

Bits	Description
63:0	**APerfReadOnly**: **read-only actual core clocks counter**. Reset: 0000_0000_0000_0000h. This register increments in proportion to the actual number of core clocks cycles while the core is in C0. See Core::X86::Msr::MPerfReadOnly. This register is not affected by writes to Core::X86::Msr::APERF.
	AccessType: Core::X86::Msr::HWCR[EffFreqReadOnlyLock] ? Read,Error-on-write,Volatile : Read-write,Volatile.

MSRC000_00E9 [Instructions Retired Performance Count] (Core::X86::Msr::IRPerfCount)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_00E9

Bits	Description
63:48	Reserved.
47:0	**IRPerfCount**: **instructions retired counter**. Reset: 0000_0000_0000h. Dedicated Instructions Retired register increments on once for every instruction retired. See Core::X86::Msr::HWCR[IRPerfEn].
	AccessType: Core::X86::Msr::HWCR[EffFreqReadOnlyLock] ? Read,Error-on-write,Volatile : Read-write,Volatile.

MSRC000_0100 [FS Base] (Core::X86::Msr::FS_BASE)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0100

Bits	Description
63:0	**FSBase**: **expanded FS segment base**. Read-write. Reset: 0000_0000_0000_0000h. This register provides access to the expanded 64-bit FS segment base. The address stored in this register must be in canonical form (if not canonical, a #GP fault fill occurs).

MSRC000_0101 [GS Base] (Core::X86::Msr::GS_BASE)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0101

Bits	Description
63:0	**GSBase**: **expanded GS segment base**. Read-write. Reset: 0000_0000_0000_0000h. This register provides access to the expanded 64-bit GS segment base. The address stored in this register must be in canonical form (if not

	canonical, a #GP fault fill occurs).

MSRC000_0102 [Kernel GS Base] (Core::X86::Msr::KernelGSbase)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0102

Bits	Description
63:0	**KernelGSBase**: **kernel data structure pointer**. Read-write. Reset: 0000_0000_0000_0000h. This register holds the kernel data structure pointer which can be swapped with the GS_BASE register using the SwapGS instruction. The address stored in this register must be in canonical form (if not canonical, a #GP fault occurs).

MSRC000_0103 [Auxiliary Time Stamp Counter] (Core::X86::Msr::TSC_AUX)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0103

Bits	Description
63:32	Reserved.
31:0	**TscAux**: **auxiliary time stamp counter data**. Read-write,Volatile. Reset: 0000_0000h. It is expected that this is initialized by privileged software to a meaningful value, such as a processor ID. This value is returned in the RDTSCP instruction.

MSRC000_0104 [Time Stamp Counter Ratio] (Core::X86::Msr::TscRateMsr)

Core::X86::Msr::TscRateMsr allows the hypervisor to control the guest's view of the Time Stamp Counter. It provides a multiplier that scales the value returned when Core::X86::Msr::TSC[TSC], Core::X86::Msr::MPERF[MPERF], and Core::X86::Msr::MPerfReadOnly[MPerfReadOnly] are read by a guest running under virtualization. This allows the hypervisor to provide a consistent TSC, MPERF, and MPerfReadOnly rate for a guest process when moving that process between cores that have a differing P0 rate. The TSC Ratio MSR does not affect the value read from the TSC, MPERF, and MPerfReadOnly MSRs when read when in host mode or when virtualization is not being used or when accessed by code executed in system management mode (SMM) unless the SMM code is executed within a guest container. The TSC Ratio value does not affect the rate of the underlying TSC, MPERF, and MPerfReadOnly counters, or the value that gets written to the TSC, MPERF, and MPerfReadOnly MSRs counters on a write by either the host or the guest. The TSC Ratio MSR contains a fixed-point number in 8.32 format, which is 8 bits of integer and 32 bits of fraction. This number is the ratio of the desired P0 frequency to the P0 frequency of the core. The reset value of the TSC Ratio MSR is 1.0, which results in a guest frequency matches the core P0 frequency.

_lthree0_core[7:0]_thread[1:0]; MSRC000_0104

Bits	Description
63:40	Reserved.
39:32	**TscRateMsrInt**: **time stamp counter rate integer**. Read-write. Reset: 01h. Specifies the integer part of the MSR TSC ratio value.
31:0	**TscRateMsrFrac**: **time stamp counter rate fraction**. Read-write. Reset: 0000_0000h. Specifies the fractional part of the MSR TSC ratio value.

MSRC000_020[0...F] [L3 QOS Bandwidth Control] (Core::X86::Msr::L3QosBwControl)

_lthree0_n0; MSRC000_0200
_lthree0_n1; MSRC000_0201
_lthree0_n2; MSRC000_0202
_lthree0_n3; MSRC000_0203
_lthree0_n4; MSRC000_0204
_lthree0_n5; MSRC000_0205
_lthree0_n6; MSRC000_0206
_lthree0_n7; MSRC000_0207
_lthree0_n8; MSRC000_0208
_lthree0_n9; MSRC000_0209
_lthree0_n10; MSRC000_020A
_lthree0_n11; MSRC000_020B
_lthree0_n12; MSRC000_020C
_lthree0_n13; MSRC000_020D
_lthree0_n14; MSRC000_020E

_lthree0_n15; MSRC000_020F

Bits	Description
63:12	Reserved.
11:0	**Ceiling**. Read-write. Reset: 800h. QOS Bandwidth Control bandwidth ceiling value.

MSRC000_0410 [MCA Interrupt Configuration] (Core::X86::Msr::McaIntrCfg)

Read-write. Reset: 0000_0000_0000_0000h.

MSRC000_0410

Bits	Description
63:16	Reserved.
15:12	**ThresholdLvtOffset**. Read-write. Reset: 0h. For error thresholding interrupts, specifies the address of the LVT entry in the APIC registers as follows: LVT address = (LvtOffset shifted left 4 bits) + 500h (see Core::X86::Apic::ExtendedInterruptLvtEntries).
11:8	Reserved.
7:4	**DeferredLvtOffset**. Read-write. Reset: 0h.
	Description: For deferred error interrupts, specifies the address of the LVT entry in the APIC registers as follows: LVT address = (LvtOffset shifted left 4 bits) + 500h (see APIC[530:500]).
3:0	Reserved.

2.1.13.3 MSRs - MSRC001_0xxx

MSRC001_0000 [Performance Event Select 0] (Core::X86::Msr::PERF_LEGACY_CTL0)

Read-write. Reset: 0000_0000_0000_0000h.

The legacy alias of Core::X86::Msr::PERF_CTL0. See Core::X86::Msr::PERF_CTL0.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0000

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h.
	ValidValues:

Value	Description
0h	Count all events, irrespective of guest/host.
1h	Count guest events if [SVME] == 1.
2h	Count host events if [SVME] == 1.
3h	Count all guest and host events if [SVME] == 1.

39:36	Reserved.
35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle.
	ValidValues:

Value	Description
00h	The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle.
7Fh-01h	When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value.
FFh-80h	Reserved.

23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.

22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h.
	ValidValues:

Value	Description
0h	Count no events.
1h	Count user events (CPL>0).
2h	Count OS events (CPL=0).
3h	Count all events, irrespective of the CPL.

15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_0001 [Performance Event Select 1] (Core::X86::Msr::PERF_LEGACY_CTL1)

Read-write. Reset: 0000_0000_0000_0000h.

The legacy alias of Core::X86::Msr::PERF_CTL1. See Core::X86::Msr::PERF_CTL1.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0001

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h.
	ValidValues:

Value	Description
0h	Count all events, irrespective of guest/host.
1h	Count guest events if [SVME] == 1.
2h	Count host events if [SVME] == 1.
3h	Count all guest and host events if [SVME] == 1.

39:36	Reserved.
35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle.
	ValidValues:

Value	Description
00h	The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle.

	7Fh-01h: When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1 if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1 if the number of events occurring in a clock cycle is less than CntMask value. FFh-80h: Reserved.
23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.
22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h. **ValidValues**: **Value** / **Description** 0h: Count no events. 1h: Count user events (CPL>0). 2h: Count OS events (CPL=0). 3h: Count all events, irrespective of the CPL.
15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_0002 [Performance Event Select 2] (Core::X86::Msr::PERF_LEGACY_CTL2)

Read-write. Reset: 0000_0000_0000_0000h.

The legacy alias of Core::X86::Msr::PERF_CTL2. See Core::X86::Msr::PERF_CTL2.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0002

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h. **ValidValues**: **Value** / **Description** 0h: Count all events, irrespective of guest/host. 1h: Count guest events if [SVME] == 1. 2h: Count host events if [SVME] == 1. 3h: Count all guest and host events if [SVME] == 1.
39:36	Reserved.

35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle.
	ValidValues:

Value	Description
00h	The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle.
7Fh-01h	When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value.
FFh-80h	Reserved.

23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.
22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h.
	ValidValues:

Value	Description
0h	Count no events.
1h	Count user events (CPL>0).
2h	Count OS events (CPL=0).
3h	Count all events, irrespective of the CPL.

15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_0003 [Performance Event Select 3] (Core::X86::Msr::PERF_LEGACY_CTL3)

Read-write. Reset: 0000_0000_0000_0000h.

The legacy alias of Core::X86::Msr::PERF_CTL3. See Core::X86::Msr::PERF_CTL3.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0003

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h.
	ValidValues:

	Value / **Description** 0h: Count all events, irrespective of guest/host. 1h: Count guest events if [SVME] == 1. 2h: Count host events if [SVME] == 1. 3h: Count all guest and host events if [SVME] == 1.
39:36	Reserved.
35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle. **ValidValues**: **Value** / **Description** 00h: The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle. 7Fh-01h: When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value. FFh-80h: Reserved.
23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.
22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h. **ValidValues**: **Value** / **Description** 0h: Count no events. 1h: Count user events (CPL>0). 2h: Count OS events (CPL=0). 3h: Count all events, irrespective of the CPL.
15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_000[4...7] [Performance Event Counter [3:0]] (Core::X86::Msr::PERF_LEGACY_CTR)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.
Note: When counting events that capable of counting greater than 15 events per cycle (MergeEvent) the even and the corresponding odd PERF_LEGACY_CTR must be paired to appear as a single 64-bit counter. See 2.1.14.2 [Large Increment per Cycle Events]. The legacy alias of Core::X86::Msr::PERF_CTR. See Core::X86::Msr::PERF_CTR.
_lthree0_core[7:0]_thread[1:0]_n0; MSRC001_0004
_lthree0_core[7:0]_thread[1:0]_n1; MSRC001_0005
_lthree0_core[7:0]_thread[1:0]_n2; MSRC001_0006
_lthree0_core[7:0]_thread[1:0]_n3; MSRC001_0007

Bits	Description
63:48	Reserved.
47:0	**CTR**. Read-write,Volatile. Reset: 0000_0000_0000h. Performance counter value.

MSRC001_0010 [System Configuration] (Core::X86::Msr::SYS_CFG)

Reset: 0000_0000_0000_0000h.
_lthree0_core[7:0]; MSRC001_0010

Bits	Description
63:26	Reserved.
25	**VmplEn**. Reset: 0. VM permission levels enable.
	AccessType: Core::X86::Msr::SYS_CFG[SecureNestedPagingEn] ? Read-only : Read-write.
24	**SecureNestedPagingEn**. Read,Error-on-write-1. Reset: 0. Enable Secure Nested Paging (SNP).
23	**SMEE**: **secure memory encryption enable**. Read,Write-1-only. Reset: 0. 0=Memory encryption features are disabled. 1=Memory encryption features are enabled. For enabling secure memory encryption see 2.1.3 [Memory Encryption].
22	**Tom2ForceMemTypeWB**: **top of memory 2 memory type write back**. Read-write. Reset: 0. 1=The default memory type of memory between 4-GB and Core::X86::Msr::TOM2 is write back instead of the memory type defined by Core::X86::Msr::MTRRdefType[MemType]. For this bit to have any effect, Core::X86::Msr::MTRRdefType[MtrrDefTypeEn] must be 1. MTRRs and PAT can be used to override this memory type.
21	**MtrrTom2En**: **MTRR top of memory 2 enable**. Read-write. Reset: 0. 0=Core::X86::Msr::TOM2 is disabled. 1= Core::X86::Msr::TOM2 is enabled.
20	**MtrrVarDramEn**: **MTRR variable DRAM enable**. Read-write. Reset: 0. Init: BIOS,1. 0=Core::X86::Msr::TOP_MEM and IORRs are disabled. 1=These registers are enabled.
19	**MtrrFixDramModEn**: **MTRR fixed RdDram and WrDram modification enable**. Read-write. Reset: 0. 0=Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7 [RdDram,WrDram] read values is masked 00b; writing does not change the hidden value. 1=Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7 [RdDram,WrDram] access type is Read-write. Not shared between threads. Controls access to Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7 [RdDram ,WrDram]. This bit should be set to 1 during BIOS initialization of the fixed MTRRs, then cleared to 0 for operation.
18	**MtrrFixDramEn**: **MTRR fixed RdDram and WrDram attributes enable**. Read-write. Reset: 0. Init: BIOS,1. 1=Enables the RdDram and WrDram attributes in Core::X86::Msr::MtrrFix_64K through Core::X86::Msr::MtrrFix_4K_7.
17:0	Reserved.

MSRC001_0015 [Hardware Configuration] (Core::X86::Msr::HWCR)

Reset: 0000_0000_0100_0010h.
_lthree0_core[7:0]_thread[1:0]; MSRC001_0015

Bits	Description
63:34	Reserved.
33	**SmmPgCfgLock**. Read-write. Reset: 0. 1=SMM page config locked. Error-on-write-1 if not in SMM mode. RSM unconditionally clears Core::X86::Msr::HWCR[SmmPgCfgLock].
32:31	Reserved.

30	**IRPerfEn**: **enable instructions retired counter**. Read-write. Reset: 0. 1=Enable Core::X86::Msr::IRPerfCount.
29:28	Reserved.
27	**EffFreqReadOnlyLock**: **read-only effective frequency counter lock**. Write-1-only. Reset: 0. Init: BIOS,1. 1=Core::X86::Msr::MPerfReadOnly, Core::X86::Msr::APerfReadOnly and Core::X86::Msr::IRPerfCount are Read-only.
26	**EffFreqCntMwait**: **effective frequency counting during mwait**. Read-write. Reset: 0. 0=The registers do not increment. 1=The registers increment. Specifies whether Core::X86::Msr::MPERF and Core::X86::Msr::APERF increment while the core is in the monitor event pending state. See 2.1.4 [Effective Frequency].
25	**CpbDis**: **core performance boost disable**. Read-write. Reset: 0. 0=CPB is requested to be enabled. 1=CPB is disabled. Specifies whether core performance boost is requested to be enabled or disabled. If core performance boost is disabled while a core is in a boosted P-state, the core automatically transitions to the highest performance non-boosted P-state.
24	**TscFreqSel**: **TSC frequency select**. Read-only. Reset: 1. 1=The TSC increments at the P0 frequency.
23:22	Reserved.
21	**LockTscToCurrentP0**: **lock the TSC to the current P0 frequency**. Read-write. Reset: 0. 0=The TSC will count at the P0 frequency. 1=The TSC frequency is locked to the current P0 frequency at the time this bit is set and remains fixed regardless of future changes to the P0 frequency.
20	**IoCfgGpFault**: **IO-space configuration causes a GP fault**. Read-write. Reset: 0. 1=IO-space accesses to configuration space cause a GP fault. The fault is triggered if any part of the IO Read/Rrite address range is between CF8h and CFFh, inclusive. These faults only result from single IO instructions, not to string and REP IO instructions. This fault takes priority over the IO trap mechanism described by Core::X86::Msr::SMI_ON_IO_TRAP_CTL_STS.
19	Reserved.
18	**McStatusWrEn**: **machine check status write enable**. Read-write. Reset: 0. 0=MCA_STATUS registers are Readable; Writing a non-zero pattern to these registers causes a general protection fault. 1=MCA_STATUS registers are Read-write, including Reserved fields; do not cause general protection faults; such Writes update all implemented bits in these registers; All fields of all threshold registers are Read-write when accessed from MSR space, including Locked, except BlkPtr which is always Read-only; McStatusWrEn does not change the access type for the thresholding registers accessed via configuration space.
	Description: McStatusWrEn can be used to debug machine check exception and interrupt handlers. Independent of the value of this bit, the processor may enforce Write-Ignored behavior on MCA_STATUS registers depending on platform settings. See 3.1 [Machine Check Architecture].
17	**Wrap32Dis**: **32-bit address wrap disable**. Read-write. Reset: 0. 1=Disable 32-bit address wrapping. Software can use Wrap32Dis to access physical memory above 4 Gbytes without switching into 64-bit mode. To do so, software should Write a greater-than 4-Gbyte address to Core::X86::Msr::FS_BASE and Core::X86::Msr::GS_BASE. Then it would address ±2 Gbytes from one of those bases using normal memory reference instructions with a FS or GS override prefix. However, the INVLPG, FST, and SSE store instructions generate 32-bit addresses in legacy mode, regardless of the state of Wrap32Dis.
16:15	Reserved.
14	**RsmSpCycDis**: **RSM special bus cycle disable**. Reset: 0. 0=A link special bus cycle, SMIACK, is generated on a resume from SMI.
	AccessType: Core::X86::Msr::HWCR[SmmLock] ? Read-only : Read-write.
13	**SmiSpCycDis**: **SMI special bus cycle disable**. Reset: 0. 0=A link special bus cycle, SMIACK, is generated when an SMI interrupt is taken.
	AccessType: Core::X86::Msr::HWCR[SmmLock] ? Read-only : Read-write.
12:11	Reserved.
10	**MonMwaitUserEn**: **MONITOR/MWAIT user mode enable**. Read-write. Reset: 0. 0=The MONITOR and MWAIT instructions are supported only in privilege level 0; these instructions in privilege levels 1 to 3 cause a #UD exception. 1=The MONITOR and MWAIT instructions are supported in all privilege levels. The state of this bit is ignored if MonMwaitDis is set.

9	**MonMwaitDis**: **MONITOR and MWAIT disable**. Read-write. Reset: 0. 1=The MONITOR, MWAIT, MONITORX, and MWAITX opcodes become invalid. This affects what is reported back through Core::X86::Cpuid::FeatureIdEcx[Monitor] and Core::X86::Cpuid::FeatureExtIdEcx[MwaitExtended].
8	**IgnneEm**: **IGNNE port emulation enable**. Read-write. Reset: 0. 1=Enable emulation of IGNNE port.
7	**AllowFerrOnNe**: **allow FERR on NE**. Read-write. Reset: 0. 0=Disable legacy FERR signaling and generate FERR exception directly. 1=Legacy FERR signaling.
6:5	Reserved.
4	**INVDWBINVD**: **INVD to WBINVD conversion**. Read-write. Reset: 1. Check: 1. 1=Convert INVD to WBINVD.
	Description: This bit is required to be set for normal operation when any of the following are true: • An L2 is shared by multiple threads. • An L3 is shared by multiple cores. • CC6 is enabled. • Probe filter is enabled.
3	**TlbCacheDis**: **cacheable memory disable**. Read-write. Reset: 0. 1=Disable performance improvement that assumes that the PML4, PDP, PDE and PTE entries are in cacheable WB DRAM.
	Description: Operating systems that maintain page tables in any other memory type must set the TlbCacheDis bit to insure proper operation. • TlbCacheDis does not override the memory type specified by the SMM ASeg and TSeg memory regions controlled by Core::X86::Msr::SMMAddr Core::X86::Msr::SMMMask.
2:1	Reserved.
0	**SmmLock**: **SMM code lock**. Read,Write-1-only. Reset: 0. Init: BIOS,1. 1=SMM code in the ASeg and TSeg range and the SMM registers are Read-only and SMI interrupts are not intercepted in SVM. See 2.1.11.1.10 [Locking SMM].

MSRC001_001[6...8] [IO Range Base] (Core::X86::Msr::IORR_BASE)

Read-write.

Core::X86::Msr::IORR_BASE and Core::X86::Msr::IORR_MASK combine to specify the two sets of base and mask pairs for two IORR ranges. A core access, with address CPUAddr, is determined to be within IORR address range if the following equation is true:
CPUAddr[47:12] & PhyMask[47:12] == PhyBase[47:12] & PhyMask[47:12].
BIOS can use the IORRs to create an IO hole within a range of addresses that would normally be mapped to DRAM. It can also use the IORRs to re-assert a DRAM destination for a range of addresses that fall within a bigger IO hole that overlays DRAM.

_lthree0_core[7:0]_n0; MSRC001_0016

_lthree0_core[7:0]_n1; MSRC001_0018

Bits	Description
63:48	Reserved.
47:12	**PhyBase**. Read-write. Reset: X_XXXX_XXXXh. Physical base address for IO range.
11:5	Reserved.
4	**RdMem**: **read from memory**. Read-write. Reset: X. 0=Read accesses to the range are directed to IO. 1=Read accesses to the range are directed to system memory.
3	**WrMem**: **write to memory**. Read-write. Reset: X. 0=Write accesses to the range are directed to IO. 1=Write accesses to the range are directed to system memory.
2:0	Reserved.

MSRC001_001[7...9] [IO Range Mask] (Core::X86::Msr::IORR_MASK)

Read-write. Reset: 0000_0000_0000_0000h.

See Core::X86::Msr::IORR_BASE.

_lthree0_core[7:0]_n0; MSRC001_0017

_lthree0_core[7:0]_n1; MSRC001_0019

Bits	Description

63:48	Reserved.
47:12	**PhyMask**. Read-write. Reset: 0_0000_0000h. Physical address mask for IO range.
11	**Valid**. Read-write. Reset: 0. 1=The pair of registers that specifies an IORR range is valid.
10:0	Reserved.

MSRC001_001A [**Top Of Memory**] **(Core::X86::Msr::TOP_MEM)**

Read-write.

_lthree0_core[7:0]; MSRC001_001A

Bits	Description
63:48	Reserved.
47:23	**TOM[47:23]**: **top of memory**. Read-write. Reset: XXX_XXXXh. Specifies the address that divides between MMIO and DRAM. This value is normally placed below 4-GB. From TOM to 4-GB is MMIO; below TOM is DRAM. See 2.1.5.3 [System Address Map].
22:0	Reserved.

MSRC001_001D [**Top Of Memory 2**] **(Core::X86::Msr::TOM2)**

Read-write.

_lthree0_core[7:0]; MSRC001_001D

Bits	Description
63:48	Reserved.
47:23	**TOM2[47:23]**: **second top of memory**. Read-write. Reset: XXX_XXXXh. Specifies the address divides between MMIO and DRAM. This value is normally placed above 4-GB. From 4-GB to (TOM2 - 1) is DRAM; TOM2 and above is MMIO. See 2.1.5.3 [System Address Map]. This register is enabled by Core::X86::Msr::SYS_CFG[MtrrTom2En].
22:0	Reserved.

MSRC001_0022 [**Machine Check Exception Redirection**] **(Core::X86::Msr::McExcepRedir)**

Read-write. Reset: 0000_0000_0000_0000h.

This register can be used to redirect machine check exceptions (MCEs) to SMIs or vectored interrupts. If both RedirSmiEn and RedirVecEn are set, then undefined behavior results.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0022

Bits	Description
63:10	Reserved.
9	**RedirSmiEn**. Read-write. Reset: 0. 1=Redirect MCEs (that are directed to this core) to generate an SMI-trigger IO cycle via Core::X86::Msr::SmiTrigIoCycle. The status is stored in Core::X86::Smm::LocalSmiStatus[MceRedirSts].
8	**RedirVecEn**. Read-write. Reset: 0. 1=Redirect MCEs (that are directed to this core) to generate a vectored interrupt, using the interrupt vector specified in RedirVector.
7:0	**RedirVector**. Read-write. Reset: 00h. See RedirVecEn.

MSRC001_003[0...5] [**Processor Name String**] **(Core::X86::Msr::ProcNameString)**

Read-write.

These 6 registers hold the CPUID name string in ASCII. The state of these registers are returned by CPUID instructions, Core::X86::Cpuid::ProcNameStr0Eax through Core::X86::Cpuid::ProcNameStr2Edx. BIOS should set these registers to the product name for the processor as provided by AMD. Each register contains a block of 8 ASCII characters; the least byte corresponds to the first ASCII character of the block; the most-significant byte corresponds to the last character of the block. MSRC001_0030 contains the first block of the name string; MSRC001_0035 contains the last block of the name string.

_lthree0_core[7:0]_thread[1:0]_n0; MSRC001_0030
_lthree0_core[7:0]_thread[1:0]_n1; MSRC001_0031
_lthree0_core[7:0]_thread[1:0]_n2; MSRC001_0032
_lthree0_core[7:0]_thread[1:0]_n3; MSRC001_0033
_lthree0_core[7:0]_thread[1:0]_n4; MSRC001_0034

_lthree0_core[7:0]_thread[1:0]_n5; MSRC001_0035

Bits	Description
63:56	**CpuNameString7**. Read-write. Reset: XXh. CPUID name string in ASCII.
55:48	**CpuNameString6**. Read-write. Reset: XXh. CPUID name string in ASCII.
47:40	**CpuNameString5**. Read-write. Reset: XXh. CPUID name string in ASCII.
39:32	**CpuNameString4**. Read-write. Reset: XXh. CPUID name string in ASCII.
31:24	**CpuNameString3**. Read-write. Reset: XXh. CPUID name string in ASCII.
23:16	**CpuNameString2**. Read-write. Reset: XXh. CPUID name string in ASCII.
15:8	**CpuNameString1**. Read-write. Reset: XXh. CPUID name string in ASCII.
7:0	**CpuNameString0**. Read-write. Reset: XXh. CPUID name string in ASCII.

MSRC001_005[0...3] [IO Trap] (Core::X86::Msr::SMI_ON_IO_TRAP)

Read-write. Reset: 0000_0000_0000_0000h.

Core::X86::Msr::SMI_ON_IO_TRAP and Core::X86::Msr::SMI_ON_IO_TRAP_CTL_STS provide a mechanism for executing the SMI handler if a an access to one of the specified addresses is detected. Access address and access type checking is performed before IO instruction execution. If the access address and access type match one of the specified IO address and access types, then: (1) the IO instruction is not executed; (2) any breakpoint, other than the single-step breakpoint, set on the IO instruction is not taken (the single-step breakpoint is taken after resuming from SMM); and (3) issue the SMI-trigger IO cycle specified by Core::X86::Msr::SmiTrigIoCycle if enabled. The status is stored in Core::X86::Smm::LocalSmiStatus[IoTrapSts].

IO-space configuration accesses are special IO accesses. An IO access is defined as an IO-space configuration access when IO instruction address bits[31:0] are CFCh, CFDh, CFEh, or CFFh when IO-space configuration is enabled (IO::IoCfgAddr[ConfigEn]). The access address for a configuration space access is the current value of IO::IoCfgAddr[BusNo,Device,Function,RegNo]. The access address for an IO access that is not a configuration access is equivalent to the IO instruction address, bits[31:0].

The access address is compared with SmiAddr, and the instruction access type is compared with the enabled access types defined by ConfigSMI, SmiOnRdEn, and SmiOnWrEn. Access address bits[23:0] can be masked with SmiMask. IO and configuration space trapping to SMI applies only to single IO instructions; it does not apply to string and REP IO instructions. The conditional GP fault described by Core::X86::Msr::HWCR[IoCfgGpFault] takes priority over this trap.

_lthree0_core[7:0]_thread[1:0]_n0; MSRC001_0050
_lthree0_core[7:0]_thread[1:0]_n1; MSRC001_0051
_lthree0_core[7:0]_thread[1:0]_n2; MSRC001_0052
_lthree0_core[7:0]_thread[1:0]_n3; MSRC001_0053

Bits	Description
63	**SmiOnRdEn**: **enable SMI on IO read**. Read-write. Reset: 0. 1=Enables SMI generation on a Read access.
62	**SmiOnWrEn**: **enable SMI on IO write**. Read-write. Reset: 0. 1=Enables SMI generation on a Write access.
61	**ConfigSmi**: **configuration space SMI**. Read-write. Reset: 0. 0=IO access (that is not an IO-space configuration access). 1=Configuration access.
60:56	Reserved.
55:32	**SmiMask[23:0]**. Read-write. Reset: 00_0000h. 1=Do not mask address bit. 0=Mask address bit. SMI IO trap mask.
31:0	**SmiAddr[31:0]**. Read-write. Reset: 0000_0000h. SMI IO trap address.

MSRC001_0054 [IO Trap Control] (Core::X86::Msr::SMI_ON_IO_TRAP_CTL_STS)

_lthree0_core[7:0]_thread[1:0]; MSRC001_0054

Bits	Description
63:16	Reserved.
15	**IoTrapEn**: **IO trap enable**. Read-write. Reset: 0. 1=Enable IO and configuration space trapping specified by Core::X86::Msr::SMI_ON_IO_TRAP and Core::X86::Msr::SMI_ON_IO_TRAP_CTL_STS.
14:8	Reserved.
7	**SmiEn3**. Read-write. Reset: 0. 1=The trap Core::X86::Msr::SMI_ON_IO_TRAP_n[3] is enabled.
6	Reserved.

5	**SmiEn2**. Read-write. Reset: 0. 1=The trap Core::X86::Msr::SMI_ON_IO_TRAP_n[2] is enabled.
4	Reserved.
3	**SmiEn1**. Read-write. Reset: 0. 1=The trap Core::X86::Msr::SMI_ON_IO_TRAP_n[1] is enabled.
2	Reserved.
1	**SmiEn0**. Read-write. Reset: 0. 1=The trap Core::X86::Msr::SMI_ON_IO_TRAP_n[0] is enabled.
0	Reserved.

MSRC001_0055 [**Reserved.**] **(Core::X86::Msr::IntPend)**

Read-only. Reset: Fixed,0000_0000_0000_0000h.

_lthree0_core[7:0]; MSRC001_0055

Bits	Description
63:0	Reserved.

MSRC001_0056 [**SMI Trigger IO Cycle**] **(Core::X86::Msr::SmiTrigIoCycle)**

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.11.1.3 [SMI Sources And Delivery]. This register specifies an IO cycle that may be generated when a local SMI trigger event occurs. If IoCycleEn is set and there is a local SMI trigger event, then the IO cycle generated is a byte Read or Write, based on IoRd, to address IoPortAddress. If the cycle is a Write, then IoData contains the data written. If the cycle is a Read, the value read is discarded. If IoCycleEn is clear and a local SMI trigger event occurs, then undefined behavior results.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0056

Bits	Description
63:27	Reserved.
26	**IoRd**: **IO Read**. Read-write. Reset: 0. 0=IO Write. 1=IO Read.
25	**IoCycleEn**: **IO cycle enable**. Read-write. Reset: 0. 1=The SMI trigger IO cycle is enabled to be generated.
24	Reserved.
23:16	**IoData**. Read-write. Reset: 00h. See 2.1.11.1.3 [SMI Sources And Delivery].
15:0	**IoPortAddress**. Read-write. Reset: 0000h. See 2.1.11.1.3 [SMI Sources And Delivery].

MSRC001_0058 [**MMIO Configuration Base Address**] **(Core::X86::Msr::MmioCfgBaseAddr)**

See 2.1.6 [Configuration Space] for a description of MMIO configuration space.

_lthree0_core[7:0]; MSRC001_0058

Bits	Description
63:48	Reserved.
47:20	**MmioCfgBaseAddr[47:20]**: **MMIO configuration base address bits[47:20]**. Read-write. Reset: XXX_XXXXh. Specifies the base address of the MMIO configuration range.
19:6	Reserved.
5:2	**BusRange**: **bus range identifier**. Read-write. Reset: 0h. Specifies the number of buses in the MMIO configuration space range. The size of the MMIO configuration space is 1-MB times the number of buses. **ValidValues**:

Value	Description
0h	1
1h	2
2h	4
3h	8
4h	16
5h	32
6h	64
7h	128
8h	256
Fh-9h	Reserved.

1	Reserved.
0	**Enable**. Read-write. Reset: 0. 1=MMIO configuration space is enabled.

MSRC001_0061 [P-state Current Limit] (Core::X86::Msr::PStateCurLim)

_lthree0_core[7:0]; MSRC001_0061

Bits	Description
63:7	Reserved.
6:4	**PstateMaxVal**: **P-state maximum value**. Read,Error-on-write,Volatile. Reset: XXXb. Specifies the lowest-performance non-boosted P-state (highest non-boosted value) allowed. Attempts to change Core::X86::Msr::PStateCtl[PstateCmd] to a lower-performance P-state (higher value) are clipped to the value of this field.
3	Reserved.
2:0	**CurPstateLimit**: **current P-state limit**. Read,Error-on-write,Volatile. Reset: XXXb. Specifies the highest-performance P-state (lowest value) allowed. CurPstateLimit is always bounded by Core::X86::Msr::PStateCurLim[PstateMaxVal]. Attempts to change the CurPstateLimit to a value greater (lower performance) than Core::X86::Msr::PStateCurLim[PstateMaxVal] leaves CurPstateLimit unchanged.

MSRC001_0062 [P-state Control] (Core::X86::Msr::PStateCtl)

_lthree0_core[7:0]_thread[1:0]; MSRC001_0062

Bits	Description
63:3	Reserved.
2:0	**PstateCmd**: **P-state change command**. Read-write. Reset: XXXb. Cold reset value varies by product; after a warm reset, value initializes to the P-state the core was in prior to the reset. Writes to this field cause the core to change to the indicated non-boosted P-state number, specified by Core::X86::Msr::PStateDef. 0=P0, 1=P1, etc. P-state limits are applied to any P-state requests made through this register. Reads from this field return the last written value, regardless of whether any limits are applied.

MSRC001_0063 [P-state Status] (Core::X86::Msr::PStateStat)

Read,Error-on-write,Volatile.

_lthree0_core[7:0]; MSRC001_0063

Bits	Description
63:3	Reserved.
2:0	**CurPstate**: **current P-state**. Read,Error-on-write,Volatile. Reset: XXXb. This field provides the frequency component of the current non-boosted P-state of the core (regardless of the source of the P-state change, including Core::X86::Msr::PStateCtl[PstateCmd]. 0=P0, 1=P1, etc. The value of this field is updated when the COF transitions to a new value associated with a P-state.

MSRC001_006[4...B] [P-state [7:0]] (Core::X86::Msr::PStateDef)

Read-write.

Each of these registers specify the frequency and voltage associated with each of the core P-states.
The CpuVid field in these registers is required to be programmed to the same value in all cores of a processor, but are allowed to be different between processors in a multi-processor system. All other fields in these registers are required to be programmed to the same value in each core of the coherent fabric.

_n0; MSRC001_0064
_n1; MSRC001_0065
_n2; MSRC001_0066
_n3; MSRC001_0067
_n4; MSRC001_0068
_n5; MSRC001_0069
_n6; MSRC001_006A
_n7; MSRC001_006B

Bits	Description
63	**PstateEn**. Read-write. Reset: X. 0=The P-state specified by this MSR is not valid. 1=The P-state specified by this

<table>
<tr><td></td><td>MSR is valid. The purpose of this register is to indicate if the rest of the P-state information in the register is valid after a reset; it controls no hardware.</td></tr>
<tr><td>62:32</td><td>Reserved.</td></tr>
<tr><td>31:30</td><td>IddDiv: current divisor. Read-write. Reset: XXb. See IddValue.</td></tr>
<tr><td>29:22</td><td>IddValue: current value. Read-write. Reset: XXXXXXXXb. After a reset, IddDiv and IddValue combine to specify the expected maximum current dissipation of a single core that is in the P-state corresponding to the MSR number. These values are intended to be used to create ACPI-defined _PSS objects. The values are expressed in amps; they are not intended to convey final product power levels; they may not match the power levels specified in the Power and Thermal Datasheets.</td></tr>
<tr><td>21:14</td><td>CpuVid[7:0]: core VID. Read-write. Reset: XXXXXXXXb.</td></tr>
<tr><td>13:8</td><td>CpuDfsId: core divisor ID. Read-write. Reset: XXXXXXb. Specifies the core frequency divisor; see CpuFid. For values [1Ah:08h], 1/8th integer divide steps supported down to VCO/3.25 (Note, L3/L2 FIFO logic related to 4-cycle data heads-up requires core to be 1/3 of L3 frequency or higher). For values [30h:1Ch], 1/4th integer divide steps supported down to VCO/6 (DID[0] should zero if DID[5:0] > 1Ah). (Note, core and L3 frequencies below 400MHz are not supported by the architecture). Core supports DID up to 30h, but L3 must be 2Ch (VCO/5.5) or less.
ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>00h</td><td>Off</td></tr>
<tr><td>07h-01h</td><td>Reserved.</td></tr>
<tr><td>08h</td><td>VCO/1</td></tr>
<tr><td>09h</td><td>VCO/1.125</td></tr>
<tr><td>1Ah-0Ah</td><td>VCO/<Value/8></td></tr>
<tr><td>1Bh</td><td>Reserved.</td></tr>
<tr><td>1Ch</td><td>VCO/<Value/8></td></tr>
<tr><td>1Dh</td><td>Reserved.</td></tr>
<tr><td>1Eh</td><td>VCO/<Value/8></td></tr>
<tr><td>1Fh</td><td>Reserved.</td></tr>
<tr><td>20h</td><td>VCO/<Value/8></td></tr>
<tr><td>21h</td><td>Reserved.</td></tr>
<tr><td>22h</td><td>VCO/<Value/8></td></tr>
<tr><td>23h</td><td>Reserved.</td></tr>
<tr><td>24h</td><td>VCO/<Value/8></td></tr>
<tr><td>25h</td><td>Reserved.</td></tr>
<tr><td>26h</td><td>VCO/<Value/8></td></tr>
<tr><td>27h</td><td>Reserved.</td></tr>
<tr><td>28h</td><td>VCO/<Value/8></td></tr>
<tr><td>29h</td><td>Reserved.</td></tr>
<tr><td>2Ah</td><td>VCO/<Value/8></td></tr>
<tr><td>2Bh</td><td>Reserved.</td></tr>
<tr><td>2Ch</td><td>VCO/<Value/8></td></tr>
<tr><td>3Fh-2Dh</td><td>Reserved.</td></tr>
</table></td></tr>
<tr><td>7:0</td><td>CpuFid[7:0]: core frequency ID. Read-write. Reset: XXh. Specifies the core frequency multiplier. The core COF is a function of CpuFid and CpuDid, and defined by CoreCOF.
ValidValues:
<table>
<tr><th>Value</th><th>Description</th></tr>
<tr><td>0Fh-00h</td><td>Reserved.</td></tr>
</table></td></tr>
</table>

	FFh-10h	<Value>*25

MSRC001_0073 [C-state Base Address] (Core::X86::Msr::CStateBaseAddr)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0073

Bits	Description
63:16	Reserved.
15:0	**CstateAddr**: **C-state address**. Read-write. Reset: 0000h. Specifies the IO addresses trapped by the core for C-state entry requests. A value of 0 in this field specifies that the core does not trap any IO addresses for C-state entry. Writing values greater than FFF8h into this field result in undefined behavior. All other values cause the core to trap IO addresses CstateAddr through CstateAddr + 7.

MSRC001_0074 [CPU Watchdog Timer] (Core::X86::Msr::CpuWdtCfg)

Read-write. Reset: 0000_0000_0000_0280h.

_lthree0_core[7:0]; MSRC001_0074

Bits	Description
63:10	Reserved.
9:7	**CpuWdTmrCfgSeverity**. Read-write. Reset: 5h. Specifies the CPU Watch Dog Timer severity. **ValidValues**: Value: 4h-0h — Reserved. Value: 5h — MCA_EXSC_ERROR_SEVERITY_FATAL Value: 7h-6h — Reserved.
6:3	Reserved.
2:1	**CpuWdTmrTimebaseSel**: **CPU watchdog timer time base**. Read-write. Reset: 0h. Specifies the time base for the timeout period specified in CpuWdtCountSel. **ValidValues**: Value: 0h — 1.31 ms Value: 1h — 1.28 us Value: 3h-2h — Reserved.
0	**CpuWdTmrCfgEn**: **CPU watchdog timer enable**. Read-write. Reset: 0. Init: BIOS,1. 1=The WDT is enabled.

MSRC001_0111 [SMM Base Address] (Core::X86::Msr::SMM_BASE)

Reset: 0000_0000_0003_0000h.

This holds the base of the SMM memory region. The value of this register is stored in the save state on entry into SMM (see 2.1.11.1.5 [SMM Save State]) and it is restored on returning from SMM. The 16-bit CS (code segment) selector is loaded with SmmBase[19:4] on entering SMM. SmmBase[3:0] is required to be 0. The SMM base address can be changed in two ways:

- The SMM base address, at offset FF00h in the SMM state save area, may be changed by the SMI handler. The RSM instruction updates SmmBase with the new value.
- Normal WRMSR access to this register.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0111

Bits	Description
63:32	Reserved.
31:0	**SmmBase**. Reset: 0003_0000h. Base address of the SMM memory region. AccessType: Core::X86::Msr::HWCR[SmmLock] ? Read-only : Read-write.

MSRC001_0112 [SMM TSeg Base Address] (Core::X86::Msr::SMMAddr)

Configurable. Reset: 0000_0000_0000_0000h.

See 2.1.11.1 [System Management Mode (SMM)] and 2.1.5.3.1 [Memory Access to the Physical Address Space]. See Core::X86::Msr::SMMMask for more information about the ASeg and TSeg address ranges.

Each CPU access, directed at CPUAddr, is determined to be in the TSeg range if the following is true:

CPUAddr[47:17] & TSegMask[47:17] == TSegBase[47:17] & TSegMask[47:17].

For example, if TSeg spans 256 KB and starts at the 1-MB address. The Core::X86::Msr::SMMAddr[TSegBase[47:17]] would be set to 0010_0000h and the Core::X86::Msr::SMMMask[TSegMask[47:17]] to FFFC_0000h (with zeros filling in for bits[16:0]). This results in a TSeg range from 0010_0000 to 0013_FFFFh.

_lthree0_core[7:0]; MSRC001_0112

Bits	Description
63:48	Reserved.
47:17	**TSegBase[47:17]**: **TSeg address range base**. Configurable. Reset: 0000_0000h. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.
16:0	Reserved.

MSRC001_0113 [SMM TSeg Mask] (Core::X86::Msr::SMMMask)

Configurable. Reset: 0000_0000_0000_0000h.

See 2.1.11.1 [System Management Mode (SMM)].
The ASeg address range is located at a fixed address from A0000h–BFFFFh. The TSeg range is located at a variable base (specified by Core::X86::Msr::SMMAddr[TSegBase[47:17]]) with a variable size (specified by Core::X86::Msr::SMMMask[TSegMask[47:17]]). These ranges provide a safe location for SMM code and data that is not readily accessible by non-SMM applications. The SMI handler can be located in one of these two ranges, or it can be located outside these ranges. These ranges must never overlap each other.

This register specifies how accesses to the ASeg and TSeg address ranges are controlled as follows:

- If [A,T]Valid == 1, then:
  - If in SMM, then:
    - If [A, T]Close == 0, then the accesses are directed to DRAM with memory type as specified in [A, T]MTypeDram.
    - If [A, T]Close == 1, then instruction accesses are directed to DRAM with memory type as specified in [A, T]MTypeDram and data accesses are directed at MMIO space and with attributes based on [A, T]MTypeIoWc.
  - If not in SMM, then the accesses are directed at MMIO space with attributes based on [A,T]MTypeIoWc.
- See 2.1.5.3.1.1 [Determining Memory Type].

_lthree0_core[7:0]; MSRC001_0113

Bits	Description
63:48	Reserved.
47:17	**TSegMask[47:17]**: **TSeg address range mask**. Configurable. Reset: 0000_0000h. See Core::X86::Msr::SMMAddr. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.
16:15	Reserved.
14:12	**TMTypeDram**: **TSeg address range memory type**. Configurable. Reset: 0h. Specifies the memory type for SMM accesses to the TSeg range that are directed to DRAM. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.

ValidValues:

Value	Description
0h	UC or uncacheable.
1h	WC or write combining.
3h-2h	Reserved.

	4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
11	Reserved.
10:8	**AMTypeDram**: **ASeg Range Memory Type**. Configurable. Reset: 0h. Specifies the memory type for SMM accesses to the ASeg range that are directed to DRAM. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write. **ValidValues**: 0h: UC or uncacheable. 1h: WC or write combining. 3h-2h: Reserved. 4h: WT or write through. 5h: WP or write protect. 6h: WB or write back. 7h: Reserved.
7:6	Reserved.
5	**TMTypeIoWc**: **non-SMM TSeg address range memory type**. Configurable. Reset: 0. 0=UC (uncacheable). 1=WC (write combining). Specifies the attribute of TSeg accesses that are directed to MMIO space. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.
4	**AMTypeIoWc**: **non-SMM ASeg address range memory type**. Configurable. Reset: 0. 0=UC (uncacheable). 1=WC (write combining). Specifies the attribute of ASeg accesses that are directed to MMIO space. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.
3	**TClose**: **send TSeg address range data accesses to MMIO**. Configurable. Reset: 0. 1=When in SMM, direct data accesses in the TSeg address range to MMIO space. See AClose. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.
2	**AClose**: **send ASeg address range data accesses to MMIO**. Configurable. Reset: 0. 1=When in SMM, direct data accesses in the ASeg address range to MMIO space. [A,T]Close allows the SMI handler to access the MMIO space located in the same address region as the [A,T]Seg. When the SMI handler is finished accessing the MMIO space, it must clear the bit. Failure to do so before resuming from SMM causes the CPU to erroneously read the save state from MMIO space. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.
1	**TValid**: **enable TSeg SMM address range**. Configurable. Reset: 0. 1=The TSeg address range SMM enabled. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.
0	**AValid**: **enable ASeg SMM address range**. Configurable. Reset: 0. 1=The ASeg address range SMM enabled. AccessType: (Core::X86::Msr::HWCR[SmmLock]) ? Read-only : Read-write.

MSRC001_0114 [Virtual Machine Control] (Core::X86::Msr::VM_CR)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0114

Bits	Description
63:5	Reserved.
4	**SvmeDisable**: **SVME disable**. Configurable. Reset: 0. 0=Core::X86::Msr::EFER[SVME] is Read-write. 1=Core::X86::Msr::EFER[SVME] is Read-only,Error-on-write-1. See Lock for the access type of this field. Attempting to set this field when (Core::X86::Msr::EFER[SVME] == 1) causes a #GP fault, regardless of the state of Lock. See the docAPM2 section titled "Enabling SVM" for software use of this field.
3	**Lock**: **SVM lock**. Read-only,Volatile. Reset: 0. 0=SvmeDisable is Read-write. 1=SvmeDisable is Read-only. See Core::X86::Msr::SvmLockKey[SvmLockKey] for the condition that causes hardware to clear this field.
2	Reserved.
1	**InterceptInit**: **intercept INIT**. Read-write,Volatile. Reset: 0. 0=INIT delivered normally. 1=INIT translated into a SX interrupt. This bit controls how INIT is delivered in host mode. This bit is set by hardware when the SKINIT

	instruction is executed.
0	Reserved.

MSRC001_0115 [IGNNE] (Core::X86::Msr::IGNNE)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0115

Bits	Description
63:1	Reserved.
0	**IGNNE**: **current IGNNE state**. Read-write. Reset: 0. This bit controls the current state of the processor internal IGNNE signal.

MSRC001_0116 [SMM Control] (Core::X86::Msr::SMM_CTL)

Reset: 0000_0000_0000_0000h.

The bits in this register are processed in the order of: SmmEnter, SmiCycle, SmmDismiss, RsmCycle and SmmExit. However, only the following combination of bits may be set in a single write (all other combinations result in undefined behavior):

- SmmEnter and SmiCycle.
- SmmEnter and SmmDismiss.
- SmmEnter, SmiCycle and SmmDismiss.
- SmmExit and RsmCycle.

Software is responsible for ensuring that SmmEnter and SmmExit operations are properly matched and are not nested.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0116

Bits	Description
63:5	Reserved.
4	**RsmCycle**: **send RSM special cycle**. Reset: 0. 1=Send a RSM special cycle.
	AccessType: Core::X86::Msr::HWCR[SmmLock] ? Error-on-read,Error-on-write : Write-only,Error-on-read.
3	**SmmExit**: **exit SMM**. Reset: 0. 1=Exit SMM.
	AccessType: Core::X86::Msr::HWCR[SmmLock] ? Error-on-read,Error-on-write : Write-only,Error-on-read.
2	**SmiCycle**: **send SMI special cycle**. Reset: 0. 1=Send a SMI special cycle.
	AccessType: Core::X86::Msr::HWCR[SmmLock] ? Error-on-read,Error-on-write : Write-only,Error-on-read.
1	**SmmEnter**: **enter SMM**. Reset: 0. 1=Enter SMM.
	AccessType: Core::X86::Msr::HWCR[SmmLock] ? Error-on-read,Error-on-write : Write-only,Error-on-read.
0	**SmmDismiss**: **clear SMI**. Reset: 0. 1=Clear the SMI pending flag.
	AccessType: Core::X86::Msr::HWCR[SmmLock] ? Error-on-read,Error-on-write : Write-only,Error-on-read.

MSRC001_0117 [Virtual Machine Host Save Physical Address] (Core::X86::Msr::VM_HSAVE_PA)

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0117

Bits	Description
63:48	Reserved.
47:12	**VM_HSAVE_PA**: **physical address of host save area**. Read-write. Reset: 0_0000_0000h. This register contains the physical address of a 4-KB region where VMRUN saves host state and where vm-exit restores host state from. Writing this register causes a #GP if (FFFF_FFFF_Fh >= VM_HSAVE_PA >= FFFD_0000_0h) or if either the TSEG or ASEG regions overlap with the range defined by this register.
11:0	Reserved.

MSRC001_0118 [SVM Lock Key] (Core::X86::Msr::SvmLockKey)

Read-write. Reset: Fixed,0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0118

Bits	Description
63:0	**SvmLockKey**: **SVM lock key**. Read-write. Reset: Fixed,0000_0000_0000_0000h. Writes to this register when (Core::X86::Msr::VM_CR[Lock] == 0) modify SvmLockKey. If ((Core::X86::Msr::VM_CR[Lock] == 1) &&

	(SvmLockKey!=0) && (The write value == The value stored in SvmLockKey)) for a write to this register then hardware updates Core::X86::Msr::VM_CR[Lock] = 0.

MSRC001_011A [Local SMI Status] (Core::X86::Msr::LocalSmiStatus)

Read-write. Reset: 0000_0000_0000_0000h.

This register returns the same information that is returned in Core::X86::Smm::LocalSmiStatus portion of the SMM save state. The information in this register is only updated when Core::X86::Msr::SMM_CTL[SmmDismiss] is set by software.

_lthree0_core[7:0]_thread[1:0]; MSRC001_011A

Bits	Description
63:32	Reserved.
31:0	**LocalSmiStatus**. Read-write. Reset: 0000_0000h. See Core::X86::Smm::LocalSmiStatus.

MSRC001_011B [AVIC Doorbell] (Core::X86::Msr::AvicDoorbell)

Write-only,Error-on-read. Reset: 0000_0000_0000_0000h.

The ApicId is a physical APIC ID; not valid for logical APIC ID.
Enable: (Core::X86::Cpuid::SvmRevFeatIdEdx[AVIC] == 1).

_lthree0_core[7:0]_thread[1:0]; MSRC001_011B

Bits	Description
63:32	Reserved.
31:0	**ApicId**: **APIC ID [31:0]**. Write-only,Error-on-read. Reset: 0000_0000h. The value written must be a valid physical APID_ID.

MSRC001_011E [VM Page Flush] (Core::X86::Msr::VMPAGE_FLUSH)

Write-only,Error-on-read.

Writes to this MSR causes 4 KBs of encrypted, guest-tagged data to be flushed from caches if present. This MSR is Write-only, and can only be written from ASID == 0 code and only if Core::X86::Msr::SYS_CFG[SMEE] == 1.

_lthree0_core[7:0]_thread[1:0]; MSRC001_011E

Bits	Description
63:12	**GuestPhysicalAddr**. Write-only,Error-on-read. Reset: X_XXXX_XXXX_XXXXh. Guest physical address of page to flush.
11:0	**ASID**. Write-only,Error-on-read. Reset: XXXh. ASID to use for flush. This value must be within the legal ASID range indicated by CPUID_Fn8000001F_ECX (Core::X86::Cpuid::SecureEncryptionEcx), and cannot be zero.

MSRC001_0130 [Guest Host Communication Block] (Core::X86::Msr::GHCB)

Read-write. Reset: 0000_0000_0000_0000h.

If Core::X86::Msr::GHCB is accessed in hypervisor mode, #GP is generated.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0130

Bits	Description
63:0	**GHCBPA**. Read-write. Reset: 0000_0000_0000_0000h. Guest physical address of GHCB.

MSRC001_0131 [SEV Status] (Core::X86::Msr::SEV_Status)

Read,Error-on-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0131

Bits	Description
63:10	Reserved.
9	**SNPBTBIsolation**. Read,Error-on-write. Reset: 0. 1=BTB predictor isolation is enabled for this guest.
8	Reserved.
7	**DebugSwapSupport**. Read,Error-on-write. Reset: 0. 1=Extra debug registers are swapped for this guest.
6	**AlternateInjection**. Read,Error-on-write. Reset: 0. 1=Alternate Injection feature is enabled for this guest (encrypted VMSA fields used to provide injection information).
5	**RestrictInjection**. Read,Error-on-write. Reset: 0. 1=Restrict Injection feature is enabled for this guest (only #HV

	can be injected).
4	**ReflectVC**. Read,Error-on-write. Reset: 0. 1=#VC exceptions are turned into an AE VMEXIT for this guest.
3	**VirtualTOM**. Read,Error-on-write. Reset: 0. 1=Virtual TOM feature is enabled for this guest.
2	**SNPActive**. Read,Error-on-write. Reset: 0. 1=Secure Nested Paging is active for this guest.
1	**SevEsEnabled**. Read,Error-on-write. Reset: 0. 1=The guest was launched with the Sev-ES feature enabled in VMCB offset 90h.
0	**SevEnabled**. Read,Error-on-write. Reset: 0. 1=The guest was launched with SEV feature enabled in VMCB offset 90h.

MSRC001_0140 [OS Visible Work-around Length] (Core::X86::Msr::OSVW_ID_Length)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0140

Bits	Description
63:16	Reserved.
15:0	**OSVWIdLength**: **OS visible work-around ID length**. Read-write. Reset: 0000h. See the Revision Guide for the definition of this field; see 1.2 [Reference Documents].

MSRC001_0141 [OS Visible Work-around Status] (Core::X86::Msr::OSVW_Status)

Read-write. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0141

Bits	Description
63:0	**OsvwStatusBits**: **OS visible work-around status bits**. Read-write. Reset: 0000_0000_0000_0000h. See the Revision Guide for the definition of this field; see 1.2 [Reference Documents].

MSRC001_0200 [Performance Event Select 0] (Core::X86::Msr::PERF_CTL0)

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.14 [Performance Monitor Counters]. Core::X86::Msr::PERF_LEGACY_CTL0 is an alias of this register.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0200

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h. **ValidValues**: Value: 0h — Count all events, irrespective of guest/host. Value: 1h — Count guest events if [SVME] == 1. Value: 2h — Count host events if [SVME] == 1. Value: 3h — Count all guest and host events if [SVME] == 1.
39:36	Reserved.
35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle. **ValidValues**: Value: 00h — The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle. Value: 7Fh-01h — When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value. Value: FFh-80h — Reserved.

23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.
22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h.
	ValidValues:

Value	Description
0h	Count no events.
1h	Count user events (CPL>0).
2h	Count OS events (CPL=0).
3h	Count all events, irrespective of the CPL.

15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_020[1...B] [Performance Event Counter [5:0]] (Core::X86::Msr::PERF_CTR)

Note: When counting events that capable of counting greater than 15 events per cycle (MergeEvent) the even and the corresponding odd PERF_CTR must be paired to appear as a single 64-bit counter. See 2.1.14.2 [Large Increment per Cycle Events].
See Core::X86::Msr::PERF_CTL0..5. Core::X86::Msr::PERF_LEGACY_CTR is an alias of MSRC001_020[7,5,3,1]. Also can be Read via x86 instructions RDPMC ECX = [05:00].

_lthree0_core[7:0]_thread[1:0]_n0; MSRC001_0201
_lthree0_core[7:0]_thread[1:0]_n1; MSRC001_0203
_lthree0_core[7:0]_thread[1:0]_n2; MSRC001_0205
_lthree0_core[7:0]_thread[1:0]_n3; MSRC001_0207
_lthree0_core[7:0]_thread[1:0]_n4; MSRC001_0209
_lthree0_core[7:0]_thread[1:0]_n5; MSRC001_020B

Bits	Description
63:48	Reserved.
47:0	**CTR**. Read-write,Volatile. Reset: 0000_0000_0000h. Performance counter value.

MSRC001_0202 [Performance Event Select 1] (Core::X86::Msr::PERF_CTL1)

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.14 [Performance Monitor Counters]. Core::X86::Msr::PERF_LEGACY_CTL1 is an alias of this register.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0202

Bits	Description
63:42	Reserved.

<table>
<tr><td>41:40</td><td>HostGuestOnly: count only host/guest events. Read-write. Reset: 0h.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>Count all events, irrespective of guest/host.</td></tr><tr><td>1h</td><td>Count guest events if [SVME] == 1.</td></tr><tr><td>2h</td><td>Count host events if [SVME] == 1.</td></tr><tr><td>3h</td><td>Count all guest and host events if [SVME] == 1.</td></tr></table></td></tr>
<tr><td>39:36</td><td>Reserved.</td></tr>
<tr><td>35:32</td><td>EventSelect[11:8]. Read-write. Reset: 0h. Performance event select[11:8].</td></tr>
<tr><td>31:24</td><td>CntMask: counter mask. Read-write. Reset: 00h. Controls the number of events counted per clock cycle.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>00h</td><td>The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle.</td></tr><tr><td>7Fh-01h</td><td>When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value.</td></tr><tr><td>FFh-80h</td><td>Reserved.</td></tr></table></td></tr>
<tr><td>23</td><td>Inv: invert counter mask. Read-write. Reset: 0. See CntMask.</td></tr>
<tr><td>22</td><td>En: enable performance counter. Read-write. Reset: 0. 1=Performance event counter is enabled.</td></tr>
<tr><td>21</td><td>Reserved.</td></tr>
<tr><td>20</td><td>Int: enable APIC interrupt. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.</td></tr>
<tr><td>19</td><td>Reserved.</td></tr>
<tr><td>18</td><td>Edge: edge detect. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.</td></tr>
<tr><td>17:16</td><td>OsUserMode: OS and user mode. Read-write. Reset: 0h.
ValidValues:<table><tr><th>Value</th><th>Description</th></tr><tr><td>0h</td><td>Count no events.</td></tr><tr><td>1h</td><td>Count user events (CPL>0).</td></tr><tr><td>2h</td><td>Count OS events (CPL=0).</td></tr><tr><td>3h</td><td>Count all events, irrespective of the CPL.</td></tr></table></td></tr>
<tr><td>15:8</td><td>UnitMask: event qualification. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.</td></tr>
<tr><td>7:0</td><td>EventSelect[7:0]: event select. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.</td></tr>
</table>

MSRC001_0204 [Performance Event Select 2] (Core::X86::Msr::PERF_CTL2)

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.14 [Performance Monitor Counters]. Core::X86::Msr::PERF_LEGACY_CTL2 is an alias of this register.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0204

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h. **ValidValues**: Value: 0h — Count all events, irrespective of guest/host. Value: 1h — Count guest events if [SVME] == 1. Value: 2h — Count host events if [SVME] == 1. Value: 3h — Count all guest and host events if [SVME] == 1.
39:36	Reserved.
35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle. **ValidValues**: Value: 00h — The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle. Value: 7Fh-01h — When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value. Value: FFh-80h — Reserved.
23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.
22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h. **ValidValues**: Value: 0h — Count no events. Value: 1h — Count user events (CPL>0). Value: 2h — Count OS events (CPL=0). Value: 3h — Count all events, irrespective of the CPL.
15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the

	UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_0206 [Performance Event Select 3] (Core::X86::Msr::PERF_CTL3)

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.14 [Performance Monitor Counters]. Core::X86::Msr::PERF_LEGACY_CTL3 is an alias of this register.

_lthree0_core[7:0]_thread[1:0]; MSRC001_0206

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h. **ValidValues**: Value: 0h — Count all events, irrespective of guest/host. Value: 1h — Count guest events if [SVME] == 1. Value: 2h — Count host events if [SVME] == 1. Value: 3h — Count all guest and host events if [SVME] == 1.
39:36	Reserved.
35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle. **ValidValues**: Value: 00h — The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle. Value: 7Fh-01h — When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value. Value: FFh-80h — Reserved.
23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.
22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h. **ValidValues**: Value: 0h — Count no events.

	1h: Count user events (CPL>0). 2h: Count OS events (CPL=0). 3h: Count all events, irrespective of the CPL.
15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_0208 [Performance Event Select 4] (Core::X86::Msr::PERF_CTL4)

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.14 [Performance Monitor Counters].

_lthree0_core[7:0]_thread[1:0]; MSRC001_0208

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h. **ValidValues**: Value 0h: Count all events, irrespective of guest/host. Value 1h: Count guest events if [SVME] == 1. Value 2h: Count host events if [SVME] == 1. Value 3h: Count all guest and host events if [SVME] == 1.
39:36	Reserved.
35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle. **ValidValues**: Value 00h: The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle. Value 7Fh-01h: When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value. Value FFh-80h: Reserved.
23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.
22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without

	disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h.
	ValidValues:

Value	Description
0h	Count no events.
1h	Count user events (CPL>0).
2h	Count OS events (CPL=0).
3h	Count all events, irrespective of the CPL.

15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_020A [Performance Event Select 5] (Core::X86::Msr::PERF_CTL5)

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.14 [Performance Monitor Counters].

_lthree0_core[7:0]_thread[1:0]; MSRC001_020A

Bits	Description
63:42	Reserved.
41:40	**HostGuestOnly**: **count only host/guest events**. Read-write. Reset: 0h.
	ValidValues:

Value	Description
0h	Count all events, irrespective of guest/host.
1h	Count guest events if [SVME] == 1.
2h	Count host events if [SVME] == 1.
3h	Count all guest and host events if [SVME] == 1.

39:36	Reserved.
35:32	**EventSelect[11:8]**. Read-write. Reset: 0h. Performance event select[11:8].
31:24	**CntMask**: **counter mask**. Read-write. Reset: 00h. Controls the number of events counted per clock cycle.
	ValidValues:

Value	Description
00h	The corresponding PERF_CTR[5:0] register increments by the number of events occurring in a clock cycle. See 2.1.14.2 [Large Increment per Cycle Events] for events that can increment greater than 15 per cycle.
7Fh-01h	When Inv == 0, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is greater than or equal to the CntMask value. When Inv == 1, the corresponding PERF_CTR[5:0] register increments by 1, if the number of events occurring in a clock cycle is less than CntMask value.
FFh-80h	Reserved.

23	**Inv**: **invert counter mask**. Read-write. Reset: 0. See CntMask.
22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.

21	Reserved.
20	**Int**: **enable APIC interrupt**. Read-write. Reset: 0. 1=APIC performance counter LVT interrupt is enabled to generate an interrupt via Core::X86::Apic::PerformanceCounterLvtEntry when the performance counter overflows.
19	Reserved.
18	**Edge**: **edge detect**. Read-write. Reset: 0. 0=Level detect. 1=Zero-to-one Edge detect. The edge count mode increments the counter when a transition happens on the monitored event. If the event selected is changed without disabling the counter, an extra edge is falsely detected when the first event is a static 0 and the second event is a static one. To avoid this false edge detection, disable the counter when changing the event and then enable the counter with a second MSR write.
17:16	**OsUserMode**: **OS and user mode**. Read-write. Reset: 0h. **ValidValues**: **Value** / **Description** 0h: Count no events. 1h: Count user events (CPL>0). 2h: Count OS events (CPL=0). 3h: Count all events, irrespective of the CPL.
15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. EventSelect[11:0] = {EventSelect[11:8], EventSelect[7:0]}. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding PERF_CTR[5:0] register. The events are specified in 2.1.14.3 [Core Performance Monitor Counters]. Some events are Reserved; when a Reserved event is selected, the results are undefined.

MSRC001_023[0...A] [L3 Performance Event Select [5:0]] (Core::X86::Msr::ChL3PmcCfg)

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.14.4 [L3 Cache Performance Monitor Counters]

_lthree0_n0; MSRC001_0230
_lthree0_n1; MSRC001_0232
_lthree0_n2; MSRC001_0234
_lthree0_n3; MSRC001_0236
_lthree0_n4; MSRC001_0238
_lthree0_n5; MSRC001_023A

Bits	Description
63:60	Reserved.
59:56	**ThreadMask**. Read-write. Reset: 0h. Controls which of the 2 threads in the selected core are being counted. In non-SMT mode, thread[0] must be selected. One or more threads must be selected unless otherwise specified by the specific L3PMC event. **ValidValues**: **Bit** / **Description** [0]: Thread[0]. [1]: Thread[1]. [3:2]: Reserved.
55:51	Reserved.
50:48	**SliceId**. Read-write. Reset: 0h. Controls the L3 slice for which events are counted. Unless otherwise noted by the specific L3PMC event, use Core::X86::Msr::ChL3PmcCfg[SliceId] to select an individual slice or Core::X86::Msr::ChL3PmcCfg[EnAllSlices] to select all slices. **ValidValues**:

	Value / **Description**: 7h-0h — <Value> Slice.
47	**EnAllCores**. Read-write. Reset: 0. 1=Enable counting L3 events for all cores simultaneously.
46	**EnAllSlices**. Read-write. Reset: 0. 1=Enable counting L3 events for all 8 L3 slices simultaneously.
45	Reserved.
44:42	**CoreId**. Read-write. Reset: 0h. Controls core for which events are to be counted. See Core::X86::Msr::ChL3PmcCfg[EnAllCores] to count all cores simultaneously. **ValidValues**: **Value** / **Description**: 7h-0h — <Value> CoreId.
41:23	Reserved.
22	**Enable**: **Enable L3 performance counter**. Read-write. Reset: 0. 1=Enable.
21:16	Reserved.
15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored. Unless otherwise stated, the UnitMask values shown may be combined (logically ORed) to select any desired combination of the sub-events for a given event. In some cases, certain combinations can result in misleading counts, or the UnitMask value is an ordinal rather than a bit mask. These situations are described where applicable, or should be obvious from the event descriptions. For events where no UnitMask table is shown, the UnitMask is Unused. When selecting an event for which not all UnitMask bits are defined, the undefined UnitMask bits should be set to zero.
7:0	**EventSel**. Read-write. Reset: 00h. L3 Event select.

MSRC001_023[1...B] [L3 Performance Event Counter [5:0]] (Core::X86::Msr::ChL3Pmc)

Reset: 0000_0000_0000_0000h.

Also can be read via x86 instructions RDPMC ECX=[0F:0A].

_lthree0_n0; MSRC001_0231
_lthree0_n1; MSRC001_0233
_lthree0_n2; MSRC001_0235
_lthree0_n3; MSRC001_0237
_lthree0_n4; MSRC001_0239
_lthree0_n5; MSRC001_023B

Bits	Description
63:49	Reserved.
48	**Overflow**. Read-write. Reset: 0. Count overflow bit.
47:32	**CountHi**. Read-write,Volatile. Reset: 0000h. Bits[47:32] of the count.
31:0	**CountLo**. Read-write,Volatile. Reset: 0000_0000h. Bits[31:0] of the count.

MSRC001_024[0...6] [Data Fabric Performance Event Select [3:0]] (Core::X86::Msr::DF_PERF_CTL)

Read-write. Reset: 0000_0000_0000_0000h.

See 2.1.14 [Performance Monitor Counters].
The DF Performance Monitors are shared by all cores/threads in the node. See 2.1.9 [Register Sharing].

_n0; MSRC001_0240
_n1; MSRC001_0242
_n2; MSRC001_0244
_n3; MSRC001_0246

Bits	Description
63:61	Reserved.
60:59	**EventSelect[13:12]**. Read-write. Reset: 0h. Performance event select [13:12].
58:36	Reserved.
35:32	**EventSelect[11:8]**: **performance event select**. Read-write. Reset: 0h. Performance event select [11:0].
31:23	Reserved.

22	**En**: **enable performance counter**. Read-write. Reset: 0. 1=Performance event counter is enabled.
21:16	Reserved.
15:8	**UnitMask**: **event qualification**. Read-write. Reset: 00h. Each UnitMask bit further specifies or qualifies the event specified by EventSelect. All events selected by UnitMask are simultaneously monitored.
7:0	**EventSelect[7:0]**: **event select**. Read-write. Reset: 00h. This field, along with EventSelect[13:12] and EventSelect[11:8] above, combine to form the 14-bit event select field, EventSelect[13:0]. EventSelect specifies the event or event duration in a processor unit to be counted by the corresponding DF_PERF_CTR[3:0] register. Some events are reserved; when a reserved event is selected, the results are undefined.

MSRC001_024[1...7] [Data Fabric Performance Event Counter [3:0]] (Core::X86::Msr::DF_PERF_CTR)

See Core::X86::Msr::DF_PERF_CTL. Also can be read via x86 instructions RDPMC ECX = [09:06].
The DF Performance Monitors are shared by all cores/threads in the node. See 2.1.9 [Register Sharing].

_n0; MSRC001_0241
_n1; MSRC001_0243
_n2; MSRC001_0245
_n3; MSRC001_0247

Bits	Description
63:48	Reserved.
47:0	**CTR[47:0]**: **performance counter value[47:0]**. Read-write,Volatile. Reset: 0000_0000_0000h. The current value of the event counter.

MSRC001_0299 [RAPL Power Unit] (Core::X86::Msr::RAPL_PWR_UNIT)

Read-only,Volatile. Reset: 0000_0000_000A_1003h.

_lthree0; MSRC001_0299

Bits	Description
63:20	Reserved.
19:16	**TU**: **Time Units in seconds**. Read-only,Volatile. Reset: Ah. Time information (in Seconds) is based on the multiplier, 1/ 2^TU; where TU is an unsigned integer. Default value is 1010b, indicating time unit is in 976 microseconds increment. **ValidValues**: Value: Fh-0h — Description: 1/2^<Value> Seconds
15:13	Reserved.
12:8	**ESU**: **Energy Status Units**. Read-only,Volatile. Reset: 10h. Energy information (in Joules) is based on the multiplier, 1/2^ESU; where ESU is an unsigned integer. Default value is 10000b, indicating energy status unit is in 15.3 micro-Joules increment. **ValidValues**: Value: 1Fh-00h — Description: 1/2^<Value> Joules
7:4	Reserved.
3:0	**PU**: **Power Units**. Read-only,Volatile. Reset: 3h. Power information (in Watts) is based on the multiplier, 1/ 2^PU; where PU is an unsigned integer. Default value is 0011b, indicating power unit is in 1/8 Watts increment. **ValidValues**: Value: Fh-0h — Description: 1/2^<Value> Watts

MSRC001_029A [Core Energy Status] (Core::X86::Msr::CORE_ENERGY_STAT)

Read-only,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]; MSRC001_029A

Bits	Description
63:32	Reserved.

31:0	**TotalEnergyConsumed**. Read-only,Volatile. Reset: 0000_0000h.

MSRC001_029B [Package Energy Status] (Core::X86::Msr::PKG_ENERGY_STAT)

Read-only,Volatile. Reset: 0000_0000_0000_0000h.

MSRC001_029B

Bits	Description
63:32	Reserved.
31:0	**TotalEnergyConsumed**. Read-only,Volatile. Reset: 0000_0000h.

MSRC001_02B0 [CPPC Capability 1] (Core::X86::Msr::CppcCapability1)

Collaborative Processor Performance Control Capability 1.

_lthree0_core[7:0]_thread[1:0]; MSRC001_02B0

Bits	Description
63:32	Reserved.
31:24	**HighestPerf**: **Highest Performance**. Read-only,Error-on-write,Volatile. Reset: 00h. Value for the maximum non-ensured performance level.
23:16	**NominalPerf**: **Nominal Performance**. Read-only,Error-on-write,Volatile. Reset: 00h. Value for the maximum sustained performance level assuming ideal operating conditions.
15:8	**LowNonLinPerf**: **Lowest Nonlinear Performance**. Read-only,Error-on-write,Volatile. Reset: 00h. Value for the lowest nonlinear performance level.
7:0	**LowestPerf**: **Lowest Performance**. Read-only,Error-on-write,Volatile. Reset: 00h. Value for the lowest performance level that software can program to MSR_CPPC_REQUEST.

MSRC001_02B1 [CPPC Enable] (Core::X86::Msr::CppcEnable)

Collaborative Processor Performance Control Enable.

MSRC001_02B1

Bits	Description
63:1	Reserved.
0	**CppcEnable**. Read,Write-1-only. Reset: 0. CPPC Enable.

MSRC001_02B2 [CPPC Capability 2] (Core::X86::Msr::CppcCapability2)

Collaborative Processor Performance Control Capability 2.

_lthree0_core[7:0]_thread[1:0]; MSRC001_02B2

Bits	Description
63:8	Reserved.
7:0	**MaxPerf**: **constrained maximum performance**. Read-only,Error-on-write,Volatile. Reset: 00h. Value for the current maximum performance level taking into account all known external constraints (ie. power limits, thermal limits, AC / DC power source, etc.).

MSRC001_02B3 [CPPC Request] (Core::X86::Msr::CppcRequest)

_lthree0_core[7:0]_thread[1:0]; MSRC001_02B3

Bits	Description
63:32	Reserved.
31:24	**EnergyPerfPref**. Read-write. Reset: 00h. Energy Performance Preference.
23:16	**DesPerf**. Read-write. Reset: 00h. Desired Performance.
15:8	**MinPerf**. Read-write. Reset: 00h. Minimum Performance.
7:0	**MaxPerf**. Read-write. Reset: 00h. Maximum Performance.

MSRC001_02B4 [CPPC Status] (Core::X86::Msr::CppcStatus)

Reset: 0000_0000_0000_0000h.

Collaborative Processor Performance Control Status.

_lthree0_core[7:0]_thread[1:0]; MSRC001_02B4

Bits	Description
63:2	Reserved.
1	**MINEXCURSION**. Read-write,Volatile. Reset: 0. 1=Minimum Excursion has occurred.
0	Reserved.

MSRC001_02F0 [Protected Processor Inventory Number Control] (Core::X86::Msr::PPIN_CTL)

Unpredictable.

MSRC001_02F0

Bits	Description
63:2	Reserved.
1	**PPIN_EN**. Unpredictable. Reset: X. 0=Reading Core::X86::Msr::PPIN will cause a #GP. 1=Core::X86::Msr::PPIN is accessible using RDMSR. Once set, attempting to write 1 to Core::X86::Msr::PPIN_CTL[Lockout] will cause a #GP.
0	**Lockout**. Unpredictable. Reset: X. 0=Writes to Core::X86::Msr::PPIN_CTL are permitted if PPIN_EN == 0. 1=Further Writes to Core::X86::Msr::PPIN_CTL are ignored.
	Description: Writing 1 to Core::X86::Msr::PPIN_CTL[Lockout] is permitted only if Core::X86::Msr::PPIN_CTL[PPIN_EN] == 0. BIOS should provide an opt-in menu to enable the user to turn on Core::X86::Msr::PPIN_CTL[PPIN_EN] for privileged inventory initialization agent to access Core::X86::Msr::PPIN. After reading Core::X86::Msr::PPIN, the privileged inventory initialization agent should write 00b followed by 01b to Core::X86::Msr::PPIN_CTL to disable further access to MSR_PPIN and prevent unauthorized modification to MSR_PPIN_CTL. Once this bit is written with 1, subsequent writes to this register are ignored, and a reset (warm or cold) is required in order to clear it, which gives BIOS the opportunity to set it again at the next boot.

MSRC001_02F1 [Protected Processor Inventory Number] (Core::X86::Msr::PPIN)

MSRC001_02F1

Bits	Description
63:0	**PPIN**. Reset: Fixed,XXXX_XXXX_XXXX_XXXXh. Protected Processor Inventory Number.
	AccessType: ({Core::X86::Msr::PPIN_CTL[PPIN_EN] , Core::X86::Msr::PPIN_CTL[Lockout]} == 2h) ? Read,Error-on-write : Error-on-read,Error-on-write.

2.1.13.4 MSRs – MSRC001_1xxx

MSRC001_1002 [CPUID Features for CPUID Fn00000007_E[A,B]X] (Core::X86::Msr::CPUID_7_Features)

Read-write.

Core::X86::Msr::CPUID_7_Features[63:32] provides control over values read from Core::X86::Cpuid::StructExtFeatIdEax0; Core::X86::Msr::CPUID_7_Features[31:0] provides control over values read from Core::X86::Cpuid::StructExtFeatIdEbx0.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1002

Bits	Description
63:30	Reserved.
29	**SHA**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[SHA]. See Core::X86::Cpuid::StructExtFeatIdEbx0[SHA].
28:25	Reserved.
24	**CLWB**: **cache line write back**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[CLWB]. See Core::X86::Cpuid::StructExtFeatIdEbx0[CLWB].
23	**CLFSHOPT**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[CLFSHOPT]. See Core::X86::Cpuid::StructExtFeatIdEbx0[CLFSHOPT].

22:21	Reserved.
20	**SMAP**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[SMAP]. See Core::X86::Cpuid::StructExtFeatIdEbx0[SMAP].
19	**ADX**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[ADX]. See Core::X86::Cpuid::StructExtFeatIdEbx0[ADX].
18	**RDSEED**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[RDSEED]. See Core::X86::Cpuid::StructExtFeatIdEbx0[RDSEED].
17:16	Reserved.
15	**PQE**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[PQE]. See Core::X86::Cpuid::StructExtFeatIdEbx0[PQE].
14:13	Reserved.
12	**PQM**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[PQM]. See Core::X86::Cpuid::StructExtFeatIdEbx0[PQM].
11	Reserved.
10	**INVPCID**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[INVPCID]. See Core::X86::Cpuid::StructExtFeatIdEbx0[INVPCID].
9	Reserved.
8	**BMI2**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[BMI2]. See Core::X86::Cpuid::StructExtFeatIdEbx0[BMI2].
7	**SMEP**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[SMEP]. See Core::X86::Cpuid::StructExtFeatIdEbx0[SMEP].
6	Reserved.
5	**AVX2**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[AVX2]. See Core::X86::Cpuid::StructExtFeatIdEbx0[AVX2].
4	Reserved.
3	**BMI1**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[BMI1]. See Core::X86::Cpuid::StructExtFeatIdEbx0[BMI1].
2:1	Reserved.
0	**FSGSBASE**. Read-write. Reset: Core::X86::Cpuid::StructExtFeatIdEbx0[FSGSBASE]. See Core::X86::Cpuid::StructExtFeatIdEbx0[FSGSBASE].

MSRC001_1003 [Thermal and Power Management CPUID Features] (Core::X86::Msr::CPUID_PWR_THERM)

Read-write.

Core::X86::Msr::CPUID_PWR_THERM provides control over values read from Core::X86::Cpuid::ThermalPwrMgmtEcx.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1003

Bits	Description
63:1	Reserved.
0	**EffFreq**. Read-write. Reset: Core::X86::Cpuid::ThermalPwrMgmtEcx[EffFreq]. See Core::X86::Cpuid::ThermalPwrMgmtEcx[EffFreq].

MSRC001_1004 [CPUID Features for CPUID Fn00000001_E[C,D]X] (Core::X86::Msr::CPUID_Features)

Read-write.

Core::X86::Msr::CPUID_Features[63:32] provides control over values read from Core::X86::Cpuid::FeatureIdEcx; Core::X86::Msr::CPUID_Features[31:0] provides control over values read from Core::X86::Cpuid::FeatureIdEdx.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1004

Bits	Description
63	Reserved.
62	**RDRAND**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[RDRAND]. See Core::X86::Cpuid::FeatureIdEcx[RDRAND].
61	**F16C**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[F16C]. See Core::X86::Cpuid::FeatureIdEcx[F16C].

60	**AVX**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[AVX]. See Core::X86::Cpuid::FeatureIdEcx[AVX].
59	**OSXSAVE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[OSXSAVE]. Modifies Core::X86::Cpuid::FeatureIdEcx[OSXSAVE] only if CR4[OSXSAVE].
58	**XSAVE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[XSAVE]. See Core::X86::Cpuid::FeatureIdEcx[XSAVE].
57	**AES**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[AES]. Modifies Core::X86::Cpuid::FeatureIdEcx[AES] only if the reset value is 1.
56	Reserved.
55	**POPCNT**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[POPCNT]. See Core::X86::Cpuid::FeatureIdEcx[POPCNT].
54	**MOVBE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[MOVBE]. See Core::X86::Cpuid::FeatureIdEcx[MOVBE].
53	**X2APIC**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[X2APIC]. See Core::X86::Cpuid::FeatureIdEcx[X2APIC].
52	**SSE42**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[SSE42]. See Core::X86::Cpuid::FeatureIdEcx[SSE42].
51	**SSE41**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[SSE41]. See Core::X86::Cpuid::FeatureIdEcx[SSE41].
50	Reserved.
49	**PCID**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[PCID]. See Core::X86::Cpuid::FeatureIdEcx[PCID].
48:46	Reserved.
45	**CMPXCHG16B**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[CMPXCHG16B]. See Core::X86::Cpuid::FeatureIdEcx[CMPXCHG16B].
44	**FMA**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[FMA]. See Core::X86::Cpuid::FeatureIdEcx[FMA].
43:42	Reserved.
41	**SSSE3**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[SSSE3]. See Core::X86::Cpuid::FeatureIdEcx[SSSE3].
40:36	Reserved.
35	**Monitor**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[Monitor]. Modifies Core::X86::Cpuid::FeatureIdEcx[Monitor] only if ~Core::X86::Msr::HWCR[MonMwaitDis].
34	Reserved.
33	**PCLMULQDQ**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[PCLMULQDQ]. Modifies Core::X86::Cpuid::FeatureIdEcx[PCLMULQDQ] only if the reset value is 1.
32	**SSE3**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEcx[SSE3]. See Core::X86::Cpuid::FeatureIdEcx[SSE3].
31:29	Reserved.
28	**HTT**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[HTT]. See Core::X86::Cpuid::FeatureIdEdx[HTT].
27	Reserved.
26	**SSE2**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[SSE2]. See Core::X86::Cpuid::FeatureIdEdx[SSE2].
25	**SSE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[SSE]. See Core::X86::Cpuid::FeatureIdEdx[SSE].
24	**FXSR**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[FXSR]. See Core::X86::Cpuid::FeatureIdEdx[FXSR].
23	**MMX**: **MMX instructions**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[MMX]. See Core::X86::Cpuid::FeatureIdEdx[MMX].
22:20	Reserved.
19	**CLFSH**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[CLFSH]. See Core::X86::Cpuid::FeatureIdEdx[CLFSH].
18	Reserved.
17	**PSE36**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[PSE36]. See Core::X86::Cpuid::FeatureIdEdx[PSE36].
16	**PAT**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[PAT]. See Core::X86::Cpuid::FeatureIdEdx[PAT].

15	**CMOV**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[CMOV]. See Core::X86::Cpuid::FeatureIdEdx[CMOV].
14	**MCA**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[MCA]. See Core::X86::Cpuid::FeatureIdEdx[MCA].
13	**PGE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[PGE]. See Core::X86::Cpuid::FeatureIdEdx[PGE].
12	**MTRR**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[MTRR]. See Core::X86::Cpuid::FeatureIdEdx[MTRR].
11	**SysEnterSysExit**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[SysEnterSysExit]. See Core::X86::Cpuid::FeatureIdEdx[SysEnterSysExit].
10	Reserved.
9	**APIC**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[APIC]. Modifies Core::X86::Cpuid::FeatureIdEdx[APIC] only if Core::X86::Msr::APIC_BAR[ApicEn].
8	**CMPXCHG8B**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[CMPXCHG8B]. See Core::X86::Cpuid::FeatureIdEdx[CMPXCHG8B].
7	**MCE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[MCE]. See Core::X86::Cpuid::FeatureIdEdx[MCE].
6	**PAE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[PAE]. See Core::X86::Cpuid::FeatureIdEdx[PAE].
5	**MSR**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[MSR]. See Core::X86::Cpuid::FeatureIdEdx[MSR].
4	**TSC**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[TSC]. See Core::X86::Cpuid::FeatureIdEdx[TSC].
3	**PSE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[PSE]. See Core::X86::Cpuid::FeatureIdEdx[PSE].
2	**DE**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[DE]. See Core::X86::Cpuid::FeatureIdEdx[DE].
1	**VME**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[VME]. See Core::X86::Cpuid::FeatureIdEdx[VME].
0	**FPU**. Read-write. Reset: Core::X86::Cpuid::FeatureIdEdx[FPU]. See Core::X86::Cpuid::FeatureIdEdx[FPU].

MSRC001_1005 [CPUID Features for CPUID Fn80000001_E[C,D]X] (Core::X86::Msr::CPUID_ExtFeatures)

Read-write.

Core::X86::Msr::CPUID_ExtFeatures[63:32] provides control over values read from Core::X86::Cpuid::FeatureExtIdEcx; Core::X86::Msr::CPUID_ExtFeatures[31:0] provides control over values read from Core::X86::Cpuid::FeatureExtIdEdx.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1005

Bits	Description
63	Reserved.
62	**AdMskExtn**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[AdMskExtn]. See Core::X86::Cpuid::FeatureExtIdEcx[AdMskExtn].
61	**MwaitExtended**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[MwaitExtended]. See Core::X86::Cpuid::FeatureExtIdEcx[MwaitExtended].
60	**PerfCtrExtLLC**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[PerfCtrExtLLC]. See Core::X86::Cpuid::FeatureExtIdEcx[PerfCtrExtLLC].
59	**PerfTsc**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[PerfTsc]. See Core::X86::Cpuid::FeatureExtIdEcx[PerfTsc].
58	**DataBreakpointExtension**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[DataBreakpointExtension]. See Core::X86::Cpuid::FeatureExtIdEcx[DataBreakpointExtension].
57	Reserved.
56	**PerfCtrExtDF**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[PerfCtrExtDF]. See Core::X86::Cpuid::FeatureExtIdEcx[PerfCtrExtDF].
55	**PerfCtrExtCore**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[PerfCtrExtCore]. See Core::X86::Cpuid::FeatureExtIdEcx[PerfCtrExtCore].
54	**TopologyExtensions**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions]. See Core::X86::Cpuid::FeatureExtIdEcx[TopologyExtensions].
53:50	Reserved.
49	**TCE**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[TCE]. See Core::X86::Cpuid::FeatureExtIdEcx[TCE].

48	**FMA4**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[FMA4]. See Core::X86::Cpuid::FeatureExtIdEcx[FMA4].
47	**LWP**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[LWP]. See Core::X86::Cpuid::FeatureExtIdEcx[LWP].
46	Reserved.
45	**WDT**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[WDT]. See Core::X86::Cpuid::FeatureExtIdEcx[WDT].
44	**SKINIT**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[SKINIT]. See Core::X86::Cpuid::FeatureExtIdEcx[SKINIT].
43	**XOP**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[XOP]. See Core::X86::Cpuid::FeatureExtIdEcx[XOP].
42	**IBS**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[IBS]. See Core::X86::Cpuid::FeatureExtIdEcx[IBS].
41	**OSVW**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[OSVW]. See Core::X86::Cpuid::FeatureExtIdEcx[OSVW].
40	**ThreeDNowPrefetch**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[ThreeDNowPrefetch]. See Core::X86::Cpuid::FeatureExtIdEcx[ThreeDNowPrefetch].
39	**MisAlignSse**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[MisAlignSse]. See Core::X86::Cpuid::FeatureExtIdEcx[MisAlignSse].
38	**SSE4A**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[SSE4A]. See Core::X86::Cpuid::FeatureExtIdEcx[SSE4A].
37	**ABM**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[ABM]. See Core::X86::Cpuid::FeatureExtIdEcx[ABM].
36	**AltMovCr8**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[AltMovCr8]. See Core::X86::Cpuid::FeatureExtIdEcx[AltMovCr8].
35	**ExtApicSpace**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[ExtApicSpace]. See Core::X86::Cpuid::FeatureExtIdEcx[ExtApicSpace].
34	**SVM**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[SVM]. See Core::X86::Cpuid::FeatureExtIdEcx[SVM].
33	**CmpLegacy**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[CmpLegacy]. See Core::X86::Cpuid::FeatureExtIdEcx[CmpLegacy].
32	**LahfSahf**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEcx[LahfSahf]. See Core::X86::Cpuid::FeatureExtIdEcx[LahfSahf].
31	**ThreeDNow**: **3DNow! instructions**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[ThreeDNow]. See Core::X86::Cpuid::FeatureExtIdEdx[ThreeDNow].
30	**ThreeDNowExt**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[ThreeDNowExt]. See Core::X86::Cpuid::FeatureExtIdEdx[ThreeDNowExt].
29	**LM**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[LM]. See Core::X86::Cpuid::FeatureExtIdEdx[LM].
28	Reserved.
27	**RDTSCP**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[RDTSCP]. Core::X86::Cpuid::FeatureExtIdEdx[RDTSCP].
26	**Page1GB**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[Page1GB]. Core::X86::Cpuid::FeatureExtIdEdx[Page1GB].
25	**FFXSR**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[FFXSR]. See Core::X86::Cpuid::FeatureExtIdEdx[FFXSR].
24	**FXSR**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[FXSR]. See Core::X86::Cpuid::FeatureExtIdEdx[FXSR].
23	**MMX**: **MMX instructions**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[MMX]. See Core::X86::Cpuid::FeatureExtIdEdx[MMX].
22	**MmxExt**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[MmxExt]. See

	Core::X86::Cpuid::FeatureExtIdEdx[MmxExt].
21	Reserved.
20	**NX**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[NX]. See Core::X86::Cpuid::FeatureExtIdEdx[NX].
19:18	Reserved.
17	**PSE36**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[PSE36]. See Core::X86::Cpuid::FeatureExtIdEdx[PSE36].
16	**PAT**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[PAT]. See Core::X86::Cpuid::FeatureExtIdEdx[PAT].
15	**CMOV**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[CMOV]. See Core::X86::Cpuid::FeatureExtIdEdx[CMOV].
14	**MCA**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[MCA]. See Core::X86::Cpuid::FeatureExtIdEdx[MCA].
13	**PGE**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[PGE]. See Core::X86::Cpuid::FeatureExtIdEdx[PGE].
12	**MTRR**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[MTRR]. See Core::X86::Cpuid::FeatureExtIdEdx[MTRR].
11	**SysCallSysRet**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[SysCallSysRet]. See Core::X86::Cpuid::FeatureExtIdEdx[SysCallSysRet].
10	Reserved.
9	**APIC**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[APIC]. See Core::X86::Cpuid::FeatureExtIdEdx[APIC].
8	**CMPXCHG8B**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[CMPXCHG8B]. See Core::X86::Cpuid::FeatureExtIdEdx[CMPXCHG8B].
7	**MCE**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[MCE]. See Core::X86::Cpuid::FeatureExtIdEdx[MCE].
6	**PAE**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[PAE]. See Core::X86::Cpuid::FeatureExtIdEdx[PAE].
5	**MSR**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[MSR]. See Core::X86::Cpuid::FeatureExtIdEdx[MSR].
4	**TSC**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[TSC]. See Core::X86::Cpuid::FeatureExtIdEdx[TSC].
3	**PSE**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[PSE]. See Core::X86::Cpuid::FeatureExtIdEdx[PSE].
2	**DE**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[DE]. See Core::X86::Cpuid::FeatureExtIdEdx[DE].
1	**VME**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[VME]. See Core::X86::Cpuid::FeatureExtIdEdx[VME].
0	**FPU**. Read-write. Reset: Core::X86::Cpuid::FeatureExtIdEdx[FPU]. See Core::X86::Cpuid::FeatureExtIdEdx[FPU].

MSRC001_1019 [Address Mask For DR1 Breakpoint] (Core::X86::Msr::DR1_ADDR_MASK)

Read-write. Reset: 0000_0000_0000_0000h.

Support indicated by Core::X86::Cpuid::FeatureExtIdEcx[DataBreakpointExtension].

_lthree0_core[7:0]_thread[1:0]; MSRC001_1019

Bits	Description
63:32	Reserved.
31:0	**AddrMask**: **mask for DR linear address data breakpoint DR1**. Read-write. Reset: 0000_0000h. 1=Exclude bit into address compare. 0=Include bit into address compare. See Core::X86::Msr::DR1_ADDR_MASK. AddrMask[11:0] qualifies the DR1 linear address instruction breakpoint, allowing the DR1 instruction breakpoint on a range of addresses in memory.

MSRC001_101A [Address Mask For DR2 Breakpoint] (Core::X86::Msr::DR2_ADDR_MASK)

Read-write. Reset: 0000_0000_0000_0000h.

Support indicated by Core::X86::Cpuid::FeatureExtIdEcx[DataBreakpointExtension].

_lthree0_core[7:0]_thread[1:0]; MSRC001_101A

Bits	Description
63:32	Reserved.
31:0	**AddrMask**: **mask for DR linear address data breakpoint DR2**. Read-write. Reset: 0000_0000h. 1=Exclude bit into address compare. 0=Include bit into address compare. See Core::X86::Msr::DR0_ADDR_MASK. AddrMask[11:0] qualifies the DR2 linear address instruction breakpoint, allowing the DR2 instruction breakpoint on a range of addresses in memory.

MSRC001_101B [Address Mask For DR3 Breakpoint] (Core::X86::Msr::DR3_ADDR_MASK)

Read-write. Reset: 0000_0000_0000_0000h.

Support indicated by Core::X86::Cpuid::FeatureExtIdEcx[DataBreakpointExtension].

_lthree0_core[7:0]_thread[1:0]; MSRC001_101B

Bits	Description
63:32	Reserved.
31:0	**AddrMask**: **mask for DR linear address data breakpoint DR3**. Read-write. Reset: 0000_0000h. 1=Exclude bit into address compare. 0=Include bit into address compare. See Core::X86::Msr::DR0_ADDR_MASK. AddrMask[11:0] qualifies the DR3 linear address instruction breakpoint, allowing the DR3 instruction breakpoint on a range of addresses in memory.

MSRC001_1027 [Address Mask For DR0 Breakpoints] (Core::X86::Msr::DR0_ADDR_MASK)

Read-write. Reset: 0000_0000_0000_0000h.

Support for DR0[31:12] is indicated by Core::X86::Cpuid::FeatureExtIdEcx[DataBreakpointExtension]. See Core::X86::Msr::DR1_ADDR_MASK.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1027

Bits	Description
63:32	Reserved.
31:0	**DR0**: **mask for DR0 linear address data breakpoint**. Read-write. Reset: 0000_0000h. 1=Exclude bit into address compare. 0=Include bit into address compare. See Core::X86::Msr::DR1_ADDR_MASK. This field qualifies the DR0 linear address data breakpoint, allowing the DR0 data breakpoint on a range of addresses in memory. AddrMask[11:0] qualifies the DR0 linear address instruction breakpoint, allowing the DR0 instruction breakpoint on a range of addresses in memory. DR0[31:12] is only valid for data breakpoints. The legacy DR0 breakpoint function is provided by DR0[31:0] == 0000_0000h). The mask bits are active high. DR0 is always used, and it can be used in conjunction with any debug function that uses DR0.

MSRC001_1030 [IBS Fetch Control] (Core::X86::Msr::IBS_FETCH_CTL)

Reset: 0000_0000_0000_0000h.

See 2.1.15 [Instruction Based Sampling (IBS)].

The IBS fetch sampling engine is described as follows:

- The periodic fetch counter is an internal 20-bit counter:
  - The periodic fetch counter[19:4] is set to IbsFetchCnt[19:4] and the periodic fetch counter[3:0] is set according to IbsRandEn when IbsFetchEn is changed from 0 to 1.
  - It increments for every fetch cycle that completes when IbsFetchEn == 1 and IbsFetchVal == 0.
    - The periodic fetch counter is undefined when IbsFetchEn == 0 or IbsFetchVal == 1.
  - When IbsFetchCnt[19:4] is read it returns the current value of the periodic fetch counter[19:4].
- When the periodic fetch counter reaches {IbsFetchMaxCnt[19:4],0h} and the selected instruction fetch completes or is aborted:
  - IbsFetchVal is set to 1.
    - Drivers can't assume that IbsFetchCnt[19:4] is 0 when IbsFetchVal == 1.
- The status of the operation is written to the IBS fetch registers (this register, Core::X86::Msr::IBS_FETCH_LINADDR and Core::X86::Msr::IBS_FETCH_PHYSADDR).

- An interrupt is generated as specified by Core::X86::Msr::IBS_CTL. The interrupt service routine associated with this interrupt is responsible for saving the performance information stored in IBS execution registers.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1030

Bits	Description
63:59	Reserved.
58	**IbsFetchL2Miss**: **L2 cache miss for the sampled fetch**. Read-only,Volatile. Reset: 0. 1=The instruction fetch missed in the L2 Cache. Qualified by (IbsFetchComp == 1).
57	**IbsRandEn**: **random instruction fetch tagging enable**. Read-write. Reset: 0. 0=Bits[3:0] of the fetch counter are set to 0h when IbsFetchEn is set to start the fetch counter. 1=Bits[3:0] of the fetch counter are randomized when IbsFetchEn is set to start the fetch counter.
56	**IbsL2TlbMiss**: **instruction cache L2TLB miss**. Read-only,Volatile. Reset: 0. 1=The instruction fetch missed in the L2 TLB; Ignore L2TLB miss count if L1TLB miss count is 0.
55	**IbsL1TlbMiss**: **instruction cache L1TLB miss**. Read-only,Volatile. Reset: 0. 1=The instruction fetch missed in the L1 TLB.
54:53	**IbsL1TlbPgSz**: **instruction cache L1TLB page size**. Read-only,Volatile. Reset: 0h. Indicates the page size of the translation in the L1 TLB. This field is only valid if IbsPhyAddrValid == 1. **ValidValues**: Value / Description 0h: 4 KB 1h: 2 MB 2h: 1 GB 3h: Reserved.
52	**IbsPhyAddrValid**: **instruction fetch physical address valid**. Read-only,Volatile. Reset: 0. 1=The physical address in Core::X86::Msr::IBS_FETCH_PHYSADDR and the IbsL1TlbPgSz field are valid for the instruction fetch.
51	**IbsIcMiss**: **instruction cache miss**. Read-only,Volatile. Reset: 0. 1=The instruction fetch missed in the instruction cache.
50	**IbsFetchComp**: **instruction fetch complete**. Read-only,Volatile. Reset: 0. 1=The instruction fetch completed and the data is available for use by the instruction decoder.
49	**IbsFetchVal**: **instruction fetch valid**. Read,Write-0-only,Volatile. Reset: 0. 1=New instruction fetch data available. When this bit is set, the fetch counter stops counting and an interrupt is generated as specified by Core::X86::Msr::IBS_CTL. This bit must be cleared for the fetch counter to start counting. When clearing this bit, software can write 0000h to IbsFetchCnt[19:4] to start the fetch counter at IbsFetchMaxCnt[19:4].
48	**IbsFetchEn**: **instruction fetch enable**. Read-write. Reset: 0. 1=Instruction fetch sampling is enabled.
47:32	**IbsFetchLat**: **instruction fetch latency**. Read-only,Volatile. Reset: 0000h. Indicates the number of clock cycles from when the instruction fetch was initiated to when the data was delivered to the core. If the instruction fetch is abandoned before the fetch completes, this field returns the number of clock cycles from when the instruction fetch was initiated to when the fetch was abandoned.
31:16	**IbsFetchCnt[19:4]**. Read-write,Volatile. Reset: 0000h. Provides Read/Write access to bits[19:4] of the periodic fetch counter. Programming this field to a value greater than or equal to IbsFetchMaxCnt[19:4] results in undefined behavior.
15:0	**IbsFetchMaxCnt[19:4]**. Read-write. Reset: 0000h. Specifies bits[19:4] of the maximum count value of the periodic fetch counter. Programming this field to 0000h and setting IbsFetchEn results in undefined behavior. Bits[3:0] of the maximum count are always 0000b.

MSRC001_1031 [IBS Fetch Linear Address] (Core::X86::Msr::IBS_FETCH_LINADDR)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1031

Bits	Description
63:0	**IbsFetchLinAd**: **instruction fetch linear address**. Read-write,Volatile. Reset: 0000_0000_0000_0000h.

	Provides the linear address in canonical form for the tagged instruction fetch.

MSRC001_1032 [IBS Fetch Physical Address] (Core::X86::Msr::IBS_FETCH_PHYSADDR)

_lthree0_core[7:0]_thread[1:0]; MSRC001_1032

Bits	Description
63:48	Reserved.
47:0	**IbsFetchPhysAd**: **instruction fetch physical address**. Read-write,Volatile. Reset: 0000_0000_0000h. Provides the physical address for the tagged instruction fetch. The lower 12 bits are not modified by address translation, so they are always the same as the linear address. This field contains valid data only if Core::X86::Msr::IBS_FETCH_CTL[IbsPhyAddrValid] is asserted.

MSRC001_1033 [IBS Execution Control] (Core::X86::Msr::IBS_OP_CTL)

Reset: 0000_0000_0000_0000h.

See 2.1.15 [Instruction Based Sampling (IBS)].
The IBS execution sampling engine is described as follows for IbsOpCntCtl == 1. If IbsOpCntCtl == 1n then references to "periodic op counter" mean "periodic cycle counter".

- The periodic op counter is an internal 27-bit counter:
  - It is set to IbsOpCurCnt[26:0] when IbsOpEn is changed from 0 to 1.
  - It increments every dispatched macro-op when IbsOpEn == 1 and IbsOpVal == 0.
    - The periodic op counter is undefined when IbsOpEn == 0 or IbsOpVal == 1.
  - When IbsOpCurCnt[26:0] is read then it returns the current value of the periodic op counter[26:0].
- When the periodic op counter reaches IbsOpMaxCnt:
  - The next dispatched op is tagged if IbsOpCntCtl == 1. A valid op in the next dispatched line is tagged if IbsOpCntCtl == 0. See IbsOpCntCtl.
  - The periodic op counter[26:7] = 0; bits[6:0] is randomized by hardware.
- The periodic op counter is not modified when a tagged op is flushed.
- When a tagged op is retired:
  - IbsOpVal is set to 1.
    - Drivers can't assume that IbsOpCurCnt is 0 when IbsOpVal == 1.
- The status of the operation is written to the IBS execution registers (this register, Core::X86::Msr::IBS_OP_RIP, Core::X86::Msr::IBS_OP_DATA, Core::X86::Msr::IBS_OP_DATA2, Core::X86::Msr::IBS_OP_DATA3, Core::X86::Msr::IBS_DC_LINADDR and Core::X86::Msr::IBS_DC_PHYSADDR).
- An interrupt is generated as specified by Core::X86::Msr::IBS_CTL. The interrupt service routine associated with this interrupt is responsible for saving the performance information stored in IBS execution registers.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1033

Bits	Description
63:59	Reserved.
58:32	**IbsOpCurCnt[26:0]**: **periodic op counter current count**. Read-write,Volatile. Reset: 000_0000h. Returns the current value of the periodic op counter.
31:27	Reserved.
26:20	**IbsOpMaxCnt[26:20]**: **periodic op counter maximum count**. Read-write. Reset: 00h. See IbsOpMaxCnt[19:4].
19	**IbsOpCntCtl**: **periodic op counter count control**. Read-write. Reset: 0. 0=Count clock cycles; a 1-of-4 round-robin counter selects an op in the next dispatch line; if the op pointed to by the round-robin counter is invalid, then the next younger valid op is selected. 1=Count dispatched ops; when a roll-over occurs, the counter is preloaded with a pseudorandom 7-bit value between 1 and 127.
18	**IbsOpVal**: **op sample valid**. Read-write,Volatile. Reset: 0. 1=New instruction execution data available; the periodic op counter is disabled from counting. An interrupt may be generated when this bit is set as specified by Core::X86::Msr::IBS_CTL[LvtOffset].
17	**IbsOpEn**: **op sampling enable**. Read-write. Reset: 0. 1=Instruction execution sampling enabled.
16	Reserved.
15:0	**IbsOpMaxCnt[19:4]**: **periodic op counter maximum count**. Read-write. Reset: 0000h. IbsOpMaxCnt[26:0] = {IbsOpMaxCnt[26:20], IbsOpMaxCnt[19:4], 0000b}. Specifies maximum count value of the periodic op counter.

	Bits [3:0] of the maximum count are always 0000b.
	ValidValues:

Value	Description
0008h-0000h	Reserved.
FFFFh-0009h	<Value> *16 Ops.

MSRC001_1034 [IBS Op RIP] (Core::X86::Msr::IBS_OP_RIP)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1034

Bits	Description
63:0	**IbsOpRip**. Read-write,Volatile. Reset: 0000_0000_0000_0000h. 64-bit Segment offset (RIP) of the instruction that contains the tagged op.

MSRC001_1035 [IBS Op Data] (Core::X86::Msr::IBS_OP_DATA)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1035

Bits	Description
63:41	Reserved.
40	**IbsOpMicrocode**. Read-write,Volatile. Reset: 0. 1=Tagged operation from microcode.
39	**IbsOpBrnFuse**: **fused branch op**. Read-write,Volatile. Reset: 0. 1=Tagged operation was a fused branch op. Support indicated by Core::X86::Cpuid::IbsIdEax[OpBrnFuse].
38	**IbsRipInvalid**: **RIP is invalid**. Read-write,Volatile. Reset: 0. 1=Tagged operation RIP is invalid. Support indicated by Core::X86::Cpuid::IbsIdEax[RipInvalidChk].
37	**IbsOpBrnRet**: **branch op retired**. Read-write,Volatile. Reset: 0. 1=Tagged operation was a branch op that retired.
36	**IbsOpBrnMisp**: **mispredicted branch op**. Read-write,Volatile. Reset: 0. 1=Tagged operation was a branch op that was mispredicted. Qualified by IbsOpBrnRet == 1.
35	**IbsOpBrnTaken**: **taken branch op**. Read-write,Volatile. Reset: 0. 1=Tagged operation was a branch op that was taken. Qualified by IbsOpBrnRet == 1.
34	**IbsOpReturn**: **return op**. Read-write,Volatile. Reset: 0. 1=Tagged operation was return op. Qualified by (IbsOpBrnRet == 1).
33:32	Reserved.
31:16	**IbsTagToRetCtr**: **op tag to retire count**. Read-write,Volatile. Reset: 0000h. This field returns the number of cycles from when the op was tagged to when the op was retired. This field is equal to IbsCompToRetCtr when the tagged op is a NOP.
15:0	**IbsCompToRetCtr**: **op completion to retire count**. Read-write,Volatile. Reset: 0000h. This field returns the number of cycles from when the op was completed to when the op was retired.

MSRC001_1036 [IBS Op Data 2] (Core::X86::Msr::IBS_OP_DATA2)

Reset: 0000_0000_0000_0000h.

Data is only valid for load operations that miss both the L1 data cache and the L2 cache. If a load operation crosses a cache line boundary, the data returned in this register is the data for the access to the lower cache line.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1036

Bits	Description
63:5	Reserved.
4	**RmtNode**: **IBS request destination node**. Read-write,Volatile. Reset: 0. 0=The request is serviced by the NB in the same node as the core. 1=The request is serviced by the NB in a different node than the core. Valid when NbIbsReqSrc is non-zero.
3	Reserved.

2:0	**DataSrc**: **northbridge IBS request data source**. Read-write. Reset: 0h.
	ValidValues:

Value	Description
0h	No valid status.
1h	Reserved.
2h	Cache: data returned from shared L3, other L2 on same CCX or other core's cache trough same node.
3h	DRAM: data returned from DRAM.
4h	Cache: other core's cache through remote node.
6h-5h	Reserved.
7h	Other; data returned from MMIO/Config/PCI/APIC.

MSRC001_1037 [IBS Op Data 3] (Core::X86::Msr::IBS_OP_DATA3)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

If a load or store operation crosses a 256-bit boundary, the data returned in this register is the data for the access to the data below the 256-bit boundary.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1037

Bits	Description
63:48	**IbsTlbRefillLat**: **L1 DTLB refill latency**. Read-write,Volatile. Reset: 0000h. The number of cycles from when a L1 DTLB refill is triggered by a tagged op to when the L1 DTLB fill has been completed.
47:32	**IbsDcMissLat**: **data cache miss latency**. Read-write,Volatile. Reset: 0000h. Indicates the number of clock cycles from when a miss is detected in the data cache to when the data was delivered to the core. The value returned by this counter is not valid for data cache writes or prefetch instructions.
31:26	**IbsOpDcMissOpenMemReqs**: **outstanding memory requests on DC fill**. Read-write,Volatile. Reset: 00h. The number of allocated, valid DC MABs when the MAB corresponding to a tagged DC miss op is deallocated. Includes the MAB allocated by the sampled op. 00000b=No information provided.
25:22	**IbsOpMemWidth**: **load/store size in bytes**. Read-write,Volatile. Reset: 0h. Report the number of bytes the load or store is attempting to access.
	ValidValues:

Value	Description
0h	No information provided.
1h	Byte.
2h	Word.
3h	DW.
4h	QW.
5h	OW.
6h	YW.
Fh-7h	Reserved.

21	**IbsSwPf**: **software prefetch**. Read-write,Volatile. Reset: 0. 1=The op is a software prefetch.
20	**IbsL2Miss**: **L2 cache miss for the sampled operation**. Read-write,Volatile. Reset: 0. 1=The operation missed in the L2, regardless of whether the op initiated the request to the L2.
19	**IbsDcL2TlbHit1G**: **data cache L2TLB hit in 1G page**. Read-write,Volatile. Reset: 0. 1=The physical address for the tagged load or store operation was present in a 1G page table entry in the data cache L2TLB.
18	**IbsDcPhyAddrValid**: **data cache physical address valid**. Read-write,Volatile. Reset: 0. 1=The physical address in Core::X86::Msr::IBS_DC_PHYSADDR is valid for the load or store operation.
17	**IbsDcLinAddrValid**: **data cache linear address valid**. Read-write,Volatile. Reset: 0. 1=The linear address in Core::X86::Msr::IBS_DC_LINADDR is valid for the load or store operation.
16	**DcMissNoMabAlloc**: **DC miss with no MAB allocated**. Read-write,Volatile. Reset: 0. 1=The tagged load or store operation hit on an already allocated MAB.
15	**IbsDcLockedOp**: **locked operation**. Read-write,Volatile. Reset: 0. 1=Tagged load or store operation is a locked operation.

14	**IbsDcUcMemAcc**: **UC memory access**. Read-write,Volatile. Reset: 0. 1=Tagged load or store operation accessed uncacheable memory.
13	**IbsDcWcMemAcc**: **WC memory access**. Read-write,Volatile. Reset: 0. 1=Tagged load or store operation accessed write combining memory.
12:9	Reserved.
8	**IbsDcMisAcc**: **misaligned access**. Read-write,Volatile. Reset: 0. 1=The tagged load or store operation crosses a 256-bit address boundary.
7	**IbsDcMiss**: **data cache miss**. Read-write,Volatile. Reset: 0. 1=The cache line used by the tagged load or store was not present in the data cache.
6	**IbsDcL2tlbHit2M**: **data cache L2TLB hit in 2M page**. Read-write,Volatile. Reset: 0. 1=The physical address for the tagged load or store operation was present in a 2M page table entry in the data cache L2TLB.
5	**IbsDcL1TlbHit1G**: **data cache L1TLB hit in 1G page**. Read-write,Volatile. Reset: 0. 1=The physical address for the tagged load or store operation was present in a 1G page table entry in the data cache L1TLB.
4	**IbsDcL1TlbHit2M**: **data cache L1TLB hit in 2M page**. Read-write,Volatile. Reset: 0. 1=The physical address for the tagged load or store operation was present in a 2M page table entry in the data cache L1TLB.
3	**IbsDcL2TlbMiss**: **data cache L2TLB miss**. Read-write,Volatile. Reset: 0. 1=The physical address for the tagged load or store operation was not present in the data cache L2TLB.
2	**IbsDcL1tlbMiss**: **data cache L1TLB miss**. Read-write,Volatile. Reset: 0. 1=The physical address for the tagged load or store operation was not present in the data cache L1TLB.
1	**IbsStOp**: **store op**. Read-write,Volatile. Reset: 0. 1=Tagged operation is a store operation.
0	**IbsLdOp**: **load op**. Read-write,Volatile. Reset: 0. 1=Tagged operation is a load operation.

MSRC001_1038 [IBS DC Linear Address] (Core::X86::Msr::IBS_DC_LINADDR)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1038

Bits	Description
63:0	**IbsDcLinAd**. Read-write,Volatile. Reset: 0000_0000_0000_0000h. Provides the linear address in canonical form for the tagged load or store operation. This field contains valid data only if Core::X86::Msr::IBS_OP_DATA3[IbsDcLinAddrValid] is asserted.

MSRC001_1039 [IBS DC Physical Address] (Core::X86::Msr::IBS_DC_PHYSADDR)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

_lthree0_core[7:0]_thread[1:0]; MSRC001_1039

Bits	Description
63:48	Reserved.
47:0	**IbsDcPhysAd**: **load or store physical address**. Read-write,Volatile. Reset: 0000_0000_0000h. Provides the physical address for the tagged load or store operation. The lower 12 bits are not modified by address translation, so they are always the same as the linear address. This field contains valid data only if Core::X86::Msr::IBS_OP_DATA3[IbsDcPhyAddrValid] is asserted.

MSRC001_103A [IBS Control] (Core::X86::Msr::IBS_CTL)

Read,Error-on-write.

_lthree0_core[7:0]_thread[1:0]; MSRC001_103A

Bits	Description
63:9	Reserved.
8	**LvtOffsetVal**: **local vector table offset valid**. Read,Error-on-write. Reset: X.
7:4	Reserved.
3:0	**LvtOffset**: **local vector table offset**. Read,Error-on-write. Reset: Xh.

MSRC001_103B [IBS Branch Target Address] (Core::X86::Msr::BP_IBSTGT_RIP)

Read-write,Volatile. Reset: 0000_0000_0000_0000h.

Support for this register indicated by Core::X86::Cpuid::IbsIdEax[BrnTrgt].

_lthree0_core[7:0]_thread[1:0]; MSRC001_103B	
Bits	**Description**
63:0	**IbsBrTarget**. Read-write,Volatile. Reset: 0000_0000_0000_0000h. The logical address in canonical form for the branch target. Contains a valid target if non-0. Qualified by Core::X86::Msr::IBS_OP_DATA[IbsOpBrnRet] == 1.

MSRC001_103C [IBS Fetch Control Extended] (Core::X86::Msr::IC_IBS_EXTD_CTL)	
Read-only,Volatile. Reset: 0000_0000_0000_0000h.	
Support for this register indicated by Core::X86::Cpuid::IbsIdEax[IbsFetchCtlExtd].	
_lthree0_core[7:0]_thread[1:0]; MSRC001_103C	
Bits	**Description**
63:16	Reserved.
15:0	**IbsItlbRefillLat**: **ITLB Refill Latency for the sampled fetch, if there is a reload**. Read-only,Volatile. Reset: 0000h. The number of cycles when the fetch engine is stalled for an ITLB reload for the sampled fetch. If there is no reload, the latency is 0.

2.1.14 Performance Monitor Counters

2.1.14.1 RDPMC Assignments

There are six core performance event counters per thread, six performance events counters per L3 complex and four Data Fabric performance events counters mapped to the RDPMC instruction as follows:

- The RDPMC[5:0] instruction accesses core events. See 2.1.14.3 [Core Performance Monitor Counters].
- The RDPMC[9:6] instruction accesses data fabric events.
- The RDPMC[F:A] instruction accesses L3 cache events. See 2.1.14.4 [L3 Cache Performance Monitor Counters].

2.1.14.2 Large Increment per Cycle Events

Table 18: PMC_Definitions

Term	Description
MergeEvent	A PMC event that is capable of counter increments greater than 15, thus requiring merging a pair of even/odd performance monitors.

The maximum increment for a regular performance event is 15 (i.e., a 4-bit event). However some event types can have a larger increments every cycle (example: Core::X86::Pmc::Core::FpRetSseAvxOps).

An option is provided for merging a pair of even/odd performance monitors to acquire an accurate count. First the odd numbered Core::X86::Msr::PERF_CTL0..5 is programmed with the event Core::X86::Pmc::Core::Merge (PMCxFFF) with the enable bit (En) turned on and with the remaining bits off. Then the corresponding even numbered Core::X86::Msr::PERF_CTL0..5 is programmed with the desired PMC event. The performance monitor combines the count value to an 8-bit increment event and extends the counter to a 64-bit counter.

Software wanting to preload a value to a merged counter pair writes the high-order 16-bit value to the low-order 16 bits of the odd counter and then writes the low-order 48-bit value to the even counter. Reading the even counter of the merged counter pair returns the full 64-bit value.

If an even performance monitor is programmed with the event Core::X86::Pmc::Core::Merge the Read results are undetermined. If an even performance monitor is programmed with a non-merge-able event (i.e., a 4-bit event) while the corresponding odd performance monitor is programmed as Merge, the Read results are undetermined. When discontinuing use of a merged counter pair, clear the Merge event from the odd performance monitor.

PMCxFFF [Merge] (Core::X86::Pmc::Core::Merge)

See 2.1.14.2 [Large Increment per Cycle Events].

PMCxFFF

Bits	Description
7:0	Reserved.

2.1.14.3 Core Performance Monitor Counters

This section provides the core performance counter events that may be selected through Core::X86::Msr::PERF_CTL0[EventSelect[11:8],EventSelect[7:0],UnitMask]. See Core::X86::Msr::PERF_CTR. See Core::X86::Msr::PERF_LEGACY_CTL0..3 and Core::X86::Msr::PERF_LEGACY_CTR.

2.1.14.3.1 Floating-Point (FP) Events

PMCx003 [Retired SSE/AVX FLOPs] (Core::X86::Pmc::Core::FpRetSseAvxOps)

Read-write. Reset: 00h.

This is a retire-based event. The number of retired SSE/AVX FLOPs. The number of events logged per cycle can vary from 0 to 64. This event requires the use of the MergeEvent since it can count above 15 events per cycle. See 2.1.14.2 [Large Increment per Cycle Events]. It does not provide a useful count without the use of the MergeEvent.

PMCx003

Bits	Description
7:4	Reserved.
3	**MacFLOPs**: **Multiply-Accumulate FLOPs**. Read-write. Reset: 0. Each MAC operation is counted as 2 FLOPS.
2	**DivFLOPs**: **Divide/square root FLOPs**. Read-write. Reset: 0.
1	**MultFLOPs**: **Multiply FLOPs**. Read-write. Reset: 0.
0	**AddSubFLOPs**: **Add/subtract FLOPs**. Read-write. Reset: 0.

PMCx005 [Retired Serializing Ops] (Core::X86::Pmc::Core::FpRetiredSerOps)

Read-write. Reset: 00h.

The number of serializing Ops retired.

PMCx005

Bits	Description
7:4	Reserved.
3	**SseBotRet**. Read-write. Reset: 0. SSE/AVX bottom-executing ops retired.
2	**SseCtrlRet**. Read-write. Reset: 0. SSE/AVX control word mispredict traps.
1	**X87BotRet**. Read-write. Reset: 0. x87 bottom-executing ops retired.
0	**X87CtrlRet**. Read-write. Reset: 0. x87 control word mispredict traps due to mispredictions in RC or PC, or changes in Exception Mask bits.

PMCx00E [FP Dispatch Faults] (Core::X86::Pmc::Core::FpDispFaults)

Read-write. Reset: 00h.

Floating-point Dispatch Faults.

PMCx00E

Bits	Description
7:4	Reserved.
3	**YmmSpillFault**: **YMM Spill fault**. Read-write. Reset: 0.
2	**YmmFillFault**: **YMM Fill fault**. Read-write. Reset: 0.
1	**XmmFillFault**: **XMM Fill fault**. Read-write. Reset: 0.
0	**x87FillFault**: **x87 Fill fault**. Read-write. Reset: 0.

2.1.14.3.2 LS Events

PMCx024 [Bad Status 2] (Core::X86::Pmc::Core::LsBadStatus2)

Read-write. Reset: 00h.

PMCx024

Bits	Description
7:2	Reserved.
1	**StliOther**. Read-write. Reset: 0. Store-to-load conflicts: A load was unable to complete due to a non-forwardable conflict with an older store. Most commonly, a load's address range partially but not completely overlaps with an uncompleted older store. Software can avoid this problem by using same-size and same-alignment loads and stores when accessing the same data. Vector/SIMD code is particularly susceptible to this problem; software should construct wide vector stores by manipulating vector elements in registers using shuffle/blend/swap instructions prior to storing to memory, instead of using narrow element-by-element stores.
0	Reserved.

PMCx025 [Retired Lock Instructions] (Core::X86::Pmc::Core::LsLocks)

Read-write. Reset: 00h.

PMCx025

Bits	Description
7:1	Reserved.
0	**BusLock**. Read-write. Reset: 0. Comparable to legacy bus lock.

PMCx026 [Retired CLFLUSH Instructions] (Core::X86::Pmc::Core::LsRetClClush)

The number of retired CLFLUSH instructions. This is a non-speculative event.

PMCx026

Bits	Description
7:0	Reserved.

PMCx027 [Retired CPUID Instructions] (Core::X86::Pmc::Core::LsRetCpuid)

The number of CPUID instructions retired.

PMCx027

Bits	Description
7:0	Reserved.

PMCx029 [LS Dispatch] (Core::X86::Pmc::Core::LsDispatch)

Read-write. Reset: 00h.

Counts the number of operations dispatched to the LS unit. Unit Masks events are ADDed.

PMCx029

Bits	Description
7:3	Reserved.
2	**LdStDispatch**: **Load-op-Store Dispatch**. Read-write. Reset: 0. Dispatch of a single op that performs a load from and store to the same memory address.
1	**StoreDispatch**. Read-write. Reset: 0. Dispatch of a single op that performs a memory store.
0	**LdDispatch**. Read-write. Reset: 0. Dispatch of a single op that performs a memory load.

PMCx02B [SMIs Received] (Core::X86::Pmc::Core::LsSmiRx)

Reset: 00h.

Counts the number of SMIs received.

PMCx02B

Bits	Description
7:0	Reserved.

PMCx02C [Interrupts Taken] (Core::X86::Pmc::Core::LsIntTaken)

Reset: 00h.

Counts the number of interrupts taken.

PMCx02C

Bits	Description
7:0	Reserved.

PMCx035 [Store to Load Forward] (Core::X86::Pmc::Core::LsSTLF)

Number of STLF hits.

PMCx035

Bits	Description
7:0	Reserved.

PMCx037 [Store Commit Cancels 2] (Core::X86::Pmc::Core::LsStCommitCancel2)

Read-write. Reset: 00h.

PMCx037

Bits	Description
7:1	Reserved.
0	**StCommitCancelWcbFull**. Read-write. Reset: 0. A non-cacheable store and the non-cacheable commit buffer is full.

PMCx041 [LS MAB Allocates by Type] (Core::X86::Pmc::Core::LsMabAlloc)

Read-write. Reset: 00h.

Counts when a LS pipe allocates a MAB entry.

PMCx041

Bits	Description
7	Reserved.
6:0	**LsMabAllocation**. Read-write. Reset: 00h. **ValidValues**: Value / Description 3Eh-00h: Reserved. 3Fh: Load Store Allocations. 40h: Hardware Prefetcher Allocations. 7Eh-41h: Reserved. 7Fh: All Allocations.

PMCx043 [Demand Data Cache Fills by Data Source] (Core::X86::Pmc::Core::LsDmndFillsFromSys)

Read-write. Reset: 00h.

Demand Data Cache Fills by Data Source.

PMCx043

Bits	Description
7	Reserved.
6	**MemIoRemote**. Read-write. Reset: 0. From DRAM or IO connected in different Node.
5	Reserved.
4	**ExtCacheRemote**. Read-write. Reset: 0. From CCX Cache in different Node.
3	**MemIoLocal**. Read-write. Reset: 0. From DRAM or IO connected in same node.
2	**ExtCacheLocal**. Read-write. Reset: 0. From cache of different CCX in same node.
1	**IntCache**. Read-write. Reset: 0. From L3 or different L2 in same CCX.
0	**LclL2**. Read-write. Reset: 0. From Local L2 to the core.

PMCx044 [Any Data Cache Fills by Data Source] (Core::X86::Pmc::Core::LsAnyFillsFromSys)

Read-write. Reset: 00h.

Any Data Cache Fills by Data Source.

PMCx044

Bits	Description
7	Reserved.
6	**MemIoRemote**. Read-write. Reset: 0. From DRAM or IO connected in different Node.
5	Reserved.
4	**ExtCacheRemote**. Read-write. Reset: 0. From CCX Cache in different Node.
3	**MemIoLocal**. Read-write. Reset: 0. From DRAM or IO connected in same node.
2	**ExtCacheLocal**. Read-write. Reset: 0. From cache of different CCX in same node.
1	**IntCache**. Read-write. Reset: 0. From L3 or different L2 in same CCX.
0	**LclL2**. Read-write. Reset: 0. From Local L2 to the core.

PMCx045 [L1 DTLB Misses] (Core::X86::Pmc::Core::LsL1DTlbMiss)

Read-write. Reset: 00h.

PMCx045

Bits	Description
7	**TlbReload1GL2Miss**. Read-write. Reset: 0. DTLB reload to a 1-G page that also missed in the L2 TLB.
6	**TlbReload2ML2Miss**. Read-write. Reset: 0. DTLB reload to a 2-M page that also missed in the L2 TLB.
5	**TlbReloadCoalescedPageMiss**. Read-write. Reset: 0. DTLB reload to a coalesced page that also missed in the L2 TLB.
4	**TlbReload4KL2Miss**. Read-write. Reset: 0. DTLB reload to a 4-K page that missed the L2 TLB.
3	**TlbReload1GL2Hit**. Read-write. Reset: 0. DTLB reload to a 1-G page that hit in the L2 TLB.
2	**TlbReload2ML2Hit**. Read-write. Reset: 0. DTLB reload to a 2-M page that hit in the L2 TLB.
1	**TlbReloadCoalescedPageHit**. Read-write. Reset: 0. DTLB reload to a coalesced page that hit in the L2 TLB.
0	**TlbReload4KL2Hit**. Read-write. Reset: 0. DTLB reload to a 4-K page that hit in the L2 TLB.

PMCx047 [Misaligned loads] (Core::X86::Pmc::Core::LsMisalLoads)

Read-write. Reset: 00h.

PMCx047

Bits	Description
7:2	Reserved.
1	**MA4K**. Read-write. Reset: 0. The number of 4-KB misaligned (i.e., page crossing) loads.
0	**MA64**. Read-write. Reset: 0. The number of 64-B misaligned (i.e., cacheline crossing) loads.

PMCx04B [Prefetch Instructions Dispatched] (Core::X86::Pmc::Core::LsPrefInstrDisp)

Read-write. Reset: 00h.

Software Prefetch Instructions Dispatched (Speculative).

PMCx04B

Bits	Description
7:3	Reserved.
2	**PREFETCHNTA**. Read-write. Reset: 0. PrefetchNTA instruction. See docAPM3 PREFETCHlevel.
1	**PREFETCHW**. Read-write. Reset: 0. PrefetchW instruction. See docAPM3 PREFETCHW.
0	**PREFETCH**. Read-write. Reset: 0. PrefetchT0, T1 and T2 instructions. See docAPM3 PREFETCHlevel.

PMCx052 [Ineffective Software Prefetches] (Core::X86::Pmc::Core::LsInefSwPref)

Read-write. Reset: 00h.

The number of software prefetches that did not fetch data outside of the processor core.

PMCx052

Bits	Description
7:2	Reserved.
1	**MabMchCnt**. Read-write. Reset: 0. Software PREFETCH instruction saw a match on an already-allocated miss request buffer.
0	**DataPipeSwPfDcHit**. Read-write. Reset: 0. Software PREFETCH instruction saw a DC hit.

PMCx059 [Software Prefetch Data Cache Fills] (Core::X86::Pmc::Core::LsSwPfDcFills)

Read-write. Reset: 00h.

Software Prefetch Data Cache Fills by Data Source.

PMCx059

Bits	Description
7	Reserved.
6	**MemIoRemote**. Read-write. Reset: 0. From DRAM or IO connected in different Node.
5	Reserved.
4	**ExtCacheRemote**. Read-write. Reset: 0. From CCX Cache in different Node.
3	**MemIoLocal**. Read-write. Reset: 0. From DRAM or IO connected in same node.
2	**ExtCacheLocal**. Read-write. Reset: 0. From cache of different CCX in same node.
1	**IntCache**. Read-write. Reset: 0. From L3 or different L2 in same CCX.
0	**LclL2**. Read-write. Reset: 0. From Local L2 to the core.

PMCx05A [Hardware Prefetch Data Cache Fills] (Core::X86::Pmc::Core::LsHwPfDcFills)

Read-write. Reset: 00h.

Hardware Prefetch Data Cache Fills by Data Source.

PMCx05A

Bits	Description
7	Reserved.
6	**MemIoRemote**. Read-write. Reset: 0. From DRAM or IO connected in different Node.
5	Reserved.
4	**ExtCacheRemote**. Read-write. Reset: 0. From CCX Cache in different Node.
3	**MemIoLocal**. Read-write. Reset: 0. From DRAM or IO connected in same node.
2	**ExtCacheLocal**. Read-write. Reset: 0. From cache of different CCX in same node.
1	**IntCache**. Read-write. Reset: 0. From L3 or different L2 in same CCX.
0	**LclL2**. Read-write. Reset: 0. From Local L2 to the core.

PMCx05F [Count of Allocated Mabs] (Core::X86::Pmc::Core::LsAllocMabCount)

This event counts the in-flight L1 data cache misses (allocated Miss Address Buffers) divided by 4 and rounded down each cycle unless used with the MergeEvent functionality. If the MergeEvent is used, it counts the exact number of outstanding L1 data cache misses. See 2.1.14.2 [Large Increment per Cycle Events].

PMCx05F

Bits	Description
7:0	Reserved.

PMCx076 [Cycles not in Halt] (Core::X86::Pmc::Core::LsNotHaltedCyc)

PMCx076

Bits	Description
7:0	Reserved.

2.1.14.3.3 IC and BP Events

Note: All instruction cache events are speculative events unless specified otherwise.

PMCx082 [Instruction Cache Refills from L2] (Core::X86::Pmc::Core::IcCacheFillL2)

The number of 64-byte instruction cache lines fulfilled from the L2 cache.

PMCx082

Bits	Description
7:0	Reserved.

PMCx083 [Instruction Cache Refills from System] (Core::X86::Pmc::Core::IcCacheFillSys)

The number of 64-byte instruction cache line fulfilled from system memory or another cache.

PMCx083

Bits	Description
7:0	Reserved.

PMCx084 [L1 ITLB Miss, L2 ITLB Hit] (Core::X86::Pmc::Core::BpL1TlbMissL2TlbHit)

The number of instruction fetches that miss in the L1 ITLB but hit in the L2 ITLB.

PMCx084

Bits	Description
7:0	Reserved.

PMCx085 [ITLB Reload from Page-Table walk] (Core::X86::Pmc::Core::BpL1TlbMissL2TlbMiss)

Read-write. Reset: 00h.

The number of valid fills into the ITLB originating from the LS Page-Table Walker. Tablewalk requests are issued for L1-ITLB and L2-ITLB misses.

PMCx085

Bits	Description
7:4	Reserved.
3	**Coalesced4K**. Read-write. Reset: 0. Walk for >4-K Coalesced page.
2	**IF1G**. Read-write. Reset: 0. Walk for 1-G page.
1	**IF2M**. Read-write. Reset: 0. Walk for 2-M page.
0	**IF4K**. Read-write. Reset: 0. Walk to 4-K page.

PMCx08B [L2 Branch Prediction Overrides Existing Prediction (speculative)] (Core::X86::Pmc::Core::BpL2BTBCorrect)

PMCx08B

Bits	Description
7:0	Reserved.

PMCx08E [Dynamic Indirect Predictions] (Core::X86::Pmc::Core::BpDynIndPred)

The number of times a branch used the indirect predictor to make a prediction.

PMCx08E

Bits	Description
7:0	Reserved.

PMCx091 [Decode Redirects] (Core::X86::Pmc::Core::BpDeReDirect)

Reset: 00h.

The number of times the instruction decoder overrides the predicted target.

PMCx091

Bits	Description
7:0	Reserved.

PMCx094 [L1 TLB Hits for Instruction Fetch] (Core::X86::Pmc::Core::BpL1TlbFetchHit)

Read-write. Reset: 00h.

The number of instruction fetches that hit in the L1 ITLB.

PMCx094

Bits	Description
7:3	Reserved.
2	**IF1G**. Read-write. Reset: 0. L1 Instruction TLB hit (1-G page size).
1	**IF2M**. Read-write. Reset: 0. L1 Instruction TLB hit (2-M page size).
0	**IF4K**. Read-write. Reset: 0. L1 Instruction TLB hit (4-K or 16-K page size).

PMCx18E [IC Tag Hit/Miss Events] (Core::X86::Pmc::Core::IcTagHitMiss)

Read-write. Reset: 00h.

Counts various IC tag related hit and miss events.

PMCx18E

Bits	Description
7:5	Reserved.
4:0	**IcAccessTypes**. Read-write. Reset: 00h. Instruction Cache accesses. **ValidValues**:

Value	Description
06h-00h	Reserved.
07h	Instruction Cache Hit.
17h-08h	Reserved.
18h	Instruction Cache Miss.
1Eh-19h	Reserved.
1Fh	All Instruction Cache Accesses.

PMCx28F [Op Cache Hit/Miss] (Core::X86::Pmc::Core::OpCacheHitMiss)

Read-write. Reset: 00h.

Counts Op Cache micro-tag hit/miss events.

PMCx28F

Bits	Description
7:3	Reserved.
2:0	**OpCacheAccesses**. Read-write. Reset: 0h. **ValidValues**:

Value	Description
2h-0h	Reserved.
3h	Op Cache Hit.
4h	Op Cache Miss.
6h-5h	Reserved.
7h	All Op Cache accesses.

2.1.14.3.4 DE Events

PMCx0A9 [Op Queue Empty] (Core::X86::Pmc::Core::DeOpQueueEmpty)

Reset: 00h.

Cycles where the Op Queue is empty.

PMCx0A9

Bits	Description
7:0	Reserved.

PMCx0AB [Types of Ops Dispatched From Decoder] (Core::X86::Pmc::Core::DeDisOpsFromDecoder)

Read-write. Reset: 00h.

Counts the number of ops dispatched from the decoder classified by op type. The UnitMask value encodes which types of ops are counted.

PMCx0AB

Bits	Description
7	**OpCountingMode**. Read-write. Reset: 0. 0=Count aligns with IBS count. 1=Count aligns with retire count (PMCx0C1).
6:5	Reserved.
4:0	**DispOpType**. Read-write. Reset: 00h. **ValidValues**: Value / Description 03h-00h: Reserved. 04h: Any FP dispatch. 07h-05h: Reserved. 08h: Any Integer dispatch. 1Fh-09h: Reserved.

PMCx0AE [Dispatch Resource Stall Cycles 1] (Core::X86::Pmc::Core::DeDisDispatchTokenStalls1)

Read-write. Reset: 00h.

Cycles where a dispatch group is valid but does not get dispatched due to a Token Stall. UnitMask bits select the stall types included in the count.

PMCx0AE

Bits	Description
7	**FpFlushRecoveryStall**. Read-write. Reset: 0. Counts FP Flush Recovery stall cycles.
6	**FPSchRsrcStall**: **FP scheduler resource stall**. Read-write. Reset: 0. Counts FP Scheduler token stall cycles. .
5	**FpRegFileRsrcStall**: **floating-point register file resource stall**. Read-write. Reset: 0. Counts FP Register File token stall cycles. This applies to all ops that have an FP or SIMD destination register. .
4	**TakenBrnchBufferRsrc**: **taken branch buffer resource stall**. Read-write. Reset: 0. Counts Taken Branch Buffer token stall cycles.
3	Reserved.
2	**StoreQueueRsrcStall**: **Store Queue resource stall**. Read-write. Reset: 0. Counts Store Queue token stall cycles.
1	**LoadQueueRsrcStall**: **Load Queue resource stall**. Read-write. Reset: 0. Counts Load Queue token stall cycles.
0	**IntPhyRegFileRsrcStall**: **Integer Physical Register File resource stall**. Read-write. Reset: 0. Counts Integer PRF token stall cycles. This applies to all ops that have an integer destination register.

PMCx0AF [Dynamic Tokens Dispatch Stall Cycles 2] (Core::X86::Pmc::Core::DeDisDispatchTokenStalls2)

Read-write. Reset: 00h.

Cycles where a dispatch group is valid but does not get dispatched due to a token stall. UnitMask bits select the stall types included in the count.

PMCx0AF

Bits	Description
7:6	Reserved.
5	**RetireTokenStall**. Read-write. Reset: 0. Counts Retire Queue token stall cycles.
4	Reserved.
3	**IntSch3TokenStall**. Read-write. Reset: 0. Counts Integer Scheduler Queue 3 token stall cycles.
2	**IntSch2TokenStall**. Read-write. Reset: 0. Counts Integer Scheduler Queue 2 token stall cycles.
1	**IntSch1TokenStall**. Read-write. Reset: 0. Counts Integer Scheduler Queue 1 token stall cycles.
0	**IntSch0TokenStall**. Read-write. Reset: 0. Counts Integer Scheduler Queue 0 token stall cycles.

2.1.14.3.5 EX (SC) Events

PMCx0C0 [Retired Instructions] (Core::X86::Pmc::Core::ExRetInstr)

The number of instructions retired.

PMCx0C0

Bits	Description
7:0	Reserved.

PMCx0C1 [Retired Ops] (Core::X86::Pmc::Core::ExRetOps)

The number of macro-ops retired.

PMCx0C1

Bits	Description
7:0	Reserved.

PMCx0C2 [Retired Branch Instructions] (Core::X86::Pmc::Core::ExRetBrn)

The number of branch instructions retired. This includes all types of architectural control flow changes, including exceptions and interrupts.

PMCx0C2

Bits	Description
7:0	Reserved.

PMCx0C3 [Retired Branch Instructions Mispredicted] (Core::X86::Pmc::Core::ExRetBrnMisp)

The number of retired branch instructions, that were mispredicted.

PMCx0C3

Bits	Description
7:0	Reserved.

PMCx0C4 [Retired Taken Branch Instructions] (Core::X86::Pmc::Core::ExRetBrnTkn)

The number of taken branches that were retired. This includes all types of architectural control flow changes, including exceptions and interrupts.

PMCx0C4

Bits	Description
7:0	Reserved.

PMCx0C5 [Retired Taken Branch Instructions Mispredicted] (Core::X86::Pmc::Core::ExRetBrnTknMisp)

The number of retired taken branch instructions that were mispredicted.

PMCx0C5

Bits	Description
7:0	Reserved.

PMCx0C6 [Retired Far Control Transfers] (Core::X86::Pmc::Core::ExRetBrnFar)

The number of far control transfers retired including far call/jump/return, IRET, SYSCALL and SYSRET, plus exceptions and interrupts. Far control transfers are not subject to branch prediction.

PMCx0C6

Bits	Description
7:0	Reserved.

PMCx0C8 [Retired Near Returns] (Core::X86::Pmc::Core::ExRetNearRet)

The number of near return instructions (RET or RET Iw) retired.

PMCx0C8

Bits	Description
7:0	Reserved.

PMCx0C9 [Retired Near Returns Mispredicted] (Core::X86::Pmc::Core::ExRetNearRetMispred)

The number of near returns retired that were not correctly predicted by the return address predictor. Each such mispredict

incurs the same penalty as a mispredicted conditional branch instruction.	
PMCx0C9	
Bits	**Description**
7:0	Reserved.

PMCx0CA [Retired Indirect Branch Instructions Mispredicted] (Core::X86::Pmc::Core::ExRetBrnIndMisp)

The number of indirect branches retired that were not correctly predicted. Each such mispredict incurs the same penalty as a mispredicted conditional branch instruction. Note that only EX mispredicts are counted.	
PMCx0CA	
Bits	**Description**
7:0	Reserved.

PMCx0CB [Retired MMX/FP Instructions] (Core::X86::Pmc::Core::ExRetMmxFpInstr)

Read-write. Reset: 00h.	
The number of MMX, SSE or x87 instructions retired. The UnitMask allows the selection of the individual classes of instructions as given in the table. Each increment represents one complete instruction. Since this event includes non-numeric instructions it is not suitable for measuring MFLOPs.	
PMCx0CB	
Bits	**Description**
7:3	Reserved.
2	**SseInstr**. Read-write. Reset: 0. SSE instructions (SSE, SSE2, SSE3, SSSE3, SSE4A, SSE41, SSE42, AVX).
1	**MmxInstr**. Read-write. Reset: 0. MMX instructions.
0	**X87Instr**: **x87 instructions**. Read-write. Reset: 0.

PMCx0CC [Retired Indirect Branch Instructions] (Core::X86::Pmc::Core::ExRetIndBrchInstr)

The number of indirect branches retired.	
PMCx0CC	
Bits	**Description**
7:0	Reserved.

PMCx0D1 [Retired Conditional Branch Instructions] (Core::X86::Pmc::Core::ExRetCond)

PMCx0D1	
Bits	**Description**
7:0	Reserved.

PMCx0D3 [Div Cycles Busy count] (Core::X86::Pmc::Core::ExDivBusy)

PMCx0D3	
Bits	**Description**
7:0	Reserved.

PMCx0D4 [Div Op Count] (Core::X86::Pmc::Core::ExDivCount)

PMCx0D4	
Bits	**Description**
7:0	Reserved.

PMCx1C7 [Retired Mispredicted Branch Instructions due to Direction Mismatch] (Core::X86::Pmc::Core::ExRetMsprdBrnchInstrDirMsmtch)

The number of retired conditional branch instructions that were not correctly predicted because of a branch direction mismatch.	
PMCx1C7	
Bits	**Description**
7:0	Reserved.

PMCx1CF [Tagged IBS Ops] (Core::X86::Pmc::Core::ExTaggedIbsOps)

Read-write. Reset: 00h.

Counts Op IBS related events.

PMCx1CF

Bits	Description
7:3	Reserved.
2	**IbsCountRollover**. Read-write. Reset: 0. Number of times an op could not be tagged by IBS because of a previous tagged op that has not retired.
1	**IbsTaggedOpsRet**. Read-write. Reset: 0. Number of Ops tagged by IBS that retired.
0	**IbsTaggedOps**. Read-write. Reset: 0. Number of Ops tagged by IBS.

PMCx1D0 [Retired Fused Instructions] (Core::X86::Pmc::Core::ExRetFusedInstr)

Reset: 00h.

Counts retired fused instructions.

PMCx1D0

Bits	Description
7:0	Reserved.

2.1.14.3.6 L2 Cache Events

PMCx060 [Requests to L2 Group1] (Core::X86::Pmc::Core::L2RequestG1)

Read-write. Reset: 00h.

All L2 Cache Requests (Breakdown 1 - Common).

PMCx060

Bits	Description
7	**RdBlkL**. Read-write. Reset: 0. Data Cache Reads (including hardware and software prefetch).
6	**RdBlkX**. Read-write. Reset: 0. Data Cache Stores.
5	**LsRdBlkC_S**. Read-write. Reset: 0. Data Cache Shared Reads.
4	**CacheableIcRead**. Read-write. Reset: 0. Instruction Cache Reads.
3	**ChangeToX**: **Data Cache State Change Requests**. Read-write. Reset: 0. Request change to writable, check L2 for current state.
2	**PrefetchL2Cmd**. Read-write. Reset: 0.
1	**L2HwPf**: **L2 Prefetcher**. Read-write. Reset: 0. All prefetches accepted by L2 pipeline, hit or miss. Types of PF and L2 hit/miss broken out in a separate perfmon event.
0	Reserved.

PMCx064 [Core to L2 Cacheable Request Access Status] (Core::X86::Pmc::Core::L2CacheReqStat)

Read-write. Reset: 00h.

L2 Cache Request Outcomes (not including L2 Prefetch).

PMCx064

Bits	Description
7	**LsRdBlkCS**: **Data Cache Shared Read Hit in L2**. Read-write. Reset: 0.
6	**LsRdBlkLHitX**: **Data Cache Read Hit in L2**. Read-write. Reset: 0. Modifiable.
5	**LsRdBlkLHitS**: **Data Cache Read Hit Non-Modifiable Line in L2**. Read-write. Reset: 0.
4	**LsRdBlkX**: **Data Cache Store or State Change Hit in L2**. Read-write. Reset: 0.
3	**LsRdBlkC**: **Data Cache Req Miss in L2 (all types)**. Read-write. Reset: 0.
2	**IcFillHitX**: **Instruction Cache Hit Modifiable Line in L2**. Read-write. Reset: 0.
1	**IcFillHitS**: **Instruction Cache Hit Non-Modifiable Line in L2**. Read-write. Reset: 0.
0	**IcFillMiss**: **Instruction Cache Req Miss in L2**. Read-write. Reset: 0.

PMCx070 [Prefetcher Hits in L2] (Core::X86::Pmc::Core::L2PfHitL2)

Read-write. Reset: 00h.

Counts all prefetches accepted by the L2 pipeline which hit in the L2 cache.

PMCx070

Bits	Description
7:0	**Prefetches**. Read-write. Reset: 00h. **ValidValues**:

Value	Description
1Eh-00h	Reserved.
1Fh	Counts requests generated from L2 Hardware Prefetchers.
DFh-20h	Reserved.
E0h	Counts requests generated from L1 DC Hardware Prefetchers.
FEh-E1h	Reserved.
FFh	Counts requests generated from L1 DC and L2 Hardware Prefetchers.

PMCx071 [Prefetcher Hits in L3] (Core::X86::Pmc::Core::L2PfMissL2HitL3)

Read-write. Reset: 00h.

Counts all prefetches accepted by the L2 pipeline which miss the L2 cache and hit the L3.

PMCx071

Bits	Description
7:0	**PrefetchesMissL2HitL3**. Read-write. Reset: 00h. **ValidValues**:

Value	Description
1Eh-00h	Reserved.
1Fh	Counts requests generated from L2 Hardware Prefetchers.
DFh-20h	Reserved.
E0h	Counts requests generated from L1 DC Hardware Prefetchers.
FEh-E1h	Reserved.
FFh	Counts requests generated from L1 DC and L2 Hardware Prefetchers.

PMCx072 [Prefetcher Misses in L3] (Core::X86::Pmc::Core::L2PfMissL2L3)

Read-write. Reset: 00h.

Counts all prefetches accepted by the L2 pipeline which miss the L2 and the L3 caches.

PMCx072

Bits	Description
7:0	**PrefetchesMissL2L3**. Read-write. Reset: 00h. **ValidValues**:

Value	Description
1Eh-00h	Reserved.
1Fh	Counts requests generated from L2 Hardware Prefetchers.
DFh-20h	Reserved.
E0h	Counts requests generated from L1 DC Hardware Prefetchers.

	FEh-E1h	Reserved.
	FFh	Counts requests generated from L1 DC and L2 Hardware Prefetchers.

2.1.14.4 L3 Cache Performance Monitor Counters

The L3 cache is organized as eight "slices" of L3 shared by eight cores.
This section provides the core performance counter events that may be selected through Core::X86::Msr::ChL3PmcCfg.

- Unless otherwise noted, Family 19h L3 Perfmon events utilize Core::X86::Msr::ChL3PmcCfg[SliceId] to select an individual slice or Core::X86::Msr::ChL3PmcCfg[EnAllSlices] to select all slices.
- Family 19h L3 Perfmon events utilize Core::X86::Msr::ChL3PmcCfg[CoreId] to select an individual core or Core::X86::Msr::ChL3PmcCfg[EnAllCores] to select all cores.
- Unless otherwise noted, L3 PMC's require Core::X86::Msr::ChL3PmcCfg[CoreId] to be set or the PMC count is zero.
- When in non-SMT mode, thread[0] must be selected for events that don't ignore ThreadMask.

2.1.14.4.1 L3 Cache PMC Events

L3PMCx04 [All L3 Cache Requests] (Core::X86::Pmc::L3::L3LookupState)

Read-write. Reset: 00h.

L3PMCx04

Bits	Description
7:0	**AllL3ReqTyps**: **To measure, set to 0xFF (All); 0x01 (L3 miss); 0xFE (L3 hit)**. Read-write. Reset: 00h.

L3PMCx90 [L3 Cache Miss Latency] (Core::X86::Pmc::L3::XiSysFillLatency)

Ignores SliceID, EnAllSlices, CoreID, EnAllCores and ThreadMask

Each cycle, this event increments by the total number of read requests outstanding from the CCX divided by XiSysFillLatencyDivider. The user can calculate the average system fill latency in cycles by multiplying by XiSysFillLatencyDivider and dividing by the total number of fill requests over the same period (counted by event 0x9A UserMask 0x1F). XiSysFillLatencyDivider is 16 for this product, but may change for future products.

L3PMCx90

Bits	Description
7:0	Reserved.

L3PMCx9A [L3 Misses by Request Type] (Core::X86::Pmc::L3::XiCcxSdpReq1)

Reset: 00h.

Ignores SliceID, EnAllSlices, CoreID, EnAllCores and ThreadMask.
Requires unit mask 0xFF to engage event for counting.

L3PMCx9A

Bits	Description
7:0	Reserved.

2.1.15 Instruction Based Sampling (IBS)

IBS is a code profiling mechanism that enables the processor to select a random instruction fetch or macro-op after a programmed time interval has expired and record specific performance information about the operation. An interrupt is generated when the operation is complete as specified by Core::X86::Msr::IBS_CTL. An interrupt handler can then read the performance information that was logged for the operation.

The IBS mechanism is split into two parts: instruction fetch performance controlled by Core::X86::Msr::IBS_FETCH_CTL; and instruction execution performance controlled by Core::X86::Msr::IBS_OP_CTL. Instruction fetch sampling provides information about instruction TLB and instruction cache behavior for fetched instructions. Instruction execution sampling provides information about op execution behavior. The data collected for instruction fetch performance is independent from the data collected for instruction execution performance. Support for the IBS feature is indicated by the Core::X86::Cpuid::FeatureExtIdEcx[IBS].

Instruction fetch performance is profiled by recording the following performance information for the tagged instruction fetch:

- If the instruction fetch completed or was aborted. See Core::X86::Msr::IBS_FETCH_CTL.
- The number of clock cycles spent on the instruction fetch. See Core::X86::Msr::IBS_FETCH_CTL.
- If the instruction fetch hit or missed the IC, hit/missed in the L1 and L2 TLBs, and page size. See Core::X86::Msr::IBS_FETCH_CTL.
- The linear address, physical address associated with the fetch. See Core::X86::Msr::IBS_FETCH_LINADDR, Core::X86::Msr::IBS_FETCH_PHYSADDR.

Instruction execution performance is profiled by tagging one macro-op associated with an instruction. Instructions that decode to more than one macro-op return different performance data depending upon which macro-op associated with the instruction is tagged. These macro-ops are associated with the RIP of the next instruction to retire. The following performance information is returned for the tagged op:

- Branch and execution status. See Core::X86::Msr::IBS_OP_DATA.
- Branch target address for branch ops. See Core::X86::Msr::BP_IBSTGT_RIP.
- The logical address associated with the op. See Core::X86::Msr::IBS_OP_RIP.
- The linear and physical address associated with a load or store op. See Core::X86::Msr::IBS_DC_LINADDR, Core::X86::Msr::IBS_DC_PHYSADDR.
- The data cache access status associated with the op: DC hit/miss, DC miss latency, TLB hit/miss, TLB page size. See Core::X86::Msr::IBS_OP_DATA3.
- The number clocks from when the op was tagged until the op retires. See Core::X86::Msr::IBS_OP_DATA.
- The number clocks from when the op completes execution until the op retires. See Core::X86::Msr::IBS_OP_DATA.
- Source information for DRAM and MMIO. See Core::X86::Msr::IBS_OP_DATA2.

3 Reliability, Availability, and Serviceability (RAS) Features

A full implementation of RAS involves capabilities and support from the processor design, board hardware design, BIOS, firmware, and software.

3.1 Machine Check Architecture

Table 19: Machine Check Terms and Acronyms

Term	Description
MCA	Machine Check Architecture.
MCAX	Machine Check Architecture eXtensions.
WRIG	Writes Ignored.

3.1.1 Overview

The processor contains logic and registers to detect, log, and correct errors in the data or control paths. The Machine Check Architecture (MCA) defines facilities by which processor and system hardware errors are logged and reported to system software. This allows system software to perform a strategic role in recovery from and diagnosis of hardware errors.

3.1.1.1 Legacy Machine Check Architecture

The legacy x86 Machine Check Architecture (MCA) refers to the standard x86 facilities for error logging and reporting. Refer to the AMD64 Architecture Programmer's Manual for an architectural overview of the Machine Check Architecture.

Support for the MCA is indicated by Core::X86::Cpuid::FeatureIdEdx[MCA] or Core::X86::Cpuid::FeatureExtIdEdx[MCA].

3.1.1.2 Machine Check Architecture Extensions

Machine Check Architecture Extensions (MCAX) is AMD's x86-64 extension to the Machine Check Architecture.

Goals of MCAX include:

- Accommodate a variety of implementations, where each implementation may have a different assignment of MCA bank to block.
    - For example, one implementation may have 1 memory channel with an MCA bank, and another otherwise identical implementation may have 2 memory channels, each with their own MCA bank. Therefore, MCA bank allocation will appear different between these two implementations. MCAX is designed to require no assumptions about which MCA banks access which blocks.
    - Provide granular information for error logging, to improve error handling and diagnosibility.
    - Preserve compatibility with system software which is not MCAX-aware.

Features of the MCA Extensions include:

- Increased MCA Bank Count: Features to support an expansion of the number of MCA banks supported by AMD processors.
- MCA Extension Registers: Expanded information logged in MCA banks to allow for improved error handling, better diagnosability, and future scalability.
- MCA DOER/SEER Roles: Separation of MCA information to take advantage of emerging software roles, namely

Error Management (Dynamic Operational Error Handling, or DOER) for managing running programs, and Fault Management (Symptom Elaboration of Errors, or SEER) for hardware diagnosability and reconfiguration. This clearer separation is accompanied by the assurances of architectural state (vs. implementation dependent state), so that operating systems can rely on the state and exploit new functionality.

Support for Machine Check Architecture Extensions (MCAX) is indicated by Core::X86::Cpuid::RasCap[ScalableMca].

3.1.1.3 Use of MCA Information

The MCA registers contain information that can be used for multiple purposes. Some of this information is architecturally specified, and remains consistent from generation to generation, enabling portable, stable code. Some of this information is implementation specific; it is vital for diagnosis and other software functions, but may change with new implementations. It is important to understand how this information is categorized, and how it should be used. This section describes a framework for that.

There are two fundamental roles to be carried out after an error occurs; Error Management and Fault Management. All information required for Error Management is architectural and stable; some information required for Fault Management is also architectural.

3.1.1.3.1 Error Management

Error Management describes actions necessary by operational software (e.g., the operating system or the hypervisor) to manage running programs that are affected by the error. The list of possible actions for operational error management is generally fairly short: take no action; terminate a single affected process, program, or virtual machine; terminate system operation. The Error Management role is defined as the DOER role (Dynamic Operational Error Handling). The name is intended to indicate an active role in managing running programs. Information used by the DOER is fairly limited and straightforward. It includes only those status fields needed to make decisions about the scope and severity of the error, and to determine what immediate action is to be taken.

3.1.1.3.2 Fault Management

Fault Management describes optional actions for purposes of diagnosis, repair, and reconfiguration of the underlying hardware. The Fault Management role is described as SEER (Symptom Elaboration of Errors) because it peers further into hardware behavior and may try to influence future behavior via Predictive Fault Analysis, reconfiguration, service actions, etc. Because the SEER depends on understanding specifics of hardware configuration, it necessarily requires implementation specific knowledge and may not be portable across implementations.

Fields that are not explicitly specified as DOER are SEER. By separating error handling software into DOER and SEER roles, programmers can create both simpler and more functional code. The terms DOER and SEER appear in other sections of this document as an aid to reasoning about error handling and understanding actions to be taken.

3.1.2 Machine Check Registers

Host software references MCA registers via MSRs. MSRs are accessed through x86 WRMSR and RDMSR instructions. MSR addresses are private to a logical core; a given MSR referenced by two different cores results in references to two different MCA registers.

3.1.2.1 Global Registers

Core::X86::Cpuid::FeatureIdEdx[MCA] or Core::X86::Cpuid::FeatureExtIdEdx[MCA] indicates the presence of the following machine check registers:

- Core::X86::Msr::MCG_CAP
  - Reports how many machine check register banks are supported. This value reflects the number of MCA banks visible to that logical core. Some banks may be RAZ/WRIG either due to the bank being reserved or unused on this processor or because the block's MCA bank is controlled by another logical core.
- Core::X86::Msr::MCG_STAT
  - Provides basic information about processor state after the occurrence of a machine check error.
- Core::X86::Msr::MCG_CTL
  - Used by software to enable or disable the logging and reporting of machine check errors in the error reporting banks. Some bits may be RAZ/WRIG either due to the bank being reserved or unused on this processor or because the block's MCA bank is controlled by another logical core.
- Core::X86::Msr::McaIntrCfg
  - Used by software to configure certain machine check interrupts.

3.1.2.2 Machine Check Banks

A processor contains multiple blocks, and some of them have banks of machine check architecture registers (MCA banks). An MCA bank logs and reports errors to software.

The legacy MCA supports up to 32 MCA banks per logical core. MCAX supports up to 64 MCA banks per logical core.

The processor ensures that non-zero error status in an MCA bank is visible to exactly one logical core in a system, and that error notifications are directed to that logical core. Hardware also makes MCA bank configuration and control registers available to exactly one logical core. Banks associated with a CPU core are controlled by that logical core. Banks associated with other blocks are controlled by an implementation-specific logical core.

3.1.2.2.1 Legacy MCA Registers

Each legacy MCA bank allocates address space for 4 legacy MCA registers.

The legacy MCA registers include:
- MCA_CTL
  - Enables error reporting via machine check exception.
- MCA_STATUS
  - Logs information associated with errors.
- MCA_ADDR
  - Logs address information associated with errors.
- MCA_MISC0
  - Logs miscellaneous information associated with errors.

3.1.2.2.2 Legacy MCA MSRs

The legacy MCA MSRs are MSR0000_04[7F:00]. The legacy MCA MSR space contains 32 banks of 4 registers per bank. The layout of the legacy MCA MSR space is given in Table 20 [Legacy MCA MSR Layout].

Table 20: Legacy MCA MSR Layout

MCA bank (decimal)	MCA_CTL (MSR0000_0xxx)	MCA_STATUS	MCA_ADDR	MCA_MISC0
0	400	401	402	403
1	404	405	406	407
2	408	409	40A	40B
3	40C	40D	40E	40F

4	410	411	412	413
5	414	415	416	417
6	418	419	41A	41B
...				
31	47C	47D	47E	47F

Features and registers associated with the MCA Extensions are not available in this legacy MSR address range. AMD recommends that operating systems use the MCAX MSR address range, rather than rely on the legacy MCA MSR address range.

All unimplemented or unused registers in the legacy MCA MSR address range are RAZ/WRIG. MC4 registers (MSR0000_0410:0000_0413) are RAZ/WRIG.

MSR0000_0000 is aliased to the MCAX MSR address for MC0_ADDR, and MSR0000_0001 is aliased to the MCAX MSR address of MC0_STATUS.

3.1.2.2.3 MCAX Registers

Each MCAX bank allocates address space for 16 MCA registers. All unimplemented registers in the MCA MSR space are RAZ/WRIG. MCAX bank registers include the legacy MCA registers as well as registers associated with the MCA Extensions.

The MCA Extension registers include:

- MCA_CONFIG
  - Provide configuration capabilities for this MCA bank.
- MCA_IPID
  - Provides information on the block associated with this MCA bank.
- MCA_SYND
  - Logs physical location information associated with a logged error.
- MCA_DESTATUS
  - Logs status information associated with a deferred error.
- MCA_DEADDR
  - Logs address information associated with a deferred error.
- MCA_MISC[1:4]
  - Provides additional threshold counters within an MCA bank.

3.1.2.2.4 MCAX MSRs

MCAX MSRs are present at MSRC000_2[3FF:000]. This MSR address range contains space for 64 banks of 16 registers each. MSRC000_2[FFF:400] are Reserved for future use. The MCAX MSR address range allows access to both legacy MCA registers and MCAX registers in each MCA bank.

The x86 MCAX MSR address format is SSSS_SBBR (hex). S=MCA register space (i.e., MSRC000_2XXX). B=MCA bank. R=Register offset within MCA bank. The layout of the MCAX MSR space is given in Table 21 [MCAX MSR Layout].

Access to unused MCAX MSRs is RAZ/WRIG. MCA Bank 4 is always Read-as-zero (RAZ/WRIG).

Table 21: MCAX MSR Layout

MCA bank	MCAX MSR (MSRC000_2xxx)	
	Legacy MCA Bank registers	MCAX Bank registers

	CTL	STATUS	ADDR	MISC0	CONFIG	IPID	SYND	Reserved	DESTAT	DEADDR	MISC[4:1]	SYND1	SYND2
0	000	001	002	003	004	005	006	007	008	009	00D:00A	00E	00F
1	010	011	012	013	014	015	016	017	018	019	01D:01A	01E	01F
2	020	021	022	023	024	025	026	027	028	029	02D:02A	02E	02F
…													
63	3F0	3F1	3F2	3F3	3F4	3F5	3F6	3F7	3F8	3F9	3FD:3FA	3FE	3FF

All processors maintain the same mapping of MSR to MCA bank number (MSRC000_2000 for the beginning of MCA Bank 0, MSRC000_2010 for the beginning of MCA Bank 1, etc.), regardless of what block the bank represents (see 3.1.5.5 [Determining Bank Type]).

MCA_CTL_MASK MSRs are present at MSRC001_04[3F:00]. MSRC001_04[FF:40] are Reserved for future use. The layout of these registers is given in Table 22 [MCAX Implementation-Specific Register Layout].

Table 22: MCAX Implementation-Specific Register Layout

MCA bank	MCA_CTL_MASK (MSRC001_04xx)
0	00
1	01
2	02
…	
63	3F

3.1.2.3 Access Permissions

When McStatusWrEn == 0, a Write to an implemented MCA_STATUS register causes a General Protection Fault (#GP) unless the value being written is zero. When McStatusWrEn == 1, a Write to an implemented MCA_STATUS register does not cause a #GP regardless of data value.

Access to legacy MCA_CTL_MASK (MSRC001_00xx) causes a General Protection Fault (#GP).

Access to legacy MC4_MISC1-8 (MSRC000_0408:C000_040F) is RAZ/WRIG.

3.1.3 Machine Check Errors

3.1.3.1 Error Severities

The classes of machine check errors are, in priority order from highest to lowest:

- Uncorrected
- Deferred
- Corrected

Uncorrected errors cannot be corrected by hardware. Uncorrected errors update the status and address registers if not masked from logging in MCA_CTL_MASK. Information in the status and address registers from a previously logged lower priority error is overwritten. Previously logged errors of the same priority are not overwritten. Uncorrected errors that are enabled for reporting in MCA_CTL result in reporting to software via machine check exceptions. If an uncorrected error is masked from logging, the error is ignored by hardware (exceptions are noted in the register definitions). If an uncorrected error is disabled from reporting, containment of the error and logging/reporting of subsequent errors may be affected. Therefore, enable reporting of unmasked uncorrected errors for normal operation. Disable reporting of uncorrected errors only for debug purposes.

Deferred errors are errors that cannot be corrected by hardware, but do not cause an immediate interruption in program flow, loss of data integrity, or corruption of processor state. These errors indicate that data has been corrupted but not consumed; no exception is generated because the data has not been referenced by a core or an IO link. Hardware writes information to the status and address registers in the corresponding bank that identifies the source of the error if deferred errors are enabled for logging. If there is information in the status and address registers from a previously logged lower priority error, it is overwritten. Previously logged errors of the same or higher priority are not overwritten. Deferred errors are not reported via machine check exceptions; they can optionally be reported via LVT or SMI.

Corrected errors are those which have been corrected by hardware and cause no loss of data or corruption of processor state. Hardware writes the status and address registers in the corresponding register bank with information that identifies the source of the error if they are enabled for logging. Corrected errors are not reported via machine check exceptions. Some corrected errors may optionally be reported to software via LVT or SMI if the number of errors exceeds a configurable threshold.

An error to be logged when the status register contains valid data can result in an overflow condition. During error overflow conditions, the new error may not be logged or an error which has already been logged in the status register may be overwritten.

Table 23 [Error Overwrite Priorities] indicates which errors are overwritten in the error status registers.

Table 23: Error Overwrite Priorities

		Older Error		
		Uncorrected	Deferred	Corrected
Newer Error	Uncorrected	-	Overwrite	Overwrite
	Deferred	-	-	Overwrite
	Corrected	-	-	-

Table 24 [Error Scope Hierarchy] provides a hierarchy of error scopes that determine the potential ability to recover the system based on fields in MCA_STATUS when MCA_STATUS[Val] == 1.

Table 24: Error Scope Hierarchy

PCC	UC	TCC	Deferred	Comments
1	X	X	X	Uncorrected system fatal error. Action required. A hardware-uncorrected error has corrupted system state. The error is fatal to the system and the system processing must be terminated.
0	1	1	X	Uncorrected thread fatal error. Action required. A hardware-uncorrected error has corrupted state for the process thread executing on the interrupted logical core. State for other process threads is unaffected.
0	1	0	X	Uncorrected recoverable error. Action required. A hardware-uncorrected error has not corrupted state of the process thread. Recovery of the process thread is possible if the uncorrected error is corrected by software.
0	0	0	1	Deferred error. Action optional. A hardware-uncorrected error has been discovered but not yet consumed. Error handling software may attempt to correct this error, or prevent access by processes which map the data, or make the physical resource containing the data inaccessible.

0	0	0	0	Corrected error. Action optional. A hardware-corrected error has been corrected. No action is required by error handling software.

3.1.3.2 Exceptions and Interrupts

Some or all errors logged in the MCA may require an interrupt or exception to be signaled.

The processor supports the following x86 interrupt/exception types to be communicated to the x86 core in response to an error:

- Machine Check Exception (MCE)
- System Management Interrupt (SMI)
- APIC based interrupt (LVT)

MCEs can be architecturally precise, context-synchronous, or asynchronous. An MCE that sets Core::X86::Msr::MCG_STAT[RIPV] = 1 and Core::X86::Msr::MCG_STAT[EIPV] = 1 is precise and the program can be restarted reliably. Other interrupts are architecturally asynchronous.

The ability of hardware to generate a machine check exception upon an error is indicated by Core::X86::Cpuid::FeatureIdEdx[MCE] or Core::X86::Cpuid::FeatureExtIdEdx[MCE].

3.1.3.3 Error Codes

The MCA_STATUS[ErrorCode] field contains information used to identify the logged error. This section identifies how to decode the ErrorCode field.

Table 25: Error Code Types

Error Code	Error Code Type	Description
0000 0000 0001 TTLL	TLB	TT = Transaction Type LL = Cache Level
0000 0001 RRRR TTLL	Memory	RRRR = Memory Transaction Type TT = Transaction Type LL = Cache Level
0000 1XXT RRRR XXLL	Bus	XX = Reserved T = Timeout RRRR = Memory Transaction Type LL = Cache Level
0000 01UU 0000 0000	Internal Unclassified	UU = Internal Error Type

Table 26: Error code: transaction type (TT)

TT	Transaction Type
00	Instruction
01	Data
10	Generic
11	Reserved

Table 27: Error codes: cache level (LL)

LL	Cache Level
00	L0: Core
01	L1: Level 1

10	L2: Level 2
11	LG: Generic

Table 28: Error codes: memory transaction type (RRRR)

RRRR	Memory Transaction Type
0000	Generic
0001	Generic Read
0010	Generic Write
0011	Data Read
0100	Data Write
0101	Instruction Fetch
0110	Prefetch
0111	Evict
1000	Snoop (Probe)

Errors can also be identified by the MCA_STATUS[ErrorCodeExt] field. MCA_STATUS[ErrorCodeExt] indicates which bit position in the corresponding MCA_CTL register enables error reporting for the logged error. For instance, MCA_STATUS[ErrorCodeExt] == 0x9 means that the logged error is enabled by MCA_CTL[9], and the description of MCA_CTL[9] contains information on decoding the error log. Specific ErrorCodeExt values are implementation dependent, and should not be used by architectural or portable code.

3.1.3.4 Extended Error Codes

The MCA_STATUS[ErrorCodeExt] field contains additional information used to identify the logged error. Error positions in MCA_CTL and MCA_CTL_MASK and Extended Error Codes are fixed within a given bank type. That is, for an MCA bank with a given MCA_IPID[HwId, McaType] value, the processor ensures that the same error is reported in a given bit position of of MCA_CTL regardless of the product in which that bank appears. Similarly, for an MCA bank with a given MCA_IPID[HwId, McaType] value, hardware ensures that the mapping of errors to Extended Error Codes is consistent across products.

3.1.3.5 DOER and SEER State

The DOER fields are:

- MCG_STAT
  - Count
  - MCIP
  - RIPV
  - EIPV

- MCA_STATUS
  - Val
  - PCC
  - TCC
  - UC
  - MiscV
  - AddrV

The MCA_STATUS[Deferred] bit is used for SEER functionality but is architectural.

3.1.3.6 MCA Overflow Recovery

MCA Overflow Recovery is a feature allowing recovery of the system when the overflow bit is set. MCA Overflow Recovery is supported when Core::X86::Cpuid::RasCap[McaOverflowRecov] == 1.

When MCA Overflow Recovery is supported, software may rely on MCA_STATUS[PCC] == 1 to indicate all system-fatal conditions. When MCA Overflow Recovery is not supported, an uncorrected error logged with MCA_STATUS[Overflow] = 1 may indicate the system-fatal condition that an error requiring software intervention was not logged. Therefore, software must terminate system processing whenever an uncorrected error is logged with MCA_STATUS[Overflow] = 1.

3.1.3.7 MCA Recovery

MCA Recovery is a feature allowing recovery of the system when the hardware cannot correct an error. MCA Recovery is supported when Core::X86::Cpuid::RasCap[SUCCOR] == 1.

When MCA Recovery is supported and an uncorrected error has been detected that the hardware can contain to the task or process to which the machine check has been delivered, it logs a context-synchronous uncorrectable error (MCA_STATUS[UC] = 1, MCA_STATUS[PCC] = 0). The rest of the system is unaffected and may continue running if supervisory software can terminate only the affected process or VM.

3.1.4 Machine Check Features

3.1.4.1 Error Thresholding

For some types of errors, the hardware maintains counts of the number of errors. When the counter reaches a programmable threshold, an event may optionally be triggered to signal system software. This is known as error thresholding. The primary purpose of error thresholding is to help software recognize an excessive rate of errors, which may indicate marginal or failing hardware. This information can be used to make decisions about deconfiguring hardware or scheduling service actions. The error count is incremented for corrected, deferred, and uncorrected errors.

The MCA_MISCx registers contain the architectural interface for error thresholding. The registers contain a 12-bit error counter that can be initialized to any value except FFFh, with the option to interrupt when the counter reaches FFFh.

MCA_MISCx[ThresholdIntType] determines the type of interrupt to be generated for threshold overflow errors in that counter. This can be set to None, LVT, or SMI. If this is set to LVT, Core::X86::Msr::McaIntrCfg[ThresholdLvtOffset] specifies the LVT offset that is used. Only one LVT offset is used per socket and the interrupt is routed to the APIC of the logical core from which the MCA bank is visible.

3.1.4.2 Error Simulation

Error simulation involves creating the appearance to software that an error occurred, and can be used to debug machine check interrupt handlers. See Core::X86::Msr::HWCR[McStatusWrEn] for making MCA registers writable for non-zero values. When McStatusWrEn is set, privileged software can write non-zero values to the specified registers without generating exceptions, and then simulate a machine check using the INT18 instruction (INTn instruction with an operand of 18). Setting a reserved bit in these registers does not generate an exception when this mode is enabled. However, setting a reserved bit may result in undefined behavior.

3.1.5 Software Guidelines

3.1.5.1 Recognizing MCAX Support

Software which reads the MCA registers must recognize whether an implementation uses the legacy format or the MCAX format. This is accomplished by starting with CPUID Fn8000_0007_EBX[ScalableMca]. If ScalableMca == 1, then the implementation supports the MCAX indicator (MCA_CONFIG[Mcax]). An MCA bank is an MCAX bank if MCA_CONFIG[Mcax] == 1 in that bank.

3.1.5.2 Communicating MCAX Support

Software which supports MCAX must set MCA_CONFIG[McaxEn] = 1 in each MCA bank.

Software that supports MCAX should use the MCAX MSRs to access both legacy and MCAX registers.

3.1.5.3 Machine Check Initialization

The following initialization sequence must be followed:

- Platform firmware must initialize the MCA_CTL_MASK registers prior to the initialization of the MCA_CTL registers and Core::X86::Msr::MCG_CTL. Platform firmware and the operating system must not clear MCA_CTL_MASK bits that are set to 1. MCA_CTL_MASK registers must be set the same across all cores.
- The operating system must initialize the MCA_CONFIG registers prior to initialization of the MCA_CTL registers.
- The MCA_CTL registers must be initialized prior to enabling the error reporting banks in MCG_CTL.
- The Core::X86::Msr::MCG_CTL register must be programmed identically for all cores in a processor, although the Read-write bits may differ per core.
- CR4.MCE must be set to enable machine check exceptions.

The operating system should configure the MCA_CONFIG registers as follows:

- MCA_CONFIG[McaxEn] = 1 if the operating system has been updated to use the MCA Extension MSR addresses. Otherwise, the operating system should preserve the platform firmware-programmed value of this field.
- MCA_CONFIG[LogDeferredInMcaStat] and MCA_CONFIG[DeferredIntType] to appropriate values based on OS support for deferred errors.

MCA_STATUS MSRs are cleared by hardware after a cold reset. If initializing after a warm reset, then platform firmware should check for valid MCA errors and if present save the status for later diagnostic use.

Platform firmware may initialize the MCA without setting CR4.MCE; this results in a shutdown on any machine check which would have caused a machine check exception (followed by a reboot if configured). Alternatively, platform firmware that wishes to ensure continued operation in the event that a machine check occurs during boot may write MCG_CTL with all ones and write zeros into each MCA_CTL register. With these settings, a machine check error results in MCA_STATUS being written without generating a machine check exception or a shutdown. Platform firmware may then poll MCA_STATUS registers during critical sections of boot to ensure system integrity. Note that the system may be operating with corrupt data before polling MCA_STATUS registers. Before passing control to the operating system, platform firmware should restore the values of those registers to what the operating system is expecting.

After MCA initialization, system software should check the Val bit on each MCA_STATUS register. It is possible that valid error status information has already been logged in the MCA_STATUS registers at the time software is attempting to initialize them. The status can reflect errors logged prior to a warm reset or errors recorded during the system power-up and boot process. Before clearing the MCA_STATUS registers, software should examine their contents and log any errors

found.

3.1.5.4 Determining Bank Count

System software should Read Core::X86::Msr::MCG_CAP[Count] to determine the number of machine check banks visible to a logical core. The banks are numbered from 0 to one less than the value found in Core::X86::Msr::MCG_CAP[Count]. For example, if the Count field indicates five banks are supported, they are numbered MC0 through MC4.

3.1.5.5 Determining Bank Type

To determine which type of block is mapped to an MCA bank, software can query the MCA_IPID register within that bank. This register exists when MCA_CONFIG[McaX] == 1 in a given bank.

MCA_IPID[HardwareID] provides the block type for the block that contains this MCA bank. For blocks that contain multiple MCA bank types (e.g., CPU cores), MCA_IPID[McaType] provides an identifier for the type of MCA bank. MCA_IPID[McaType] values are specific to a given MCA_IPID[HardwareID]. Therefore, an MCA bank type can be identified by the value of {MCA_IPID[Hwid], MCA_IPID[McaType]}. For instance, the CPU core's LS bank is identified by MCA::LS::MCA_IPID_LS[HardwareID] == 176 and MCA::LS::MCA_IPID_LS[McaType] == 0. An MCA_IPID[HardwareID] value of 0 indicates an unpopulated MCA bank that is ensured to be RAZ/WRIG.

MCA_IPID[InstanceId] provides a unique instance number to allow software to differentiate blocks with multiple identical instances within a processor. MCA_IPID[InstanceId] values are processor-specific and are not ensured to be stable across different processor generations.

3.1.5.6 Recognizing Error Type

Software can use the combination of MCA_IPID[HwId, McaType] and MCA_STATUS[ErrorCodeExt] to recognize a specific error type.

3.1.5.7 Machine Check Error Handling

A machine check handler is invoked to handle an exception for a particular thread. The information needed by the machine check handler is not shared with other threads, so no cross-thread coordination or special handling is required. Specifically, all MCA banks are only visible from a single thread, so software on a single thread can access each bank through MSR space without contention from other threads.

At a minimum, the machine check handler must be capable of logging error information for later examination. The handler should log as much information as is needed to diagnose the error. More thorough exception handler implementations can analyze errors to determine if each error is recoverable by software. If a recoverable error is identified, the exception handler can attempt to correct the error and restart the interrupted program. An error may not be recoverable for the process or virtual machine it directly affects, but may be containable, so that other processes or virtual machines in the system are unaffected and system operation is recovered.

Machine check exception handlers that attempt to recover must be thorough in their analysis and the corrective actions they take. The following guidelines should be used when writing such a handler:

- Data collection:
  - Read Core::X86::Msr::MCG_CAP[Count] to determine the number of status registers visible to the logical core.
  - All status registers in all error reporting banks must be examined to identify the cause of the machine check exception.

- Check the valid bit in each status register (MCA_STATUS[Val]). The remainder of the status register should be examined only when its valid bit is set.
- When identifying the error condition and determining how to handle the error, portable exception handlers should examine only DOER fields in machine check registers.
- Error handlers should collect all available MCA information, but should only interrogate details to the level which affects their actions. Lower level details may be useful for diagnosis and root cause analysis, but not for error handling.
- Error handlers should save the values in MCA_ADDR, MCA_MISC0, and MCA_SYND even if MCA_STATUS[AddrV], MCA_STATUS[MiscV], and MCA_STATUS[SyndV] are zero. Error handlers should save the values in MCA_MISC[4:1] if the registers exist.

- DOER Error Management:
  - Check MCA_STATUS[PCC].
    - If PCC is set, error recovery is not possible. The handler should log the error information and terminate the system. If PCC is clear, the handler may continue with the following recovery steps.
  - Check MCA_STATUS[UC].
    - If UC is set, the processor did not correct the error. Continue with the following recovery steps.
      - If MCA Overflow Recovery is not supported, and MCA_STATUS[Overflow] == 1, error recovery is not possible; follow the steps for PCC = 1. See 3.1.3.6 [MCA Overflow Recovery].
      - If MCA Recovery is not supported, error recovery is not possible; follow the steps for PCC = 1. See 3.1.3.7 [MCA Recovery].
      - If MCA Recovery is supported:
        - Check MCA_STATUS[TCC].
          - If TCC is set, the context of the process thread executing on the interrupted logical core may be corrupt and the thread cannot be recovered. The rest of the system is unaffected; it is possible to terminate only the affected process thread.
          - If TCC is clear, the context of the process thread executing on the interrupted logical core is not corrupt. Recovery of the process thread may be possible, but only if the uncorrected error condition is first corrected by software; otherwise, the interrupted process thread must be terminated.
          - Legacy exception handlers can check Core::X86::Msr::MCG_STAT[RIPV] and Core::X86::Msr::MCG_STAT[EIPV] in place of MCA_STATUS[TCC]. If RIPV == EIPV == 1, the interrupted program can be restarted reliably. Otherwise, the program cannot be restarted reliably.
    - If UC is clear, the processor either corrected or deferred the error and no software action is needed. The handler can log the error information and continue process execution.
- Exit:
  - When an exception handler is able to successfully log an error condition, clear the MCA_STATUS registers prior to exiting the machine check handler.
  - Prior to exiting the machine check handler, clear Core::X86::Msr::MCG_STAT[MCIP]. MCIP indicates that a machine check exception is in progress. If this bit is set when another machine check exception occurs, the processor enters the shutdown state.

3.2 Machine Check Architecture Implementation

3.2.1 Implemented Machine Check Banks

Table 29: Blocks Capable of Supporting MCA Banks

Acronym	Block Function
LS	Load-Store Unit
IF	Instruction Fetch Unit
L2	L2 Cache Unit
DE	Decode Unit
EX	Execution Unit
FP	Floating-Point Unit

Table 30: Mapping of Blocks to MCA_IPID[HwId] and MCA_IPID[McaType]

Block	**Hardware ID**	MCA **Type**
LS	0xB0	0x0
IF	0xB0	0x1
L2	0xB0	0x2
UMC	0x96	0x0
L3	0xB0	0x7
PIE	0x2E	0x1
CS	0x2E	0x2
EX	0xB0	0x5
FP	0xB0	0x6
DE	0xB0	0x3

3.2.2 Implemented Machine Check Bank Registers

Table 31 [Legacy MCA Registers] provides links to the description of each block's Legacy MCA registers. Table 32 [MCAX Registers] provides links to the description of each block's MCA Extension Registers.

Table 31: Legacy MCA Registers

Block	MCA Register				
	CTL	STATUS	ADDR	MISC	CTL_MASK
LS	MCA::LS::MCA_CTL_LS	MCA::LS::MCA_STATUS_LS	MCA::LS::MCA_ADDR_LS	MCA::LS::MCA_MISC0_LS	MCA::LS::MCA_CTL_MASK_LS
IF	MCA::IF::MCA_CTL_IF	MCA::IF::MCA_STATUS_IF	MCA::IF::MCA_ADDR_IF	MCA::IF::MCA_MISC0_IF	MCA::IF::MCA_CTL_MASK_IF
L2	MCA::L2::MCA_CTL_L2	MCA::L2::MCA_STATUS_L2	MCA::L2::MCA_ADDR_L2	MCA::L2::MCA_MISC0_L2	MCA::L2::MCA_CTL_MASK_L2
DE	MCA::DE::MCA_CTL_DE	MCA::DE::MCA_STATUS_DE	MCA::DE::MCA_ADDR_DE	MCA::DE::MCA_MISC0_DE	MCA::DE::MCA_CTL_MASK_DE
EX	MCA::EX::MCA_CTL_EX	MCA::EX::MCA_STATUS_EX	MCA::EX::MCA_ADDR_EX	MCA::EX::MCA_MISC0_EX	MCA::EX::MCA_CTL_MASK_EX
FP	MCA::FP::MCA_CTL_FP	MCA::FP::MCA_STATUS_FP	MCA::FP::MCA_ADDR_FP	MCA::FP::MCA_MISC0_FP	MCA::FP::MCA_CTL_MASK_FP

Table 32: MCAX Registers

Block	MCA Register				
	CONFIG	IPID	SYND	DESTAT	DEADDR
LS	MCA::LS::MCA_CONFIG_LS	MCA::LS::MCA_IPID_LS	MCA::LS::MCA_SYND_LS	MCA::LS::MCA_DESTAT_LS	MCA::LS::MCA_DEADDR_LS
IF	MCA::IF::MCA_CONFIG_IF	MCA::IF::MCA_IPID_IF	MCA::IF::MCA_SYND_IF	--	--
L2	MCA::L2::MCA_CONFIG_L2	MCA::L2::MCA_IPID_L2	MCA::L2::MCA_SYND_L2	MCA::L2::MCA_DESTAT_L2	MCA::L2::MCA_DEADDR_L2
DE	MCA::DE::MCA_CONFIG	MCA::DE::MCA_IPID_DE	MCA::DE::MCA_SYND_D	--	--

EX	MCA::EX::MCA_CONFIG_EX	MCA::EX::MCA_IPID_EX	MCA::EX::MCA_SYND_EX	--	--
FP	MCA::FP::MCA_CONFIG_FP	MCA::FP::MCA_IPID_FP	MCA::FP::MCA_SYND_FP	--	--

3.2.3 Mapping of Banks to Blocks

Table 33 [Core MCA Bank to Block Mapping] shows MCA banks that are present in the address space of every logical core:

Table 33: Core MCA Bank to Block Mapping

Bank	Block
0	LS
1	IF
2	L2
3	DE
4	RAZ
5	EX
6	FP

Table 34 [Non-core MCA Bank to Block Mapping] shows MCA banks that are present in the address space of specific logical cores:

Table 34: Non-core MCA Bank to Block Mapping

Bank	Thread **0**
7	L3
8	L3
9	L3
10	L3
11	L3
12	L3
13	L3
14	L3
15	RAZ
16	RAZ
17	UMC
18	UMC
19	CS
20	CS
21	RAZ
22	RAZ
23	RAZ
24	RAZ
25	RAZ
26	RAZ
27	PIE

3.2.4 Decoding Error Type

If a valid error is logged in MCA_STATUS or MCA_DESTAT of an MCA bank:

1. Read the values of this bank's MCA_IPID and MCA_STATUS registers.
2. Use Table 30 [Mapping of Blocks to MCA_IPID[HwId] and MCA_IPID[McaType]] to look up the block associated with the values of MCA_IPID[HwId] and MCA_IPID[McaType].
3. In 3.2.5 [MCA Banks], find the sub-section associated with the block in error.
4. In this sub-section, find the MCA_STATUS table.
5. In the table, look up the row associated with the MCA_STATUS[ErrorCodeExt] value.
6. The error type in this row is the logged error. The MCA_STATUS, MCA_ADDR and MCA_SYND tables contain information associated with this error.
7. If there is an error in both MCA_STATUS and MCA_DESTAT, the registers contain the same error if MCA_STATUS[Deferred] is set. If MCA_STATUS[Deferred] is not set, MCA_DESTAT contains information for a different error than MCA_STATUS. MCA_DESTAT does not contain an ErrorCodeExt field, so in this case it is not possible to determine the type of error logged in MCA_DESTAT.

3.2.5 MCA Banks

3.2.5.1 LS

MSRC000_2000 [LS Machine Check Control Thread 0] (MCA::LS::MCA_CTL_LS)

Read-write. Reset: 0000_0000_0000_0000h.

0=Disables error reporting for the corresponding error. 1=Enables error reporting via machine check exception for the corresponding error. The MCA::LS::MCA_CTL_LS register must be enabled by the corresponding enable bit in Core::X86::Msr::MCG_CTL. Does not affect error detection, correction, or logging.

_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2000

Bits	Description
63:24	Reserved.
23	**STORE_DATA_OTHER**. Read-write. Reset: 0. A parity error was detected in an STLF, SCB EMEM entry or SRB store data by any access. Subtract 33 from the error location to get the actual error index.
22	**HWA**. Read-write. Reset: 0. A hardware assertion error was reported.
21	**SystemReadDataErrorWcb**. Read-write. Reset: 0. A SystemReadDataError error was reported on Read data returned from L2 for a WCB store.
20	**SystemReadDataErrorScb**. Read-write. Reset: 0. A SystemReadDataError error was reported on Read data returned from L2 for an SCB store.
19	**SystemReadDataErrorLoad**. Read-write. Reset: 0. A SystemReadDataError error was reported on Read data returned from L2 for a load.
18	**SCB_POISON**. Read-write. Reset: 0. A poisoned line was detected in an SCB entry by any access.
17	**WCB**. Read-write. Reset: 0. A parity error was detected in a WCB entry by any access.
16	**SCB_DATA**. Read-write. Reset: 0. A parity error was detected in an SCB entry data field by any access.
15	**SCB_ADDR**. Read-write. Reset: 0. A parity error was detected in an SCB entry address field by any access.
14	**SCB_STATE**. Read-write. Reset: 0. A parity error was detected in an SCB entry state field by any access.
13	**MAB**. Read-write. Reset: 0. A parity error was detected in a Miss Address Buffer (MAB) entry.
12	**LDQ**. Read-write. Reset: 0. A parity error was detected in an LDQ entry by any access.
11	**STQ**. Read-write. Reset: 0. A parity error was detected in an STQ entry by any access.
10	**PWC**. Read-write. Reset: 0. A parity error was detected in a PWC entry by any access.
9	**L2DTLB**. Read-write. Reset: 0. A parity error was detected in an L2 TLB entry by any access.
8	**L1DTLB**. Read-write. Reset: 0. A parity error was detected in an L1 TLB entry by any access. This error only

	logs a valid address down through bit[12], in spite of the AddrLsbCnt value of 0.
7	**EMEM_RMW**. Read-write. Reset: 0. An ECC error was detected on an EMEM Read-Modify-Write by a store.
6	**EMEM_LOAD**. Read-write. Reset: 0. An ECC error is detected on an Emulation Memory(EMEM) read by a load.
5	**DC_TAG_STORE**. Read-write. Reset: 0. An ECC error is detected in the data cache tag array, or a mismatch is detected in the data cache tag meta-data poison bit. The error was detected on a tag read by a store. (NOTE: Overflow may be incorrectly set following this error.)
4	**DC_TAG_LOAD**. Read-write. Reset: 0. An ECC error is detected in the data cache tag array, or a mismatch is detected in the data cache tag meta-data poison bit. The error is detected on a tag read by a load. (NOTE: Overflow may be incorrectly set following this error.)
3	**DC_TAG_VICTIM**. Read-write. Reset: 0. An ECC error is detected in the data cache tag array, or a mismatch is detected in the data cache tag meta-data poision bit. The error is detected on a tag Read by a probe or victimization.
2	**DC_DATA_RMW**. Read-write. Reset: 0. An ECC error is detected in the data cache data array. This error is detected on a data cache Read-Modify-Write by a store.
1	**DC_DATA_LOAD**. Read-write. Reset: 0. An ECC error or poison consumption is detected on a data cache Read by a load. MCA::LS::MCA_SYND_LS[ErrorInformation][0] ? Poison data originating from outside the core. : Data cache ECC error.
0	**DC_DATA_VICTIM**. Read-write. Reset: 0. An ECC error was detected on a data cache read by a probe or victimization.

MSRC000_2001 [LS Machine Check Status Thread 0] (MCA::LS::MCA_STATUS_LS)

Reset: Cold,0000_0000_0000_0000h.

Logs information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2001

Bits	Description
63	**Val**. Reset: Cold,0. 1=A valid error has been detected. This bit should be cleared by software after the register has been read.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
62	**Overflow**. Reset: Cold,0. 1=An error was detected while the valid bit (Val) was set; at least one error was not logged. Overflow is set independently of whether the existing error is overwritten. See 3.1.3 [Machine Check Errors].
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
61	**UC**. Reset: Cold,0. 1=The error was not corrected by hardware.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
60	**En**. Reset: Cold,0. 1=MCA error reporting is enabled for this error, as indicated by the corresponding bit in MCA::LS::MCA_CTL_LS. This bit is a copy of bit in MCA::LS::MCA_CTL_LS for this error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
59	**MiscV**. Reset: Cold,0. 1=Valid thresholding in MCA::LS::MCA_MISC0_LS. In certain modes, MISC registers are owned by platform firmware and will RAZ when read by non-SMM code. Therefore, it is possible for MiscV == 1 and the MISC register to be read as all zeros.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
58	**AddrV**. Reset: Cold,0. 1=MCA::LS::MCA_ADDR_LS contains address information associated with the error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
57	**PCC**. Reset: Cold,0. 1=Hardware context held by the processor may have been corrupted. Continued operation of the system may have unpredictable results. The error is not recoverable or survivable, and the system should be reinitialized.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
56	**ErrCoreIdVal**. Reset: Cold,0. 1=The ErrCoreId field is valid.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
55	**TCC**. Reset: Cold,0. 1=Hardware context of the process thread to which the error is reported may be corrupted.

	Continued operation of the thread may have unpredictable results. The thread must be terminated. Only meaningful when MCA::LS::MCA_STATUS_LS[PCC] == 0.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
54	**RESERV54**. Reset: Cold,0. MCA_STATUS Register Reserved bit.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
53	**SyndV**. Reset: Cold,0. 1=This error logged information in MCA::LS::MCA_SYND_LS. If MCA::LS::MCA_SYND_LS[ErrorPriority] is the same as the priority of the error in MCA::LS::MCA_STATUS_LS, then the information in MCA::LS::MCA_SYND_LS is associated with the error in MCA::LS::MCA_STATUS_LS.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
52	Reserved.
51:47	**RESERV47**. Reset: Cold,00h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
46	**CECC**. Reset: Cold,0. 1=The error was a correctable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
45	**UECC**. Reset: Cold,0. 1=The error was an uncorrectable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
44	**Deferred**. Reset: Cold,0. 1=A deferred error was created. A deferred error is the result of an uncorrectable data error which did not immediately cause a processor exception; an exception is deferred until the erroneous data is consumed.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
43	**Poison**. Reset: Cold,0. 1=The error was the result of attempting to consume poisoned data.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
42:41	**RESERV41**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
40	**Scrub**. Reset: Cold,0. 1=The error was the result of a scrub operation.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
39:38	**RESERV38**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
37:32	**ErrCoreId**. Reset: Cold,00h. When ErrCoreIdVal == 1, this field indicates which core within the processor is associated with the error. Otherwise this field is Reserved.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
31:30	**RESERV30**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
29:24	**AddrLsb**. Reset: Cold,00h. Specifies the least significant valid bit of the address contained in MCA::LS::MCA_ADDR_LS[ErrorAddr]. A value of 0 indicates that MCA::LS::MCA_ADDR_LS[55:0] contains a valid byte address. A value of 6 indicates that MCA::LS::MCA_ADDR_LS[55:6] contains a valid cache line address and that MCA::LS::MCA_ADDR_LS[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::LS::MCA_ADDR_LS[55:12] contain a valid 4-KB memory page and that MCA::LS::MCA_ADDR_LS[11:0] should be ignored by error handling software.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
23:22	**RESERV22**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
21:16	**ErrorCodeExt**. Reset: Cold,00h. Extended Error Code. This field is used to identify the error type for root cause analysis. This field indicates which bit position in MCA::LS::MCA_CTL_LS enables error reporting for the logged error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
15:0	**ErrorCode**. Reset: Cold,0000h. Error code for this error. See 3.1.3.3 [Error Codes] for details on decoding this

	field.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.

Table 35: MCA_STATUS_LS

Error Type	ErrorCode Ext	UC	PCC	TCC	Deferred	Poison	AddrV
DC_DATA_VICTIM	0x0	0	0	0	0/1	0	1
DC_DATA_LOAD	0x1	0/1	0	0/1	0	0/1	1
DC_DATA_RMW	0x2	0	0	0	0/1	0	1
DC_TAG_VICTIM	0x3	0/1	0/1	0/1	0/1	0	1
DC_TAG_LOAD	0x4	0/1	0/1	0/1	0/1	0	1
DC_TAG_STORE	0x5	0/1	0/1	0/1	0/1	0	1
EMEM_LOAD	0x6	1	1	1	0	0	1
EMEM_RMW	0x7	0/1	0/1	0/1	0	0	0
L1DTLB	0x8	0	0	0	0	0	0
L2DTLB	0x9	0	0	0	0	0	1
PWC	0xA	0	0	0	0	0	1
STQ	0xB	1	1	1	0	0	0
LDQ	0xC	1	1	1	0	0	0
MAB	0xD	1	1	1	0	0	0
SCB_STATE	0xE	1	1	1	0	0	0
SCB_ADDR	0xF	1	1	1	0	0	0
SCB_DATA	0x10	1	1	1	0	0	0
WCB	0x11	1	1	1	0	0	0
SCB_POISON	0x12	0	0	0	1	0	0
SystemReadDataErrorLoad	0x13	1	0	1	0	0	1
SystemReadDataErrorScb	0x14	1	1	1	0	0	1
SystemReadDataErrorWcb	0x15	1	1	1	0	0	0
HWA	0x16	1	1	1	0	0	0
STORE_DATA_OTHER	0x17	1	1	1	0	0	0

MSRC000_2002 [LS Machine Check Address Thread 0] (MCA::LS::MCA_ADDR_LS)
Reset: Cold,0000_0000_0000_0000h.
MCA::LS::MCA_ADDR_LS stores an address and other information associated with the error in

MCA::LS::MCA_STATUS_LS. The register is only meaningful if MCA::LS::MCA_STATUS_LS[Val] == 1 and MCA::LS::MCA_STATUS_LS[AddrV] == 1.	
_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2002	
Bits	**Description**
63:57	Reserved.
56:0	**ErrorAddr**. Read-write,Volatile. Reset: Cold,000_0000_0000_0000h. Unless otherwise specified by an error, contains the address associated with the error logged in MCA::LS::MCA_STATUS_LS. For physical addresses, the most significant bit is given by Core::X86::Cpuid::LongModeInfo[PhysAddrSize].

Table 36: MCA_ADDR_LS

Error Type	Bits	Description
DC_DATA_VICTIM	[56:52]	Reserved.
	[51:6]	Physical address.
	[5]	Reserved.
	[4:0]	Which data word has the error.
DC_DATA_LOAD	[56:52]	Reserved.
	[51:1]	Physical address.
	[0]	Reserved.
DC_DATA_RMW	[56:52]	Reserved.
	[51:6]	Physical address.
	[5:0]	Reserved.
DC_TAG_VICTIM	[56:52]	Reserved.
	[51:6]	Physical address.
	[5:0]	Reserved.
DC_TAG_LOAD	[56:52]	Reserved.
	[51:1]	Physical address.
	[0]	Reserved.
DC_TAG_STORE	[56:52]	Reserved.
	[51:1]	Physical address.
	[0]	Reserved.
EMEM_LOAD	[56:52]	Reserved.
	[51:1]	Physical address.
	[0]	Reserved.
EMEM_RMW	[56:0]	Reserved.
L1DTLB	[56:0]	Reserved.
L2DTLB	[56:52]	Reserved.
	[51:12]	Physical address.
	[11:0]	Reserved.
PWC	[56:52]	Reserved.
	[51:12]	Physical address.
	[11:0]	Reserved.
STQ	[56:0]	Reserved.
LDQ	[56:0]	Reserved.
MAB	[56:0]	Reserved.
SCB_STATE	[56:0]	Reserved.
SCB_ADDR	[56:0]	Reserved.
SCB_DATA	[56:0]	Reserved.
WCB	[56:0]	Reserved.

SCB_POISON	[56:0]	Reserved.
SystemReadDataErrorLoad	[56:52] [51:1] [0]	Reserved. Physical address. Reserved.
SystemReadDataErrorScb	[56:52] [51:6] [5:0]	Reserved. Physical address. Reserved.
SystemReadDataErrorWcb	[56:0]	Reserved.
HWA	[56:0]	Reserved.
STORE_DATA_OTHER	[56:0]	Reserved.

MSRC000_2003 [LS Machine Check Miscellaneous 0 Thread 0] (MCA::LS::MCA_MISC0_LS)

Log miscellaneous information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2003

Bits	Description
63	**Valid**. Reset: 1. 1=A valid CntP field is present in this register.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
62	**CntP**. Reset: 1. 1=A valid threshold counter is present.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
61	**Locked**. Reset: 0. 1=Writes to this register are ignored. This bit is set by BIOS to indicate that this register is not available for OS use. BIOS should set this bit if ThresholdIntType is set to SMI.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
60	**IntP**. Reset: 1. 1=ThresholdIntType can be used to generate interrupts. 0=ThresholdIntType and interrupt generation are not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::LS::MCA_MISC0_LS[Locked]) ? Read-write : Read-only.
59:56	Reserved.
55:52	**LvtOffset**. Reset: 0h. One per die. For error thresholding interrupts, specifies the address of the LVT entry in the APIC registers as follows: LVT address = (LvtOffset shifted left 4 bits) + 500h (see Core::X86::Apic::ExtendedInterruptLvtEntries).
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::LS::MCA_MISC0_LS[Locked]) ? Read-write : Read-only.
51	**CntEn**. Reset: 0. 1=Count thresholding errors.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::LS::MCA_MISC0_LS[Locked]) ? Read-write : Read-only.
50:49	**ThresholdIntType**. Reset: Cold,0h. Specifies the type of interrupt signaled when Ovrflw is set and IntP == 1.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::LS::MCA_MISC0_LS[Locked]) ? Read-write : Read-only.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[ThresholdLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

48	**Ovrflw**. Reset: Cold,0. Set by hardware when ErrCnt transitions from FFEh to FFFh. When this field is set, ErrCnt no longer increments. When this bit is set, the interrupt selected by the ThresholdIntType field is generated.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::LS::MCA_MISC0_LS[Locked]) ? Read-write : Read-only.
47:44	Reserved.

43:32	**ErrCnt**. Reset: Cold,000h. This is written by software to set the starting value of the error counter. This is incremented by hardware when errors are logged. When this counter overflows, it stays at FFFh (no rollover). The threshold value, written by software, is (FFFh - the desired error count (the number of errors necessary in order for an interrupt to be taken)); the desired error count of 0 (a Write value of FFFh) is not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::LS::MCA_MISC0_LS[Locked]) ? Read-write : Read-only.
31:24	**BlkPtr**. Read-write. Reset: 00h. 00h=Extended MISC MSR block is not valid. 01h=Extended MSR block is valid.
23:0	Reserved.

MSRC000_2004 [LS Machine Check Configuration Thread 0] (MCA::LS::MCA_CONFIG_LS)

Reset: 0000_0002_0000_0025h.

Controls configuration of the associated machine check bank.

_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2004

Bits	Description
63:39	Reserved.
38:37	**DeferredIntType**. Read-write. Reset: 0h. Specifies the type of interrupt signaled when a deferred error is logged.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[DeferredLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

36:35	Reserved.
34	**LogDeferredInMcaStat**. Read-write. Reset: 0. Init: BIOS,1. 1=Log deferred errors in MCA::LS::MCA_STATUS_LS and MCA::LS::MCA_ADDR_LS in addition to MCA::LS::MCA_DESTAT_LS and MCA::LS::MCA_DEADDR_LS. 0=Only log deferred errors in MCA::LS::MCA_DESTAT_LS and MCA::LS::MCA_DEADDR_LS. This bit does not affect logging of deferred errors in MCA::LS::MCA_SYND_LS, MCA::LS::MCA_MISC0_LS.
33	Reserved.
32	**McaXEnable**. Read-write. Reset: 0. Init: BIOS,1. Check: 1. 1=Software has acknowledged support for the MCAX feature set. 0=Software has not acknowledged support for the MCAX feature set. All uncorrected and fatal errors will cause an ErrorEvent packet to be generated. Deferred error interrupts are configured via Core::X86::Msr::McaIntrCfg.
31:6	Reserved.
5	**DeferredIntTypeSupported**. Read-only. Reset: 1. 1=MCA::LS::MCA_CONFIG_LS[DeferredIntType] controls the type of interrupt generated on a deferred error. Deferred errors are supported in this bank only if MCA::LS::MCA_CONFIG_LS[DeferredErrorLoggingSupported] == 1.
4:3	Reserved.
2	**DeferredErrorLoggingSupported**. Read-only. Reset: 1. 1=Deferred errors are supported in this MCA bank, and MCA::LS::MCA_CONFIG_LS[LogDeferredInMcaStat] controls the logging behavior of these errors. MCA::LS::MCA_DESTAT_LS and MCA::LS::MCA_DEADDR_LS are supported in this MCA bank. 0=Deferred errors are not supported in this bank.
1	Reserved.
0	**McaX**. Read-only. Reset: 1. 1=This bank provides Machine Check Architecture Extensions. Up to 4 additional MISC registers (MISC1-MISC4) are supported. MCA::LS::MCA_MISC0_LS[BlkPtr] indicates the presence of the additional MISC registers, but is not used to determine their MSR numbers. Deferred error interrupt type is specifiable by MCA bank. MCA::LS::MCA_STATUS_LS[TCC] is present.

MSRC000_2005 [LS IP Identification Thread 0] (MCA::LS::MCA_IPID_LS)

Reset: 0010_00B0_0000_0000h.

The MCA::LS::MCA_IPID_LS register is used by software to determine what IP type and revision is associated with the

MCA bank.

_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2005

Bits	Description
63:48	**McaType**. Read-only. Reset: 0010h. The McaType of the MCA bank within this IP.
47:44	**InstanceIdHi**. Read-write. Reset: 0h. The HI value instance ID of this IP. This is initialized to a unique ID per instance of this register.
43:32	**HardwareID**. Read-only. Reset: 0B0h. The Hardware ID of the IP associated with this MCA bank.
31:0	**InstanceIdLo**. Read-write. Reset: 0000_0000h. The instance ID of this IP. This is initialized to a unique ID per instance of this register.

MSRC000_2006 [LS Machine Check Syndrome Thread 0] (MCA::LS::MCA_SYND_LS)

Reset: Cold,0000_0000_0000_0000h.

Logs physical location information associated with error in MCA::LS::MCA_STATUS_LS thread[0].

_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2006

Bits	Description
63:39	Reserved.
38:32	**Syndrome**. Read-write,Volatile. Reset: Cold,00h. Contains the syndrome, if any, associated with the error logged in MCA::LS::MCA_STATUS_LS. The low-order bit of the syndrome is stored in bit[0], and the syndrome has a length specified by MCA::LS::MCA_SYND_LS[Length]. The Syndrome field is only valid when MCA::LS::MCA_SYND_LS[Length] is not 0.
31:27	Reserved.
26:24	**ErrorPriority**. Read-write. Reset: Cold,0h. Encodes the priority of the error logged in MCA::LS::MCA_SYND_LS. **ValidValues**: Value / Description 0h: No error. 1h: Reserved. 2h: Corrected error. 3h: Deferred error. 4h: Uncorrected error. 5h: Fatal error. 7h-6h: Reserved.
23:18	**Length**. Read-write,Volatile. Reset: Cold,00h. Specifies the length in bits of the syndrome contained in MCA::LS::MCA_SYND_LS[Syndrome]. A value of 0 indicates that there is no valid syndrome in MCA::LS::MCA_SYND_LS. For example, a syndrome length of 9 means that MCA::LS::MCA_SYND_LS[Syndrome] bits[8:0] contains a valid syndrome.
17:0	**ErrorInformation**. Read-write,Volatile. Reset: Cold,0_0000h. Contains error-specific information about the location of the error. Decoding is available in Table 37 [MCA_SYND_LS Register].

Table 37: MCA_SYND_LS Register

Error Type	Bits	Description
DC_DATA_VICTIM	[17]	1
	[16]	1
	[15:14]	Reserved.
	[13:8]	Cache line index.
	[7:3]	Reserved.
	[2:0]	Cache line way.
DC_DATA_LOAD	[17]	1
	[16]	1

	[15:14]	Reserved.
	[13:8]	Cache line index.
	[7:3]	Reserved.
	[2:0]	Cache line way.
DC_DATA_RMW	[17]	0
	[16]	1
	[15:5]	Reserved.
	[4:0]	Which data word has the error.
DC_TAG_VICTIM	[17]	1
	[16]	1
	[15:14]	Reserved.
	[13:8]	Cache line index.
	[7:3]	Reserved.
	[2:0]	Cache line way.
DC_TAG_LOAD	[17]	1
	[16]	1
	[15:14]	Reserved.
	[13:8]	Cache line index.
	[7:3]	Reserved.
	[2:0]	Cache line way.
DC_TAG_STORE	[17]	1
	[16]	1
	[15:14]	Reserved.
	[13:8]	Cache line index.
	[7:3]	Reserved.
	[2:0]	Cache line way.
EMEM_LOAD	[17]	1
	[16]	0
	[15:14]	Reserved.
	[13:8]	Cache line index.
	[7:0]	Reserved.
EMEM_RMW	[17]	0
	[16]	1
	[15:5]	Reserved.
	[4:0]	Which data word has the error.
L1DTLB	[17]	0
	[16]	1
	[15:7]	Reserved.
	[6:0]	TLB entry index.
L2DTLB	[17]	1
	[16]	1
	[15:11]	Reserved.
	[10:7]	TLB way.
	[6:0]	TLB entry index.
PWC	[17]	0
	[16]	1
	[15:6]	Reserved.

	[5:0]	PWC entry index.
STQ	[17]	0
	[16]	1
	[15:6]	Reserved.
	[5:0]	STQ entry index.
LDQ	[17]	0
	[16]	1
	[15:6]	Reserved.
	[5:0]	LDQ entry index.
MAB	[17]	0
	[16]	1
	[15:5]	Reserved.
	[4:0]	MAB entry index.
SCB_STATE	[17]	0
	[16]	1
	[15:4]	Reserved.
	[3:0]	SCB entry index.
SCB_ADDR	[17]	0
	[16]	1
	[15:4]	Reserved.
	[3:0]	SCB entry index.
SCB_DATA	[17]	0
	[16]	1
	[15:4]	Reserved.
	[3:0]	SCB entry index.
WCB	[17]	0
	[16]	1
	[15:3]	Reserved.
	[2:0]	WCB entry index.
SCB_POISON	[17]	0
	[16]	1
	[15:4]	Reserved.
	[3:0]	SCB entry index.
SystemReadDataErrorLoad	[17]	0
	[16]	0
	[15:2]	Reserved.
	[1:0]	SystemReadDataError response error type.
SystemReadDataErrorScb	[17]	0
	[16]	0
	[15:2]	Reserved.
	[1:0]	SystemReadDataError response error type.
SystemReadDataErrorWcb	[17]	0
	[16]	0
	[15:2]	Reserved.
	[1:0]	SystemReadDataError response error type.
HWA	[17]	0
	[16]	0

	[15:8]	Reserved.
	[7]	MCA was signaled.
	[6]	Reserved.
	[5:0]	Assertion type.
STORE_DATA_OTHER	[17]	0
	[16]	0
	[15:7]	Reserved.
	[6]	If 1, then bits[5:0] are STQ index. If 0, then bits[3:0] are SCB index.
	[5:0]	If bit[6] == 1, then STQ index. If bit[6] == 0, then bits[5:4] = 00b and bits[3:0] are STQ index.

MSRC000_2008 [LS Machine Check Deferred Error Status Thread 0] (MCA::LS::MCA_DESTAT_LS)

Reset: Cold,0000_0000_0000_0000h.

Holds status information for the first deferred error seen in this bank.

_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2008

Bits	Description
63	**Val**. Read-write,Volatile. Reset: Cold,0. 1=A valid error has been detected (whether it is enabled or not).
62	**Overflow**. Read-write,Volatile. Reset: Cold,0. 1=An error was detected while the valid bit (Val) was set; at least one error was not logged. Overflow is set independently of whether the existing error is overwritten. (See the section on overwrite priorities.)
61:59	**RESERV4**. Read-write. Reset: Cold,0h.
58	**AddrV**. Read-write,Volatile. Reset: Cold,0. 1=MCA::LS::MCA_DEADDR_LS contains address information associated with the error.
57:54	**RESERV3**. Read-write. Reset: Cold,0h.
53	**SyndV**. Read-write,Volatile. Reset: Cold,0. 1=This error logged information in MCA::LS::MCA_SYND_LS. If MCA::LS::MCA_SYND_LS[ErrorPriority] is the same as the priority of the error in MCA::LS::MCA_STATUS_LS, then the information in MCA::LS::MCA_SYND_LS is associated with the error in MCA::LS::MCA_DESTAT_LS.
52:45	**RESERV2**. Read-write. Reset: Cold,00h.
44	**Deferred**. Read-write,Volatile. Reset: Cold,0. 1=A deferred error was created. A deferred error is the result of an uncorrectable data error which did not immediately cause a processor exception; poison is created and an exception is deferred until the poison data is consumed.
43:30	**RESERV1**. Read-write. Reset: Cold,0000h.
29:24	**AddrLsb**. Read-write,Volatile. Reset: Cold,00h. Specifies the least significant valid bit of the address contained in MCA::LS::MCA_ADDR_LS[ErrorAddr]. A value of 0 indicates that MCA::LS::MCA_ADDR_LS[55:0] contains a valid byte address. A value of 6 indicates that MCA::LS::MCA_ADDR_LS[55:6] contains a valid cache line address and that MCA::LS::MCA_ADDR_LS[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::LS::MCA_ADDR_LS[55:12] contain a valid 4-KB memory page and that MCA::LS::MCA_ADDR_LS[11:0] should be ignored by error handling software.
23:22	**RESERV0**. Read-write. Reset: Cold,0h.
21:16	**ErrorCodeExt**. Read-write,Volatile. Reset: Cold,00h. Logs an extended error code when an error is detected. This model-specific field is used in conjunction with ErrorCode to identify the error sub-type for root cause analysis.
15:0	**ErrorCode**. Read-write,Volatile. Reset: Cold,0000h. Error code for this error.

MSRC000_2009 [LS Deferred Error Address Thread 0] (MCA::LS::MCA_DEADDR_LS)

Reset: Cold,0000_0000_0000_0000h.

The MCA::LS::MCA_DEADDR_LS register stores the address associated with the error in MCA::LS::MCA_DESTAT_LS. The register is only meaningful if MCA::LS::MCA_DESTAT_LS[Val] == 1 and MCA::LS::MCA_DESTAT_LS[AddrV] == 1. The lowest valid bit of the address is defined by

MCA::LS::MCA_DESTAT_LS.	
_lthree0_core[7:0]_thread[1:0]_inst0; MSRC000_2009	
Bits	**Description**
63:57	Reserved.
56:0	**ErrorAddr**. Read-write,Volatile. Reset: Cold,000_0000_0000_0000h. Contains the address, if any, associated with the error logged in MCA::LS::MCA_DESTAT_LS. The lowest-order valid bit of the address is specified in MCA::LS::MCA_DESTAT_LS.

MSRC001_0400 [LS Machine Check Control Mask Thread 0] (MCA::LS::MCA_CTL_MASK_LS)

Read-write. Reset: 0000_0000_0000_0000h.	
Inhibit detection of an error source.	
_lthree0_core[7:0]_thread[1:0]_inst0; MSRC001_0400	
Bits	**Description**
63:24	Reserved.
23	**STORE_DATA_OTHER**. Read-write. Reset: 0. A parity error was detected in an STLF, SCB EMEM entry or SRB store data by any access. Subtract 33 from the error location to get the actual error index.
22	**HWA**. Read-write. Reset: 0. A hardware assertion error was reported.
21	**SystemReadDataErrorWcb**. Read-write. Reset: 0. A SystemReadDataError error was reported on Read data returned from L2 for a WCB store.
20	**SystemReadDataErrorScb**. Read-write. Reset: 0. A SystemReadDataError error was reported on Read data returned from L2 for an SCB store.
19	**SystemReadDataErrorLoad**. Read-write. Reset: 0. A SystemReadDataError error was reported on Read data returned from L2 for a load.
18	**SCB_POISON**. Read-write. Reset: 0. A poisoned line was detected in an SCB entry by any access.
17	**WCB**. Read-write. Reset: 0. A parity error was detected in a WCB entry by any access.
16	**SCB_DATA**. Read-write. Reset: 0. A parity error was detected in an SCB entry data field by any access.
15	**SCB_ADDR**. Read-write. Reset: 0. A parity error was detected in an SCB entry address field by any access.
14	**SCB_STATE**. Read-write. Reset: 0. A parity error was detected in an SCB entry state field by any access.
13	**MAB**. Read-write. Reset: 0. A parity error was detected in a Miss Address Buffer (MAB) entry.
12	**LDQ**. Read-write. Reset: 0. A parity error was detected in an LDQ entry by any access.
11	**STQ**. Read-write. Reset: 0. A parity error was detected in an STQ entry by any access.
10	**PWC**. Read-write. Reset: 0. A parity error was detected in a PWC entry by any access.
9	**L2DTLB**. Read-write. Reset: 0. A parity error was detected in an L2 TLB entry by any access.
8	**L1DTLB**. Read-write. Reset: 0. A parity error was detected in an L1 TLB entry by any access. This error only logs a valid address down through bit[12], in spite of the AddrLsbCnt value of 0.
7	**EMEM_RMW**. Read-write. Reset: 0. An ECC error was detected on an EMEM Read-Modify-Write by a store.
6	**EMEM_LOAD**. Read-write. Reset: 0. An ECC error is detected on an Emulation Memory(EMEM) read by a load.
5	**DC_TAG_STORE**. Read-write. Reset: 0. An ECC error is detected in the data cache tag array, or a mismatch is detected in the data cache tag meta-data poison bit. The error was detected on a tag read by a store. (NOTE: Overflow may be incorrectly set following this error.)
4	**DC_TAG_LOAD**. Read-write. Reset: 0. An ECC error is detected in the data cache tag array, or a mismatch is detected in the data cache tag meta-data poison bit. The error is detected on a tag read by a load. (NOTE: Overflow may be incorrectly set following this error.)
3	**DC_TAG_VICTIM**. Read-write. Reset: 0. An ECC error is detected in the data cache tag array, or a mismatch is detected in the data cache tag meta-data poision bit. The error is detected on a tag Read by a probe or victimization.
2	**DC_DATA_RMW**. Read-write. Reset: 0. An ECC error is detected in the data cache data array. This error is detected on a data cache Read-Modify-Write by a store.
1	**DC_DATA_LOAD**. Read-write. Reset: 0. An ECC error or poison consumption is detected on a data cache Read by a load. MCA::LS::MCA_SYND_LS[ErrorInformation][0] ? Poison data originating from outside the core. :

	Data cache ECC error.
0	**DC_DATA_VICTIM**. Read-write. Reset: 0. An ECC error was detected on a data cache read by a probe or victimization.

3.2.5.2 IF

MSRC000_2010 [IF Machine Check Control Thread 0] (MCA::IF::MCA_CTL_IF)

Read-write. Reset: 0000_0000_0000_0000h.

0=Disables error reporting for the corresponding error. 1=Enables error reporting via machine check exception for the corresponding error. The MCA::IF::MCA_CTL_IF register must be enabled by the corresponding enable bit in Core::X86::Msr::MCG_CTL. Does not affect error detection, correction, or logging.

_lthree0_core[7:0]_thread[1:0]_inst1; MSRC000_2010

Bits	Description
63:19	Reserved.
18	**CtMceError**. Read-write. Reset: 0. CT MCE.
17	**BsrParity**. Read-write. Reset: 0. BSR Parity Error.
16	**L2TlbMultiHit**. Read-write. Reset: 0. L2-TLB Multi-Hit.
15	**L1TlbMultiHit**. Read-write. Reset: 0. L1-TLB Multi-Hit.
14	**HwAssert**. Read-write. Reset: 0. Hardware Assertion Error.
13	**SystemReadDataError**. Read-write. Reset: 0. L2 Cache Error Response.
12	**L2RespPoison**. Read-write. Reset: 0. L2 Cache Response Poison Error. Error is the result of consuming poison data.
11	**L2BtbMultiHit**. Read-write. Reset: 0. BP L2-BTB Multi-Hit Error.
10	**L1BtbMultiHit**. Read-write. Reset: 0. BP L1-BTB Multi-Hit Error.
9	**IcUtagParity**. Read-write. Reset: 0. Ic MicroTag Parity Error.
8	**RSVD_8**. Read-write. Reset: 0. Reserved. Will never trigger.
7	**L2ItlbParity**. Read-write. Reset: 0. L2-TLB Parity Error.
6	**L1ItlbParity**. Read-write. Reset: 0. L1-TLB Parity Error.
5	**RSVD_5**. Read-write. Reset: 0. Reserved. Will never trigger.
4	**DqParity**. Read-write. Reset: 0. PRQ Parity Error.
3	**DataParity**. Read-write. Reset: 0. IC Data Array Parity Error.
2	**TagParity**. Read-write. Reset: 0. IC Full Tag Parity Error.
1	**TagMultiHit**. Read-write. Reset: 0. IC Full Tag Multi-hit Error.
0	**OcUtagParity**. Read-write. Reset: 0. Op Cache Microtag Parity Error. Parity errors on PA and other relevant utag fields are reported, independent of any utag probing. The parity error way and index are logged.

MSRC000_2011 [IF Machine Check Status Thread 0] (MCA::IF::MCA_STATUS_IF)

Reset: Cold,0000_0000_0000_0000h.

Logs information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst1; MSRC000_2011

Bits	Description
63	**Val**. Reset: Cold,0. 1=A valid error has been detected. This bit should be cleared by software after the register has been read.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
62	**Overflow**. Reset: Cold,0. 1=An error was detected while the valid bit (Val) was set; at least one error was not logged. Overflow is set independently of whether the existing error is overwritten. See 3.1.3 [Machine Check Errors].
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
61	**UC**. Reset: Cold,0. 1=The error was not corrected by hardware.

	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
60	**En**. Reset: Cold,0. 1=MCA error reporting is enabled for this error, as indicated by the corresponding bit in MCA::IF::MCA_CTL_IF. This bit is a copy of bit in MCA::IF::MCA_CTL_IF for this error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
59	**MiscV**. Reset: Cold,0. 1=Valid thresholding in MCA::IF::MCA_MISC0_IF. In certain modes, MISC registers are owned by platform firmware and will RAZ when read by non-SMM code. Therefore, it is possible for MiscV == 1 and the MISC register to be read as all zeros.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
58	**AddrV**. Reset: Cold,0. 1=MCA::IF::MCA_ADDR_IF contains address information associated with the error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
57	**PCC**. Reset: Cold,0. 1=Hardware context held by the processor may have been corrupted. Continued operation of the system may have unpredictable results. The error is not recoverable or survivable, and the system should be reinitialized.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
56	**ErrCoreIdVal**. Reset: Cold,0. 1=The ErrCoreId field is valid.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
55	**TCC**. Reset: Cold,0. 1=Hardware context of the process thread to which the error was reported may have been corrupted. Continued operation of the thread may have unpredictable results. The thread must be terminated. Only meaningful when MCA::IF::MCA_STATUS_IF[PCC] == 0.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
54	**RESERV54**. Reset: Cold,0. MCA_STATUS Register Reserved bit.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
53	**SyndV**. Reset: Cold,0. 1=This error logged information in MCA::IF::MCA_SYND_IF. If MCA::IF::MCA_SYND_IF[ErrorPriority] is the same as the priority of the error in MCA::IF::MCA_STATUS_IF, then the information in MCA::IF::MCA_SYND_IF is associated with the error in MCA::IF::MCA_STATUS_IF.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
52	Reserved.
51:47	**RESERV47**. Reset: Cold,00h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
46	**CECC**. Reset: Cold,0. 1=The error was a correctable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
45	**UECC**. Reset: Cold,0. 1=The error was an uncorrectable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
44	**Deferred**. Reset: Cold,0. 1=A deferred error was created. A deferred error is the result of an uncorrectable data error which did not immediately cause a processor exception; an exception is deferred until the erroneous data is consumed.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
43	**Poison**. Reset: Cold,0. 1=The error was the result of attempting to consume poisoned data.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
42:41	**RESERV41**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
40	**Scrub**. Reset: Cold,0. 1=The error was the result of a scrub operation.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
39:38	**RESERV38**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
37:32	**ErrCoreId**. Reset: Cold,00h. When ErrCoreIdVal == 1, this field indicates which core within the processor is associated with the error. Otherwise this field is Reserved.

	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
31:30	**RESERV30**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
29:24	**AddrLsb**. Reset: Cold,00h. Specifies the least significant valid bit of the address contained in MCA::IF::MCA_ADDR_IF[ErrorAddr]. A value of 0 indicates that MCA::IF::MCA_ADDR_IF[55:0] contains a valid byte address. A value of 6 indicates that MCA::IF::MCA_ADDR_IF[55:6] contains a valid cache line address and that MCA::IF::MCA_ADDR_IF[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::IF::MCA_ADDR_IF[55:12] contain a valid 4-KB memory page and that MCA::IF::MCA_ADDR_IF[11:0] should be ignored by error handling software.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
23:22	**RESERV22**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
21:16	**ErrorCodeExt**. Reset: Cold,00h. Extended Error Code. This field is used to identify the error type for root cause analysis. This field indicates which bit position in MCA::IF::MCA_CTL_IF enables error reporting for the logged error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
15:0	**ErrorCode**. Reset: Cold,0000h. Error code for this error. See 3.1.3.3 [Error Codes] for details on decoding this field.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.

Table 38: MCA_STATUS_IF

Error Type	**ErrorCode Ext**	**UC**	**PCC**	TCC	**Deferred**	**Poison**	**AddrV**
OcUtagParity	0x0	1	1	1	0	0	0
TagMultiHit	0x1	0	0	0	0	0	1
TagParity	0x2	0	0	0	0	0	1
DataParity	0x3	0	0	0	0	0	1
DqParity	0x4	1	1	1	0	0	0
RSVD_5	0x5	1	1	1	0	0	0
L1ItlbParity	0x6	0	0	0	0	0	1
L2ItlbParity	0x7	0	0	0	0	0	1
RSVD_8	0x8	1	1	1	0	0	0
IcUtagParity	0x9	0	0	0	0	0	0
L1BtbMultiHit	0xA	0	0	0	0	0	0
L2BtbMultiHit	0xB	0	0	0	0	0	0
L2RespPoison	0xC	1	0	1	0	1	1
SystemReadDataError	0xD	1	0	1	0	0	1
HwAssert	0xE	1	1	1	0	0	0
L1TlbMultiHit	0xF	0	0	0	0	0	1
L2TlbMultiHit	0x10	0	0	0	0	0	1
BsrParity	0x11	1	1	1	0	0	0
CtMceError	0x12	1	1	1	0	0	0

MSRC000_2012 [IF Machine Check Address Thread 0] (MCA::IF::MCA_ADDR_IF)	
Reset: Cold,0000_0000_0000_0000h.	
MCA::IF::MCA_ADDR_IF stores an address and other information associated with the error in MCA::IF::MCA_STATUS_IF. The register is only meaningful if MCA::IF::MCA_STATUS_IF[Val] == 1 and MCA::IF::MCA_STATUS_IF[AddrV] == 1.	
_lthree0_core[7:0]_thread[1:0]_inst1; MSRC000_2012	
Bits	**Description**
63:57	Reserved.
56:0	**ErrorAddr**. Read-write,Volatile. Reset: Cold,000_0000_0000_0000h. Unless otherwise specified by an error, contains the address associated with the error logged in MCA::IF::MCA_STATUS_IF. For physical addresses, the most significant bit is given by Core::X86::Cpuid::LongModeInfo[PhysAddrSize].

Table 39: MCA_ADDR_IF

Error Type	Bits	Description
OcUtagParity	[56:0]	Reserved.
TagMultiHit	[56:0]	VA
TagParity	[56:0]	VA
DataParity	[56:0]	VA
DqParity	[56:0]	Reserved.
RSVD_5	[56:0]	Reserved.
L1ItlbParity	[56:0]	VA
L2ItlbParity	[56:0]	VA
RSVD_8	[56:0]	Reserved.
IcUtagParity	[56:0]	Reserved.
L1BtbMultiHit	[56:0]	Reserved.
L2BtbMultiHit	[56:0]	Reserved.
L2RespPoison	[56:0]	VA
SystemReadDataError	[56:0]	VA
HwAssert	[56:0]	Reserved.
L1TlbMultiHit	[56:0]	VA
L2TlbMultiHit	[56:0]	VA
BsrParity	[56:0]	Reserved.
CtMceError	[56:0]	Reserved.

MSRC000_2013 [IF Machine Check Miscellaneous 0 Thread 0] (MCA::IF::MCA_MISC0_IF)	
Log miscellaneous information associated with errors.	
_lthree0_core[7:0]_thread[1:0]_inst1; MSRC000_2013	
Bits	**Description**
63	**Valid**. Reset: 1. 1=A valid CntP field is present in this register.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
62	**CntP**. Reset: 1. 1=A valid threshold counter is present.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
61	**Locked**. Reset: 0. 1=Writes to this register are ignored. This bit is set by BIOS to indicate that this register is not available for OS use. BIOS should set this bit if ThresholdIntType is set to SMI.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
60	**IntP**. Reset: 1. 1=ThresholdIntType can be used to generate interrupts. 0=ThresholdIntType and interrupt generation are not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::IF::MCA_MISC0_IF[Locked]) ? Read-write : Read-only.

59:56	Reserved.
55:52	**LvtOffset**. Reset: 0h. One per die. For error thresholding interrupts, specifies the address of the LVT entry in the APIC registers as follows: LVT address = (LvtOffset shifted left 4 bits) + 500h (see Core::X86::Apic::ExtendedInterruptLvtEntries).
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::IF::MCA_MISC0_IF[Locked]) ? Read-write : Read-only.
51	**CntEn**. Reset: 0. 1=Count thresholding errors.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::IF::MCA_MISC0_IF[Locked]) ? Read-write : Read-only.
50:49	**ThresholdIntType**. Reset: Cold,0h. Specifies the type of interrupt signaled when Ovrflw is set and IntP == 1.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::IF::MCA_MISC0_IF[Locked]) ? Read-write : Read-only.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[ThresholdLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

48	**Ovrflw**. Reset: Cold,0. Set by hardware when ErrCnt transitions from FFEh to FFFh. When this field is set, ErrCnt no longer increments. When this bit is set, the interrupt selected by the ThresholdIntType field is generated.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::IF::MCA_MISC0_IF[Locked]) ? Read-write : Read-only.
47:44	Reserved.
43:32	**ErrCnt**. Reset: Cold,000h. This is written by software to set the starting value of the error counter. This is incremented by hardware when errors are logged. When this counter verflows, it stays at FFFh (no rollover). The threshold value, written by software, is (FFFh - the desired error count (the number of errors necessary in order for an interrupt to be taken)); the desired error count of 0 (a Write value of FFFh) is not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::IF::MCA_MISC0_IF[Locked]) ? Read-write : Read-only.
31:24	**BlkPtr**. Read-write. Reset: 00h. 00h=Extended MISC MSR block is not valid. 01h=Extended MSR block is valid.
23:0	Reserved.

MSRC000_2014 [IF Machine Check Configuration Thread 0] (MCA::IF::MCA_CONFIG_IF)

Reset: 0000_0002_0000_0021h.

Controls configuration of the associated machine check bank.

_lthree0_core[7:0]_thread[1:0]_inst1; MSRC000_2014

Bits	Description
63:39	Reserved.
38:37	**DeferredIntType**. Read-write. Reset: 0h. Specifies the type of interrupt signaled when a deferred error is logged.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[DeferredLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

36:33	Reserved.
32	**McaXEnable**. Read-write. Reset: 0. Init: BIOS,1. Check: 1. 1=Software has acknowledged support for the MCAX feature set. 0=Software has not acknowledged support for the MCAX feature set. All uncorrected and fatal errors will cause an ErrorEvent packet to be generated. Deferred error interrupts are configured via

	Core::X86::Msr::McaIntrCfg.
31:6	Reserved.
5	**DeferredIntTypeSupported**. Read-only. Reset: 1. 1=MCA::IF::MCA_CONFIG_IF[DeferredIntType] controls the type of interrupt generated on a deferred error. Deferred errors are supported in this bank only if MCA::IF::MCA_CONFIG_IF[DeferredErrorLoggingSupported] == 1.
4:3	Reserved.
2	**DeferredErrorLoggingSupported**. Read-only. Reset: 0. 1=Deferred errors are supported in this MCA bank, and the LogDeferredInMcaStat field in this register controls the logging behavior of these errors. MCA_DESTAT and MCA_DEADDR are supported in this MCA bank. 0=Deferred errors are not supported in this bank.
1	Reserved.
0	**McaX**. Read-only. Reset: 1. 1=This bank provides Machine Check Architecture Extensions. Up to 4 additional MISC registers (MISC1-MISC4) are supported. MCA::IF::MCA_MISC0_IF[BlkPtr] indicates the presence of the additional MISC registers, but is not used to determine their MSR numbers. Deferred error interrupt type is specifiable by MCA bank. MCA::IF::MCA_STATUS_IF[TCC] is present.

MSRC000_2015 [IF IP Identification Thread 0] (MCA::IF::MCA_IPID_IF)

Reset: 0001_00B0_0000_0000h.

The MCA::IF::MCA_IPID_IF register is used by software to determine what IP type and revision is associated with the MCA bank.

_lthree0_core[7:0]_thread[1:0]_inst1; MSRC000_2015

Bits	Description
63:48	**McaType**. Read-only. Reset: 0001h. The McaType of the MCA bank within this IP.
47:44	**InstanceIdHi**. Read-write. Reset: 0h. The HI value instance ID of this IP. This is initialized to a unique ID per instance of this register.
43:32	**HardwareID**. Read-only. Reset: 0B0h. The Hardware ID of the IP associated with this MCA bank.
31:0	**InstanceIdLo**. Read-write. Reset: 0000_0000h. The instance ID of this IP. This is initialized to a unique ID per instance of this register.

MSRC000_2016 [IF Machine Check Syndrome Thread 0] (MCA::IF::MCA_SYND_IF)

Reset: Cold,0000_0000_0000_0000h.

Logs physical location information associated with error in MCA::IF::MCA_STATUS_IF thread[0].

_lthree0_core[7:0]_thread[1:0]_inst1; MSRC000_2016

Bits	Description
63:33	Reserved.
32	**Syndrome**. Read-write,Volatile. Reset: Cold,0. Contains the syndrome, if any, associated with the error logged in MCA::IF::MCA_STATUS_IF. The low-order bit of the syndrome is stored in bit[0], and the syndrome has a length specified by MCA::IF::MCA_SYND_IF[Length]. The Syndrome field is only valid when MCA::IF::MCA_SYND_IF[Length] is not 0.
31:27	Reserved.
26:24	**ErrorPriority**. Read-write. Reset: Cold,0h. Encodes the priority of the error logged in MCA::IF::MCA_SYND_IF. **ValidValues**: Value / Description 0h: No error. 1h: Reserved. 2h: Corrected error. 3h: Deferred error. 4h: Uncorrected error. 5h: Fatal error. 7h-6h: Reserved.
23:18	**Length**. Read-write,Volatile. Reset: Cold,00h. Specifies the length in bits of the syndrome contained in

	MCA::IF::MCA_SYND_IF[Syndrome]. A value of 0 indicates that there is no valid syndrome in MCA::IF::MCA_SYND_IF. For example, a syndrome length of 9 means that MCA::IF::MCA_SYND_IF[Syndrome] bits[8:0] contains a valid syndrome.
17:0	**ErrorInformation**. Read-write,Volatile. Reset: Cold,0_0000h. Contains error-specific information about the location of the error. Decoding is available in Table 40 [MCA_SYND_IF Register].

Table 40: MCA_SYND_IF Register

Error Type	Bits	Description
OcUtagParity	[17:16]	Reserved.
	[15:8]	Way bit vector.
	[7:6]	Reserved.
	[5:0]	Index.
TagMultiHit	[17:16]	Reserved.
	[15:8]	Way bit vector.
	[7:6]	Reserved.
	[5:0]	Index.
TagParity	[17]	Reserved.
	[16]	Way valid.
	[15:8]	Reserved.
	[7:0]	Way bit vector.
DataParity	[17:15]	Reserved.
	[14:12]	Data bank.
	[11:8]	Sub-bank.
	[7:0]	Index.
DqParity	[17]	Reserved.
	[16]	PA Error valid.
	[15:0]	Way bit vector.
RSVD_5	[17:0]	Reserved.
L1ItlbParity	[17:6]	Reserved.
	[5:0]	Index.
L2ItlbParity	[17:16]	Reserved.
	[15:8]	Way bit vector.
	[7:6]	Reserved.
	[5:0]	Index.
RSVD_8	[17:0]	Reserved.
IcUtagParity	[17:16]	Reserved.
	[15:8]	Way bit vector.
	[7:6]	Reserved.
	[5:0]	Index.
L1BtbMultiHit	[17:12]	Reserved.
	[11:8]	Way bit vector.
	[7:0]	Index.
L2BtbMultiHit	[17:12]	Reserved.
	[11:9]	Table.
	[8:0]	Index.
L2RespPoison	[17:0]	Reserved.
SystemReadDataError	[17:4]	Reserved.

	[3] [2] [1] [0]	Protection violation. Transaction error. Target abort. Master abort.
HwAssert	[17:5] [4:0]	Assertion log. Code.
L1TlbMultiHit	[17:6] [5:0]	Reserved. Index.
L2TlbMultiHit	[17:16] [15:8] [7:6] [5:0]	Reserved. Way bit vector. Reserved. Index.
BsrParity	[17:8] [7:0]	Reserved. Index.
CtMceError	[17:2] [1:0]	Reserved. Thread bit vector.

MSRC001_0401 [IF Machine Check Control Mask Thread 0] (MCA::IF::MCA_CTL_MASK_IF)

Read-write. Reset: 0000_0000_0000_0000h.

Inhibit detection of an error source.

_lthree0_core[7:0]_thread[1:0]_inst1; MSRC001_0401

Bits	Description
63:19	Reserved.
18	**CtMceError**. Read-write. Reset: 0. CT MCE.
17	**BsrParity**. Read-write. Reset: 0. BSR Parity Error.
16	**L2TlbMultiHit**. Read-write. Reset: 0. L2-TLB Multi-Hit.
15	**L1TlbMultiHit**. Read-write. Reset: 0. L1-TLB Multi-Hit.
14	**HwAssert**. Read-write. Reset: 0. Hardware Assertion Error.
13	**SystemReadDataError**. Read-write. Reset: 0. L2 Cache Error Response.
12	**L2RespPoison**. Read-write. Reset: 0. L2 Cache Response Poison Error. Error is the result of consuming poison data.
11	**L2BtbMultiHit**. Read-write. Reset: 0. BP L2-BTB Multi-Hit Error.
10	**L1BtbMultiHit**. Read-write. Reset: 0. BP L1-BTB Multi-Hit Error.
9	**IcUtagParity**. Read-write. Reset: 0. Ic MicroTag Parity Error.
8	**RSVD_8**. Read-write. Reset: 0. Reserved. Will never trigger.
7	**L2ItlbParity**. Read-write. Reset: 0. L2-TLB Parity Error.
6	**L1ItlbParity**. Read-write. Reset: 0. L1-TLB Parity Error.
5	**RSVD_5**. Read-write. Reset: 0. Reserved. Will never trigger.
4	**DqParity**. Read-write. Reset: 0. PRQ Parity Error.
3	**DataParity**. Read-write. Reset: 0. IC Data Array Parity Error.
2	**TagParity**. Read-write. Reset: 0. IC Full Tag Parity Error.
1	**TagMultiHit**. Read-write. Reset: 0. IC Full Tag Multi-hit Error.
0	**OcUtagParity**. Read-write. Reset: 0. Op Cache Microtag Parity Error. Parity errors on PA and other relevant utag fields are reported, independent of any utag probing. The parity error way and index are logged.

3.2.5.3 L2

MSRC000_2020 [L2 Machine Check Control Thread 0] (MCA::L2::MCA_CTL_L2)

Read-write. Reset: 0000_0000_0000_0000h.	
0=Disables error reporting for the corresponding error. 1=Enables error reporting via machine check exception for the corresponding error. The MCA::L2::MCA_CTL_L2 register must be enabled by the corresponding enable bit in Core::X86::Msr::MCG_CTL. Does not affect error detection, correction, or logging.	
_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2020	
Bits	**Description**
63:4	Reserved.
3	**Hwa**. Read-write. Reset: 0. Hardware Assert Error.
2	**Data**. Read-write. Reset: 0. L2M Data Array ECC Error.
1	**Tag**. Read-write. Reset: 0. L2M Tag or State Array ECC Error.
0	**MultiHit**. Read-write. Reset: 0. L2M Tag Multiple-Way-Hit error.

MSRC000_2021 [L2 Machine Check Status Thread 0] (MCA::L2::MCA_STATUS_L2)

Reset: Cold,0000_0000_0000_0000h.	
Logs information associated with errors.	
_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2021	
Bits	**Description**
63	**Val**. Reset: Cold,0. 1=A valid error has been detected. This bit should be cleared by software after the register has been read.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
62	**Overflow**. Reset: Cold,0. 1=An error was detected while the valid bit (Val) was set; at least one error was not logged. Overflow is set independently of whether the existing error is overwritten. See 3.1.3 [Machine Check Errors].
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
61	**UC**. Reset: Cold,0. 1=The error was not corrected by hardware.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
60	**En**. Reset: Cold,0. 1=MCA error reporting is enabled for this error, as indicated by the corresponding bit in MCA::L2::MCA_CTL_L2. This bit is a copy of bit in MCA::L2::MCA_CTL_L2 for this error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
59	**MiscV**. Reset: Cold,0. 1=Valid thresholding in MCA::L2::MCA_MISC0_L2. In certain modes, MISC registers are owned by platform firmware and will RAZ when read by non-SMM code. Therefore, it is possible for MiscV == 1 and the MISC register to be read as all zeros.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
58	**AddrV**. Reset: Cold,0. 1=MCA::L2::MCA_ADDR_L2 contains address information associated with the error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
57	**PCC**. Reset: Cold,0. 1=Hardware context held by the processor may have been corrupted. Continued operation of the system may have unpredictable results. The error is not recoverable or survivable, and the system should be reinitialized.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
56	**ErrCoreIdVal**. Reset: Cold,0. 1=The ErrCoreId field is valid.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
55	**TCC**. Reset: Cold,0. 1=Hardware context of the process thread to which the error was reported may have been corrupted. Continued operation of the thread may have unpredictable results. The thread must be terminated. Only meaningful when MCA::L2::MCA_STATUS_L2[PCC] == 0.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
54	**RESERV54**. Reset: Cold,0. MCA_STATUS Register Reserved bit.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
53	**SyndV**. Reset: Cold,0. 1=This error logged information in MCA::L2::MCA_SYND_L2. If MCA::L2::MCA_SYND_L2[ErrorPriority] is the same as the priority of the error in MCA::L2::MCA_STATUS_L2, then the information in MCA::L2::MCA_SYND_L2 is associated with the error

	in MCA::L2::MCA_STATUS_L2.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
52	Reserved.
51:47	**RESERV47**. Reset: Cold,00h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
46	**CECC**. Reset: Cold,0. 1=The error was a correctable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
45	**UECC**. Reset: Cold,0. 1=The error was an uncorrectable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
44	**Deferred**. Reset: Cold,0. 1=A deferred error was created. A deferred error is the result of an uncorrectable data error which did not immediately cause a processor exception; an exception is deferred until the erroneous data is consumed.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
43	**Poison**. Reset: Cold,0. 1=The error was the result of attempting to consume poisoned data.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
42:41	**RESERV41**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
40	**Scrub**. Reset: Cold,0. 1=The error was the result of a scrub operation.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
39:38	**RESERV38**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
37:32	**ErrCoreId**. Reset: Cold,00h. When ErrCoreIdVal == 1, this field indicates which core within the processor is associated with the error. Otherwise this field is Reserved.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
31:30	**RESERV30**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
29:24	**AddrLsb**. Reset: Cold,00h. Specifies the least significant valid bit of the address contained in MCA::L2::MCA_ADDR_L2[ErrorAddr]. A value of 0 indicates that MCA::L2::MCA_ADDR_L2[54:0] contains a valid byte address. A value of 6 indicates that MCA::L2::MCA_ADDR_L2[54:6] contains a valid cache line address and that MCA::L2::MCA_ADDR_L2[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::L2::MCA_ADDR_L2[54:12] contain a valid 4-KB memory page and that MCA::L2::MCA_ADDR_L2[11:0] should be ignored by error handling software.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
23:22	**RESERV22**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
21:16	**ErrorCodeExt**. Reset: Cold,00h. Extended Error Code. This field is used to identify the error type for root cause analysis. This field indicates which bit position in MCA::L2::MCA_CTL_L2 enables error reporting for the logged error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
15:0	**ErrorCode**. Reset: Cold,0000h. Error code for this error. See 3.1.3.3 [Error Codes] for details on decoding this field.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.

Table 41: MCA_STATUS_L2

Error Type	ErrorCode Ext	UC	PCC	TCC	Deferred	Poison	AddrV
MultiHit	0x0	1	1	1	0	0	1

Tag	0x1	0/1	0/1	0/1	0	0	1
Data	0x2	0/1	0/1	0/1	0/1	0	1
Hwa	0x3	1	1	1	0	0	1

MSRC000_2022 [L2 Machine Check Address Thread 0] (MCA::L2::MCA_ADDR_L2)

Reset: Cold,0000_0000_0000_0000h.

MCA::L2::MCA_ADDR_L2 stores an address and other information associated with the error in MCA::L2::MCA_STATUS_L2. The register is only meaningful if MCA::L2::MCA_STATUS_L2[Val] == 1 and MCA::L2::MCA_STATUS_L2[AddrV] == 1.

_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2022

Bits	Description
63:62	Reserved.
61:56	**LSB**. Read-write,Volatile. Reset: Cold,00h. Specifies the least significant valid bit of the address contained in MCA::L2::MCA_ADDR_L2[ErrorAddr]. A value of 0 indicates that MCA::L2::MCA_ADDR_L2[55:0] contains a valid byte address. A value of 6 indicates that MCA::L2::MCA_ADDR_L2[55:6] contains a valid cache line address and that MCA::L2::MCA_ADDR_L2[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::L2::MCA_ADDR_L2[55:12] contain a valid 4KB memory page and that MCA::L2::MCA_ADDR_L2[11:0] should be ignored by error handling software.
55:0	**ErrorAddr**. Read-write,Volatile. Reset: Cold,00_0000_0000_0000h. Unless otherwise specified by an error, contains the address associated with the error logged in MCA::L2::MCA_STATUS_L2. For physical addresses, the most significant bit is given by Core::X86::Cpuid::LongModeInfo[PhysAddrSize].

Table 42: MCA_ADDR_L2

Error Type	Bits	Description
MultiHit	[55:48]	Reserved.
	[47:6]	Physical Address.
	[5:0]	Reserved.
Tag	[55:48]	Reserved.
	[47:6]	Physical Address.
	[5:0]	Reserved.
Data	[55:48]	Reserved.
	[47:6]	Physical Address.
	[5:0]	Reserved.
Hwa	[31:0]	Reserved.

MSRC000_2023 [L2 Machine Check Miscellaneous 0 Thread 0] (MCA::L2::MCA_MISC0_L2)

Log miscellaneous information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2023

Bits	Description
63	**Valid**. Reset: 1. 1=A valid CntP field is present in this register.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
62	**CntP**. Reset: 1. 1=A valid threshold counter is present.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
61	**Locked**. Reset: 0. 1=Writes to this register are ignored. This bit is set by BIOS to indicate that this register is not available for OS use. BIOS should set this bit if ThresholdIntType is set to SMI.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
60	**IntP**. Reset: 1. 1=ThresholdIntType can be used to generate interrupts. 0=ThresholdIntType and interrupt generation are not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::L2::MCA_MISC0_L2[Locked]) ? Read-write : Read-only.

59:56	Reserved.
55:52	**LvtOffset**. Reset: 0h. One per die. For error thresholding interrupts, specifies the address of the LVT entry in the APIC registers as follows: LVT address = (LvtOffset shifted left 4 bits) + 500h (see Core::X86::Apic::ExtendedInterruptLvtEntries).
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::L2::MCA_MISC0_L2[Locked]) ? Read-write : Read-only.
51	**CntEn**. Reset: 0. 1=Count thresholding errors.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::L2::MCA_MISC0_L2[Locked]) ? Read-write : Read-only.
50:49	**ThresholdIntType**. Reset: Cold,0h. Specifies the type of interrupt signaled when Ovrflw is set and IntP == 1.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::L2::MCA_MISC0_L2[Locked]) ? Read-write : Read-only.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[ThresholdLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

48	**Ovrflw**. Reset: Cold,0. Set by hardware when ErrCnt transitions from FFEh to FFFh. When this field is set, ErrCnt no longer increments. When this bit is set, the interrupt selected by the ThresholdIntType field is generated.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::L2::MCA_MISC0_L2[Locked]) ? Read-write : Read-only.
47:44	Reserved.
43:32	**ErrCnt**. Reset: Cold,000h. This is written by software to set the starting value of the error counter. This is incremented by hardware when errors are logged. When this counter overflows, it stays at FFFh (no rollover). The threshold value, written by software, is (FFFh - the desired error count (the number of errors necessary in order for an interrupt to be taken)); the desired error count of 0 (a Write value of FFFh) is not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::L2::MCA_MISC0_L2[Locked]) ? Read-write : Read-only.
31:24	**BlkPtr**. Read-write. Reset: 00h. 00h=Extended MISC MSR block is not valid. 01h=Extended MSR block is valid.
23:0	Reserved.

MSRC000_2024 [L2 Machine Check Configuration Thread 0] (MCA::L2::MCA_CONFIG_L2)

Reset: 0000_0000_0000_0025h.

Controls configuration of the associated machine check bank.

_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2024

Bits	Description
63:39	Reserved.
38:37	**DeferredIntType**. Read-write. Reset: 0h. Specifies the type of interrupt signaled when a deferred error is logged.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[DeferredLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

36:35	Reserved.
34	**LogDeferredInMcaStat**. Read-write. Reset: 0. Init: BIOS,1. 1=Log deferred errors in MCA::L2::MCA_STATUS_L2 and MCA::L2::MCA_ADDR_L2 in addition to MCA::L2::MCA_DESTAT_L2 and MCA::L2::MCA_DEADDR_L2. 0=Only log deferred errors in MCA::L2::MCA_DESTAT_L2 and

	MCA::L2::MCA_DEADDR_L2. This bit does not affect logging of deferred errors in MCA::L2::MCA_SYND_L2, MCA::L2::MCA_MISC0_L2.
33	Reserved.
32	**McaXEnable**. Read-write. Reset: 0. Init: BIOS,1. Check: 1. 1=Software has acknowledged support for the MCAX feature set. 0=Software has not acknowledged support for the MCAX feature set. All uncorrected and fatal errors will cause an ErrorEvent packet to be generated. Deferred error interrupts are configured via Core::X86::Msr::McaIntrCfg.
31:6	Reserved.
5	**DeferredIntTypeSupported**. Read-only. Reset: 1. 1=MCA::L2::MCA_CONFIG_L2[DeferredIntType] controls the type of interrupt generated on a deferred error. Deferred errors are supported in this bank only if MCA::L2::MCA_CONFIG_L2[DeferredErrorLoggingSupported] == 1.
4:3	Reserved.
2	**DeferredErrorLoggingSupported**. Read-only. Reset: 1. 1=Deferred errors are supported in this MCA bank, and MCA::L2::MCA_CONFIG_L2[LogDeferredInMcaStat] controls the logging behavior of these errors. MCA::L2::MCA_DESTAT_L2 and MCA::L2::MCA_DEADDR_L2 are supported in this MCA bank. 0=Deferred errors are not supported in this bank.
1	Reserved.
0	**McaX**. Read-only. Reset: 1. 1=This bank provides Machine Check Architecture Extensions. Up to 4 additional MISC registers (MISC1-MISC4) are supported. MCA::L2::MCA_MISC0_L2[BlkPtr] indicates the presence of the additional MISC registers, but is not used to determine their MSR numbers. Deferred error interrupt type is specifiable by MCA bank. MCA::L2::MCA_STATUS_L2[TCC] is present.

MSRC000_2025 [L2 IP Identification Thread 0] (MCA::L2::MCA_IPID_L2)

Reset: 0002_00B0_0000_0000h.

The MCA::L2::MCA_IPID_L2 register is used by software to determine what IP type and revision is associated with the MCA bank.

_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2025

Bits	Description
63:48	**McaType**. Read-only. Reset: 0002h. The McaType of the MCA bank within this IP.
47:44	**InstanceIdHi**. Read-write. Reset: 0h. The HI value instance ID of this IP. This is initialized to a unique ID per instance of this register.
43:32	**HardwareID**. Read-only. Reset: 0B0h. The Hardware ID of the IP associated with this MCA bank.
31:0	**InstanceId**. Read-write. Reset: 0000_0000h. The instance ID of this IP. This is initialized to a unique ID per instance of this register.

MSRC000_2026 [L2 Machine Check Syndrome Thread 0] (MCA::L2::MCA_SYND_L2)

Reset: Cold,0000_0000_0000_0000h.

Logs physical location information associated with error in MCA::L2::MCA_STATUS_L2 thread[0].

_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2026

Bits	Description
63:49	Reserved.
48:32	**Syndrome**. Read-write,Volatile. Reset: Cold,0_0000h. Contains the syndrome, if any, associated with the error logged in MCA::L2::MCA_STATUS_L2. The low-order bit of the syndrome is stored in bit[0], and the syndrome has a length specified by MCA::L2::MCA_SYND_L2[Length]. The Syndrome field is only valid when MCA::L2::MCA_SYND_L2[Length] is not 0.
31:27	Reserved.
26:24	**ErrorPriority**. Read-write. Reset: Cold,0h. Encodes the priority of the error logged in MCA::L2::MCA_SYND_L2.

ValidValues:

Value	Description
0h	No error.

	1h	Reserved.
	2h	Corrected error.
	3h	Deferred error.
	4h	Uncorrected error.
	5h	Fatal error.
	7h-6h	Reserved.
23:18	**Length**. Read-write,Volatile. Reset: Cold,00h. Specifies the length in bits of the syndrome contained in MCA::L2::MCA_SYND_L2[Syndrome]. A value of 0 indicates that there is no valid syndrome in MCA::L2::MCA_SYND_L2. For example, a syndrome length of 9 means that MCA::L2::MCA_SYND_L2[Syndrome] bits[8:0] contains a valid syndrome.	
17:0	**ErrorInformation**. Read-write,Volatile. Reset: Cold,0_0000h. Contains error-specific information about the location of the error. Decoding is available in Table 43 [MCA_SYND_L2 Register].	

Table 43: MCA_SYND_L2 Register

Error Type	Bits	Description
MultiHit	[17:8] [7:0]	Index. One-hot way vector.
Tag	[17:13] [12:3] [2:0]	Reserved. Index. Way.
Data	[17:15] [14:5] [4:3] [2:0]	Reserved. Index. Quarter-line. Way.
Hwa	[17:0]	Reserved.

MSRC000_2028 [L2 Machine Check Deferred Error Status Thread 0] (MCA::L2::MCA_DESTAT_L2)

Read-write,Volatile. Reset: Cold,0000_0000_0000_0000h.

Holds status information for the first deferred error seen in this bank.

_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2028

Bits	Description
63	**Val**. Read-write,Volatile. Reset: Cold,0. 1=A valid error has been detected (whether it is enabled or not).
62	**Overflow**. Read-write,Volatile. Reset: Cold,0. 1=An error was detected while the valid bit (Val) was set; at least one error was not logged. Overflow is set independently of whether the existing error is overwritten. (See the section on overwrite priorities.)
61:59	Reserved.
58	**AddrV**. Read-write,Volatile. Reset: Cold,0. 1=MCA::L2::MCA_DEADDR_L2 contains address information associated with the error.
57:54	Reserved.
53	**SyndV**. Read-write,Volatile. Reset: Cold,0. 1=This error logged information in MCA::L2::MCA_SYND_L2. If MCA::L2::MCA_SYND_L2[ErrorPriority] is the same as the priority of the error in MCA::L2::MCA_STATUS_L2, then the information in MCA::L2::MCA_SYND_L2 is associated with the error in MCA::L2::MCA_DESTAT_L2.
52:45	Reserved.
44	**Deferred**. Read-write,Volatile. Reset: Cold,0. 1=A deferred error was created. A deferred error is the result of an uncorrectable data error which did not immediately cause a processor exception; poison is created and an exception is deferred until the poison data is consumed.
43:30	Reserved.
29:24	**AddrLsb**. Read-write,Volatile. Reset: Cold,00h. Specifies the least significant valid bit of the address contained

	in MCA::L2::MCA_ADDR_L2[ErrorAddr]. A value of 0 indicates that MCA::L2::MCA_ADDR_L2[54:0] contains a valid byte address. A value of 6 indicates that MCA::L2::MCA_ADDR_L2[54:6] contains a valid cache line address and that MCA::L2::MCA_ADDR_L2[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::L2::MCA_ADDR_L2[54:12] contain a valid 4-KB memory page and that MCA::L2::MCA_ADDR_L2[11:0] should be ignored by error handling software.
23:22	Reserved.
21:16	**ErrorCodeExt**. Read-write,Volatile. Reset: Cold,00h. Logs an extended error code when an error is detected. This model-specific field is used in conjunction with ErrorCode to identify the error sub-type for root cause analysis.
15:0	**ErrorCode**. Read-write,Volatile. Reset: Cold,0000h. Error code for this error.

MSRC000_2029 [L2 Deferred Error Address Thread 0] (MCA::L2::MCA_DEADDR_L2)

Reset: Cold,0000_0000_0000_0000h.

The MCA::L2::MCA_DEADDR_L2 register stores the address associated with the error in MCA::L2::MCA_DESTAT_L2. The register is only meaningful if MCA::L2::MCA_DESTAT_L2[Val] == 1 and MCA::L2::MCA_DESTAT_L2[AddrV] == 1. The lowest valid bit of the address is defined by MCA::L2::MCA_DESTAT_L2[AddrLsb].

_lthree0_core[7:0]_thread[1:0]_inst2; MSRC000_2029

Bits	Description
63:56	Reserved.
55:0	**ErrorAddr**. Read-write,Volatile. Reset: Cold,00_0000_0000_0000h. Contains the address, if any, associated with the error logged in MCA::L2::MCA_DESTAT_L2. The lowest-order valid bit of the address is specified in MCA::L2::MCA_DESTAT_L2[AddrLsb].

MSRC001_0402 [L2 Machine Check Control Mask Thread 0] (MCA::L2::MCA_CTL_MASK_L2)

Read-write. Reset: 0000_0000_0000_0000h.

Inhibit detection of an error source.

_lthree0_core[7:0]_thread[1:0]_inst2; MSRC001_0402

Bits	Description
63:4	Reserved.
3	**Hwa**. Read-write. Reset: 0. Hardware Assert Error.
2	**Data**. Read-write. Reset: 0. L2M Data Array ECC Error.
1	**Tag**. Read-write. Reset: 0. L2M Tag or State Array ECC Error.
0	**MultiHit**. Read-write. Reset: 0. L2M Tag Multiple-Way-Hit error.

3.2.5.4 DE

MSRC000_2030 [DE Machine Check Control Thread 0] (MCA::DE::MCA_CTL_DE)

Read-write. Reset: 0000_0000_0000_0000h.

0=Disables error reporting for the corresponding error. 1=Enables error reporting via machine check exception for the corresponding error. The MCA::DE::MCA_CTL_DE register must be enabled by the corresponding enable bit in Core::X86::Msr::MCG_CTL. Does not affect error detection, correction, or logging.

_lthree0_core[7:0]_thread[1:0]_inst3; MSRC000_2030

Bits	Description
63:10	Reserved.
9	**HwAssertMca**. Read-write. Reset: 0. Hardware Assertion MCA error.
8	**OCBQ**. Read-write. Reset: 0. Micro-op buffer parity error.
7	**UcSeq**. Read-write. Reset: 0. Patch RAM sequencer parity error.
6	**UcDat**. Read-write. Reset: 0. Patch RAM data parity error.
5	**Faq**. Read-write. Reset: 0. Fetch address FIFO parity error.

4	**Idq**. Read-write. Reset: 0. Instruction dispatch queue parity error.
3	**UopQ**. Read-write. Reset: 0. Micro-op Queue parity error.
2	**Ibq**. Read-write. Reset: 0. IBB Register File parity error.
1	**OcDat**. Read-write. Reset: 0. Micro-op cache Data Array parity error.
0	**OcTag**. Read-write. Reset: 0. Micro-op cache Tag Array parity error.

MSRC000_2031 [DE Machine Check Status Thread 0] (MCA::DE::MCA_STATUS_DE)

Reset: Cold,0000_0000_0000_0000h.

Logs information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst3; MSRC000_2031

Bits	Description
63	**Val**. Reset: Cold,0. 1=A valid error has been detected. This bit should be cleared by software after the register has been read.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
62	**Overflow**. Reset: Cold,0. 1=An error was detected while the valid bit (Val) was set; at least one error was not logged. Overflow is set independently of whether the existing error is overwritten. See 3.1.3 [Machine Check Errors].
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
61	**UC**. Reset: Cold,0. 1=The error was not corrected by hardware.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
60	**En**. Reset: Cold,0. 1=MCA error reporting is enabled for this error, as indicated by the corresponding bit in MCA::DE::MCA_CTL_DE. This bit is a copy of bit in MCA::DE::MCA_CTL_DE for this error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
59	**MiscV**. Reset: Cold,0. 1=Valid thresholding in MCA::DE::MCA_MISC0_DE. In certain modes, MISC registers are owned by platform firmware and will RAZ when read by non-SMM code. Therefore, it is possible for MiscV == 1 and the MISC register to be read as all zeros.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
58	**AddrV**. Reset: Cold,0. 1=MCA::DE::MCA_ADDR_DE contains address information associated with the error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
57	**PCC**. Reset: Cold,0. 1=Hardware context held by the processor may have been corrupted. Continued operation of the system may have unpredictable results. The error is not recoverable or survivable, and the system should be reinitialized.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
56	**ErrCoreIdVal**. Reset: Cold,0. 1=The ErrCoreId field is valid.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
55	**TCC**. Reset: Cold,0. 1=Hardware context of the process thread to which the error was reported may have been corrupted. Continued operation of the thread may have unpredictable results. The thread must be terminated. Only meaningful when MCA::DE::MCA_STATUS_DE[PCC] == 0.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
54	**RESERV54**. Reset: Cold,0. MCA_STATUS Register Reserved bit.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
53	**SyndV**. Reset: Cold,0. 1=This error logged information in MCA::DE::MCA_SYND_DE. If MCA::DE::MCA_SYND_DE[ErrorPriority] is the same as the priority of the error in MCA::DE::MCA_STATUS_DE, then the information in MCA::DE::MCA_SYND_DE is associated with the error in MCA::DE::MCA_STATUS_DE.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
52	Reserved.
51:47	**RESERV47**. Reset: Cold,00h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
46	**CECC**. Reset: Cold,0. 1=The error was a correctable ECC error according to the restrictions of the ECC

	algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
45	**UECC**. Reset: Cold,0. 1=The error was an uncorrectable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
44	**Deferred**. Reset: Cold,0. 1=A deferred error was created. A deferred error is the result of an uncorrectable data error which did not immediately cause a processor exception; an exception is deferred until the erroneous data is consumed.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
43	**Poison**. Reset: Cold,0. 1=The error was the result of attempting to consume poisoned data.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
42:41	**RESERV41**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
40	**Scrub**. Reset: Cold,0. 1=The error was the result of a scrub operation.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
39:38	**RESERV38**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
37:32	**ErrCoreId**. Reset: Cold,00h. When ErrCoreIdVal == 1, this field indicates which core within the processor is associated with the error. Otherwise this field is Reserved.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
31:30	**RESERV30**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
29:24	**AddrLsb**. Reset: Cold,00h. Specifies the least significant valid bit of the address contained in MCA::DE::MCA_ADDR_DE[ErrorAddr]. A value of 0 indicates that MCA::DE::MCA_ADDR_DE[54:0] contains a valid byte address. A value of 6 indicates that MCA::DE::MCA_ADDR_DE[54:6] contains a valid cache line address and that MCA::DE::MCA_ADDR_DE[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::DE::MCA_ADDR_DE[54:12] contain a valid 4-KB memory page and that MCA::DE::MCA_ADDR_DE[11:0] should be ignored by error handling software.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
23:22	**RESERV22**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
21:16	**ErrorCodeExt**. Reset: Cold,00h. Extended Error Code. This field is used to identify the error type for root cause analysis. This field indicates which bit position in MCA::DE::MCA_CTL_DE enables error reporting for the logged error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
15:0	**ErrorCode**. Reset: Cold,0000h. Error code for this error. See 3.1.3.3 [Error Codes] for details on decoding this field.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.

Table 44: MCA_STATUS_DE

Error Type	ErrorCode Ext	UC	PCC	TCC	Deferred	Poison	AddrV
OcTag	0x0					0	0
OcDat	0x1					0	0
Ibq	0x2					0	0
UopQ	0x3					0	0
Idq	0x4					0	0
Faq	0x5					0	0
UcDat	0x6					0	0

UcSeq	0x7					0	0
OCBQ	0x8					0	0
HwAssertMca	0x9					0	0

MSRC000_2032 [DE Machine Check Address Thread 0] (MCA::DE::MCA_ADDR_DE)

Read-only. Reset: Cold,0000_0000_0000_0000h.

MCA::DE::MCA_ADDR_DE stores an address and other information associated with the error in MCA::DE::MCA_STATUS_DE. The register is only meaningful if MCA::DE::MCA_STATUS_DE[Val] == 1 and MCA::DE::MCA_STATUS_DE[AddrV] == 1.

_lthree0_core[7:0]_thread[1:0]_inst3; MSRC000_2032

Bits	Description
63:0	**ErrorAddr**. Read-only. Reset: Cold,0000_0000_0000_0000h. Contains the address, if any, associated with the error logged in MCA::DE::MCA_STATUS_DE.

Table 45: MCA_ADDR_DE

Error Type	Bits	Description
OcTag	[55:0]	Reserved.
OcDat	[55:0]	Reserved.
Ibq	[55:0]	Reserved.
UopQ	[55:0]	Reserved.
Idq	[55:0]	Reserved.
Faq	[55:0]	Reserved.
UcDat	[55:0]	Reserved.
UcSeq	[55:0]	Reserved.
OCBQ	[55:0]	Reserved.
HwAssertMca	[55:0]	Reserved.

MSRC000_2033 [DE Machine Check Miscellaneous 0 Thread 0] (MCA::DE::MCA_MISC0_DE)

Log miscellaneous information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst3; MSRC000_2033

Bits	Description
63	**Valid**. Reset: 1. 1=A valid CntP field is present in this register.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
62	**CntP**. Reset: 1. 1=A valid threshold counter is present.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
61	**Locked**. Reset: 0. 1=Writes to this register are ignored. This bit is set by BIOS to indicate that this register is not available for OS use. BIOS should set this bit if ThresholdIntType is set to SMI.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
60	**IntP**. Reset: 1. 1=ThresholdIntType can be used to generate interrupts. 0=ThresholdIntType and interrupt generation are not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::DE::MCA_MISC0_DE[Locked]) ? Read-write : Read-only.
59:56	Reserved.
55:52	**LvtOffset**. Reset: 0h. One per die. For error thresholding interrupts, specifies the address of the LVT entry in the APIC registers as follows: LVT address = (LvtOffset shifted left 4 bits) + 500h (see Core::X86::Apic::ExtendedInterruptLvtEntries).
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::DE::MCA_MISC0_DE[Locked]) ? Read-write : Read-only.
51	**CntEn**. Reset: 0. 1=Count thresholding errors.

	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::DE::MCA_MISC0_DE[Locked]) ? Read-write : Read-only.
50:49	**ThresholdIntType**. Reset: Cold,0h. Specifies the type of interrupt signaled when Ovrflw is set and IntP == 1.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::DE::MCA_MISC0_DE[Locked]) ? Read-write : Read-only.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[ThresholdLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

48	**Ovrflw**. Reset: Cold,0. Set by hardware when ErrCnt transitions from FFEh to FFFh. When this field is set, ErrCnt no longer increments. When this bit is set, the interrupt selected by the ThresholdIntType field is generated.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::DE::MCA_MISC0_DE[Locked]) ? Read-write : Read-only.
47:44	Reserved.
43:32	**ErrCnt**. Reset: Cold,000h. This is written by software to set the starting value of the error counter. This is incremented by hardware when errors are logged. When this counter overflows, it stays at FFFh (no rollover). The threshold value, written by software, is (FFFh - the desired error count (the number of errors necessary in order for an interrupt to be taken)); the desired error count of 0 (a Write value of FFFh) is not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::DE::MCA_MISC0_DE[Locked]) ? Read-write : Read-only.
31:24	**BlkPtr**. Read-write. Reset: 00h. 00h=Extended MISC MSR block is not valid. 01h=Extended MSR block is valid.
23:0	Reserved.

MSRC000_2034 [DE Machine Check Configuration Thread 0] (MCA::DE::MCA_CONFIG_DE)

Reset: 0000_0002_0000_0021h.

Controls configuration of the associated machine check bank.

_lthree0_core[7:0]_thread[1:0]_inst3; MSRC000_2034

Bits	Description
63:39	Reserved.
38:37	**DeferredIntType**. Read-write. Reset: 0h. Specifies the type of interrupt signaled when a deferred error is logged.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[DeferredLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

36:33	Reserved.
32	**McaXEnable**. Read-write. Reset: 0. Init: BIOS,1. Check: 1. 1=Software has acknowledged support for the MCAX feature set. 0=Software has not acknowledged support for the MCAX feature set. All uncorrected and fatal errors will cause an ErrorEvent packet to be generated. Deferred error interrupts are configured via Core::X86::Msr::McaIntrCfg.
31:6	Reserved.
5	**DeferredIntTypeSupported**. Read-only. Reset: 1. 1=MCA::DE::MCA_CONFIG_DE[DeferredIntType] controls the type of interrupt generated on a deferred error. Deferred errors are supported in this bank only if MCA::DE::MCA_CONFIG_DE[DeferredErrorLoggingSupported] == 1.
4:3	Reserved.
2	**DeferredErrorLoggingSupported**. Read-only. Reset: 0. 1=Deferred errors are supported in this MCA bank, and

	the LogDeferredInMcaStat field in this register controls the logging behavior of these errors. MCA_DESTAT and MCA_DEADDR are supported in this MCA bank. 0=Deferred errors are not supported in this bank.
1	Reserved.
0	**McaX**. Read-only. Reset: 1. 1=This bank provides Machine Check Architecture Extensions. Up to 4 additional MISC registers (MISC1-MISC4) are supported. MCA::DE::MCA_MISC0_DE[BlkPtr] indicates the presence of the additional MISC registers, but is not used to determine their MSR numbers. Deferred error interrupt type is specifiable by MCA bank. MCA::DE::MCA_STATUS_DE[TCC] is present.

MSRC000_2035 [DE IP Identification Thread 0] (MCA::DE::MCA_IPID_DE)

Reset: 0003_00B0_0000_0000h.

The MCA::DE::MCA_IPID_DE register is used by software to determine what IP type and revision is associated with the MCA bank.

_lthree0_core[7:0]_thread[1:0]_inst3; MSRC000_2035

Bits	Description
63:48	**McaType**. Read-only. Reset: 0003h. The McaType of the MCA bank within this IP.
47:44	**InstanceIdHi**. Read-write. Reset: 0h. The HI value instance ID of this IP. This is initialized to a unique ID per instance of this register.
43:32	**HardwareID**. Read-only. Reset: 0B0h. The Hardware ID of the IP associated with this MCA bank.
31:0	**InstanceIdLo**. Read-write. Reset: 0000_0000h. The instance ID of this IP. This is initialized to a unique ID per instance of this register.

MSRC000_2036 [DE Machine Check Syndrome Thread 0] (MCA::DE::MCA_SYND_DE)

Reset: Cold,0000_0000_0000_0000h.

Logs physical location information associated with error in MCA::DE::MCA_STATUS_DE thread[0].

_lthree0_core[7:0]_thread[1:0]_inst3; MSRC000_2036

Bits	Description
63:33	Reserved.
32	**Syndrome**. Read-write,Volatile. Reset: Cold,0. Contains the syndrome, if any, associated with the error logged in MCA::DE::MCA_STATUS_DE. The low-order bit of the syndrome is stored in bit[0], and the syndrome has a length specified by MCA::DE::MCA_SYND_DE[Length]. The Syndrome field is only valid when MCA::DE::MCA_SYND_DE[Length] is not 0.
31:27	Reserved.
26:24	**ErrorPriority**. Read-write. Reset: Cold,0h. Encodes the priority of the error logged in MCA::DE::MCA_SYND_DE. **ValidValues**: Value / Description 0h: No error. 1h: Reserved. 2h: Corrected error. 3h: Deferred error. 4h: Uncorrected error. 5h: Fatal error. 7h-6h: Reserved.
23:18	**Length**. Read-write,Volatile. Reset: Cold,00h. Specifies the length in bits of the syndrome contained in MCA::DE::MCA_SYND_DE[Syndrome]. A value of 0 indicates that there is no valid syndrome in MCA::DE::MCA_SYND_DE. For example, a syndrome length of 9 means that MCA::DE::MCA_SYND_DE[Syndrome] bits[8:0] contains a valid syndrome.
17:0	**ErrorInformation**. Read-write,Volatile. Reset: Cold,0_0000h. Contains error-specific information about the location of the error. Decoding is available in Table 46 [MCA_SYND_DE Register].

Table 46: MCA_SYND_DE Register

Error Type	Bits	Description
OcTag	[17:0]	Reserved.
OcDat	[17:0]	Reserved.
Ibq	[17:0]	Reserved.
UopQ	[17:0]	Reserved.
Idq	[17:0]	Reserved.
Faq	[17:0]	Reserved.
UcDat	[17:0]	Reserved.
UcSeq	[17:0]	Reserved.
OCBQ	[17:0]	Reserved.
HwAssertMca	[17:0]	Reserved.

MSRC001_0403 [DE Machine Check Control Mask Thread 0] (MCA::DE::MCA_CTL_MASK_DE)

Read-write. Reset: 0000_0000_0000_0000h.

Inhibit detection of an error source.

_lthree0_core[7:0]_thread[1:0]_inst3; MSRC001_0403

Bits	Description
63:10	Reserved.
9	**HwAssertMca**. Read-write. Reset: 0. Hardware Assertion MCA error.
8	**OCBQ**. Read-write. Reset: 0. Micro-op buffer parity error.
7	**UcSeq**. Read-write. Reset: 0. Patch RAM sequencer parity error.
6	**UcDat**. Read-write. Reset: 0. Patch RAM data parity error.
5	**Faq**. Read-write. Reset: 0. Fetch address FIFO parity error.
4	**Idq**. Read-write. Reset: 0. Instruction dispatch queue parity error.
3	**UopQ**. Read-write. Reset: 0. Micro-op Queue parity error.
2	**Ibq**. Read-write. Reset: 0. IBB Register File parity error.
1	**OcDat**. Read-write. Reset: 0. Micro-op cache Data Array parity error.
0	**OcTag**. Read-write. Reset: 0. Micro-op cache Tag Array parity error.

3.2.5.5 EX

MSRC000_2050 [EX Machine Check Control Thread 0] (MCA::EX::MCA_CTL_EX)

Read-write. Reset: 0000_0000_0000_0000h.

0=Disables error reporting for the corresponding error. 1=Enables error reporting via machine check exception for the corresponding error. The MCA::EX::MCA_CTL_EX register must be enabled by the corresponding enable bit in Core::X86::Msr::MCG_CTL. Does not affect error detection, correction, or logging.

_lthree0_core[7:0]_thread[1:0]_inst5; MSRC000_2050

Bits	Description
63:14	Reserved.
13	**RETMAP**. Read-write. Reset: 0. Retire Map parity error.
12	**SPECMAP**. Read-write. Reset: 0. Spec Map parity error.
11	**HWA**. Read-write. Reset: 0. Hardware Assertion Error.
10	**BBQ**. Read-write. Reset: 0. Branch Buffer Queue (BBQ) parity error.
9	**SQ**. Read-write. Reset: 0. Scheduler Queue parity error.
8	**STATQ**. Read-write. Reset: 0. Retire status queue parity error.
7	**RETDISP**. Read-write. Reset: 0. Retire Dispatch Queue parity error.
6	**CHKPTQ**. Read-write. Reset: 0. Checkpoint Queue (AKA Map_DispQ) parity error.
5	**PLDAL**. Read-write. Reset: 0. EX payload parity error.
4	**PLDAG**. Read-write. Reset: 0. Address generator payload parity error.

3	**IDRF**. Read-write. Reset: 0. Immediate displacement register file parity error.
2	**FRF**. Read-write. Reset: 0. Flag register file (FRF) parity error.
1	**PRF**. Read-write. Reset: 0. Physical register file (PRF) parity error.
0	**WDT**. Read-write. Reset: 0. Watchdog Timeout.

MSRC000_2051 [EX Machine Check Status Thread 0] (MCA::EX::MCA_STATUS_EX)

Reset: Cold,0000_0000_0000_0000h.

Logs information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst5; MSRC000_2051

Bits	Description
63	**Val**. Reset: Cold,0. 1=A valid error has been detected. This bit should be cleared by software after the register has been read.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
62	**Overflow**. Reset: Cold,0. 1=An error was detected while the valid bit (Val) was set; at least one error was not logged. Overflow is set independently of whether the existing error is overwritten. See 3.1.3 [Machine Check Errors].
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
61	**UC**. Reset: Cold,0. 1=The error was not corrected by hardware.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
60	**En**. Reset: Cold,0. 1=MCA error reporting is enabled for this error, as indicated by the corresponding bit in MCA::EX::MCA_CTL_EX. This bit is a copy of bit in MCA::EX::MCA_CTL_EX for this error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
59	**MiscV**. Reset: Cold,0. 1=Valid thresholding in MCA::EX::MCA_MISC0_EX. In certain modes, MISC registers are owned by platform firmware and will RAZ when read by non-SMM code. Therefore, it is possible for MiscV == 1 and the MISC register to be read as all zeros.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
58	**AddrV**. Reset: Cold,0. 1=MCA::EX::MCA_ADDR_EX contains address information associated with the error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
57	**PCC**. Reset: Cold,0. 1=Hardware context held by the processor may have been corrupted. Continued operation of the system may have unpredictable results. The error is not recoverable or survivable, and the system should be reinitialized.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
56	**ErrCoreIdVal**. Reset: Cold,0. 1=The ErrCoreId field is valid.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
55	**TCC**. Reset: Cold,0. 1=Hardware context of the process thread to which the error was reported may have been corrupted. Continued operation of the thread may have unpredictable results. The thread must be terminated. Only meaningful when MCA::EX::MCA_STATUS_EX[PCC] == 0.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
54	**RESERV54**. Reset: Cold,0. MCA_STATUS Register Reserved bit.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
53	**SyndV**. Reset: Cold,0. 1=This error logged information in MCA::EX::MCA_SYND_EX. If MCA::EX::MCA_SYND_EX[ErrorPriority] is the same as the priority of the error in MCA::EX::MCA_STATUS_EX, then the information in MCA::EX::MCA_SYND_EX is associated with the error in MCA::EX::MCA_STATUS_EX.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
52	Reserved.
51:47	**RESERV47**. Reset: Cold,00h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
46	**CECC**. Reset: Cold,0. 1=The error was a correctable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.

	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
45	**UECC**. Reset: Cold,0. 1=The error was an uncorrectable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
44	**Deferred**. Reset: Cold,0. 1=A deferred error was created. A deferred error is the result of an uncorrectable data error which did not immediately cause a processor exception; an exception is deferred until the erroneous data is consumed.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
43	**Poison**. Reset: Cold,0. 1=The error was the result of attempting to consume poisoned data.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
42:41	**RESERV41**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
40	**Scrub**. Reset: Cold,0. 1=The error was the result of a scrub operation.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
39:38	**RESERV38**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
37:32	**ErrCoreId**. Reset: Cold,00h. When ErrCoreIdVal == 1, this field indicates which core within the processor is associated with the error. Otherwise this field is Reserved.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
31:30	**RESERV30**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
29:24	**AddrLsb**. Reset: Cold,00h. Specifies the least significant valid bit of the address contained in MCA::EX::MCA_ADDR_EX[ErrorAddr]. A value of 0 indicates that MCA::EX::MCA_ADDR_EX[55:0] contains a valid byte address. A value of 6 indicates that MCA::EX::MCA_ADDR_EX[55:6] contains a valid cache line address and that MCA::EX::MCA_ADDR_EX[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::EX::MCA_ADDR_EX[55:12] contain a valid 4-KB memory page and that MCA::EX::MCA_ADDR_EX[11:0] should be ignored by error handling software.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
23:22	**RESERV22**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
21:16	**ErrorCodeExt**. Reset: Cold,00h. Extended Error Code. This field is used to identify the error type for root cause analysis. This field indicates which bit position in MCA::EX::MCA_CTL_EX enables error reporting for the logged error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
15:0	**ErrorCode**. Reset: Cold,0000h. Error code for this error. See 3.1.3.3 [Error Codes] for details on decoding this field.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.

Table 47: MCA_STATUS_EX

Error Type	ErrorCode Ext	UC	PCC	TCC	Deferred	Poison	AddrV
WDT	0x0	1	1	1	0	0	1
PRF	0x1	1	1	1	0	0	0
FRF	0x2	1	1	1	0	0	0
IDRF	0x3	1	1	1	0	0	0
PLDAG	0x4	1	1	1	0	0	0
PLDAL	0x5	1	1	1	0	0	0
CHKPTQ	0x6	1	1	1	0	0	0
RETDISP	0x7	1	1	1	0	0	0

STATQ	0x8	1	1	1	0	0	0
SQ	0x9	1	1	1	0	0	0
BBQ	0xA	1	1	1	0	0	0
HWA	0xB	1	1	1	0	0	0
SPECMAP	0xC	1	1	1	0	0	0
RETMAP	0xD	1	1	1	0	0	0

MSRC000_2052 [EX Machine Check Address Thread 0] (MCA::EX::MCA_ADDR_EX)

Reset: Cold,0000_0000_0000_0000h.

MCA::EX::MCA_ADDR_EX stores an address and other information associated with the error in MCA::EX::MCA_STATUS_EX. The register is only meaningful if MCA::EX::MCA_STATUS_EX[Val] == 1 and MCA::EX::MCA_STATUS_EX[AddrV] == 1.

_lthree0_core[7:0]_thread[1:0]_inst5; MSRC000_2052

Bits	Description
63:57	Reserved.
56:0	**ErrorAddr**. Read-write,Volatile. Reset: Cold,000_0000_0000_0000h. Unless otherwise specified by an error, contains the address associated with the error logged in MCA::EX::MCA_STATUS_EX. For physical addresses, the most significant bit is given by Core::X86::Cpuid::LongModeInfo[PhysAddrSize].

Table 48: MCA_ADDR_EX

Error Type	Bits	Description
WDT	[56:0]	Instruction Pointer (RIP).
PRF	[56:0]	Reserved.
FRF	[56:0]	Reserved.
IDRF	[56:0]	Reserved.
PLDAG	[56:0]	Reserved.
PLDAL	[56:0]	Reserved.
CHKPTQ	[56:0]	Reserved.
RETDISP	[56:0]	Reserved.
STATQ	[56:0]	Reserved.
SQ	[56:0]	Reserved.
BBQ	[56:0]	Reserved.
HWA	[56:0]	Reserved.
SPECMAP	[56:0]	Reserved.
RETMAP	[56:0]	Reserved.

MSRC000_2053 [EX Machine Check Miscellaneous 0 Thread 0] (MCA::EX::MCA_MISC0_EX)

Log miscellaneous information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst5; MSRC000_2053

Bits	Description
63	**Valid**. Reset: 1. 1=A valid CntP field is present in this register.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
62	**CntP**. Reset: 1. 1=A valid threshold counter is present.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
61	**Locked**. Reset: 0. 1=Writes to this register are ignored. This bit is set by BIOS to indicate that this register is not available for OS use. BIOS should set this bit if ThresholdIntType is set to SMI.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
60	**IntP**. Reset: 1. 1=ThresholdIntType can be used to generate interrupts. 0=ThresholdIntType and interrupt generation are not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::EX::MCA_MISC0_EX[Locked]) ? Read-write :

	Read-only.
59:56	Reserved.
55:52	**LvtOffset**. Reset: 0h. One per die. For error thresholding interrupts, specifies the address of the LVT entry in the APIC registers as follows: LVT address = (LvtOffset shifted left 4 bits) + 500h (see Core::X86::Apic::ExtendedInterruptLvtEntries).
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::EX::MCA_MISC0_EX[Locked]) ? Read-write : Read-only.
51	**CntEn**. Reset: 0. 1=Count thresholding errors.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::EX::MCA_MISC0_EX[Locked]) ? Read-write : Read-only.
50:49	**ThresholdIntType**. Reset: Cold,0h. Specifies the type of interrupt signaled when Ovrflw is set and IntP == 1.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::EX::MCA_MISC0_EX[Locked]) ? Read-write : Read-only.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[ThresholdLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

48	**Ovrflw**. Reset: Cold,0. Set by hardware when ErrCnt transitions from FFEh to FFFh. When this field is set, ErrCnt no longer increments. When this bit is set, the interrupt selected by the ThresholdIntType field is generated.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::EX::MCA_MISC0_EX[Locked]) ? Read-write : Read-only.
47:44	Reserved.
43:32	**ErrCnt**. Reset: Cold,000h. This is written by software to set the starting value of the error counter. This is incremented by hardware when errors are logged. When this counter overflows, it stays at FFFh (no rollover). The threshold value, written by software, is (FFFh - the desired error count (the number of errors necessary in order for an interrupt to be taken)); the desired error count of 0 (a Write value of FFFh) is not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::EX::MCA_MISC0_EX[Locked]) ? Read-write : Read-only.
31:24	**BlkPtr**. Read-write. Reset: 00h. 00h=Extended MISC MSR block is not valid. 01h=Extended MSR block is valid.
23:0	Reserved.

MSRC000_2054 [EX Machine Check Configuration Thread 0] (MCA::EX::MCA_CONFIG_EX)

Reset: 0000_0002_0000_0021h.

Controls configuration of the associated machine check bank.

_lthree0_core[7:0]_thread[1:0]_inst5; MSRC000_2054

Bits	Description
63:39	Reserved.
38:37	**DeferredIntType**. Read-write. Reset: 0h. Specifies the type of interrupt signaled when a deferred error is logged.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[DeferredLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

36:33	Reserved.
32	**McaXEnable**. Read-write. Reset: 0. Init: BIOS,1. Check: 1. 1=Software has acknowledged support for the MCAX feature set. 0=Software has not acknowledged support for the MCAX feature set. All uncorrected and

	fatal errors will cause an ErrorEvent packet to be generated. Deferred error interrupts are configured via Core::X86::Msr::McaIntrCfg.
31:6	Reserved.
5	**DeferredIntTypeSupported**. Read-only. Reset: 1. 1=MCA::EX::MCA_CONFIG_EX[DeferredIntType] controls the type of interrupt generated on a deferred error. Deferred errors are supported in this bank only if MCA::EX::MCA_CONFIG_EX[DeferredErrorLoggingSupported] == 1.
4:3	Reserved.
2	**DeferredErrorLoggingSupported**. Read-only. Reset: 0. 1=Deferred errors are supported in this MCA bank, and the LogDeferredInMcaStat field in this register controls the logging behavior of these errors. MCA_DESTAT and MCA_DEADDR are supported in this MCA bank. 0=Deferred errors are not supported in this bank.
1	Reserved.
0	**McaX**. Read-only. Reset: 1. 1=This bank provides Machine Check Architecture Extensions. Up to 4 additional MISC registers (MISC1-MISC4) are supported. MCA::EX::MCA_MISC0_EX[BlkPtr] indicates the presence of the additional MISC registers, but is not used to determine their MSR numbers. Deferred error interrupt type is specifiable by MCA bank. MCA::EX::MCA_STATUS_EX[TCC] is present.

MSRC000_2055 [EX IP Identification Thread 0] (MCA::EX::MCA_IPID_EX)

Reset: 0005_00B0_0000_0000h.

The MCA::EX::MCA_IPID_EX register is used by software to determine what IP type and revision is associated with the MCA bank.

_lthree0_core[7:0]_thread[1:0]_inst5; MSRC000_2055

Bits	Description
63:48	**McaType**. Read-only. Reset: 0005h. The McaType of the MCA bank within this IP.
47:44	**InstanceIdHi**. Read-write. Reset: 0h. The HI value instance ID of this IP. This is initialized to a unique ID per instance of this register.
43:32	**HardwareID**. Read-only. Reset: 0B0h. The Hardware ID of the IP associated with this MCA bank.
31:0	**InstanceIdLo**. Read-write. Reset: 0000_0000h. The instance ID of this IP. This is initialized to a unique ID per instance of this register.

MSRC000_2056 [EX Machine Check Syndrome Thread 0] (MCA::EX::MCA_SYND_EX)

Reset: Cold,0000_0000_0000_0000h.

Logs physical location information associated with error in MCA::EX::MCA_STATUS_EX thread[0].

_lthree0_core[7:0]_thread[1:0]_inst5; MSRC000_2056

Bits	Description
63:33	Reserved.
32	**Syndrome**. Read-write,Volatile. Reset: Cold,0. Contains the syndrome, if any, associated with the error logged in MCA::EX::MCA_STATUS_EX. The low-order bit of the syndrome is stored in bit[0], and the syndrome has a length specified by MCA::EX::MCA_SYND_EX[Length]. The Syndrome field is only valid when MCA::EX::MCA_SYND_EX[Length] is not 0.
31:27	Reserved.
26:24	**ErrorPriority**. Read-write. Reset: Cold,0h. Encodes the priority of the error logged in MCA::EX::MCA_SYND_EX.

ValidValues:

Value	Description
0h	No error.
1h	Reserved.
2h	Corrected error.
3h	Deferred error.
4h	Uncorrected error.
5h	Fatal error.
7h-6h	Reserved.

23:18	**Length**. Read-write,Volatile. Reset: Cold,00h. Specifies the length in bits of the syndrome contained in MCA::EX::MCA_SYND_EX[Syndrome]. A value of 0 indicates that there is no valid syndrome in MCA::EX::MCA_SYND_EX. For example, a syndrome length of 9 means that MCA::EX::MCA_SYND_EX[Syndrome] bits[8:0] contains a valid syndrome.
17:0	**ErrorInformation**. Read-write,Volatile. Reset: Cold,0_0000h. Contains error-specific information about the location of the error. Decoding is available in Table 49 [MCA_SYND_EX Register].

Table 49: MCA_SYND_EX Register

Error Type	Bits	Description
WDT	[17:0]	Reserved.
PRF	[17:0]	Reserved.
FRF	[17:0]	Reserved.
IDRF	[17:0]	Reserved.
PLDAG	[17:0]	Reserved.
PLDAL	[17:0]	Reserved.
CHKPTQ	[17:0]	Reserved.
RETDISP	[17:0]	Reserved.
STATQ	[17:0]	Reserved.
SQ	[17:0]	Reserved.
BBQ	[17:0]	Reserved.
HWA	[17:0]	Reserved.
SPECMAP	[17:0]	Reserved.
RETMAP	[17:0]	Reserved.

MSRC001_0405 [EX Machine Check Control Mask Thread 0] (MCA::EX::MCA_CTL_MASK_EX)

Read-write. Reset: 0000_0000_0000_0000h.

Inhibit detection of an error source.

_lthree0_core[7:0]_thread[1:0]_inst5; MSRC001_0405

Bits	Description
63:14	Reserved.
13	**RETMAP**. Read-write. Reset: 0. Retire Map parity error.
12	**SPECMAP**. Read-write. Reset: 0. Spec Map parity error.
11	**HWA**. Read-write. Reset: 0. Hardware Assertion Error.
10	**BBQ**. Read-write. Reset: 0. Branch Buffer Queue (BBQ) parity error.
9	**SQ**. Read-write. Reset: 0. Scheduler Queue parity error.
8	**STATQ**. Read-write. Reset: 0. Retire status queue parity error.
7	**RETDISP**. Read-write. Reset: 0. Retire Dispatch Queue parity error.
6	**CHKPTQ**. Read-write. Reset: 0. Checkpoint Queue (AKA Map_DispQ) parity error.
5	**PLDAL**. Read-write. Reset: 0. EX payload parity error.
4	**PLDAG**. Read-write. Reset: 0. Address generator payload parity error.
3	**IDRF**. Read-write. Reset: 0. Immediate displacement register file parity error.
2	**FRF**. Read-write. Reset: 0. Flag register file (FRF) parity error.
1	**PRF**. Read-write. Reset: 0. Physical register file (PRF) parity error.
0	**WDT**. Read-write. Reset: 0. Watchdog Timeout.

3.2.5.6 FP

MSRC000_2060 [FP Machine Check Control Thread 0] (MCA::FP::MCA_CTL_FP)

Read-write. Reset: 0000_0000_0000_0000h.
0=Disables error reporting for the corresponding error. 1=Enables error reporting via machine check exception for the corresponding error. The MCA::FP::MCA_CTL_FP register must be enabled by the corresponding enable bit in Core::X86::Msr::MCG_CTL. Does not affect error detection, correction, or logging.
_lthree0_core[7:0]_thread[1:0]_inst6; MSRC000_2060

Bits	Description
63:7	Reserved.
6	**HWA**. Read-write. Reset: 0. Hardware assertion.
5	**SRF**. Read-write. Reset: 0. Status register file (SRF) parity error.
4	**RQ**. Read-write. Reset: 0. Retire queue (RQ) parity error.
3	**NSQ**. Read-write. Reset: 0. NSQ parity error.
2	**SCH**. Read-write. Reset: 0. Schedule queue parity error.
1	**FL**. Read-write. Reset: 0. Freelist (FL) parity error.
0	**PRF**. Read-write. Reset: 0. Physical register file (PRF) parity error.

MSRC000_2061 [FP Machine Check Status Thread 0] (MCA::FP::MCA_STATUS_FP)

Reset: Cold,0000_0000_0000_0000h.
Logs information associated with errors.
_lthree0_core[7:0]_thread[1:0]_inst6; MSRC000_2061

Bits	Description
63	**Val**. Reset: Cold,0. 1=A valid error has been detected. This bit should be cleared by software after the register has been read.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
62	**Overflow**. Reset: Cold,0. 1=An error was detected while the valid bit (Val) was set; at least one error was not logged. Overflow is set independently of whether the existing error is overwritten. See 3.1.3 [Machine Check Errors].
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
61	**UC**. Reset: Cold,0. 1=The error was not corrected by hardware.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
60	**En**. Reset: Cold,0. 1=MCA error reporting is enabled for this error, as indicated by the corresponding bit in MCA::FP::MCA_CTL_FP. This bit is a copy of bit in MCA::FP::MCA_CTL_FP for this error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
59	**MiscV**. Reset: Cold,0. 1=Valid thresholding in MCA::FP::MCA_MISC0_FP. In certain modes, MISC registers are owned by platform firmware and will RAZ when read by non-SMM code. Therefore, it is possible for MiscV == 1 and the MISC register to be read as all zeros.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
58	**AddrV**. Reset: Cold,0. 1=MCA::FP::MCA_ADDR_FP contains address information associated with the error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
57	**PCC**. Reset: Cold,0. 1=Hardware context held by the processor may have been corrupted. Continued operation of the system may have unpredictable results. The error is not recoverable or survivable, and the system should be reinitialized.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
56	**ErrCoreIdVal**. Reset: Cold,0. 1=The ErrCoreId field is valid.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
55	**TCC**. Reset: Cold,0. 1=Hardware context of the process thread to which the error was reported may have been corrupted. Continued operation of the thread may have unpredictable results. The thread must be terminated. Only meaningful when MCA::FP::MCA_STATUS_FP[PCC] == 0.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
54	**RESERV54**. Reset: Cold,0. MCA_STATUS Register Reserved bit.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.

53	**SyndV**. Reset: Cold,0. 1=This error logged information in MCA::FP::MCA_SYND_FP. If MCA::FP::MCA_SYND_FP[ErrorPriority] is the same as the priority of the error in MCA::FP::MCA_STATUS_FP, then the information in MCA::FP::MCA_SYND_FP is associated with the error in MCA::FP::MCA_STATUS_FP.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
52	Reserved.
51:47	**RESERV47**. Reset: Cold,00h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
46	**CECC**. Reset: Cold,0. 1=The error was a correctable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
45	**UECC**. Reset: Cold,0. 1=The error was an uncorrectable ECC error according to the restrictions of the ECC algorithm. UC indicates whether the error was actually corrected by the processor.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
44	**Deferred**. Reset: Cold,0. 1=A deferred error was created. A deferred error is the result of an uncorrectable data error which did not immediately cause a processor exception; an exception is deferred until the erroneous data is consumed.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
43	**Poison**. Reset: Cold,0. 1=The error was the result of attempting to consume poisoned data.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
42:41	**RESERV41**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
40	**Scrub**. Reset: Cold,0. 1=The error was the result of a scrub operation.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
39:38	**RESERV38**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
37:32	**ErrCoreId**. Reset: Cold,00h. When ErrCoreIdVal == 1, this field indicates which core within the processor is associated with the error. Otherwise this field is Reserved.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
31:30	**RESERV30**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
29:24	**AddrLsb**. Reset: Cold,00h. Specifies the least significant valid bit of the address contained in MCA::FP::MCA_ADDR_FP[ErrorAddr]. A value of 0 indicates that MCA::FP::MCA_ADDR_FP[54:0] contains a valid byte address. A value of 6 indicates that MCA::FP::MCA_ADDR_FP[54:6] contains a valid cache line address and that MCA::FP::MCA_ADDR_FP[5:0] are not part of the address and should be ignored by error handling software. A value of 12 indicates that MCA::FP::MCA_ADDR_FP[54:12] contain a valid 4-KB memory page and that MCA::FP::MCA_ADDR_FP[11:0] should be ignored by error handling software.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
23:22	**RESERV22**. Reset: Cold,0h. MCA_STATUS Register Reserved bits.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
21:16	**ErrorCodeExt**. Reset: Cold,00h. Extended Error Code. This field is used to identify the error type for root cause analysis. This field indicates which bit position in MCA::FP::MCA_CTL_FP enables error reporting for the logged error.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.
15:0	**ErrorCode**. Reset: Cold,0000h. Error code for this error. See 3.1.3.3 [Error Codes] for details on decoding this field.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read,Write-0-only,Error-on-write-1.

Table 50: MCA_STATUS_FP

Error Type	ErrorCode Ext	UC	PCC	TCC	Deferred	Poison	AddrV
PRF	0x0	1	1	1	0	0	0
FL	0x1	1	1	1	0	0	0
SCH	0x2	1	1	1	0	0	0
NSQ	0x3	1	1	1	0	0	0
RQ	0x4	1	1	1	0	0	0
SRF	0x5	1	1	1	0	0	0
HWA	0x6	1	1	1	0	0	0

MSRC000_2062 [FP Machine Check Address Thread 0] (MCA::FP::MCA_ADDR_FP)

Read-only. Reset: Cold,0000_0000_0000_0000h.

MCA::FP::MCA_ADDR_FP stores an address and other information associated with the error in MCA::FP::MCA_STATUS_FP. The register is only meaningful if MCA::FP::MCA_STATUS_FP[Val] == 1 and MCA::FP::MCA_STATUS_FP[AddrV] == 1.

_lthree0_core[7:0]_thread[1:0]_inst6; MSRC000_2062

Bits	Description
63:0	**ErrorAddr**. Read-only. Reset: Cold,0000_0000_0000_0000h. Contains the address, if any, associated with the error logged in MCA::FP::MCA_STATUS_FP.

Table 51: MCA_ADDR_FP

Error Type	Bits	Description
PRF	[55:0]	Reserved.
FL	[55:0]	Reserved.
SCH	[55:0]	Reserved.
NSQ	[55:0]	Reserved.
RQ	[55:0]	Reserved.
SRF	[55:0]	Reserved.
HWA	[55:0]	Reserved.

MSRC000_2063 [FP Machine Check Miscellaneous 0 Thread 0] (MCA::FP::MCA_MISC0_FP)

Log miscellaneous information associated with errors.

_lthree0_core[7:0]_thread[1:0]_inst6; MSRC000_2063

Bits	Description
63	**Valid**. Reset: 1. 1=A valid CntP field is present in this register.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
62	**CntP**. Reset: 1. 1=A valid threshold counter is present.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
61	**Locked**. Reset: 0. 1=Writes to this register are ignored. This bit is set by BIOS to indicate that this register is not available for OS use. BIOS should set this bit if ThresholdIntType is set to SMI.
	AccessType: Core::X86::Msr::HWCR[McStatusWrEn] ? Read-write : Read-only.
60	**IntP**. Reset: 1. 1=ThresholdIntType can be used to generate interrupts. 0=ThresholdIntType and interrupt generation are not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::FP::MCA_MISC0_FP[Locked]) ? Read-write : Read-only.
59:56	Reserved.
55:52	**LvtOffset**. Reset: 0h. One per die. For error thresholding interrupts, specifies the address of the LVT entry in the APIC registers as follows: LVT address = (LvtOffset shifted left 4 bits) + 500h (see Core::X86::Apic::ExtendedInterruptLvtEntries).
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::FP::MCA_MISC0_FP[Locked]) ? Read-write :

	Read-only.
51	**CntEn**. Reset: 0. 1=Count thresholding errors.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::FP::MCA_MISC0_FP[Locked]) ? Read-write : Read-only.
50:49	**ThresholdIntType**. Reset: Cold,0h. Specifies the type of interrupt signaled when Ovrflw is set and IntP == 1.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::FP::MCA_MISC0_FP[Locked]) ? Read-write : Read-only.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[ThresholdLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

48	**Ovrflw**. Reset: Cold,0. Set by hardware when ErrCnt transitions from FFEh to FFFh. When this field is set, ErrCnt no longer increments. When this bit is set, the interrupt selected by the ThresholdIntType field is generated.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::FP::MCA_MISC0_FP[Locked]) ? Read-write : Read-only.
47:44	Reserved.
43:32	**ErrCnt**. Reset: Cold,000h. This is written by software to set the starting value of the error counter. This is incremented by hardware when errors are logged. When this counter overflows, it stays at FFFh (no rollover). The threshold value, written by software, is (FFFh - the desired error count (the number of errors necessary in order for an interrupt to be taken)); the desired error count of 0 (a Write value of FFFh) is not supported.
	AccessType: (Core::X86::Msr::HWCR[McStatusWrEn] | !MCA::FP::MCA_MISC0_FP[Locked]) ? Read-write : Read-only.
31:24	**BlkPtr**. Read-write. Reset: 00h. 00h=Extended MISC MSR block is not valid. 01h=Extended MSR block is valid.
23:0	Reserved.

MSRC000_2064 [FP Machine Check Configuration Thread 0] (MCA::FP::MCA_CONFIG_FP)

Reset: 0000_0002_0000_0021h.

Controls configuration of the associated machine check bank.

_lthree0_core[7:0]_thread[1:0]_inst6; MSRC000_2064

Bits	Description
63:39	Reserved.
38:37	**DeferredIntType**. Read-write. Reset: 0h. Specifies the type of interrupt signaled when a deferred error is logged.
	ValidValues:

Value	Description
0h	No Interrupt.
1h	APIC based interrupt (see Core::X86::Msr::McaIntrCfg[DeferredLvtOffset]).
2h	SMI trigger event.
3h	Reserved.

36:33	Reserved.
32	**McaXEnable**. Read-write. Reset: 0. Init: BIOS,1. Check: 1. 1=Software has acknowledged support for the MCAX feature set. 0=Software has not acknowledged support for the MCAX feature set. All uncorrected and fatal errors will cause an ErrorEvent packet to be generated. Deferred error interrupts are configured via Core::X86::Msr::McaIntrCfg.
31:6	Reserved.
5	**DeferredIntTypeSupported**. Read-only. Reset: 1. 1=MCA::FP::MCA_CONFIG_FP[DeferredIntType] controls the type of interrupt generated on a deferred error. Deferred errors are supported in this bank only if MCA::FP::MCA_CONFIG_FP[DeferredErrorLoggingSupported] == 1.

4:3	Reserved.
2	**DeferredErrorLoggingSupported**. Read-only. Reset: 0. 1=Deferred errors are supported in this MCA bank, and the LogDeferredInMcaStat field in this register controls the logging behavior of these errors. MCA_DESTAT and MCA_DEADDR are supported in this MCA bank. 0=Deferred errors are not supported in this bank.
1	Reserved.
0	**McaX**. Read-only. Reset: 1. 1=This bank provides Machine Check Architecture Extensions. Up to 4 additional MISC registers (MISC1-MISC4) are supported. MCA::FP::MCA_MISC0_FP[BlkPtr] indicates the presence of the additional MISC registers, but is not used to determine their MSR numbers. Deferred error interrupt type is specifiable by MCA bank. MCA::FP::MCA_STATUS_FP[TCC] is present.

MSRC000_2065 [FP IP Identification Thread 0] (MCA::FP::MCA_IPID_FP)

Reset: 0006_00B0_0000_0000h.

The MCA::FP::MCA_IPID_FP register is used by software to determine what IP type and revision is associated with the MCA bank.

_lthree0_core[7:0]_thread[1:0]_inst6; MSRC000_2065

Bits	Description
63:48	**McaType**. Read-only. Reset: 0006h. The McaType of the MCA bank within this IP.
47:44	**InstanceIdHi**. Read-write. Reset: 0h. The HI value instance ID of this IP. This is initialized to a unique ID per instance of this register.
43:32	**HardwareID**. Read-only. Reset: 0B0h. The Hardware ID of the IP associated with this MCA bank.
31:0	**InstanceIdLo**. Read-write. Reset: 0000_0000h. The instance ID of this IP. This is initialized to a unique ID per instance of this register.

MSRC000_2066 [FP Machine Check Syndrome Thread 0] (MCA::FP::MCA_SYND_FP)

Reset: Cold,0000_0000_0000_0000h.

Logs physical location information associated with error in MCA::FP::MCA_STATUS_FP thread[0].

_lthree0_core[7:0]_thread[1:0]_inst6; MSRC000_2066

Bits	Description
63:33	Reserved.
32	**Syndrome**. Read-write,Volatile. Reset: Cold,0. Contains the syndrome, if any, associated with the error logged in MCA::FP::MCA_STATUS_FP. The low-order bit of the syndrome is stored in bit[0], and the syndrome has a length specified by MCA::FP::MCA_SYND_FP[Length]. The Syndrome field is only valid when MCA::FP::MCA_SYND_FP[Length] is not 0.
31:27	Reserved.
26:24	**ErrorPriority**. Read-write. Reset: Cold,0h. Encodes the priority of the error logged in MCA::FP::MCA_SYND_FP. **ValidValues**: Value / Description 0h: No error. 1h: Reserved. 2h: Corrected error. 3h: Deferred error. 4h: Uncorrected error. 5h: Fatal error. 7h-6h: Reserved.
23:18	**Length**. Read-write,Volatile. Reset: Cold,00h. Specifies the length in bits of the syndrome contained in MCA::FP::MCA_SYND_FP[Syndrome]. A value of 0 indicates that there is no valid syndrome in MCA::FP::MCA_SYND_FP. For example, a syndrome length of 9 means that MCA::FP::MCA_SYND_FP[Syndrome] bits[8:0] contains a valid syndrome.
17:0	**ErrorInformation**. Read-write,Volatile. Reset: Cold,0_0000h. Contains error-specific information about the location of the error. Decoding is available in Table 52 [MCA_SYND_FP Register].

Table 52: MCA_SYND_FP Register

Error Type	Bits	Description
PRF	[17:0]	Reserved.
FL	[17:0]	Reserved.
SCH	[17:0]	Reserved.
NSQ	[17:0]	Reserved.
RQ	[17:0]	Reserved.
SRF	[17:0]	Reserved.
HWA	[17:0]	Reserved.

MSRC001_0406 [FP Machine Check Control Mask Thread 0] (MCA::FP::MCA_CTL_MASK_FP)

Read-write. Reset: 0000_0000_0000_0000h.

Inhibit detection of an error source.

_lthree0_core[7:0]_thread[1:0]_inst6; MSRC001_0406

Bits	Description
63:7	Reserved.
6	**HWA**. Read-write. Reset: 0. Hardware assertion.
5	**SRF**. Read-write. Reset: 0. Status register file (SRF) parity error.
4	**RQ**. Read-write. Reset: 0. Retire queue (RQ) parity error.
3	**NSQ**. Read-write. Reset: 0. NSQ parity error.
2	**SCH**. Read-write. Reset: 0. Schedule queue parity error.
1	**FL**. Read-write. Reset: 0. Freelist (FL) parity error.
0	**PRF**. Read-write. Reset: 0. Physical register file (PRF) parity error.

4 System Management Unit (SMU)

4.1 SMU Registers

The system management unit (SMU) is a subcomponent of the processor that is responsible for a variety of system and power management tasks during boot and runtime.

4.2 Thermal (THM)

The thermal block contains all the features related to temperature sensing, control, and reporting. It includes:

- Temperature collection and calculation logic.
- Fan speed control for off-chip fans.
- Temperature reporting through the APML interface.

4.2.1 Registers

GPUF0REGx59800 (SMU::THM::THM_TCON_CUR_TMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx59800; GPUF0REG=0000_0000h

Bits	Description
31:21	**CUR_TEMP**. Read-write. Reset: 000h. Provides current control temperature.
20	Reserved.
19	**CUR_TEMP_RANGE_SEL**. Read-write. Reset: 0. 0=Report on 0C to 225C scale range. 1=Report on -49C to 206C scale range.
18:0	Reserved.

GPUF0REGx59954 (SMU::THM::THM_DIE1_TEMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx59954; GPUF0REG=0000_0000h

Bits	Description
31:12	Reserved.
11	**VALID**. Read-write. Reset: 0. VALID bit from TMON on measurement read, for debugging.
10:0	**TEMP**. Read-write. Reset: 000h. Calculated temperature.

GPUF0REGx59958 (SMU::THM::THM_DIE2_TEMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx59958; GPUF0REG=0000_0000h

Bits	Description
31:12	Reserved.
11	**VALID**. Read-write. Reset: 0. VALID bit from TMON on measurement read, for debugging.
10:0	**TEMP**. Read-write. Reset: 000h. Calculated temperature.

GPUF0REGx5995C (SMU::THM::THM_DIE3_TEMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx5995C; GPUF0REG=0000_0000h

Bits	Description
31:12	Reserved.
11	**VALID**. Read-write. Reset: 0. VALID bit from TMON on measurement read, for debugging.

10:0	**TEMP**. Read-write. Reset: 000h. Calculated temperature.

GPUF0REGx59960 (SMU::THM::THM_DIE4_TEMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx59960; GPUF0REG=0000_0000h

Bits	Description
31:12	Reserved.
11	**VALID**. Read-write. Reset: 0. VALID bit from TMON on measurement read, for debugging.
10:0	**TEMP**. Read-write. Reset: 000h. Calculated temperature.

GPUF0REGx59964 (SMU::THM::THM_DIE5_TEMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx59964; GPUF0REG=0000_0000h

Bits	Description
31:12	Reserved.
11	**VALID**. Read-write. Reset: 0. VALID bit from TMON on measurement read, for debugging.
10:0	**TEMP**. Read-write. Reset: 000h. Calculated temperature.

GPUF0REGx59968 (SMU::THM::THM_DIE6_TEMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx59968; GPUF0REG=0000_0000h

Bits	Description
31:12	Reserved.
11	**VALID**. Read-write. Reset: 0. VALID bit from TMON on measurement read, for debugging.
10:0	**TEMP**. Read-write. Reset: 000h. Calculated temperature.

GPUF0REGx5996C (SMU::THM::THM_DIE7_TEMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx5996C; GPUF0REG=0000_0000h

Bits	Description
31:12	Reserved.
11	**VALID**. Read-write. Reset: 0. VALID bit from TMON on measurement read, for debugging.
10:0	**TEMP**. Read-write. Reset: 000h. Calculated temperature.

GPUF0REGx59970 (SMU::THM::THM_DIE8_TEMP)

Read-write. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx59970; GPUF0REG=0000_0000h

Bits	Description
31:12	Reserved.
11	**VALID**. Read-write. Reset: 0. VALID bit from TMON on measurement read, for debugging.
10:0	**TEMP**. Read-write. Reset: 000h. Calculated temperature.

GPUF0REGx59B14 (SMU::THM::SMUSBI_ERRATA_STAT_REG)

Read-only. Reset: 0000_0000h.

_aliasHOSTGPU; GPUF0REGx59B14; GPUF0REG=0000_0000h

Bits	Description
31:0	**ERRATA_STAT_REG**. Read-only. Reset: 0000_0000h. Errata status.

5 Advanced Platform Management Link (APML)

5.1 Overview

The Advanced Platform Management Link (APML) is a SMBus v2.0 compatible 2-wire processor slave interface. APML is also referred as the sideband interface (SBI).

APML is used to communicate with the Remote Management Interface (see SBI Remote Management Interface (SB-RMI) and SBI Temperature Sensor Interface (SB-TSI). For related specifications, see 1.2 [Reference Documents].

5.1.1 Definitions

Table 53: APML Definitions

Term	Description
ARA	Alert response address.
ARP	Address Resolution Protocol
EC	Embedded Controller.
KBC	Keyboard Controller.
Master or SMBus Master	The device that initiates and terminates all communication and drives the clock, SCL.
PEC	Packet error code.
POR	Power on reset.
RTS	Remote temperature sensor, typical examples are ADM1032, LM99, MAX6657, EMC1002.
SB-RMI	Remote Management interface.
Slave or SMBus slave	The slave cannot initiate SMBus communication and cannot drive the clock but can drive the data signal SDA and the alert signal ALERT_L.
TSI	Temperature sensor interface.

5.2 SBI Bus Characteristics

The SBI largely follows SMBus v2.0. This section describes the exceptions.

5.2.1 SMBus Protocol Support

The SBI follows SMBus protocol except:

- The processor does not implement SMBus master functionality.
- The SBI implements the Send Byte/Receive Byte, Read Byte/Write Byte. Block Read/Block Write and
- Block Write-Block Read Process Call SMBus protocols. The Send Byte/Receive Byte SMBus protocol is only supported by SB-TSI.
- Packet error checking (PEC) is not supported by SB-TSI.
- Address Resolution Protocol (ARP) is not implemented.
- Cumulative clock extensions are not enforced.

5.2.2 I2C Support

The processor supports higher I2C-defined speeds as specified in the Physical Layer Characteristics section. The

processor supports the I2C master code transmission in order to reach the high-speed bus mode. Multiple SBI commands may be sent within a single high-speed mode session. Ten-bit addressing is not supported.

5.3 SBI Processor Information

5.3.1 SBI Processor Pins

Up to six processor pins are used for SBI support: two for data transfer, three for address determination and one for an interrupt output. Of the three address pins, one bit is socket_id used to determine which package is addressed. These pins do not have changeable pinstrap. The Serial Interface Clock (SIC) and Serial Interface Data (SID) pins function as the SMBus clock and data pins respectively. The SMBus alert pin (ALERT_L) is used to signal interrupts to the SMBus master.

5.3.1.1 Physical Layer Characteristics

The SIC and SID pins differ from the SMBus specification with regard to voltage. System board voltage translators are necessary to convert the SIC and SID pin voltage levels to that of the SMBus specification.
SBI supports frequencies of 100 KHz, 400 KHz over SIC.

5.3.2 Processor States

SBI responds to SMBus traffic except when PWROK is de-asserted (and for a brief period after it is de-asserted). Access to internal processor state using SB-RMI is not supported under the following conditions:
• During cold and warm resets.
• During the APIC spin loop.

5.4 SBI Protocols

5.4.1 SBI Modified Block Write-Block Read Process Call

SBI uses a modified SMBus PEC-optional Block Write-Block Read Process Call protocol. The change from the SMBus protocol is support for an optional intermediate PEC byte and ACK after the ACK for Data Byte M. This PEC byte covers the data starting with the Slave Address through Data Byte M and is controlled by SBRMI::Control[PECEn]. This is the only modification to the standard SMBus PEC-optional Block Write-Block Read Process Call as defined by the SMBus Specification. The PEC byte after Data Byte N covers all previous bytes excluding the first PEC byte. Figure below shows the transmission protocol. Each byte in the protocol is sent with the most significant bit first (bit[7]). The master may reset the bus by holding the clock low for 25ms as specified by the SMBus Specification.

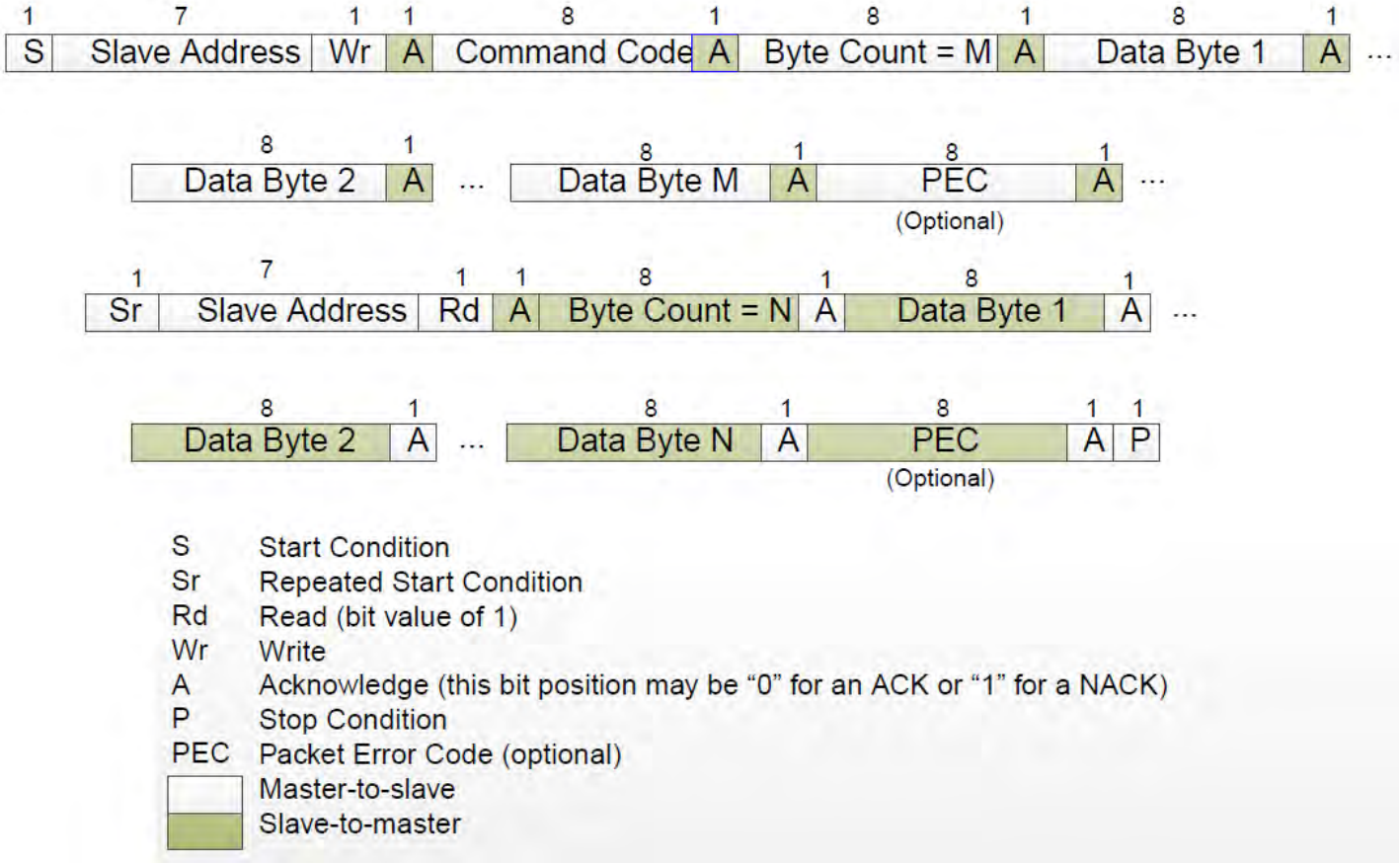


Figure 25: SBI Transmission Protocol

5.4.2 SBI Remote Management Interface (SB-RMI)

SB-RMI provides an interface for an external SMBus master that can be used to perform tasks such as monitoring the processor MCA registers, processor CPUID registers etc. SB-RMI supports signaling Alert_L when a MCE is received by any thread or when software sets SBRMI::Status[SwAlertSts]. Each package has an independent SMBUS slave port. See 5.5.1 [SBI SMBus Address].

Each package is required to contain the same number of logical threads. The SMBUS slave port attached to each package may access only the logical threads within the package. Core::X86::Cpuid::SizeId identifies the number of logical threads available in a package.

5.4.2.1 SB-RMI Processor State Access

The SB-RMI Functions table describes the functions for accessing processor state. See the Processor Programming Reference of the processor family for additional information about the processor registers. MSR not listed in below table is not accessible, will get "Unsupported Command" status.

Table 54: SB-RMI Functions

Function	Description	Thread Specific
CPUID	Access to CPUID registers. General purpose registers are not altered unlike a	Y

	processor CPUID instruction. Use Read CPUID Command Protocol where CPUID Function is placed into WrData[7:4] and register is placed in WrData[8]. Access is Read-only.	
MCA Registers	Register read command using the register address to access Core::X86::Msr::MCG_CAP determines the number of MCA banks. See 3.1.2.2.1 [Legacy MCA Registers] and 3.1.2.2.3 [MCAX Registers] for the MCA registers within this range. Use Read Processor Register Command Protocol where MSR address is placed into WrData[7:4]. See 3.1.2.2.4 [MCAX MSRs] for MCA related MSR address. Access is Read-only.	Y
DRAM Throttle	Register read or write command to access the DRAM Controller Command Throttle Register. The thread number field is not used for this request. Writes are uniformly applied to all DRAM Controller Command Throttle Register Instances within a package. Reads return Dram Controller Command Throttle Register instance 0. Access is Read-write.	N
Mailbox Service	Soft mailbox service request to firmware for power management purposes. Past implementations allowed for mailbox operations to X86 software. No usage models for communication with x86 software exists and x86 software messaging is not supported. Access is Read-write. See mailbox specific details.	N
Boot Status	Boot Status is placed in outbound message register SBRMI::MP0OutBndMsg. Access is Read-only.	N

5.4.2.1.1 SB-RMI Read Processor Register and Read CPUID Commands

SB-RMI read processor register and read CPUID commands are performed using the SBI Modified Block Write-Block Read Process Call. If an SMBus timeout occurs before the data is returned, a read data/status can be issued to read the data from the previous command. The previous command must be complete before a new command can be issued.

Table 55: SB-RMI Read Processor Register Command Protocol

Byte	Byte Name	Value	Notes
1	Slave Address	0111_XXX0b	Write Address.
2	Command	73h	Read CPUID/Read Register Command Format.
3	WrDataLen	07h	7 Bytes.
4	WrData1	0Xh	Number of bytes to read from register. Valid values are 1 through 8.
5	WrData2	86h	Read Register command.
6	WrData3	XXXX_XXXXb	Bit[0] is Reserved. Bits[7:1] select the thread to address. 00h=Thread0. ... 7Fh=Thread127.
7	WrData4	XXh	Register Address[7:0] from the SB-RMI Functions table.
8	WrData5	XXh	Register Address[15:8] from the SB-RMI Functions table.
9	WrData6	XXh	Register Address[23:16] from the SB-RMI Functions table.
10	WrData7	XXh	Register Address[31:24] from the SB-RMI Functions table.
11	PEC	XXh	Optional PEC byte.

12	Slave Address	0111_XXX1b	Read Address.
13	RdData1	0Xh	Number of bytes returned = WrData1+1.
14	Status	XXh	Status Code.
15	RdData1	XXh	Register Data[7:0].
16	RdData2	XXh	Register Data[15:8]. Optional.
17	RdData3	XXh	Register Data[23:16].
18	RdData4	XXh	Register Data[31:24]. Optional.
19	RdData5	XXh	Register Data[39:32]. Optional.
20	RdData6	XXh	Register Data[47:40]. Optional.
21	RdData7	XXh	Register Data[55:48]. Optional.
22	RdData8	XXh	Register Data[63:56]. Optional.
23	PEC	XXh	Optional PEC byte.

Table 56: SB-RMI Read CPUID Command Protocol

Byte	Byte Name	Value	Notes
1	Slave Address	0111_XXX0b	Write Address.
2	Command	73h	Read CPUID/Read Register Command Format.
3	WrDataLen	08h	8 Bytes.
4	WrData1	08h	Number of CPUID bytes to read.
5	WrData2	91h	Read CPUID command.
6	WrData3	XXXX_XXXXb	Bit[0]is Reserved. Bits[7:1]select the thread to address. 00h=Thread0. ... 7Fh=Thread127.
7	WrData4	XXh	CPUID Function[7:0].
8	WrData5	XXh	CPUID Function[15:8].
9	WrData6	XXh	CPUID Function[23:16].
10	WrData7	XXh	CPUID Function[31:24].
11	WrData8	ECX[3:0]_000Xb	ECX[3:0] is the initial ECX value for extended CPUID operations. Must be 0h for non-extended operations. X: 0b=Return ebx:eax; 1b=Return edx:ecx.
12	PEC	XXh	Optional PEC byte.
13	Slave Address	0111_XXX1b	Read Address.
14	RdDataLen	09h	Number of bytes returned.
15	Status	XXh	Status Code.
16	RdData1	XXh	eax or ecx bits[7:0].
17	RdData2	XXh	eax or ecx bits[15:8].
18	RdData3	XXh	eax or ecx bits[23:16].
19	RdData4	XXh	eax or ecx bits[31:24].
20	RdData5	XXh	ebx or edx bits[7:0].
21	RdData6	XXh	ebx or edx bits[15:8].
22	RdData7	XXh	ebx or edx bits[23:16].
23	RdData8	XXh	ebx or edx bits[31:24].
24	PEC	XXh	Optional PEC byte.

Table 57: SB-RMI Read Data/Status Command Protocol

Byte	Byte Name	Value	Notes

1	Slave Address	0111_XXX0b	Write Address.
2	Command	72h	Read CPUID/Read Register Command Format.
3	WrDataLen	01h	1 byte of Write data.
4	WrData1	0Xh	Number of bytes to read from register. Valid values are 1 through 8.
5	PEC	XXh	Optional PEC byte.
6	Slave Address	0111_XXX1b	Read Address.
7	RdDataLen	0Xh	Number of bytes returned = WrData1 + 1.
8	Status	XXh	Status Code.
9	RdData1	XXh	Register Data[7:0]. Optional.
10	RdData2	XXh	Register Data[15:8]. Optional.
11	RdData3	XXh	Register Data[23:16]. Optional.
12	RdData4	XXh	Register Data[31:24]. Optional.
13	RdData5	XXh	Register Data[39:32]. Optional.
14	RdData6	XXh	Register Data[47:40]. Optional.
15	RdData7	XXh	Register Data[55:48]. Optional.
16	RdData8	XXh	Register Data[63:56]. Optional.
17	PEC	XXh	Optional PEC byte.

5.4.2.1.2 SB-RMI Write Processor Register Command

Writing processor registers from SB-RMI uses two SBI Modified Block Write-Block Read Process Call commands. The first command loads the address of the register to be written into the processor. The register address loaded by this command is stored on a per-thread basis. The second command writes the data to the processor register using the stored register address. The read data/status command can be used to determine that the command completed if a SMBus timeout occurs. The previous command must be complete before a new command can be issued. WrData Address ranges beyond 32 bits are ignored.

Write Register/Load Address command is only used for DRAM throttle feature for address C001_0079.

Table 58: SB-RMI Load Address Command Protocol

Byte	Byte Name	Value	Notes
1	Slave Address	0111_XXX0b	Write Address.
2	Command	71h	Write Register/Load Address Command Format.
3	WrDataLen	06h	6 bytes.
4	WrData1	81h	Load Address Command.
5	WrData2	XXXX_XXXXb	Bit[0] is Reserved. Bits[7:1] select the thread to address. 00h=Thread0. … 7Fh=Thread127.
6	WrData3	XXh	Register Address[7:0] from SB-RMI Functions table.
7	WrData4	XXh	Register Address[15:8] from SB-RMI Functions table.
8	WrData5	XXh	Register Address[23:16] from SB-RMI Functions table.
9	WrData6	XXh	Register Address[31:24] from SB-RMI Functions table.
10	PEC	XXh	Optional PEC byte.
11	Slave Address	0111_XXX1b	Read Address.
12	RdDataLen	01h	Number of bytes returned.
13	Status	XXh	Status Code.
14	PEC	XXh	Optional PEC byte.

Table 59: SB-RMI Write Processor Register Command Protocol

Byte	Byte Name	Value	Notes
1	Slave Address	0111_XXX0b	Write Address.
2	Command	71h	Write Register/Load Address Command Format.
3	WrDataLen	0Xh	Total number of WrData bytes sent by the master. The total number of bytes written to the register (WrDataLen - 2) must match the size of the register that is being written or undefined data will be written into the register.
4	WrData1	87h	Write Register Command.
5	WrData2	XXXX_XXXXb	Bit[0] is Reserved. Bits[7:1] select the thread to address. 00h=Thread0. ... 7Fh=Thread127.
6	WrData3	XXh	Register Data[7:0].
7	WrData4	XXh	Register Data[15:8]. Optional.
8	WrData5	XXh	Register Data[23:16]. Optional.
9	WrData6	XXh	Register Data[31:24]. Optional.
10	WrData7	XXh	Register Data[39:32]. Optional.
11	WrData8	XXh	Register Data[47:40]. Optional.
12	WrData9	XXh	Register Data[55:48]. Optional.
13	WrData10	XXh	Register Data[63:56]. Optional.
14	PEC	XXh	Optional PEC byte.
7+WrDataLen	Slave Address	0111_XXX1b	Read Address.
8+WrDataLen	RdDataLen	01h	Number of bytes returned.
9+WrDataLen	Status	XXh	Status Code.
10+WrDataLen	PEC	XXh	Optional PEC byte.

5.4.2.1.3 SB-RMI Protocol Status Codes

The legal values for the Status byte of the SB-RMI processor state accesses are shown in the following table.

Table 60: SB-RMI Status Codes

Status Code	Name	Description
00h	Success	Command.
11h	Command Timeout	Command did not complete before an SMBus timeout occurred. This status code will never occur if (SBRMI_x01[TimeoutDis] == 1). MP has not sent the request to CPU/NB.
22h	Warm reset	A warm reset occurred during the transaction.
40h	Unknown Command Format	The value in Command Format field is not recognized.
41h	Invalid Read Length	The value in RdDataLen is less than 1 or greater than 32.
42h	Excessive Data Length	The sum of the RdDataLen and WrDataLen is greater than 32 and RdDataLen is greater than or equal to 1 and less than or equal to 32.
44h	Invalid thread	Invalid thread selected.
45h	Unsupported	Command not supported by the processor.

	Command	
81h	Command Aborted	The processor core targeted by the command could not start the command and was aborted by the processor.

5.4.2.2 SB-RMI Mailbox Service

SB-RMI supports soft mailbox service request to MP1 (power management firmware) through SBRMI inbound/outbound message registers. The message type is defined in the following table.

Table 61: SB-RMI Soft Mailbox Message

Command	Message	Description	Command Data In	Command Data Out
01h..2Fh	Reserved	N/A	N/A	N/A
30h	WRITE_SUSTAINED_POWER_LIMIT	Set Sustained power limit for SOC package.	[31:0]=SPL in mW.	None
31h	WRITE_FAST_PPT_LIMIT	Set APU power limit for system power supply peak control.	[31:0]=fPPT in mW.	None
32h	WRITE_SLOW_PPT_LIMIT	Set APU power limit for system power supply thermal control.	[31:0]=sPPT in mW.	None
33h	WRITE_SLOW_PPT_TIME_CONSTANT	Set residency at fPPT.	[31:0]=sPPt Time Constant in seconds.	None
34h	WRITE_THERMCTL_LIMIT	Set the thermal throttling limit.	[31:0]=Therm limit in degree Celsius.	None
35h	WRITE_VRM_VDD_CURRENT_LIMIT	Set VDDCR_VDD TDC.	[31:0]=VDD TDC in mA.	None
36h	WRITE_VRM_VDD_MAXIMUM_CURRENT_LIMIT	Set VDDCR_VDD EDC.	[31:0]=VDD EDC in mA.	None
37h	WRITE_VRM_SOC_CURRENT_LIMIT	Set VDDCR_SOC TDC.	[31:0]=SOC TDC in mA.	None
38h	WRITE_VRM_SOC_MAXIMUM_CURRENT_LIMIT	Set VDDCR_SOC EDC.	[31:0]=SOC EDC in mA.	None
39h	WRITE_PROCHOT_L_DEASSERTION_RAMP_TIME	Set the PROCHOT_L de-assertion ramp time to take to ramp the CCLK/GFXCLK clocks up to Fmax from Fmin when PROCHOT_L is deasserted. A value of zero means to use.the default (20ms) value.	[31:0]=Steps.	None
3Ah	WRITE_STT_SENSOR_VALUE	Used to send the PCB sensor temperature data for System temperature tracking.	32-bits. [31:24]=Unused. [23:16]=Sensor index. [15:0]=Temperature as	None

			signed integer with 8 fractional bits.	
3Bh	WRITE_PeAPM_SLOW_PPT_LIMIT_APU	Set the maximum sPPT value APU is allowed to consume when smartshift is enabled.	[31:0]=sPPT (APU only) in mW.	None

5.4.2.2.1 SB-RMI Mailbox Sequence

The sequence is as follows:

1. The initiator (BMC) indicates that command is to be serviced by firmware by writing 80h to SBRMI::InBndMsg_inst7 (SBRMI_x3F). This register must be set to 80h after reset.
2. The initiator (BMC) writes the command to SBRMI::InBndMsg_inst0 (SBRMI_x38).
3. For Write operations or Read operations, which require additional addressing information as shown in Table 61 [SB-RMI Soft Mailbox Message] above, the initiator (BMC) writes Command Data In[31:0] to SBRMI::InBndMsg_inst[4:1] {SBRMI_x3C(MSB):SBRMI_x39(LSB)}.
4. The initiator (BMC) writes 01h to SBRMI::SoftwareInterrupt to notify firmware to perform the requested Read or Write command.
5. Firmware reads the message and performs the defined action.
6. Firmware writes the original command to outbound message register SBRMI::OutBndMsg_inst0 (SBRMI_x30).
7. Firmware writes SBRMI::Status[SwAlertSts] = 1 to generate an ALERT (if enabled) to initiator (BMC) to indicate completion of the requested command. Firmware must (if applicable) put the message data into the message registers SBRMI::OutBndMsg_inst[4:1] {SBRMI_x34(MSB):SBRMI_x31(LSB)}.
8. Firmware clears the interrupt on SBRMI::SoftwareInterrupt.
9. For a Read operation, the initiator (BMC) reads the firmware response Command Data Out[31:0] from SBRMI::OutBndMsg_inst[4:1] {SBRMI_x34(MSB):SBRMI_x31(LSB)}.
10. BMC must write 1'b1 to SBRMI::Status[SwAlertSts] to clear the ALERT to initiator (BMC). It is recommended to clear the ALERT upon completion of the current mailbox command.

Table 62: SB-RMI Soft Mailbox Error Code

Error Type	Description	Code
No error	Mailbox message command executed successfully without an error.	00h
Command Aborted	Mailbox message command is aborted.	01h
Unknown Command	Unknown mailbox message.	02h
Invalid Core	Invalid core is specified in mailbox message parameters.	03h

The mailbox error code is written by Firmware in SBRMI::OutBndMsg_inst7 (SBRMI_x37).

5.4.2.3 SB-RMI Boot code status

Boot code will dump the dynamic boot status into SBRMI::MP0OutBndMsg. BMC can then just read this status through SBI interface to determine progress through the boot flow.

5.4.2.4 SB-RMI Register Access

The SB-RMI registers can be read or written from the SMBus interface using the SMBus defined PEC-optional Read Byte and Write Byte protocols with the SB-RMI register number in the command byte or the PEC-optional Block Read and Block Write protocols with the first SB-RMI register number to be accessed in the command byte. Block Read/Write protocol access for SB-RMI registers is controlled by SBRMI::Control[BlkRWEn]. The SB-RMI interface supports Block Writes of up to 32 bytes, and Block Reads of up to 32 bytes as specified by SBRMI::ReadSize[RdSize]. Bytes are

returned in ascending register order starting with the first SB-RMI register in the command byte.

5.4.2.4.1 SB-RMI Register Block Access

The following example shows a write from SBRMI_x18 to SBRMI_x1F using SMBus Block Write protocol with SBRMI::Control[BlkRWEn] set to 1.

Table 63: SB-RMI Register Block Write Protocol

Byte	Byte Name	Value	Notes
1	Slave Address	0111_XXX0b	Write Address.
2	Command	18h	Indicates starting register SBRMI_x18.
3	Byte Count	08h	Number of bytes to write.
4	Data Byte 1	00h	Write a value to SBRMI_x18h.
5	Data Byte 2	00h	Write a value to SBRMI_x19h.
6	Data Byte 3	00h	Write a value to SBRMI_x1Ah.
7	Data Byte 4	00h	Write a value to SBRMI_x1Bh.
8	Data Byte 5	00h	Write a value to SBRMI_x1Ch.
9	Data Byte 6	00h	Write a value to SBRMI_x1Dh.
10	Data Byte 7	00h	Write a value to SBRMI_x1Eh.
11	Data Byte 8	00h	Write a value to SBRMI_x1Fh.
12	PEC	XXh	Optional PEC byte.

The following example shows a read from SBRMI_x10 to SBRMI_x17 using SMBus Block Read protocol with SBRMI::Control[BlkRWEn] set to 1 and SBRMI::ReadSize[RdSize] set to 8.

Table 64: SB-RMI Register Block Read Protocol

Byte	Byte Name	Value	Notes
1	Slave Address	0111_XXX0b	Write Address.
2	Command	10h	Indicates starting register SBRMI_x10.
3	Slave Address	0111_XXX1b	Read Address.
4	Byte Count	08h	Number of bytes to read.
5	Data Byte 1	00h	Read a value from SBRMI_x10h.
6	Data Byte 2	00h	Read a value from SBRMI_x11h.
7	Data Byte 3	00h	Read a value from SBRMI_x12h.
8	Data Byte 4	00h	Read a value from SBRMI_x13h.
9	Data Byte 5	00h	Read a value from SBRMI_x14h.
10	Data Byte 6	00h	Read a value from SBRMI_x15h.
11	Data Byte 7	00h	Read a value from SBRMI_x16h.
12	Data Byte 8	00h	Read a value from SBRMI_x17h.
13	PEC	XXh	Optional PEC byte.

5.4.2.4.2 SB-RMI Register Byte Access

The following example shows a write to SBRMI_x03 using the SMBus Write Byte protocol with SBRMI::Control[BlkRWEn] set to 0.

Table 65: SB-RMI Register Write Byte Protocol

Byte	Byte Name	Value	Notes
1	Slave Address	0111_XXX0b	Write Address.
2	Command	03h	Indicates SB-RMI register 03.
3	Data Byte	04h	Write a value of 04h.
4	PEC	XXh	Optional PEC byte.

The following example shows a read from SBRMI_x03 using the SMBus Read Byte protocol with SBRMI::Control[BlkRWEn] set to 0.

Table 66: SB-RMI Register Read Byte Protocol

Byte	Byte Name	Value	Notes
1	Slave Address	0111_XXX0b	Write Address.
2	Command	03h	Indicates SB-RMI register 03.
3	Slave Address	0111_XXX1b	Read address.
4	Data Byte	04h	Value of SBRMI_x03h.
5	PEC	XXh	Optional PEC byte.

5.4.2.5 SB-RMI Alert

The processor alerts the SBI when a Machine Check Exception occurs within the system. The Machine Check Exception status is reflected in registers SBRMI_x01[F:0].

The processor alerts the SBI on system fatal error event. This status is reflected in SBRMI_x02[SwAlertSts]. To enable this functionality, SBRMI_x01[SwAlertMask] must be clear.

5.4.3 SBI Error Detection and Recovery

This section describes the various error detection and recovery methods that can be used on the SBI bus. The important item in providing a high reliability SBI connection is the ability to detect when an error occurs and to gracefully recover from that error. When the SBI connections are noisy, messages can become garbled which, in turn, may cause undefined behavior on the SBI bus. The most common noise sources are cross-talk and clock skew. Cross-talk results when the SBI connections are routed too close to other signal carrying lines. Clock skew is usually a result of higher than expected capacitance, between the SBI signals (clock and / or data) and ground, which causes the master and slave devices to disagree on when data should be stable and when it is allowed to be changing.

5.4.3.1 Error Detection

SBI provides several methods of error detection: protocol ACK/NAK, packet error correction (PEC) fields, and timeouts. The ACK/NAK mechanism is always active in SBI, but the PEC and timeouts are optional.

5.4.3.1.1 ACK/NAK Mechanism

After each byte of an SBI message, the device receiving that byte must either acknowledge (ACK) that it received the byte correctly, or deny (NAK) that the byte was correctly received. This is most easily seen in the case of the address bytes which follow a START (or REPEATED START) sequence, but can be used anywhere in the message. In the case of an address byte, if a slave device recognizes the address, it will respond with an ACK and await the rest of the message. If a slave device does not recognize the message, it will respond with a NAK and ignore the rest of the message.

5.4.3.1.2 Packet Error Correction (PEC)

The RMI protocols allow for PEC bytes to be appended to messages. The sending side calculates the PEC, based on the data it intends to transmit, and appends it the transmitted data. The receiving side calculates the PEC based on the data it actually receives and compares that to the PEC it receives. If the two PECs do not match, an error has occurred and the message should be discarded. When a device detects a PEC mismatch, it should send a NAK in response to the PEC.
No special programming is needed to enable the PEC on AMD devices. If the PEC is present on an incoming message, the device will verify the PEC and ACK or NAK as appropriate. The PEC is always calculated on outgoing messages. It is up to the bus master to request the PEC by sending clocks for that byte before sending either a NAK or a STOP sequence.

5.4.3.1.3 Bus Timeouts

Bus timeouts should be enabled to prevent a device waiting indefinitely on a message that may not be coming. Some timeouts are used to prevent the SBI bus from waiting for a response from a CPU that is in a power-saving idle mode. Other timeouts are used to allow the slave device to recognize that the bus master is attempting to reset all of the devices on the SBI bus. Either way, when a device recognizes a timeout, it should abort its current message transfer.

5.4.3.2 Error Recovery

The simplest form of error recovery is a retry. When the bus master detects an unexpected NAK, it should abort the current transfer and retry the message sequence. In some cases, however, a message can be so garbled that a simple retry is insufficient. This can occur, if there are multiple devices on the bus and a garbled address byte has caused the wrong slave device to be selected. That slave device may even continue to transmit during the retry. In those cases, it will be necessary to force a reset of all devices on the SBI bus, before retrying the message transfer.

5.4.3.2.1 SBI Bus Reset

The bus master can hold the clock low for a period longer the standard timeout in order to force slave devices off the bus (see docSMB section 3.1.1.3 of the System Management Bus (SMBus) Specification, version 2.0). All SBI slave devices are required to reset their communications if another device holds the clock line low for longer than TTimeout, min (25 milliseconds). The devices are required to complete their reset within TTimeout, max (35 milliseconds). SBI bus masters should use the extended timeout to force a reset of all slave devices if a simple retry does not remove an error condition.

5.5 SBI Physical Interface

5.5.1 SBI SMBus Address

The SMBus address is really 7 bits. Some vendors and the SMBus specification show the address as 8 bits: bits[7:1] as the left-justified address, and bit[0] as the Read/Write flag, where 0 indicates a Write and 1 indicates a Read. Some vendors use only the 7 bits to describe the address.

5.5.2 SBI Bus Timing

SBI supports 100KHz standard-mode and 400 KHz fast-mode I2C operation. Refer to the standard-mode and fast-mode timing parameters in the I2C specification.

5.6 SB-RMI Registers

Reads to unimplemented registers return 00h. Writes to unimplemented registers are discarded.

SBRMIx00 [Revision] (SBRMI::Revision)

Read-only. Reset: 10h.

Bits	Description
7:0	**Revision**: **SB-RMI revision**. Read-only. Reset: 10h. This field specifies the APML specification revision that the product is compliant to. 0x10=1.0x Revision.

SBRMIx01 [Control] (SBRMI::Control)

Read-write. Reset: 01h.

Bits	Description
7	**PECEn**: **packet error checking enable**. Read-write. Reset: 0. This only controls the intermediate PEC of the SBI Modified Block Write-Block Read Process Call. 0=Intermediate PEC is disabled. 1=Intermediate PEC is enabled.
6:5	Reserved.
4	**SwAlertMask**: **software alert mask**. Read-write. Reset: 0. 0=Alert_L signaling is enabled when SBRMI_x02SwAlertSts is set. 1=Alert_L signaling is disabled when SBRMI_x02SwAlertSts is set.
3	**BlkRWEn**: **block read/write enable**. Read-write. Reset: 0. Controls Block Read/Write access to register ranges SBRMI_x[4F:10] and SBRMI_x[9F:80]. 0=SMBus accesses can only use the Byte Read/Write protocol. 1=SMBus accesses can only use the Block Read/Write protocol. NOTE: All other register ranges only support Byte Read/Write access, independent of the state of the BlkRWEn control bit.
2	**TimeoutDis**: **SB-RMI timeout disable**. Read-write. Reset: 0. 1=SMBus defined timeouts are disabled. If the SB-TSI interface is also in use, SMBus timeouts should be enabled or disabled in a consistent manner on both interfaces. The SB-TSI timeout setting is used by SB-RMI until the SMBus interface can determine which interface is targeted by the transaction.
1	**AraDis**: **SB-RMI ARA disable**. Read-write. Reset: 0. 1=Sending of an ARA response is disabled. 0=Sending of an ARA response is enabled.
0	**AlertMask**: **SB-RMI alert mask**. Read-write. Reset: 1. Read-write; set-by-hardware if AraDis=0 and a successful ARA is sent. 1=Alert_L signaling disabled. 0=Alert_L is asserted if any unmasked event is present in the [The Alert Status Registers] SBRMI_x1[F:0], or if SBRMI_x02[SwAlertSts] == 1 and SwAlertMask == 0.

SBRMIx02 [Status] (SBRMI::Status)

Reset: 00h.

Bits	Description
7:2	Reserved.
1	**SwAlertSts**: **SB-RMI software alert status**. Read-write,Volatile. Reset: 0. Write-one-to-clear from the SMBus interface; Read-write from the processor. Set by firmware as a result of a Machine Check Exception prior to the MCE related warm reset. Set by firmware to indicate the completion of a mailbox operation.
0	**AlertSts**: **SB-RMI alert status**. Read-only,Volatile. Reset: 0. Read-only. 1=Alert event present in SBRMI::AlertStatus.

SBRMIx03 [Read Size] (SBRMI::ReadSize)

Read-write. Reset: 01h.

This register specifies the number of bytes to return when using the block read protocol to read SBRMI_x[4F:10].

Bits	Description
7:6	Reserved.
5:0	**RdSize**: **read size**. Read-write. Reset: 01h. Specifies the number of bytes to return when using the block read protocol.
	ValidValues:

Value	Description
00h	Reserved.
20h-01h	<Value> bytes.
3Fh-21h	Reserved.

SBRMIx0[4...5] [Thread Enable Status] (SBRMI::ThreadEnableStatus)

Read-only.

_inst[1:0]; SBRMIx0[5:4]

Bits	Description
7:0	**threadEnStat**: **thread enable status**. Read-only. **Description**: 1=Thread is enabled. Offset[7:0] / inst / Description 04h / 0 / Threads[7:0]. 05h / 1 / Threads[15:8].

SBRMIx[06...D3] [Reserved Registers] (SBRMI::Reserved)

Read-only.

_inst[7:0]; SBRMIx[D[3:0],0F,0E,07,06]

Bits	Description
7:0	Reserved.

SBRMIx1[0...F] [Alert Status] (SBRMI::AlertStatus)

Read,Write-1-to-clear,Volatile.

_inst[15:0]; SBRMIx1[F:0]

Bits	Description
7:4	Reserved.
3:0	**MceStat**: **MCE status**. Read,Write-1-to-clear,Volatile. **Description**: Bit vector for threads. 1=MCE occurred for thread. Set by hardware.

Offset[7:0]	inst	Description
10h	0	Threads[48,32,16,0].
11h	1	Threads[49,33,17,1].
12h	2	Threads[50,34,18,2].
13h	3	Threads[51,35,19,3].
14h	4	Threads[52,36,20,4].
15h	5	Threads[53,37,21,5].
16h	6	Threads[54,38,22,6].
17h	7	Threads[55,39,23,7].
18h	8	Threads[56,40,24,8].
19h	9	Threads[57,41,25,9].
1Ah	10	Threads[58,42,26,10].
1Bh	11	Threads[59,43,27,11].
1Ch	12	Threads[60,44,28,12].
1Dh	13	Threads[61,45,29,13].
1Eh	14	Threads[62,46,30,14].
1Fh	15	Threads[63,47,31,15].

SBRMIx2[0...F] [Alert Mask] (SBRMI::AlertMask)

Read-write.

_inst[15:0]; SBRMIx2[F:0]

Bits	Description
7:4	Reserved.
3:0	**MceAlertMsk**: **MCE alert mask**. Read-write. **Description**: Bit vector for threads. 1=Alert signaling disabled for corresponding SBRMI::AlertStatus[MceStat]

for thread.

Offset[7:0]	inst	Description
20h	0	Threads[48,32,16,0].
21h	1	Threads[49,33,17,1].
22h	2	Threads[50,34,18,2].
23h	3	Threads[51,35,19,3].
24h	4	Threads[52,36,20,4].
25h	5	Threads[53,37,21,5].
26h	6	Threads[54,38,22,6].
27h	7	Threads[55,39,23,7].
28h	8	Threads[56,40,24,8].
29h	9	Threads[57,41,25,9].
2Ah	10	Threads[58,42,26,10].
2Bh	11	Threads[59,43,27,11].
2Ch	12	Threads[60,44,28,12].
2Dh	13	Threads[61,45,29,13].
2Eh	14	Threads[62,46,30,14].
2Fh	15	Threads[63,47,31,15].

SBRMIx3[0...7] [Out-Bound Message] (SBRMI::OutBndMsg)

Read-write. Reset: 00h.

_inst[7:0]; SBRMIx3[7:0]

Bits	Description
7:0	**OutBndMsg**: **outbound message data**. Read-write. Reset: 00h.

Description: Read-write from the processor; Read-only from the SMBus interface.
Usage convention is:

- SBRMI::OutBndMsg_inst0 is command copied by firmware from SBRMI::InBndMsg_inst0.
- SBRMI::OutBndMsg_inst[4:1] are 32-bit data.
- SBRMI::OutBndMsg_inst[6:5] are Reserved.
- SBRMI::OutBndMsg_inst[7] contains Mailbox Error Code, per Table 62 [SB-RMI Soft Mailbox Error Code]

Offset[7:0]	inst	Description
30h	0	Outbound message 0.
31h	1	Outbound message 1.
32h	2	Outbound message 2.
33h	3	Outbound message 3.
34h	4	Outbound message 4.
35h	5	Outbound message 5.
36h	6	Outbound message 6.
37h	7	Outbound message 7.

SBRMIx3[8...F] [In-Bound Message] (SBRMI::InBndMsg)

Read-write. Reset: 00h.

_inst[7:0]; SBRMIx3[F:8]

Bits	Description
7:0	**InBndMsg**: **inbound message data**. Read-write. Reset: 00h.

Description: Read-write from the SMBus interface; Read-only from the processor. These registers are used for communicating 32-bit messages from BMC to firmware.
Usage convention is:

- SBRMI::InBndMsg_inst0 is command.
- SBRMI::InBndMsg_inst[4:1] are 32-bit data.
- SBRMI::InBndMsg_inst[6:5] are Reserved.
- SBRMI::InBndMsg_inst7: Bit[7] Must be 1'b1 to send message to firmware.

Offset[7:0]	inst	Description
38h	0	Inbound message 0.
39h	1	Inbound message 1.
3Ah	2	Inbound message 2.
3Bh	3	Inbound message 3.
3Ch	4	Inbound message 4.
3Dh	5	Inbound message 5.
3Eh	6	Inbound message 6.
3Fh	7	Inbound message 7.

SBRMIx40 [Software Interrupt] (SBRMI::SoftwareInterrupt)

Read,Write-1-only. Reset: 00h.

This register is used by the SMBus master to generate an interrupt to the processor to indicate that a message is available.

Bits	Description
7:1	Reserved.
0	**SwInt**: **firmware interrupt**. Read,Write-1-only. Reset: 0. Read,Write-1-only from the SMBus interface; Read,Write-1-to-clear from firmware. 1=Indicates a firmware mailbox service request.

SBRMIx41 [Thread Number] (SBRMI::ThreadNumber)

Read-write. Reset: 00h.

This register indicates the maximum number of threads present.

Bits	Description
7:0	**threadNum**: **thread number**. Read-write. Reset: 00h. Read-only from the SMBus interface. Specifies the maximum number of threads present. Format is [6:1] number of threads – 40h and range of available threads 40h – 01h. Firmware loads the initial value based on the maximum number of threads available after any fused off or soft-down-coring is complete.

SBRMIx42 [Reserved register] (SBRMI::Reserve)

Read-write. Reset: 00h.

This register is Reserved.

Bits	Description
7:1	Reserved.
0	**Reserve**: **Reserved register**. Read-write. Reset: 0. This is a Reserved register bit.

SBRMIx8[0...7] [MP0 Out-Bound Message] (SBRMI::MP0OutBndMsg)

Read-write. Reset: 00h.

_inst[7:0]; SBRMIx8[7:0]

Bits	Description
7:0	**MP0OutBndMsg**: **outbound message data**. Read-write. Reset: 00h.
	Description: Read-write from the processor; Read-only from the SMBus interface. These registers are used for sending messages from PSP firmware running on the MP0 to the SMBus master. MP0 boot status is dynamically written to this register during the boot process.

Offset[7:0]	inst	Description
80h	0	MP0 Outbound message 0.
81h	1	MP0 Outbound message 1.

	82h	2	MP0 Outbound message 2.
	83h	3	MP0 Outbound message 3.
	84h	4	MP0 Outbound message 4.
	85h	5	MP0 Outbound message 5.
	86h	6	MP0 Outbound message 6.
	87h	7	MP0 Outbound message 7.

SBRMIx90 [MP0 Alert Mask] (SBRMI::MP0AlertMask)

Read-write. Reset: 00h.

Bits	Description
7:2	Reserved.
1	**Mp0AlertMask**. Read-write. Reset: 0. 1=Alert signaling disabled for MP0.
0	**Mp0Int**: **MP0 PSP interrupt**. Read-write. Reset: 0. Read, Write-1-only from the SMBus interface; Read, write-1-to-clear from the MP0 PSP FW. 1=MP0 interrupt generated.

6 SB Temperature Sensor Interface (SB-TSI)

6.1 Overview

The SBI temperature sensor interface (SB-TSI) is an emulation of the software and physical interface of a typical 8-pin remote temperature sensor (RTS), see Figure 26 [RTS Thermal Management Example]. The goal is to resemble a typical RTS so that KBC or BMC firmware requires minimal changes for future AMD products, see Figure 27 [SB-TSI Thermal Management Example]. SB-TSI supports the SMBus protocols that typical RTS supports.

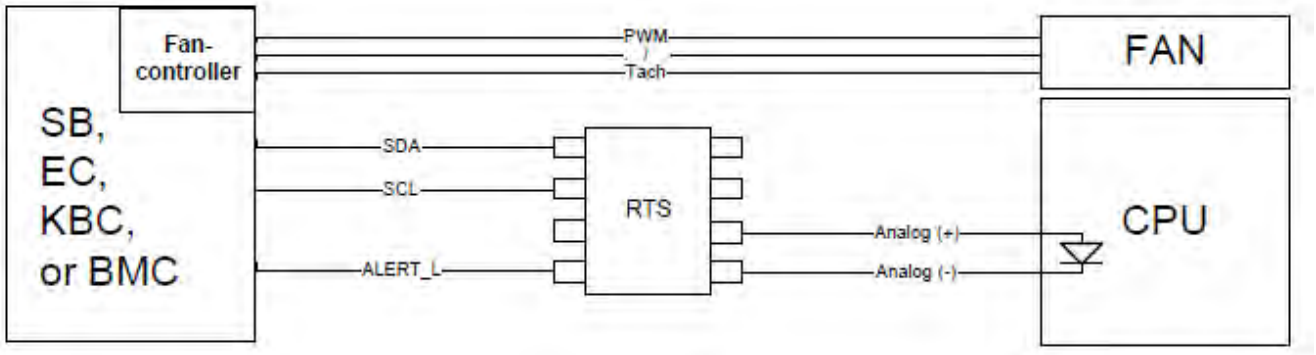


Figure 26: RTS Thermal Management Example

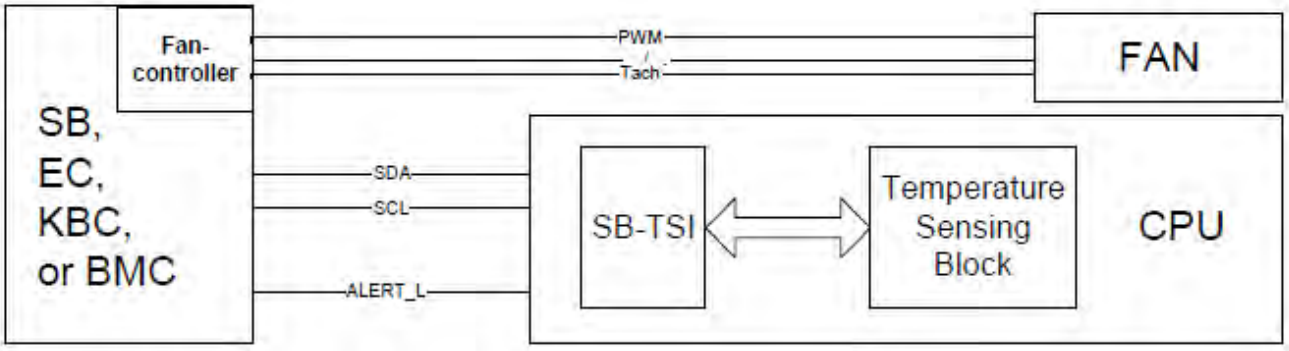


Figure 27: SB-TSI Thermal Management Example

Refer to the following external sources for additional information.

- System Management Bus (SMBus) specification. See docSMB.
- I2C-bus Specification and User Manual, Revision 03. See docI2C.

6.1.1 Definitions

Table 67: SB-TSI Definitions

Term	Description
BMC	Base management controller.
TCC	Temperature calculation circuit.
Tctl	Processor temperature control value.

TSM	Temperature sensor macro.
SB-TSI	Sideband Internal Temperature Sensor Interface. See APML.

6.2 SB-TSI Protocol

The SB-TSI largely follows SMBus v2.0 specification except:

- The combined-format repeated start sequence is not supported in standard-mode and fast-mode. The response of the processor's SB-TSI to the sequence in undefined.
- Only 7-bit SMBus addresses are supported.
- SB-TSI implements the Send/Receive Byte and Read/Write Byte protocols.
- SB-TSI registers can only be written by using a Write byte command.
- Address Resolution Protocol (ARP) is not supported.
- Packet Error Checking (PEC) is not supported.
- The usage of unsupported protocols may lead to an undefined bus condition.
- To release the bus from an undefined condition and to reset the SB-TSI slave, the bus master must hold the clock low for a duration of time that is longer than Ttimeout.max, as specified for SMBus. The time-out needs to be enabled by SBTSI::TimeoutConfig[TimeoutEn] = 1.

6.2.1 SB-TSI Send/Receive Byte Protocol

A SMBus master can Read SB-TSI registers by issuing a send byte command with the address of the register to be read as the data byte followed by a receive byte command.

6.2.1.1 SB-TSI Address Pointer

The SB-TSI controller has an internal address pointer that is updated when a register is accessed using a Read or Write byte command or when a send byte command is received. This address pointer is used to determine the address of the register being read when a receive byte command is processed by the controller.

6.2.2 SB-TSI Read/Write Byte Protocol

An SMBus master can Read or Write SB-TSI registers by issuing a Read or a Write byte command with the address of the register to be read or written in the command code field.

6.2.3 Alert Behavior

The ALERT_L pin is asserted if (SBTSI::Status[TempHighAlert] || SBTSI::Status[TempLowAlert]) && ~SBTSI::Config[AlertMask] as shown in Figure 3. The following registers also affect temperature alert behavior.

- SBTSI::Config[AraDis]: Disables ARA response.
- SBTSI::UpdateRate[UpRate]: Specifies rate at which temperature thresholds are checked.
- {SBTSI::HiTempInt[HiTempInt], SBTSI::HiTempDec[HiTempDec]}: Sets high temperature threshold.
- {SBTSI::LoTempInt[LoTempInt], SBTSI::LoTempDec[LoTempDec]}: Sets low temperature threshold.
- SBTSI::AlertThreshold[AlertThr]: Specifies number of consecutive temperature samples to assert an alert.
- SBTSI::AlertConfig[AlertCompEn]: Specifies ALERT_L pin to be in latched or comparator mode. Affects ARA.

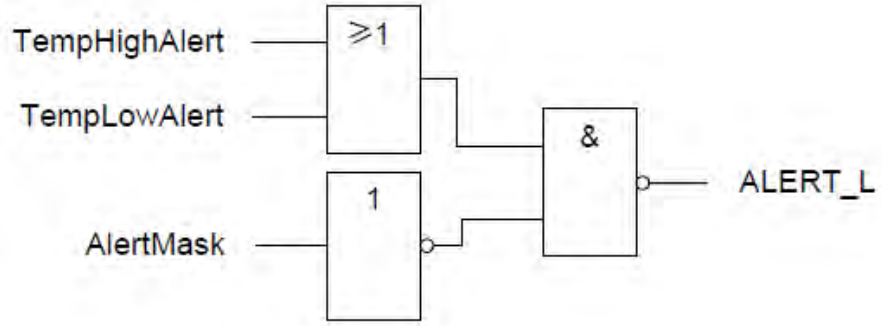


Figure 28: Alert Assertion Diagram

6.2.4 Atomic Read Mechanism

To ensure that the two required Reads (integer and decimal) for reading the CPU temperature are always originated from one temperature value, atomic reading procedures are required. SB-TSI offers functions to maintain atomicity between the temperature integer and decimal bytes.

[The SB-TSI Configuration Register] SBTSI::Config[ReadOrder] specifies the order for reading integer and decimal part of the CPU temperature value for atomic CPU temperature Reads. If SBTSI::Config[ReadOrder] is 0, then a Read of the integer part (SBTSI::CpuTempInt) of the CPU temperature triggers a latch of the decimal part (SBTSI::CpuTempDec) until the next Read of the integer part. This latch syncs the decimal part with the integer part. The integer part is continuously updated.

If SBTSI::Config[ReadOrder] is 1, then the Read order to ensure atomicity is Reversed, i.e., decimal part = first, integer part = second.

If it is not possible to ensure a dedicated Read order as described above, the Run/Stop bit ([The SB-TSI Configuration Register] SBTSI::Config[RunStop]) may be used to provide atomicity of reading the CPU temperature. If this bit is 0, the CPU temperature registers are updated continuously. If it is 1, they get frozen and always deliver their last value on Read requests.

- Set SBTSI::Config[RunStop].
- Read the integer (SBTSI::CpuTempInt) or the decimal (SBTSI::CpuTempDec) part of the CPU temperature.
- Read the remaining part of the CPU temperature.
- Clear SBTSI::Config[RunStop].

6.2.5 SB-TSI Temperature and Threshold Encodings

SB-TSI CPU temperature readings and limit registers encode the temperature in increments of 0.125 from 0 to 255.875. The high byte represents the integer portion of the temperature from 0 to 255. One increment in the high byte is equivalent to a step of one. The upper three bits of the low byte represent the decimal portion of the temperature. One increment of these bits is equivalent to a step of 0.125.

Table 68: SB-TSI CPU Temperature and Threshold Encoding Examples

Temperature	Temperature High Byte SBTSI::CpuTempInt[CpuTempInt] SBTSI::HiTempInt[HiTempInt]	Temperature Low Byte SBTSI::CpuTempDec[CpuTempDec] SBTSI::HiTempDec[HiTempDec]

	SBTSI::LoTempInt[LoTempInt]	SBTSI::LoTempDec[LoTempDec]
0.000 °C	0000_0000b	0000_0000b
1.000 °C	0000_0001b	0000_0000b
25.125 °C	0001_1001b	0010_0000b
50.875 °C	0011_0010b	1110_0000b
90.000 °C	0101_1010b	0000_0000b

6.2.6 SB-TSI Temperature Offset Encoding

By default, SBTSI::CpuTempInt and SBTSI::CpuTempDec provide Tctl from the processor. The temperature offset registers allow the system to adjust the SB-TSI temperature from Tctl.

The SB-TSI temperature offset registers use a different encoding in order to provide negative temperature values. SBTSI::CpuTempOffInt[CpuTempOffInt] and SBTSI::CpuTempOffDec[CpuTempOffDec] form an 11-bit, 2's complement value representing the temperature offset. The high byte encodes the integer portion of the temperature and the upper three bits of the low byte represent the fractional portion of the temperature offset. One increment of these bits is equivalent to a step of 0.125 °C. After reset the offset is always set to 0 °C. Software needs to adjust the offset to the appropriate level.

Table 69: SB-TSI Temperature Offset Encoding Examples

Temperature	Temperature High Byte SBTSI::CpuTempOffInt[CpuTempOffInt]	Temperature Low Byte SBTSI::CpuTempOffDec[CpuTempOffDec]
-10.375 °C	1111_0101b	1010_0000b
-0.250 °C	1111_1111b	1100_0000b
0.000 °C	0000_0000b	0000_0000b
0.875 °C	0000_0000b	1110_0000b
10.000 °C	0000_1010b	0000_0000b

6.3 SB-TSI Physical Interface

This chapter describes the physical interface of the SB-TSI.

6.3.1 SB-TSI SMBus Address

The SMBus address is really 7 bits. Some vendors and the SMBus specification show the address as 8 bits: bits[7:1] as the left-justified address, and bit[0] as the Read/Write flag, where 0 indicates a Write and 1 indicates a Read. Some vendors use only the 7 bits to describe the address. The addresses can vary with address select pins.

Table 70: SB-TSI Address Encodings

Socket ID	SB-TSI Address
0b	98h for 8-bit or 4Ch for 7-bit.
1b	90h for 8-bit or 48h for 7-bit.

6.3.2 SB-TSI Bus Timing

SB-TSI supports standard-mode (100 kHz) and fast-mode (400 kHz) according to the I2C-bus Specification and User Manual.

6.3.3 SB-TSI Bus Electrical Parameters

SB-TSI conforms to most of the I2C fast-mode electrical parameters. See the Electrical Data Sheet for the processor family for electrical parameters.

6.4 SB-TSI Registers

Reads to unimplemented registers return 00h. Writes to unimplemented registers are discarded.

SBTSIx01 [CPU Integer Temperature] (SBTSI::CpuTempInt)

Read-only.

The CPU temperature is calculated by adding the CPU temperature offset (SBTSI::CpuTempOffInt, SBTSI::CpuTempOffDec) to the processor control temperature (Tctl). SBTSI::CpuTempInt and SBTSI::CpuTempDec combine to return the CPU temperature. For the temperature encoding, see 6.2.5 [SB-TSI Temperature and Threshold Encodings]

Bits	Description
7:0	**CpuTempInt**: **integer CPU temperature value**. Read-only. Reset: Cold,XXh. This field returns the integer portion of the CPU temperature.

SBTSIx02 [SB-TSI Status] (SBTSI::Status)

Read-only,Volatile.

If SBTSI::AlertConfig[AlertCompEn] == 0 , the temperature alert is latched high until the alert is Read. If SBTSI::AlertConfig[AlertCompEn] == 1, the alert is cleared when the temperature does not meet the threshold conditions for temperature and number of samples. See 6.2.3 [Alert Behavior].

Bits	Description
7:5	Reserved.
4	**TempHighAlert**: **temperature high alert**. Read-only,Volatile. Reset: Cold,X. 1=Indicates that the CPU temperature is greater than or equal to the high temperature threshold (SBTSI::HiTempInt, SBTSI::HiTempDec) for SBTSI::AlertThreshold[AlertThr] consecutive samples. 0=Indicates that the CPU temperature is less than the high temperature threshold (SBTSI::HiTempInt, SBTSI::HiTempDec) for SBTSI::AlertThreshold[AlertThr] samples and SBTSI::AlertConfig[AlertCompEn] == 1. Hardware will clear this bit when Read if SBTSI::AlertConfig[AlertCompEn] == 0.
3	**TempLowAlert**: **temperature low alert**. Read-only,Volatile. Reset: Cold,X. 1=Indicates that the CPU temperature is less than or equal to the low temperature threshold (SBTSI::LoTempInt, SBTSI::LoTempDec) for SBTSI::AlertThreshold[AlertThr] consecutive samples. 0=Indicates the CPU temperature is greater than the low temperature threshold (SBTSI::LoTempInt, SBTSI::LoTempDec) for SBTSI::AlertThreshold[AlertThr] samples and SBTSI::AlertConfig[AlertCompEn] == 1. Hardware will clear this bit when Read if SBTSI::AlertConfig[AlertCompEn] == 0.
2:0	Reserved.

SBTSIx03 [SB-TSI Configuration] (SBTSI::Config)

Reset: Cold,00h.

The bits in this register are Read-only and can be written by Writing to the corresponding bits in SBTSI::ConfigWr. See 6.2.3 [Alert Behavior] and 6.2.4 [Atomic Read Mechanism].

Bits	Description
7	**AlertMask**: **alert mask**. Read-only,Volatile. Reset: Cold,0. 0=ALERT_L pin enabled. 1=ALERT_L pin disabled and does not assert. IF (SBTSI::Config[AraDis] == 0) THEN Read-only; set-by-hardware. ELSE Read-only ENDIF. Hardware sets this bit if SBTSI::Config[AraDis] == 0, either SBTSI::Status[TempHighAlert] == 1 or SBTSI::Status[TempLowAlert] == 1, and a successful ARA is sent.
6	**RunStop**: **run stop**. Read-only. Reset: Cold,0. 0=Updates to SBTSI::CpuTempInt and SBTSI::CpuTempDec and the alert comparisons are enabled; Alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) and the corresponding timer (specified by SBTSI::UpdateRate[UpRate]) continue to update. 1=Updates to

	SBTSI::CpuTempInt and SBTSI::CpuTempDec and the alert comparisons are disabled; Alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) and the corresponding timer (specified by SBTSI::UpdateRate[UpRate]) are stopped. See 6.2.4 [Atomic Read Mechanism] for further details.
5	**ReadOrder**: **atomic read order**. Read-only. Reset: Cold,0. 0=Reading SBTSI::CpuTempInt causes the state of SBTSI::CpuTempDec to be latched. 1=Reading SBTSI::CpuTempDec causes the state of SBTSI::CpuTempInt to be latched. See 6.2.4 [Atomic Read Mechanism] for further details.
4:2	Reserved.
1	**AraDis**: **ARA disable**. Read-only. Reset: Cold,0. Read-only. 1=ARA response disabled.
0	Reserved.

SBTSIx04 [Update Rate] (SBTSI::UpdateRate)

Read-write. Reset: Cold,08h.

Bits	Description
7:0	**UpRate**: **update rate**. Read-write. Reset: Cold,08h. This field specifies the rate at which CPU temperature is compared against the temperature thresholds to determine if an alert event has occurred. Write access causes a reset of the alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) and the corresponding timer (specified by SBTSI::UpdateRate[UpRate]).

ValidValues:

Value	Description
00h	0.0625 Hz
01h	0.125 Hz
02h	0.25 Hz
03h	0.5 Hz
04h	1 Hz
05h	2 Hz
06h	4 Hz
07h	8 Hz
08h	16 Hz
09h	32 Hz
0Ah	64 Hz
FFh-0Bh	Reserved.

SBTSIx07 [High Temperature Integer Threshold] (SBTSI::HiTempInt)

Read-write. Reset: Cold,46h.

The high temperature threshold specifies the CPU temperature that causes ALERT_L to assert if the CPU temperature is greater than or equal to the threshold. SBTSI::HiTempInt and SBTSI::HiTempDec combine to specify the high temperature threshold. See 6.2.5 [SB-TSI Temperature and Threshold Encodings]. Reset value equals 70 °C. Write access causes a reset of the alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) and the corresponding timer (specified by SBTSI::UpdateRate[UpRate]). See 6.2.3 [Alert Behavior].

Bits	Description
7:0	**HiTempInt**: **high temperature integer threshold**. Read-write. Reset: Cold,46h. This field specifies the integer portion of the high temperature threshold.

SBTSIx08 [Low Temperature Integer Threshold] (SBTSI::LoTempInt)

Read-write. Reset: Cold,00h.

The low temperature threshold specifies the CPU temperature that causes ALERT_L to assert if the CPU temperature is less than or equal to the threshold. SBTSI::LoTempInt and SBTSI::LoTempDec combine to specify the low temperature threshold. See 6.2.5 [SB-TSI Temperature and Threshold Encodings]. Write access causes a reset of the alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) and the corresponding timer (specified by SBTSI::UpdateRate[UpRate]). See 6.2.3 [Alert Behavior].

Bits	Description
7:0	**LoTempInt**: **low temperature integer threshold**. Read-write. Reset: Cold,00h. This field specifies the integer portion of the low temperature threshold.

SBTSIx09 [SB-TSI Configuration Write] (SBTSI::ConfigWr)

Read-write. Reset: Cold,00h.

This register provides write access to SBTSI::Config.

Bits	Description
7	**AlertMask**: **alert mask**. Read-write. Reset: Cold,0. See SBTSI::Config[AlertMask].
6	**RunStop**: **run stop**. Read-write. Reset: Cold,0. See SBTSI::Config[RunStop].
5	**ReadOrder**: **atomic read order**. Read-write. Reset: Cold,0. See SBTSI::Config[ReadOrder].
4:2	Reserved.
1	**AraDis**: **ARA disable**. Read-write. Reset: Cold,0. See SBTSI::Config[AraDis].
0	Reserved.

SBTSIx10 [CPU Decimal Temperature] (SBTSI::CpuTempDec)

Read-only.

See SBTSI::CpuTempInt.

Bits	Description
7:5	**CpuTempDec**: **decimal CPU temperature value**. Read-only. Reset: Cold,XXXb. Read-only. This field returns the decimal portion of the CPU temperature.
4:0	Reserved.

SBTSIx11 [CPU Temperature Offset High Byte] (SBTSI::CpuTempOffInt)

Read-write. Reset: Cold,00h.

SBTSI::CpuTempOffInt and SBTSI::CpuTempOffDec combine to specify the CPU temperature offset. See 6.2.6 [SB-TSI Temperature Offset Encoding] for encoding details.

Bits	Description
7:0	**CpuTempOffInt**: **CPU temperature integer offset**. Read-write. Reset: Cold,00h. This field specifies the integer portion of the CPU temperature offset added to Tctl to calculate the CPU temperature. Write access causes a reset of the alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) and the corresponding timer (specified by SBTSI::UpdateRate[UpRate]).

SBTSIx12 [CPU Temperature Decimal Offset] (SBTSI::CpuTempOffDec)

Read-write. Reset: Cold,00h.

See SBTSI::CpuTempOffInt.

Bits	Description
7:5	**CpuTempOffDec**: **CPU temperature decimal offset**. Read-write. Reset: Cold,0h. This field specifies the decimal/fractional portion of the CPU temperature offset added to Tctl to calculate the CPU temperature. Write access causes a reset of the alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) and the corresponding timer (specified by SBTSI::UpdateRate[UpRate]).
4:0	Reserved.

SBTSIx13 [High Temperature Decimal Threshold] (SBTSI::HiTempDec)

Read-write. Reset: Cold,00h.

See SBTSI::HiTempInt.

Bits	Description
7:5	**HiTempDec**: **high temperature decimal threshold**. Read-write. Reset: Cold,0h. This field specifies the decimal portion of the high temperature threshold.
4:0	Reserved.

SBTSIx14 [Low Temperature Decimal Threshold] (SBTSI::LoTempDec)

Read-write. Reset: Cold,00h.

See SBTSI::LoTempInt.

Bits	Description
7:5	**LoTempDec**: **low temperature decimal threshold**. Read-write. Reset: Cold,0h. This field specifies the decimal portion of the low temperature threshold.
4:0	Reserved.

SBTSIx22 [Timeout Configuration] (SBTSI::TimeoutConfig)

Read-write. Reset: Cold,80h.

Bits	Description
7	**TimeoutEn**: **SMBus timeout enable**. Read-write. Reset: Cold,1. 0=SMBus defined timeout support disabled. 1=SMBus defined timeout support enabled. SMBus timeout enable.
6:0	Reserved.

SBTSIx32 [Alert Threshold Register] (SBTSI::AlertThreshold)

Read-write. Reset: Cold,00h.

See 6.2.3 [Alert Behavior].

Bits	Description
7:3	Reserved.
2:0	**AlertThr**: **alert threshold**. Read-write. Reset: Cold,0h. Specifies the number of consecutive CPU temperature samples for which a temperature alert condition needs to remain valid before the corresponding alert bit is set. For SBTSI::AlertConfig[AlertCompEn] == 1, it specifies the number of consecutive CPU temperature samples for which a temperature alert condition need to remain not valid before the corresponding alert bit gets cleared. Write access resets the alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) and the corresponding timer (specified by SBTSI::UpdateRate[UpRate]). Details in SBTSI::Status. **ValidValues**: Value: 0h — 1 Sample; 6h-1h — <Value+1> Samples; 7h — 8 Samples

SBTSIxBF [Alert Configuration] (SBTSI::AlertConfig)

Read-write.

Bits	Description
7:1	Reserved.
0	**AlertCompEn**: **alert comparator mode enable**. Read-write. Reset: Cold,X. 0=SBTSI::Status[TempHighAlert] and SBTSI::Status[TempLowAlert] are Read to clear. 1=SBTSI::Status[TempHighAlert] and SBTSI::Status[TempLowAlert] are Read-only; ARA response disabled. Write access does not change the alert history counters (specified by SBTSI::AlertThreshold[AlertThr]) or the corresponding timer (specified by SBTSI::UpdateRate[UpRate]). See SBTSI::Status.

SBTSIxFE [Manufacture ID] (SBTSI::ManId)

Read-only. Reset: Cold,00h.

Bits	Description
7:1	Reserved.
0	**ManId**: **Manufacture ID**. Read-only. Reset: Cold,0. Returns the AMD manufacture ID.

SBTSIxFF [Revision] (SBTSI::Revision)

Read-only. Reset: Cold,04h.

Bits	Description

7:0	**Revision**: **SB-TSI revision**. Read-only. Reset: Cold,04h. Specifies the SBI temperature sensor interface revision.

7 Fusion Controller Hub (FCH)

7.1 FCH Overview

7.1.1 Acronyms

Table 71: List of Acronyms used in FCH

Acronym	Definition
ASF	Alert Standard Format.
ASL	ACPI Source Language. See docACPI.
DASH	Desktop and mobile Architecture for System Hardware.
SCH	Server Controller Hub.
TPM	Trusted Platform Module.

7.1.2 Functional

This section describes the integrated FCH. It utilizes a standard Scalable Data Fabric Port (SDP).

The following is the list of IP blocks and functions:

LPC/SPI/eSPI – Low Pin Count/Serial peripheral interface: this is the bridge logic to the BIOS/firmware flash and SPI TPM. eSPI is multiplexed on the SPI bus to support an eSPI device such as embedded controller (EC).
Family 19h processors have the following features:

1. LPC function
2. The LPC is multiplexed on SPI pins

CLKGEN – Clock Generation: integrated clock generation function for the entire system. This block adds a non-spread display and more PCIe® GPP clock outputs. It also adds more internal reference clocks for various PHYs.

GPIO – General Purpose IO: defined by AOAC and used as GPIO or interrupt inputs. See 7.2.4 [GPIO Pin control registers] for register descriptions.

ACPI – Advanced Configuration and Power Interface: power management and reset functions.

7.1.3 MMIO Programming for Legacy Devices

The legacy devices, LPC, IOAPIC, ACPI, TPM, and Watchdog Timer, require the base address of the Memory Mapped IO registers to be assigned before these registers can be accessed. The Memory Mapped IO register base address and its entire range should be mapped to a non-posted memory region by programming the CPU register.

7.1.4 eSPI

eSPI is configured to run at 16.67 MHz, 33 MHz, and 66 MHz. See 7.2.3.3 [eSPI Registers] about how to program the speed.

7.1.5 LPC Bus Interface

This section describes the LPC Bus related programming requirements. BIOS programs FCH::LPCPCICFG::spi_base_addr[spi_espi_baseaddr] with a non-zero address to enable the MMIO access to the SPI ROM control registers.

RomProtect applies to ROM, regardless of ROM is locate on SPI bus or LPC bus (Only one can exist, what means the ROM controls IP can only be applied to one ROM device which becomes the main BIOS ROM. That one device is selected by the hardware straps as to whether it is on the SPI or LPC bus.), thus RomProtect control is applied to both the LPC bus and SPI bus is correct.

Any control applies to ROM will apply to both SPI bus and LPC bus.

Those ROM controls does not apply to eSPI bus as eSPI controller is another independent IP.

7.1.5.1 Read/Write SPI Flash through LPC

1. Configure register FCH::LPCHOSTSPIREG::spi100enable_register[usespi100] = 1 to enable the support for SPI 100 MHz speed.
2. Configure register FCH::LPCPCICFG::romaddressrange_1_start_address (D14F3x068), configuring ROM1 start address and end address.
3. Configure register FCH::LPCPCICFG::romaddressrange_2_start_address (D14F3x06C), configuring ROM2 start address and end address.
4. Configure SPI chip select register FCH::LPCHOSTSPIREG::alt_spi_cs_register[altspicsen] (SPIx001D[1:0]) to enable related SPI chip select.
5. Configure register FCH::LPCPCICFG::rom_protect_0, keep [10:9] as 0 to ensure it is not in Read/Write protect status.
6. Access normal SPI flash space.

7.1.5.2 Enabling SPI 100

To enable the support for SPI 100 MHz speed, software must program FCH::LPCHOSTSPIREG::spi100enable_register[usespi100] = 1. SPI 100 should be enabled on after the auto ROM sizing has been completed (auto ROM sizing is done by the software only during the initial boot when the system power state transitions from G3->S5->S0). The actual Read speed also depends on the settings at FCH::LPCHOSTSPIREG::spi100enable_register.

7.1.5.3 Serial Peripheral Interface (SPI) ROM

SPI memory can be protected from being written to or read from by using the following sequence. This is optional and used as required.

7.1.5.3.1 Enable SPI ROM Protection

1. Program D14F3x050 FCH::LPCPCICFG::rom_protect_0 to enable protection for Read or Write memory accesses to SPI flash memory space. Up to four memory ranges specified by Rom Protect registers can be protected.
2. Program SPIx04 FCH::LPCHOSTSPIREG::spi_restrictedcmd_register or SPIx08 FCH::LPCHOSTSPIREG::spi_restrictedcmd2_register with SPI commands that are required before doing write accesses to the SPI ROM. Use commands such as WR_EN, WR_Status and Erase when programming these restricted command registers.
3. Program SPIx00 FCH::LPCHOSTSPIREG::spi_cntrl0_register[spiaccessmacromen] = 0 to protect the registers

above from being reprogrammed.
4. Program SPIx1D FCH::LPCHOSTSPIREG::alt_spi_cs_register[spiprotecten0] = 1 to apply Read/Write protection on ranges defined by Rom Protect registers (D14F3x50, D14F3x54, D14F3x58, D14F3x5C).
5. Program SPIx1D FCH::LPCHOSTSPIREG::alt_spi_cs_register[spiprotectlock] = 1 to make bits 3, 4, and 5 non-writable.

Accesses are now blocked by the SPI host preventing write accesses to the SPI ROM.

7.1.6 FCH Register Access Information Guide

Following registers can only be accessed in 8-bit (byte access), using 16-bit (word access) or 32-bit (double word access) will have quirky behavior. For Read, byte0 data will be returned on all 4 bytes, for Write, only byte0 data will be written.

- IOMUX: Memory mapped address 0xFED8_0D00 – 0xFED8_0DFF.
- BIOS_RAM: Access using IO (0xCD4: Index, 0xCD5: Data) or Memory mapped address 0xFED8_0500 – 0xFED8_05FF.
- CMOS_RAM: Access using IO (0x72: Index, 0x73: Data) or Memory mapped address 0xFED8_0600 – 0xFED8_06FF.
- CMOS: Access using IO (0x70: Index, 0x71: Data) or Memory mapped address 0xFED8_0700 – 0xFED8_07FF.
- PMIO2: Memory mapped address 0xFED8_0400 – 0xFED8_04FF.
- ACPI: registers can be 8/16/32-bit, please refer to following table. AcpiMMioAddr=0xFED8_0000.

Table 72: Register Access Information

Register Name	IO Base Address definition register	IO Offset Address*	MMIO Access
Pm1Status	PM_60: AcpiPm1EvtBlk	00h, 16-bit	AcpiMMioAddr + 800
Pm1Enable		02h, 16-bit	AcpiMMioAddr + 802
PmControl	PM_62: AcpiPm1CntBlk	00h, 16-bit	AcpiMMioAddr + 804
TmrValue/ETmrValue	PM_64: AcpiPmTmrBlk	00h, 32-bit, Read Only	AcpiMMioAddr + 808
CLKVALUE	PM_66: CpuControl	00h, 32-bit	AcpiMMioAddr + 80C
PLvl2		04h, 8-bit, Read Only	AcpiMMioAddr + 810
PLvl3		05h, 8-bit, Read Only	AcpiMMioAddr + 811
EVENT_STATUS	PM_68: AcpiGpe0Blk	00h, 32-bit	AcpiMMioAddr + 814
EVENT_ENABLE		04h, 32-bit	AcpiMMioAddr + 818
SmiCmdPort	PM_6A: AcpiSmiCmd	00h, 8-bit	AcpiMMioAddr + 81C
SmiCmdStatus		01h, 8-bit	AcpiMMioAddr + 81D
PmaControl	PM_6E: AcpiPmaCntBlk	00h, 8-bit	AcpiMMioAddr + 824

7.1.7 Address Mapping Table

Table 73: Address Space Mapping

Function name	Address Mapping in HOST Space	NOTES
LPC/SPI ROM_1	00_000F_FFFFh - 00_0000_0000h	
ACPI	00_FED8_[1:0]XXXh	
AL2AHB	00_FEDC_0XXXh	
Reserved	00_FEDC_3FFFh -	

	00_FEDC_1000h	
Reserved	00_FEDC_AFFFh - 00_FEDC_4000h	
Reserved	00_FEDC_FFFFh - 00_FEDC_B000h	
LPC/SPI ROM_2	00_FFFF_FFFFh - 00_FF00_0000h	
LPC/SPI ROM_3	FD_03FF_FFFFh - FD_0000_0000h	

7.2 Registers

7.2.1 I/O Advanced Programmable Interrupt Control

7.2.1.1 IOAPIC Registers

IOAPICx00000000 (FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER)

Read-write.

Used to determine which register is manipulated during an IO Window Register read/write operation.

_aliasHOST; IOAPICx00000000; IOAPIC=FEC0_0000h

Bits	Description
31:8	Reserved.
7:0	**indirect_address_offset**. Read-write. Reset: 00h. Indirect Address Offset to IO Window Register, used to determine which register is manipulated during an IO Window Register read/write operation.

IOAPICx00000010 (FCH::IOAPIC::IO_WINDOW_REGISTER)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010; IOAPIC=FEC0_0000h

Bits	Description
31:0	**io_window**. Read-write. Reset: 0000_0000h.
	Description: Mapped by the value in the IO Register Select Register to the designated indirect access register. Technically a RW register however, the read/write capability is determined by the indirect access register referenced by the IO Register Select Register.

IOAPICx00000010_indirectaddressoffset00 (FCH::IOAPIC::ioapic_id_register)

Read-write. Reset: 0000_0000h.

Not used in XAPIC PCI bus delivery mode.

_aliasHOST; IOAPICx00000010_indirectaddressoffset00; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**id**. Read-write. Reset: 00h. IOAPIC device ID for APIC serial bus delivery mode
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset01 (FCH::IOAPIC::ioxapic_version_register)

Read-only. Reset: 0017_8021h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset01; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	Reserved.

23:16	**max_redirection_entries**. Read-only. Reset: 17h. 24 entries [23:0]
15	**prq**. Read-only. Reset: 1. IRQ pin assertion supported
14:8	Reserved.
7:0	**version**. Read-only. Reset: 21h. PCI 2.2 compliant

IOAPICx00000010_indirectaddressoffset02 (FCH::IOAPIC::ioapic_arbitration_register)

Read-only. Reset: 0000_0000h.

Not used in XAPIC PCI bus delivery mode.

_aliasHOST; IOAPICx00000010_indirectaddressoffset02; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:28	Reserved.
27:24	**arbitration_id**. Read-only. Reset: 0h. Arbitration ID for APIC serial bus delivery mode
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset10 (FCH::IOAPIC::redirection_table_entry_0_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset10; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset11 (FCH::IOAPIC::redirection_table_entry_0_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset11; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset12 (FCH::IOAPIC::redirection_table_entry_1_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset12; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset13 (FCH::IOAPIC::redirection_table_entry_1_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset13; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message

23:0	Reserved.

IOAPICx00000010_indirectaddressoffset14 (FCH::IOAPIC::redirection_table_entry_2_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset14; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset15 (FCH::IOAPIC::redirection_table_entry_2_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset15; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset16 (FCH::IOAPIC::redirection_table_entry_3_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset16; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description

31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset17 (FCH::IOAPIC::redirection_table_entry_3_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset17; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset18 (FCH::IOAPIC::redirection_table_entry_4_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset18; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge

	1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset19 (FCH::IOAPIC::redirection_table_entry_4_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset19; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset1A (FCH::IOAPIC::redirection_table_entry_5_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset1A; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register

13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset1B (FCH::IOAPIC::redirection_table_entry_5_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset1B; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset1C (FCH::IOAPIC::redirection_table_entry_6_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset1C; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle

	1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset1D (FCH::IOAPIC::redirection_table_entry_6_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset1D; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset1E (FCH::IOAPIC::redirection_table_entry_7_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset1E; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed

	001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset1F (FCH::IOAPIC::redirection_table_entry_7_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset1F; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset20 (FCH::IOAPIC::redirection_table_entry_8_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset20; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved

	111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset21 (FCH::IOAPIC::redirection_table_entry_8_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset21; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset22 (FCH::IOAPIC::redirection_table_entry_9_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset22; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset23 (FCH::IOAPIC::redirection_table_entry_9_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset23; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset24 (FCH::IOAPIC::redirection_table_entry_10_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset24; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset25 (FCH::IOAPIC::redirection_table_entry_10_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset25; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset26 (FCH::IOAPIC::redirection_table_entry_11_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset26; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset27 (FCH::IOAPIC::redirection_table_entry_11_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset27; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset28 (FCH::IOAPIC::redirection_table_entry_12_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset28; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device.

	Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset29 (FCH::IOAPIC::redirection_table_entry_12_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset29; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset2A (FCH::IOAPIC::redirection_table_entry_13_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset2A; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only.

	Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset2B (FCH::IOAPIC::redirection_table_entry_13_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset2B; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset2C (FCH::IOAPIC::redirection_table_entry_14_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset2C; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low

12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset2D (FCH::IOAPIC::redirection_table_entry_14_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset2D; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset2E (FCH::IOAPIC::redirection_table_entry_15_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset2E; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical

	1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset2F (FCH::IOAPIC::redirection_table_entry_15_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset2F; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset30 (FCH::IOAPIC::redirection_table_entry_16_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset30; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved

	100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset31 (FCH::IOAPIC::redirection_table_entry_16_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset31; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset32 (FCH::IOAPIC::redirection_table_entry_17_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset32; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset33 (FCH::IOAPIC::redirection_table_entry_17_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset33; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset34 (FCH::IOAPIC::redirection_table_entry_18_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset34; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset35 (FCH::IOAPIC::redirection_table_entry_18_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset35; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message

23:0	Reserved.

IOAPICx00000010_indirectaddressoffset36 (FCH::IOAPIC::redirection_table_entry_19_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset36; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset37 (FCH::IOAPIC::redirection_table_entry_19_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset37; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset38 (FCH::IOAPIC::redirection_table_entry_20_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset38; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description

31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset39 (FCH::IOAPIC::redirection_table_entry_20_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset39; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset3A (FCH::IOAPIC::redirection_table_entry_21_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset3A; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge

	1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset3B (FCH::IOAPIC::redirection_table_entry_21_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset3B; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset3C (FCH::IOAPIC::redirection_table_entry_22_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset3C; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register

13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle 1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset3D (FCH::IOAPIC::redirection_table_entry_22_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset3D; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000010_indirectaddressoffset3E (FCH::IOAPIC::redirection_table_entry_23_low_32bit)

Read-write. Reset: 0001_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset3E; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:17	Reserved.
16	**mask**. Read-write. Reset: 1.
	Description: Masks the interrupt injection at the input of this device. Write 0 to unmask
15	**trigger_mode**. Read-write. Reset: 0.
	Description: 0: Edge 1: Level
14	**remote_irr**. Read-write. Reset: 0.
	Description: Read Only. Used for level triggered interrupts only. Set when interrupt message delivered. Cleared by EOI special cycle transaction or write to EOI register
13	**interrupt_pin_polarity**. Read-write. Reset: 0.
	Description: 0: High 1: Low
12	**delivery_status**. Read-write. Reset: 0.
	Description: Read Only 0: Idle

	1: Send Pending
11	**destination_mode**. Read-write. Reset: 0.
	Description: 0: Physical 1: Logical
10:8	**delivery_mode**. Read-write. Reset: 0h.
	Description: 000: Fixed 001: Lowest Priority 010: SMI/PMI 011: Reserved 100: NMI 101: INIT 110: Reserved 111: ExtINT
7:0	**vector**. Read-write. Reset: 00h. Interrupt vector associated with this interrupt input

IOAPICx00000010_indirectaddressoffset3F (FCH::IOAPIC::redirection_table_entry_23_high_32bit)

Read-write. Reset: 0000_0000h.

_aliasHOST; IOAPICx00000010_indirectaddressoffset3F; IOAPIC=FEC0_0000h;
DataPortWrite=FCH::IOAPIC::IO_REGISTER_SELECT_REGISTER[indirect_address_offset]

Bits	Description
31:24	**destination_id**. Read-write. Reset: 00h. Bits [19:12] of the address field of the interrupt message
23:0	Reserved.

IOAPICx00000020 (FCH::IOAPIC::irq_pin_assertion_register)

Read-write. Reset: 0000_0000h.

Write to this register will trigger an interrupt associated with the redirection table entry referenced by the IRQ number. Currently the redirection table has 24 entries. Write with IRQ number greater than 17H has no effect.

_aliasHOST; IOAPICx00000020; IOAPIC=FEC0_0000h

Bits	Description
31:8	Reserved.
7:0	**input_irq**. Read-write. Reset: 00h. IRQ number for the requested interrupt

IOAPICx00000040 (FCH::IOAPIC::eoi_register)

Write-only. Reset: 0000_0000h.

Write to this register will clear the remote IRR bit in the redirection table entry found matching the interrupt vector. This provides an alternate mechanism other than PCI special cycle for EOI to reach IOXAPIC.

_aliasHOST; IOAPICx00000040; IOAPIC=FEC0_0000h

Bits	Description
31:8	Reserved.
7:0	**vector**. Write-only. Reset: 00h. Interrupt vector

7.2.2 Shadow System Counter

7.2.2.1 Functional Description

Shadow System Counter registers are accessed by memory mapped IOs, and they range from "AcpiMMioAddr " + 0x1100 to "AcpiMMioAddr" + 0x11FF. The base address "AcpiMMioAddr" is fixed at "FED8_0000."

All registers in Shadow System Counter Register block are reset by the following conditions:

1. Resume Reset: This reset is asserted in G3 state, and deasserted during G3 to S5 transition

2. System Reset: From system reset button
3. S0 Reset events: Some events that happen in S0 state, such as CF9 and Keyboard Reset

7.2.2.2 Registers

SSCx00000000 (FCH::SSC::shdwsyscnt_l)

Read-write. Reset: 0000_0000h.

_aliasHOST; SSCx00000000; SSC=FED8_1100h

Bits	Description
31:0	**shdwsyscnt_l**. Read-write. Reset: 0000_0000h. Lower 32-bits of the Shadow ARM System Counter.

SSCx00000004 (FCH::SSC::shdwsyscnt_h)

Read-write. Reset: 0000_0000h.

SW should read ShdwSysCnt_L first then read this register to ensure the value of ShdwSysCnt_L and ShdwSysCnt_H are consistent.

_aliasHOST; SSCx00000004; SSC=FED8_1100h

Bits	Description
31:0	**shdwsyscnt_h**. Read-write. Reset: 0000_0000h. Upper 32-bits of the Shadow ARM System Counter.

SSCx00000008 (FCH::SSC::shdwsysalarm_l)

Read-write. Reset: 0000_0000h.

_aliasHOST; SSCx00000008; SSC=FED8_1100h

Bits	Description
31:0	**shdwsysalarm_l**. Read-write. Reset: 0000_0000h. Lower 32-bits of the Shadow ARM System Alarm.

SSCx0000000C (FCH::SSC::shdwsysalarm_h)

Read-write. Reset: 0000_0000h.

_aliasHOST; SSCx0000000C; SSC=FED8_1100h

Bits	Description
31:0	**shdwsysalarm_h**. Read-write. Reset: 0000_0000h. Upper 32-bits of the Shadow ARM System Alarm.

SSCx00000010 (FCH::SSC::shdwsysctrl)

Read-write. Reset: 0000_0000h.

_aliasHOST; SSCx00000010; SSC=FED8_1100h

Bits	Description
31:4	Reserved.
3	**cnt48m100mrun**. Read-write. Reset: 0.
	Description: 0: 48MHz counter to measure 100MHz SSC is stopped. 1: 48MHz counter to measure 100MHz SSC is running
2	**shdwsyscnttesten**. Read-write. Reset: 0.
	Description: 0: Normal function mode 1: Simulation mode. In this simulation mode, the counter increment during sleep mode is decreased and RtcClk has to be 3.23369MHz.
1	**shdwsyscntalarmen**. Read-write. Reset: 0.
	Description: Read/Write. 0: ShdwSysAlarm is disabled. 1: ShdwSysAlarm is enabled, only valid when ShdwSysCntRun is 1.
0	**shdwsyscntrun**. Read-write. Reset: 0.
	Description: 0: ShdwSysCnt is stopped. Note that it is simply stopped, not reset. 1: ShdwSysCnt is running.

SSCx00000014 (FCH::SSC::shdwsyssts)

Read-write,Read,Write-1-to-clear. Reset: 0000_0000h.

_aliasHOST; SSCx00000014; SSC=FED8_1100h

Bits	Description
31:1	Reserved.
0	**shdwsysalarmsts**. Read-write,Read,Write-1-to-clear. Reset: 0. HW set this bit to 1 when shadow system counter alarm fires, SW write 1 to clear this bit.

SSCx00000018 (FCH::SSC::shdwrtctimer)

Read-only. Reset: 0000_0000h.

_aliasHOST; SSCx00000018; SSC=FED8_1100h

Bits	Description
31:0	**shdwrtctmr**. Read-only. Reset: 0000_0000h.
	Description: Shadow registers of SecureRtcTimer in secure register block. Read only

SSCx00000020 (FCH::SSC::num100mtickwithin1ms)

Read-only. Reset: 0000_0000h.

_aliasHOST; SSCx00000020; SSC=FED8_1100h

Bits	Description
31:22	Reserved.
21:0	**num100mtickwithin1ms**. Read-only. Reset: 00_0000h.
	Description: value of Num100MtickWithin1Ms. Num100MtickWithin1Ms contains the number of ticks running at 100M Ref Clk within 1ms <_period defined by Cnt48Mperiod at addr = 0x28_>

SSCx00000028 (FCH::SSC::cnt48mperiod)

Read-write. Reset: 0000_BB80h.

_aliasHOST; SSCx00000028; SSC=FED8_1100h

Bits	Description
31:20	Reserved.
19:0	**cnt48mperiod**. Read-write. Reset: 0_BB80h.
	Description: Define the period of 48MHz counter, 20-bit is used. 0xBB80= 48000, 48000/48M = 1.0ms Max=0xFFFFF = 1048575, 1048575/48M = 21.845ms

SSCx00000030 (FCH::SSC::s0i3entrytime_l)

Read-only. Reset: 0000_0000h.

_aliasHOST; SSCx00000030; SSC=FED8_1100h

Bits	Description
31:0	**s0i3entrytime_l**. Read-only. Reset: 0000_0000h.
	Description: Lower 32-bits of the S0I3 entry time. <_counted as 48M Clk_> S0i3 entry time is measured when LDT_RSTB goes low

SSCx00000034 (FCH::SSC::s0i3entrytime_h)

Read-only. Reset: 0000_0000h.

_aliasHOST; SSCx00000034; SSC=FED8_1100h

Bits	Description
31:0	**s0i3entrytime_h**. Read-only. Reset: 0000_0000h.
	Description: Upper 32-bits of the S0I3 entry time. <_counted as 48M Clk_> S0i3 entry time is measured when LDT_RSTB goes low

SSCx00000038 (FCH::SSC::s0i3exittime_l)

Read-only. Reset: 0000_0000h.

_aliasHOST; SSCx00000038; SSC=FED8_1100h

Bits	Description
31:0	**s0i3exittime_l**. Read-only. Reset: 0000_0000h.
	Description: Lower 32-bits of the S0I3 Exit time. <_counted as 48M Clk_> S0i3 exit time is measured when LDT_RSTB goes high

SSCx0000003C (FCH::SSC::s0i3exittime_h)

Read-only. Reset: 0000_0000h.

_aliasHOST; SSCx0000003C; SSC=FED8_1100h

Bits	Description
31:0	**s0i3exittime_h**. Read-only. Reset: 0000_0000h.
	Description: Upper 32-bits of the S0I3 Exit time. <_counted as 48M Clk_> S0i3 exit time is measured when LDT_RSTB goes high

7.2.3 ISA Bridge

7.2.3.1 Device 14h Function 3 (LPC Bridge) Configuration Registers

D14F3x000 (FCH::LPCPCICFG::vendor_id)

Read-only. Reset: 1022h.

_aliasHOST; D14F3x000

Bits	Description
15:0	**vendor_id**. Read-only. Reset: 1022h. Vendor Identifier. The vendor ID is 0x1022. This is the former ATI vendor ID which is now owned by AMD. AMD officially has two vendor IDs

D14F3x002 (FCH::LPCPCICFG::device_id)

Read-only. Reset: 790Eh.

_aliasHOST; D14F3x002

Bits	Description
15:0	**device_id**. Read-only. Reset: 790Eh. Device Identifier. This 16-bit field is assigned by the device manufacturer and identifies the type of device. The device ID is selected by internal e-fuses.

D14F3x004 (FCH::LPCPCICFG::command)

Read-write. Reset: 000Fh.

Command Register: The PCI specification defines this register to control a PCI device's ability to generate and respond to PCI cycles. Writes to this register, except bit 6, have no effect. Bits[3:0]=0fh and are read-only.

_aliasHOST; D14F3x004

Bits	Description
15:10	Reserved.
9	**fast_back_to_back_enable**. Read-write. Reset: 0. Fast Back-to-back Enable. The SB only acts as a master to a single device, so this functionality is not needed. This bit is always 0.
8	**serr_enable**. Read-write. Reset: 0. SERR# Enable. If set to 1, the SB asserts SERR# when it detects an address parity error. SERR# is not asserted if this bit is 0.
7	**stepping_control**. Read-write. Reset: 0. Wait Cycle Enable. The SB does not need to insert a wait state between the address and data on the AD lines. This bit is always 0.
6	**parity_error_response**. Read-write. Reset: 0. PERR# <_Response_> Detection Enable bit. If set to 1, The SB asserts PERR# when it is the agent receiving data AND it detects a parity error. PERR# is not asserted if this bit is 0.

5	**vga_palette_snoop**. Read-write. Reset: 0. VGA Palette Snoop Enable. The SB <_Southbridge_> does not need to snoop VGA palette cycles. This bit is always 0.
4	**memory_write_and_invalidate_enable**. Read-write. Reset: 0. Memory Write and Invalidate Enable. Not implemented. This bit is always 0.
3	**special_cycles**. Read-write. Reset: 1. Special Cycle Recognition Enable. This feature is not implemented and this bit is always 1.
2	**bus_master**. Read-write. Reset: 1.
	Description: Bus Master Enable. 1: Enable 0: Disable.
1	**memory_space**. Read-write. Reset: 1. Memory Access Enable. This function is not implemented. This bit is always 1.
0	**io_space**. Read-write. Reset: 1. I/O Access Enable. This bit controls access to the I/O space registers. When this bit is 1, it enables access to the legacy IDE ports, and PCI bus master IDE I/O registers are enabled.

D14F3x006 (FCH::LPCPCICFG::status)

Read-write. Reset: 0220h.

Status Register: The PCI specification defines this register to record status information for PCI related events. This is a read/write register. However, writes can only reset bits. A bit is reset when the register is written and the data in the corresponding bit location is a 1.

_aliasHOST; D14F3x006

Bits	Description
15	**detected_parity_error**. Read-write. Reset: 0. Detected Parity Error. This bit is set to 1 when the SB detects a parity error.
14	**signaled_system_error**. Read-write. Reset: 0. SERR# status. This bit is set to 1 when the SB detects a PCI address parity error.
13	**received_master_abort**. Read-write. Reset: 0. Received Master Abort Status. Set to 1 when the SB acts as a PCI master and aborts a PCI bus memory cycle. Cleared by writing a 1 to this bit.
12	**received_target_abort**. Read-write. Reset: 0. Received Target Abort. Set to 1 when an SB generated PCI cycle <_the SB is the PCI master_> is aborted by a PCI target. Cleared by writing a 1 to it.
11	**signaled_target_abort**. Read-write. Reset: 0. Signaled Target Abort. Read-only, Set to 1 when the SB signals Target Abort.
10:9	**device_select_timing**. Read-write. Reset: 1h.
	Description: DEVSEL# Timing. Read-only. Indicates DEVSEL# timing when performing a positive decode. Since DEVSEL# is asserted to meet the medium timing, these bits are encoded as 01b.
8	**master_data_parity_error**. Read-write. Reset: 0. Data Parity Reported. Set to 1 if the SB detects PERR# asserted while acting as PCI master <_whether PERR# was driven by the SB or not._>
7:5	Reserved.
4	**capabilities_list**. Read-write. Reset: 0. Read-only. When reg0x78[1] <_Msi On_> is 1, this bit reads 1 when reg0x78[1] <_Msi On_> is 0, this bit reads 0.
3:0	Reserved.

D14F3x008 (FCH::LPCPCICFG::revision_id_class_code)

Read-only. Reset: 0601_0051h.

Revision ID/Class Code Register: This read only register contains the device's revision information and generic function. Since SB is an ISA bridge, its assigned class code is 060100h.

_aliasHOST; D14F3x008

Bits	Description
31:8	**class_code**. Read-only. Reset: 06_0100h. Class Code.
7:0	**revision_id**. Read-only. Reset: 51h. These bits are hardwired to 11h to indicate the revision level of the chip design.

D14F3x00C (FCH::LPCPCICFG::cache_line_size)

Read-only. Reset: 00h.

Cache Line Size Register: This register specifies the system cache line size. This register is not implemented.

_aliasHOST; D14F3x00C

Bits	Description
7:0	**cache_line_size**. Read-only. Reset: 00h. Cache Line Size.

D14F3x00D (FCH::LPCPCICFG::latency_timer)

Read-only. Reset: 00h.

Latency Timer Register: This register specifies the value of the Latency Timer in units of PCICLKs.

_aliasHOST; D14F3x00D

Bits	Description
7:0	**latency_timer**. Read-only. Reset: 00h. Latency Timer.

D14F3x00E (FCH::LPCPCICFG::header_type)

Read-only. Reset: 80h.

Header Type Register: This register identifies the type of the predefined header in the configuration space. Since THE SB is a multifunction device, the most significant bit is set.

_aliasHOST; D14F3x00E

Bits	Description
7:0	**header_type**. Read-only. Reset: 80h. Header Type.

D14F3x00F (FCH::LPCPCICFG::bist)

Read-only. Reset: 00h.

Built-in Self Test Register: This register is used for control and status for Built-in Self Test. LPC has no BIST modes.

_aliasHOST; D14F3x00F

Bits	Description
7:0	**bist**. Read-only. Reset: 00h. BIST.

D14F3x040 (FCH::LPCPCICFG::pci_control)

Read-write. Reset: 1Ch.

_aliasHOST; D14F3x040

Bits	Description
7	Reserved.
6	**ecsemaphore**. Read-write. Reset: 0.
	Description: Read only. 1: SPI rom is locked by External EC. 0: SPI rom is not locked by External EC.
5	**biossemaphore**. Read-write. Reset: 0.
	Description: This bit is writeable by Host to block EC Rom access. 1: SPI rom is locked by Host. 0: SPI rom is not locked by Host. Wehnever the Host want to lock down Rom access then The host should keep writting the bit to 1 untill read back to 1.
4	**extromsharingen**. Read-write. Reset: 1.
	Description: 1: support Rom sharing in External mode. 0: disable Rom sharing in External mode.
3	**vwromsharingen**. Read-write. Reset: 1.
	Description: 1: support Rom sharing in Virtual write mode. 0: disable Rom sharing in Virtual write mode.
2	**legacy_dma_enable**. Read-write. Reset: 1. Setting it to 1 enables LPC DMA cycle. Note: 32-bit DMA is not supported. Transfer size: Channels 0-3: 8 bits, channels 5-7: 16 bits.

1:0	Reserved.

D14F3x044 (FCH::LPCPCICFG::io_port_decode_enable)

Read-write. Reset: 0000_0000h.

This register controls the decoding of parallel, serial, audio, MID, and MSS, FDC, game, KBC, ACPI micro-controller, & Ad-lib ports. Writing 1 to a bit enables the corresponding I/O range.

_aliasHOST; D14F3x044

Bits	Description
31	**ad_libport_enable**. Read-write. Reset: 0. Port enable for Ad-Lib port, 388-389h
30	**acpi_micro_controller_port_enable**. Read-write. Reset: 0. Port enable for ACPI Micro-Controller port, 62 & 66h
29	**kbcport_enable**. Read-write. Reset: 0. Port enable for KBC port, 60 & 64h
28	**gameport_enable**. Read-write. Reset: 0. Port enable for Game port, 200-20fh
27	**fdcport_enable_1**. Read-write. Reset: 0. Port enable for FDC port, 370-377h
26	**fdcport_enable_0**. Read-write. Reset: 0. Port enable for FDC port, 3f0-3f7h
25	**mss_port_enable_3**. Read-write. Reset: 0. Port enable for MSS port, f40-f47h
24	**mss_port_enable_2**. Read-write. Reset: 0. Port enable for MSS port, e80-e87h
23	**mss_port_enable_1**. Read-write. Reset: 0. Port enable for MSS port, 604-60bh
22	**mss_port_enable_0**. Read-write. Reset: 0. Port enable for MSS port, 530-537h
21	**midiport_enable_3**. Read-write. Reset: 0. Port enable for MIDI port, 330-331h
20	**midiport_enable_2**. Read-write. Reset: 0. Port enable for MIDI port, 320-321h
19	**midiport_enable_1**. Read-write. Reset: 0. Port enable for MIDI port, 310-311h
18	**midiport_enable_0**. Read-write. Reset: 0. Port enable for MIDI port, 300-301h
17	**audioport_enable_3**. Read-write. Reset: 0. Port enable for audio port, 280-293h
16	**audioport_enable_2**. Read-write. Reset: 0. Port enable for audio port, 260-273h
15	**audioport_enable_1**. Read-write. Reset: 0. Port enable for audio port, 240-253h
14	**audioport_enable_0**. Read-write. Reset: 0. Port enable for audio port, 230-233h <_range 220-22fh needs to be enabled using bits 0 and 1_>
13	**serialport_enable_7**. Read-write. Reset: 0. Port enable for serial port, 3e8-3efh
12	**serialport_enable_6**. Read-write. Reset: 0. Port enable for serial port, 338-33fh
11	**serialport_enable_5**. Read-write. Reset: 0. Port enable for serial port, 2e8-2efh
10	**serialport_enable_4**. Read-write. Reset: 0. Port enable for serial port, 238-23fh
9	**serialport_enable_3**. Read-write. Reset: 0. Port enable for serial port, 228-22fh
8	**serialport_enable_2**. Read-write. Reset: 0. Port enable for serial port, 220-227h
7	**serialport_enable_1**. Read-write. Reset: 0. Port enable for serial port, 2f8-2ffh
6	**serialport_enable_0**. Read-write. Reset: 0. Port enable for serial port, 3f8-3ffh
5	**parallelport_enable_5**. Read-write. Reset: 0. Port enable for parallel port, 7bc-7bfh
4	**parallelport_enable_4**. Read-write. Reset: 0. Port enable for parallel port, 3bc-3bfh
3	**parallelport_enable_3**. Read-write. Reset: 0. Port enable for parallel port, 678-67fh
2	**parallelport_enable_2**. Read-write. Reset: 0. Port enable for parallel port, 278-27fh
1	**parallelport_enable_1**. Read-write. Reset: 0. Port enable for parallel port, 778-77fh
0	**parallelport_enable_0**. Read-write. Reset: 0. Port enable for parallel port, 378-37fh

D14F3x048 (FCH::LPCPCICFG::io_mem_port_decode_enable)

Read-write. Reset: 0000_FF00h.

This register controls the decoding of Super I/O configuration, alternate Super I/O configuration, wide generic ports, ROM1 & ROM2 ports, and memory port. Writing a 1 to a bit enables the corresponding IO/ROM/Memory range.

_aliasHOST; D14F3x048

Bits	Description
31:26	Reserved.

25	**wide_io2_enable**. Read-write. Reset: 0. Wide IO port 2 <_defined in registers 90/91h_> enable
24	**wide_io1_enable**. Read-write. Reset: 0. Wide IO port 1 <_defined in registers 66/67h_> enable
23	**io_port_enable_6**. Read-write. Reset: 0. Port enable for IO port FD60h-FD6Fh
22	**io_port_enable_5**. Read-write. Reset: 0. Port enable for IO port 4700h-470Bh
21	**io_port_enable_4**. Read-write. Reset: 0. Port enable for Iport 80h. Sw should always set the bit to 0.
20	**mem_port_enable**. Read-write. Reset: 0. Port enable for 4K byte memory range defined in reg0x4C
19	**io_port_enable_3**. Read-write. Reset: 0. Port enable for IO port 580h-5BFh
18	**io_port_enable_2**. Read-write. Reset: 0. Port enable for IO port 500h-53Fh
17	**io_port_enable_1**. Read-write. Reset: 0. Port enable for IO port 480h-4BFh
16	**io_port_enable_0**. Read-write. Reset: 0. Port enable for IO port 400h-43Fh
15:8	**sync_timeout_count**. Read-write. Reset: FFh. Sync Timeout Count. This is the number of LPC clocks that the state machine will wait when LPC data = sync before aborting the cycle <_when Sync Timeout Counter Enable is set_>
7	**sync_timeout_counter_enable**. Read-write. Reset: 0. LPC sync timeout counter enabled when set to 1 otherwise the counter is disabled. This counter is used to avoid a deadlock condition if an LPC device drives sync forever. Timeout count is programmed in register0x49h. Write 0 to this bit if an LPC device is extremely slow & takes more than 255 LPC clocks to complete a cycle.
6	**rtc_io_range_port_enable**. Read-write. Reset: 0. Port enable for RTC I/O range 70h~73h
5	**memoryrangeport_enable**. Read-write. Reset: 0. Port enable for LPC memory target range, see registers 60h-63h
4:3	Reserved.
2	**wide_generic_io_port_enable**. Read-write. Reset: 0. Port enable for WideGenericPort, see registers 64h-65h
1	**alternate_super_io_configuration_port_enable**. Read-write. Reset: 0. Port enable for AlternateSuperI/OConfigPort, 4e-4fh
0	**super_io_configuration_port_enable**. Read-write. Reset: 0. Port enable for SuperI/OConfigPort, 2e-2fh

D14F3x04C (FCH::LPCPCICFG::memoryrange)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x04C

Bits	Description
31:12	**base_address**. Read-write. Reset: 0_0000h. This register defines a 4K byte memory range from {Base Address, 000h} to {Base Address, FFFh}. The range is enabled by reg0x4A[4] <_Mem port enable_>.
11:0	Reserved.

D14F3x050 (FCH::LPCPCICFG::rom_protect_0)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x050

Bits	Description
31:12	**rombase**. Read-write. Reset: 0_0000h.
	Description: Protected range is defined below: {RomBase, 12'h0} ~ {RomBase, 12'h0} + <_Range+1_> *4K <_or 64K if bit 8 is 1_> Note: To support 64MB ROM, RomBase has been changed to use a Unified Mapped Addressfor all three ROMAddressRange <_LPC bridge, PCI 0x68:6B, 0x6C:6F, 0xA8:AF_> definition as shown below. Hardware will then further convert the Unified Mapped Address into physical address at the flash ROM ROM1 mapping to Unified Address: 000F_FFFF: 000E_8000 FFFF_FFFF:FFFE_8000 ROM2 mapping to Unified Address: FFFF_FFFF:FF00_0000 FFFF_FFFF:FF00_0000 ROM3 mapping to Unified Address: FD_03FF_FFFF:FD_0000_0000 FFFF_FFFF:FC00_0000 Examples of :

	1: To set write and read protection for 16K space at the unified address mapping of FFF8_3FFF: FFF8_0000 Set this register to 0xFFF8_0603: 2: To set write and read protection for 512K space at the unified address mapping of FC07_FFFF: FC00_0000 Set this register to 0xFC00_0707:
11	Reserved.
10	**write_protect**. Read-write. Reset: 0. When this bit is set, the memory range defined by this register is write-protected. Writing to the range has no effect.
9	**read_protect**. Read-write. Reset: 0. When this bit is set, the memory range defined by this register is read-protected. Reading any location in the range returns FFFF_FFFFh.
8	**rangeunit**. Read-write. Reset: 0.
	Description: 0: 4K 1: 64K
7:0	**range**. Read-write. Reset: 00h.
	Description: Specify the protected range in either 4KB or 64KB unit depending on setting on bit 8. Note: the protection definition is remapped to be within a 4GB range. BIOS should make sure resultant {RomBase, 12'h0} + <_Range+1_> *4K <_or 64K if bit 8 is 1_> is within a valid range and will not cross FFFF_FFFF.

D14F3x054 (FCH::LPCPCICFG::rom_protect_1)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x054

Bits	Description
31:12	**rombase**. Read-write. Reset: 0_0000h.
	Description: Protected range is defined below: {RomBase, 12'h0} ~ {RomBase, 12'h0} + <_Range+1_> *4K <_or 64K if bit 8 is 1_> Note: please refer to offsetx50 bit[31:12] for more information
11	Reserved.
10	**write_protect**. Read-write. Reset: 0. When this bit is set, the memory range defined by this register is write-protected. Writing to the range has no effect.
9	**read_protect**. Read-write. Reset: 0. When this bit is set, the memory range defined by this register is read-protected. Reading any location in the range returns FFFF_FFFFh.
8	**rangeunit**. Read-write. Reset: 0.
	Description: 0: 4K 1: 64K
7:0	**range**. Read-write. Reset: 00h.
	Description: Specify the protected range in either 4KB or 64KB unit depending on setting on bit 8. Note: the protection definition is remapped to be within a 4GB range. BIOS should make sure resultant {RomBase, 12'h0} + <_Range+1_> *4K <_or 64K if bit 8 is 1_> is within a valid range and will not cross FFFF_FFFF.

D14F3x058 (FCH::LPCPCICFG::rom_protect_2)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x058

Bits	Description
31:12	**rombase**. Read-write. Reset: 0_0000h.
	Description: Protected range is defined below: {RomBase, 12'h0} ~ {RomBase, 12'h0} + <_Range+1_> *4K <_or 64K if bit 8 is 1_> Note: please refer to offsetx50 bit[31:12] for more information
11	Reserved.

10	**write_protect**. Read-write. Reset: 0. When this bit is set, the memory range defined by this register is write-protected. Writing to the range has no effect.
9	**read_protect**. Read-write. Reset: 0. When this bit is set, the memory range defined by this register is read-protected. Reading any location in the range returns FFFF_FFFFh.
8	**rangeunit**. Read-write. Reset: 0.
	Description: 0: 4K 1: 64K
7:0	**range**. Read-write. Reset: 00h.
	Description: Specify the protected range in either 4KB or 64KB unit depending on setting on bit 8. Note: the protection definition is remapped to be within a 4GB range. BIOS should make sure resultant {RomBase, 12'h0} + <_Range+1_> *4K <_or 64K if bit 8 is 1_> is within a valid range and will not cross FFFF_FFFF.

D14F3x05C (FCH::LPCPCICFG::rom_protect_3)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x05C

Bits	Description
31:12	**rombase**. Read-write. Reset: 0_0000h.
	Description: Protected range is defined below: {RomBase, 12'h0} ~ {RomBase, 12'h0} + <_Range+1_> *4K <_or 64K if bit 8 is 1_> Note: please refer to offsetx50 bit[31:12] for more information
11	Reserved.
10	**write_protect**. Read-write. Reset: 0. When this bit is set, the memory range defined by this register is write-protected. Writing to the range has no effect.
9	**read_protect**. Read-write. Reset: 0. When this bit is set, the memory range defined by this register is read-protected. Reading any location in the range returns FFFF_FFFFh.
8	**rangeunit**. Read-write. Reset: 0.
	Description: 0: 4K 1: 64K
7:0	**range**. Read-write. Reset: 00h.
	Description: Specify the protected range in either 4KB or 64KB unit depending on setting on bit 8. Note: the protection definition is remapped to be within a 4GB range. BIOS should make sure resultant {RomBase, 12'h0} + <_Range+1_> *4K <_or 64K if bit 8 is 1_> is within a valid range and will not cross FFFF_FFFF.

D14F3x060 (FCH::LPCPCICFG::pci_memory_start_address_for_lpc_target_cycles)

Read-write. Reset: 0000h.

_aliasHOST; D14F3x060

Bits	Description
15:0	**memory_start_address**. Read-write. Reset: 0000h.
	Description: 16-bit starting address of the LPC target <_memory_> range. This register contains the upper 16 bits of the starting address of the LPC memory target range. The lower 16 bits of the starting address are considered 0's. This range can be enabled/disabled using reg0x48[5] <_Memory Range Port Enable_>.

D14F3x062 (FCH::LPCPCICFG::pci_memory_end_address_for_lpc_target_cycles)

Read-write. Reset: 0000h.

_aliasHOST; D14F3x062

Bits	Description
15:0	**memory_end_address**. Read-write. Reset: 0000h.
	Description: 16-bit END address of the LPC target <_memory_> range. This register contains the upper 16 bits of the ending address of the LPC memory target range. The lower 16 bits

	of the end address are considered 1's. This range can be enabled/disabled using reg0x48[5] <_Memory Range Port Enable_>.

D14F3x064 (FCH::LPCPCICFG::pci_io_base_address_for_widegenericport)

Read-write. Reset: 0000_0000h.

This register contains two 16-bits of I/O base address for LPC I/O <_wide generic port_> target range. The limit address is found by adding 512 to the base address.

_aliasHOST; D14F3x064

Bits	Description
31:16	**io_base_address_1**. Read-write. Reset: 0000h. 16-bit PCI I/O base address for wide generic port range. 512byte wide range. This function is enabled byreg0x4B[0] <_0x48[24]_> <_Super IO Configuration Port Enable_>.When Alternative Wide Io Range Enable <_0x74[2]_> is set to 1, the range is 16 bytes otherwise, the range is 512 bytes
15:0	**io_base_address_0**. Read-write. Reset: 0000h. 16-bit PCI I/O base address for wide generic port range. 16/512byte wide range. This function is enabled by reg0x48[2] <_Wide Generic IO Port Enable_>. When Alternative Wide Io Range Enable <_0x74[0]_> is set to 1, the range is 16 bytes otherwise, the range is 512 bytes

D14F3x068 (FCH::LPCPCICFG::romaddressrange_1_start_address)

Read-write. Reset: 0000h.

_aliasHOST; D14F3x068

Bits	Description
15:0	**rom_start_address_1**. Read-write. Reset: 0000h. 16-bit starting address of the ROM <_memory_> address range 1. Default is set to 1M below 1M. This register contains the upper 16 bits of the starting address of the ROM address range 1. The lower 16 bits of the starting address are considered 0's.

D14F3x06A (FCH::LPCPCICFG::romaddressrange_1_end_address)

Read-write.

_aliasHOST; D14F3x06A

Bits	Description
15:0	**rom_end_address_1**. Read-write. Reset: XXXXXXXXXXXXXXXXb. 16-bit END address of the ROM <_memory_> address range 1. This register contains the upper 16 bits of the ending address of the ROM address range 1. The lower 16 bits of the end address are considered 1's.

D14F3x06C (FCH::LPCPCICFG::romaddressrange_2_start_address)

Read-write.

_aliasHOST; D14F3x06C

Bits	Description
15:0	**rom_start_address_2**. Read-write. Reset: XXXXXXXXXXXXXXXXb. 16-bit starting address of the ROM <_memory_> address range 2. Default is set to 16M below 4GB. This register contains the upper 16 bits of the starting address of the ROM address range 2. The lower 16 bits of the starting address are considered 0's.

D14F3x06E (FCH::LPCPCICFG::romaddressrange_2_end_address)

Read-write.

_aliasHOST; D14F3x06E

Bits	Description
15:0	**rom_end_address_2**. Read-write. Reset: XXXXXXXXXXXXXXXXb. 16-bit END address of the ROM <_memory_> address range 2. This register contains the upper 16 bits of the ending address of the ROM address range 2. The lower 16 bits of the end address are considered 1's.

D14F3x070 (FCH::LPCPCICFG::firmware_hub_select)

Read-write. Reset: 0023_4567h.

_aliasHOST; D14F3x070

Bits	Description

31:0	Reserved.

D14F3x074 (FCH::LPCPCICFG::alternative_wide_io_range_enable)

Read-write. Reset: 00h.

_aliasHOST; D14F3x074

Bits	Description
7:4	Reserved.
3	**alternative_wide_io_2_range_enable**. Read-write. Reset: 0. Similar to bit[0], but it applies to I/O address defined in reg0x90~91.
2	**alternative_wide_io_1_range_enable**. Read-write. Reset: 0. Similar to bit[0], but it applies to I/O address defined in reg0x66~67.
1	Reserved.
0	**alternative_wide_io_range_enable**. Read-write. Reset: 0. Wide I/O range is usually 512 bytes. With this bit set, the range changes to 16 bytes only. To use this feature, address in reg0x64~65 must be aligned to 16 bytes, i.e., bits[3:0] must be 0. If the address is not aligned to 16 bytes, the I/O range is from address[15:0] to {address[15:4], 0xF}.

D14F3x078 (FCH::LPCPCICFG::miscellaneous_control_bits)

Read-write. Reset: 0000_0291h.

_aliasHOST; D14F3x078

Bits	Description
31:11	Reserved.
10	**ldrq0_pu_en**. Read-write. Reset: 0.
	Description: 1: Enable the pull-up of LDRQ0 pad 0: Disable the pull-up of LDRQ0 pad
9	**ldrq0_pd_en**. Read-write. Reset: 1.
	Description: 1: Enable the pull-down of LDRQ0 pad 0: Disable the pull-down of LDRQ0 pad
8	**msi_hidden**. Read-write. Reset: 0.
	Description: 1: Host can change the value of PCI_Reg 80h 0: Host can not change the value of PCI_Reg 80h
7	**allowhostindma**. Read-write. Reset: 1.
	Description: 1: allow Host to access Lpc if acpi has not give gnt to lpc during dma transfer. 0: Dma hold LPc even acpi has not give gnt to lpc during dma transfer.
6	**gatewrongrx**. Read-write. Reset: 0. Set to 1 to allow AltrxByteCount to be 0
5	**gatespiaccessdis**. Read-write. Reset: 0. Set to 1 to pass rom access to spi even it is strapped as lpc
4	**smmwriteromen**. Read-write. Reset: 1. Enable Rom access in SMM mode
3	**ldrq1**. Read-write. Reset: 0. Enable LDRQ1# on LPC bus if set to 1
2	**ldrq0**. Read-write. Reset: 0. Enable LDRQ0# on LPC bus if set to 1
1	Reserved.
0	**no_hog**. Read-write. Reset: 1.
	Description: 1:when enabled, the internal bus will not be locked by LPC bridge during a slave access <_eg. LPC DMA fetch_>. 0: If not set, LPC may hold the internal bus during a DMA transfer.

D14F3x07C (FCH::LPCPCICFG::tpm_trusted_platform_module)

Read-write. Reset: 03h.

any tpm cycle above is decoded only when the cycle is started by ALinkBridge. Access from bus master devices is not allowed.

_aliasHOST; D14F3x07C

Bits	Description
7	**widertpmen**. Read-write. Reset: 0. Set to 1 to force logic to decode FED4xxxx as TPM cycles instead of FED4_0xxx, FED4_1xxx, FED4_2xxx, FED4_3xxx, and FED4_4xxx.
6:5	**tmkbc_sel**. Read-write. Reset: 0h. Select which one of the four sets of tmkbc registers <_specified in the registers 84h, 88h, and 8Ch_> to be accessed.
4	**tmkbc_set**. Read-write. Reset: 0. Write once bit. Once set, all tmkbc address/remap registers cannot be changed until the next reset.
3	**tmkbc_enable**. Read-write. Reset: 0. Enable bit for the TMKBC function
2	**tpm_legacy**. Read-write. Reset: 0. When set to 1, it enables decoding of legacy tpm addresses, i.e., I/O addresses 7E/7F and EE/EF will be decoded.
1	**tpm_amd**. Read-write. Reset: 1.
	Description: When set to 1, the following cycles covert into TPM cycle. 0xFD_F920_0000~0xFD_F923_FFFF --> 0x4028 0xFD_F928_0000~0xFD_F928_0003 --> 0x4020 0xFD_F928_0004~0xFD_F928_0007 --> 0x4024~0x4027
0	**tpm12_en**. Read-write. Reset: 1.
	Description: When set to 1 then the follow memory cycles pass to TPM device. 0xFED4_0xxx 0xFED4_1xxx 0xFED4_2xxx 0xFED4_3xxx 0xFED4_4xxx

D14F3x07D (FCH::LPCPCICFG::lpcclkcntl)

Read-write.

_aliasHOST; D14F3x07D

Bits	Description
7:6	Reserved.
5	**tpmbufferen**. Read-write. Reset: 0.
	Description: 1: Enable TPM buffer. 0: Disable TPM buffer.
4	**tpmpfetchen**. Read-write. Reset: 0.
	Description: 1: Enable TPM burst read. 0: Disable TPM burst read.
3	**lpcclk1isgpio**. Read-write. Reset: 1.
	Description: RW. 1: Treat LpcClk1IsGpio as GPIO 0: Treat LpcClk1IsGpio as LpcClk1
2	**gpiolpcclk1out**. Read-write. Reset: 0. RW, control GpioLpcClk1 output value
1	**gpiolpcclk1oeb**. Read-write. Reset: 1.
	Description: RW. 1: disable GpioLpcClk1 output 0: enable GpioLpcClk1 output
0	**gpiolpcclk1**. Read-write. Reset: X. Read only. Status of LpcClk1 port

D14F3x084 (FCH::LPCPCICFG::tmkbc_baseaddrlow)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x084

Bits	Description
31:7	**tmkbc_baseaddrlow**. Read-write. Reset: 000_0000h.

	Description: This register defines the lower 32 bit memory address used for the TMKBC function. There are actually four sets of such mapping. The selection is controlled by reg0x7C[6:5] <_Tmkbc_sel_>. 00: set 0 01: set 1 10: set 2 11: set 3
6	**maskbits13thru8**. Read-write. Reset: 0.
	Description: Defines whether address bits [13:8] are masked. 1:Masked 0:No mask
5	**maskbits12thru8**. Read-write. Reset: 0.
	Description: Defines whether address bits [12:8] are masked. 1:Masked 0:No mask
4	**maskbits11thru8**. Read-write. Reset: 0.
	Description: Defines whether address bits [11:8] are masked. 1:Masked 0:No mask
3	**maskbits10thru8**. Read-write. Reset: 0.
	Description: Defines whether address bits[10:8] are masked <_"masked" means bits[10:8] are don't care_>. 1:Masked 0:No mask
2	**addr64**. Read-write. Reset: 0.
	Description: Defines whether the address is 32 or 64 bits. 1:The address is 64 bits 0:The address is 32 bits.
1:0	Reserved.

D14F3x088 (FCH::LPCPCICFG::tmkbc_baseaddrhigh)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x088

Bits	Description
31:0	**tmkbc_baseaddrhigh**. Read-write. Reset: 0000_0000h.
	Description: This register defines the upper 32 bit memory address used for the TMKBC function. This register has no meaning if bit 2 of 84h is set to 0. There are actually four sets of such mapping. The selection is controlled by reg0x7C[6:5] <_Tmkbc_sel_>. 00: set 0 01: set 1 10: set 2 11: set 3

D14F3x08C (FCH::LPCPCICFG::tmkbc_remap)

Read-write. Reset: 0000h.

_aliasHOST; D14F3x08C

Bits	Description
15:8	**tmkbc_remap**. Read-write. Reset: 00h.
	Description: This register defines the remap address [15:8] on the LPC bus. There are actually four sets of such mapping. The selection is controlled by reg0x7C[6:5] <_Tmkbc_sel_>. 00: set 0 01: set 1 10: set 2 11: set 3
7:0	Reserved.

D14F3x090 (FCH::LPCPCICFG::wide_io_2)

Read-write. Reset: 0000h.

_aliasHOST; D14F3x090

Bits	Description
15:0	**io_base_address_2**. Read-write. Reset: 0000h. 16-bit PCI I/O base address for wide generic port range. 512 byte wide range. This function is enabled by reg0x4B[1] <_Wide_io2_enable_>. When Alternative Wide Io 1 Range Enable <_0x74[3]_> is set to 1, the range is 16 bytes otherwise, it is defined as 512 bytes

D14F3x098 (FCH::LPCPCICFG::ec_lpc_cntrl)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x098

Bits	Description
31:0	Reserved.

D14F3x09C (FCH::LPCPCICFG::gec_shadowrom_address)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x09C

Bits	Description
31:0	Reserved.

D14F3x0A0 (FCH::LPCPCICFG::spi_base_addr)

Read-write. Reset: FEC1_0012h.

_aliasHOST; D14F3x0A0

Bits	Description
31:8	**spi_espi_baseaddr**. Read-write. Reset: FE_C100h.
	Description: This register defines the MMIO base address for the SPI ROM controller and eSPI host controller: SPI BAR = {SPI_BaseAddr[31:8],8'b0} HFP BAR = {SPI_BaseAddr[31:8],8'b0} + 0x0000_1000 eSPI BAR = {SPI_BaseAddr[31:8],8'b0} + 0x0001_0000 There bits will be write protected when PSP_RegxFC[8] <_Security_Mem_RegxFC[8]_> =1
7:5	Reserved.
4	**pspspimmiosel**. Read-write. Reset: 1.
	Description: 0: Spi Mmio register space map to Host spi_reg 1: Spi Mmio register space map to PSP psp_reg
3	**routetpm2spi**. Read-write. Reset: 0. When set, TPM cycles are routed to SPI bus with TPM_SPI_CS# asserted <_note TCG has not finalized the SPI TPM specification yet_>
2	**abortenable**. Read-write. Reset: 0. LPC Abort enable
1	**spiromenable**. Read-write. Reset: 1. When this bit is set and chip is strapped to SPI Rom, SPI Rom is enabled, otherwise SPI Rom is disabled.
0	**altspicsenable**. Read-write. Reset: 0. Alternative SPI CS enable

D14F3x0A4 (FCH::LPCPCICFG::ec_portaddress)

Read-write. Reset: 012Eh.

_aliasHOST; D14F3x0A4

Bits	Description
15:0	Reserved.

D14F3x0A8 (FCH::LPCPCICFG::pci_bar_64mb_rom3_low)

Read-only. Reset: 0000_0000h.

_aliasHOST; D14F3x0A8

Bits	Description
31:26	**bar_64mb_31_26**. Read-only. Reset: 00h. Base address [31:26] of 64MB BIOS ROM space.

25:0	Reserved.

D14F3x0AC (FCH::LPCPCICFG::pci_bar_64mb_rom3_high)

Read-only. Reset: 0000_00FDh.

_aliasHOST; D14F3x0AC

Bits	Description
31:0	**bar_64mb_63_32**. Read-only. Reset: 0000_00FDh. Base address [63:32] of 64MB BIOS ROM space.

D14F3x0B0 (FCH::LPCPCICFG::romdmasrcaddr)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x0B0

Bits	Description
31:0	Reserved.

D14F3x0B4 (FCH::LPCPCICFG::romdmadstaddr)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x0B4

Bits	Description
31:0	Reserved.

D14F3x0B8 (FCH::LPCPCICFG::romdmacontrol)

Read-write. Reset: 0000h.

_aliasHOST; D14F3x0B8

Bits	Description
15:0	Reserved.

D14F3x0BA (FCH::LPCPCICFG::eccontrol)

Read-write. Reset: 6Dh.

_aliasHOST; D14F3x0BA

Bits	Description
7:0	Reserved.

D14F3x0BB (FCH::LPCPCICFG::hostcontrol)

Read-write. Reset: 03h.

_aliasHOST; D14F3x0BB

Bits	Description
7:2	Reserved.
1	**lpcbuspullupen**. Read-write. Reset: 1.
	Description: 0: Disable LAD[3:0] internal pull-up 0: Enable LAD internal Pull-up
0	**prefetchenspifromhost**. Read-write. Reset: 1. This is for performance enhancement purpose. When set, SPI controller will prefetch from the flash on behalf of the host

D14F3x0C0 (FCH::LPCPCICFG::ecromwroffset)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x0C0

Bits	Description
31:0	Reserved.

D14F3x0C4 (FCH::LPCPCICFG::ecromrdoffset)

Read-write. Reset: 0000_0000h.

_aliasHOST; D14F3x0C4

Bits	Description

31:0	Reserved.

D14F3x0C8 (FCH::LPCPCICFG::clientromprotect)

Read-write. Reset: 0000_0000h.
_aliasHOST; D14F3x0C8

Bits	Description
31:0	Reserved.

D14F3x0CC (FCH::LPCPCICFG::autoromcfg)

Read-write. Reset: 0000_0000h.
_aliasHOST; D14F3x0CC

Bits	Description
31:0	Reserved.

D14F3x0D0 (FCH::LPCPCICFG::clkgatecntrl)

Read-only. Reset: 86h.
_aliasHOST; D14F3x0D0

Bits	Description
7	**lpcclkrunen**. Read-only. Reset: 1.
6:3	Reserved.
2	**spionclkrun**. Read-only. Reset: 1.
	Description: 0: Spi request can assert ClkRun# 1: Spi request doesn't assert ClkRun#
1:0	**clkgatecntrl**. Read-only. Reset: 2h.
	Description: These two bits control whether the LPC module will allow clock gating to the internal 66Mhz core clock. 00: Disable the clock gating function 01: Wait 16 clocks before allowing clock gating to the LPC module 10: Wait 64 clocks before allowing clock gating to the LPC module 11: Wait 256 clocks before allowing clock gating to the LPC module

D14F3x0D1 (FCH::LPCPCICFG::clkpincntrl)

Read-write. Reset: FFh.
_aliasHOST; D14F3x0D1

Bits	Description
7	Reserved.
6	**lclk1en**. Read-write. Reset: 1.
	Description: 0: LPCCLK1 will be forced stop 1: LPCCLK1 will be functioning with CLKRUN protocol
5	**lclk0en**. Read-write. Reset: 1.
	Description: 0: LPCCLK0 will be forced stop 1: LPCCLK0 will be functioning with CLKRUN protocol
4:0	Reserved.

D14F3x0D2 (FCH::LPCPCICFG::clkrunovrid)

Read-write. Reset: FFh.
_aliasHOST; D14F3x0D2

Bits	Description
7	Reserved.
6	**lclk1clkrunovrid**. Read-write. Reset: 1.
	Description: 1: LPCCLK1 will be functioning with CLKRUN protocol 0: LPCCLK1 will be forced running

5	**lclk0clkrunovrid**. Read-write. Reset: 1.
	Description: 1: LPCCLK0 will be functioning with CLKRUN protocol 0: LPCCLK0 will be forced running
4:0	Reserved.

D14F3x0D3 (FCH::LPCPCICFG::clkrunen)

Read-write. Reset: 08h.

_aliasHOST; D14F3x0D3

Bits	Description
7	**clkrunen**. Read-write. Reset: 0.
	Description: 1: ClkRun function is enabled and lclk0/lclk1 can be stopped. 0: ClkRun function is disabled and lclk0/lclk1 can be running all the time. Note: Should be set to 1 for mobile platforms for energy savings
6:0	**clkrundlycounter**. Read-write. Reset: 08h. Specify the amount of the clk to be extended before stopping the lclk0/lclk1.

D14F3x0D4 (FCH::LPCPCICFG::clkrunoption)

Read-write. Reset: 42h.

_aliasHOST; D14F3x0D4

Bits	Description
7:4	**minassertion**. Read-write. Reset: 4h. Specify the minimum time of ClkRun# assertion. Its unit is 30ns.
3:2	Reserved.
1:0	**extendclkrunb**. Read-write. Reset: 2h.
	Description: Bit[0]: 0: Delay 30ns before capturing ClkRun# input. 1: Delay 60ns before capturing ClkRun# input. Bit[1]: 0: PAD LPC_CLKRUN_L will drive 1 clock high before tri-state 1: PAD LPC_CLKRUN_L is open drain

D14F3x0DC (FCH::LPCPCICFG::pci_misccntrl)

Read-write. Reset: 00h.

_aliasHOST; D14F3x0DC

Bits	Description
7:0	Reserved.

7.2.3.2 LPC Serial Peripheral Interface (SPI) Registers

SPIx00000000 (FCH::LPCHOSTSPIREG::spi_cntrl0_register)

Reset: 0FC0_0000h.

_aliasHOST; SPIx00000000; SPI=FEC1_0000h

Bits	Description
31	**spibusy**. Read-write. Reset: 0.
	Description: Read-only. 0: SPI bus is idle 1: SPI bus is busy Note: When SpiBusy=1, ROM access is going on, SpiReadMode[2:0] should not be changed and ExecuteOpCode should not be set to 1 to start new operation.
30:29	**spireadmode_2_1**. Read-write. Reset: 0h.
	Description: These two bits and bit 18 in the same register

	Specify the Spi read mode: 000: Normal read <_up to 33M_> 001: Reserved 010: Dual-io <_1-1-2_> 011: Quad-io <_1-1-4_> 100: Dual-io <_1-2-2_> 101: Quad-io <_1-4-4_> 110: Normal read <_up to 66M_> 111: Fast read Note: before change SpiReadMode[2:0], software should read bit[31]: SpiBusy=0 to make sure no SPI operation is going on.
28	**spiclkgate**. Read-write. Reset: 0. Set to 1 to skip the 8th spiclk at the end data when doing read.
27:24	Reserved.
23	**spihostaccessromen**. Read-write. Reset: 1.
	Description: This is a clear-once protection bit once it is cleared to 0 it cannot be set back to 1. Once cleared to 0, some SPI registers cannot be written. Note: bit[23] and bit[22] were used for other function also, but those function were removed, so they are used for write-protection for certain registers only. Following registers are write-protect when bit[23:22] != 2'b11, 0x04[31:0] 0x08[31:0] 0x0C[31:24] 0x14[31:0] 0x18[31:0] 0x1D[1:0] 0x30[4:0] 0x40[31:0] 0x50[31:8] 0x54[31:8] 0x5C[7:0] 0x60[31:26] 0x64[31:0]
22	**spiaccessmacromen**. Read-write. Reset: 1. This is a clear-once protection bit once it is cleared to 0 it cannot be set back to 1. Once cleared to 0, some SPI registers cannot be written.
21	**illegalaccess**. Read-only. Reset: 0.
	Description: Read Only. 0. Legal Index mode Access 1. Illegal Index mode Access
20:19	Reserved.
18	**spireadmode_0**. Read-write. Reset: 0.
	Description: It is bit 0 of SpiReadMode to specify the spi read mode. Please see the definition of SpiReadMode in bit [30:29] below. Note: before change SpiReadMode[2:0], software should read bit[31]: SpiBusy=0 to make sure no SPI operation is going on.
17:0	Reserved.

SPIx00000004 (FCH::LPCHOSTSPIREG::spi_restrictedcmd_register)

Read-write. Reset: 0000_0000h.

_aliasHOST; SPIx00000004; SPI=FEC1_0000h

Bits	Description
31:24	**restrictedcmd3**. Read-write. Reset: 00h. Same as RestrictedCmd0
23:16	**restrictedcmd2**. Read-write. Reset: 00h. Same as RestrictedCmd0

15:8	**restrictedcmd1**. Read-write. Reset: 00h. Same as RestrictedCmd0
7:0	**restrictedcmd0**. Read-write. Reset: 00h.
	Description: This defines a restricted command code. If SPI_Opcode matches this register and address[23:19]! =0, 'Execute' bit of Index mode cannot be written, and the Index mode transfer will not occur. Note when either SpiAccessRomEn and/or SpiHostAccessRomEn bit are cleared, these registers become read-only and cannot be changed any more.

SPIx00000008 (FCH::LPCHOSTSPIREG::spi_restrictedcmd2_register)

Read-write. Reset: 0000_0000h.

_aliasHOST; SPIx00000008; SPI=FEC1_0000h

Bits	Description
31:24	**restrictedcmdwoaddr2**. Read-write. Reset: 00h. Same as RestrictedCmd0 except this command does not have address
23:16	**restrictedcmdwoaddr1**. Read-write. Reset: 00h. Same as RestrictedCmd0 except this command does not have address
15:8	**restrictedcmdwoaddr0**. Read-write. Reset: 00h. Same as RestrictedCmd0 except this command does not have address
7:0	**restrictedcmd4**. Read-write. Reset: 00h. Same as RestrictedCmd0

SPIx0000000C (FCH::LPCHOSTSPIREG::spi_cntrl1_register)

Read-write. Reset: 0200_0000h.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[31:24] of Host_Mem_Reg:0Ch become read-only and cannot be changed any more.

_aliasHOST; SPIx0000000C; SPI=FEC1_0000h

Bits	Description
31:24	**bytecommand**. Read-write. Reset: 02h. Specify the Byte Programmand Op Code.
23:0	Reserved.

SPIx00000018 (FCH::LPCHOSTSPIREG::spi_cmdvalue2_register)

Read-write. Reset: 020A_0B03h.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[31:0] of Host_Mem_Reg:18h become read-only and cannot be changed any more.

_aliasHOST; SPIx00000018; SPI=FEC1_0000h

Bits	Description
31:24	**bytewr**. Read-write. Reset: 02h. This is used to compare against the opcode sent out by the Index mode. This is a predefined value to decode for the BYTEWR <_byte write_> command.
23:16	**pagewr**. Read-write. Reset: 0Ah. This is used to compare against the opcode sent out by the Index mode. This is a predefined value to decode for the PAGEWR <_page write_> command.
15:8	**fread**. Read-write. Reset: 0Bh. This is used to compare against the opcode sent out by the Index mode. This is a predefined value to decode for the Fread <_fast read_> command.
7:0	**read_cmd**. Read-write. Reset: 03h. This is used to compare against the opcode sent out by the Index mode. This is a predefined value to decode for the Read <_Read byte_> command.

SPIx0000001D (FCH::LPCHOSTSPIREG::alt_spi_cs_register)

Read-write. Reset: 08h.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[1:0] of Host_Mem_Reg:1Dh become read-only and cannot be changed any more

_aliasHOST; SPIx0000001D; SPI=FEC1_0000h

Bits	Description
7:6	Reserved.
5	**spiprotectlock**. Read-write. Reset: 0. Once set, bits 3, 4, and 5 are no longer writeable.
4	Reserved.

3	**spiprotecten0**. Read-write. Reset: 1. Enable SPI read/write protection base on PCI reg 0x50, 0x54, 0x58, 0x5C.
2	Reserved.
1:0	**altspicsen**. Read-write. Reset: 0h.
	Description: These two bits select the alternate SPI_CS# for BIOS_ROM 00b BIOS ROM select SPI_CS1_L 01b BIOS ROM select SPI_CS2_L 10b BIOS ROM select SPI_CS3_L 11b -- reserved

SPIx0000001E (FCH::LPCHOSTSPIREG::spiindexaddr_register)

Reset: 00h.

_aliasHOST; SPIx0000001E; SPI=FEC1_0000h

Bits	Description
7:0	Reserved.

SPIx0000001F (FCH::LPCHOSTSPIREG::spiindexdata_register)

Reset: 00h.

_aliasHOST; SPIx0000001F; SPI=FEC1_0000h

Bits	Description
7:0	Reserved.

SPIx00000020 (FCH::LPCHOSTSPIREG::spi100enable_register)

Read-write. Reset: 3133_0700h.

_aliasHOST; SPIx00000020; SPI=FEC1_0000h

Bits	Description
31:28	**normspeed**. Read-write. Reset: 3h.
	Description: Configure the SPI bus normal speed in new SPI100 engine. If the command is not using TpmSpeed and FastSpeed, it will use NormSpeed. The speed definition: 000: 66.66MHz 001: 33.33MHz 010: 22.22MHz 011: 16.66MHz 100: 100MHz 101: 800KHz
27:24	**fastspeednew**. Read-write. Reset: 1h.
	Description: Configure the SPI bus speed for the following command in new SPI100 engine: FAST READ DDR READ <_1-1-2_> QDR READ <_1-1-4_> DPR READ <_1-2-2_> QPR READ <_1-4-4_> The speed definition: 000: 66.66MHz 001: 33.33MHz 010: 22.22MHz 011: 16.66MHz 100: 100MHz 101: 800KHz
23:20	**altspeednew**. Read-write. Reset: 3h.
	Description: Configure the SPI bus speed for the AltOpCode mode in new SPI100 engine The speed definition:

	000: 66.66MHz 001: 33.33MHz 010: 22.22MHz 011: 16.66MHz 100: 100MHz 101: 800KHz
19:16	**tpmspeed**. Read-write. Reset: 3h.
	Description: Configure the SPI bus speed for TPM read and write in new SPI100 engine. The speed definition: 000: 66.66MHz 001: 33.33MHz 010: 22.22MHz 011: 16.66MHz 100: 100MHz 101: 800KHz
15:12	Reserved.
11:8	**spicsdlysel**. Read-write. Reset: 7h.
	Description: 0000: 0 SPI clock cycles of SpiCs# de-assertion time. 0001: 1 SPI clock cycles of SpiCs# de-assertion time. 0010: 2 SPI clock cycles of SpiCs# de-assertion time. 0011: 3 SPI clock cycles of SpiCs# de-assertion time. 0100: 4 SPI clock cycles of SpiCs# de-assertion time. 0101: 5 SPI clock cycles of SpiCs# de-assertion time. 0110: 6 SPI clock cycles of SpiCs# de-assertion time. 0111: 7 SPI clock cycles of SpiCs# de-assertion time. 1000: 8 SPI clock cycles of SpiCs# de-assertion time. 1001: 9 SPI clock cycles of SpiCs# de-assertion time. 1010: 10 SPI clock cycles of SpiCs# de-assertion time. 1011: 11 SPI clock cycles of SpiCs# de-assertion time. 1100: 12 SPI clock cycles of SpiCs# de-assertion time. 1101: 13 SPI clock cycles of SpiCs# de-assertion time. 1110: 14 SPI clock cycles of SpiCs# de-assertion time. 1111: 15 SPI clock cycles of SpiCs# de-assertion time.
7:1	Reserved.
0	**usespi100**. Read-write. Reset: 0.
	Description: 0: Use old SPI100 engine <_verified in SB900_> 1: Use new SPI100 engine <_new since ERIE, support 100MHz_>

SPIx00000024 (FCH::LPCHOSTSPIREG::spi100precyc0_register)

Read-write. Reset: 0000_0000h.	
_aliasHOST; SPIx00000024; SPI=FEC1_0000h	
Bits	**Description**
31:0	Reserved.

SPIx00000028 (FCH::LPCHOSTSPIREG::spi100precyc1_config_register)

Read-write. Reset: 0000_0000h.	
_aliasHOST; SPIx00000028; SPI=FEC1_0000h	
Bits	**Description**
31:0	Reserved.

SPIx0000002C (FCH::LPCHOSTSPIREG::spi100_host_prefetch_config_register)

Reset: 0000h.

Prefetch Mechanism:
Whenever there is read from Host, we will start to prefetch ROM data into the Host Prefetch Buffer.
The prefetch will start from the first address requested by Host, and finish when any of the following happens:
We have reached the maximum prefetch size defined in HostPrefetchSize and HostPrefOn64ByteBoundary register.
When Host requests an address that is not already prefetched and not going to be prefetched shortly, we stop current prefetch action and re-start a new prefetch with the first address being the current address requested by Host.
When there is a ROM-Write or AltOpCode request from Host, the on-going prefetch will be terminated, and the prefetch buffer will be flushed.
When there is a TPM-Write, TPM-Read, USB-Read or EC-Read request, the on-going prefetch will be halted. The contents of prefetch buffer will be preserved so that Host can access them later.
Prefetch Prediction:
We have logics to predict how soon the data in the current requested address will be fetched into the buffer. There are two algorithms in place. And depends on the setting of HostWillHitEn and HostHitSoonEn, we use either one of them:
"Will Hit" algorithm
We say the current requested address will be fetched "shortly" if this equation is true:
Current Requested Adress <= <_First Prefetched Address + HostPrefetchSize_>
"Hit Soon" algorithm
We say the current requested address will be fetched "shortly" if this equation is true:
Current Requested Adress <= <_Last Prefetched Adress + HostHitRange_>
Of course, the current requested address also has to be equal to or larger than the first prefetched address.
If current requested address meet the criteria, the on-going prefetch will continue and Host will wait until the prefetch buffer received the requested data.
With the register default values:
Start prefetch only when host request on 64 byte boundary. Otherwise, get 1~4 bytes from ROM depends on byte-enable.
When there is a ROM-write or a miss, flush the prefetch buffer immediately <_including on-going prefetch action_>.
Once a 64 byte prefetch begins, we don't stop it until all 64 bytes are fetched, unless a ROM-write or a miss happens.
"Miss" means the requested address is not in the range of the 64 bytes being prefetched.

_aliasHOST; SPIx0000002C; SPI=FEC1_0000h

Bits	Description
15:0	Reserved.

SPIx0000002E (FCH::LPCHOSTSPIREG::tpm_spi_di_timeout_register)

Read-write. Reset: 8000h.

_aliasHOST; SPIx0000002E; SPI=FEC1_0000h

Bits	Description
15:11	**tpm_di_to_cnt**. Read-write. Reset: 10h. SPI_DI_TO_counter is using 125ms Rtc8HzClk to increment, and these bits specify the timeout value. Due to synchronization, the actual delay is N*125ms to <_N+1_>*125ms. Default=16 for 2 seconds to 2.125 seconds. In spec, TIMEOUT_B is specified at 2 seconds.
10	**tpm_di_to_status**. Read-write. Reset: 0. When bit[9]=1 and TPM_DI_TO_counter reaches timeout, this bit is set to '1'. Software can write '1' to clear it., write '0' has no effect.
9	**tpm_di_to_enable**. Read-write. Reset: 0. When set to 1, if SPI_DI=0 during TPM access wait window, internal TPM_DI_TO_counter will start counting, once it reaches timeout value, internal SPI_DI will be forced to '1' to terminate TPM access, read cycle will return all '1' data, write cycle will be discarded.
8:0	Reserved.

SPIx00000030 (FCH::LPCHOSTSPIREG::rom2_addr_override_register)

Read-write. Reset: 14C0h.

NOTE1: When either bit[22] and/or bit[23] of offset 00h are cleared, bit[4:0] of Host_Mem_Reg:30h become read-only and cannot be changed any more.
NOTE2: 'ROM Address' used in this register description will be used as LPC ROM Address when LPC ROM is used, LPC ROM address does not use XOR. If SPI ROM is used, SPI ROM address [31:24] will be after XOR with offset x5C[7:0], SPIROM_page[31:24]

_aliasHOST; SPIx00000030; SPI=FEC1_0000h

Bits	Description
15:4	Reserved.
3	**r2msk25**. Read-write. Reset: 0. When set to '1', R2VAL25 <_bit[1]_> will replace ROM Address[25] value when ROM2 range <_defined by LPC PCIx6C[31:0]_> is used to access ROM.
2	**r2msk24**. Read-write. Reset: 0. When set to '1', R2VAL24 <_bit[0]_> will replace ROM Address[24] value when ROM2 range <_defined by LPC PCIx6C[31:0]_> is used to access ROM.
1	**r2val25**. Read-write. Reset: 0.
	Description: When bit[3]=1, this bit will replace ROM Address[25] value when ROM2 range <_defined by LPC PCIx6C[31:0]_> is used to access ROM. When bit[3]=0, ROM Address[25] will be derived from Host Address.
0	**r2val24**. Read-write. Reset: 0.
	Description: When bit[2]=1, this bit will replace ROM Address[24] value when ROM2 range <_defined by LPC PCIx6C[31:0]_> is used to access ROM. When bit[2]=0, ROM Address[24] will be derived from Host Address.

SPIx00000032 (FCH::LPCHOSTSPIREG::spi100_dummy_cycle_config_register)

Read-write. Reset: 4608h.

The cycle count for mode bits shall be included in the Dummy Cycle Config Register.
For example, if ROM vendor requires 4 cycles of dummy bits and 2 cycles of mode bits in QPR Read, we should put 6 in QPR_DummyCyc[3:0] register. As a result, FCH will send 1 byte of mode bits and 2 bytes of dummy bits through Dout, Din, WP# and HOLD# pins.
NOTE:
For IndexMode, the dummy byte should be programmed into the IndexMode FIFO. The SPI100 Dummy Cycle Config Registers are not for IndexMode dummy bytes.

_aliasHOST; SPIx00000032; SPI=FEC1_0000h

Bits	Description
15:12	**dpr_dummycyc**. Read-write. Reset: 4h. Configure dummy cycle count for DPR READ <_1-2-2_> command. The cycle count shall include the cycle counts for both mode bits and dummy bits. <_See NOTE_>
11:8	**qpr_dummycyc**. Read-write. Reset: 6h. Configure dummy cycle count for QPR READ <_1-4-4_> command. The cycle count shall include the cycle counts for both mode bits and dummy bits. <_See NOTE_>
7:5	Reserved.
4:0	**fastread_dummycyc**. Read-write. Reset: 08h. Configure dummy cycle count for FAST READ command.

SPIx00000034 (FCH::LPCHOSTSPIREG::spi100_rx_timing_config0_register)

Read-write. Reset: 0000_0000h.

_aliasHOST; SPIx00000034; SPI=FEC1_0000h

Bits	Description
31:5	Reserved.
4	**flushhostprefetch**. Read-write. Reset: 0. If SW wants to fluxh the SPI100 Host prefetch buffer, SW can set this bit and then clear it.
3:0	Reserved.

SPIx00000038 (FCH::LPCHOSTSPIREG::spi100_rx_timing_config1_register)

Reset: 0000_0000h.

_aliasHOST; SPIx00000038; SPI=FEC1_0000h

Bits	Description
31:0	Reserved.

SPIx0000003C (FCH::LPCHOSTSPIREG::spi100_rx_timing_config2_register)

Read-write. Reset: 8800h.

_aliasHOST; SPIx0000003C; SPI=FEC1_0000h

Bits	Description

15:0	Reserved.

SPIx00000040 (FCH::LPCHOSTSPIREG::ddrcmdcode)

Read-write. Reset: 3Bh.

_aliasHOST; SPIx00000040; SPI=FEC1_0000h

Bits	Description
7:0	**ddr_cmd**. Read-write. Reset: 3Bh. Command code of DDR <_1-1-2_> it is shadow register of SPI Extend register DDR_CMD

SPIx00000041 (FCH::LPCHOSTSPIREG::qdrcmdcode)

Read-write. Reset: 6Bh.

_aliasHOST; SPIx00000041; SPI=FEC1_0000h

Bits	Description
7:0	**qdr_cmd**. Read-write. Reset: 6Bh. Command code of QDR <_1-1-4_> it is shadow register of SPI Extend register QDR_CMD

SPIx00000042 (FCH::LPCHOSTSPIREG::dprcmdcode)

Read-write. Reset: BBh.

_aliasHOST; SPIx00000042; SPI=FEC1_0000h

Bits	Description
7:0	**dpr_cmd**. Read-write. Reset: BBh. Command code of DPR <_1-2-2_> it is shadow register of SPI Extend register DPR_CMD

SPIx00000043 (FCH::LPCHOSTSPIREG::qprcmdcode)

Read-write. Reset: EBh.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[31:0] of Host_Mem_Reg:40h become read-only and cannot be changed any more.

_aliasHOST; SPIx00000043; SPI=FEC1_0000h

Bits	Description
7:0	**qpr_cmd**. Read-write. Reset: EBh. Command code of QPR <_1-4-4_> it is shadow register of SPI Extend register QPR_CMD

SPIx00000044 (FCH::LPCHOSTSPIREG::modebyte)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000044; SPI=FEC1_0000h

Bits	Description
7:0	**modebyte**. Read-write. Reset: 00h. Whenever DPR_CMD or QPR_CMD is used, ModeByte is also sent out onto the SPI stream it is shadow register of SPI Extend register ModeByte

SPIx00000045 (FCH::LPCHOSTSPIREG::cmdcode)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000045; SPI=FEC1_0000h

Bits	Description
7:0	**spi_opcode**. Read-write. Reset: 00h. When software uses the alternate program method to communicate with the SPI ROM, this register contains the OPCODE <_command code_>.

SPIx00000047 (FCH::LPCHOSTSPIREG::cmdtrigger)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000047; SPI=FEC1_0000h

Bits	Description
7	**execute**. Read-write. Reset: 0.
	Description: Write 1 to execute the transaction in the alternate program registers. Writing 0 has no effect. When the transaction is complete, this bit will return 0. If the command is an illegal command, the bit cannot be set and

	thereby cannot execute. Note: before set Execute=1 software should read Host_Mem_Regx4C[31]: SpiBusy=0 to make sure no SPI operation is going on.
6:0	Reserved.

SPIx00000048 (FCH::LPCHOSTSPIREG::txbytecount)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000048; SPI=FEC1_0000h

Bits	Description
7:0	**txbytecount**. Read-write. Reset: 00h. Number of bytes to be sent to SPI ROM in Index mode. This number does not include SPI_OpCode specified in offset 0x45

SPIx0000004B (FCH::LPCHOSTSPIREG::rxbytecount)

Read-write. Reset: 00h.

_aliasHOST; SPIx0000004B; SPI=FEC1_0000h

Bits	Description
7:0	**rxbytecount**. Read-write. Reset: 00h. Number of bytes to be received from the SPI ROM in Index mode.

SPIx0000004C (FCH::LPCHOSTSPIREG::spistatus)

Read-only. Reset: 0000_0000h.

_aliasHOST; SPIx0000004C; SPI=FEC1_0000h

Bits	Description
31	**spibusy**. Read-only. Reset: 0.
	Description: 1: Spi bus is busy 0:Spi busy is idle
30:8	Reserved.
7:0	**donebytecount**. Read-only. Reset: 00h. Indicate how many bytes has been received or sent in previous spi transaction

SPIx00000050 (FCH::LPCHOSTSPIREG::addr32ctrl0)

Read-write. Reset: 0C13_1200h.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[31:0] of Host_Mem_Reg:50h become read-only and cannot be changed any more.

_aliasHOST; SPIx00000050; SPI=FEC1_0000h

Bits	Description
31:24	**freadcmd_addr_32**. Read-write. Reset: 0Ch. Fast Read Command Code of 32-bit address mode
23:16	**readcmd_addr_32**. Read-write. Reset: 13h. Read Command Code of 32-bit address mode
15:8	**bytewrcmd_addr_32**. Read-write. Reset: 12h. Byte Program Command Code of 32-bit address mode
7:1	Reserved.
0	**spi_rom_addr_32**. Read-write. Reset: 0.
	Description: 0: 24-bit address SPI ROM 1: 32-bit address SPI ROM This bit can only be changed when Host_Mem_Regx00[31]: SpiBusy =0, since this bit will affect Host Address to SPI ROM address mapping.

SPIx00000054 (FCH::LPCHOSTSPIREG::addr32ctrl1)

Read-write. Reset: ECBC_6C3Ch.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[31:0] of Host_Mem_Reg:54h become read-only and cannot be changed any more.

_aliasHOST; SPIx00000054; SPI=FEC1_0000h

Bits	Description
31:24	**qpr_cmd_addr_32**. Read-write. Reset: ECh. QPR <_1-4-4_> Command Code of 32-bit address mode

23:16	**dpr_cmd_addr_32**. Read-write. Reset: BCh. DPR <_1-2-2_> Command Code of 32-bit address mode
15:8	**qdr_cmd_addr_32**. Read-write. Reset: 6Ch. QDR <_1-1-4_> Command Code of 32-bit address mode
7:0	**ddr_cmd_addr_32**. Read-write. Reset: 3Ch. DDR <_1-1-2_> Command Code of 32-bit address mode

SPIx00000058 (FCH::LPCHOSTSPIREG::addr32ctrl2)

Read-write. Reset: 0000_4608h.

_aliasHOST; SPIx00000058; SPI=FEC1_0000h

Bits	Description
31:16	Reserved.
15:12	**dpr_dummycyc_addr_32**. Read-write. Reset: 4h. Configure dummy cycle count for DPR READ <_1-2-2_> command in 32-bit address mode <_24-bit address mode at 0x32[15:12]_>.
11:8	**qpr_dummycyc_addr_32**. Read-write. Reset: 6h. Configure dummy cycle count for QPR READ <_1-4-4_> command in 32-bit address mode <_24-bit address mode at 0x32[11:8]_>.
7:5	Reserved.
4:0	**fastread_dummycyc_addr_32**. Read-write. Reset: 08h. Configure dummy cycle count for FAST READ command in 32-bit address mode <_24-bit address mode at 0x32[4:0]_>

SPIx0000005C (FCH::LPCHOSTSPIREG::addr32ctrl3)

Read-write. Reset: 0000_0000h.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[7:0] of Host_Mem_Reg:5Ch become read-only and cannot be changed any more.

_aliasHOST; SPIx0000005C; SPI=FEC1_0000h

Bits	Description
31:8	Reserved.
7:0	**spirom_page_31_24**. Read-write. Reset: 00h.
	Description: Used for 32-bit address mode, produce SPIROMAddr[31:24] use XOR. SPIROMAddr[31:24] = SPI_ROM_page[31:24] ^ HostMemAddr[31:24] These bits can only be changed when Host_Mem_Regx00[31]: SpiBusy =0, since these bits will affect Host Address to SPI ROM address mapping.

SPIx00000060 (FCH::LPCHOSTSPIREG::bar_64mb_rom3_low)

Read-write. Reset: 0000_0000h.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[31:26] of Host_Mem_Reg:60h become read-only and cannot be changed any more.

_aliasHOST; SPIx00000060; SPI=FEC1_0000h

Bits	Description
31:26	**bar_64mb_31_26**. Read-write. Reset: 00h. Specify Base address [31:26] of 64MB BIOS ROM space.
25:0	Reserved.

SPIx00000064 (FCH::LPCHOSTSPIREG::bar_64mb_rom3_high)

Read-write. Reset: 0000_00FDh.

When either bit[22] and/or bit[23] of offset 00h are cleared, bit[31:0] of Host_Mem_Reg:64h become read-only and cannot be changed any more.

_aliasHOST; SPIx00000064; SPI=FEC1_0000h

Bits	Description
31:0	**bar_64mb_63_32**. Read-write. Reset: 0000_00FDh. Specify Base address [63:32] of 64MB BIOS ROM space.

SPIx00000080 (FCH::LPCHOSTSPIREG::fifo0)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000080; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000081 (FCH::LPCHOSTSPIREG::fifo1)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000081; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000082 (FCH::LPCHOSTSPIREG::fifo2)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000082; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000083 (FCH::LPCHOSTSPIREG::fifo3)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000083; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000084 (FCH::LPCHOSTSPIREG::fifo4)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000084; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000085 (FCH::LPCHOSTSPIREG::fifo5)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000085; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000086 (FCH::LPCHOSTSPIREG::fifo6)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000086; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000087 (FCH::LPCHOSTSPIREG::fifo7)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000087; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000088 (FCH::LPCHOSTSPIREG::fifo8)

Read-write. Reset: 00h.
_aliasHOST; SPIx00000088; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000089 (FCH::LPCHOSTSPIREG::fifo9)

Read-write. Reset: 00h.
_aliasHOST; SPIx00000089; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000008A (FCH::LPCHOSTSPIREG::fifo10)

Read-write. Reset: 00h.
_aliasHOST; SPIx0000008A; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000008B (FCH::LPCHOSTSPIREG::fifo11)

Read-write. Reset: 00h.
_aliasHOST; SPIx0000008B; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000008C (FCH::LPCHOSTSPIREG::fifo12)

Read-write. Reset: 00h.
_aliasHOST; SPIx0000008C; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000008D (FCH::LPCHOSTSPIREG::fifo13)

Read-write. Reset: 00h.
_aliasHOST; SPIx0000008D; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000008E (FCH::LPCHOSTSPIREG::fifo14)

Read-write. Reset: 00h.
_aliasHOST; SPIx0000008E; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000008F (FCH::LPCHOSTSPIREG::fifo15)

Read-write. Reset: 00h.
_aliasHOST; SPIx0000008F; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These

	FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000090 (FCH::LPCHOSTSPIREG::fifo16)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000090; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000091 (FCH::LPCHOSTSPIREG::fifo17)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000091; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000092 (FCH::LPCHOSTSPIREG::fifo18)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000092; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000093 (FCH::LPCHOSTSPIREG::fifo19)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000093; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000094 (FCH::LPCHOSTSPIREG::fifo20)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000094; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000095 (FCH::LPCHOSTSPIREG::fifo21)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000095; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000096 (FCH::LPCHOSTSPIREG::fifo22)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000096; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000097 (FCH::LPCHOSTSPIREG::fifo23)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000097; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000098 (FCH::LPCHOSTSPIREG::fifo24)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000098; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx00000099 (FCH::LPCHOSTSPIREG::fifo25)

Read-write. Reset: 00h.

_aliasHOST; SPIx00000099; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000009A (FCH::LPCHOSTSPIREG::fifo26)

Read-write. Reset: 00h.

_aliasHOST; SPIx0000009A; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000009B (FCH::LPCHOSTSPIREG::fifo27)

Read-write. Reset: 00h.

_aliasHOST; SPIx0000009B; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000009C (FCH::LPCHOSTSPIREG::fifo28)

Read-write. Reset: 00h.

_aliasHOST; SPIx0000009C; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000009D (FCH::LPCHOSTSPIREG::fifo29)

Read-write. Reset: 00h.

_aliasHOST; SPIx0000009D; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000009E (FCH::LPCHOSTSPIREG::fifo30)

Read-write. Reset: 00h.

_aliasHOST; SPIx0000009E; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx0000009F (FCH::LPCHOSTSPIREG::fifo31)

Read-write. Reset: 00h.

_aliasHOST; SPIx0000009F; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A0 (FCH::LPCHOSTSPIREG::fifo32)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A0; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A1 (FCH::LPCHOSTSPIREG::fifo33)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A1; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A2 (FCH::LPCHOSTSPIREG::fifo34)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A2; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A3 (FCH::LPCHOSTSPIREG::fifo35)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A3; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A4 (FCH::LPCHOSTSPIREG::fifo36)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A4; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A5 (FCH::LPCHOSTSPIREG::fifo37)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A5; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A6 (FCH::LPCHOSTSPIREG::fifo38)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A6; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These

	FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A7 (FCH::LPCHOSTSPIREG::fifo39)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A7; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A8 (FCH::LPCHOSTSPIREG::fifo40)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A8; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000A9 (FCH::LPCHOSTSPIREG::fifo41)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000A9; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000AA (FCH::LPCHOSTSPIREG::fifo42)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000AA; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000AB (FCH::LPCHOSTSPIREG::fifo43)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000AB; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000AC (FCH::LPCHOSTSPIREG::fifo44)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000AC; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000AD (FCH::LPCHOSTSPIREG::fifo45)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000AD; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000AE (FCH::LPCHOSTSPIREG::fifo46)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000AE; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000AF (FCH::LPCHOSTSPIREG::fifo47)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000AF; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B0 (FCH::LPCHOSTSPIREG::fifo48)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B0; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B1 (FCH::LPCHOSTSPIREG::fifo49)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B1; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B2 (FCH::LPCHOSTSPIREG::fifo50)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B2; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B3 (FCH::LPCHOSTSPIREG::fifo51)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B3; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B4 (FCH::LPCHOSTSPIREG::fifo52)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B4; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B5 (FCH::LPCHOSTSPIREG::fifo53)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B5; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B6 (FCH::LPCHOSTSPIREG::fifo54)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B6; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B7 (FCH::LPCHOSTSPIREG::fifo55)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B7; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B8 (FCH::LPCHOSTSPIREG::fifo56)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B8; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000B9 (FCH::LPCHOSTSPIREG::fifo57)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000B9; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000BA (FCH::LPCHOSTSPIREG::fifo58)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000BA; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000BB (FCH::LPCHOSTSPIREG::fifo59)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000BB; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000BC (FCH::LPCHOSTSPIREG::fifo60)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000BC; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000BD (FCH::LPCHOSTSPIREG::fifo61)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000BD; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These

	FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000BE (FCH::LPCHOSTSPIREG::fifo62)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000BE; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000BF (FCH::LPCHOSTSPIREG::fifo63)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000BF; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000C0 (FCH::LPCHOSTSPIREG::fifo64)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000C0; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000C1 (FCH::LPCHOSTSPIREG::fifo65)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000C1; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000C2 (FCH::LPCHOSTSPIREG::fifo66)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000C2; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000C3 (FCH::LPCHOSTSPIREG::fifo67)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000C3; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000C4 (FCH::LPCHOSTSPIREG::fifo68)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000C4; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000C5 (FCH::LPCHOSTSPIREG::fifo69)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000C5; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000C6 (FCH::LPCHOSTSPIREG::fifo70)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000C6; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000C7 (FCH::LPCHOSTSPIREG::fifo71)

Read-write. Reset: 00h.

_aliasHOST; SPIx000000C7; SPI=FEC1_0000h

Bits	Description
7:0	**fifodata**. Read-write. Reset: 00h. Data FiFo byte N which used in command mode to send or receive data. These FIFO can only be written in Byte, but they can be read in Double-word, Word, or Byte.

SPIx000000FC (FCH::LPCHOSTSPIREG::spi_misccntrl)

Read-write. Reset: 0000h.

_aliasHOST; SPIx000000FC; SPI=FEC1_0000h

Bits	Description
15:11	Reserved.
10	**psp_own_spi**. Read-write. Reset: 0. Read Only. Value of PSPxFC[5]
9	**hfp_own_spi**. Read-write. Reset: 0. Read Only. Value of HFPxFC[5]
8	Reserved.
7	**en_map_spi_bx_to_cfg**. Read-write. Reset: 0. When set to 1, write/read to SPIxB0 xBF will be map to write/read LPC PCICFGxB0 xBF. This will allow processor to do SPI DMA Copy <_controlled by LPC PCICFGxB0 xB9_> through SPI Register space.
6	**romcp_new_scheme**. Read-write. Reset: 0.
	Description: Set to '1' to allow direct or Index mode memory read to SPI ROM to be 'inserted' between SPI DMA Copy cache line transfer If this bit is '0', software should not do any SPI Memory read during SPI DMA Copy operation
5	**hbios_spimutex**. Read-write. Reset: 0.
	Description: 0: Host-BIOS doesn't own SpiMutex 1: Host-BIOS owns SpiMutex Host-BIOS can't write the bit to 1 if the SpiMutex is owned by PSP <_PSPxFC[5]=1_> or Host-FP <_HFPxFC[5]=1_>
4:0	Reserved.

7.2.3.3 eSPI Registers

The MMIO base address for accessing eSPI registers is defined in FCH::LPCPCICFG::spi_base_addr.

ESPIx00000000 (FCH::ITF::ESPI::DN_TXHDR_0th)

Reset: 0000_0000h.

_aliasHOST; ESPIx00000000; ESPI=FEC2_0000h

Bits	Description
31:24	**DNCMD_HDATA2**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE

	Indipendent channel command selected: Reserved, Always be 00h Peripheral selected : Length[7:0] VW selected: Reserved, Always be 00h OOB selected: Length[7:0] FLASH selected: Length[7:0]
23:16	**DNCMD_HDATA1**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Independent channel command selected: Addres [7:0] of SET_CONFIGURATION/GET_CONFIGURATION Bit[1:0] needs to be 00. Note: In-Band command. These bits are ignored. Peripheral selected [23:20]: Tag [19:16]: Length[11:8] VW selected: Reserved, Always be 00h OOB selected: [23:20]: Tag [19:16]: Length[11:8] FLASH selected: [23:20]: Tag [19:16]: Length[11:8]
15:8	**DNCMD_HDATA0**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE. Independent command selected: Address [15:8] of SET_CONFIGURATION/GET_CONFIGURATION. [15:12]:0h [11:8]: address[11:8] Note: In-Band command. These bits are ignored. Peripheral selected: a) SW programs this byte to be Message cycle type(0001xxxy) to instruct the eSPI controller send down peripheral message with data(8 bytes+data byte N) or without data(total 8 bytes) b) SW programs this byte to be 'nsuccessful completion to instruct the eSPI controller send down unsuccessful completion VW selected: It indicates the Virtual Wire Count will be send down. Bit[5:0] represends how many Virtual Wire groups to be commnunicated in the same packets. NOTE: In the current design, it is limited to 16 groups(bit[5:4]=00) to save the registers needed. Only 8 indexes are defined In current eSPI spec v0.7. OOB selected: SW programs this byte to be 0x21 to instruct the eSPI controller send send down Tunneled SMBUS message to slave SW prgrames this byte to be CycleType for Flash Completion, including Cpl/Unsuccessful Cpl/CplD
7:6	Reserved.
5:4	**SLAVE_SEL**. Read-write. Reset: 0h. 00: Slave0. others: Reserved
3	**DNCMD_STATUS**. Read,Write-0-only. Reset: 0.
	Description: RW0C. Set: The bit needs to be set last by Software after all eSPI specific registers are all programmed to inform the protocoal layer to send down command or packet. Clear: Hardware will automatically clear this bit after the packet is sent down.
2:0	**DNCMD_TYPE**. Read-write. Reset: 0h.
	Description: TX Command Type: 000: Set Configuration (Independent command) 001: Get Configuration (Independent command)

	010: In-band RESET command (Independent command) 011: Peripheral Unsuccesful Cpl down stream 100: Peripheral Channel message down stream 101: VW Channel down stream 110: OOB Channel down stream 111: Flash Channel Cpl/CplD/Unsuccesful Cpl down stream

ESPIx00000004 (FCH::ITF::ESPI::DN_TXHDR_1)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000004; ESPI=FEC2_0000h

Bits	Description
31:24	**DNCMD_HDATA6**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: data[31:24] Peripheral selected : Message specific byte 2 VW selected: Reserved, Always be 00h OOB selected: Reserved, Always be 00h FLASH selected: Reserved, Always be 00h
23:16	**DNCMD_HDATA5**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: data[23:16] Peripheral selected : Message specific byte 1 VW selected: Reserved, Always be 00h OOB selected: SMBus Byte Count. Need to program not greater than 128bytes FLASH selected: Reserved, Always be 00h
15:8	**DNCMD_HDATA4**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: data[15:8] Peripheral selected : Message specific byte 0 VW selected: Reserved, Always be 00h OOB selected: SMBus Command Op Code. FLASH selected: Reserved, Always be 00h
7:0	**DNCMD_HDATA3**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: data[7:0] Peripheral selected : Message code [7:0] VW selected: Reserved, Always be 00h OOB selected: SMBus Slave Address. Bit[0] needs to program to 1 FLASH selected: Reserved, Always be 00h

ESPIx00000008 (FCH::ITF::ESPI::DN_TXHDR_2)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000008; ESPI=FEC2_0000h

Bits	Description
31:8	Reserved.
7:0	**DNCMD_HDATA7**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: Reserved, Always be 00h Peripheral selected : Message specific byte 3

	VW selected: Reserved, Always be 00h OOB selected: Reserved, Always be 00h FLASH selected: Reserved, Always be 00h

ESPIx0000000C (FCH::ITF::ESPI::DN_TXDATA_PORT)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx0000000C; ESPI=FEC2_0000h

Bits	Description
31:24	**DN_TXDATA_B3**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: Reserved, Always be 00h Peripheral selected : Message Data DWn[31:24] VW selected: VW Index Group 2n+1 data OOB selected: OOB Message DWn[31:24] FLASH selected: Flash Cpl Data DWn[31:24]
23:16	**DN_TXDATA_B2**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: Reserved, Always be 00h Peripheral selected : Message Data DWn[23:16] VW selected: VW Index Group 2n+1 OOB selected: OOB Message DWn[23:16] FLASH selected: Flash Cpl Data DWn[23:16]
15:8	**DN_TXDATA_B1**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: Reserved, Always be 00h Peripheral selected : Message Data DWn[15:8] VW selected: VW Index Group 2n Data OOB selected: OOB Message DWn[15:8] FLASH selected: Flash Cpl Data DWn[15:8]
7:0	**DN_TXDATA_B0**. Read-write. Reset: 00h.
	Description: The definition for this field is depended on SW_CMD_TYPE Indipendent channel command selected: Reserved, Always be 00h Peripheral selected : Message Data DWn[7:0] VW selected: VW Index Group 2n OOB selected: OOB Message DWn[7:0] FLASH selected: Flash Cpl Data DWn[7:0]

ESPIx00000010 (FCH::ITF::ESPI::UP_RXHDR_0)

Reset: 0000_0000h.

_aliasHOST; ESPIx00000010; ESPI=FEC2_0000h

Bits	Description
31:24	**UPCMD_HDATA2**. Read-only. Reset: 00h.
	Description: RX_LOW_LEN: This field store the Length[7:0] from GET_FLASH_NP/GET_OOB [31:24] Length[7:0]
23:16	**UPCMD_HDATA1**. Read-only. Reset: 00h.
	Description: RX_TAG_LEN: This field store the Tag and Length[11:8] which from eSPI packet received by GET_FLASH_NP/GET_OOB [23:20], Tag [19:16] Length[11:8]
15:8	**UPCMD_HDATA0**. Read-only. Reset: 00h. Cycle Type This field store the cycle type from GET_FLASH_NP and GET_OOB

7:6	Reserved.
5:4	**SLAVE_SEL**. Read-only. Reset: 0h.
	Description: Slave N Received selected 00: The upstream packet is from Slave0 Others: Reserved
3	**UPCMD_STATUS**. Read,Write-1-to-clear. Reset: 0.
	Description: RW0C Valid bit Status: This bit will be set after received OOB message packet or Flash request packet, and eSPI will not send down another GET_OOB or GET_FLASH_NP before the Valid bit cleared by SW. This bit can be cleared by SW writing 1 to this field.
2:0	**UPCMD_TYPE**. Read-only. Reset: 0h.
	Description: 000: Flash Channel Request (GET_FLASH_NP) 001: Upstream OOB message (GET_OOB) Others: Reserved.

ESPIx00000014 (FCH::ITF::ESPI::UP_RXHDR_1)

Read-only. Reset: 0000_0000h.

_aliasHOST; ESPIx00000014; ESPI=FEC2_0000h

Bits	Description
31:24	**UPCMD_HDATA6**. Read-only. Reset: 00h.
	Description: The definition for this field is depended on RX_REQ_TYPE OOB selected: Reserved FLASH selected: Addess[7:0]
23:16	**UPCMD_HDATA5**. Read-only. Reset: 00h.
	Description: The definition for this field is depended on RX_REQ_TYPE OOB selected: SMBus Byte Count FLASH selected: Addess[15:8]
15:8	**UPCMD_HDATA4**. Read-only. Reset: 00h.
	Description: The definition for this field is depended on RX_REQ_TYPE OOB selected: SMBus Command Opcode FLASH selected: Addess[23:16]
7:0	**UPCMD_HDATA3**. Read-only. Reset: 00h.
	Description: The definition for this field is depended on RX_REQ_TYPE OOB selected SMBus Slave Address FLASH selected Addess[31:24]

ESPIx00000018 (FCH::ITF::ESPI::UP_RXDATA_PORT)

Read-only. Reset: 0000_0000h.

_aliasHOST; ESPIx00000018; ESPI=FEC2_0000h

Bits	Description
31:0	**UP_RXDATA**. Read-only. Reset: 0000_0000h.

ESPIx0000001C (FCH::ITF::ESPI::RESERVED_REG0)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx0000001C; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx00000020 (FCH::ITF::ESPI::RESERVED_REG1)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000020; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx00000024 (FCH::ITF::ESPI::RESERVED_REG2)

Read-write. Reset: 0000_0000h.
_aliasHOST; ESPIx00000024; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx0000002C (FCH::ITF::ESPI::MASTER_CAP)

Read-only. Reset: Fixed,E649_E91Fh.
_aliasHOST; ESPIx0000002C; ESPI=FEC2_0000h

Bits	Description
31	**CRC_CHECK_SUPPORT**. Read-only. Reset: Fixed,1.
30	**ALERT_MODE_SUPPORT**. Read-only. Reset: Fixed,1.
29:28	**IO_MODE_SUPPORT**. Read-only. Reset: Fixed,2h. IO Mode support by Controller, Quad mode, Dual mode, single mode
27:25	**CLK_FREQ_SUPPORT**. Read-only. Reset: Fixed,3h. Operating Support Frequency 16.7 MHz, 33 MHz, 66 MHz
24:22	**SLAVE_NUM**. Read-only. Reset: Fixed,1h.
21:19	**PR_MAX_SIZE**. Read-only. Reset: Fixed,1h. 64 bytes address aligned max payload size.
18:13	**VW_MAX_SIZE**. Read-only. Reset: Fixed,0Fh. Operating Maximum Virtual Wire Count support
12:10	**OOB_MAX_SIZE**. Read-only. Reset: Fixed,2h. 128 bytes max payload size
9:7	**FLASH_MAX_SIZE**. Read-only. Reset: Fixed,2h. 128 bytes max payload size
6:4	**ESPI_VERSION**. Read-only. Reset: Fixed,1h.
3	**PR_SUPPORT**. Read-only. Reset: Fixed,1.
2	**VW_SUPPORT**. Read-only. Reset: Fixed,1.
1	**OOB_SUPPORT**. Read-only. Reset: Fixed,1.
0	**FLASH_SUPPORT**. Read-only. Reset: Fixed,1.

ESPIx0000003C (FCH::ITF::ESPI::MISC_CONTROL_1)

Read-write. Reset: 0000_0000h.
_aliasHOST; ESPIx0000003C; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx00000044 (FCH::ITF::ESPI::SLAVE0_IO_BASE_REG0)

Read-write. Reset: 0000_0000h.
_aliasHOST; ESPIx00000044; ESPI=FEC2_0000h

Bits	Description
31:16	**RANGE1**. Read-write. Reset: 0000h. IO decode base address for Range 1
15:0	**RANGE0**. Read-write. Reset: 0000h. IO decode base address for Range 0

ESPIx00000048 (FCH::ITF::ESPI::SLAVE0_IO_BASE_REG1)

Read-write. Reset: 0000_0000h.
_aliasHOST; ESPIx00000048; ESPI=FEC2_0000h

Bits	Description
31:16	**RANGE3**. Read-write. Reset: 0000h. IO decode base address for Range 3
15:0	**RANGE2**. Read-write. Reset: 0000h. IO decode base address for Range 2

ESPIx0000004C (FCH::ITF::ESPI::SLAVE0_IO_SIZE)

Read-write. Reset: 0000_0000h.
_aliasHOST; ESPIx0000004C; ESPI=FEC2_0000h

Bits	Description
31:24	**RANGE3**. Read-write. Reset: 00h. Programmable IO Range3 size

23:16	**RANGE2**. Read-write. Reset: 00h. Programmable IO Range2 size
15:8	**RANGE1**. Read-write. Reset: 00h. Programmable IO Range1 size
7:0	**RANGE0**. Read-write. Reset: 00h. Programmable IO Range0 size

ESPIx00000050 (FCH::ITF::ESPI::SLAVE0_MMIO_BASE_REG0)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000050; ESPI=FEC2_0000h

Bits	Description
31:0	**RANGE0**. Read-write. Reset: 0000_0000h. MMIO decode base address for Range 0

ESPIx00000054 (FCH::ITF::ESPI::SLAVE0_MMIO_BASE_REG1)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000054; ESPI=FEC2_0000h

Bits	Description
31:0	**RANGE1**. Read-write. Reset: 0000_0000h. MMIO decode base address for Range 1

ESPIx00000058 (FCH::ITF::ESPI::SLAVE0_MMIO_BASE_REG2)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000058; ESPI=FEC2_0000h

Bits	Description
31:0	**RANGE2**. Read-write. Reset: 0000_0000h. MMIO decode base address for Range 2

ESPIx0000005C (FCH::ITF::ESPI::SLAVE0_MMIO_BASE_REG3)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx0000005C; ESPI=FEC2_0000h

Bits	Description
31:0	**RANGE3**. Read-write. Reset: 0000_0000h. MMIO decode base address for Range 3

ESPIx00000060 (FCH::ITF::ESPI::SLAVE0_MMIO_SIZE_REG0)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000060; ESPI=FEC2_0000h

Bits	Description
31:16	**RANGE1**. Read-write. Reset: 0000h. Programmable MMIO Range1 size.
15:0	**RANGE0**. Read-write. Reset: 0000h. Programmable MMIO Range0 size.

ESPIx00000064 (FCH::ITF::ESPI::SLAVE0_MMIO_SIZE_REG1)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000064; ESPI=FEC2_0000h

Bits	Description
31:16	**RANGE3**. Read-write. Reset: 0000h. Programmable MMIO Range3 size.
15:0	**RANGE2**. Read-write. Reset: 0000h. Programmable MMIO Range2 size.

ESPIx00000068 (FCH::ITF::ESPI::SLAVE0_CONFIG)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000068; ESPI=FEC2_0000h

Bits	Description
31	**CRC_CHECK_EN**. Read-write. Reset: 0.
30	**ALERT_MODE_SEL**. Read-write. Reset: 0.
	Description: 0b: IO bit1 pin is used to signal the Alert event. 1b: A dedicated Alert# pin is used to signal the Alert event. Note: This bit can only be 0 in a single master-single slave topology. For single master-multiple slave topology, this bit must be programmed to 1.
29:28	**IO_MODE_SEL**. Read-write. Reset: 0h. I/O Mode Select. 00 Single I/O 01 Dual I/O 10 Quad I/O 11 Reserved.

27:25	**CLK_FREQ_SEL**. Read-write. Reset: 0h.
	Description: Operating Frequency: 000 16.6 MHz 001 33 MHz 010 66 MHz Others Reserved.
24:4	Reserved.
3	**PR_EN**. Read-write. Reset: 0.
2	**VW_EN**. Read-write. Reset: 0.
1	**OOB_EN**. Read-write. Reset: 0.
0	**FLASH_EN**. Read-write. Reset: 0.

ESPIx0000006C (FCH::ITF::ESPI::SLAVE0_INT_EN)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx0000006C; ESPI=FEC2_0000h

Bits	Description
31	**FLASH_REQ_INT_EN**. Read-write. Reset: 0.
30	**RXOOB_INT_EN**. Read-write. Reset: 0.
29	**RXMSG_INT_EN**. Read-write. Reset: 0.
28	**DNCMD_INT_EN**. Read-write. Reset: 0.
27	**RXVW_GRP3_INT_EN**. Read-write. Reset: 0.
26	**RXVW_GRP2_INT_EN**. Read-write. Reset: 0.
25	**RXVW_GRP1_INT_EN**. Read-write. Reset: 0.
24	**RXVW_GRP0_INT_EN**. Read-write. Reset: 0.
23:20	Reserved.
19	**WDG_TIMEOUT_INT_EN**. Read-write. Reset: 0.
18	**MST_ABORT_INT_EN**. Read-write. Reset: 0.
17:16	Reserved.
15	**PROTOCOL_ERR_INT_EN**. Read-write. Reset: 0.
14	**RXFLASH_OVERFLOW_INT_EN**. Read-write. Reset: 0.
13	**RXMSG_OVERFLOW_INT_EN**. Read-write. Reset: 0.
12	**RXOOB_OVERFLOW_INT_EN**. Read-write. Reset: 0.
11	**ILLEGAL_LEN_INT_EN**. Read-write. Reset: 0.
10	**ILLEGAL_TAG_INT_EN**. Read-write. Reset: 0.
9	**UNSUCSS_CPL_INT_EN**. Read-write. Reset: 0.
8	**INVALID_CT_INT_EN**. Read-write. Reset: 0.
7	**INVALID_RSP_INT_EN**. Read-write. Reset: 0.
6	**NON_FATAL_ERR_INT_EN**. Read-write. Reset: 0.
5	**FATAL_ERR_INT_EN**. Read-write. Reset: 0.
4	**NO_RSP_INT_EN**. Read-write. Reset: 0.
3	Reserved.
2	**CRC_ERR_INT_EN**. Read-write. Reset: 0.
1	**WAIT_TIMEOUT_INT_EN**. Read-write. Reset: 0.
0	**BUS_ERR_INT_EN**. Read-write. Reset: 0.

ESPIx00000070 (FCH::ITF::ESPI::SLAVE0_INT_STS)

Read,Write-1-to-clear. Reset: 0000_0000h.

_aliasHOST; ESPIx00000070; ESPI=FEC2_0000h

Bits	Description
31	**FLASH_REQ_INT**. Read,Write-1-to-clear. Reset: 0.
30	**RXOOB_INT**. Read,Write-1-to-clear. Reset: 0.
29	**RXMSG_INT**. Read,Write-1-to-clear. Reset: 0.
28	**DNCMD_INT**. Read,Write-1-to-clear. Reset: 0.

27	**RXVW_GRP3_INT**. Read,Write-1-to-clear. Reset: 0.
26	**RXVW_GRP2_INT**. Read,Write-1-to-clear. Reset: 0.
25	**RXVW_GRP1_INT**. Read,Write-1-to-clear. Reset: 0.
24	**RXVW_GRP0_INT**. Read,Write-1-to-clear. Reset: 0.
23:20	Reserved.
19	**WDG_TIMEOUT_INT**. Read,Write-1-to-clear. Reset: 0.
18	**MST_ABORT_INT**. Read,Write-1-to-clear. Reset: 0.
17:16	Reserved.
15	**PROTOCOL_ERR_INT**. Read,Write-1-to-clear. Reset: 0.
14	**RXFLASH_OVERFLOW_INT**. Read,Write-1-to-clear. Reset: 0.
13	**RXMSG_OVERFLOW_INT**. Read,Write-1-to-clear. Reset: 0.
12	**RXOOB_OVERFLOW_INT**. Read,Write-1-to-clear. Reset: 0.
11	**ILLEGAL_LEN_INT**. Read,Write-1-to-clear. Reset: 0.
10	**ILLEGAL_TAG_INT**. Read,Write-1-to-clear. Reset: 0.
9	**UNSUCSS_CPL_INT**. Read,Write-1-to-clear. Reset: 0.
8	**UNKNOWN_CT_INT**. Read,Write-1-to-clear. Reset: 0.
7	**UNKNOWN_RSP_INT**. Read,Write-1-to-clear. Reset: 0.
6	**NON_FATAL_ERR_INT**. Read,Write-1-to-clear. Reset: 0.
5	**FATAL_ERR_INT**. Read,Write-1-to-clear. Reset: 0.
4	**NO_RSP_INT**. Read,Write-1-to-clear. Reset: 0.
3	Reserved.
2	**CRC_ERR_INT**. Read,Write-1-to-clear. Reset: 0.
1	**WAIT_TIMEOUT_INT**. Read,Write-1-to-clear. Reset: 0.
0	**BUS_ERR_INT**. Read,Write-1-to-clear. Reset: 0.

ESPIx00000074 (FCH::ITF::ESPI::SLAVE0_RXMSG_HDR0)

Read-only. Reset: 0000_0000h.

_aliasHOST; ESPIx00000074; ESPI=FEC2_0000h

Bit s	Description
31:24	**BYTE3**. Read-only. Reset: 00h. Received Peripheral Message code
23:16	**BYTE2**. Read-only. Reset: 00h. Received Peripheral Message Length[7:0]
15:8	**BYTE1**. Read-only. Reset: 00h. [15:12]: Tag [11:8]: Length[11:8]
7:0	**CYCLETYPE**. Read-only. Reset: 00h. CycleType[7:0] for Peripheral Msg/MsgD

ESPIx00000078 (FCH::ITF::ESPI::SLAVE0_RXMSG_HDR1)

Read-only. Reset: 0000_0000h.

_aliasHOST; ESPIx00000078; ESPI=FEC2_0000h

Bit s	Description
31:24	**SPECIFIC_BYTE3**. Read-only. Reset: 00h. Peripheral Message Specific Byte3
23:16	**SPECIFIC_BYTE2**. Read-only. Reset: 00h. Peripheral Message Specific Byte2
15:8	**SPECIFIC_BYTE1**. Read-only. Reset: 00h. Peripheral Message Specific Byte1
7:0	**SPECIFIC_BYTE0**. Read-only. Reset: 00h. Peripheral Message Specific Byte0

ESPIx0000007C (FCH::ITF::ESPI::SLAVE0_RXMSG_DATA_PORT)

Read-only. Reset: 0000_0000h.

_aliasHOST; ESPIx0000007C; ESPI=FEC2_0000h

Bits	Description
31:0	**RXMSG_DATA**. Read-only. Reset: 0000_0000h.

ESPIx00000080 (FCH::ITF::ESPI::RESERVED_RXMSG_REG0)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000080; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx00000084 (FCH::ITF::ESPI::RESERVED_RXMSG_REG1)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000084; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx00000088 (FCH::ITF::ESPI::RESERVED_RXMSG_REG2)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000088; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx0000008C (FCH::ITF::ESPI::RESERVED_RXMSG_REG3)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx0000008C; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx00000090 (FCH::ITF::ESPI::RESERVED_RXMSG_REG4)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000090; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx00000094 (FCH::ITF::ESPI::RESERVED_RXMSG_REG5)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000094; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx00000098 (FCH::ITF::ESPI::RESERVED_RXMSG_REG6)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx00000098; ESPI=FEC2_0000h

Bits	Description
31:0	Reserved.

ESPIx0000009C (FCH::ITF::ESPI::SLAVE0_RXVW)

Reset: 0007_0C00h.

_aliasHOST; ESPIx0000009C; ESPI=FEC2_0000h

Bits	Description
31:20	Reserved.
19	**HOST_RST_ACK**. Read-only. Reset: 0.
18	**RCIN_B**. Read-only. Reset: 1.
17	**SMI_B**. Read-only. Reset: 1.
16	**SCI_B**. Read-only. Reset: 1.
15	**SLAVE_BOOT_LOAD_STS**. Read-only. Reset: 0.
14	**ERROR_NONFATAL**. Read-only. Reset: 0.
13	**ERROR_FATAL**. Read-only. Reset: 0.
12	**SLAVE_BOOT_LOAD_DONE**. Read-only. Reset: 0.

11	**PME_B**. Read-only. Reset: 1.
10	**WAKE_B**. Read-only. Reset: 1.
9	Reserved.
8	**OOB_RST_ACK**. Read-only. Reset: 0.
7:5	**IRQ_STS**. Read-only. Reset: 0h.
	Description: IRQ Satus: IRQ status which specified by IRQ selection: Bits Status 000 IRQ keep 0 unchanged 001 IRQ keep 1 unchanged 010 IRQ changed from 1 to 0 (Clear) 011 IRQ changed from 0 to 1 (Set) 100 IRQ changed from 0->1->0(High pulse) 101 IRQ changed from 1->0->1(Low pulse) 110 IRQ changed from 1->1->0 or 1->0->0 or 0->0->0 111 IRQ changed from 0->0->1 or 0->1->1 or 1->1->1
4:0	**IRQ_SEL**. Read-write. Reset: 00h.
	Description: This field determine Slave N Received Virtual Wires Register bit[7:5] output which IRQ status. Bits Selection 00000: IRQ0 00001 IRQ1 .... 10111:IRQ23 others:Reserved

ESPIx000000A0 (FCH::ITF::ESPI::SLAVE0_RXVW_DATA)

Read-only. Reset: 0000_0000h.

_aliasHOST; ESPIx000000A0; ESPI=FEC2_0000h

Bits	Description
31:24	**GRP3**. Read-only. Reset: 00h.
	Description: Group3 Virtual Wire Data Register: When VW MISC CONTRL register bit3 set, eSPI master will check each received VW Index, if the received Index matches with Group3 Virtual Wire Index Selection Register, eSPI Master will update this field with the new received value.
23:16	**GRP2**. Read-only. Reset: 00h.
	Description: Group2 Virtual Wire Data Register: When VW MISC CONTRL register bit2 set, eSPI master will check each received VW Index, if the received Index matches with Group2 Virtual Wire Index Selection Register, eSPI Master will update this field with the new received value.
15:8	**GRP1**. Read-only. Reset: 00h.
	Description: Group1 Virtual Wire Data Register: When VW MISC CONTRL register bit1 set, eSPI master will check each received VW Index, if the received Index matches with Group1 Virtual Wire Index Selection Register, eSPI Master will update this field with the new received value.
7:0	**GRP0**. Read-only. Reset: 00h.
	Description: Group0 Virtual Wire Data Register: When VW MISC CONTRL register bit0 set, eSPI master will check each received VW Index, if the received Index matches with Group0 Virtual Wire Index Selection Register, eSPI Master will update this field with the new received value.

ESPIx000000A4 (FCH::ITF::ESPI::SLAVE0_RXVW_INDEX)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx000000A4; ESPI=FEC2_0000h

Bits	Description
31:24	**GRP3**. Read-write. Reset: 00h. Group3 Virtual Wire Index Selection Register
23:16	**GRP2**. Read-write. Reset: 00h. Group2 Virtual Wire Index Selection Register
15:8	**GRP1**. Read-write. Reset: 00h. Group1 Virtual Wire Index Selection Register
7:0	**GRP0**. Read-write. Reset: 00h. Group0 Virtual Wire Index Selection Register

ESPIx000000A8 (FCH::ITF::ESPI::SLAVE0_RXVW_MISC_CNTL)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx000000A8; ESPI=FEC2_0000h

Bits	Description
31	**IRQ23_MASK**. Read-write. Reset: 0.
30	**IRQ22_MASK**. Read-write. Reset: 0.
29	**IRQ21_MASK**. Read-write. Reset: 0.
28	**IRQ20_MASK**. Read-write. Reset: 0.
27	**IRQ19_MASK**. Read-write. Reset: 0.
26	**IRQ18_MASK**. Read-write. Reset: 0.
25	**IRQ17_MASK**. Read-write. Reset: 0.
24	**IRQ16_MASK**. Read-write. Reset: 0.
23	**IRQ15_MASK**. Read-write. Reset: 0.
22	**IRQ14_MASK**. Read-write. Reset: 0.
21	**IRQ13_MASK**. Read-write. Reset: 0.
20	**IRQ12_MASK**. Read-write. Reset: 0.
19	**IRQ11_MASK**. Read-write. Reset: 0.
18	**IRQ10_MASK**. Read-write. Reset: 0.
17	**IRQ9_MASK**. Read-write. Reset: 0.
16	**IRQ8_MASK**. Read-write. Reset: 0.
15	**IRQ7_MASK**. Read-write. Reset: 0.
14	**IRQ6_MASK**. Read-write. Reset: 0.
13	**IRQ5_MASK**. Read-write. Reset: 0.
12	**IRQ4_MASK**. Read-write. Reset: 0.
11	**IRQ3_MASK**. Read-write. Reset: 0.
10	**IRQ2_MASK**. Read-write. Reset: 0.
9	**IRQ1_MASK**. Read-write. Reset: 0.
8	**IRQ0_MASK**. Read-write. Reset: 0.
7:5	Reserved.
4	**SUS_STAT_VWEN**. Read-write. Reset: 0.
3	**GRP3_EN**. Read-write. Reset: 0. GRP3 Enable : When Set, VW channel will check received Index, if Index is same as Group3 Index register setting; VW will store the Data into Group3 Data register.
2	**GRP2_EN**. Read-write. Reset: 0. GRP2 Enable : When Set, VW channel will check received Index, if Index is same as Group2 Index register setting; VW will store the Data into Group2 Data register.
1	**GRP1_EN**. Read-write. Reset: 0. GRP1 Enable : When Set, VW channel will check received Index, if Index is same as Group1 Index register setting; VW will store the Data into Group1 Data register.
0	**GRP0_EN**. Read-write. Reset: 0. GRP0 Enable : When Set, VW channel will check received Index, if Index is same as Group0 Index register setting; VW will store the Data into Group0 Data register.

ESPIx000000AC (FCH::ITF::ESPI::SLAVE0_RXVW_POLARITY)

Read-write. Reset: 0000_0000h.

_aliasHOST; ESPIx000000AC; ESPI=FEC2_0000h

Bits	Description

31:24	Reserved.
23	**IRQ23_POLARITY**. Read-write. Reset: 0.
22	**IRQ22_POLARITY**. Read-write. Reset: 0.
21	**IRQ21_POLARITY**. Read-write. Reset: 0.
20	**IRQ20_POLARITY**. Read-write. Reset: 0.
19	**IRQ19_POLARITY**. Read-write. Reset: 0.
18	**IRQ18_POLARITY**. Read-write. Reset: 0.
17	**IRQ17_POLARITY**. Read-write. Reset: 0.
16	**IRQ16_POLARITY**. Read-write. Reset: 0.
15	**IRQ15_POLARITY**. Read-write. Reset: 0.
14	**IRQ14_POLARITY**. Read-write. Reset: 0.
13	**IRQ13_POLARITY**. Read-write. Reset: 0.
12	**IRQ12_POLARITY**. Read-write. Reset: 0.
11	**IRQ11_POLARITY**. Read-write. Reset: 0.
10	**IRQ10_POLARITY**. Read-write. Reset: 0.
9	**IRQ9_POLARITY**. Read-write. Reset: 0.
8	**IRQ8_POLARITY**. Read-write. Reset: 0.
7	**IRQ7_POLARITY**. Read-write. Reset: 0.
6	**IRQ6_POLARITY**. Read-write. Reset: 0.
5	**IRQ5_POLARITY**. Read-write. Reset: 0.
4	**IRQ4_POLARITY**. Read-write. Reset: 0.
3	**IRQ3_POLARITY**. Read-write. Reset: 0.
2	**IRQ2_POLARITY**. Read-write. Reset: 0.
1	**IRQ1_POLARITY**. Read-write. Reset: 0.
0	**IRQ0_POLARITY**. Read-write. Reset: 0.

7.2.4 GPIO Pin control registers

7.2.4.1 IOMUX Registers

Note: When IOMUXx43, EGPIO67_SPI_ROM_REQ is selecting EGPIO67, FCH::LPCPCICFG::pci_control[extromsharingen] must be sent to =0 to disable External ROM sharing.

Table 74: IOMUX Function Table

IOMUX	Pin Name	GPIO #	GEVENT #	reset value	Override_0	Override_1	IOMUX==00	IOMUX==01	IOMUX==02	IOMUX==03	Domain	Type	Default
IOMUXx0	PWR_BTN_L_AGPIO0	0	21	0			PWR_BTN_L	GPIO0			S5	AGPIO	PU
IOMUXx1	RST_strap_SYS_RESET_L_AGPIO1	1	19	0		RST_strap	SYS_RESET_L	GPIO1			S5	AGPIO	PU
IOMUXx2	WAKE_L_AGPIO2	2	8	0			WAKE_L	GPIO2			S5	AGPIO	PU
IOMUX	AGPIO3	3	2	0			GPIO3				S5	AGPIO	PU

x3													
IOMUX x4	AGPIO4	4	4	0			GPIO4				S5	AGPIO	PD
IOMUX x5	AGPIO5_ DEVSLP0 _DEVSLP 2	5	7	0			GPIO5	DEVSL P0	DEVS LP2		S5	AGPIO	PD
IOMUX x6	AGPIO6_ DEVSLP1 _DEVSLP 3	6	10	0			GPIO6	DEVSL P1	DEVS LP3		S5	AGPIO	PD
IOMUX x7	AGPIO7_ FCH_ACP _I2S_SDI N	7	11	0			GPIO7	FCH_A CP_I2S _SDIN			S5	AGPIO	PD
IOMUX x8	AGPIO8_ FCH_ACP _I2S_LRC LK	8	23	0			GPIO8	FCH_A CP_I2S _LRCL K			S5	AGPIO	PD
IOMUX x9	AGPIO9_ MDIO1_S CL	9	22	0			GPIO9	(reserve d)	MDIO 1_SC L		S5	AGPIO	PD
IOMUX xA	AGPIO10 _S0A3_M DIO0_SC L	10		0			GPIO10	S0A3	(reser ved)	MDI O0_S CL	S5	AGPIO	PU
IOMUX xB	BLINK_A GPIO11	11		0			GPIO11	BLINK			S5	AGPIO	PU
IOMUX xC	LLB_L_A GPIO12	12		0			LLB_L	GPIO12			S5	AGPIO	n/a
IOMUX x10	USB_OC0 _L_AGPI O16	16	12	0			USB_O C0_L	GPIO16			S5	AGPIO	PU
IOMUX x11	USB_OC1 _L_AGPI O17	17	13	0			USB_O C1_L	GPIO17			S5	AGPIO	PU
IOMUX x12	USB_OC2 _L_AGPI O18	18	14	0			USB_O C2_L	GPIO18			S5	AGPIO	PU
IOMUX x13	SCL1_I2C 3_SCL_A GPIO19	19		0			SCL1	I2C3_S CL	GPIO 19		S5	AGPIO	n/a
IOMUX x14	SDA1_I2 C3_SDA_ AGPIO20	20		0			SDA1	I2C3_S DA	GPIO 20		S5	AGPIO	n/a
IOMUX x15	LPC_PD_ L_EMMC _CMD_A GPIO21	21	5	0			LPC_P D_L	EMMC_ CMD	GPIO 21		S5	AGPIO	n/a
IOMUX x16	LPC_PME _L_EMM	22	3	0			LPC_P ME_L	EMMC_ PWR_C	GPIO 22		S5	AGPIO	PU

	C_PWR_CTRL_AGPIO22							TRL					
IOMUXx17	AC_PRES_MDIO1_SDA_AGPIO23	23	16	0			AC_PRES	(reserved)	MDIO1_SDA	GPIO17	S5	AGPIO	PU
IOMUXx18	USB_OC3_L_AGPIO24	24	15				USB_OC3_L	GPIO18			S5	AGPIO	PU
IOMUXx1A	PCIE_RST_L_EGPIO26	26		0			PCIE_RST_L	GPIO26			S5	EGPIO	PD
IOMUXx1B	EGPIO27_PCIE_RST1_L	27		0			GPIO27	PCIE_RST1_L			S5	EGPIO	PD
IOMUXx1D	SPI_TPM_CS_L_AGPIO29	29		0			SPI_TPM_CS_L	GPIO29			S5	AGPIO	PU
IOMUXx1E	SPI_CS2_L_ESPI_CS_L_AGPIO30	30		0			SPI_CS2_L	ESPI_CS_L	GPIO30		S5	AGPIO	PU
IOMUXx1F	SPI_CS3_L_ESPI_CS_L_AGPIO31	31		0			SPI_CS3_L	ESPI_CS_L	GPIO31		S5	AGPIO	PU
IOMUXx20	LPC_RST_L_SD_WP_L_AGPIO32	32		0			LPC_RST_L	SD_WP_L	GPIO32		S5	AGPIO	n/a
IOMUXx28	AGPIO40_MDIO0_SDA	40	20	0			GPIO40	reserved	MDIO0_SDA		S5	AGPIO	n/a
IOMUXx2A	EGPIO42	42		0			GPIO42				S5	EGPIO	PU
IOMUXx43	SPI_ROM_REQ_EGPIO67	67		0			SPI_ROM_REQ	GPIO67			S5	EGPIO	PD
IOMUXx44	AGPIO68_EMMC_CD	68		0			GPIO68	EMMC_CD			S0	AGPIO	PD
IOMUXx45	AGPIO69	69		0			GPIO69				S0	AGPIO	PD
IOMUXx46	EGPIO70_EMMC_CLK	70		0			GPIO70	EMMC_CLK	SD_CLK		S0	EGPIO	PD
IOMUXx4A	LPCCLK0_EMMC_DATA4_EGPIO74	74		0			LPCCLK0	EMMC_DATA4	GPIO74		S0	EGPIO	n/a

IOMUXx4B	LPCCLK1_EMMC_DATA6_EGPIO75	75		0			LPCCLK1	EMMC_DATA6	GPIO75		S0	EGPIO	n/a
IOMUXx4C	SPI_ROM_GNT_EGPIO76	76		0			SPI_ROM_GNT	GPIO76			S5	EGPIO	PD
IOMUXx54	FANIN0_AGPIO84	84	18	0			FANIN0	GPIO84			S0	AGPIO	PU
IOMUXx55	FanOut_intB_FANOUT0_AGPIO85	85		1		FanOut_intB	FANOUT0	GPIO85			S0	AGPIO	PU
IOMUXx56	LPC_SMI_L_AGPIO86_SPI_CLK	86	9	0			LPC_SMI_L	GPIO86	SPI_CLK		S0	AGPIO	PU
IOMUXx57	SERIRQ_EMMC_DATA7_AGPIO87	87		0			SERIRQ	EMMC_DATA7	GPIO87		S0	AGPIO	PU
IOMUXx58	LPC_CLKRUN_L_EMMC_DATA5_AGPIO88	88		0			LPC_CLKRUN_L	EMMC_DATA5	GPIO88		S0	AGPIO	PU
IOMUXx59	GENINT1_L_PSP_INTR0_AGPIO89	89	0	0			GENINT1_L	PSP_INTR0	GPIO89		S0	AGPIO	PU
IOMUXx5A	GENINT2_L_PSP_INTR1_AGPIO90	90	1	0			GENINT2_L	PSP_INTR1	GPIO90		S0	AGPIO	PU
IOMUXx5B	SPKR_AGPIO91	91	6	1			SPKR	GPIO91			S0	AGPIO	PD
IOMUXx5C	CLK_REQ0_L_SATA_IS0_L_SATA_ZP0_L_AGPIO92	92		0			CLK_REQ0_L	SATA_IS0_L	SATA_ZP0_L	GPIO92	S0	AGPIO	PU
IOMUXx68	LAD0_SPI2_DO_ESPI2_D0_SD0_DATA0_EGPIO104	104		0			LAD0	SPI2_DO_ESPI2_D0	SD0_DATA0	GPIO104	S0	EGPIO	PU
IOMUXx69	LAD1_SPI2_DI_ESPI2_D1_SD0_DATA	105		0			LAD1	SPI2_DI_ESPI2_D1	SD0_DATA1	GPIO105	S0	EGPIO	PU

	1_EGPIO105												
IOMUXx6A	LAD2_SPI2_WP_L_ESPI2_D2_SD0_DATA2_EGPIO106	106		0			LAD2	SPI2_WP_L_ESPI2_D2	SD0_DATA2	GPIO106	S0	EGPIO	PU
IOMUXx6B	LAD3_SPI2_HOLD_L_ESPI2_D3_SD0_DATA3_EGPIO107	107		0			LAD3	SPI2_HOLD_L_ESPI2_D3	SD0_DATA3	GPIO107	S0	EGPIO	PU
IOMUXx6C	ESPI_ALERT_L_LDRQ0_L_ESPI_ALERT_D1_EGPIO108	108		0		ESPI_ALERT_L	LDRQ0_L	ESPI_ALERT_D1	GPIO108		S0	EGPIO	PD
IOMUXx6D	LFRAME_L_EMMC_DS_EGPIO109	109		0			LFRAME_L	EMMC_DS	GPIO109		S0	EGPIO	n/a
IOMUXx71	SCL0_I2C2_SCL_EGPIO113	113		0			SCL0	I2C2_SCL	GPIO113		S0	EGPIO	n/a
IOMUXx72	SDA0_I2C2_SDA_EGPIO114	114		0			SDA0	I2C2_SDA	GPIO114		S0	EGPIO	n/a
IOMUXx73	CLK_REQ1_L_AGPIO115	115		0			CLK_REQ1_L	GPIO115			S0	APGIO	PU
IOMUXx74	CLK_REQ2_L_AGPIO116	116		0			CLK_REQ2_L	GPIO116			S0	APGIO	PU
IOMUXx78	CLK_REQ5_L_EGPIO120	120		0			CLK_REQ5_L	GPIO120			S0	EGPIO	PU
IOMUXx79	CLK_REQ6_L_EGPIO121	121		0			CLK_REQ6_L	GPIO121			S0	EGPIO	PU
IOMUXx81	ESPI_RESET_L_KBRST_L_AGPIO129	129	17	0		ESPI_RESET_L	KBRST_L	(reserved)	GPIO129		S0	AGPIO	PU
IOMUXx82	SATA_ACT_L_AGPIO130	130		0			SATA_ACT_L	GPIO130			S0	AGPIO	PU
IOMUXx83	CLK_REQ3_L_SATA_IS1_L	131		0			CLK_REQ3_L	SATA_IS1_L	SATA_ZP1_L	GPIO131	S0	EGPIO	PU

	_SATA_ZP1_L_EGPIO131												
IOMUXx84	CLK_REQ4_L_OSCIN_EGPIO132	132		0			CLK_REQ4_L	OSCIN	GPIO132		S0	EGPIO	PU
IOMUXx8C	UART0_CTS_L_EGPIO140_UART1_TXD_SD0_DATA1	140		0			GPIO140	UART0_CTS_L	UART1_TXD	SD0_DATA1	S0	EGPIO	PD
IOMUXx8D	UART0_RXD_EGPIO141_SD0_DATA3	141		0			GPIO141	UART0_RXD	SD0_DATA3		S0	EGPIO	PD
IOMUXx8E	UART1_RXD_UART0_RTS_L_EGPIO142_SD0_DATA0	142		0			GPIO142	UART0_RTS_L	UARE1_RXD	SD0_DATA0	S0	EGPIO	PU
IOMUXx8F	EGPIO143_UART0_TXD_SD0_DATA2	143		0			GPIO143	UART0_TXD	SD0_DATA2		S0	EGPIO	PU
IOMUXx90	UART0_INTR_AGPIO144	144		0			GPIO144	reserved	UART0_INTR		S0	AGPIO	PD
IOMUXx91	I2C0_SCL_EGPIO145	145		0			I2C0_SCL	GPIO145			S0	EGPIO	n/a
IOMUXx92	I2C0_SDA_EGPIO146	146		0			I2C0_SDA	GPIO146			S0	EGPIO	n/a
IOMUXx93	I2C1_SCL_EGPIO147	147		0			I2C1_SCL	GPIO147			S0	EGPIO	n/a
IOMUXx94	I2C1_SDA_EGPIO148	148		0			I2C1_SDA	GPIO148			S0	EGPIO	n/a

Since new I2C PAD is used that requires different control interface, the old GPIO registers that control old GPIO PAD are of no use. New control signals are from Misc_Reg: 0xD8 ~ 0xEC.

Table 75: New I2C Control Signals

	PAD name	GPIO register (bank, offset) (No use)	Misc_Reg (Control I2C PAD)
I2C0	I2C0_SCL_EGPIO145	0x244	0xD8
	I2C0_SDA_EGPIO146	0x248	

I2C1	I2C1_SCL_SPF_SCL_EGPIO147	0x24C	0xDC
	I2C1_SDA_SPF_SDA_EGPIO148	0x250	
I2C2	SCL0_I2C2_SCL_EGPIO113	0x1C4	0xE0
	SDA0_I2C2_SDA_EGPIO114	0x1C8	
I2C3	SCL1_I2C3_SCL_AGPIO19	0x04C	0xE4
	SDA1_I2C3_SDA_AGPIO20	0x050	

The IOMux register space is accessed through the AcpiMmio region. The registers range from FED8_0000h+D00h to FED8_0000h+DFFh..
AGPIO: Advanced GPIO - this pin can be used for interrupt, wake, or GPIO.
EGPIO: Enhanced GPIO - this pin can be used for GPIO.
Override_0/1 columns in the IOMUX Function Table identify pin function in certain circumstances when the IOMUX selection is ignored. At power-on reset, any '*_strap' entry is used to provide advice input for the named function.
For IOMUX registers, example FCH::IOMUX::iomux0_gpio, there are multi-function IO pin function select (function-0/function-1/function-2/function-3), it is general description in the table, more detailed description for these function-0/function-1/function-2/function-3 refer to Table 74 [IOMUX Function Table].

IOMUXx00000000 (FCH::IOMUX::iomux0_gpio)

Read-write. Reset: 00h.

_aliasHOST; IOMUXx00000000; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000001 (FCH::IOMUX::iomux1_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000001; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000002 (FCH::IOMUX::iomux2_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000002; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.

1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000003 (FCH::IOMUX::iomux3_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000003; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000004 (FCH::IOMUX::iomux4_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000004; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000005 (FCH::IOMUX::iomux5_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000005; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000006 (FCH::IOMUX::iomux6_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000006; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000007 (FCH::IOMUX::iomux7_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000007; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000008 (FCH::IOMUX::iomux8_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000008; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000009 (FCH::IOMUX::iomux9_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000009; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000000A (FCH::IOMUX::iomux10_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000000A; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000000B (FCH::IOMUX::iomux11_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000000B; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000000C (FCH::IOMUX::iomux12_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000000C; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000000D (FCH::IOMUX::iomux13_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000000D; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000000E (FCH::IOMUX::iomux14_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000000E; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000000F (FCH::IOMUX::iomux15_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000000F; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000010 (FCH::IOMUX::iomux16_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000010; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000011 (FCH::IOMUX::iomux17_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000011; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000012 (FCH::IOMUX::iomux18_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000012; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000013 (FCH::IOMUX::iomux19_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000013; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000014 (FCH::IOMUX::iomux20_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000014; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000015 (FCH::IOMUX::iomux21_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000015; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000016 (FCH::IOMUX::iomux22_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000016; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000017 (FCH::IOMUX::iomux23_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000017; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000018 (FCH::IOMUX::iomux24_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000018; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000019 (FCH::IOMUX::iomux25_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000019; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000001A (FCH::IOMUX::iomux26_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000001A; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000001B (FCH::IOMUX::iomux27_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000001B; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000001C (FCH::IOMUX::iomux28_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000001C; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000001D (FCH::IOMUX::iomux29_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000001D; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000001E (FCH::IOMUX::iomux30_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000001E; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000001F (FCH::IOMUX::iomux31_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000001F; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000020 (FCH::IOMUX::iomux32_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000020; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000021 (FCH::IOMUX::iomux33_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000021; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000022 (FCH::IOMUX::iomux34_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000022; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000023 (FCH::IOMUX::iomux35_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000023; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000024 (FCH::IOMUX::iomux36_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000024; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000025 (FCH::IOMUX::iomux37_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000025; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000026 (FCH::IOMUX::iomux38_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000026; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000027 (FCH::IOMUX::iomux39_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000027; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000028 (FCH::IOMUX::iomux40_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000028; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000029 (FCH::IOMUX::iomux41_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000029; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000002A (FCH::IOMUX::iomux42_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000002A; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000002B (FCH::IOMUX::iomux43_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000002B; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000002C (FCH::IOMUX::iomux44_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000002C; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000002D (FCH::IOMUX::iomux45_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000002D; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000002E (FCH::IOMUX::iomux46_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000002E; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000002F (FCH::IOMUX::iomux47_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000002F; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000030 (FCH::IOMUX::iomux48_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000030; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000031 (FCH::IOMUX::iomux49_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000031; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000032 (FCH::IOMUX::iomux50_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000032; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000033 (FCH::IOMUX::iomux51_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000033; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000034 (FCH::IOMUX::iomux52_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000034; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000035 (FCH::IOMUX::iomux53_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000035; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000036 (FCH::IOMUX::iomux54_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000036; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000037 (FCH::IOMUX::iomux55_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000037; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000038 (FCH::IOMUX::iomux56_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000038; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000039 (FCH::IOMUX::iomux57_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000039; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000003A (FCH::IOMUX::iomux58_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000003A; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000003B (FCH::IOMUX::iomux59_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000003B; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000003C (FCH::IOMUX::iomux60_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000003C; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000003D (FCH::IOMUX::iomux61_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000003D; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000003E (FCH::IOMUX::iomux62_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000003E; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000003F (FCH::IOMUX::iomux63_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000003F; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000040 (FCH::IOMUX::iomux64_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000040; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000041 (FCH::IOMUX::iomux65_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000041; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000042 (FCH::IOMUX::iomux66_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000042; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000043 (FCH::IOMUX::iomux67_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000043; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000044 (FCH::IOMUX::iomux68_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000044; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000045 (FCH::IOMUX::iomux69_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000045; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000046 (FCH::IOMUX::iomux70_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000046; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000047 (FCH::IOMUX::iomux71_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000047; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000048 (FCH::IOMUX::iomux72_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000048; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000049 (FCH::IOMUX::iomux73_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000049; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000004A (FCH::IOMUX::iomux74_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000004A; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000004B (FCH::IOMUX::iomux75_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000004B; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000004C (FCH::IOMUX::iomux76_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000004C; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000004D (FCH::IOMUX::iomux77_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000004D; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000004E (FCH::IOMUX::iomux78_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000004E; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000004F (FCH::IOMUX::iomux79_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000004F; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000050 (FCH::IOMUX::iomux80_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000050; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000051 (FCH::IOMUX::iomux81_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000051; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000052 (FCH::IOMUX::iomux82_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000052; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000053 (FCH::IOMUX::iomux83_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000053; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000054 (FCH::IOMUX::iomux84_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000054; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000055 (FCH::IOMUX::iomux85_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000055; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000056 (FCH::IOMUX::iomux86_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000056; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000057 (FCH::IOMUX::iomux87_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000057; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000058 (FCH::IOMUX::iomux88_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000058; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000059 (FCH::IOMUX::iomux89_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000059; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000005A (FCH::IOMUX::iomux90_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000005A; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000005B (FCH::IOMUX::iomux91_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000005B; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000005C (FCH::IOMUX::iomux92_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000005C; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000005D (FCH::IOMUX::iomux93_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000005D; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000005E (FCH::IOMUX::iomux94_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000005E; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000005F (FCH::IOMUX::iomux95_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000005F; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000060 (FCH::IOMUX::iomux96_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000060; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000061 (FCH::IOMUX::iomux97_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000061; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000062 (FCH::IOMUX::iomux98_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000062; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000063 (FCH::IOMUX::iomux99_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000063; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000064 (FCH::IOMUX::iomux100_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000064; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000065 (FCH::IOMUX::iomux101_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000065; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000066 (FCH::IOMUX::iomux102_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000066; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000067 (FCH::IOMUX::iomux103_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000067; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000068 (FCH::IOMUX::iomux104_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000068; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000069 (FCH::IOMUX::iomux105_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000069; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000006A (FCH::IOMUX::iomux106_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000006A; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000006B (FCH::IOMUX::iomux107_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000006B; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000006C (FCH::IOMUX::iomux108_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000006C; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000006D (FCH::IOMUX::iomux109_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000006D; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000006E (FCH::IOMUX::iomux110_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000006E; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000006F (FCH::IOMUX::iomux111_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000006F; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000070 (FCH::IOMUX::iomux112_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000070; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000071 (FCH::IOMUX::iomux113_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000071; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000072 (FCH::IOMUX::iomux114_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000072; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000073 (FCH::IOMUX::iomux115_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000073; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000074 (FCH::IOMUX::iomux116_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000074; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000075 (FCH::IOMUX::iomux117_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000075; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000076 (FCH::IOMUX::iomux118_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000076; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000077 (FCH::IOMUX::iomux119_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000077; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000078 (FCH::IOMUX::iomux120_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000078; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000079 (FCH::IOMUX::iomux121_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000079; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000007A (FCH::IOMUX::iomux122_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000007A; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000007B (FCH::IOMUX::iomux123_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000007B; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000007C (FCH::IOMUX::iomux124_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000007C; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000007D (FCH::IOMUX::iomux125_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000007D; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000007E (FCH::IOMUX::iomux126_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000007E; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000007F (FCH::IOMUX::iomux127_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000007F; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000080 (FCH::IOMUX::iomux128_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000080; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000081 (FCH::IOMUX::iomux129_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000081; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000082 (FCH::IOMUX::iomux130_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000082; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000083 (FCH::IOMUX::iomux131_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000083; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000084 (FCH::IOMUX::iomux132_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000084; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000085 (FCH::IOMUX::iomux133_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000085; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000086 (FCH::IOMUX::iomux134_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000086; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000087 (FCH::IOMUX::iomux135_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000087; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000088 (FCH::IOMUX::iomux136_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000088; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000089 (FCH::IOMUX::iomux137_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000089; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000008A (FCH::IOMUX::iomux138_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000008A; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000008B (FCH::IOMUX::iomux139_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000008B; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000008C (FCH::IOMUX::iomux140_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000008C; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000008D (FCH::IOMUX::iomux141_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000008D; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000008E (FCH::IOMUX::iomux142_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000008E; IOMUX=FED8_0D00h

Bits	Description

7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx0000008F (FCH::IOMUX::iomux143_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx0000008F; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

IOMUXx00000090 (FCH::IOMUX::iomux144_gpio)

Read-write. Reset: 00h.

*Note:
<N> denotes number in hexadecimal: 00h ~ 90h.
<X> denotes number in decimal: 0 ~ 144.

_aliasHOST; IOMUXx00000090; IOMUX=FED8_0D00h

Bits	Description
7:2	Reserved.
1:0	**iomux_gpio_x**. Read-write. Reset: 0h.
	Description: Multi-function IO pin function select for pin GPIO<X> 00: function-0 01: function-1 10: function-2 11: function-3

8 System Hub (SYSHUB)

8.1 Overview

The System Hub is used to connect the high speed IO logic into the system. This allows the high speed IO devices to quickly and efficiently access the memory controllers on the system while allowing efficient priority control for preventing any single high speed interface from dominating the memory controller.

8.2 USB

8.2.1 USB 3.1 – PD I2C Target Registers

FCHPDSLVI2Cx17E00680 (FCHPDSLVI2C::USB_PD_SLAVE_CONTROL)

Reset: 0003_5C06h.

_aliasSMN; FCHPDSLVI2Cx17E00680; FCHPDSLVI2C=0000_0000h

Bits	Description
31:18	Reserved.
17	**USB_PD_EN_SWITCH1**. Read-write. Reset: 1.
	Description: 0: H/W will not allow external PD Controller to update PHY Crossbar Switch for port 1 1: H/W will allow external PD Controller to update PHY Crossbar Switch for port 1 provided USB_PD_HW_Enable is set.
16	**USB_PD_EN_SWITCH0**. Read-write. Reset: 1.
	Description: 0: H/W will not allow external PD Controller to update PHY Crossbar Switch for port 0. 1: H/W will allow external PD Controller to update PHY Crossbar Switch for port 0 provided USB_PD_HW_Enable is set.
15	Reserved.
14:8	**USB_PD_Slave_Addr**. Read-write. Reset: 5Ch. 7-bit Slave address written into i2c slave each time the USB PD Slave comes out of reset.
7	Reserved.
6	**CMD_STS_MASK_EN**. Read-write. Reset: 0.
	Description: 0: No command completion will be hold. 1: Enable command completion to be hold from being sent to USB PD Controller.
5	**CMD_STS_MASK_CLR0**. Read-write. Reset: 0.
	Description: 0: When CMD_MASK_EN is 0 and command completion sets, disable TCA0 command completion returns to the USB PD controller. 1: When CMD_MASK_EN is 1, enable TCA0 command completion to be return to the USB PD Controller.
4	**CMD_STS_MASK_CLR1**. Read-write. Reset: 0.
	Description: 0: When CMD_MASK_EN is 0 and command completion sets, disable TCA1 command completion returns to the USB PD controller. 1: When CMD_MASK_EN is 1, enable TCA1 command completion to be return to the USB PD Controller.
3	**USB_PD_I2C_INT_Enable**. Read-write. Reset: 0.
	Description: 0: No interrupts are ever sent to RSMU from the PD Slave. 1: When USB_PD_HW_Enable is 0, the I2C Interrupts are not serviced by hardware but are instead forwarded to the RSMU.
2	**USB_PD_HW_Enable**. Read-write. Reset: 1.
	Description: 0: USB_PD Hardware (H/W) will not service the I2C Interrupts and therefore not write the Crossbar

	switch TCA_TCPC register. 1: H/W is enabled to service the I2C Interrupts
1	**Slv_ClkGate_Enable**. Read-write. Reset: 1.
	Description: 0: Disable HW Mode Clock Gating. Also reduces SDA Hold in I2C device by about 20ns. See I2C spec: IC_SDA_HOLD. 1: Enable small delay on I2C inputs and clock gating when USB_PD_HW_Enable is set
0	**Dbg_ClkGate_Enable**. Read-write. Reset: 0.
	Description: 0: Do not allow the Debug Unit ClkOn to disable the clock gating circuit - effectively changing the behavior of the circuit. 1: Allow the Debug Unit ClkOn to disable the clock gating circuit

List of Namespaces

Namespace	Heading(s)
Core::X86::Apic	2.1.11.2.2 [Local APIC Registers]
Core::X86::Cpuid	2.1.12.1 [CPUID Instruction Functions]
Core::X86::Msr	2.1.13.1 [MSRs - MSR0000_xxxx] 2.1.13.2 [MSRs - MSRC000_xxxx] 2.1.13.3 [MSRs - MSRC001_0xxx] 2.1.13.4 [MSRs – MSRC001_1xxx]
Core::X86::Pmc::Core	2.1.14.2 [Large Increment per Cycle Events] 2.1.14.3.1 [Floating-Point (FP) Events] 2.1.14.3.2 [LS Events] 2.1.14.3.3 [IC and BP Events] 2.1.14.3.4 [DE Events] 2.1.14.3.5 [EX (SC) Events] 2.1.14.3.6 [L2 Cache Events]
Core::X86::Pmc::L3	2.1.14.4.1 [L3 Cache PMC Events]
Core::X86::Smm	2.1.11.1.6 [System Management State]
FCHPDSLVI2C	8.2.1 [USB 3.1 – PD I2C Target Registers]
FCH::IOAPIC	7.2.1.1 [IOAPIC Registers]
FCH::IOMUX	7.2.4.1 [IOMUX Registers]
FCH::ITF::ESPI	7.2.3.3 [eSPI Registers]
FCH::LPCHOSTSPIREG	7.2.3.2 [LPC Serial Peripheral Interface (SPI) Registers]
FCH::LPCPCICFG	7.2.3.1 [Device 14h Function 3 (LPC Bridge) Configuration Registers]
FCH::SSC	7.2.2.2 [Registers]
IO	2.1.7 [PCI Configuration Legacy Access]
MCA::DE	3.2.5.4 [DE]
MCA::EX	3.2.5.5 [EX]
MCA::FP	3.2.5.6 [FP]
MCA::IF	3.2.5.2 [IF]
MCA::L2	3.2.5.3 [L2]
MCA::LS	3.2.5.1 [LS]
SBRMI	5.6 [SB-RMI Registers]
SBTSI	6.4 [SB-TSI Registers]
SMU::THM	4.2.1 [Registers]

List of Definitions

ABS: ABS(integer expression): Remove sign from signed value.
AGESA™: AMD Generic Encapsulated Software Architecture.
AM4: Desktop, single die, single socket. For client desktop platform (uPGA) DDR4. AM4 = (Core::X86::Cpuid::BrandId[PkgType] == 02h).
AP: Applications Processor.
APML: Advanced Platform Management Link.
APU: Accelerated Processing Unit.
ARA: Alert response address.
ARP: Address Resolution Protocol
BAR: The BAR, or base address register, physical register mnemonic format is of the form PREFIXxZZZ.
BatteryPower: The system is running from a limited energy or battery power source or otherwise undocked from a continuous power supply. Setting using this definition may be required to change during run time.
BCD: Binary Coded Decimal number format.
BCS: Base Configuration Space.
BIST: Built-In Self-Test. Hardware within the processor that generates test patterns and verifies that they are stored correctly (in the case of memories) or received without error (in the case of links).
BMC: Base management controller.
Boot VID: Boot Voltage ID. This is the VDD and VDDNB voltage level that the processor requests from the external voltage regulator during the initial phase of the cold boot sequence.
BSC: Boot strap core. Core 0 of the BSP.
BSP: Boot strap processor.
C-states: These are ACPI defined core power states. C0 is operational. All other C-states are low-power states in which the processor is not executing code. See docACPI.
Canonical-address: An address in which the state of the most-significant implemented bit is duplicated in all the remaining higher-order bits, up to bit[63].
CCX: Core Complex where more than one core shares L3 resources.
CEIL: CEIL(real expression): Rounds real number up to nearest integer.
CMP: Specifies the core number.
COF: Current operating frequency of a given clock domain.
Cold reset: PWROK is de-asserted and RESET_L is asserted.
Configurable: Indicates that the access type is configurable as described by the documentation.
CoreCOF: Core current operating frequency in MHz. CoreCOF = (Core::X86::Msr::PStateDe f[CpuFid[7:0]]/Core::X86::Msr::PStateDef[CpuDfsId])*200. A nominal frequency reduction can occur if spread spectrum clocking is enabled.
COUNT: COUNT(integer expression): Returns the number of binary 1's in the integer.
CpuCoreNum: Specifies the core number.
CPUID: The CPUID, or x86 processor identification state, physical register mnemonic format is of the form CPUID FnXXXX_XXXX_EiX[_xYYY], where XXXX_XXXX is the hex value in the EAX and YYY is the hex value in ECX.
DID: Divisor Identifier. Specifies the post-PLL divisor used to reduce the COF.
docACPI: Advanced Configuration and Power Interface (ACPI) Specification. http://www.acpi.info.
docAM4: Socket AM4 Processor Functional Data Sheet, order# 55509.
docAPM1: AMD64 Architecture Programmer's Manual Volume 1: Application Programming, order# 24592.
docAPM2: AMD64 Architecture Programmer's Manual Volume 2: System Programming, order# 24593.
docAPM3: AMD64 Architecture Programmer's Manual Volume 3: Instruction-Set Reference, order# 24594.
docAPM4: AMD64 Architecture Programmer's Manual Volume 4: 128-Bit and 256-Bit Media Instructions, order# 26568.
docAPM5: AMD64 Architecture Programmer's Manual Volume 5: 64-Bit Media and x87 Floating-Point Instructions, order# 26569.
docASF: Alert Standard Format Specification. http://dmtf.org/standards/asf.
docATA: AT Attachment with Packet Interface. http://www.t13.org.
docDP: VESA DisplayPort Standard. http://www.vesa.org/vesa-standards.
docI2C: I2C Bus Specification. http://www.nxp.com/documents/user_manual/UM10204.pdf
docIOMMU: AMD I/O Virtualization Technology Specification, order# 48882.
docJEDEC: JEDEC Standards. http://www.jedec.org.
docPCIe: PCI Express® Specification. http://www.pcisig.org.
docPCIlb: PCI Local Bus Specification. http://www.pcisig.org.
docRevG: Revision Guide for AMD Family 19h Models 50h-5Fh Processors, order #56809.
docSATA: Serial ATA Specification. http://www.sata-io.org.
docSDHC: Secure Digital Host Controller Standard Specification. https://www.sdcard.org.
docSFP6: AMD FP6 Processor Functional Data Sheet, order# 56177.
docSMB: System Management Bus (SMBus) Specification. http://www.smbus.org.
docUSB: Universal Serial Bus Specification. http://www.usb.org.
Doubleword: A 32-bit value.
DW: Doubleword.
EC: Embedded Controller.
ECS: Extended Configuration Space.
EDC: Electrical design current. Indicates the maximum current the voltage rail can demand for a short, thermally insignificant time.
Error-on-read: Error occurs on read.
Error-on-write: Error occurs on write.
Error-on-write-0: Error occurs on bitwise write of 0.
Error-on-write-1: Error occurs on bitwise write of 1.
FCH: The integrated platform subsystem that contains the IO interfaces and bridges them to the system BIOS. Previously included in the Southbridge.
FDS: Functional Data Sheet. There is one FDS for each package type. See docAM4 or docSFP6.
FID: Frequency Identifier. Specifies the PLL frequency multiplier for a given clock domain.
FLOOR: FLOOR(integer expression): Rounds real number down to nearest integer.
FP6: Notebook package for direct solder boards (uPGA). FP6 = (Core::X86::Cpuid::BrandId[PkgType] == 00h).
FreeRunSampleTimer: An internal free running timer used by many power management features.
GB: Gbyte or Gigabyte; 1,073,741,824 bytes.
GT/s: Giga-Transfers per second.
HTC: Hardware Thermal Control.
HTC-active state: Hardware-controlled lower-power, lower performance state used to reduce temperature.
HWPF: Hardware Prefetcher.
IBS: Instruction based sampling.
IFCM: Isochronous flow-control mode, as defined in the link specification.
Inaccessible: Not readable or writable (e.g., Hide ? Inaccessible : Read-Write).
IO configuration: Access to configuration space though IO ports CF8h and CFCh.
IORR: IO range register.
KB: Kbyte or Kilobyte; 1024 bytes.
KBC: Keyboard Controller.
L1 cache: The level 1 caches (instruction cache and the data cache).
L2 cache: The level 2 caches.
L3: Level 3 Cache. The L3 term is also in Addrmaps to enumerate CCX units.
L3 cache: Level 3 Cache.
Linear (virtual) address: The address generated by a core after the segment is applied.
LINT: Local interrupt.
Logical address: The address generated by a core before the segment is applied.
logical mnemonic: The register mnemonic format that describes the register functionally, what namespace to which the register belongs, a name for the register that connotes its function, and optionally, named parameters that indicate the different function of each instance (e.g., Link::Phy::PciDevVendIDF3). See 1.4.3.1 [Logical Mnemonic].
LRU: Least recently used.
LVT: Local vector table. A collection of APIC registers that define interrupts for local events (e.g., APIC[530:500] [Extended Interrupt [3:0] Local Vector Table]).
Macro-op: The front-end of the pipeline breaks instructions into macro-ops and transfers (dispatches) them to the back-end of the pipeline for scheduling and execution. See Software Optimization Guide.
Master abort: This is a PCI-defined term that is applied to transactions on

other than PCI buses. It indicates that the transaction is terminated without affecting the intended target; Reads return all 1s; Writes are discarded; the master abort error code is returned in the response, if applicable; master abort error bits are set if applicable.
Master or SMBus Master: The device that initiates and terminates all communication and drives the clock, SCL.
MAX: MAX(integer expression list): Picks maximum integer or real value of comma separated list.
MB: Megabyte; 1024 KB.
MCA: Machine Check Architecture.
MCAX: Machine Check Architecture eXtensions.
MergeEvent: A PMC event that is capable of counter increments greater than 15, thus requiring merging a pair of even/odd performance monitors.
Micro-op: Processor schedulers break down macro-ops into sequences of even simpler instructions called micro-ops, each of which specifies a single primitive operation. See Software Optimization Guide.
MIN: MIN(integer expression list): Picks minimum integer or real value of comma separated list.
MMIO: Memory-Mapped Input-Output range. This is physical address space that is mapped to the IO functions such as the IO links or MMIO configuration.
MMIO configuration: Access to configuration space through memory space.
MSR: The MSR, or x86 model specific register, physical register mnemonic format is of the form MSRXXXX_XXXX, where XXXX_XXXX is the hexadecimal MSR number. This space is accessed through x86 defined RDMSR and WRMSR instructions.
MTRR: Memory-type range register. The MTRRs specify the type of memory associated with various memory ranges.
NBC: NBC=(CPUID Fn00000001_EBX[LocalApicId[3:0]] == 0). Node Base Core. The lowest numbered core in the node.
Node: A node, is an integrated circuit device that includes one to 8 cores (one Core Complex).
NTA: Non-Temporal Access.
OW: Octword. An 128-bit value.
PCICFG: The PCICFG, or PCI defined configuration space, physical register mnemonic format is of the form DXFYxZZZ.
PCIe®: PCI Express.
PCS: Physical Coding Sublayer.
PEC: Packet error code.
physical mnemonic: The register mnemonic that is formed based on the physical address used to access the register (e.g., D18F3x00). See 1.4.3.2 [Physical Mnemonic].
PMC: The PMC, or x86 performance monitor counter, physical register mnemonic format is any of the forms {PMCxXXX, L2IPMCxXXX, NBPMCxXXX}, where XXX is the performance monitor select.
POR: Power on reset.
POW: POW(base, exponent): POW(x,y) returns the value x to the power of y.
Processor: A package containing one or more Nodes. See Node.
PTE: Page table entry.
QW: Quadword. A 64-bit value.
REFCLK: Reference clock. Refers to the clock frequency (100 MHz) or the clock period (10 ns) depending on the context used.
register instance parameter specifier: A register instance parameter specifier is of the form _register parameter name[register parameter value list] (e.g., The register instance parameter specifier _dct[1:0] has a register parameter name of dct (The DCT PHY instance name) and a register parameter value list of "1:0" or 2 instances of DCT PHY).
register instance specifier: The register instance specifier exists when there is more than one instance for a register. The register instance specifier consists of one or more register instance parameter specifier (e.g., The register instance specifier _dct[1:0]_chiplet[BCST,3:0]_pad[BCST,11:0] consists of 3 register instance parameter specifiers, _dct[1:0], _chiplet[BCST,3:0], and _pad[BCST,11:0]).
register name: A name that connotes the function of the register.
register namespace: A namespace for which the register name must be unique. A register namespace indicates to which IP it belongs and an IP may have multiple namespaces. A namespace is a string that supports a list of "::" separated names. The convention is for the list of names to be hierarchical, with the most significant name first and the least significant name last (e.g., Link::Phy::Rx is the RX component in the Link PHY).
register parameter name: A register parameter name is the name of the number of instances at some level of the logical hierarchy (e.g., The register parameter name dct specifies how many instances of the DCT PHY exist).
register parameter value list: The register parameter value list is the logical name for each instance of the register parameter name (e.g., For _dct[1:0], there are 2 DCT PHY instances, with the logical names 0 and 1, but it should be noted that the logical names 0 and 1 can correspond to physical values other than 0 and 1). It is the purpose of the AddressMappingTable to map these register parameter values to physical address values for the register.
Reserved-write-as-0: Reads are undefined. Must always write 0.
Reserved-write-as-1: Reads are undefined. Must always write 1.
ROUND: ROUND(real expression): Rounds to the nearest integer; halfway rounds away from zero.
RTS: Remote temperature sensor, typical examples are ADM1032, LM99, MAX6657, EMC1002.
SB-RMI: Remote Management interface.
SB-TSI: Sideband Internal Temperature Sensor Interface. See APML.
Shutdown: A state in which the affected core waits for either INIT, RESET, or NMI. When shutdown state is entered, a shutdown special cycle is sent on the IO links.
Slave or SMBus slave: The slave cannot initiate SMBus communication and cannot drive the clock but can drive the data signal SDA and the alert signal ALERT_L.
SMAF: System Management Action Field. This is the code passed from the SMC to the processors in STPCLK assertion messages.
SMI: System management interrupt.
SMM: System Management Mode.
SMT: Simultaneous multithreading. See Core::X86::Cpuid::CoreId[ThreadsPerCore].
Speculative event: A performance monitor event counter that counts all occurrences of the event even if the event occurs during speculative code execution.
SSC: Spread Spectrum Clocking.
SVM: Secure virtual machine.
TCC: Temperature calculation circuit.
Tctl: Processor temperature control value.
TDC: Thermal Design Current.
TDP: Thermal Design Power. A power consumption parameter that is used in conjunction with thermal specifications to design appropriate cooling solutions for the processor.
Thread: One architectural context for instruction execution.
Token: A scheduler entry used in various DF queues to track outstanding requests.
TOM2: Top of extended Memory.
TSI: Temperature sensor interface.
TSM: Temperature sensor macro.
UMI: Unified Media Interface. The link between the processor and the FCH.
UNIT: UNIT(register field reference): Input operand is a register field reference that contains a valid values table that defines a value with a unit (e.g., clocks, ns, ms, etc.). This function takes the value in the register field and returns the value associated with the unit (e.g., If the field had a valid value definition where 1010b was defined as 5 ns). Then if the field had the value of 1010b, then UNIT() would return the value 5.
Unpredictable: The behavior of both reads and writes is unpredictable.
VID: Voltage level identifier.
Volatile: Indicates that a register field value may be modified by hardware, firmware, or microcode when fetching the first instruction and/or might have read or write side effects. No read may depend on the results of a previous read and no write may be omitted based on the value of a previous read or write.
Warm reset: RESET_L is asserted only (while PWROK stays high).
WDT: Watchdog timer. A timer that detects activity and triggers an error if a specified period of time expires without the activity.
WRIG: Writes Ignored.
Write-0-only: Writing a 0 clears to a 0; Writing a 1 has no effect. If not associated with Read, then reads are undefined.
Write-1-only: Writing a 1 sets to a 1; Writing a 0 has no effect. If not associated with Read, then reads are undefined.
Write-1-to-clear: Writing a 1 clears to a 0; Writing a 0 has no effect. If not associated with Read, then reads are undefined.
Write-once: Capable of being written once; all subsequent writes have no effect. If not associated with Read, then reads are undefined.
X2APICEN: x2 APIC is enabled. X2APICEN = (Core::X86::Msr::APIC_BAR[ApicEn] &&

Core::X86::Msr::APIC_BAR[x2ApicEn]).
XBAR: Cross bar; command packet switch.

Memory Map - MSR

Physical Mnemonic	Namespace
0000_0010h...C000_0410h	Core::X86::Msr
C000_2000h...C000_2009h	MCA::LS
C000_2010h...C000_2016h	MCA::IF
C000_2020h...C000_2029h	MCA::L2
C000_2030h...C000_2036h	MCA::DE
C000_2050h...C000_2056h	MCA::EX
C000_2060h...C000_2066h	MCA::FP
C001_0000h...C001_02F1h	Core::X86::Msr
C0010400	MCA::LS
C0010401	MCA::IF
C0010402	MCA::L2
C0010403	MCA::DE
C0010405	MCA::EX
C0010406	MCA::FP
C001_1002h...C001_103Ch	Core::X86::Msr

Memory Map - Main Memory

Physical Mnemonic	Namespace
00000000: GPUF0REGx59800...x59B14	SMU::THM
FEC00000: IOAPICx00000000...x00000010	FCH::IOAPIC
FEC00000: IOAPICx00000010_indirectaddressoffset00...x00000010_indirectaddressoffset3F	FCH::IOAPIC
FEC00000: IOAPICx00000020...x00000040	FCH::IOAPIC
FEC10000: SPIx00000000...x000000FC	FCH::LPCHOSTSPIREG
FEC20000: ESPIx00000000...x000000AC	FCH::ITF::ESPI
FED80D00: IOMUXx00000000...x00000090	FCH::IOMUX
FED81100: SSCx00000000...x0000003C	FCH::SSC

Memory Map - PCICFG

Physical Mnemonic	Namespace
D14F3x000...x0DC	FCH::LPCPCICFG

Memory Map - SMN

Physical Mnemonic	Namespace
0000_0000h: FCHPDSLVI2Cx17E00680	FCHPDSLVI2C