JADE Programming for Android

Integrated Master's in Informatics Engineering

Intelligent Agents

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Synthetic Intelligence Lab

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JADE-LEAP

- The JADE run-time was originally designed to address a wide class of devices ranging from full featured servers to mobile phones (e.g. Android, MIDP, .Net Framework, etc.)
- The adoption of JADE in mobile environments dates back to early 2000's with LEAP (Lightweight and Extensible Agent Platform), providing the first implementation of JADE on the Java-enabled telephones of the time.
- LEAP add-on for JADE is in charge of optimizing all communication mechanisms when dealing with devices with limited resources and connected through wireless networks.
 - jade.tilab.com/dl.php?file=LeapAddOn-4.5.o.zip





Homogeneous Layer JADE APIs



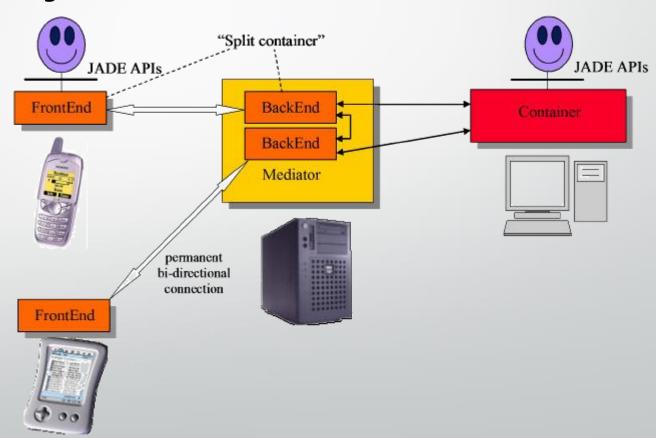






LEAP Architecture

- By activating the LEAP add-on, a JADE container is split into a front-end running on the mobile terminal and a back-end running on the wired network.
- Mediator: in charge of instantiating and maintaining a set of back-ends, by managing the workload.
- Each front-end is linked to its corresponding back-end, through a permanent bi-directional connection.







LEAP add-on Features

- The split-container mechanism presents a number of features:
 - The back-end masks to other containers the current IP address dynamically
 assigned to the wireless device, thereby hiding to the rest of the multi-agent system a
 possible change of IP address.
 - The front-end is able to detect connection losses with the back-end and reestablish the connection as soon as possible.
 - Both the front-end and the back-end implement a store-and-forward mechanism: messages that cannot be delivered due to a temporary disconnection are buffered and re-transmitted as soon as the connection is re-established.
 - Many management messages among containers are handled by back-ends only.
 - E.g. to retrieve the address of the container where an agent is currently running.
 - Part of the functionality of a container is delegated to the back-end and, as a consequence, the front-end becomes extremely lightweight in terms of required memory and processing power.





JADE Android

- JADE containers on Android devices (using *JadeAndroid.jar*) are all deployed in split mode and they can all take advantage of the mentioned features.
- Though applications intended to run in an Android environment are fully written in Java, the Jade Android application model is quite different with respect to that of normal Java applications (package jade.android).
- Android service that bundles JADE for Android is called MicroRuntimeService, responsible
 for configuring the JADE environment and for starting and stopping the JADE runtime
 when required.
- In order to make a service communicating with other Android application components, the *Context.bindService()* method must be used to bind with the *MicroRuntimeServiceBinder*.





JADE Android Code

The first operation to activate the JADE runtime from an Android activity is to retrieve a
 MicroRuntimeServiceBinder object using a subclass of *ServiceConnection*

```
serviceConnection = new ServiceConnection() {
   public void onServiceConnected(
        ComponentName className, IBinder service) {
        // Bind successful
        microRuntimeServiceBinder =
            (MicroRuntimeServiceBinder) service;
   }

   public void onServiceDisconnected(
        ComponentName className) {
        // Bind unsuccessful
        serviceBinder = null;
   }
   bindServiceDisconnected(
        componentName className) {
        // Bind unsuccessful
        serviceBinder = null;
   }
}
```

 The newly created microRuntimeServiceBinder object is used to bind to the service by means of the Context.bindService()

```
bindService(
   new Intent(getApplicationContext(),
     MicroRuntimeService.class),
   serviceConnection, Context.BIND_AUTO_CREATE);
```





JADE Android Code

Having retrieved the MicroRuntimeServiceBinder object it is now possible to start a JADE split container

```
Properties pp = new Properties();
pp.setProperty(Profile.MAIN_HOST, host);
pp.setProperty(Profile.MAIN_PORT, port);
pp.setProperty(Profile.JVM, Profile.ANDROID);
serviceBinder.startAgentContainer(pp,
  new RuntimeCallback<Void>() {
    @Override
    public void onSuccess(Void thisIsNull) {
      // Split container startup successful
    @Override
    public void onFailure(Throwable t) {
      // Split container startup error
```

- Host and port where the main container is running (as well as other configuration options) must be specified in a *Properties* object.
- All operations are asynchronous and the result is made available by means of a RuntimeCallback object





JADE Android Code

Once the JADE runtime is up and running it is possible to start an agent:

```
serviceBinder.startAgent(nickname,
  className,
 new Object[] { getApplicationContext() },
 new RuntimeCallback<Void>() {
    @Override
   public void onSuccess(Void thisIsNull)
      // Agent startup successful
    @Override
    public void onFailure(Throwable t) {
      // Agent startup error
```

 The application context of the current Android application is passed to the agent as first argument (allows the agent to access the Android API)





Chat Client Agent Example

- External components can trigger agent tasks by invoking methods of O2A (Object-to-Agent) interface mechanism
- *Chat Client Agent* Example: (Leap/android/demo/src)

```
public interface ChatClientInterface {
   public void handleSpoken(String s);
   public String[] getParticipantNames();
}
```

- The handleSpoken() method is used by the application activity to make the agent forward a messages to all chat participants
- The getParticipantNames() method is used to retrieve the list of users currently connected to the chat
- 1) To expose an **Agent** to an **O2A interface**

```
register02AInterface(
   ChatClientInterface.class, this);
```

2) Android activity can retrieve the O2A interface exposed by the Agent

```
chatClientIf = MicroRuntime.getAgent(nickname)
   .getO2AInterface(ChatClientInterface.class);
```





Intent Class

- Intent object (package android.content) is used to notify the user through the GUI
 - E.g. a new chat message has been received

```
Intent broadcast = new Intent();
broadcast.setAction("jade.demo.chat.REFRESH");
broadcast.putExtra("msg",
    speaker + ":_" + message + "\n");
context.sendBroadcast(broadcast);
```

 For the Android application to register a receiver for the intents sent by Agents, Android requires an object of a subclass of BroadcastReceiver





Intent Class

 An Android activity can then register a receiver to intercept intents broadcast from an Agent

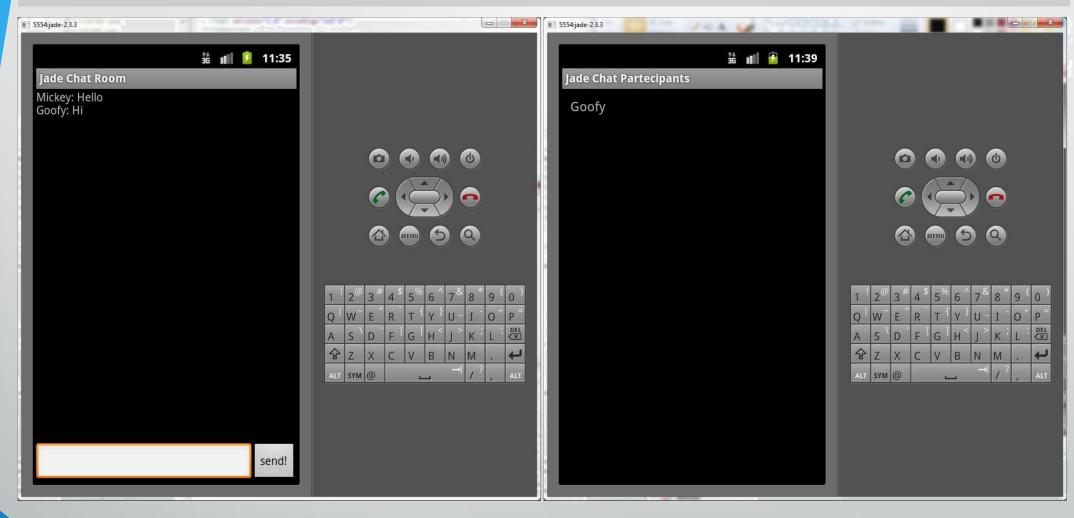
```
MyReceiver myReceiver = new MyReceiver();
IntentFilter filter = new IntentFilter();
filter.addAction("jade.demo.chat.REFRESH");
registerReceiver(myReceiver, filter);
```

- Verification of Code Available:
 - LeapAddOn\leap\android\demo\src\chat\client\gui\MainActivity.java
 - LeapAddOn\leap\android\demo\src\chat\client\gui\ChatActivity
 - LeapAddOn\leap\android\demo\src\chat\client\gui\ChatClientAgent.java





Chat Client Agent





The participants list





Conclusions

- Android developers can leverage the features that JADE provides to simplify the development of decentralized and distributed applications
 - Possibility of combining the expressiveness of IEEE FIPA communication with the power of Android
- By means of JADE, an Android application can easily embed agents and therefore become part of a wider distributed system, including other mobile devices
- JADE for Android provides an interface that allows an application to start a local Agent,
 trigger behaviours and exchange application-specific objects with Agents
- It is possible to discover remote peers carry out complex conversations, exploit JADE ontologies to handle structured messages, perform background activities according to the behaviour composition model and take advantage of all features of JADE.





Bibliography

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