# ZENGHAO CHAI

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# **EDUCATION**

#### National University of Singapore

Singapore

o Ph.D. Student in Computer Science.

Apr. 2023 – Jul. 2027 (expected)

o Research Topics: Digital Humans, Text-guided Generation, Generative Visual Retrieval.

**Tsinghua University** 

Beijing, China

o Master of Computer Technology. Supervisor: Prof. Chun Yuan.

Sept. 2020 - Jun. 2023

o Master Thesis: High-Fidelity 3D Face Reconstruction and Its Evaluation.

GPA: 3.74/4.00

**Beijing Institute of Technology** 

Beijing, China

 $\circ~$  Bachelor of Software Engineering. GPA: 90.97/100, Rank: 2/185 (Top 1%)

Sept. 2016 - Jul. 2020

# **☐** WORK EXPERIENCE

Microsoft Research Asia, Beijing, China

May. 2022 – Mar. 2023

Research Intern in Machine Learning Group.

Topics: 3D Face Reconstruction & Animation.

- Extend the dense landmark optimization framework into learning-based models for detailed 3D face reconstruction.
- o Exploit perceptual signals of face attributes to learn high-level representations for expressive coefficient regression.
- o Design SD-DeTail Module to decouple static and dynamic factors for synthesizing realistic and animatable details.
- o Propose HiFace and loss functions to jointly learn the coarse shape and details from synthetic and real-world data.

# Tencent AI Lab, Shenzhen, China

Mar. 2021 – May. 2022

Research Intern in Digital Human Team. Topics: 3D Face Reconstruc

- Topics: 3D Face Reconstruction, 3D Face Modeling & Evaluation.
- Unify topology for 2,000+ 3D scans and construct an expressive 3DMM named HIFI3D++ with 500+ dimensions.
   Construct a region-aware benchmark named REALY and propose a region-aware pipeline for quantitative evaluation.
- Reproduce and evaluate 10+ state-of-the-art reconstruction models on the benchmark and update the leaderboard.
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- $\circ \ \ Release\ HIFI3D++, REALY, and\ evaluation\ codes\ for\ research\ purposes\ and\ contribute\ to\ the\ 3D\ face\ community.$

# PUBLICATION & PREPRINT ("\*" indicates equal contribution)

• HiFace: High-Fidelity 3D Face Reconstruction by Learning Static and Dynamic Details

**Zenghao Chai**, Tianke Zhang, Tianyu He, Xu Tan, Tadas Baltrušaitis, Hsiang Tao Wu, Runnan Li, Sheng Zhao, Chun Yuan, Jiang Bian.

IEEE/CVF International Conference on Computer Vision (ICCV), 2023.

Project Page: project-hiface.github.io

o Towards Effective Collaborative Learning in Long-Tailed Recognition

Zhengzhuo Xu\*, **Zenghao Chai**\*, Chengyin Xu, Chun Yuan, Haiqin Yang.

IEEE Transactions on Multimedia (TMM), 2023.

 $\circ \ \ SEAM: Searching\ Transferable\ Mixed-Precision\ Quantization\ Policy\ through\ Large\ Margin\ Regularization$ 

Chen Tang, Kai Ouyang, **Zenghao Chai**, Yunpeng Bai, Yuan Meng, Zhi Wang, Wenwu Zhu. *ACM International Conference on Multimedia* (*ACM MM*), 2023.

o Learning Imbalanced Data with Vision Transformers

Zhengzhuo Xu, Ruikang Liu, Shuo Yang, Zenghao Chai, Chun Yuan.

IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2023.

o HHF: Hashing-guided Hinge Function for Deep Hashing Retrieval

Chengyin Xu\*, **Zenghao Chai**\*, Zhengzhuo Xu\*, Hongjia Li, Qiruyi Zuo, Lingyu Yang, Chun Yuan. *IEEE Transactions on Multimedia* (*TMM*), 2022.

o Semantic-Sparse Colorization Network for Deep Exemplar-based Colorization

Yunpeng Bai, Chao Dong, **Zenghao Chai**, Andong Wang, Zhengzhuo Xu, Chun Yuan.

European Conference on Computer Vision (ECCV), 2022.

 $\circ\,$  REALY: Rethinking the Evaluation of 3D Face Reconstruction

**Zenghao Chai**\*, Haoxian Zhang\*, Jing Ren, Di Kang, Zhengzhuo Xu, Xuefei Zhe, Chun Yuan, Linchao Bao. *European Conference on Computer Vision (ECCV)*, 2022. Project Page: realy3dface.com

• HyP<sup>2</sup> Loss: Beyond Hypersphere Metric Space for Multi-label Image Retrieval

Chengyin Xu\*, **Zenghao Chai**\*, Zhengzhuo Xu, Chun Yuan, Yanbo Fan, Jue Wang.

ACM International Conference on Multimedia (ACM MM), 2022.

o CMS-LSTM: Context Embedding and Multi-Scale Spatiotemporal Expression LSTM for Predictive Learning Zenghao Chai, Zhengzhuo Xu, Yunpeng Bai, Zhihui Lin, Chun Yuan.

IEEE International Conference on Multimedia and Expo (ICME), 2022.

o MoDeRNN: Towards Fine-grained Motion Details for Spatiotemporal Predictive Learning Zenghao Chai, Zhengzhuo Xu, Chun Yuan.

IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP), 2022.

o Towards Calibrated Model for Long-Tailed Visual Recognition from Prior Perspective

Zhengzhuo Xu\*, **Zenghao Chai**\*, Chun Yuan.

Neural Information Processing Systems (NeurIPS), 2021.

# Invention Patent

o A 3D Model Error Estimation Method and Apparatus, Device, and Storage Medium

Haoxian Zhang, Zenghao Chai, Linchao Bao, Di Kang.

Invention patent, Submitted, 2022.

o A Retrieval Method and Apparatus, Device, and Storage Medium

Chengyin Xu, Zenghao Chai, Zhengzhuo Xu, Yanbo Fan.

Invention patent, Published Application Number: CN115146143A, 2022.

o A Lightweight Fine-grained Spatiotemporal Predictive Method and System

Chun Yuan, Zenghao Chai, Zhengzhuo Xu.

Invention patent, Published Application Number: CN114445463A, 2022.

o A Move Generation Method for Game of the Amazons Based on Deep Convolutional Neural Network Chongyang Shi, Zhaohe Liao, Zenghao Chai.

Invention patent, Authorization Announcement Number: CN111330255B, 2020.

### **T** Competition

o Gold Medal of ICGA Computer Olympiad, International Computer Games Association	2019	
o Meritorious Winner of MCM/ICM Contest in Modeling, Consortium for Mathematics and Its Applications	2019	
o Gold Medal of International Genetically Engineered Machine Competition, Massachusetts Institute of Technology 2018		
o Second Prize of Computer Games Championship, Chinese Association for Artificial Intelligence	2018	
o Second Prize of National Computer Games Tournament, Chinese Association for Artificial Intelligence	2018	
<ul> <li>Third Prize of Beijing Physics Competition, Beijing Physical Society</li> </ul>	2017	
o First Prize of China Mathematics Competition, Chinese Mathematical Society	2017	
First Prize of Beijing Mathematics Competition, Beijing Mathematical Society	2017	

🙎 Award & Honor	
o President's Graduate Fellowship of National University of Singapore	2023
o First Prize in Internship Award of <i>Tsinghua University</i> ( <b>Top 1</b> %)	2023
o Award of Excellence in "Stars of Tomorrow" Internship Program of Microsoft Research Asia (Top 5%)	2023
<ul> <li>National Scholarship of Ministry of Education (Top 0.2%, 3 times)</li> </ul>	018/2019/2022
○ Ping An AI BANK Fellowship ( <b>Top 5</b> %)	2021
<ul> <li>Outstanding Graduate of Beijing and Beijing Institute of Technology (Top 5%)</li> </ul>	2020
o Teli Xu Fellowship ( <b>Top 0.1</b> %)	2020
Beijing Merit Student ( <b>Top 1</b> %)	2020
<ul> <li>Competition Scholarship of Beijing Institute of Technology (Top 5%, 2 times)</li> </ul>	2019/2020
o Innovation Scholarship of Ministry of Industry and Information Technology ( <b>Top 1</b> %)	2019
○ JJWorld Fellowship ( <b>Top 5</b> %)	2017
<ul> <li>First Prize Scholarship of Beijing Institute of Technology (Top 5%, 6 times)</li> </ul>	018/2019/2020

## Skill & Activity

- **Programming**: Python, PyTorch, PyTorch3D, TensorFlow, LATEX, WRAP, C/C++, SQL.
- o Language: Mandarin (Native), English (Fluent, IELTS: 7.0).
- Talk: "REALY: Rethinking the Evaluation of 3D Face Reconstruction", MPI-IS, Online, Aug. 2022.
- o Reviewer Service: TNNLS, PG 2023, NeurIPS 2023, ICCV 2023, CVPR 2023, ECCV 2022.