ZENGHAO CHAI

Tsinghua University, Haidian District, Beijing, 100084, CN

github.com/czh-98

zenghaochai.com

G Google Scholar

EDUCATION

Tsinghua University, Beijing, CN

Sept. 2020 – Jul. 2023 (Expected)

Master of Computer Technology, Supervisor: Prof. Chun Yuan.

GPA: 3.74/4.00

- o Research Topics: Digital Humans, Long-tail Learning, Image Retrieval, Predictive Learning, Image Colorization.
- o Master Thesis: High-Fidelity 3D Face Reconstruction and Its Evaluation.

Beijing Institute of Technology, Beijing, CN

Sept. 2016 – Jul. 2020

Bachelor of Software Engineering.

GPA: 90.97/100, Rank: 2/185 (**Top 1**%)

• Courses: Linear Algebra (100), Digital Image Processing (100), Probability & Mathematical Statistics (99), Object-Oriented Programming (C++) (98), Software Architecture & Design Patterns (98), Discrete Mathematics (97).

☐ WORK EXPERIENCE

Microsoft Research Asia, Beijing, CN

May. 2022 – Mar. 2023

Research Intern in Machine Learning Group.

Topics: 3D Face Reconstruction & Animation.

- Extend the dense landmark optimization framework into learning-based models for detailed 3D face reconstruction.
- o Exploit perceptual signals of face attributes to learn high-level representations for expressive coefficient regression.
- $\circ \ \ Design \ SD-De Tail \ Module \ to \ decouple \ static \ and \ dynamic \ factors \ for \ synthesizing \ realistic \ and \ animatable \ details.$
- o Propose HiFace and loss functions to jointly learn the coarse shape and details from synthetic and real-world data.

Tencent AI Lab, Shenzhen, CN

Mar. 2021 – May. 2022

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Research Intern in Digital Human Team.

Topics: 3D Face Reconstruction, 3D Face Modeling & Evaluation.

- $\circ \ \ Unify \ topology \ for \ 2,000+\ 3D \ scans \ and \ construct \ an \ expressive \ 3DMM \ named \ HIFI3D^{++} \ with \ 500+\ dimensions.$
- $\circ \ \ Construct\ a\ region-aware\ benchmark\ named\ REALY\ and\ propose\ a\ region-aware\ pipeline\ for\ quantitative\ evaluation.$
- \circ Reproduce and evaluate 10+ state-of-the-art reconstruction models on the benchmark and update the leaderboard.
- Release HIFI3D++, REALY, and evaluation codes for research purposes and contribute to the 3D face community.

PUBLICATION & PREPRINT ("*" indicates equal contribution)

• HiFace: High-Fidelity 3D Face Reconstruction by Learning Static and Dynamic Details

Zenghao Chai, Tianke Zhang, Tianyu He, Xu Tan, Tadas Baltrušaitis, Hsiang Tao Wu, Runnan Li, Sheng Zhao, Chun Yuan, Jiang Bian.

Anonymous Submitted, 2023, Under Review.

Project Page: project-hiface.github.io

• REALY: Rethinking the Evaluation of 3D Face Reconstruction

Zenghao Chai*, Haoxian Zhang*, Jing Ren, Di Kang, Zhengzhuo Xu, Xuefei Zhe, Chun Yuan, Linchao Bao.

European Conference on Computer Vision (ECCV), 2022, Published.

Project Page: # realy3dface.com

• Learning Imbalanced Data with Vision Transformers

Zhengzhuo Xu, Ruikang Liu, Shuo Yang, Zenghao Chai, Chun Yuan.

IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2023, Published.

o Towards Effective Collaborative Learning in Long-Tailed Recognition

Zhengzhuo Xu*, **Zenghao Chai***, Chengyin Xu, Chun Yuan, Haiqin Yang.

IEEE Transactions on Multimedia (TMM), 2023, Under Review.

o Towards Calibrated Model for Long-Tailed Visual Recognition from Prior Perspective

Zhengzhuo Xu*, **Zenghao Chai***, Chun Yuan.

Neural Information Processing Systems (NeurIPS), 2021, Published.

 $\circ \ \ HHF: Hashing-guided \ Hinge \ Function \ for \ Deep \ Hashing \ Retrieval$

Chengyin Xu*, **Zenghao Chai***, Zhengzhuo Xu*, Hongjia Li, Qiruyi Zuo, Lingyu Yang, Chun Yuan. *IEEE Transactions on Multimedia* (*TMM*), 2022, **Published**.

• HyP² Loss: Beyond Hypersphere Metric Space for Multi-label Image Retrieval

Chengyin Xu*, Zenghao Chai*, Zhengzhuo Xu, Chun Yuan, Yanbo Fan, Jue Wang.

ACM International Conference on Multimedia (ACM MM), 2022, Published.

o CMS-LSTM: Context Embedding and Multi-Scale Spatiotemporal Expression LSTM for Predictive Learning Zenghao Chai, Zhengzhuo Xu, Yunpeng Bai, Zhihui Lin, Chun Yuan.

IEEE International Conference on Multimedia and Expo (ICME), 2022, Published.

• MoDeRNN: Towards Fine-grained Motion Details for Spatiotemporal Predictive Learning Zenghao Chai, Zhengzhuo Xu, Chun Yuan.

IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP), 2022, Published.

o Semantic-Sparse Colorization Network for Deep Exemplar-based Colorization

Yunpeng Bai, Chao Dong, Zenghao Chai, Andong Wang, Zhengzhuo Xu, Chun Yuan.

European Conference on Computer Vision (ECCV), 2022, Published.

Invention Patent

o A 3D Model Error Estimation Method and Apparatus, Device, and Storage Medium

Haoxian Zhang, Zenghao Chai, Linchao Bao, Di Kang.

Invention patent, Submitted, 2022.

o A Retrieval Method and Apparatus, Device, and Storage Medium

Chengyin Xu, Zenghao Chai, Zhengzhuo Xu, Yanbo Fan.

Invention patent, Published Application Number: CN115146143A, 2022.

o A Lightweight Fine-grained Spatiotemporal Predictive Method and System

Chun Yuan, Zenghao Chai, Zhengzhuo Xu.

Invention patent, Published Application Number: CN114445463A, 2022.

 A Move Generation Method for Game of the Amazons Based on Deep Convolutional Neural Network Chongyang Shi, Zhaohe Liao, Zenghao Chai.

Invention patent, Authorization Announcement Number: CN111330255B, 2020.

T Competition

o Gold Medal of ICGA Computer Olympiad, International Computer Games Association	2019	
o Meritorious Winner of MCM/ICM Contest in Modeling, Consortium for Mathematics and Its Applications	2019	
o Gold Medal of International Genetically Engineered Machine Competition, Massachusetts Institute of Technology 2018		
o Second Prize of Computer Games Championship, Chinese Association for Artificial Intelligence	2018	
o Second Prize of National Computer Games Tournament, Chinese Association for Artificial Intelligence	2018	
o Third Prize of Beijing Physics Competition, Beijing Physical Society	2017	
o First Prize of China Mathematics Competition, Chinese Mathematical Society	2017	
o First Prize of Beijing Mathematics Competition, Beijing Mathematical Society	2017	

Q AWARD & HONOR

X	Award & Honor	
0	First Prize in Internship Award of <i>Tsinghua University</i> (Top 1 %)	2023
0	Award of Excellence in "Star of Tomorrow" Internship Program of Microsoft Research Asia (Top 5%)	2023
0	National Scholarship of <i>Ministry of Education</i> (Top 0.2%, 3 times)	2018/2019/2022
0	Ping An AI BANK Fellowship (Top 5 %)	2021
0	Beijing Outstanding Graduate (Top 5 %)	2020
0	Outstanding Graduate of Beijing Institute of Technology (Top 5%)	2020
0	Teli Xu Fellowship (Top 0.1 %)	2020
0	Beijing Merit Student (Top 1 %)	2020
0	Competition Scholarship of Beijing Institute of Technology (Top 5%, 2 times)	2019/2020
0	Innovation Scholarship of Ministry of Industry and Information Technology (Top 1%)	2019
0	JJWorld Fellowship (Top 5 %)	2017
0	First Prize Scholarship of <i>Beijing Institute of Technology</i> (Top 5%, 6 times) 2017	/2018/2019/2020

≯ Skill & Activity

- **Programming**: Python, PyTorch, PyTorch3D, TensorFlow, LATEX, WRAP, C/C++, SQL.
- o Language: Mandarin (Native), English (Fluent, IELTS: 7.0).
- o Talk: "REALY: Rethinking the Evaluation of 3D Face Reconstruction", MPI-IS, Online, Aug. 2022.
- o Reviewer Service: NeurIPS 2023, ICCV 2023, CVPR 2023, ECCV 2022.