在MAC下编译LIBWEBP FOR IOS

1、确保已经安装git  
下载git-osx-installer：  
<https://code.google.com/p/git-osx-installer/downloads/list>  
下载最新版的dmg，双击挂载，运行pkg安装，然后执行dmg里面附带的.sh脚本，注销当前用户并重登录

安装了XCode 自动安装了git

2、下载libwebp最新源码  
终端中敲入：

git clone http://git.chromium.org/webm/libwebp.git

3、编译webp for ios  
cd到libwebp目录，执行autogen.sh脚本。  
sh autogen.sh or ./ autogen.sh

4 执行iosbuild.sh脚本。 sh iosbuild.sh or ./ iosbuild.sh

提示错误：

autogen.sh: line 2: exec: autoreconf: not found

sudo port install automake autoconf libtool

但运行了这条命令后，又得到如下错误：

sudo: port: command not found

brew install automake

sh iosbuild.sh

有错误

iOS SDK Version 6.0  
configure.ac:8: error: possibly undefined macro: AC\_PROG\_LIBTOOL  
If this token and others are legitimate, please use m4\_pattern\_allow.  
See the Autoconf documentation.  
autoreconf: /usr/local/Cellar/autoconf/2.69/bin/autoconf failed with exit status: 1  
iosbuild.sh: line 74: ./config.guess: No such file or directory  
configure: WARNING: unrecognized options: –disable-shared, –enable-static  
configure: error: cannot find install-sh, install.sh, or shtool in “.” “./..” “./../..”

brew install libtool

brew install shtool

sh iosbuild.sh



安装XCode的Command Line Tools！

sh iosbuild.sh



以上错误是因为安装了 xcode , 但并不是系统默认的位置, 所以可以使用以下命令把 xcode 的路径修改为你安装的位置即可

**sudo xcode-select --switch */Applications/Xcode.app/Contents/Developer***

终于成功了

在ANDROID下编译LIBWEBP

ndk-build NDK\_PROJECT\_PATH=. APP\_BUILD\_SCRIPT=./<Android.mk>

双端成功