

Cheng Zhang

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Research Interests

Machine Learning, Computer Vision, and Mobile Sensing

Education

- | | |
|--|-------------------|
| The Ohio State University, Columbus, OH, U.S.
Ph.D. in Computer Science and Engineering
<i>Advisors: Wei-Lun Harry Chao and Dong Xuan</i> | 01/2017 - present |
| Beijing University of Posts and Telecommunications (BUPT), Beijing, China
M.S. in Computer Science and Engineering
<i>Thesis: Research on Key Techniques of Gait Recognition based on Deep Learning</i>
<i>Advisor: Huadong Ma</i> | 09/2013 - 06/2016 |
| Tianjin University, Tianjin, China
B.S. in Computer Software
<i>Thesis: Minimum Topological Discrepancy Grid of Superpixels for Fast Object Localization</i>
<i>Advisor: Wei Feng</i> | 09/2009 - 06/2013 |

Publications

Conference Proceedings

1. **An Empirical Study on Leveraging Scene Graphs for Visual Question Answering**
Cheng Zhang, Wei-Lun Chao, Dong Xuan
British Machine Vision Conference (BMVC), Cardiff, UK, Sept 2019 (Oral)
2. **MV-Sports: A Motion and Vision Sensor Integration-Based Sports Analysis System**
Cheng Zhang, Fan Yang, Gang Li, Qiang Zhai, Yi Jiang, Dong Xuan
IEEE International Conference on Computer Communications (INFOCOM), Honolulu, HI, USA, Apr 2018
3. **Third-Eye: A Mobilephone-Enabled Crowdsensing System for Air Quality Monitoring**
Liang Liu, Wu Liu, Yu Zheng, Huadong Ma, **Cheng Zhang**
ACM International Joint Conference on Pervasive and Ubiquitous Computing (UbiComp), Singapore, Oct 2018
4. **Siamese Neural Network based Gait Recognition for Human Identification**
Cheng Zhang, Wu Liu, Huadong Ma, Huiyuan Fu
IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP), Shanghai, China, Mar 2016

Journal Articles

1. **Third-Eye: A Mobilephone-Enabled Crowdsensing System for Air Quality Monitoring**
Liang Liu, Wu Liu, Yu Zheng, Huadong Ma, **Cheng Zhang**
Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (IMWUT), Mar 2018
2. **Learning Efficient Spatial-Temporal Gait Features with Deep Learning for Human Identification**
Wu Liu, **Cheng Zhang**, Huadong Ma, Shuangqun Li
Neuroinformatics, Feb 2018

3. **Scene-free Multi-class Weather Classification on Single Images**
Zheng Zhang, Huadong Ma, Huiyuan Fu, **Cheng Zhang**
Neurocomputing, May 2016

Patents

1. **Method and Device for Gait Recognition**
Huadong Ma, Wu Liu, Huiyuan Fu, **Cheng Zhang**
US Patent, 9633268

Research Experience

- Ohio State University, OH, USA** 09/2018 - present
Research and Teaching Associate, Advisors: Wei-Lun Chao and Dong Xuan
I am working on training with limited data, and vision-language related topics. In particular, I am investigating new models such as graph neural nets and meta learning.
- FX Palo Alto Laboratory (FXPAL), CA, USA** 05/2019 - 08/2019
Research Intern, Mentors: Francine Chen and Yan-Ying Chen
I worked on the project of artificial intelligence in medicine and imaging (AIMI).
- DeepCode Robotics, Shanghai, China** 05/2017 - 08/2017, 05/2018 - 08/2018
Research Intern, Mentors: Qiang Zhai and Fan Yang
I worked on developing perception and control algorithms for sports analysis and robot planning. [[INFOCOM'18](#)]
- Beijing University of Posts and Telecommunications, Beijing, China** 09/2013 - 04/2016
Research Associate, Advisor: Huadong Ma
I worked on applying computer vision algorithms to solve real-world problems such as human identification [[ICASSP'16](#)] [[Neuroinformatics'18](#)], vision-based air quality monitoring [[IMWUT'18](#)], and inter-camera object tracking [[HHME'15](#)].
- Alibaba, Beijing, China** 07/2015 - 09/2015
Intern in Multimedia Team (currently DAMO Academy), Mentors: Xian-Sheng Hua and Pan Pan
I worked on large-scale image categorization for Pailitao product - the visual search service on Mobile Taobao. [[slides](#)]
- Tianjin University, Tianjin, China** 09/2011 - 06/2013
Undergraduate student in Media Computing Group, Advisor: Wei Feng
I worked on superpixel gridization for fast object localization. [[slides](#)]

Honors and Awards

- Ph.D. at Ohio State**
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| IEEE INFOCOM Student Travel Grant Award | 2018 |
| Third Place in CVPR LIP Challenge (Multi-Human Pose Estimation) | 2018 |
| Third Place in CVPR LIP Challenge (Single Person Human Pose Estimation) | 2017 |
- M.S. at BUPT**
- | | |
|--|------|
| Best Master's Thesis, BUPT | 2016 |
| IEEE ICASSP Student Travel Grant Award | 2016 |
| Excellent Graduate, Beijing City | 2016 |
| National Scholarship, Ministry of Education, China | 2015 |
| VMware Excellent Scholarship | 2014 |
- B.S. at Tianjin University**
- | | |
|---|---------------|
| Best Undergraduate Thesis | 2013 |
| Excellent Graduate, TJU | 2013 |
| Hitachi Scholarship | 2012 |
| Golden Award, the 8th Challenge Cup Innovation Competition, China | 2012 |
| Weichai Power Scholarship (twice) | 2010 and 2011 |

Professional Activities

Program committee member

ACM Multimedia 2019 (multimodal fusion and embedding, demos and videos)

Reviewer for journals

ACM Transactions on Sensor Networks (ToSN)

PACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (IMWUT)

Machine Vision and Applications (MVA), Springer

Multimedia Tools and Applications (MTAP), Springer

Reviewer for conferences

ACM MM19, IEEE ICME19, IEEE INFOCOM19, IEEE ICIP17-19, IEEE GlobalSIP17-18

Website organization

ACM WiNTECH17 (with Mobicom17)

Teaching

OSU CSE 1222: Programming in C++, Lecturer (40 students)

Spring 2019

OSU CSE 4471: Information Security, Teaching Assistant (40 students)

Fall 2018

OSU CSE 5432: Mobile Handset Systems and Networking, Teaching Assistant (25 students)

Fall 2018

BUPT Computer Graphics, Teaching Assistant (45 students)

Fall 2015

Skills

Languages and Technologies: C/C++, Python, Matlab, Scala, Shell, CUDA, L^AT_EX

Tools and Libraries: OpenCV, PyTorch, Caffe/Caffe2, Tensorflow, Darknet, Sklearn

Graduate Coursework

Machine Learning, Image Processing, Computer Vision, Real-Time Robotics, Multimedia Computing, Computer Graphics, Advanced Artificial Intelligence, Mobile Robotics with Wireless Technology and Machine Learning, Advanced Operating System, Foundations of Programming Languages, and Algorithm