

20. Suppose it's nearing the end of the semester and you're taking  $n$  courses, each with a final project that still has to be done. Each project will be graded on the following scale: It will be assigned an integer number on a scale of 1 to  $g > 1$ , higher numbers being better grades. Your goal, of course, is to maximize your average grade on the  $n$  projects.

You have a total of  $H > n$  hours in which to work on the  $n$  projects cumulatively, and you want to decide how to divide up this time. For simplicity, assume  $H$  is a positive integer, and you'll spend an integer number of hours on each project. To figure out how best to divide up your time, you've come up with a set of functions  $\{f_i : i = 1, 2, \dots, n\}$  (rough

estimates, of course) for each of your  $n$  courses; if you spend  $h \leq H$  hours on the project for course  $i$ , you'll get a grade of  $f_i(h)$ . (You may assume that the functions  $f_i$  are *nondecreasing*: if  $h < h'$ , then  $f_i(h) \leq f_i(h')$ .)

So the problem is: Given these functions  $\{f_i\}$ , decide how many hours to spend on each project (in integer values only) so that your average grade, as computed according to the  $f_i$ , is as large as possible. In order to be efficient, the running time of your algorithm should be polynomial in  $n$ ,  $g$ , and  $H$ ; none of these quantities should appear as an exponent in your running time.

21. Some time back, you helped a group of friends who were doing simulations for a computation-intensive investment company, and they've come back to you with a new problem. They're looking at  $n$  consecutive days of a given stock, at some point in the past. The days are numbered  $i = 1, 2, \dots, n$ ; for each day  $i$ , they have a price  $p(i)$  per share for the stock on that day.

For certain (possibly large) values of  $k$ , they want to study what they call *k-shot strategies*. A  $k$ -shot strategy is a collection of  $m$  pairs of days  $(b_1, s_1), \dots, (b_m, s_m)$ , where  $0 \leq m \leq k$  and

$$1 \leq b_1 < s_1 < b_2 < s_2 \cdots < b_m < s_m \leq n.$$

We view these as a set of up to  $k$  nonoverlapping intervals, during each of which the investors buy 1,000 shares of the stock (on day  $b_i$ ) and then sell it (on day  $s_i$ ). The *return* of a given  $k$ -shot strategy is simply the profit obtained from the  $m$  buy-sell transactions, namely,

$$1,000 \sum_{i=1}^m p(s_i) - p(b_i).$$

The investors want to assess the value of  $k$ -shot strategies by running simulations on their  $n$ -day trace of the stock price. Your goal is to design an efficient algorithm that determines, given the sequence of prices, the  $k$ -shot strategy with the maximum possible return. Since  $k$  may be relatively large in these simulations, your running time should be polynomial in both  $n$  and  $k$ ; it should not contain  $k$  in the exponent.

24. *Gerrymandering* is the practice of carving up electoral districts in very careful ways so as to lead to outcomes that favor a particular political party. Recent court challenges to the practice have argued that through this calculated redistricting, large numbers of voters are being effectively (and intentionally) disenfranchised.

Computers, it turns out, have been implicated as the source of some of the “villainy” in the news coverage on this topic: Thanks to powerful software, gerrymandering has changed from an activity carried out by a bunch of people with maps, pencil, and paper into the industrial-strength process that it is today. Why is gerrymandering a computational problem? There are database issues involved in tracking voter demographics down to the level of individual streets and houses; and there are algorithmic issues involved in grouping voters into districts. Let’s think a bit about what these latter issues look like.

Suppose we have a set of  $n$  *precincts*  $P_1, P_2, \dots, P_n$ , each containing  $m$  registered voters. We’re supposed to divide these precincts into two *districts*, each consisting of  $n/2$  of the precincts. Now, for each precinct, we have information on how many voters are registered to each of two political parties. (Suppose, for simplicity, that every voter is registered to one of these two.) We’ll say that the set of precincts is *susceptible* to gerrymandering if it is possible to perform the division into two districts in such a way that the same party holds a majority in both districts.

Give an algorithm to determine whether a given set of precincts is susceptible to gerrymandering; the running time of your algorithm should be polynomial in  $n$  and  $m$ .

**Example.** Suppose we have  $n = 4$  precincts, and the following information on registered voters.

Precinct	1	2	3	4
Number registered for party A	55	43	60	47
Number registered for party B	45	57	40	53

This set of precincts is susceptible since, if we grouped precincts 1 and 4 into one district, and precincts 2 and 3 into the other, then party A would have a majority in both districts. (Presumably, the “we” who are doing the grouping here are members of party A.) This example is a quick illustration of the basic unfairness in gerrymandering: Although party A holds only a slim majority in the overall population (205 to 195), it ends up with a majority in not one but both districts.

8. Statistically, the arrival of spring typically results in increased accidents and increased need for emergency medical treatment, which often requires blood transfusions. Consider the problem faced by a hospital that is trying to evaluate whether its blood supply is sufficient.

The basic rule for blood donation is the following. A person's own blood supply has certain *antigens* present (we can think of antigens as a kind of molecular signature); and a person cannot receive blood with a particular antigen if their own blood does not have this antigen present. Concretely, this principle underpins the division of blood into four *types*: A, B, AB, and O. Blood of type A has the A antigen, blood of type B has the B antigen, blood of type AB has both, and blood of type O has neither. Thus, patients with type A can receive only blood types A or O in a transfusion, patients with type B can receive only B or O, patients with type O can receive only O, and patients with type AB can receive any of the four types.<sup>4</sup>

- (a) Let  $s_O$ ,  $s_A$ ,  $s_B$ , and  $s_{AB}$  denote the supply in whole units of the different blood types on hand. Assume that the hospital knows the projected demand for each blood type  $d_O$ ,  $d_A$ ,  $d_B$ , and  $d_{AB}$  for the coming week. Give a polynomial-time algorithm to evaluate if the blood on hand would suffice for the projected need.
- (b) Consider the following example. Over the next week, they expect to need at most 100 units of blood. The typical distribution of blood types in U.S. patients is roughly 45 percent type O, 42 percent type A, 10 percent type B, and 3 percent type AB. The hospital wants to know if the blood supply it has on hand would be enough if 100 patients arrive with the expected type distribution. There is a total of 105 units of blood on hand. The table below gives these demands, and the supply on hand.

blood type	supply	demand
<i>O</i>	50	45
<i>A</i>	36	42
<i>B</i>	11	8
<i>AB</i>	8	3

Is the 105 units of blood on hand enough to satisfy the 100 units of demand? Find an allocation that satisfies the maximum possible number of patients. Use an argument based on a minimum-capacity cut to show why not all patients can receive blood. Also, provide an explanation for this fact that would be understandable to the clinic administrators, who have not taken a course on algorithms. (So, for example, this explanation should not involve the words *flow*, *cut*, or *graph* in the sense we use them in this book.)

12. Consider the following problem. You are given a flow network with unit-capacity edges: It consists of a directed graph  $G = (V, E)$ , a source  $s \in V$ , and a sink  $t \in V$ ; and  $c_e = 1$  for every  $e \in E$ . You are also given a parameter  $k$ .

The goal is to delete  $k$  edges so as to reduce the maximum  $s$ - $t$  flow in  $G$  by as much as possible. In other words, you should find a set of edges  $F \subseteq E$  so that  $|F| = k$  and the maximum  $s$ - $t$  flow in  $G' = (V, E - F)$  is as small as possible subject to this.

Give a polynomial-time algorithm to solve this problem.