CS130: Software Engineering

Lecture 3: Code Reviews, Web Servers



https://forms.gle/VebFxiAQxDQVju5S6

A word: How was the assignment?

A tweet: What makes a code review good?

A vote: Config parser should accept or reject empty input?



Assignment 1 Postmortem



Assignment 1 Postmortem Retrospective



What went well?





What did not go so well?

- Windows?
- Bash?
- git / Gerrit workflow
- Debugging problems on Piazza
- Code reviews take time





Empty config

What should your parser do on an empty config?

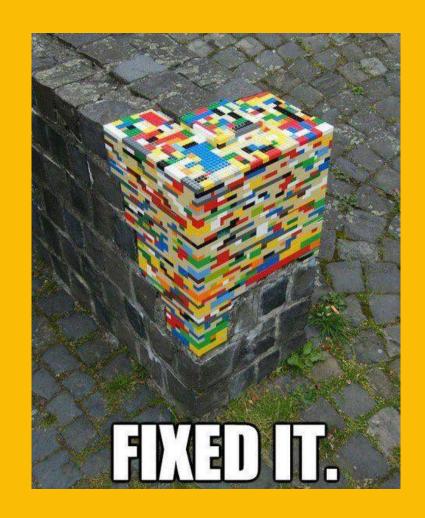


Blockers

- Any step in your weekly work that is required before you can do any of the future steps
- As an IC (Individual Contributor, i.e. not the TL)
 - After you have decided what piece of the assignment you are responsible for, immediately think through the whole chunk and identify points where you may get blocked.
 - Make sure you get through those sections early in the week!
- As a TL
 - You're #1 priority every day is making sure your team is not blocked
 - Code reviews, effective planning at weekly meeting, etc.

Other things

- Ask questions effectively!
- Assignments are intentionally open-ended...
- Everything has Pros and Cons!
- Not everything given to you will be perfect, improve it!
- Practice, practice, practice
- "Safe" and "risky" actions





Lecture 2 followup: Types of tests



Types of tests

- Unit tests
- Integration tests
- Regression tests
- Canaries
- Probers
- Load tests
- Fuzz tests
- ... and more

Unit or Integration?

Unit tests

- Test a single class ("unit")
- Written in the same language as the code under test.

Integration Tests

- Test the whole binary or system
- Often written in a scripting language, like Bash or Python.



Integration test for a web server

Components:

- A config file
- A file containing the expected output
- A shell script to automate everything

Integration test for a web server

```
#!/bin/bash
set -e # Abort if any command fails
make httpserver
./httpserver testdata/config &>/dev/null & # Run silently in bg
curl -s -I http://localhost:12345 > /tmp/actual # Make a request
kill $! # Shut down the server.
diff testdata/expected /tmp/actual # Exit code is 1 if different
```



Other types of tests: Regression tests

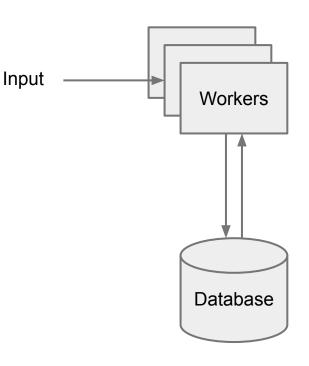
Example: a web indexing system

- Input: web pages
- Output: web index
- Choose some web pages (inputs)
- Run them through the system, record the outputs ("goldens")
- Make changes, run again
- Compare the new outputs to the goldens.
- If you're happy with the changes, replace the goldens with the new outputs

Other types of tests: Canaries

Example: A database and a worker

- Run a new worker in read-only mode (a canary)
- Does everything except write to the database.
- Does it crash?
- Does it use more memory or CPU than before?
- Does it log any new errors?



Other types of tests: Probers

Test your full production system

Example: Google web search

- Every minute, search for "facebook"
- Is the top result facebook.com?
- If not, page someone!

Other types of tests: Load tests

How does the system handle heavy traffic?

Example: your web server

- Run your webserver
- Generate artificial load (say, 100,000 requests per second)
- Does it slow down?
- Does it crash?
- Does it return errors?

Other types of tests: Load testing, a personal story



Overwhelming demand for Beijing Olympics tickets crashes computer network

Posted 10/30/2007 7:06 AM | Comment Recommend V

E-mail | Print |

BEIJING (AP) — Tickets to the Beijing Olympics went on sale in China on a first-come, first-served basis Tuesday, but overwhelming demand crashed the computer ticketing system.

More than eight hours after ticket sales began, the online ticketing site had a note saying the system was busy and to check back later. The telephone ticket hot line rang busy, as it had all day.

"The speed of the ticketing system is relatively slow," the Beijing Olympics organizing committee (BOCOG) said in an announcement on its Web site. "It is temporarily unavailable ... those who want to buy tickets through Bank of China branches or the telephone hot line need to try again later."

The announcement did not mention the online ticketing site. However, a ticketing department official said in a statement last week that a main computer system processed all transactions.

Other types of tests: Fuzz Testing

Testing a system with random inputs

Example: Config parser

- Generate a random string, try to parse it.
- Does the parser crash? Does it misbehave?
- For repeatability, store the random seed.

Code Reviews







Main idea

Source code isn't valuable unless someone else can use it!



Code reviews

Best proof of reusability is review.

For code intended for reuse:

- Give it to someone else and see if they appreciate it.
- They should be able to merge it into the stack and use it.

Code review ensures that someone else values and understands the code.





Quick question

Consider the following, think quickly:

A hammer and a nail cost \$1.10. The hammer costs \$1 more than the nail.

How much does the hammer cost?

\$2.10?

\$1.10?

\$1?

\$1.05!



Thinking systems

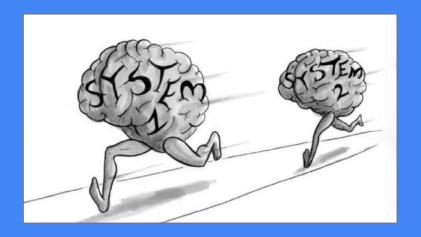
Daniel Kahneman, Thinking, Fast and Slow:

System 1

Intuitive, fast, but has higher error rates

System 2

 Methodical, slow, low error rates, but is hard to engage



Code reviews make us more likely to generate "System 2 Code"

Also see:

http://bigthink.com/errors-we-live-by/kahnemans-mind-c larifying-biases



Rubber duck debugging

Explain the problem to a rubber duck:

- Go through problem step by step
- Think about each step clearly
- Realize what the problem is

This is **System 2** thinking!



Also see:

https://en.wikipedia.org/wiki/Rubber_duck_debugging



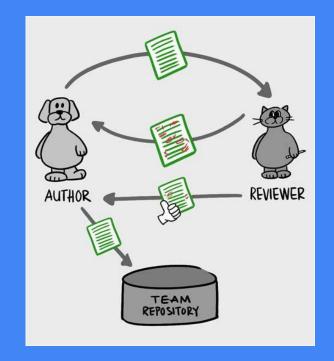
Research on code reviews

Code review catches 60-90% of errors. Fagan 1976

The first reviewer and first review matter the most.

Cohen 2006

Defect rates in code are related to program size, and seemingly little else. El Imam 2001



Also see:

http://www.mfagan.com/pdfs/ibmfagan.pdf

http://vimeo.com/9270320

http://www.slideshare.net/gvwilson/bits-of-evidence-23 38367



Before sending code for review

- Write code that is easy to review!
- Keep changes small and focused
- Send a work in progress review out early
- Review your own work!

Mystery function

```
float mystery( float number )
   long i;
    float x2, y;
    const float threehalfs = 1.5F;
   x2 = number * 0.5F;
    y = number;
   i = * ( long * ) &y; // evil floating point bit level hacking
    i = 0x5f3759df - (i >> 1);
                                       // what the ****?
    y = * ( float * ) &i;
    y = y * (threehalfs - (x2 * y * y)); // 1st iteration
// y = y * (threehalfs - (x2 * y * y)); // 2nd iteration (optional)
    return y;
```

Change descriptions

- More than just "what" the change is...
- "Why" was the change made?
- "How" was the "why" accomplished?
- Any new testing?

... an inspired example:

#What Support @google.com login.

#Why Most users have google.com login and user research shows preference for passwordless login.

#How Give user options to enter password or click to login with Google, initiating oauth flow in <design doc link>.

#Testing

- Added a test account test-login@google.com
- Added WebDriver tests that exercise the login



Flag errors of execution

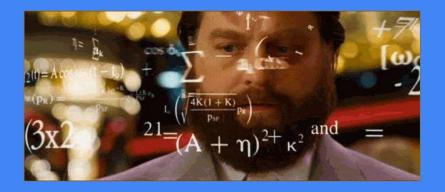
- Unclear documentation
- Typos
- Style violations
- Bad/missing tests
- Bugs





Apply deliberative thinking to find errors

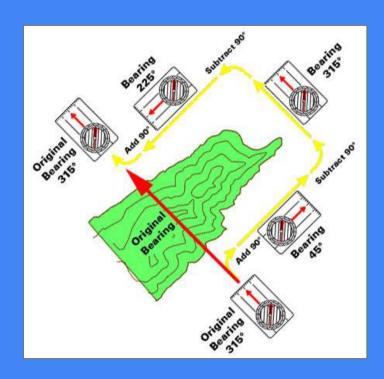
- Is this algorithm correct?
- Is this built to specifications?
- Does this code need to exist?
- Is this the most elegant solution?





Develop shared understanding about the purpose of the code

- Align team on "landmarks"
- Small changes can lead to target drift
- Each code review is an opportunity to course-correct
- How will this code be used next year?





Establish N+1 availability on understanding of the code

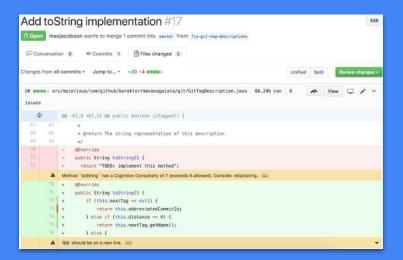
- Teams are dynamic
- Thanos number

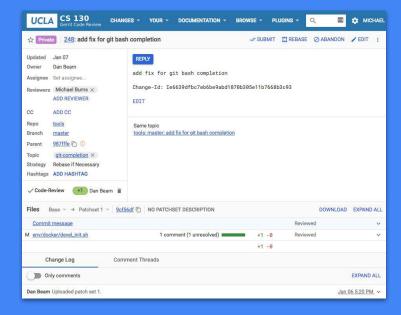




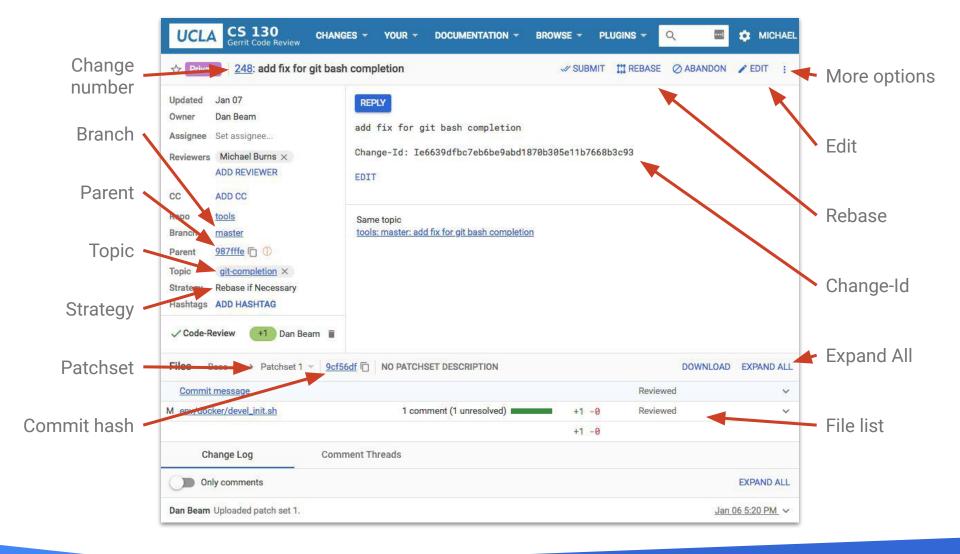
Methods of code review

- Projecting code in a meeting
- Pair programming
- Pull requests
- Code review tools

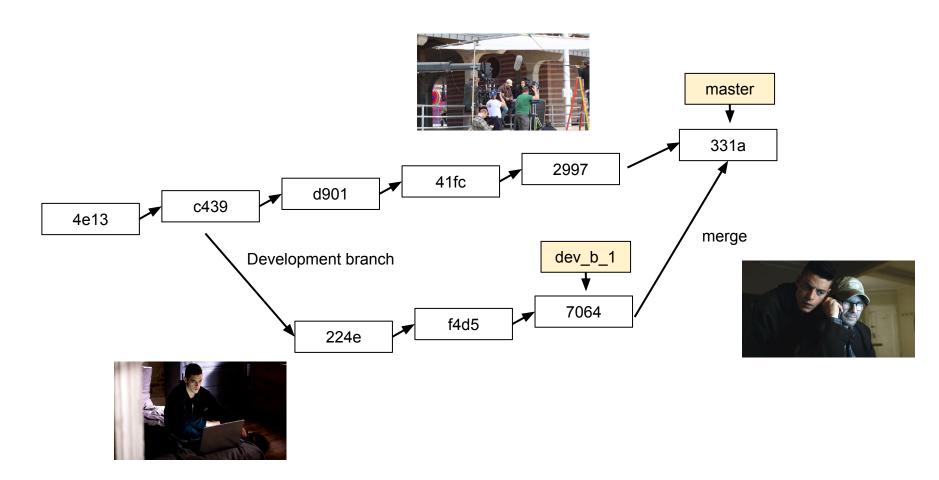








Pull Requests: Merge new code into the project



Final guidelines

- Be thoughtful and careful with words
- Avoid personal attacks
- Reviews are not a competition

But... do not be too easy either



Remember, you are not your code!



Break



Sample Code Reviews



Public code review

- Open source projects use code review
 - Chromium (Gerrit)
- We will also review student code

https://chromium-review.googlesource.com/c/chromium/src/+/1407963

https://chromium-review.googlesource.com/c/chromium/src/+/1406174

https://chromium-review.googlesource.com/c/chromium/src/+/1408032



Public code review

- Open source projects use code review
 - Chromium (Gerrit)
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https://code.cs130.org/c/sb2714-config-parser/+/10352 ?tab=comments

https://code.cs130.org/c/yunqiu21-config-parser/+/104 57

https://code.cs130.org/c/rohitjagan-config-parser/+/10 535/2?tab=comments

https://code.cs130.org/c/timothypoon520-config-parser/+/10543

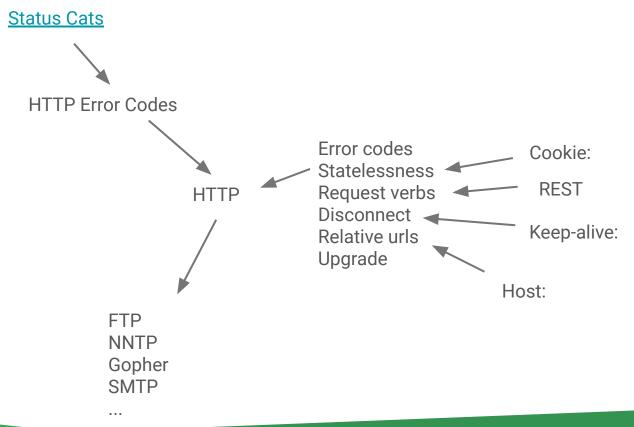


Webserver Development





HTTP in (some) context



Things you will see

- MIME types
- Header lines
- \r\n\r\n (or \n\n)
- Connection management
- Error codes
- Probers

Command-line HTTP tools

HTTP is human-readable!

Talk to your webserver personally

Craft responses to try things out

Watch log output as you issue queries

Put regressions into tests!

```
Mark ~
  telnet www.odetocode.com 80
Trying 96.31.33.25...
Connected to www.odetocode.com.
Escape character is '^l'.
GET / HTTP/1.1
host:www.odetocode.com
HTTP/1.1 301 Moved Permanently
Location: http://odetocode.com/
Server: Microsoft-IIS/7.0
X-Powered-By: ASP.NET
Date: Fri, 13 Jan 2012 23:21:24 GMT
Connection: close
Content-Length: 0
Connection closed by foreign host.
```

Netcat (nc)

Pros:

- Versatile
- Can easily craft malformed requests

Cons:

- Must manually craft well-formed requests
- No SSL support
- Knows nothing of HTTP

```
🏮 🌑 🔃 software — 🖍 bx@mbx_devel_env; /usr/src/projects — docker • bash tools/env/sta
mbx@mbx_devel_env:/usr/src/projects$ nc code.cs130.org 80
GET / HTTP/1.0
HTTP/1.1 280 OK
Server: nginx/1.14.0 (Ubuntu)
Date: Mon, 14 Jan 2019 02:53:27 GMT
Content-Type: text/html
Content-Length: 24
Last-Modified: Mon, 83 Dec 2018 08:02:10 GMT
Connection: close
ETag: "5c84e302-18"
Accept-Ranges: bytes
It's not plugged in yet
mbx@mbx_devel_env:/usr/src/projects$ echo -e "GET / HTTP/1.0\n\n" | nc code.cs13
```

Curl (curl)

```
$ curl -v http://code.cs130.org/
```

Pros:

- Output can be concise
- Robust HTTP support
- Easy to use

Cons:

- Geared towards end-users, not developers
- Output can be hard to parse

```
software -- mbx@mbx_devel_env: /usr/src/projects -- docker - bash tools/env/sta
* Connected to code.cs130.org (35.199.146.6) port 80 (#0)
> GET / HTTP/1.1
> Host: code.cs130.org
> User-Agent: curl/7.58.0
> Accept: */*
< HTTP/1.1 301 Moved Permanently
< Server: nginx/1.14.0 (Ubuntu)
< Date: Mon, 14 Jan 2019 83:06:32 GMT
< Content-Type: text/html
< Content-Length: 194
< Connection: keep-alive
< Location: https://code.cs138.org/
<head><title>301 Moved Permanently</title></head>
<body bgcolor="white">
<center><h1>381 Moved Permanently</h1></center>
<hr><center>nginx/1.14.0 (Ubuntu)</center>
</body>
</html>
* Connection #0 to host code.cs130.org left intact
mbx@mbx_devel_env:/usr/src/projects$ curl -v http://code.cs130.org/
```

HTTPie (http)

```
$ http -p HBhb GET \
   http://code.cs130.org/
```

Pros:

- Output is very configurable
- Robust HTTP support
- Can specify request method

Cons:

 Requires more configuration than other tools

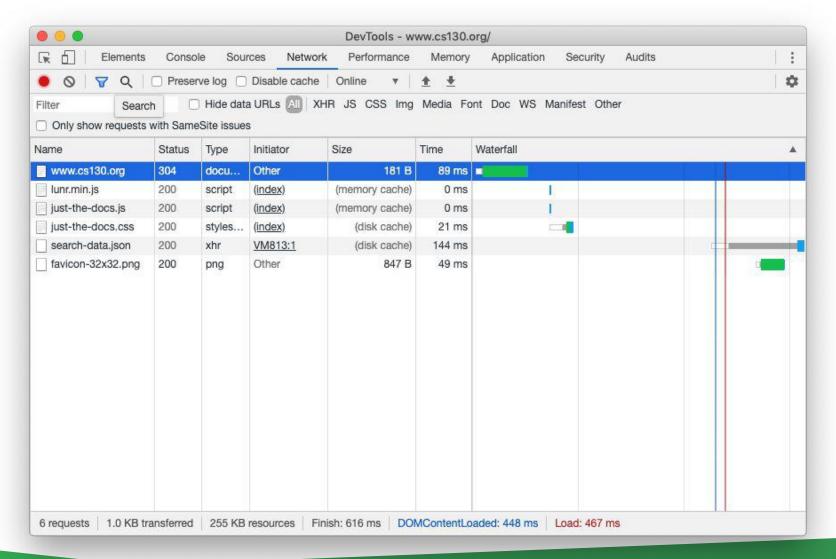
```
software -- mbx@mbx_devel_env: /usr/src/projects -- docker - bash tools/env/sta
Content-Type: text/html
Date: Mon, 14 Jan 2019 83:13:84 GMT
Location: https://code.cs130.org/
Server: nginx/1.14.0 (Ubuntu)
<html>
<head><title>301 Moved Permanently</title></head>
<body bgcolor="white">
<center><h1>301 Moved Permanently</h1></center>
<hr><center>nginx/1.14.8 (Ubuntu)</center>
</body>
</html>
mbx@mbx_devel_env:/war/arc/projects$ http -p H GET http://code.cs130.org/
GET / HTTP/1.1
Accept: */*
Accept-Encoding: gzip, deflate
Connection: keep-alive
Host: code.cs130.org
User-Agent: HTTPie/8.9.8
abx@abx_devel_env:/usr/src/projects$ http -p HBhb GET http://code.cs130.org/
```

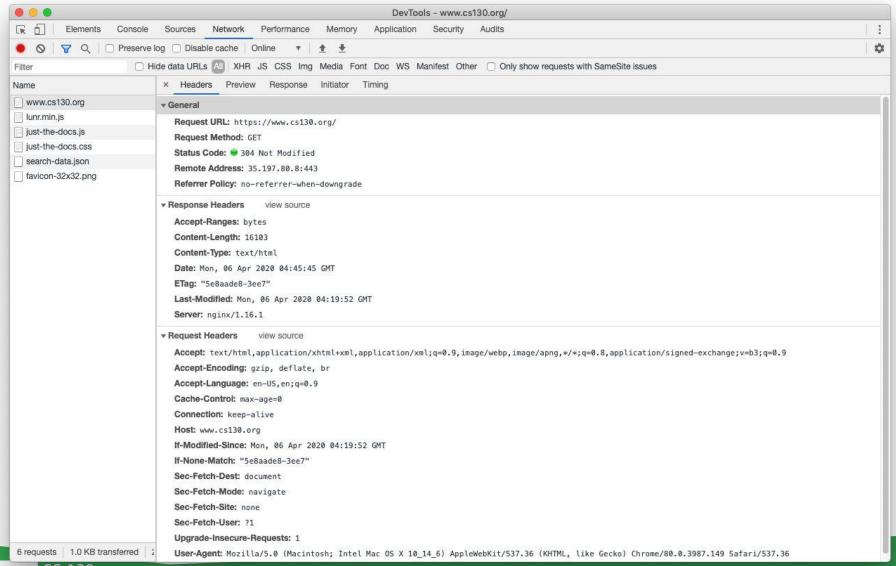
Using real browsers

- Early goal should be to support browser requests
- Tough on web servers
- Implement many (all?) aspects of HTTP









Sensible program

Your webserver



Write Logs!

- "printf debugging"
 - What is going wrong
 - What is going right!
- Unmasks "asserts" in your code -- finds problems before you do
- Lets you keep track of events in a headless program
- Lots of good libraries for log granularity, formatting, etc.
- Never gets old ...

Coming up



Assignment 2

Assigned tomorrow, due next Tuesday

https://bit.ly/38qNRn5

A tweet: Ask the rubber duck a question.

A word: Name a useful testing or debugging tool

(for software or for life)



