

# CM146, Fall 2022

## Problem Set 3: Clustering, Kernel, SVM, Bayesian Learning

Due Dec 5th, 2022 at 11:59 pm

### 1 Kernels [30 pts]

One way to construct complex kernels is to build them from simple ones, using the properties of the kernels. In the following, we will prove a list of properties of kernels (Rule 1 – Rule 3).

- (a) **(10 pts)** Rule 1: Suppose we have  $x \in \mathbb{X}, z \in \mathbb{X}, g : \mathbb{X} \rightarrow \mathbb{R}$ . Prove that  $k(x, z) = g(x) \times g(z)$  is a valid kernel by constructing a feature map  $\Phi(\cdot)$  and show that  $k(x, z) = \Phi(x)^T \Phi(z)$ .

**Solution:**

$$\begin{aligned}\Phi(\cdot) &= g(\cdot) \\ k(x, z) &= g(x) \times g(z) \\ &= \Phi(x) \times \Phi(z) \\ &= \boxed{\Phi(x)^T \Phi(z)}\end{aligned}$$

- (b) **(10 pts)** Rule 2: Suppose we have a valid kernel  $k_1(x, z) = \Phi_1(x)^T \Phi_1(z)$ . Prove that  $k(x, z) = \alpha \cdot k_1(x, z) \quad \forall \alpha \geq 0$  is also a valid kernel by constructing a new feature map  $\Phi(\cdot)$  using  $\Phi_1(\cdot)$  and show that  $k(x, z) = \Phi(x)^T \Phi(z)$ .

**Solution:**

$$\begin{aligned}\Phi(\cdot) &= \sqrt{\alpha} \Phi_1(\cdot) \\ k(x, z) &= \alpha \cdot k_1(x, z) \\ &= \alpha \Phi_1(x)^T \Phi_1(z) \\ &= [\sqrt{\alpha} \Phi_1(x)]^T \sqrt{\alpha} \Phi_1(z) \\ &= \boxed{\Phi(x)^T \Phi(z)}\end{aligned}$$

- (c) **(10 pts)** Rule 3: Suppose we have two valid kernels  $k_1(x, z) = \Phi_1(x)^T \Phi_1(z)$  and  $k_2(x, z) = \Phi_2(x)^T \Phi_2(z)$ . Prove that  $k(x, z) = k_1(x, z) + k_2(x, z)$  is also a valid kernel by constructing a new feature map  $\Phi(\cdot)$  using  $\Phi_1(\cdot)$  and  $\Phi_2(\cdot)$  and show that  $k(x, z) = \Phi(x)^T \Phi(z)$ .

**Solution:**

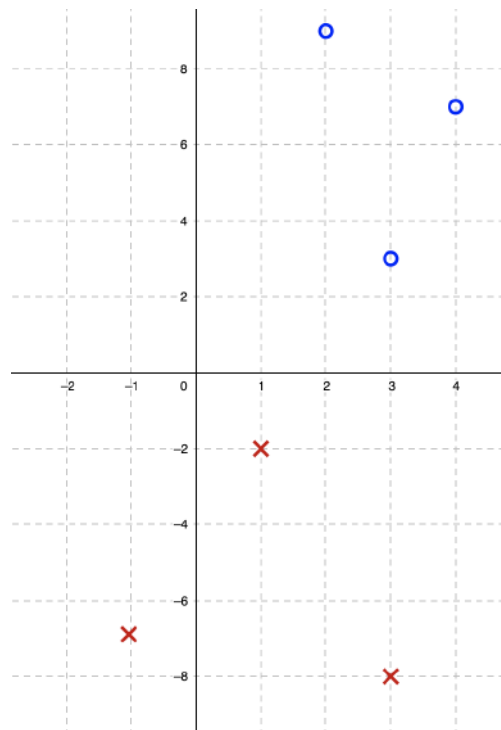
$$\Phi(\cdot) = \begin{pmatrix} \Phi_1(\cdot) \\ \Phi_2(\cdot) \end{pmatrix}$$

$$\begin{aligned} k(x, z) &= k_1(x, z) + k_2(x, z) \\ &= \Phi_1(x)^T \Phi_1(z) + \Phi_2(x)^T \Phi_2(z) \\ &= \Phi_1(x) \cdot \Phi_1(z) + \Phi_2(x) \cdot \Phi_2(z) \\ &= \begin{pmatrix} \Phi_1(x) \\ \Phi_2(x) \end{pmatrix} \cdot \begin{pmatrix} \Phi_1(z) \\ \Phi_2(z) \end{pmatrix} \\ &= \Phi(x) \cdot \Phi(z) \\ &= \boxed{\Phi(x)^T \Phi(z)} \end{aligned}$$

## 2 SVM [35 pts]

Suppose we have the following six training examples.  $x_1, x_2, x_3$  are positive instances ( $y = 1$ ) and  $x_4, x_5, x_6$  are negative instances ( $y = -1$ ). Note: we expect you to use a simple geometric argument to narrow down the search and derive the same solution that an SVM optimization would find for the following two questions. You should NOT need to write a program to solve this problem.

<i>Example</i>	<i>feature<sub>1</sub></i>	<i>feature<sub>2</sub></i>	<i>y</i>
$x_1$	3	3	1
$x_2$	2	9	1
$x_3$	4	7	1
$x_4$	1	-2	-1
$x_5$	-1	-7	-1
$x_6$	3	-8	-1



- (a) **(10 pts)** Suppose we are looking for a hard-SVM decision boundary  $\mathbf{w}^T \mathbf{x}_n + b = 0$  passing through the origin (i.e.,  $b = 0$ ). In other words, we minimize  $\|\mathbf{w}\|_2$  subject to  $y_n \mathbf{w}^T \mathbf{x}_n \geq 1, n = 1, \dots, N$ . Identify the **support vectors** (data points that are actually used in the calculation of  $w$  and margin) in this training dataset.

**Solution:**

The support vectors in this training dataset are  $x_1$  and  $x_4$ .

(b) **(10 pts)** Following part (a), what is  $\mathbf{w}^* \in \mathbb{R}^2$  in this case and what is the margin:  $\frac{1}{\|\mathbf{w}^*\|_2}$ ?

**Solution:**

$$\begin{aligned}x_{1\text{mid}} &= \frac{x_{11} + x_{41}}{2} \\ &= 2\end{aligned}$$

$$\begin{aligned}x_{2\text{mid}} &= \frac{x_{12} + x_{42}}{2} \\ &= \frac{1}{2}\end{aligned}$$

$$\begin{aligned}x_2 &= mx_1 \\ &= \frac{x_{2\text{mid}}}{x_{1\text{mid}}}x_1 \\ &= \frac{1}{4}x_1\end{aligned}$$

$$-\frac{1}{4}x_1 + x_2 = 0$$

$$\alpha \left( -\frac{1}{4}x_{11} + x_{12} \right) = 1$$

$$\alpha = \frac{4}{9}$$

$$-\frac{1}{9}x_{11} + \frac{4}{9}x_{12} = 1$$

$$\boxed{\mathbf{w}^* = \begin{pmatrix} -1/9 \\ 4/9 \end{pmatrix}}$$

$$\boxed{\frac{1}{\|\mathbf{w}^*\|_2} = \frac{9}{\sqrt{17}} \approx 2.1828}$$

- (c) **(15 pts)** Suppose we now allow the offset parameter  $b$  to be non-zero. In other words, we minimize  $\|\mathbf{w}\|_2$  subject to  $y_n \mathbf{w}^T \mathbf{x}_n + b \geq 1, n = 1, \dots, N$ . How would the classifier and the actual margin change in the previous question? What are  $\mathbf{w}^*, b^*, \frac{1}{\|\mathbf{w}^*\|_2}$ ? Compare your solutions with problem (b).

**Solution:**

$$\begin{aligned} x_2 &= mx_1 + b \\ &= -\frac{x_{41} - x_{11}}{x_{42} - x_{12}}x_1 + b \\ &= -\frac{2}{5}x_1 + b \end{aligned}$$

$$\frac{2}{5}x_1 + x_2 - b = 0$$

$$\begin{aligned} b &= \frac{2}{5}x_{1\text{mid}} + x_{2\text{mid}} \\ &= \frac{13}{10} \end{aligned}$$

$$\alpha \left( \frac{2}{5}x_{11} + x_{12} - \frac{13}{10} \right) = 1$$

$$\alpha = \frac{10}{29}$$

$$\frac{4}{29}x_1 + \frac{10}{29}x_2 - \frac{13}{29} = 1$$

$$\mathbf{w}^* = \begin{pmatrix} -4/29 \\ 10/29 \end{pmatrix}$$

$$b^* = \frac{13}{29}$$

$$\frac{1}{\|\mathbf{w}^*\|_2} = \frac{29}{2\sqrt{29}} \approx 2.6926$$

Compared to (b), the calculated weights are smaller, the bias term is no longer zero, and the margin is notably larger.

### 3 Bayesian Learning [10 pts]

We are testing a set of light bulbs from the same manufacturer, and each light bulb has the same probability  $p$  to pass the test.

- (a) **(5 pts)** We test 5 bulbs and find that only the first 3 bulbs pass the test. What is the most likely value of  $p$  based on MLE? Complete the following derivation.

The likelihood function that describes the observations as a function of  $p$  is  $L(p) = \underline{\hspace{2cm}}$ . Therefore, the log-likelihood is  $\log L(p) = \underline{\hspace{2cm}}$ . Maximizing the log-likelihood, we obtain  $p_{MLE} = \underline{\hspace{2cm}}$  (write down a real number rounded to 2 decimal places in the format of X.XX).

**Solution:**

$$\binom{5}{3} p^3 (1-p)^2$$

$$\log \left( \binom{5}{3} p^3 (1-p)^2 \right)$$

$$0.60$$

- (b) **(5 pts)** Now, we assume that the probability density function of the prior distribution of  $p$  is  $P(p) = 2p$ ,  $p \in [0, 1]$ . If we test 5 bulbs and find that only the first 3 bulbs pass the test (represented as the observation  $D$ ), what is the most likely value of  $p$  based on maximum-a-posteriori (MAP) estimation? Complete the following derivation.

The posterior  $P(p|D)$  is proportional to  $\underline{\hspace{2cm}}$  (write down as a function of  $p$ ). Therefore, the MAP estimation of  $p$  is  $p_{MAP} = \underline{\hspace{2cm}}$  (write down a real number rounded to 2 decimal places in the format of X.XX).

**Solution:**

$$\binom{5}{3} p^3 (1-p)^2 \times 2p$$

$$0.67$$

## 4 Clustering [25 pts]

### 4.1 Implement k-means manually[5 pts]

In this problem, we will perform the KMeans algorithm manually for two-dimensional data.

Assume we have data points as follows:

$$x_1 = [1, 2], x_2 = [4, 1], x_3 = [0, 2.5], x_4 = [3, -1].$$

We assume  $k=2$ , and the centers of the 2 clusters were initialized as  $\mu_1 = [0, 0]$  and  $\mu_2 = [3, 0]$ .

What are  $\mu_1$  and  $\mu_2$  after the model converge?

**Solution:**

$$\mu_1 = [0.5, 2.25], \quad \mu_2 = [3.5, 0]$$

### 4.2 KMeans coding exercise [20 pts]

#### Introduction



In this problem, we will work on a mushroom clustering task. The dataset is adapted from the [UCI Machine Learning Repository](#) and contains descriptions of hypothetical samples corresponding to 23 species of gilled mushrooms. Each mushroom is described in terms of physical characteristics, and the goal is to see how clustering algorithms could split the dataset properly and how the clustering match mushrooms labels as *edible* or *poisonous*. We will apply Kmeans and Kmedoids and here we use all 22 features in the original dataset.

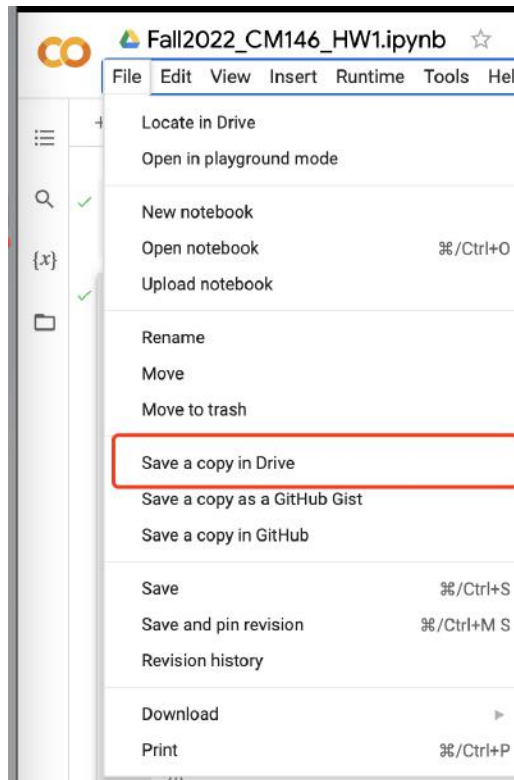
For all the coding, please refer to the following Colab notebook [Fall2022-CM146-HW3.ipynb](#).

**Before executing or writing down any code, please make a copy of the notebook and save it to your own google drive by clicking the “File” → “Save a copy in Drive”.**

You will probably be prompted to log into your Google account. Make sure that all the work you implement is done on your own saved copy. You will not be able to make changes on the original notebook shared with the entire class.

The notebook has marked blocks where you need to code:

```
### ===== TODO : START ===== ###
### ===== TODO : END ===== ###
```



## Submission instructions for programming problems

- Please save the execution output in your notebook. When submitting, export the notebook to a `.ipynb` file by clicking “File” → “Download .ipynb” and upload the notebook to BruinLearn.
- Your code should be commented appropriately. Importantly:
  - Your name should be at the top of the file.
  - Each class and method should have an appropriate docstring.
  - Include some comments for anything complicated.

There are many possible solutions to this assignment, which makes coding style and comments important for graders to conveniently understand the code.

- Please submit all the plots and the rest of the solutions (other than codes) to Gradescope.

## Documentation

- 
- PCA: [link](#)
  - KMeans: [link](#)
  - KMedoids: [link](#)
- 

The implementation for both Kmeans and Kmedoids was added. Use these two classes to apply clustering on the mushroom dataset instead of the KMeans implementation from scikit-learn.



- (a) **(5 pts)** Based on the code provided, apply Kmedoids (with  $K=2$ ) with 50 iterations and evaluate its performance. Kmedoids is a clustering algorithm, and we assume the data is unlabeled. However, we can use the labels of the data to evaluate its performance. Specifically, we define purity as follows. We assign a label to each cluster based on the most frequent class in it. The purity is then defined as the number of correctly matched class and cluster labels divided by the number of total data points. For example, if the Kmedoids algorithm outputs two clusters, cluster 1 has 20 positive examples, and 10 negative examples; cluster 2 has 10 positive example, and 35 negative example, the purity is  $(20+35)/(20+10+10+35)=73\%$ .

Based on the above description, report the purity of the clusters generated by the kmedoids algorithm on the mushroom data.

**Solution:**

```
Overall purity: 63.16102198455139 %
```

- (b) **(5 pts)** Based on the code provided, apply Kmeans (with  $K=2$ ) with 50 iterations and evaluate its performance. Report the purity of the clusters generated by the KMeans algorithm on the mushroom data.

**Solution:**

```
Overall purity: 54.997029114676174 %
```

- (c) **(10 pts)** *Visualizing the clusters.* Principle Component Analysis (PCA) is a technique that maps high-dimensional data into a low-dimension space while preserving as much information as possible. For example, Figure 3 shows the original data in 3D and Figure 4 shows the transformed data in 2D using PCA.

The mushroom dataset has 22 features and we cannot visualize the clusters generated by Kmeans on 22D space. Therefore, in this question, we will use PCA to map the data from 22D into 2D to visualize the clusters.

Please plot the following two figures:

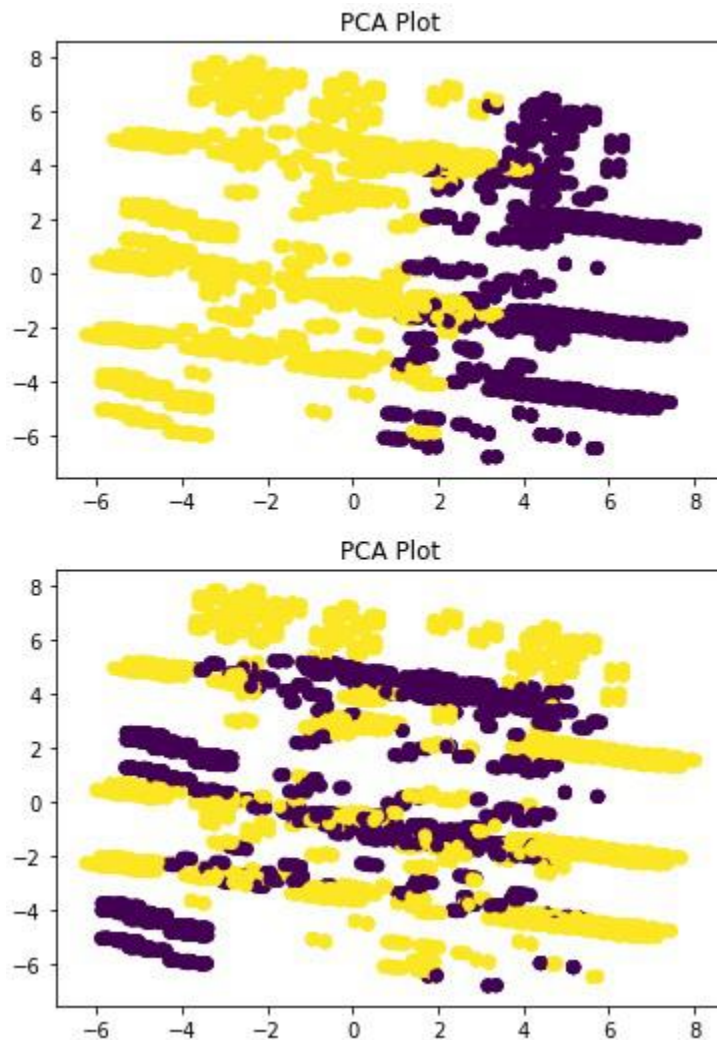
In one figure, plot the data with two colors representing the clusters assigned by the KMeans algorithm.

In another figure, plot the data while using two colors showing their actual labels on the mushroom dataset.

Report both figures in your answer and discuss your findings.

**Solution:**

KMedoids PCA:



KMeans PCA:

