



Finding  
TPMFP in  
BTD

Ziyang Chen

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# Finding Time Period-Based Most Frequent Path in Big Trajectory Data<sup>1</sup>

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<sup>1</sup>powered by Xe<sub>3</sub>La<sub>3</sub>TeX



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- The main task: find *the most frequent*(MFP) during user-specified time periods in large-scale historical trajectory data.
- They refer to this query as *time period-based MFP*(TPMFP).
- Specifically, given a time period  $T$ , a source  $v_s$  and a destination  $v_d$ , TPMFP searches the MFP from  $v_s$  to  $v_d$  during  $T$ .



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- None of the previous work can well reflect people's common sense notion which can be described by the following key properties:
  - *suffix-optimal*
  - *length-insensitive*
  - *bottleneck-free*
- The first task is to give a TPMFP definition that satisfies the above three properties.
- The next task is to find TPMFP over huge amount of trajectory data efficiently.(over 11,000,000 trajectories.)



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# Key Properties

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## PROPERTY (SUFFIX-OPTIMAL)

*Let  $P^*$  denote the  $v_s - v_d$  MFP. For any vertex  $u \in P^*$ , the sub-path (suffix) of  $P^*$  from  $u$  to  $v_d$  should be the  $u-v_d$  MFP.*

## PROPERTY (LENGTH-INSENSITIVE)

*The length of any path should not be a deciding factor of whether it is the  $v_s - v_d$  MFP.*

## PROPERTY (BOTTLENECK-FREE)

*The MFP  $P^*$  should not contain infrequent edges(i.e., bottlenecks).*



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## DEFINATION (ROAD NETWORK)

*A road network is a directed graph  $G = (V, E)$  where  $V$  is a set of vertices representing road intersections and  $E$  is a set of edges representing road segments.*

## DEFINATION (PATH)

*Given  $G$ , an  $x_1-x_k$  path is a non-empty graph  $P = (V_p, E_p)$  of the form  $V_p = x_1, x_2, \dots, x_k$  and  $E_p = (x_1, x_2), \dots, (x_{k-1}, x_k)$  such that  $P$  is a sub-graph of  $G$  and the  $x_i$  are all distinct.*

## DEFINATION (TRAJECTORY)

*Given  $G$ , a trajectory  $Y$  is a sequence  $((x_1, t_1), (x_2, t_2), \dots, (x_k, t_k))$  such that there exists a path  $x_1 \rightarrow x_2 \rightarrow \dots \rightarrow x_k$  on  $G$  and  $t_i$  is a timestamp indicating the time when  $Y$  passes  $x_i$ .*





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## DEFINATION (FOOTMARK)

*Given  $\Omega = (G, \Upsilon, v_s, v_d, T)$  and a trajectory  $Y = ((x_1, t_1), \dots, (x_k, t_k)) \in \Upsilon$ , if there exists a non-empty sub-trajectory  $Y'$  of  $Y$  from  $Y[i]$  to  $Y[j]$  such that:*

- $Y'.d = v_d$ , i.e.,  $Y'[j].v = v_d$ ,*
- $[Y'.t_s, Y'.t_e] \subseteq T$ , i.e.,  $[Y[i].t, Y[j].t] \subseteq T$ ,*
- $Y[i-1].t \notin T$ , if  $i > 1$ ,*

*then path  $Y'.P$  is the footmark of  $Y$  w.r.t.  $v_d$  and  $T$ , denoted as  $\tilde{Y}(v_d, T)$ .*



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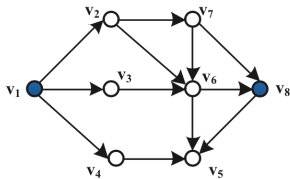
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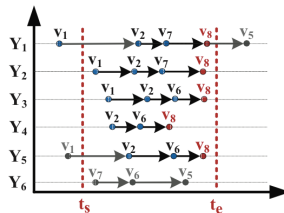
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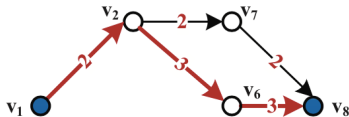
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(a) Road network  $G$



(b) Footmarks in  $\tilde{\Upsilon}$



(c) Footmark graph  $G_f$



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## DEFINATION (EDGE FREQUENCY)

*Given  $G$ ,  $\tilde{\Upsilon}_{(v_d, T)}$ , and an edge  $(u, v) \in G$ , the edge frequency  $F(u, v)$  is the number of the footmarks in  $\tilde{\Upsilon}_{(v_d, T)}$  containing  $(u, v)$ .*

## DEFINATION (FOOTMARK GRAPH)

*Given  $G$  and  $\tilde{\Upsilon}_{(v_d, T)}$ , a footmark graph  $G_f$  is a weighted sub-graph of  $G$  such that:*

- for any edge  $(u, v) \in G$ ,  $w_{uv} = F(u, v)$ ;*
- edge  $(u, v) \in G_f$ , if and only if  $(u, v) \in G$  and  $w_{uv} > 0$ .*



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## DEFINATION (PATH FREQUENCY)

Given  $G_f$ , the frequency of path  $P$  (to  $v_d$ ) is a sequence  $F(P) = (f_1, \dots, f_k)$  where:

- $\{f_i | i \in 1, \dots, k\} = \{w_{uv} | (u, v) \in E(P)\},$
- $f_1 \leq f_2 \leq \dots \leq f_k.$



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## DEFINATION (MORE-FREQUENT-THAN RELATION)

*Given two path frequencies  $F(P) = (f_1, \dots, f_m)$  and  $F(P') = (f'_1, \dots, f'_n)$  w.r.t. the same  $G_f$ ,  $F(P)$  is more-frequent-than  $F(P')$ , denoted as  $F(P) \succeq F(P')$ , if one of the following statements holds:*

- *$F(P)$  is a prefix of  $F(P')$ ;*
- *there exists a  $q \in \{1, \dots, \min(m, n)\}$  such that 1)  $f_i = f'_i$  for all  $i \in \{1, \dots, q-1\}$ , if  $q > 1$ , and 2)  $f_q > f'_q$ .*

*Particularly,  $F(P)$  is strictly-more-frequent-than  $F(P')$ , denoted as  $F(P) \succ F(P')$ , if  $F(P) \succeq F(P')$  and  $F(P) \neq F(P')$ .*



# Problem Statement

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## THEOREM

*The more-frequent-than relation is a total order.*

## DEFINITION (MPF)

*Given  $G_f$  and a  $v_s$ - $v_d$  path  $P_* \subseteq G_f$ , if  $F(P_*) \succeq F(P)$  holds for every  $v_s$ - $v_d$  path  $P \subseteq G_f$ , then  $P_*$  is the  $v_s$ - $v_d$  MFP w.r.t.  $G_f$ .*

**Problem Statement:** Given  $\Omega = (G, \Upsilon, v_s, v_d, T)$  where  $\Upsilon$  is a very large set of historical trajectories, we need to find the TPMFP which is the MFP w.r.t.  $G_f$ . Note that  $G_f$  is the footprint graph derived from  $\Omega$ .



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**Algorithm 1:** Two major steps for the TPMFP query

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**Input:**  $\Omega = (G, \Upsilon, v_s, v_d, T)$

**Output:** the TPMFP w.r.t.  $\Omega$

**begin**

- 1    step 1: build the footprint graph  $G_f$  w.r.t.  $\Omega$  ;
  - 2    step 2: find the MFP  $P^*$  from  $v_s$  to  $v_d$  on  $G_f$  ;
  - 3    return  $P^*$  ;
- 

## THEOREM

*Given  $\Omega = (G, \Upsilon, v_s, v_d, T)$ , let  $P_*$  be the  $v_s$ - $v_d$  TPMFP w.r.t.  $\Omega$ . Then, for every vertex  $u \in V(P)$ , the sub-path of  $P_*$  from  $u$  to  $v_d$  is the  $u$ - $v_d$  TPMFP.*





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They design an index called Footmark Index (FMI):

- Build a  $B^+$  - tree  $BT_{v_i}$  for each vertex  $v_i \in V(G)$
- $BT_{v_i}$  indexes the time of the trajectories reaching  $v_i$  and stores the corresponding trajectory id's
- Each leaf entry of  $BT_{v_i}$  is of the form  $\langle tid, t_a \rangle$
- Given  $v_d$  and  $T$ ,  $FMI\text{-}Search(v_d, T)$  returns the id's of all the trajectories in  $\Upsilon(v_d, T)$  via searching  $BT_{v_d}$



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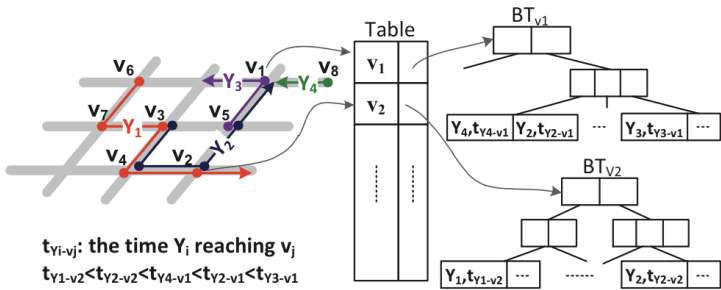
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## Algorithm 2: FMI-FG( $v_d, T$ )

---

**begin**

```
1   $FG \leftarrow |V(G)| \times |V(G)|$  matrix with all entries zeros ;
2   $TRID \leftarrow \text{FMI-Search}(v_d, T)$  ;
3  for each  $tid \in TRID$  do
4       $Y \leftarrow \text{GetTraj}(tid)$  ;
5       $(vid, t) \leftarrow$  the first element of  $Y$  ;
6      while  $t \notin T$  do
7           $(vid, t) \leftarrow$  the next element of  $Y$  ;
8      while  $vid \neq v_d$  do
9           $(vid', t') \leftarrow$  the next element of  $Y$  ;
10          $FG[vid][vid'] \leftarrow FG[vid][vid'] + 1$  ;
11          $(vid, t) \leftarrow (vid', t')$  ;
12  return  $FG$  ;
```

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- FMI incurs  $|\Upsilon(v_d, T)|$  page accesses
- Organizing the involved trajectories into different groups
- In each group, the front part of each trajectory  $Y$  before reaching  $v_d$  (including  $v_d$ ), denoted as  $Y_{*-v_d}$ , is 'contained' by a unique 'dominant' trajectory
- Only need to fetch the 'dominant' trajectory
- They refer to this new index as Containment-Based Footmark Index (CFMI)



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## DEFINITION ( $v_d$ -CONTAINMENT)

*For two trajectories  $Y$  and  $Y'$  in  $\Upsilon_{v_d}$ , if  $Y_{*-v_d}.P$  is a sub-path of  $Y'_{*-v_d}.P$ , then  $Y$  is  $v_d$ -contained by  $Y'$ . In particular, if  $Y_{*-v_d}.P \neq Y'_{*-v_d}.P$ , then  $Y$  is stickly  $v - d$ -contained by  $Y'$ .*

## DEFINITION ( $v_d$ -DOMINANT)

*A trajectory  $Y \in \Upsilon_{v_d}$  is  $v_d$ -dominant if there exists no  $Y' \in v_d$  such that  $Y$  is strictly  $v_d$ -contained by  $Y'$ .*



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- CFMI improves the structure of each  $B^+ - tree$  in FMI. Specifically, each leaf entry of  $BT_{v_i}$  is in the following new form:  $\langle tid, t_s, t_a, did, sloc \rangle$
- Besides, we keep a table  $v_i - Dom$  for each  $BT_{v_i}$ , in which we record the length of  $Y_{*-v_i}.P$  for each  $v_i$ -dominant trajectory  $Y$



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For each query  $(v_i, T)$ , CFMI returns two sets:

- ①  $TRREC = \{(tid, t_s, did, sloc)\}$ , which records the information of trajectories in  $\Upsilon(v_d, T)$
- ②  $DOM = \{(did, len)\}$ , which records the did's appeared in TRREC and their corresponding values in  $v_i - Dom$



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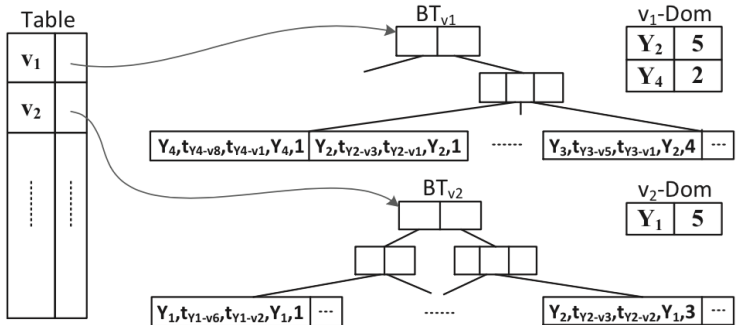
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## Algorithm 3: CFMI-FG( $v_d, T$ )

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```
begin
1   $FG \leftarrow |V| \times |V|$  matrix with all entries zeros ;
2   $(TRREC, DOM) \leftarrow \text{CFMI-Search}(v_d, T)$  ;
3   $DA \leftarrow \emptyset$  ;
4  for each  $(did, len) \in DOM$  do
5      create array  $DA.did[len]$  with all entries zeros ;
6       $DA \leftarrow DA \cup DA.did[len]$  ;
7  for each  $(tid, t_s, did, sloc) \in TRREC$  do
8      if  $t_s \notin T$  then
9          Modify-FG( $tid$ ) ;
      else
10          $DA.did[sloc] \leftarrow DA.did[sloc] + 1$  ;
```



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```
11  for each (did, len)  $\in$  DOM do
12      Y  $\leftarrow$  GetTraj(did) ;
13      vid  $\leftarrow$  the first location of Y.P ;
14      k  $\leftarrow$  1, w  $\leftarrow$  0 ;
15      while vid  $\neq$  vd do
16          vid'  $\leftarrow$  the next location of Y.P ;
17          if DA.did[k]  $\neq$  0 or w  $\neq$  0 then
18              w  $\leftarrow$  w + DA.did[k] ;
19              FG[vid][vid']  $\leftarrow$  FG[vid][vid'] + w ;
20              k  $\leftarrow$  k + 1 ;
21              vid  $\leftarrow$  vid' ;
22  return FG ;
```



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## LEMMA

*Let  $u \rightsquigarrow v$  denote a path from  $u$  to  $v$ . Suppose  $P^c = v_s \rightsquigarrow v_k \rightsquigarrow v_k \rightsquigarrow v_d$  is a path with cycles on  $G_f$ . We have  $F(P) \succ F(P^c)$ , where  $P$  is the resulting path after removing the portion of  $P^c$  between consecutive visits to  $v_k$ .*

## LEMMA

*Given  $G_f$  w.r.t.  $\Omega$ , there exists an MFP from  $v_s$  to  $v_d$  that is simple, i.e., has at most  $|V_f| - 1$  edges.*



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Define '+' as follows:

- If the two inputs are non-decreasing sequences of positive integers, "+" merges them into a non-decreasing sequence. For example:  $(20) + (5, 20) = (5, 20, 20)$ ;
- If one input is  $\emptyset$ , then the other input is returned. If both inputs are  $\emptyset$ 's, then  $\emptyset$  is returned. For example:  $\emptyset + (5, 20) = (5, 20)$ ;
- If one input is  $\#$ , then  $\#$  is returned. For example:  $\# + (5, 20) = \#$ .



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Let  $F^*(v_s, i)$  be the frequency of the  $v_s-v_d$  MFP using at most  $i$  edges.

## LEMMA

*Given  $G_f = (V_f, E_f)$ , if  $i > 0$ , then we have*

$$F^*(v_s, i) = \max(F^*(v_s, i-1), \max_{(v_s, v) \in E_f} ((w_{v_s v}) + F^*(v, i-1))).$$



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**Algorithm 4:**  $\text{MFP}(v_s, G_f = (V_f, E_f))$ 

---

```
begin
1  for each  $u \in V_f$  do
2      if  $u = v_d$  then
3           $u.\xi \leftarrow \emptyset$ ;
4      else
5           $u.\xi \leftarrow \#, u.suc \leftarrow null$ ;
6   $P^* \leftarrow null$ ;
7  if  $v_s \in V_f$  then
8      for  $i \leftarrow 1$  to  $|V_f| - 1$  do
9          for each edge  $(u, v) \in E_f$  do
10             if  $(w_{uv}) + v.\xi \succeq u.\xi$  then
11                  $u.\xi \leftarrow (w_{uv}) + v.\xi$ ;
12                  $u.suc \leftarrow v$ ;
13         create  $P^*$  by following the successors from  $v_s$  to  $v_d$ ;
14 return  $P^*$ ;
```

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## Dataset

Dataset Name	No. of Trajectories	Total Length	Size (MB)
Year Dataset	11,547,611	245,276,717	3,335
Month Dataset	1,650,134	35,619,454	484
Day Dataset	54,579	1,217,890	17

## Environment

- Intel(R) Xeon(R) E5506 CPU (2.13GHz)
- 12GB memory
- 10,000RPM sever-level hard disks
- Linux 2.6.32 x86\_64
- Jre 1.7.0\_4 64-Bit





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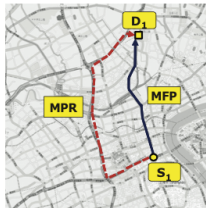
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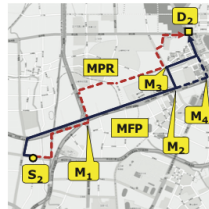
Efficiency

Q&A

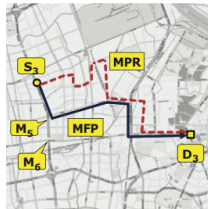
End



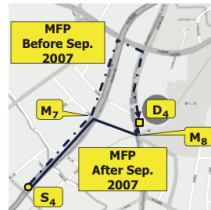
(a) Case 1



(b) Case 2



(c) Case 3



(d) Case 4



# Effectiveness

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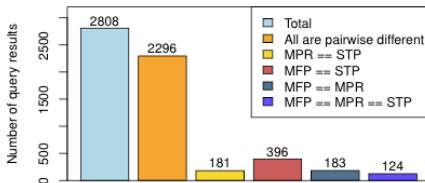
D&E

Effectiveness

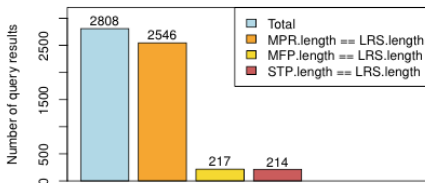
Efficiency

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End



(a) vs. shortest path



(b) vs. least road segments



# Index Creation and Size

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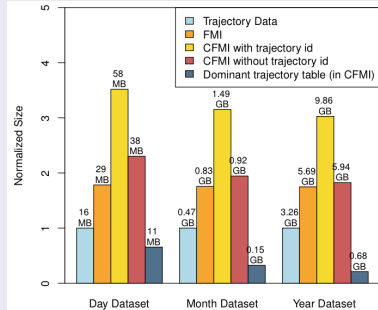
Q&A

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## Index Creation

For Year Dataset, the index creation time of FMI and CFMI is 72 minutes and 127 minutes, respectively.

## Index Size





# Efficiency of MFP-Search

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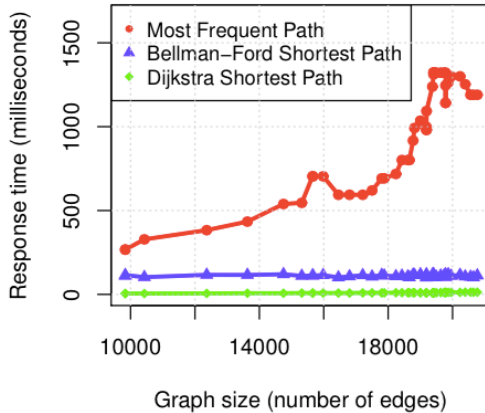
D&E

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# Efficiency

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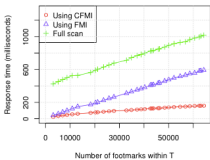
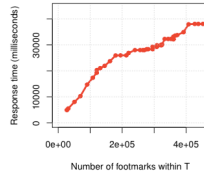
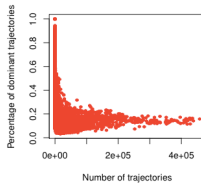
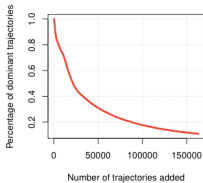
D&E

Effectiveness

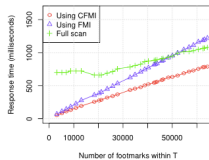
Efficiency

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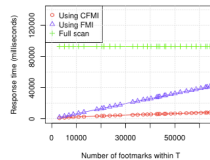
End



(a) Tiny-Dataset Mode



(b) Small-Dataset Mode



(c) Big-Dataset Mode



# Q&A

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# Any Questions?



# End

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# Thanks For Attention!