

CT421 Assignment 2

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[GitHub Repo](#)

Proof of Running

A batch script has been written to aid in the testing of this assignment, and below is a sample output after running the script. The script is included in the ZIP submission.

```
Brute force: 518ms
MapReduce - Mapping phase: 771ms
MapReduce - Grouping phase: 204ms
MapReduce - Reducing phase: 126ms
MapReduce: 1107ms
Distributed MapReduce - Mapping phase: 412ms
Distributed MapReduce - Grouping phase: 210ms
Distributed MapReduce - Reducing phase: 6187ms
Distributed MapReduce: 6811ms
Thread Pool MapReduce - Mapping phase: 130ms
Thread Pool MapReduce - Grouping phase: 138ms
Thread Pool MapReduce - Reducing phase: 211ms
Thread Pool MapReduce: 482ms
```

All results are included in [Appendices](#).

Testing Approach

Testing included running the application with different pool sizes for both map and reduce phases.

Below figure demonstrates the batch script being executed, with all outputs appended to respective output logs.

```
\lchui\ct414-assignment> .\run.bat 10 10
\lchui\ct414-assignment> .\run.bat 5 5
\lchui\ct414-assignment> .\run.bat 5 10
\lchui\ct414-assignment> .\run.bat 10 5
\lchui\ct414-assignment> .\run.bat 3 3
\lchui\ct414-assignment> .\run.bat 5 5
\lchui\ct414-assignment> .\run.bat 10 10
\lchui\ct414-assignment> .\run.bat 1 1
\lchui\ct414-assignment> .\run.bat 15 15
\lchui\ct414-assignment> .\run.bat 50 50
```

Results

The expectations for the results are that higher thread count decreases the duration taken, and vice versa, until thread count reaches 1 per file. We can see that is indeed the case when

looking at the results.

When comparing the last approach's results with previous approaches using results obtained from testing, we can see that all runs of approach 4 yielded better results than the other approaches, with the exception of 1 thread for both pools.

Results differ, even between the same approaches, but generally this is the case.

In terms of best performance, it might be beneficial to have at least half the amount of threads as there are files. The best performance out of the entire testing process is yielded by 15 threads for both phases, however the difference over 1 thread per file is not significant enough, thus can be attributed to simple deviations between runs. Therefore, we believe it is reasonable to say that best performance on average can be yielded by having 1 thread per file.

Appendices

1_1

Brute force: 356ms

MapReduce - Mapping phase: 457ms

MapReduce - Grouping phase: 140ms

MapReduce - Reducing phase: 176ms

MapReduce: 774ms

Distributed MapReduce - Mapping phase: 205ms

Distributed MapReduce - Grouping phase: 169ms

Distributed MapReduce - Reducing phase: 3988ms

Distributed MapReduce: 4363ms

Thread Pool MapReduce - Mapping phase: 158ms

Thread Pool MapReduce - Grouping phase: 84ms

Thread Pool MapReduce - Reducing phase: 216ms

Thread Pool MapReduce: 460ms

Thread Pool MapReduce - Map Pool Size: 1 - Reduce Pool Size: 1

3_3

Brute force: 369ms

MapReduce - Mapping phase: 514ms

MapReduce - Grouping phase: 138ms

MapReduce - Reducing phase: 112ms

MapReduce: 765ms

Distributed MapReduce - Mapping phase: 99ms

Distributed MapReduce - Grouping phase: 91ms

Distributed MapReduce - Reducing phase: 4155ms

Distributed MapReduce: 4348ms

Thread Pool MapReduce - Mapping phase: 88ms

Thread Pool MapReduce - Grouping phase: 107ms

Thread Pool MapReduce - Reducing phase: 160ms

Thread Pool MapReduce: 356ms

Thread Pool MapReduce - Map Pool Size: 3 - Reduce Pool Size: 3

5_5

Brute force: 360ms

MapReduce - Mapping phase: 467ms

MapReduce - Grouping phase: 143ms
MapReduce - Reducing phase: 107ms
MapReduce: 717ms
Distributed MapReduce - Mapping phase: 220ms
Distributed MapReduce - Grouping phase: 207ms
Distributed MapReduce - Reducing phase: 3823ms
Distributed MapReduce: 4250ms
Thread Pool MapReduce - Mapping phase: 70ms
Thread Pool MapReduce - Grouping phase: 90ms
Thread Pool MapReduce - Reducing phase: 116ms
Thread Pool MapReduce: 276ms
Thread Pool MapReduce - Map Pool Size: 5 - Reduce Pool Size: 5

5_10

Brute force: 341ms
MapReduce - Mapping phase: 515ms
MapReduce - Grouping phase: 99ms
MapReduce - Reducing phase: 145ms
MapReduce: 760ms
Distributed MapReduce - Mapping phase: 159ms
Distributed MapReduce - Grouping phase: 304ms
Distributed MapReduce - Reducing phase: 4042ms
Distributed MapReduce: 4505ms
Thread Pool MapReduce - Mapping phase: 68ms
Thread Pool MapReduce - Grouping phase: 90ms
Thread Pool MapReduce - Reducing phase: 115ms
Thread Pool MapReduce: 273ms
Thread Pool MapReduce - Map Pool Size: 5 - Reduce Pool Size: 10

10_5

Brute force: 339ms
MapReduce - Mapping phase: 474ms
MapReduce - Grouping phase: 160ms
MapReduce - Reducing phase: 111ms
MapReduce: 746ms
Distributed MapReduce - Mapping phase: 174ms
Distributed MapReduce - Grouping phase: 253ms
Distributed MapReduce - Reducing phase: 3845ms

Distributed MapReduce: 4273ms
Thread Pool MapReduce - Mapping phase: 66ms
Thread Pool MapReduce - Grouping phase: 88ms
Thread Pool MapReduce - Reducing phase: 120ms
Thread Pool MapReduce: 275ms
Thread Pool MapReduce - Map Pool Size: 10 - Reduce Pool Size: 5

10_10

Brute force: 354ms
MapReduce - Mapping phase: 513ms
MapReduce - Grouping phase: 127ms
MapReduce - Reducing phase: 190ms
MapReduce: 830ms
Distributed MapReduce - Mapping phase: 230ms
Distributed MapReduce - Grouping phase: 104ms
Distributed MapReduce - Reducing phase: 3906ms
Distributed MapReduce: 4240ms
Thread Pool MapReduce - Mapping phase: 63ms
Thread Pool MapReduce - Grouping phase: 87ms
Thread Pool MapReduce - Reducing phase: 135ms
Thread Pool MapReduce: 285ms
Thread Pool MapReduce - Map Pool Size: 10 - Reduce Pool Size: 10

15_15

Brute force: 383ms
MapReduce - Mapping phase: 467ms
MapReduce - Grouping phase: 164ms
MapReduce - Reducing phase: 187ms
MapReduce: 818ms
Distributed MapReduce - Mapping phase: 156ms
Distributed MapReduce - Grouping phase: 87ms
Distributed MapReduce - Reducing phase: 4013ms
Distributed MapReduce: 4258ms
Thread Pool MapReduce - Mapping phase: 72ms
Thread Pool MapReduce - Grouping phase: 78ms
Thread Pool MapReduce - Reducing phase: 118ms
Thread Pool MapReduce: 268ms
Thread Pool MapReduce - Map Pool Size: 15 - Reduce Pool Size: 15

50_50

Brute force: 401ms

MapReduce - Mapping phase: 477ms

MapReduce - Grouping phase: 153ms

MapReduce - Reducing phase: 180ms

MapReduce: 810ms

Distributed MapReduce - Mapping phase: 225ms

Distributed MapReduce - Grouping phase: 241ms

Distributed MapReduce - Reducing phase: 3898ms

Distributed MapReduce: 4364ms

Thread Pool MapReduce - Mapping phase: 59ms

Thread Pool MapReduce - Grouping phase: 93ms

Thread Pool MapReduce - Reducing phase: 143ms

Thread Pool MapReduce: 295ms

Thread Pool MapReduce - Map Pool Size: 50 - Reduce Pool Size: 50