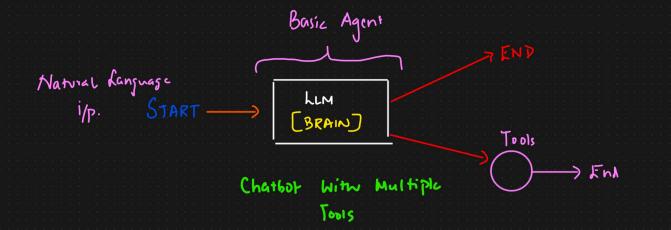
## Agents

- 1) Chains
- 2) Routers
- 3) Tools
- 4) Basic Agent

Conditional Kodges

Tracking And Monitoring

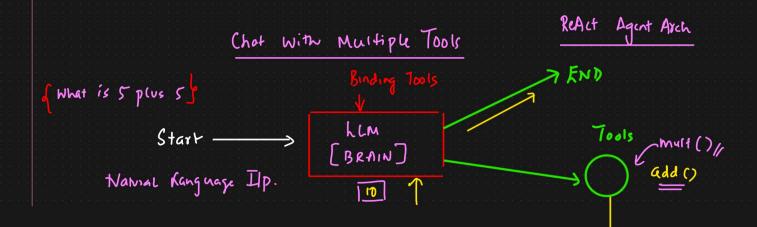
Tool Node — Tool Node Condition



## Agent Architecture

React -> General Agent Architecture

- 1) Act The model calls Specific tools
- 2) Observe ) passes the tools output back to the model.
- 3) Reason -> Based on the Ofp Ruponce from the tool the model will decide what to do in the next step.



30

575

(Please add 5 plus 5 and then )

multiply by

Observe.

(0×3