

# DECISION TREES AND RANDOM FORESTS

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# DECISION TREES AND RANDOM FORESTS

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## LEARNING OBJECTIVES

- Understand and build decision tree models for classification
- Understand and build random forest models for classification
- Know how to extract the most important predictors in a random forest model

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**COURSE**

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**PRE-WORK**

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# PRE-WORK REVIEW

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- Use Seaborn to create plots
- Explain the concepts of cross-validation, logistic regression, and overfitting
- Know how to build and evaluate *some* classification model in scikit-learn using cross-validation and AUC

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**OPENING**

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# DECISION TREES AND RANDOM FORESTS

# ACTIVITY: KNOWLEDGE CHECK

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## ANSWER THE FOLLOWING QUESTIONS



EXERCISE

1. Define the difference between the precision and recall of a model.
2. What do the coefficients in Logistic Regression represent?

## DELIVERABLE

Answers to the above questions

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# OVERVIEW OF THE DATA SCIENCE WORKFLOW

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- In this lesson, we will focus on mining the dataset and building a model. We will focus on refining our model for the best predictive ability.



## **BUILD A DATA MODEL**

- ☐ Select appropriate model
- ☐ Build model
- ☐ Evaluate and refine model

DATA SCIENCE WORKFLOW

1. Data Collection

2. Data Cleaning

3. Data Analysis

4. Model Building

5. Model Evaluation

6. Model Deployment

7. Model Monitoring

8. Model Refinement

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## **GUIDED PRACTICE**

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# **EXPLORE THE DATASET**



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# ACTIVITY: EXPLORE THE DATASET

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## EXERCISE

### **DIRECTIONS (25 minutes)**

We will be using a dataset from StumbleUpon, a service that recommends webpages to users based upon their interests. They like to recommend “evergreen” sites, ones that are always relevant. This usually means websites that avoid topical content and focus on recipes, how-to guides, art projects, etc. We want to determine important characteristics for “evergreen” websites. Follow these prompts to get started:

1. Break into groups.
2. Prior to looking at the data, brainstorm 3-5 characteristics that would be useful for predicting evergreen websites.
3. After looking at the dataset, can you model or quantify any of the characteristics you wanted? See the Notebook for data dictionary and starter code.
4. Does being a news site affect evergreenness? Compute or plot the percent of evergreen news sites.

# ACTIVITY: EXPLORE THE DATASET

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## EXERCISE

### DIRECTIONS (25 minutes)

5. In general, does category affect evergreenness? Plot the rate of evergreen sites for all Alchemy categories.
6. How many articles are there per category?
7. Create a feature for the title containing “recipe”. Is the percentage of evergreen websites higher or lower on pages that have “recipe” in the title?

**Check:** Were you able to plot the requested features? Can you explain how you would approach this type of dataset?

### DELIVERABLE

Requested features and answers to questions

## INTRODUCTION

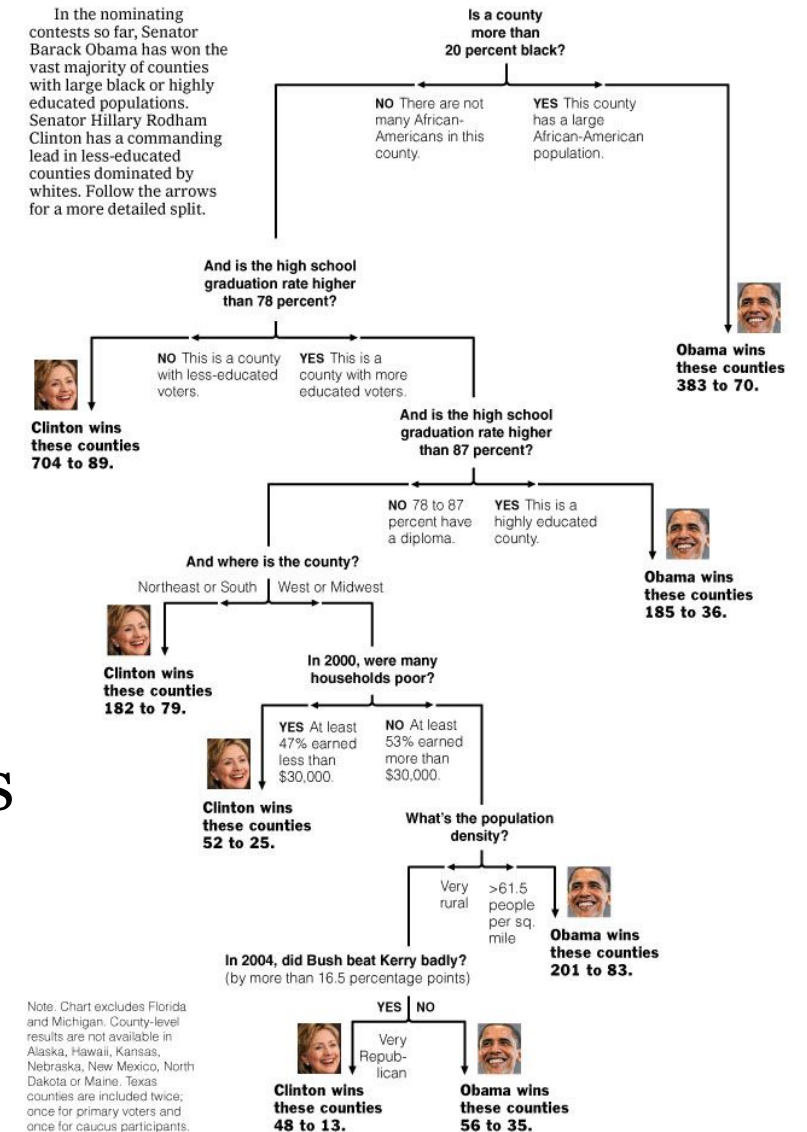
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# TRAINING DECISION TREES

# INTUITION BEHIND DECISION TREES

- Decision trees are like the game “20 questions”. They make decision by answering a series of questions, most often binary questions (yes or no).
- We want the smallest set of questions to get to the right answer.
- Each questions should reduce the search space as much as possible.

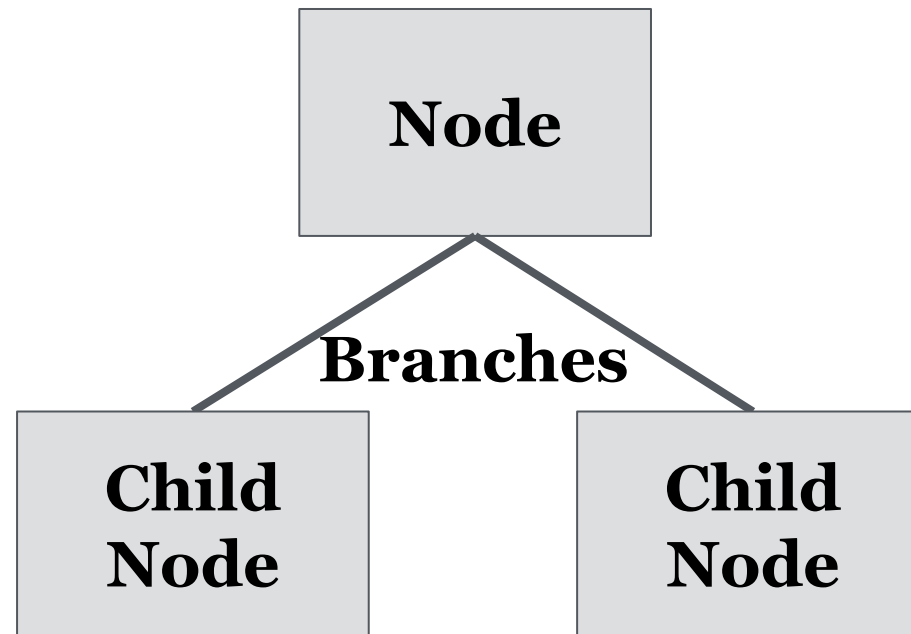
Decision Tree: The Obama-Clinton Divide



# TREES

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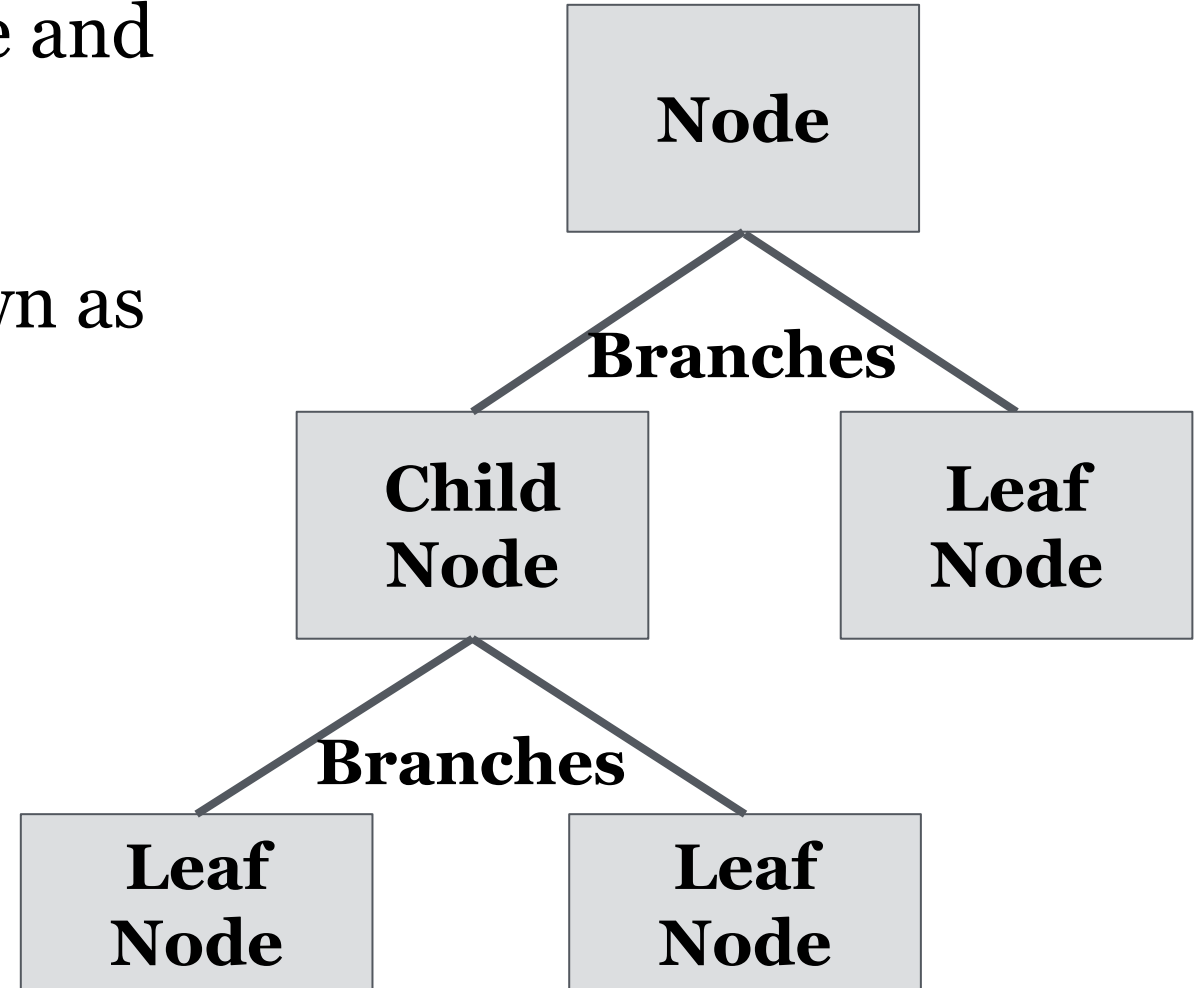
- Trees are a data structure made up of *nodes* and *branches*.
- Each node typically has two or more branches that connect it to its children.



# TREES

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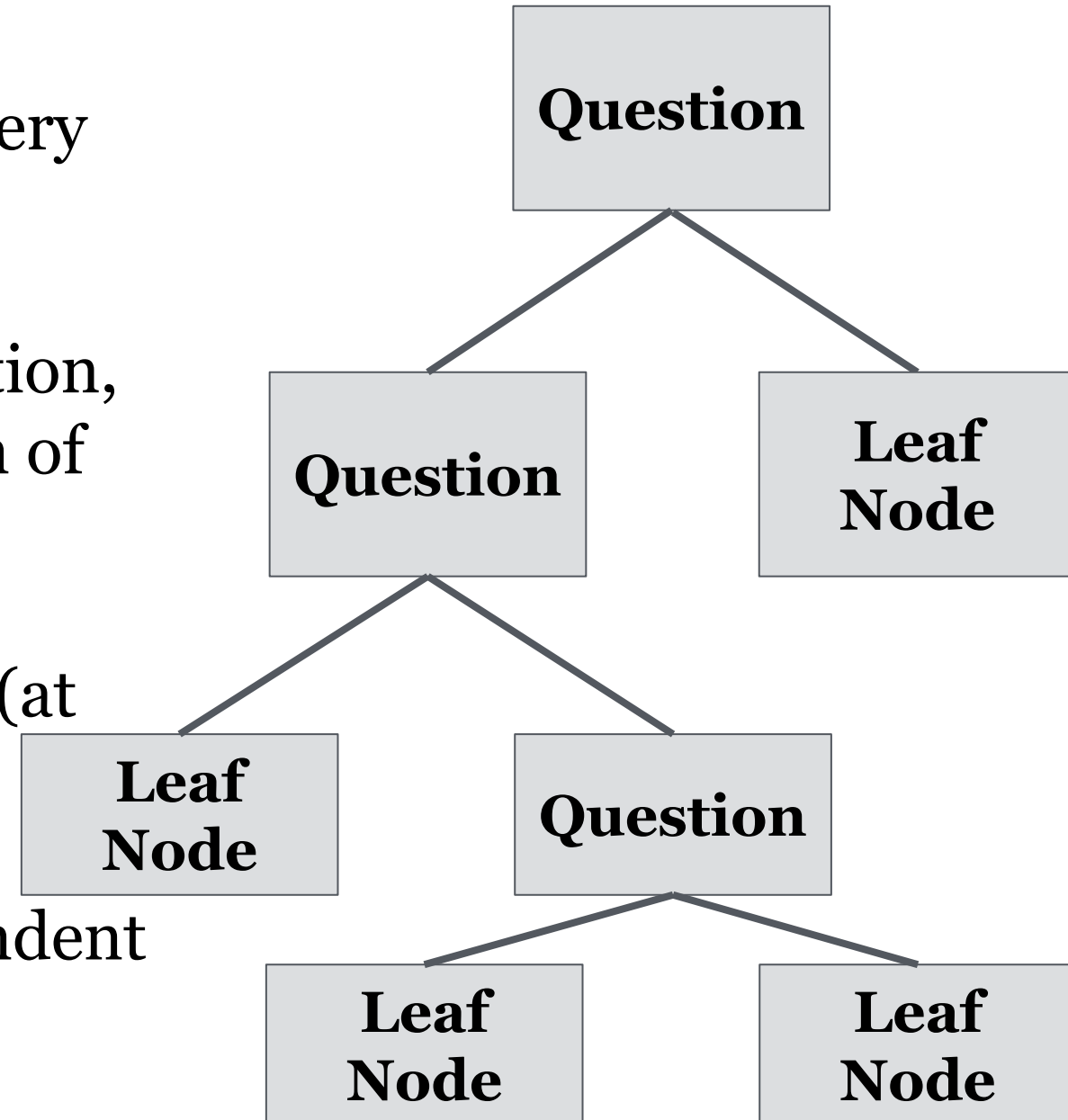
- Each child is another node in the tree and contains its own *subtree*.
- Nodes without any children are known as *leaf* nodes.



# DECISION TREES

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- A *decision tree* contains a question at every node.
- Depending upon the answer to the question, we proceed down the left or right branch of the tree and ask another question.
- Once we don't have any more questions (at the *leaf* nodes), we make a prediction.
- Note: The next question is always dependent on the last.

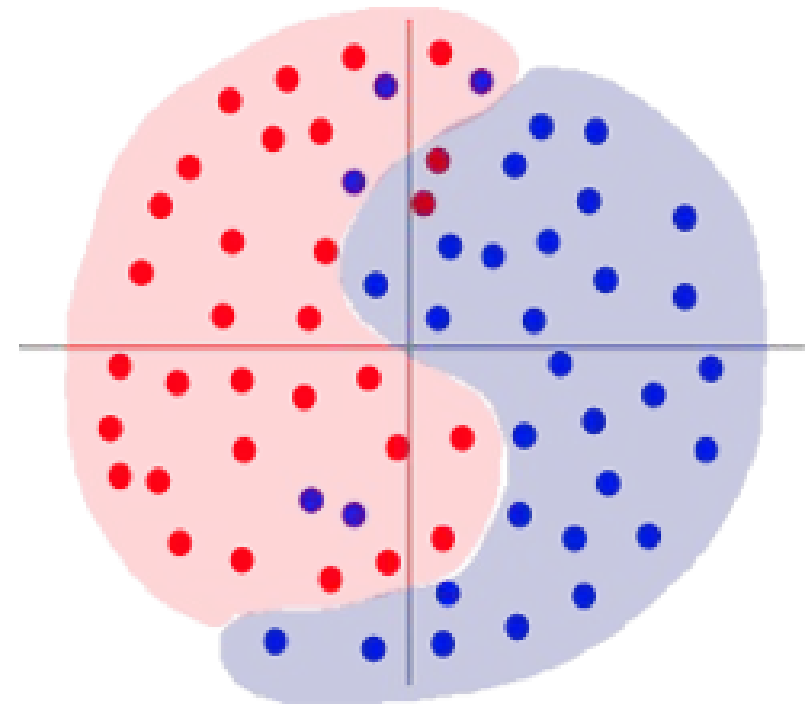
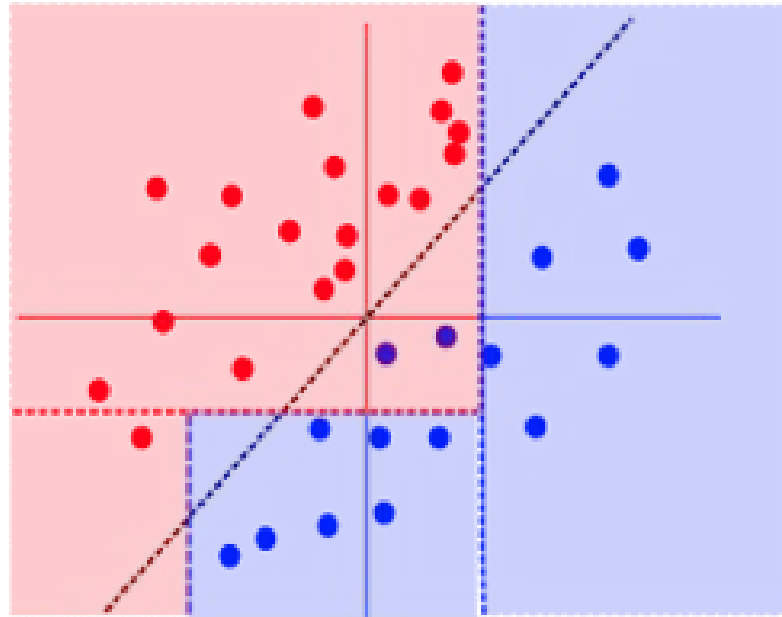


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## COMPARISON TO PREVIOUS MODELS

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- Decision trees are *non-linear*, an advantage over logistic regression.
- A *linear* model is one in which a change in an input variable has a constant change on the output variable.





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# TRAINING A DECISION TREE MODEL

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- Training a decision model is deciding the best set of questions to ask.
- A good question will be one that best segregates the positive group from the negative group and then narrows in on the correct answer.
- For example, in our evergreen article decision tree, the best question is one that creates two groups, one that is mostly evergreen websites and one that is mostly non-evergreen websites.

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# TRAINING A DECISION TREE MODEL

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- We can quantify the *purity* of the separation of groups using Classification Error, Entropy, or Gini Coefficient.
- We want to choose the question that gives us the best *change* in our purity measure. At each step, we can ask, “Given our current set of data points, which question will make the largest change in purity?”
- This is done *recursively* for each new set of two groups until we reach a stopping point.

# TRAINING A DECISION TREE MODEL

- Algorithm used to generate the tree:
  - Evaluate every threshold within each feature relative to a “purity” metric and find the feature, threshold that provides the greatest increase in “purity”
  - Do this until an exit criteria such as depth of tree or purity of leaves is met

- Purity metrics

- Entropy

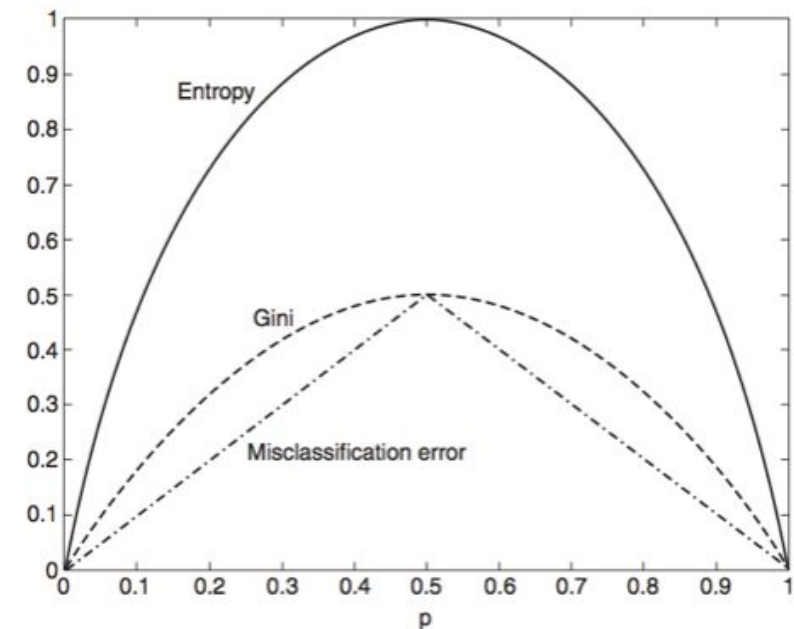
$$H(X) = - \sum_{i=1}^n P(x_i) \log_b P(x_i) :$$

- Gini

$$\text{Gini} = \sum_{i=1}^{\text{classes}} p_i(1 - p_i) = 1 - \sum_{i=1}^{\text{classes}} p(i | t)^2$$

- Calculate info gain

$$\Delta = I(\text{parent}) - \sum_{\text{children}} \frac{N_j}{N} I(\text{child}_j)$$



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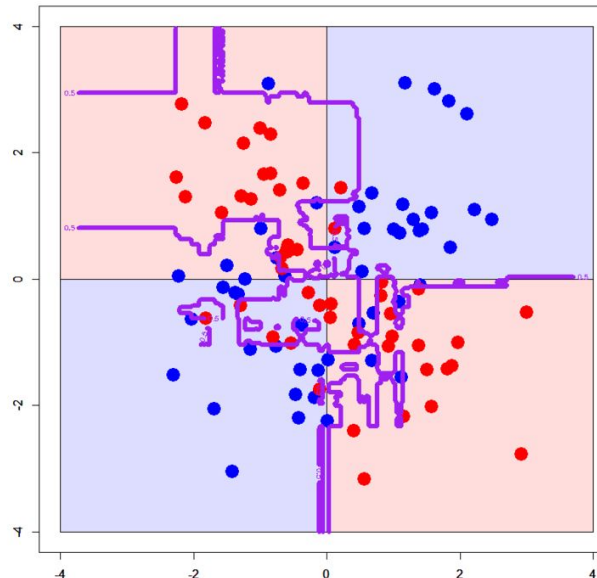
# MAKING PREDICTIONS FROM A DECISION TREE

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- Predictions are made by answering each of the questions.
- Once we reach a leaf node, our prediction is made by taking the majority label of the training samples that fulfill the questions.
- In our sample tree, if we want to classify a new article, ask:
  - Does the article contain the word recipe?
  - If it doesn't, does the article have a lot of images?
  - If it does, then 630 / 943 article are evergreen.
    - So we can assign a 0.67 probability for evergreen sites.

# OVERFITTING IN DECISION TREES

- Decision trees tend to be weak models because they can easily memorize or overfit to a dataset.
- A model is *overfit* when it memorizes or bends to a few specific data points rather than picking up general trends in the data.



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# OVERFITTING IN DECISION TREES

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- An unconstrained decision tree can learn an extreme tree (e.g. one feature for each word in a news article).
- We can limit our decision trees using a few methods.
  - Limiting the number of questions (nodes) a tree can have).
  - Limiting the number of samples in the leaf nodes.

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**GUIDED PRACTICE**

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# DECISION TREES IN SCIKIT-LEARN

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# ACTIVITY: DECISION TREES IN SCIKIT-LEARN

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## EXERCISE

### **DIRECTIONS (15 minutes)**

1. In the starter code notebook, work through the exercises titled “Decision Trees in scikit-learn”.
2. In your groups from earlier, work on evaluating the decision tree using cross-validation methods.
3. What metrics would work best? Why?

**Check:** Are you able to evaluate the decision tree model using cross-validation methods?

### **DELIVERABLE**

Completed exercises and answer to #3



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# ACTIVITY: KNOWLEDGE CHECK

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## ANSWER THE FOLLOWING QUESTIONS

Let's work as a class to accomplish the following:

1. Using our StumbleUpon dataset, try to predict whether a given article is evergreen.
2. Build a decision tree to determine the above.
3. Explore different hyperparameters in the decision tree model

## DELIVERABLE

Our decision tree



EXERCISE

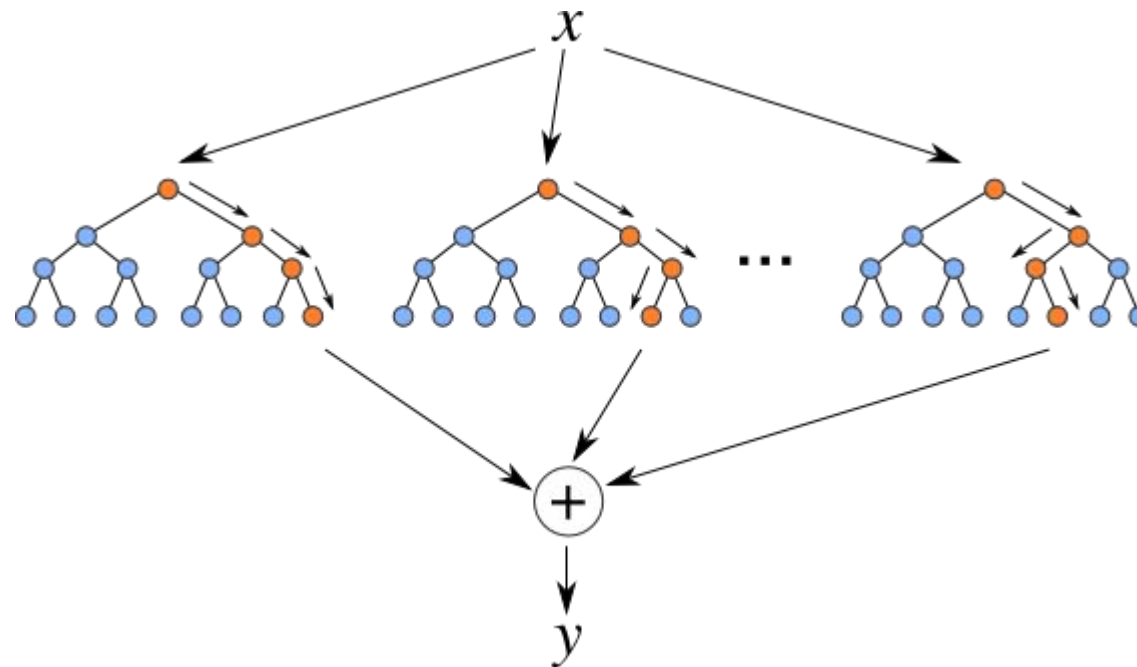
## **INTRODUCTION**

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# **RUNNING THROUGH THE RANDOM FORESTS**

# RUNNING THROUGH THE RANDOM FORESTS

- ▶ Random forest models are one of the most widespread classifiers used.
- ▶ They are relatively simple to use and help avoid overfitting.
- ▶ Random Forests are an *ensemble* or collection of individual decision trees.



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# PROS AND CONS OF RANDOM FORESTS

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- Advantages
  - Easy to tune
  - Built-in protection against overfitting
  - Non-linear
  - Built-in interaction effects
- Disadvantages
  - Slow
  - Black-box
  - No “coefficients”
  - Harder to explain

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# TRAINING A RANDOM FOREST

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- Training a random forest model involves training many decision tree models.
- Since decision trees overfit easily, we use many decision trees together and randomize the way they are created.

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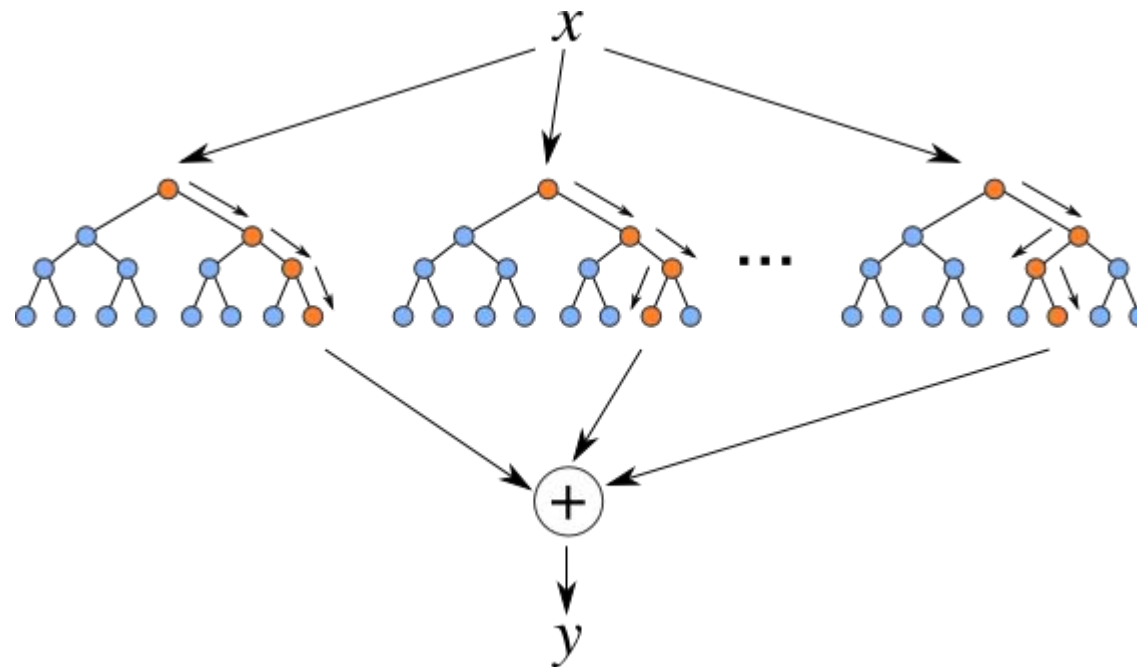
# TRAINING A RANDOM FOREST

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- Random Forest Algorithm
  - a. Take a bootstrap sample (sample with replacement) of the dataset.
  - b. Train a decision tree on the bootstrap sample. For each split/feature selection, only evaluate a *limited* number of features to find the best one.
  - c. Repeat this for  $N$  trees.

# PREDICTIONS USING A RANDOM FOREST

- Predictions for a random forest model come from each decision tree.
- Make an individual prediction with each decision tree.
- Combine the individual predictions and take the majority vote.



## **INDEPENDENT PRACTICE**

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**EVALUATE RANDOM  
FOREST USING  
CROSS-VALIDATION**



# ACTIVITY: RANDOM FORESTS

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## EXERCISE

### DIRECTIONS (20 minutes)

1. Build a random forest model to predict the evergreenness of a website. Remember to use the parameter `n_estimators` to control the number of trees used in the model.
2. Take note of the most important features.

### DELIVERABLE

The models mentioned above

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# ACTIVITY: EVALUATE RANDOM FOREST USING CROSS-VALIDATION

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## EXERCISE

### **DIRECTIONS (25 minutes)**

1. Building upon the previous Guided Practice, add any input variables to the model that you think may be relevant.
2. For each feature:
  - a. Evaluate the model for improved predictive performance using cross-validation.
  - b. Evaluate the importance of the feature.
3. **Bonus:** Just like the ‘recipe’ feature, add in similar text features and evaluate their performance. Try to find the best possible model

### **DELIVERABLE**

Newly created features and models

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**CONCLUSION**

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# TOPIC REVIEW

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## REVIEW Q&A

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- What are decision trees?
- What does training involve?
- What are some common problems with decision trees?
- What are random forests?
- What are some common problems with random forests?

**COURSE**

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**BEFORE NEXT CLASS**

## **LESSON**

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# **EXIT TICKET**

**DON'T FORGET TO FILL OUT YOUR EXIT TICKET**