

I Have Seen Enough: Transferring Parts Across Categories

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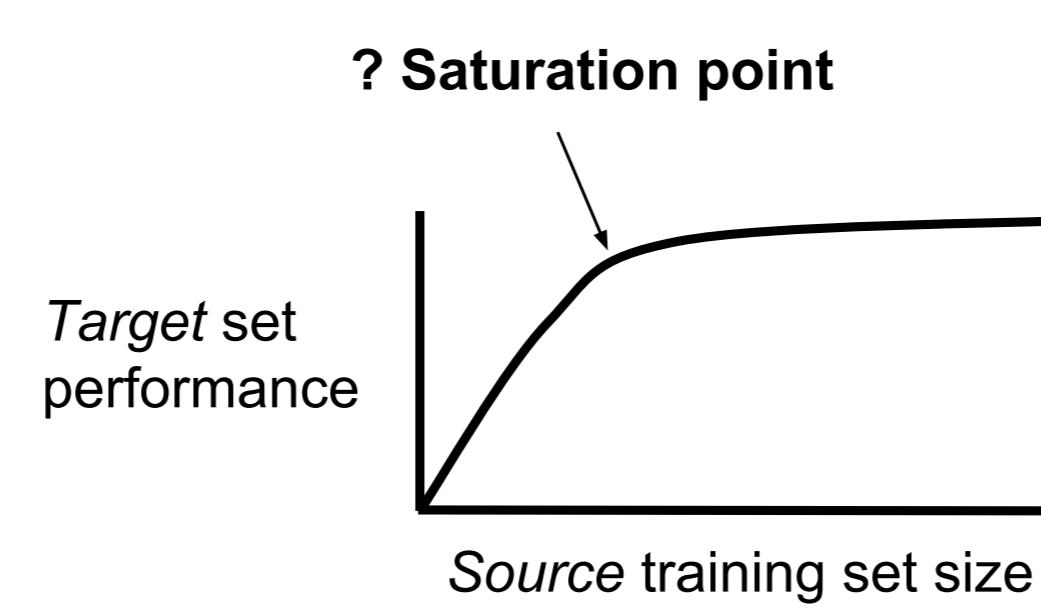
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An analysis of transferability of object parts

Main question: What is the minimal amount of supervision needed to perform transfer of object parts?

Overview

- Recent deep learning successes due to large amounts of data
- Question: **When is supervision enough?**
- An analysis of **part detector performance** on a target set w.r.t. source training set size
 - Presence of source/target sets → a domain adaptation problem



Experiments

Part transferability

Relative difficulty of part detection and part transfer

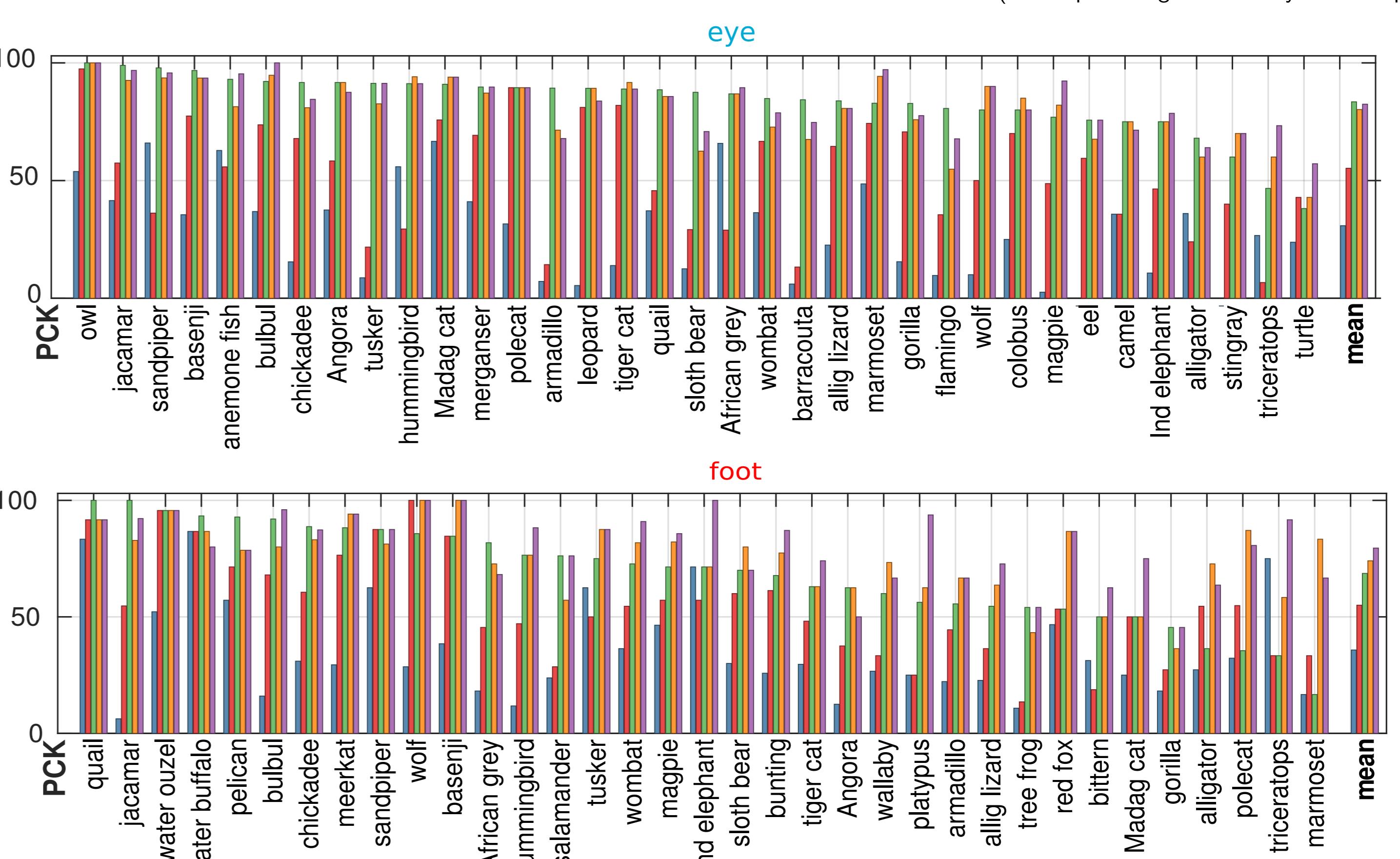
1. Given a target class T , train a CNN part detector on:

- T - the same class
- the T 's nearest class (in semantic distance)
- the T 's farthest class
- the source classes
- all source and target classes



2. The part transfer performance is evaluated by reporting PCK on T :

(PCK - percentage of correctly localized parts)



Training on source classes (orange) comparable to all source and target classes (purple)

→ Training on a diverse set of classes brings satisfactory transfer performance

Performance degrades significantly when training on the farthest class (blue)

→ Demonstrates the relevance of the semantic distance for cross-domain transfer

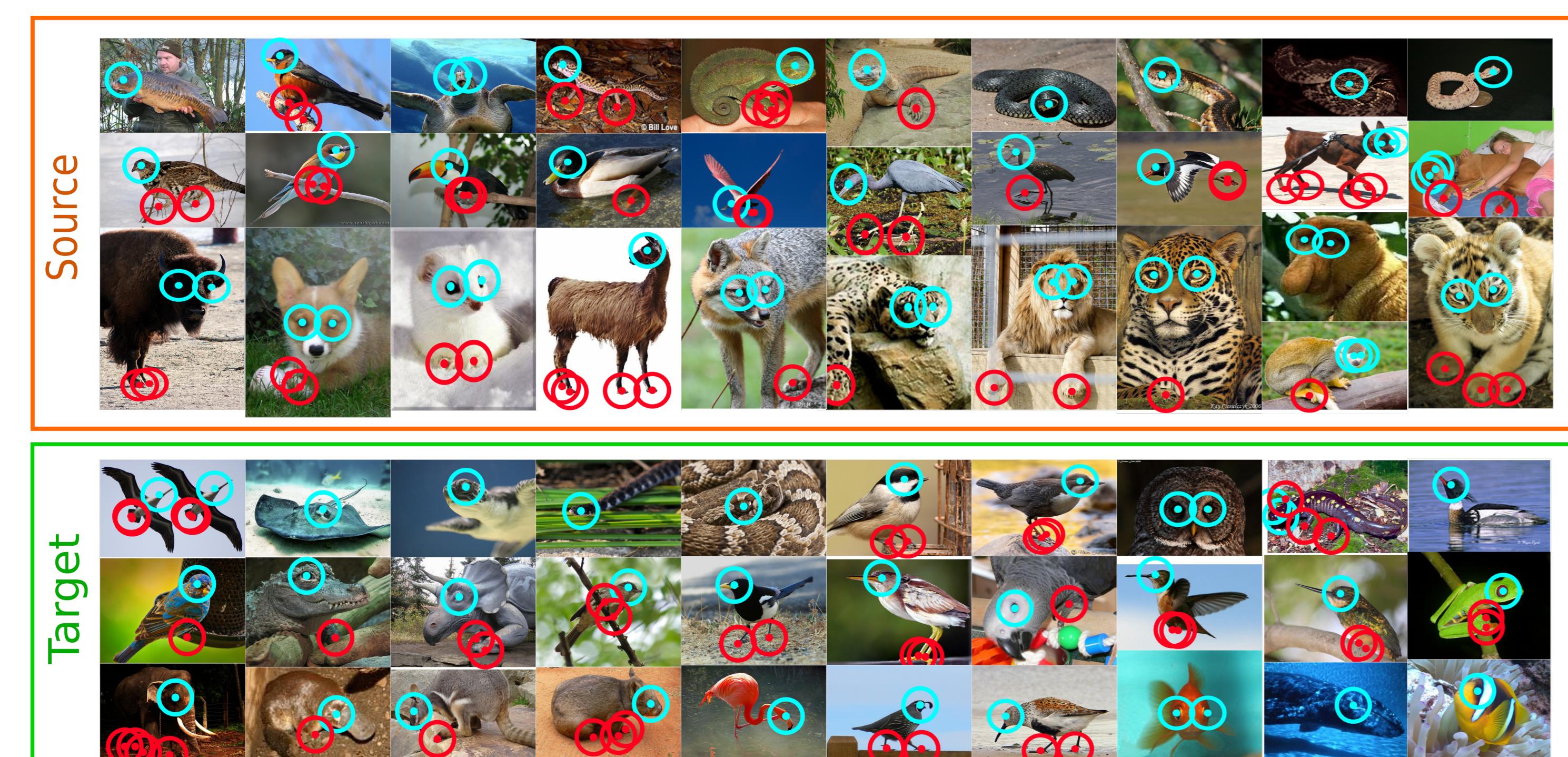
Analysis on animal parts

Parts are shareable among object categories:

- Train a part detector on **source categories**, test on held-out **target categories**
 - Find the saturation point of the detector performance on held-out classes
 - Additional analysis: Evaluation of part transfer between categories

A novel Animal Parts dataset for studying transfer learning problems:

- Animal "eye" and "foot" keypoint annotations
- Annotated ~15K ImageNet images of "vertebrate" animals



Related problems

Active Learning [1] Studies how many images should be annotated s.t. performance saturates ASAP

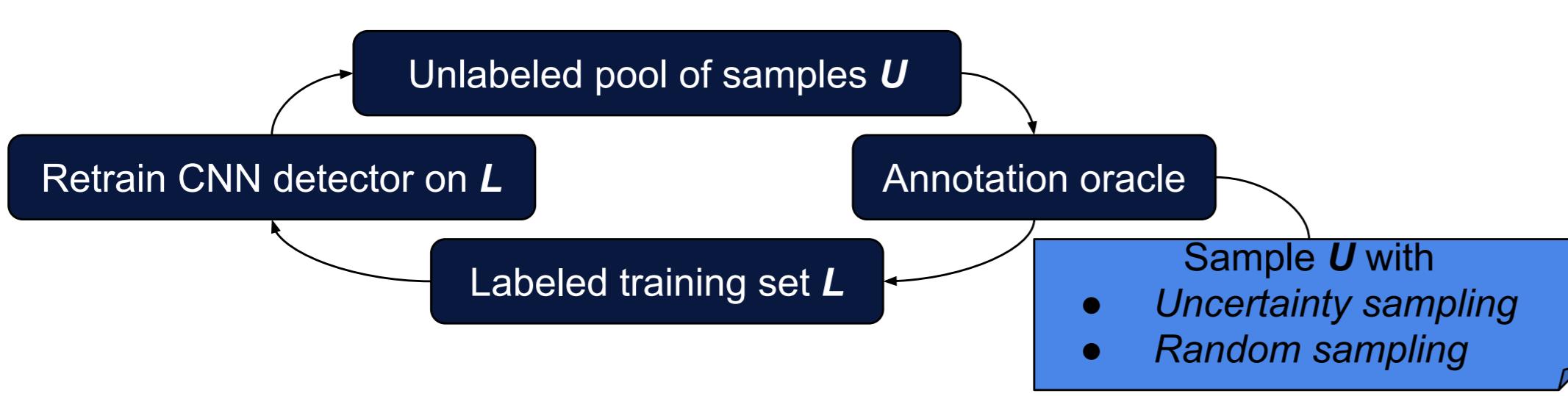
Domain adaptation [2] Animal classes ~ domains; detecting parts ~ the shared task

→ use the domain knowledge to improve the part detector

Proposed methods

All proposed methods utilize the CNN keypoint detector from [3]

Active learning with uncertainty/random sampling [4]

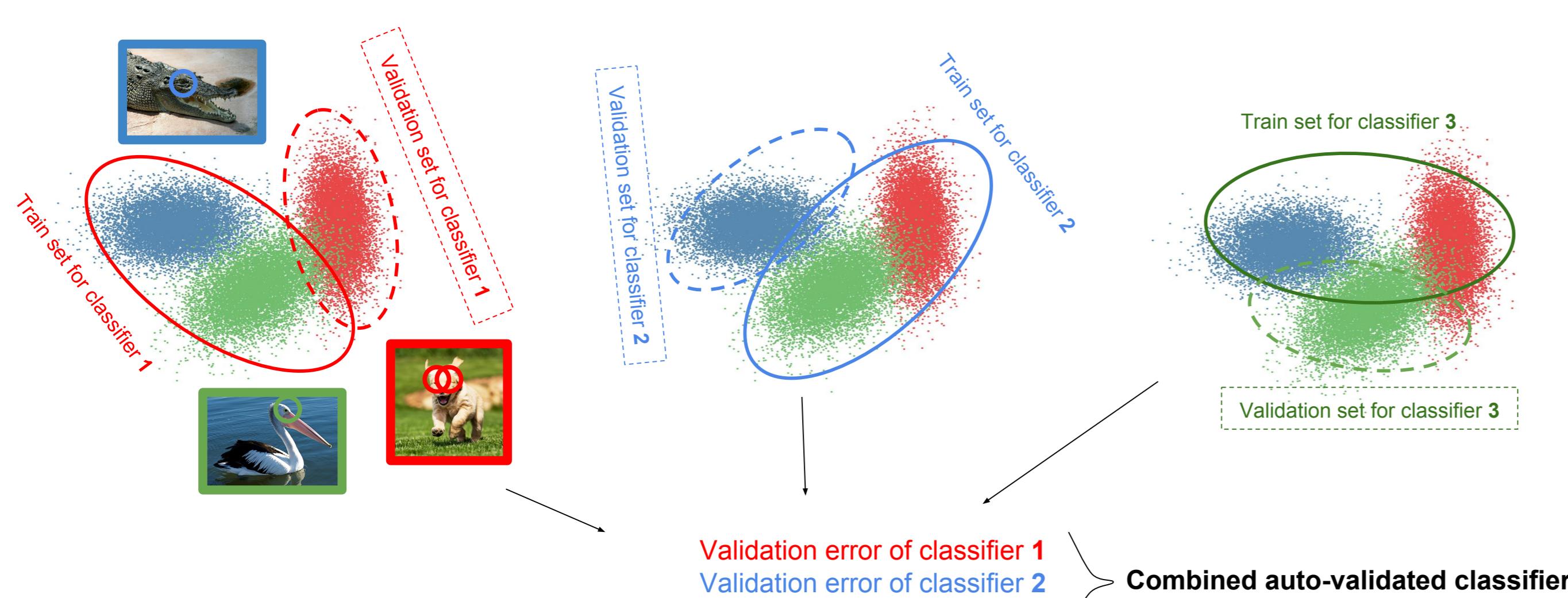


- Originally designed for simple classification problems
- Our problem is in fact an instance of Multiple Instance Active Learning
- We adapt uncertainty sampling for training CNNs in our scenario:
 - The image with the most uncertain pixel-level prediction is selected for annotation
- The first use of an actively trained CNN for image data

Active-transfer learning by auto-validation

During SGD iterations of CNN training perform simultaneously:

Train domain specific classifiers C & Online validation error estimation on C 's complementary domains



- The combined classifier obtained with [5]
- The ensemble classifiers tend to disagree
- active sampling by picking samples on which the ensemble disagrees the most (aka query-by-committee - QBC)

Active-transfer learning

Part detection performance as the number of annotations increases

- Split the set of "vertebrate" classes to 50 source classes and 50 target classes
- Gradually add source class part annotations and report detection performance on the target classes

Comparison of 3 active-transfer learning approaches:

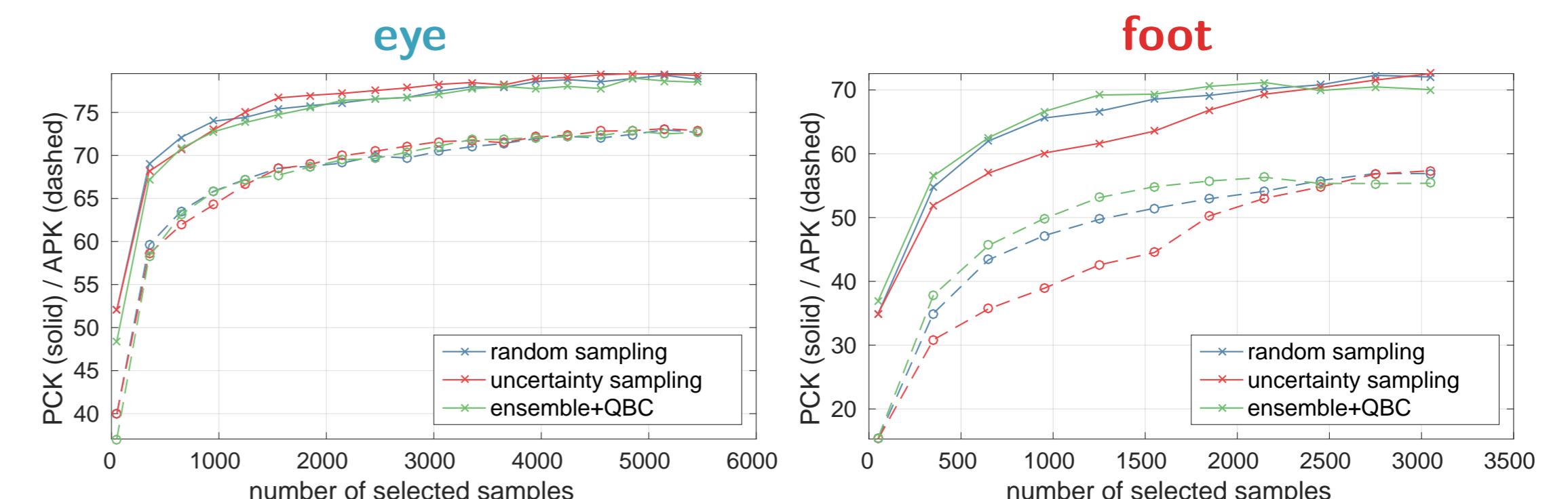
- Random sampling
- Active learning by auto-validation
- Uncertainty sampling

(the text in brackets denotes the label in the figure)

("random sampling")

("ensemble+QBC")

("uncertainty sampling")



Performance reaches 98% of the accuracy of the fully annotated scenario by providing only a few thousand examples.
→ Excellent performance achieved with a handful of samples.

Ensemble+QBC outperforms other methods on the "foot" keypoints, all methods on par for the "eye" keypoints

Conclusions

- Extensive testing of part transferability
 - Evaluation of part detectors in presence of a domain shift with bounded number of annotations
- Introduced a novel Animal Parts dataset
- Excellent performance achieved only from a limited number of training samples
- The proposed Ensemble+QBC active-transfer learning method outperforms other competitors on the "foot" detection task

References

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