

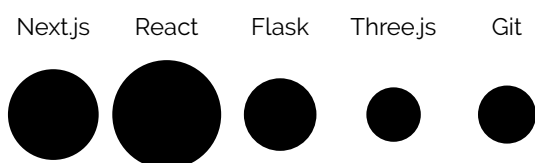
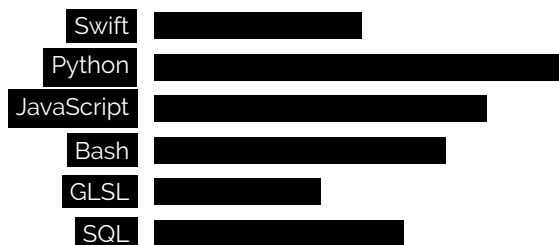
# DAN PUTNAM

Providence, RI  
+1 315 857 7024  
dan@dputnam.net

dputnam.net  
github.com/d-putnam  
d-putnam

## WHO AM I?

I'm a dedicated full-stack technologist with a background in marketing operations and algorithmic multimedia art. I have a passion for task automation and solving problems "the hard way" to produce optimal workflows for myself and my team. I love collaboration as well as developing a project from start to finish. I'm also a proud cat dad, synthesizer enthusiast, and philosophy nerd!



## EXPERIENCE

2021 – Present  
full time

### Digital Asset Administrator

Hasbro Inc.

Leads the asset management team within Hasbro's internal creative agency. Coordinates with operations, production, and post-production teams to identify process improvements. Develops custom applications and API integrations to build upon existing resources.

Python / Next.js / SQL

2016 – 2021  
contract

### Digital Asset Archivist

Hasbro Inc.

Managed the media asset database for Hasbro's video marketing department, supporting ad buys and regional localization while restricting access to sensitive intellectual property. Maintained the shared post-production server by archiving finished projects.

JavaScript / Swift / Workfront

Fall 2017  
contract

### Teaching Assistant

School of the Art Institute of Chicago

Provided logistics, technical support, and weekly teaching sessions for the course *Programming for Sound: Max/MSP*.

Max/MSP / Ableton Live

2013 – 2015  
part time

### Audio Digitization Assistant

Orwig Music Library

Processed material from the library's collection of vinyl, cassette, and reel-to-reel recordings for use as course materials. Managed asset metadata for the online streaming database.

Avid Pro Tools / Archivists' Toolkit

2013 – 2015  
part time

### Multimedia Labs Consultant

Brown University CIS

Monitored the labs, providing technical support for students and faculty working in various media including audio, video, animation, digital photography, and 3D printing.

Adobe Photoshop / Adobe Premiere / FreeCAD

## EDUCATION

2020

### HarvardX (online)

Professional Certificate in *Computer Science for Web Programming*

2011 – 2015

### Brown University

Bachelor of Arts degree in *Computer Music & Multimedia*