

Katie Hudak | UX/UI Designer

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Experience

User Experience Design Immersive

General Assembly, Seattle

May 2016 - July 2016

Here I studied and practiced research, planning and design techniques of user experience. I completed five projects and became fluent in all phases of user-centered design.

Experience & Outreach Coordinator

Photographic Center Northwest

December 2014 - February 2016

It was my job to ensure that visitors of the gallery and students knew what was happening and where to go. I connected with each person who came into our facility to find out what they needed and what would make their experience in the darkroom, digital labs, alternative process lab, and gallery was positive.

- communicate with people who came through the door.
- schedule and maintain quarterly classes
- order chemistry and supplies for the classes and facility
- organize and promote art sales
- prepping and delivering student surveys
- analyzing survey data after the end of each quarter

Event Co-Coordinator

Society for Photographic Education: Northwest

October 2013 - October 2014

My job was to create a schedule for the convention and find locations to fit the anticipated size of each lecture.

Finding and aiding in content was another large piece of the work that I completed for the conference.

I introduced potential speakers to donors and stakeholders for funding that resulted in bringing in two keynote artist/speakers: Rodney Graham and Jess T. Dugan. I facilitated their travel and lodging details as well as shipment and hanging of Dugan's work.

Skills

Sketching
Wireframing
Prototyping
Interactions
Grid systems
Organizational research
Screeners Surveys
User Interviews
User testing
Affinity diagrams
Personas
Card Sorts
User Journeys
Scenarios
Storyboarding
Sitemaps
User flows

Programs

Sketch
Axure
Photoshop
Illustrator
Omnigraffle
InVision