CRC Program:

```
#include <iostream>
using namespace std;
int main()
{
   int i,j,k,l;
   int fs;
   cout<<"\n Enter Size of data: ";
   cin>>fs;
   int f[20];
   cout<<" Enter data:";
   for(i=0;i<fs;i++)
      cin>>f[i];
   int gs;
   cout<<"\n Enter key size: ";
   cin>>gs;
   int g[20];
   cout<<"\n Enter key:";
   for(i=0;i<gs;i++)
      cin>>g[i];
   cout<<"\n Sender Side:";
   cout<<"\n data: ";
   for(i=0;i<fs;i++)
      cout<<f[i];
   cout<<"\n key :";
   for(i=0;i<gs;i++)
      cout<<g[i];
   int rs=gs-1;
   cout<<"\n Number of 0's to be appended: "<<rs;
   for (i=fs;i<fs+rs;i++)
      f[i]=0;
```

```
int temp[20];
for(i=0;i<20;i++)
   temp[i]=f[i];
cout<<"\n Message after appending 0's :";
for(i=0; i<fs+rs;i++)
   cout<<temp[i];
for(i=0;i<fs;i++)
{
   j=0;
   k=i;
   if (temp[k]>=g[j])
   {
      for(j=0,k=i;j<gs;j++,k++)
      {
         if((temp[k]==1 && g[j]==1) || (temp[k]==0 && g[j]==0))
         {
            temp[k]=0;
         }
         else
         {
            temp[k]=1;
         }
      }
   }
}
int crc[15];
for(i=0,j=fs;i<rs;i++,j++)
   crc[i]=temp[j];
cout<<"\n CRC bits: ";
for(i=0;i<rs;i++)
   cout<<crc[i];
```

```
   cout<<"\n Transmitted Frame: ";
   int tf[15];
   for(i=0;i<fs;i++)
      tf[i]=f[i];
   for(i=fs,j=0;i<fs+rs;i++,j++)
      tf[i]=crc[j];
   for(i=0;i<fs+rs;i++)
      cout<<tf[i];
   cout<<"\n Receiver side : ";
   cout<<"\n Received Frame: ";
   for(i=0;i<fs+rs;i++)
      cout<<tf[i];
   cout << "\nEnter 0 to continue else enter position number where you want to change the frame"
<< endl ;
   int p ;
   cin >> p ;
   if ( p != 0 ){
      if ( tf[p] == 0 )
         tf[p] = 1 ;
      else
         tf[p] = 0 ;
   }
   for(i=0;i<fs+rs;i++)
      temp[i]=tf[i];
   for(i=0;i<fs+rs;i++)
   {
      j=0;
      k=i;
      if (temp[k]>=g[j])
      {
         for(j=0,k=i;j<gs;j++,k++)
```

```
        {
            if((temp[k]==1 && g[j]==1) || (temp[k]==0 && g[j]==0))
            {
                temp[k]=0;
            }
            else
            {
                temp[k]=1;
            }
        }
    }
}

    cout<<"\n Remainder: ";
    int rrem[15];
    for (i=fs,j=0;i<fs+rs;i++,j++)
        rrem[j]= temp[i];
    for(i=0;i<rs;i++)
        cout<<rrem[i];
    int flag=0;
    for(i=0;i<rs;i++)
    {
        if(rrem[i]!=0)
        {
            flag=1;
        }
    }
    if(flag==0 && p != 0 )
        cout<<"\n Since Remainder Is 0 Hence Message Transmitted From Sender To Receiver Is
Correct";
    else
```

```
    cout<<"\n Since Remainder Is Not 0 Hence Message Transmitted From Sender To Receiver
Contains Error";

return 0;

}
```

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Output:

```
Enter Size of data: 8

Enter data:1 0 0 0 1 0 1 1


Enter key size: 3


Enter key:1 0 1


Sender Side:

data: 10001011

key :101

Number of 0's to be appended: 2

Message after appending 0's :1000101100

CRC bits: 11

Transmitted Frame: 1000101111

Receiver side :

Received Frame: 1000101111

Enter 0 to continue else enter position number where you want to change the frame

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 Remainder: 00

 Since Remainder Is 0 Hence Message Transmitted From Sender To Receiver Is Correct
```

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Hamming Code Program:

```
#include <iostream>
#include<math.h>
using namespace std;

int main() {
	int data[11],rec[11],parity[4];

	cout << "Hamming Code" << endl;
	cout<<"\nSender's Side: \n";
	cout<<"Enter 7 Bit data to send separated by space:";
	for(int i=10;i>=0;i--)
	{
		if(i==0||i==1||i==3||i==7)
			continue;
		cin>>data[i];
	}
	//Parity Bit Calculation
	data[0]=data[2]^data[4]^data[6]^data[8]^data[10];
	data[1]=data[2]^data[5]^data[6]^data[9]^data[10];
	data[3]=data[4]^data[5]^data[6];
	data[7]=data[8]^data[9]^data[10];

	cout<<"\nInput Data" ;
	for(int i=10;i>=0;i--)
		{
			if(i==0||i==1||i==3||i==7)
				continue;
			cout<<data[i];
		}
	cout<<"\nEncoded Data: ";
```

```
for(int i=10;i>=0;i--)
        cout<<data[i];

cout<<"\n\nReceiver's Side: ";
cout<<"\nEnter 0 to continue without inverting or enter position to invert a bit:";
int k  ;
cin >> k ;
if ( k != 0 ){
   if ( data[k-1] == 1 )
      data[k-1] = 0 ;
   else
      data[k-1] = 1 ;
}
cout << "\nRecieved data is : " ;
for(int i=10;i>=0;i--){
        cout<<data[i];
        rec[i] = data[i] ;
}

parity[0]=rec[0]^rec[2]^rec[4]^rec[6]^rec[8]^rec[10];
parity[1]=rec[1]^rec[2]^rec[5]^rec[6]^rec[9]^rec[10];
parity[2]=rec[3]^rec[4]^rec[5]^rec[6];
parity[3]=rec[7]^rec[8]^rec[9]^rec[10];

if(parity[0]==0&&parity[1]==0&&parity[2]==0&&parity[3]==0)
{
        cout<<"Data is Correct.No error.";
}
else
{
        cout<<"\nError in the code.\nError Position(Binary): ";
```

```
		for(int i=3;i>=0;i--)
			cout<<parity[i];
		int pos=0;
		for(int i=0;i<4;i++)
		{
			pos=pos+(parity[i]*pow(2,i));	//Binary TO Decimal COnversion
		}
		cout<<"\nError Position(Decimal): "<<pos;
	}


	return 0;
}
```

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Output:

```
Hamming Code

Sender's Side:
Enter 7 Bit data to send separated by space:1 0 0 1 0 1 1

Input Data1001011
Encoded Data: 10011010110

Receiver's Side:
Enter 0 to continue without inverting or enter position to invert a bit:4

Recieved data is : 10011011110
Error in the code.
Error Position(Binary): 0100
Error Position(Decimal): 4
```

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Assignment 2

Q1 What is CRC ? Explain CRC generator and checker with example.

Ans. A cyclic redundancy check (CRC) is an error detecting code commonly used in digital networks and storage devices to detect accidental changes to raw data. Blocks of data entering these systems get short check value attached, based on the reminder of a polynomial division of their contents.

Eg Frame : 100100 Generator : 1101

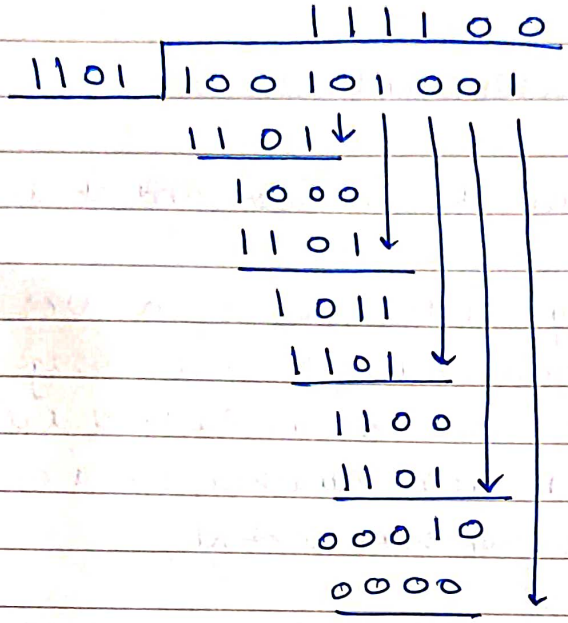
Frame after appending 3 0's : 100100000

```
          1111 101
      ____________
1101 | 100 100 000
       1101↓
       ----
        1000
        1101↓
        ----
         1010
         1101↓
         ----
          1110
          1101↓
          ----
           110↓
           000
           ---
           1100
           1101
           ----
           0001 → Remainder
```

Transmitted frame : 100100001

Suppose we change the 5th bit

Received Frame : 100101001



Q2 What is hamming code ? Generate hamming code for 7|8 bit data word.

Ans Hamming code is error detecting code capable of detecting upto 2 bit errors and correcting 1 bit error.

eg Frame : 1001101

r = no. of redundant bits

$2^r \geq m + r + 1$

$2^r \geq 7 + r + 1$

$2^r \geq 8 + r$

$r = 4$

Frame : 100 R_4 110 R_3 1 R_2 R_1

$R_1 = 1 \oplus 0 \oplus 1 \oplus 0 \oplus 1 = 1$

$R_2 = 1 \oplus 1 \oplus 1 \oplus 0 \oplus 1 = 0$

$R_3 = 0 \oplus 1 \oplus 1 = 0$

$R_4 = 0 \oplus \oplus 0 \oplus 1 = 1$

∴ Transmitted frame : 100111 00101

Q3 Explain checksum in detail.

Ans In error detection by checksum, data is divided into fixed sized frames or segments.

Sender's End:

Sender adds the segments using 1's compliment to get the sum. The compliment of the sum is the checksum and it is sent along with the data frame.

Receiver's End:

Adds incoming segments along with checksum using 1's compliment arithmetic to get the sum and compliment it.

If result is zero then there is no error.