```
> restart;
   my cubic spline := \mathbf{proc}(xs, ys, curX)
   description "Cubic Spline Implementation";
   # Polynomials
   local P0 := x \to a\theta \cdot (x - xs[1])^3 + b\theta \cdot (x - xs[1])^2 + c\theta \cdot (x - xs[1]) + d\theta;
   local P1 := x \rightarrow a1 \cdot (x - xs[2])^3 + b1 \cdot (x - xs[2])^2 + c1 \cdot (x - xs[2]) + d1;
   local P2 := x \rightarrow a2 \cdot (x - xs[3])^3 + b2 \cdot (x - xs[3])^2 + c2 \cdot (x - xs[3]) + d2;
   local P3 := x \rightarrow a3 \cdot (x - xs[4])^3 + b3 \cdot (x - xs[4])^2 + c3 \cdot (x - xs[4]) + d3;
   local P4 := x \rightarrow a4 \cdot (x - xs[5])^3 + b4 \cdot (x - xs[5])^2 + c4 \cdot (x - xs[5]) + d4;
   local P5 := x \rightarrow a5 \cdot (x - xs[6])^3 + b5 \cdot (x - xs[6])^2 + c5 \cdot (x - xs[6]) + d5;
   local P6 := x \rightarrow a6 \cdot (x - xs[7])^3 + b6 \cdot (x - xs[7])^2 + c6 \cdot (x - xs[7]) + d6;
   local P7 := x \rightarrow a7 \cdot (x - xs[8])^3 + b7 \cdot (x - xs[8])^2 + c7 \cdot (x - xs[8]) + d7;
   local P8 := x \rightarrow a8 \cdot (x - xs[9])^3 + b8 \cdot (x - xs[9])^2 + c8 \cdot (x - xs[9]) + d8;
   local P9 := x \rightarrow a9 \cdot (x - xs[10])^3 + b9 \cdot (x - xs[10])^2 + c9 \cdot (x - xs[10]) + d9;
   # First order diffs
   local dP0 := diff(P0(x), x);
   local dP1 := diff(P1(x), x);
   local dP2 := diff(P2(x), x);
   local dP3 := diff(P3(x), x);
   local dP4 := diff(P4(x), x);
   local dP5 := diff(P5(x), x);
   local dP6 := diff(P6(x), x);
   local dP7 := diff(P7(x), x);
   local dP8 := diff(P8(x), x);
   local dP9 := diff(P9(x), x);
   # Second order diffs
   local d2P0 := diff(dP0, x);
   local d2P1 := diff(dP1, x);
   local d2P2 := diff(dP2, x);
   local d2P3 := diff(dP3, x);
   local d2P4 := diff(dP4, x);
   local d2P5 := diff(dP5, x);
   local d2P6 := diff(dP6, x);
   local d2P7 := diff(dP7, x);
   local d2P8 := diff(dP8, x);
   local d2P9 := diff(dP9, x);
   # Smoothness
   local eq0 := subs(x = xs[2], dP0) = subs(x = xs[2], dP1);
   local eq1 := subs(x = xs[3], dP1) = subs(x = xs[3], dP2);
```

```
local eq2 := subs(x = xs[4], dP2) = subs(x = xs[4], dP3);
local eq3 := subs(x = xs[5], dP3) = subs(x = xs[5], dP4);
local eq4 := subs(x = xs[6], dP4) = subs(x = xs[6], dP5);
local eq5 := subs(x = xs[7], dP5) = subs(x = xs[7], dP6);
local eq6 := subs(x = xs[8], dP6) = subs(x = xs[8], dP7);
local eq7 := subs(x = xs[9], dP7) = subs(x = xs[9], dP8);
local eq8 := subs(x = xs[10], dP8) = subs(x = xs[10], dP9);
local eq9 := subs(x = xs[2], d2P0) = subs(x = xs[2], d2P1);
local eq10 := subs(x = xs[3], d2P1) = subs(x = xs[3], d2P2);
local eq11 := subs(x = xs[4], d2P2) = subs(x = xs[4], d2P3);
local eq12 := subs(x = xs[5], d2P3) = subs(x = xs[5], d2P4);
local eq13 := subs(x = xs[6], d2P4) = subs(x = xs[6], d2P5);
local eq14 := subs(x = xs[7], d2P5) = subs(x = xs[7], d2P6);
local eq15 := subs(x = xs[8], d2P6) = subs(x = xs[8], d2P7);
local eq16 := subs(x = xs[9], d2P7) = subs(x = xs[9], d2P8);
local eq17 := subs(x = xs[10], d2P8) = subs(x = xs[10], d2P9);
# Bounds
local eq18 := subs(x = xs[1], d2P0) = 0;
local eq19 := subs(x = xs[11], d2P9) = 0;
#Basic equations
local eq20 := P0(xs[1]) = ys[1];
local eq30 := P0(xs[2]) = ys[2];
\mathbf{local}\,eq21 \coloneqq P1(xs[2]) = ys[2];
local eq31 := P1(xs[3]) = ys[3];
local eq22 := P2(xs[3]) = ys[3];
local eq32 := P2(xs[4]) = ys[4];
local eq23 := P3(xs[4]) = ys[4];
local eq33 := P3(xs[5]) = ys[5];
local eq24 := P4(xs[5]) = ys[5];
local eq34 := P4(xs[6]) = ys[6];
local eq25 := P5(xs[6]) = ys[6];
local eq35 := P5(xs[7]) = ys[7];
\mathbf{local}\,eq26 \coloneqq P6(xs[7]) = ys[7];
local eq36 := P6(xs[8]) = ys[8];
local eq27 := P7(xs[8]) = ys[8];
local eq37 := P7(xs[9]) = ys[9];
```

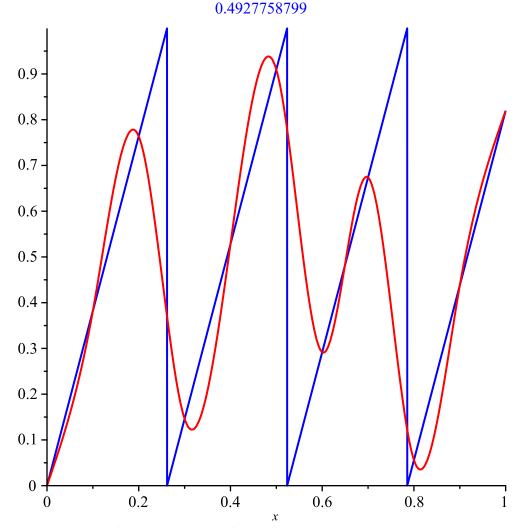
```
local eq28 := P8(xs[9]) = ys[9];
      local eq38 := P8(xs[10]) = ys[10];
      local eq29 := P9(xs[10]) = vs[10];
      local eq39 := P9(xs[11]) = ys[11];
      # Final calcs
      local coefs := solve(\{eq0, eq1, eq2, eq3, eq4, eq5, eq6, eq7, eq8, eq9, eq10, eq11, eq12, eq13, eq14, eq14, eq15, eq15, eq16, eq16
              eq14, eq15, eq16, eq17, eq18, eq19, eq20, eq30, eq21, eq31, eq22, eq32, eq33, eq24,
              eg34, eg25, eg35, eg26, eg36, eg27, eg37, eg28, eg38, eg29, eg39}, {a0, a1, a2, a3, a4, a5,
              a6, a7, a8, a9, b0, b1, b2, b3, b4, b5, b6, b7, b8, b9, c0, c1, c2, c3, c4, c5, c6, c7, c8, c9, d0,
              d1, d2, d3, d4, d5, d6, d7, d8, d9);
      local spline := piecewise (0 \le curX \text{ and } curX \le 0.1, P0(curX), 0.1 < curX \text{ and } curX \le 0.2,
              P1(curX), 0.2 < curX and curX \le 0.3, P2(curX), 0.3 < curX and curX \le 0.4,
              P3(curX), 0.4 < curX and curX \le 0.5, P4(curX), 0.5 < curX and curX \le 0.6,
              P5(curX), 0.6 < curX and curX \le 0.7, P6(curX), 0.7 < curX and curX \le 0.8,
              P7(curX), 0.8 < curX and curX \le 0.9, P8(curX), 0.9 < curX and curX \le 1, P9(curX),
              0);
     return subs(coefs, spline);
      end proc
my \ cubic \ spline := \mathbf{proc}(xs, ys, curX)
                                                                                                                                                                                         (1)
       local P0, P1, P2, P3, P4, P5, P6, P7, P8, P9, dP0, dP1, dP2, dP3, dP4, dP5, dP6, dP7, dP8,
       dP9, d2P0, d2P1, d2P2, d2P3, d2P4, d2P5, d2P6, d2P7, d2P8, d2P9, eq0, eq1, eq2, eq3, eq4,
       eq5, eq6, eq7, eq8, eq9, eq10, eq11, eq12, eq13, eq14, eq15, eq16, eq17, eq18, eq19, eq20, eq30,
       eq21, eq31, eq22, eq32, eq23, eq33, eq24, eq34, eq25, eq35, eq26, eq36, eq27, eq37, eq28,
       eq38, eq29, eq39, coefs, spline;
       description "Cubic Spline Implementation";
       P0 := x \rightarrow a0 * (x - xs[1])^3 + b0 * (x - xs[1])^2 + c0 * (x - xs[1]) + d0;
       P1 := x \rightarrow a1 * (x - xs[2])^3 + b1 * (x - xs[2])^2 + c1 * (x - xs[2]) + d1;
       P2 := x \rightarrow a2 * (x - xs[3])^3 + b2 * (x - xs[3])^2 + c2 * (x - xs[3]) + d2;
       P3 := x \rightarrow a3 * (x - xs[4])^3 + b3 * (x - xs[4])^2 + c3 * (x - xs[4]) + d3;
       P4 := x \rightarrow a4 * (x - xs[5])^3 + b4 * (x - xs[5])^2 + c4 * (x - xs[5]) + d4;
       P5 := x \rightarrow a5 * (x - xs[6])^3 + b5 * (x - xs[6])^2 + c5 * (x - xs[6]) + d5;
       P6 := x \rightarrow a6 * (x - xs[7])^3 + b6 * (x - xs[7])^2 + c6 * (x - xs[7]) + d6;
       P7 := x \rightarrow a7 * (x - xs[8])^3 + b7 * (x - xs[8])^2 + c7 * (x - xs[8]) + d7;
       P8 := x \rightarrow a8 * (x - xs[9])^3 + b8 * (x - xs[9])^2 + c8 * (x - xs[9]) + d8;
       P9 := x \rightarrow a9 * (x - xs[10])^3 + b9 * (x - xs[10])^2 + c9 * (x - xs[10]) + d9;
       dP0 := diff(P0(x), x);
```

```
dP1 := diff(P1(x), x);
dP2 := diff(P2(x), x);
dP3 := diff(P3(x), x);
dP4 := diff(P4(x), x);
dP5 := diff(P5(x), x);
dP6 := diff(P6(x), x);
dP7 := diff(P7(x), x);
dP8 := diff(P8(x), x);
dP9 := diff(P9(x), x);
d2P0 := diff(dP0, x);
d2P1 := diff(dP1, x);
d2P2 := diff(dP2, x);
d2P3 := diff(dP3, x);
d2P4 := diff(dP4, x);
d2P5 := diff(dP5, x);
d2P6 := diff(dP6, x);
d2P7 := diff(dP7, x);
d2P8 := diff(dP8, x);
d2P9 := diff(dP9, x);
eq0 := subs(x = xs[2], dP0) = subs(x = xs[2], dP1);
eq1 := subs(x = xs[3], dP1) = subs(x = xs[3], dP2);
eq2 := subs(x = xs[4], dP2) = subs(x = xs[4], dP3);
eq3 := subs(x = xs[5], dP3) = subs(x = xs[5], dP4);
eq4 := subs(x = xs[6], dP4) = subs(x = xs[6], dP5);
eq5 := subs(x = xs[7], dP5) = subs(x = xs[7], dP6);
eq6 := subs(x = xs[8], dP6) = subs(x = xs[8], dP7);
eq7 := subs(x = xs[9], dP7) = subs(x = xs[9], dP8);
eq8 := subs(x = xs[10], dP8) = subs(x = xs[10], dP9);
eq9 := subs(x = xs[2], d2P0) = subs(x = xs[2], d2P1);
eq10 := subs(x = xs[3], d2P1) = subs(x = xs[3], d2P2);
eq11 := subs(x = xs[4], d2P2) = subs(x = xs[4], d2P3);
eq12 := subs(x = xs[5], d2P3) = subs(x = xs[5], d2P4);
eq13 := subs(x = xs[6], d2P4) = subs(x = xs[6], d2P5);
eq14 := subs(x = xs[7], d2P5) = subs(x = xs[7], d2P6);
eq15 := subs(x = xs[8], d2P6) = subs(x = xs[8], d2P7);
eq16 := subs(x = xs[9], d2P7) = subs(x = xs[9], d2P8);
eq17 := subs(x = xs[10], d2P8) = subs(x = xs[10], d2P9);
eq18 := subs(x = xs[1], d2P0) = 0;
```

```
eq19 := subs(x = xs[11], d2P9) = 0;
         eq20 := P0(xs[1]) = ys[1];
         eq30 := P0(xs[2]) = ys[2];
         eq21 := P1(xs[2]) = ys[2];
         eq31 := P1(xs[3]) = ys[3];
         eq22 := P2(xs[3]) = ys[3];
         eq32 := P2(xs[4]) = ys[4];
         eq23 := P3(xs[4]) = ys[4];
         eq33 := P3(xs[5]) = ys[5];
         eq24 := P4(xs[5]) = ys[5];
         eq34 := P4(xs[6]) = ys[6];
         eq25 := P5(xs[6]) = ys[6];
         eq35 := P5(xs[7]) = ys[7];
         eq26 := P6(xs[7]) = ys[7];
         eq36 := P6(xs[8]) = ys[8];
         eq27 := P7(xs[8]) = ys[8];
         eq37 := P7(xs[9]) = ys[9];
         eq28 := P8(xs[9]) = ys[9];
         eq38 := P8(xs[10]) = ys[10];
         eq29 := P9(xs[10]) = ys[10];
         eq39 := P9(xs[11]) = ys[11];
         coefs := solve(\{eq0, eq1, eq2, eq3, eq4, eq5, eq6, eq7, eq8, eq9, eq10, eq11, eq12, eq13, eq14, eq14, eq14, eq15, eq16, eq16, eq17, eq16, eq17, eq16, eq17, eq17, eq18, eq19, eq19
         eq15, eq16, eq17, eq18, eq19, eq20, eq30, eq21, eq31, eq22, eq32, eq23, eq33, eq24, eq34,
         eq25, eq35, eq26, eq36, eq27, eq37, eq28, eq38, eq29, eq39}, {a0, a1, a2, a3, a4, a5, a6, a7,
         a8, a9, b0, b1, b2, b3, b4, b5, b6, b7, b8, b9, c0, c1, c2, c3, c4, c5, c6, c7, c8, c9, d0, d1, d2, d3,
         d4, d5, d6, d7, d8, d9);
         spline := piecewise(0 \le curX \text{ and } curX \le 0.1, P0(curX), 0.1 \le curX \text{ and } curX \le 0.2,
         P1(curX), 0.2 < curX and curX <= 0.3, P2(curX), 0.3 < curX and curX <= 0.4,
         P3(curX), 0.4 < curX and curX <= 0.5, P4(curX), 0.5 < curX and curX <= 0.6,
         P5(curX), 0.6 < curX and curX <= 0.7, P6(curX), 0.7 < curX and curX <= 0.8,
         P7(curX), 0.8 < curX and curX \le 0.9, P8(curX), 0.9 < curX and curX \le 1, P9(curX),
         0);
         return subs(coefs, spline)
end proc
\rightarrow approximation test := \mathbf{proc}(u, f)
      description "Compares the values of the approximation (u) and the function (f)"
      local i := 0:
      local xs := [seq(i, i = 0..1, 0.05)];
```

```
local u \ vs := map(u, xs);
   local f ys := map(f, xs);
    local d := [];
    for i from 1 to nops(xs) do
      d := [op(d), f ys[i] - u ys[i]];
    end do;
   return max(d);
   end proc
                                                                                                                 (2)
approximation test := \mathbf{proc}(u, f)
    local i, xs, u ys, f ys, d;
     description "Compares the values of the approximation (u) and the function (f)";
    i := 0;
    xs := [seq(i, i = 0..1, 0.05)];
    u \ ys := map(u, xs);
    f_ys := map(f, xs);
    d := [\ ];
    for i to nops(xs) do d := [op(d), f ys[i] - u ys[i]] end do;
     return max(d)
end proc
f := x \to \operatorname{frac}\left(\frac{12 \cdot x}{\pi}\right);
   A := [seq(i, i = 0..1, 0.1)];
    B := [seq(f(i), i = 0..1, 0.1)];
    approximation test(x \rightarrow my \ cubic \ spline(A, B, x), \ x \rightarrow f(x));
    plot([f(x), my \ cubic \ spline(A, B, x)], x = 0..1, color = [blue, red]);
    with(Student[NumericalAnalysis]);
    C := [\ ];
   for i to 11 do
      C := [op(C), [A[i], B[i]]];
   maple \ spline := CubicSpline(C, independent var = x, boundary conditions = clamped(0, 1),
        bc type = 'natural');
   Draw(maple spline);
                                             f := x \mapsto \operatorname{frac}\left(\frac{12 \cdot x}{\pi}\right)
                            A := [0, 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 1.0]
```

B := [0, 0.3819718633, 0.7639437268, 0.145915590, 0.527887454, 0.909859317, 0.291831180, 0.673803044, 0.055774907, 0.437746770, 0.819718633]



[AbsoluteError, AdamsBashforth, AdamsBashforthMoulton, AdamsMoulton, AdaptiveQuadrature, AddPoint, ApproximateExactUpperBound, ApproximateValue, BackSubstitution, BasisFunctions, Bisection, CubicSpline, DataPoints, Distance, DividedDifferenceTable, Draw, Euler, EulerTutor, ExactValue, FalsePosition, FixedPointIteration, ForwardSubstitution, Function, InitialValueProblem, InitialValueProblemTutor, Interpolant, InterpolantRemainderTerm, IsConvergent, IsMatrixShape, IterativeApproximate, IterativeFormula, IterativeFormulaTutor, LeadingPrincipalSubmatrix, LinearSolve, LinearSystem, MatrixConvergence, MatrixDecomposition, MatrixDecompositionTutor, ModifiedNewton, NevilleTable, Newton, NumberOfSignificantDigits, PolynomialInterpolation, Quadrature, RateOfConvergence, RelativeError, RemainderTerm, Roots, RungeKutta, Secant, SpectralRadius, Steffensen, Taylor, TaylorPolynomial, UpperBoundOfRemainderTerm, VectorLimit]

$$C := [\]$$
 $C := [[0, 0]]$
 $C := [[0, 0], [0.1, 0.3819718633]]$

```
C := [[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268]]
                                         C := [[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.145915590]]
    C := \lceil [0, 0], \lceil 0.1, 0.3819718633 \rceil, \lceil 0.2, 0.7639437268 \rceil, \lceil 0.3, 0.145915590 \rceil, \lceil 0.4, 0.527887454 \rceil \rceil
C := [[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.145915590], [0.4, 0.527887454],
              [0.5, 0.909859317]]
C := [[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.145915590], [0.4, 0.527887454],
             [0.5, 0.909859317], [0.6, 0.291831180]]
C := [[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.145915590], [0.4, 0.527887454],
             [0.5, 0.909859317], [0.6, 0.291831180], [0.7, 0.673803044]]
C := [[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.145915590], [0.4, 0.527887454],
              [0.5, 0.909859317], [0.6, 0.291831180], [0.7, 0.673803044], [0.8, 0.055774907]]
C := [[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.145915590], [0.4, 0.527887454],
              [0.5, 0.909859317], [0.6, 0.291831180], [0.7, 0.673803044], [0.8, 0.055774907], [0.9, 0.909859317]
              0.437746770]]
C := [[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.145915590], [0.4, 0.527887454],
              [0.5, 0.909859317], [0.6, 0.291831180], [0.7, 0.673803044], [0.8, 0.055774907], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.909859317], [0.9, 0.9098593], [0.9, 0.9098593], [0.9, 0.9098593], [0.9, 0.9098593], [0.9, 0.909859], [0.9, 0.909859], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.90985], [0.9, 0.9098], [0.9, 0.9098], [0.9, 0.9098], [0.9, 0.9098], [0.9, 0.9098], [0.9, 0.909
              0.437746770], [1.0, 0.819718633]]
maple \ spline := POLYINTERP([[0, 0], [0.1, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.3, 0.3819718633], [0.2, 0.7639437268], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.3819718633], [0.3, 0.381971863], [0.3, 0.381971863], [0.3, 0.381971863], [0.3, 0.381971863], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38197186], [0.3, 0.38
              0.145915590], [0.4, 0.527887454], [0.5, 0.909859317], [0.6, 0.291831180], [0.7, 0.673803044],
              [0.8, 0.055774907], [0.9, 0.437746770], [1.0, 0.819718633]], independent var = x,
              boundary conditions = clamped(0, 1), bc\_type = natural, INFO)
```

