

Starbucks Python
Data Analysis
Project

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March 3, 2023

#### Introduction

Starbucks is a Business To Consumer Company that is the largest coffeehouse chain in the world. It offers specialty coffee, food items, handcrafted beverages, and merchandise.

The goal of this project is to understand the marketing attribution of the Starbucks rewards offer marketing strategy which drives user engagement and transactions.

# DEBBendaRINH

**Understand the Customer: Descriptive Statistics** 

Number of Members / Aggregate Spend

Spending by Age Group using Sturges Rule

Spend Range / Number of Members Spent vs Not Spent

**User Tenure Distribution** 

Influence of Reward Offers on User Behavior

Actions taken in Marketing Funnel

Customer Personas that reward offers appeal to

Effective Offer Types Variants / Gender that completes most offers

**Channel Effectiveness** 

Reward Offer Response Rate

Recap of Insights / Marketing Strategy Actionable Recommendation

**Next Steps to Improve Marketing Strategy via ML** 

# DEBBIETRINH Funderstand the Customer:

Descriptive Statistics

WATERMARK

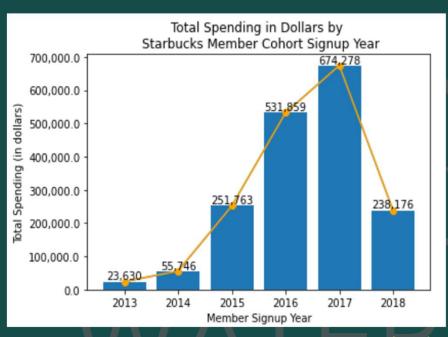
# Understand the Customer How many Starbucks members are in this dataset?

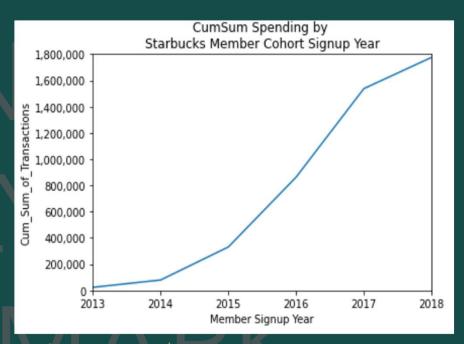
Starbucks Member - User Growth over Time 17,000 16,000 15,000 14,000 13,000 12,000 11,000 10,000 9,000 8,000 7,000 6,000 5,000 4,000 3,000 2,000 1,000 2013 2014 2015 2016 2017 2018 Year

There are 17,000 users in this dataset.

The growth rate of Starbucks member user sign ups was exponential from 2013-2017, which demonstrates the popularity of this loyalty program.

In aggregate, how much have these members spent in this dataset?





In aggregate, Starbucks members spent ~\$1.78M.

With sharp increases in user sign ups between 2013 and 2017, total spending also follows that trend.

How much have these members spent at Starbucks by age group?





Customers spend more at Starbucks with age as income increases.

How much have these members spent at Starbucks by age group?

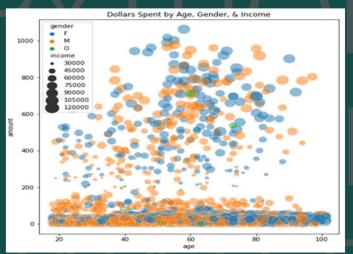


Using Sturges rule from Statistics to determine the optimal number of bins ( $log_2N + 1$ ), 15 bins were prescribed.

Recommendation: **Target age groups 35-50, 51-67, 68-83, 84-101** with reward offers that resonate with them in their stage of life to increase their propensity to spend because they command higher spending power.

What is the spend range of Starbucks members in this dataset?

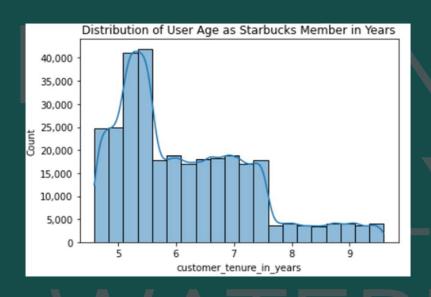
How many and what percentage of members have spent AND not spent this month?



```
print("Their spend ranges from", transcript.groupby('person')['amount'].sum().min(),\
 "to",transcript.groupby('person')['amount'].sum().max(), "dollars in this one month.")
Their spend ranges from 0.0 to 1608.69 dollars in this one month.
   total members=len(pd.unique(transcript['person']))
    paying members=transcript.groupby('person')['amount'].count()\
                    .sort_values(ascending=False).astype(bool).sum(axis=0)
    non paying members=total members-paying members
    print("There are", paying members, "Starbucks members that have spent this month and \n", \
          non_paying_members, "members that have not spent this month.\n")
    print("In other words, that is", round(paying members/total members*100,1), \
          "percent of the population that are active users \nand",\
         round(non paying members/total members*100,1), "of the population that are inactive users")
There are 16578 Starbucks members that have spent this month and
 422 members that have not spent this month.
In other words, that is 97.5 percent of the population that are active users
and 2.5 of the population that are inactive users
```

Opportunity to activate 2.5% of inactive members if that is a priority. One tactic: Offer a free good or pair a free good with a conditional action.

What is the distribution of User Tenure in this dataset (as of today)?



1	<pre>customer_tenure['customer_tenure_in_years'].round(1).describe()</pre>
coun	t 306534.000000
mean	6.153731
std	1.155428
min	4.600000
25%	5.200000
50%	5.900000
75%	6.900000
max	9.600000
Name	: customer_tenure_in_years, dtype: float64

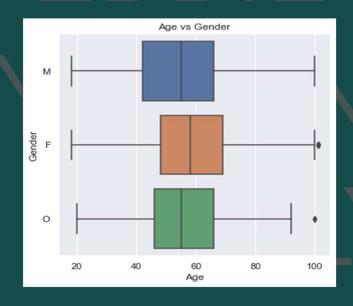
The average user tenure is 6 years, ranging between 4.5 and 9.5 years. This may be an important feature for customer segmentation.

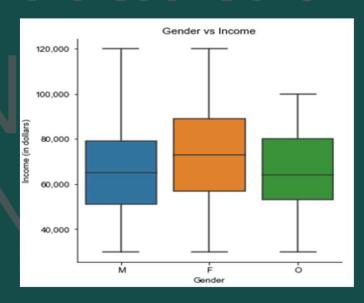
## How many actions were taken in the marketing funnel in this dataset?



Number of transactions are higher than offers received.
While reward offers influences user behavior, some customers purchase independent of offers.

#### Which customer personas complete reward offers?





Starbucks reward offers can appeal to anyone across demographic categories.





Discount offers perform relatively better than BOGO rewards offers.

What may explain this is customers don't need two things when they go to Starbucks.

Their motivation may be to go to buy one unique item while also experiencing Starbucks as a 'Third Place'.

## WATERMARK

#### Which variant of the reward type has the most completed offers?

	offer_type	difficulty	reward	duration	ranked_num_offers_completed
0	discount	10.0	2.0	10.0	5317
1	discount	7.0	3.0	7.0	5156
2	bogo	5.0	5.0	7.0	4354
3	bogo	5.0	5.0	5.0	4296
4	discount	10.0	2.0	7.0	4017
5	bogo	10.0	10.0	7.0	3688
6	discount	20.0	5.0	10.0	3420
7	bogo	10.0	10.0	5.0	3331

				num_offers_completed
offer_type	difficulty	reward_x	duration	
discount	20.0	5.0	10.0	3420
bogo	10.0	10.0	7.0	3688
			5.0	3331
discount	10.0	2.0	10.0	5317
				7.0
	7.0	3.0	7.0	5156
bogo	5.0	5.0	7.0	4354
			5.0	4296

Offers with the same difficulty and reward performed better with a longer offer duration.

This may be happening because the longer the offer is available, the likelihood the user has enough days to prioritize it while having urgency to act on it and complete the rewards offer.

### Which demographic completes the most offers and what type of reward offer variant appeals to them most?

	gender	offer_type	difficulty	reward	duration	percent of offers completed/offers received		gender	offer_type	difficulty	reward	duration	percent of offers completed/offers received
0	F	bogo	5.0	5.0	5.0	69.8	0	F	discount	10.0	2.0	10.0	82.2
1	F	bogo	5.0	5.0	7.0	72.2	1	F	discount	7.0	3.0	7.0	81.2
2	F	bogo	10.0	10.0	5.0	63.8	2	F	bogo	5.0	5.0	7.0	72.2
3	F	bogo	10.0	10.0	7.0	67.5	3	M	discount	10.0	2.0	10.0	70.3
4	F	discount	7.0	3.0	7.0	81.2	4	F	bogo	5.0	5.0	5.0	69.8
5	F	discount	10.0	2.0	7.0	67.9	5	M	discount	7.0	3.0	7.0	68.0
6	F	discount	10.0	2.0	10.0	82.2	6	F	discount	10.0	2.0	7.0	67.9
7	F	discount	20.0	5.0	10.0	60.8	7	F	bogo	10.0	10.0	7.0	67.5
8	M	bogo	5.0	5.0	5.0	56.7	8	F	bogo	10.0	10.0	5.0	63.8
9	M	bogo	5.0	5.0	7.0	55.4	9	F	discount	20.0	5.0	10.0	60.8
10	M	bogo	10.0	10.0	5.0	40.1	10	M	bogo	5.0	5.0	5.0	56.7
11	M	bogo	10.0	10.0	7.0	45.3	11	M	bogo	5.0	5.0	7.0	55.4
12	M	discount	7.0	3.0	7.0	68.0	12	М	discount	10.0	2.0	7.0	52.4
13	M	discount	10.0	2.0	7.0	52.4	13	M	bogo	10.0	10.0	7.0	45.3
14	M	discount	10.0	2.0	10.0	70.3	14	M	discount	20.0	5.0	10.0	42.3
15	M	discount	20.0	5.0	10.0	42.3	15	M	bogo	10.0	10.0	5.0	40.1

The top 10 performing rewards offers are typically completed by females, have a 7-10 duration to complete, and are discount offers.

The best performing BOGO offer by gender is valued at \$5.

The bottom performing offers by gender are \$20 difficulty discount & \$10 BOGO offers.

## Which channels were used most frequently which led to offer completion?





Emails were used most frequently to complete offers, followed by mobile & web, and then social.

### Which channel has been most effective in driving BOGO/Discount reward offers completion?



It's essentially a tie.

Each channel has similar response rates from the user of 55-57%.

All channel strategies appear to be effective.

## Direct Attribution: What is the rewards offer response rate?

	offers_received_response_rate	offers_viewed_response_rate	pct_diff
offer_type			
bogo	51.4	61.6	10.2
discount	58.6	83.5	24.9

Response rate is a behavioral metric to measure success of Starbucks reward offers strategy:

- A. Direct Response Rate = Number of Offers Completed / Number of Offers Received
- B. Direct Response Rate = Number of Offers Completed / Number of Offers Viewed

## Direct Attribution: What is the rewards offer response rate?

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If you can get customers to view the offer,

the response rate improves by 25% for discount offers & 10% for BOGO offers.

Bottom Line: Get users to be positively engaged in the long run!

# Recap of Insights H

The trend is customers spend more at Starbucks with age as income increases.

**2.5% of members are inactive.** A tactic to activate them is by offering a complimentary item that can be contingent on a user purchase action.

Offers with the same difficulty & reward performed better with a longer offer duration.

While email is the most frequently utilized channel, all channels (email, mobile, web, social) exhibit similar response rates from the user of 55-57%. Continue with current channel strategy as it is.

Discount offers perform relatively better than BOGO rewards offers. If you can motivate users to view the offer, the response rate improves by 25% for discount & 10% for BOGO offers.

#### Marketing Strategy Actionable Recommendations: Personas to Target & Strategy for Offer Type Variants

For future reward promotional strategy, **target age groups 35-50**, **51-67**, **68-83**, **84-101** because they tend to spend more at Starbucks than younger age groups. One suggestion is to tailor rewards that resonate with them in their stage of life to increase their propensity to spend.

Continue to target female consumers by promoting Starbucks Discount reward offers, with a 7-to-10-day duration to complete them.

Continue to promote the best performing BOGO offer by gender, which has a \$5 difficulty and \$5 reward.

Consider reducing or discontinue \$20 difficulty discount offers and \$10 BOGO offers, which does not as well relative to existing reward offers because of its difficulty to complete. Note: More analysis can be done to determine total transactions to credit each reward offer type variant.





## Next Steps to Improve Marketing Strategy via ML

- 1. Do customer segmentation and clustering based on key features (Note: Customer segmentation can help suggest similar reward offers to users that haven't seen that reward offer based on their cluster).
- 2. Create attribution rules for direct and indirect attribution to display as key metrics.
- 3. Create an R Shiny dashboard to display key metrics.
- 4. Feature engineer to enhance dashboard metrics, such as user tenure and average time to complete an offer.
- 5. Productionize model.





# Thank you TRINH PYTHONDATA

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Jan 2023 Cohort