

Quantifying causal impact using information theory

To find out where to nudge a dynamical system

Interface

The diminishing role of hubs in
dynamical processes on complex
networks

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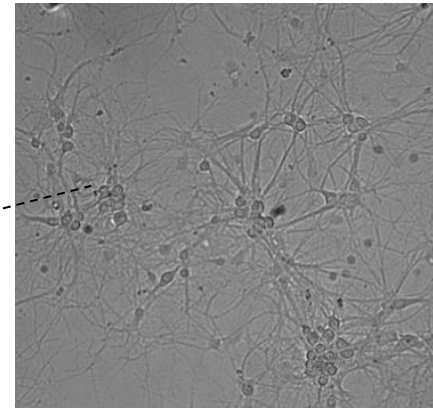
Rick Quax

Computational Science Lab
University of Amsterdam



Control theory

- Complicated systems
- Complex systems

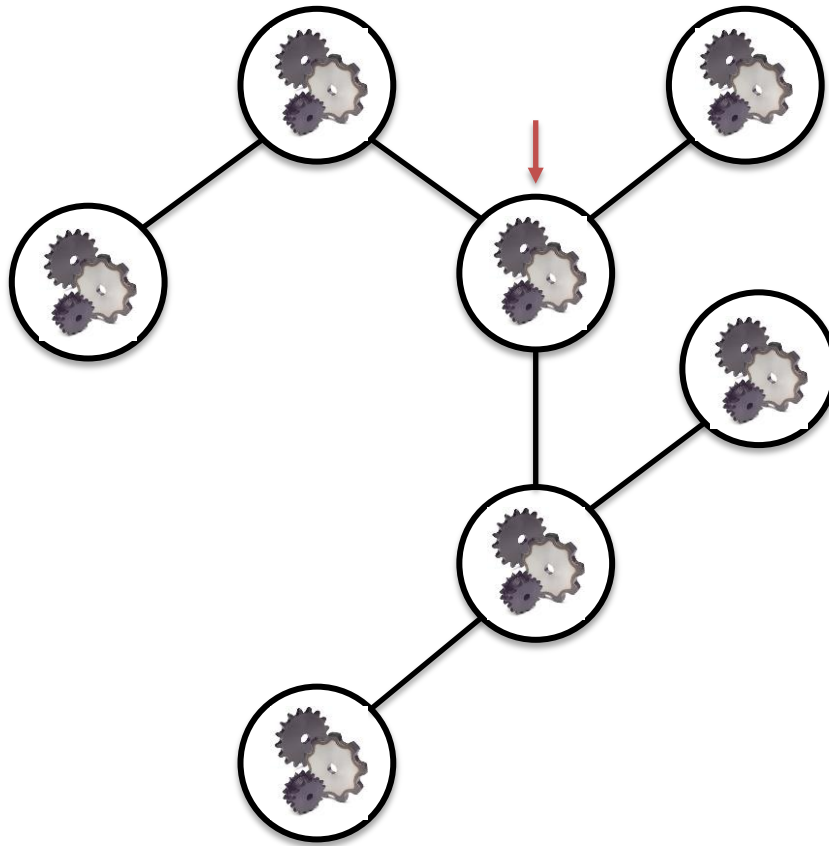


Actual microscope image in vitro

- Self-organization
- Emergent behavior

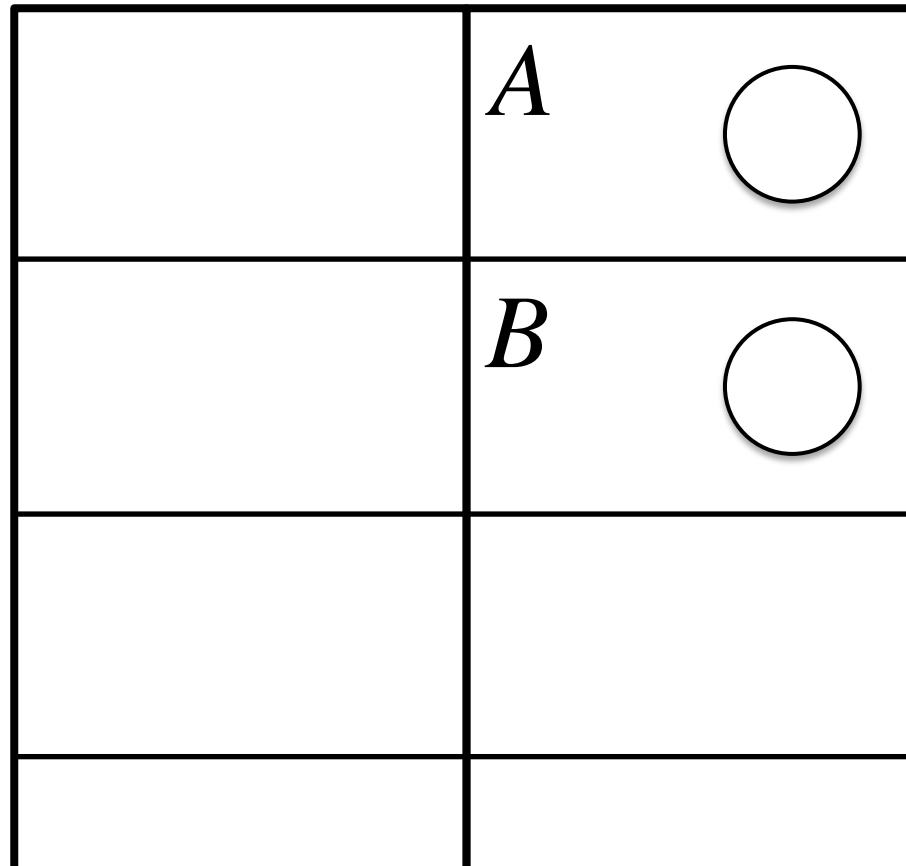


How to control a networked system

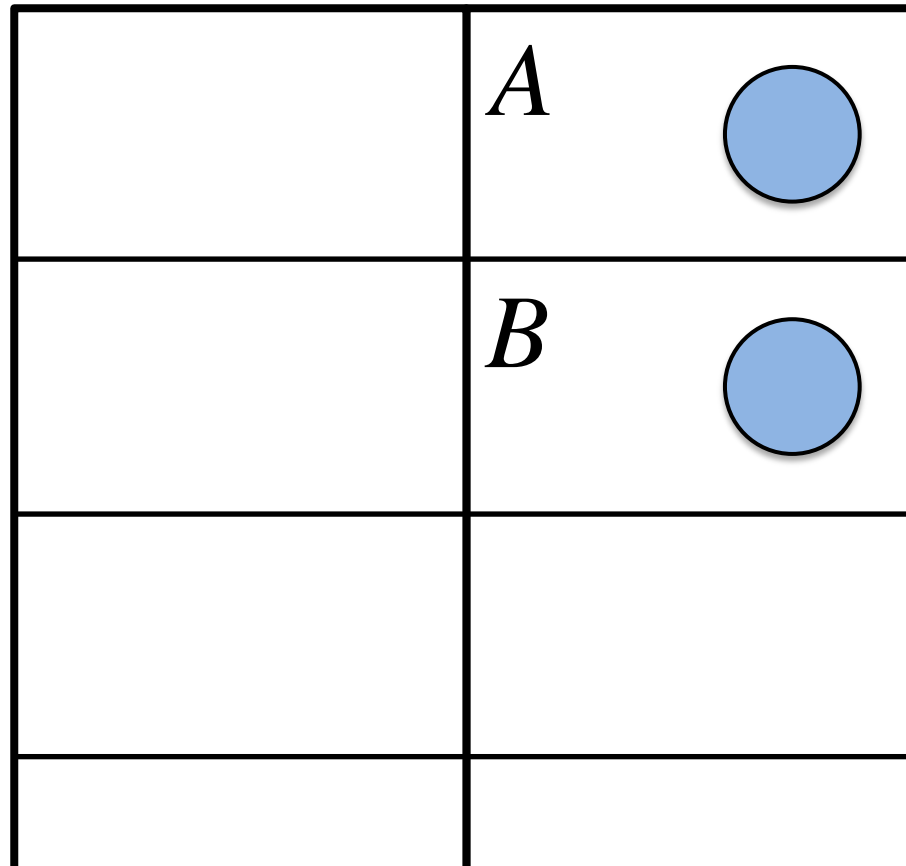


network structure + node dynamics

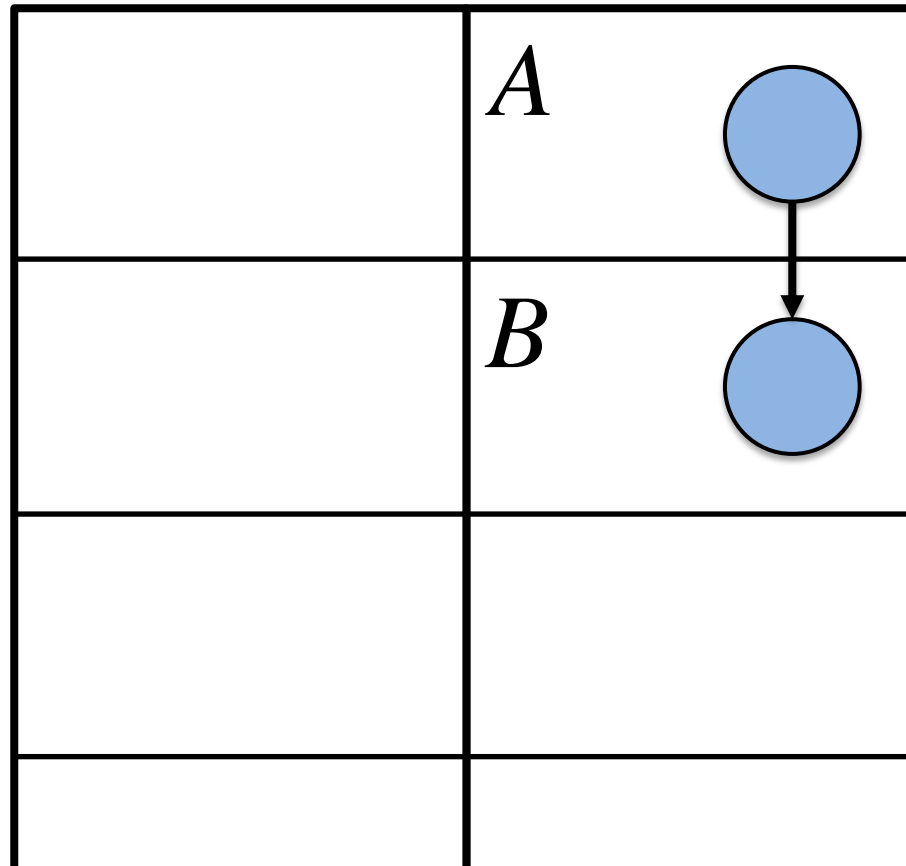
Water flow = causality?



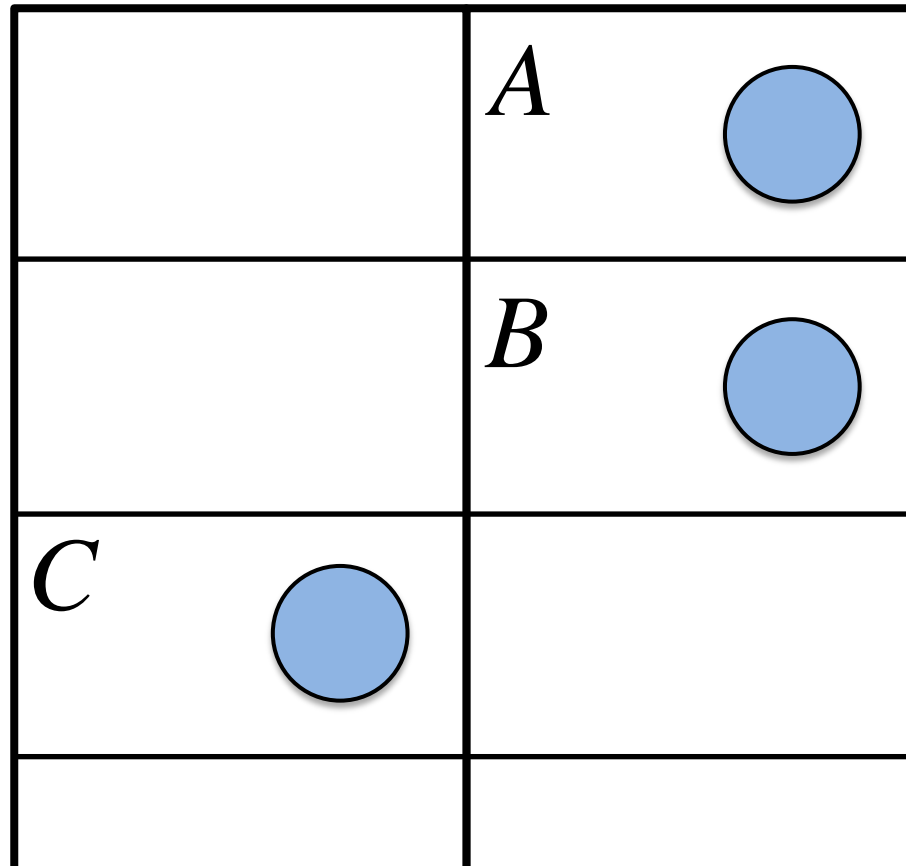
Water flow = causality?



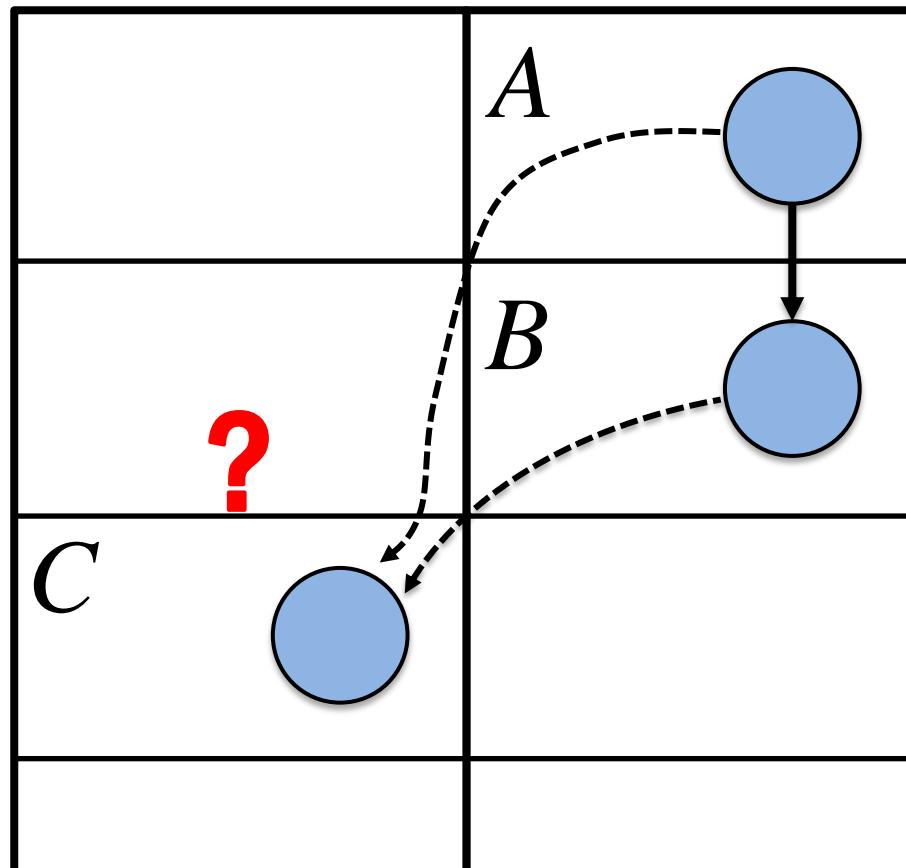
Water flow = causality?



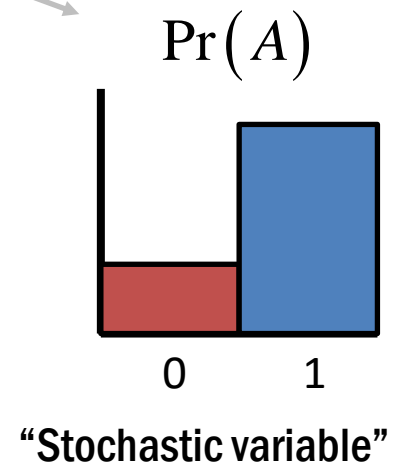
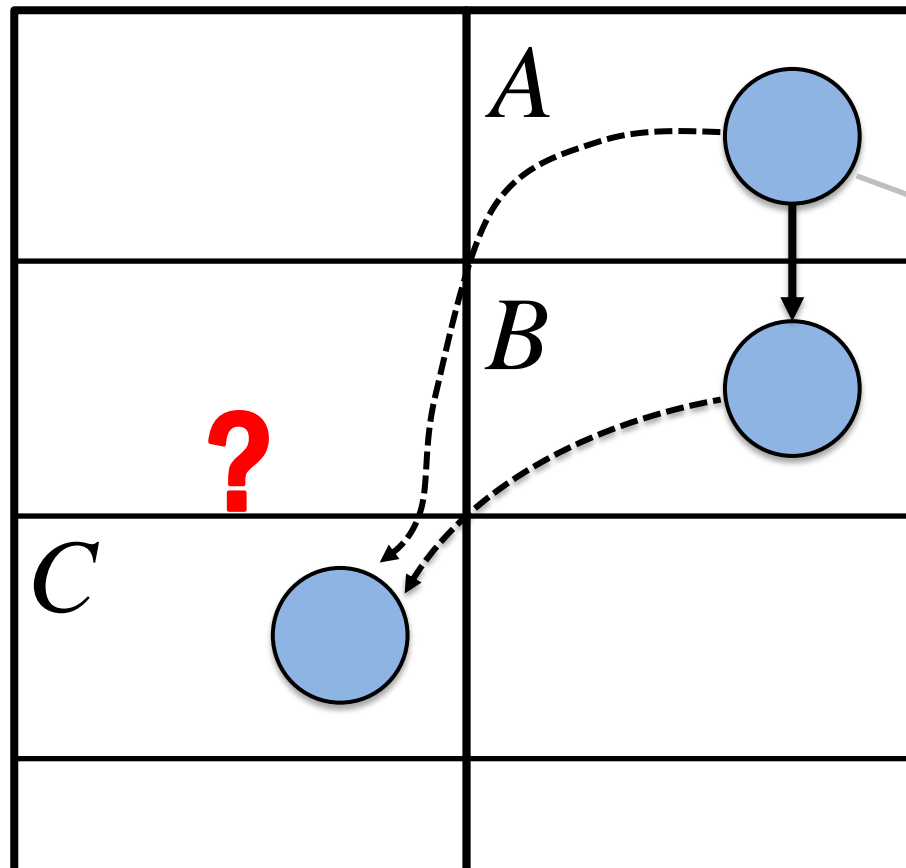
Water flow = causality?



Water flow = causality?

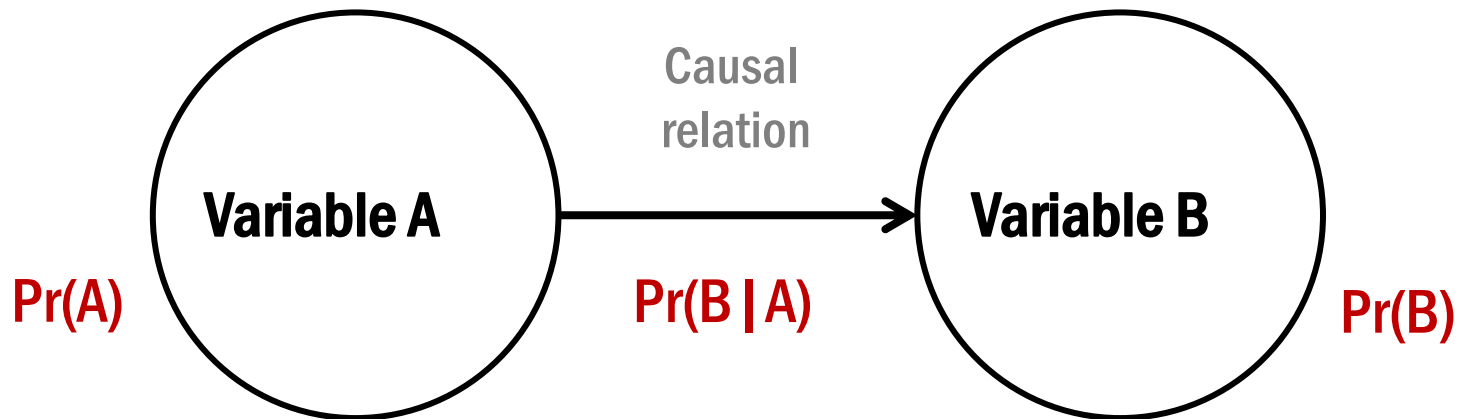


Water flow = causality?



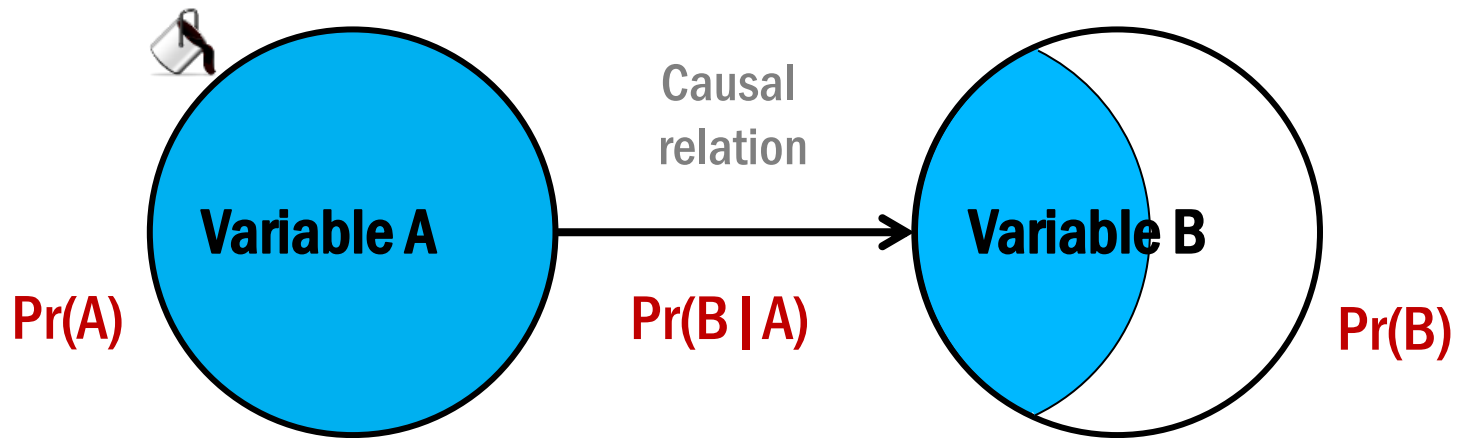
Research question

- Suppose an isolated model $A \rightarrow B$ where one stochastic variable A influences another B
- $P(B | A)$ encodes the full causality relation



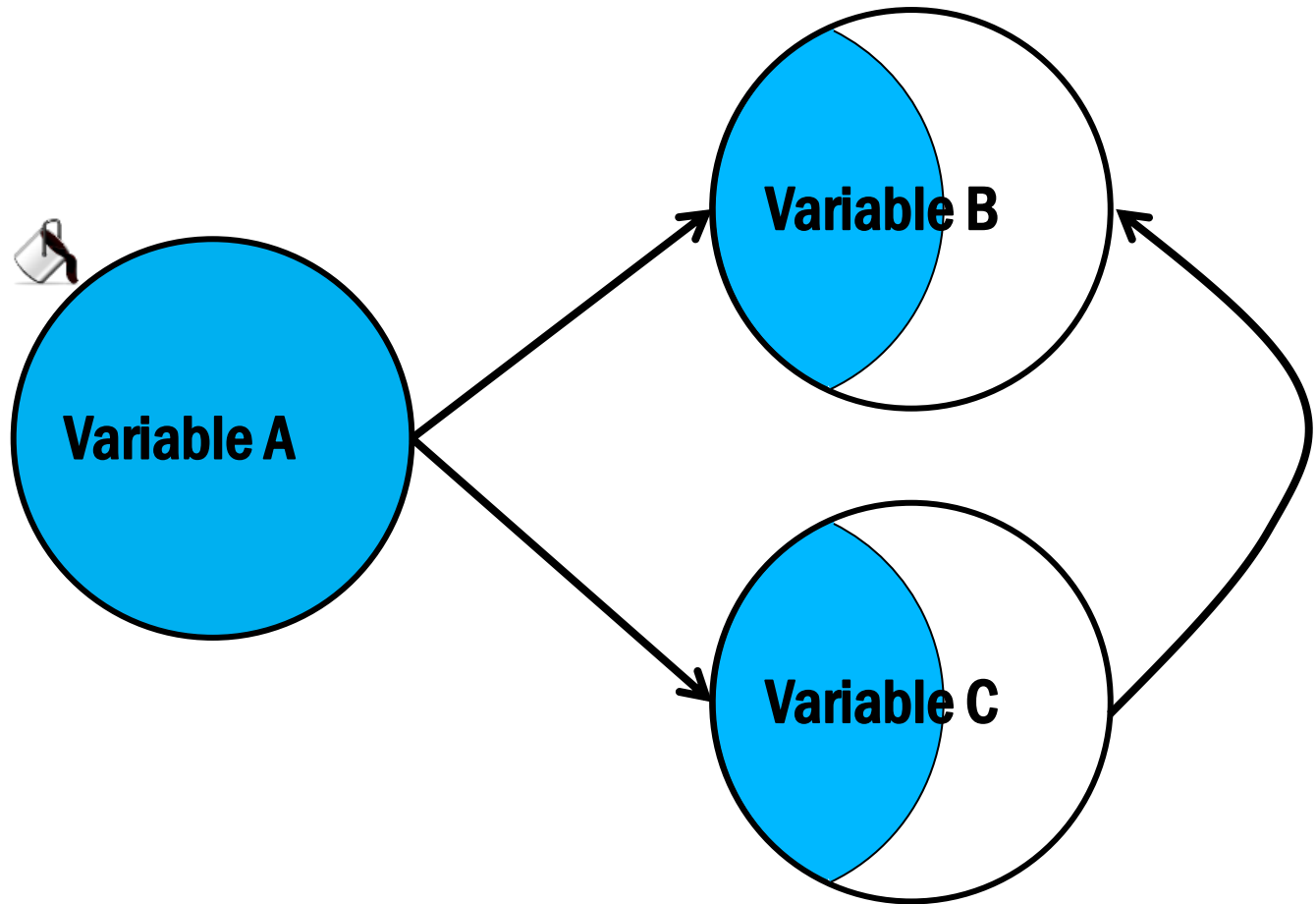
Research question

- Suppose an isolated model $A \rightarrow B$ where one stochastic variable A influences another B
- $P(B | A)$ encodes the full causality relation
- **Find a mathematical ‘indicator’ fluid to detect causality**

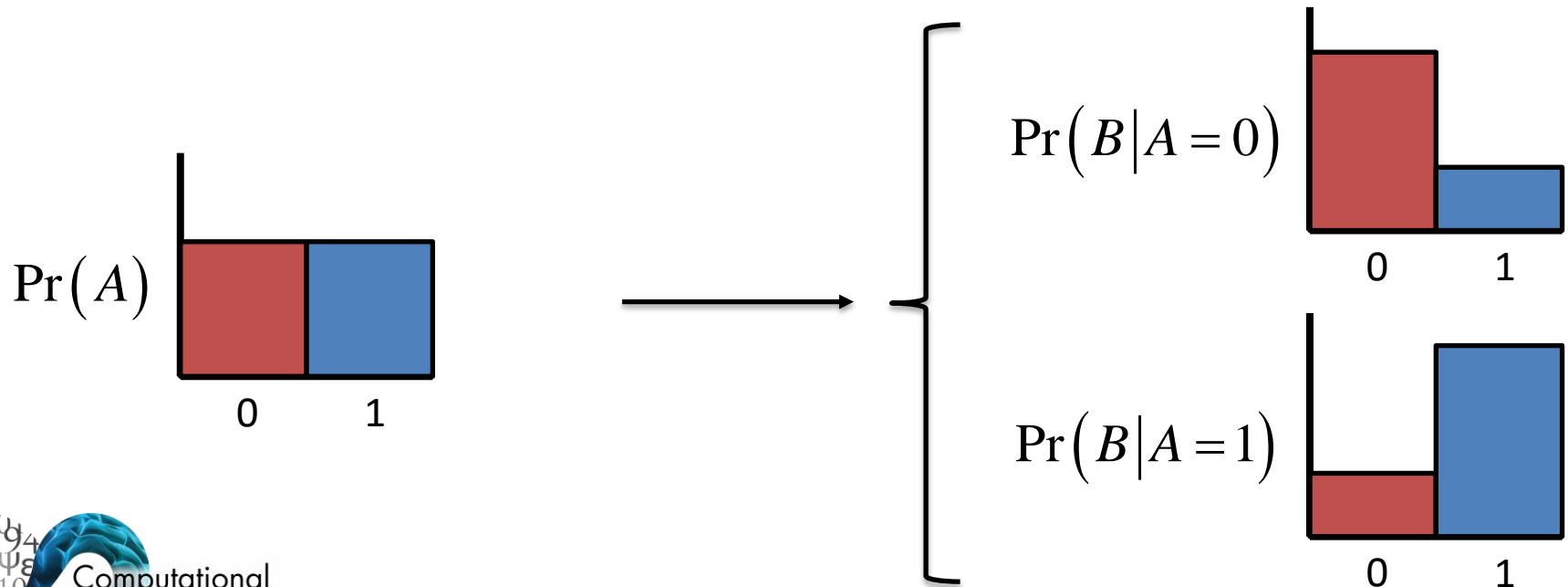


Major problem

- **Non-causal correlations!**

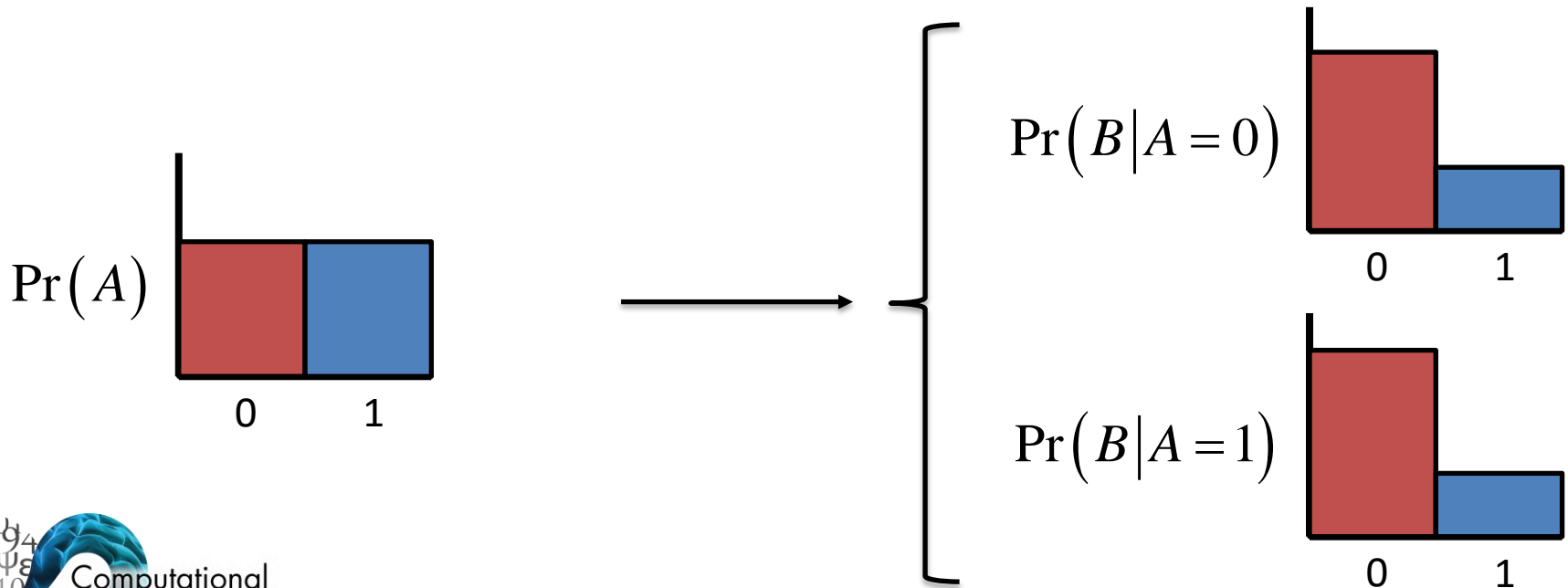


Probabilistic causal relation



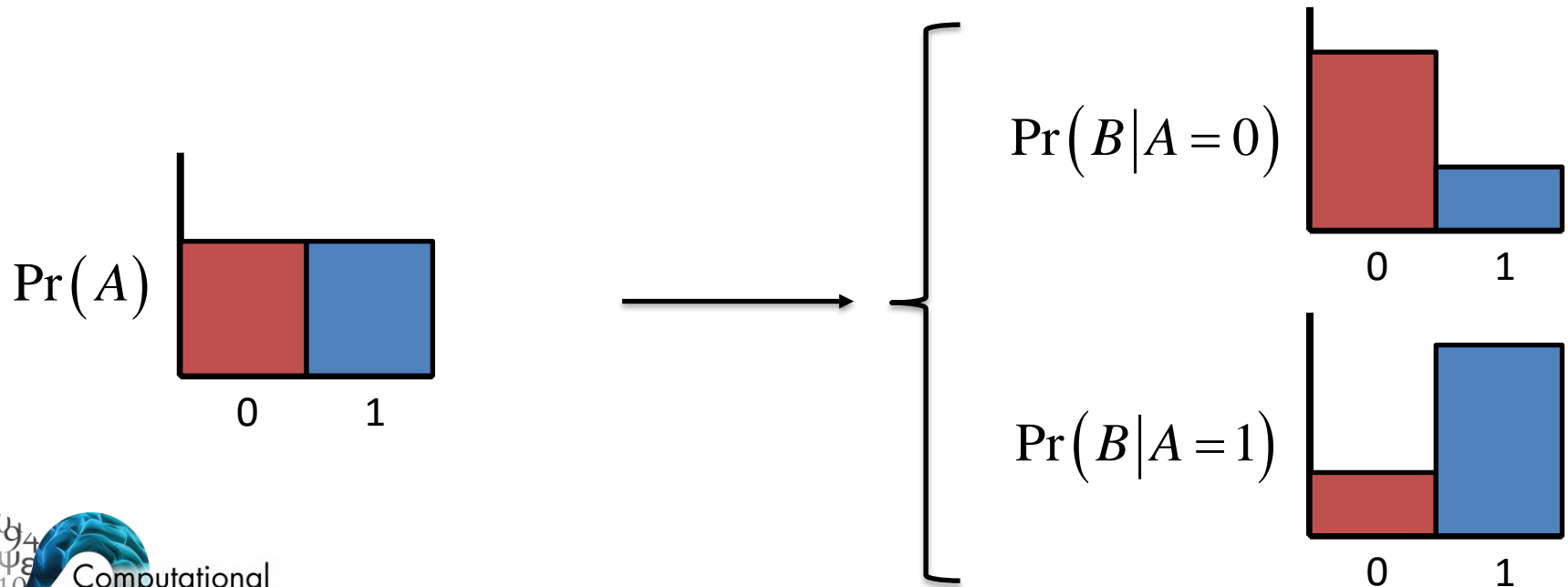
Probabilistic causal relation

Zero causal effect



Probabilistic causal relation

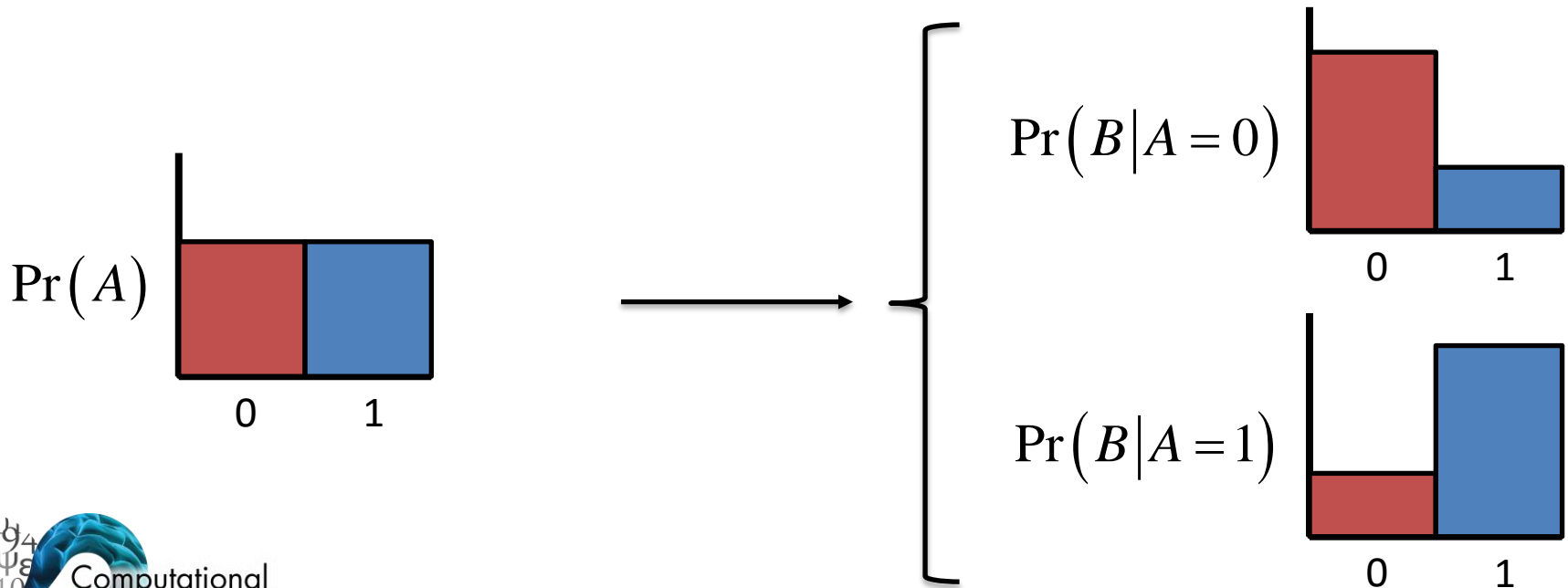
Non-zero causal effect



Probabilistic causal relation

Kullback-Leibler divergence

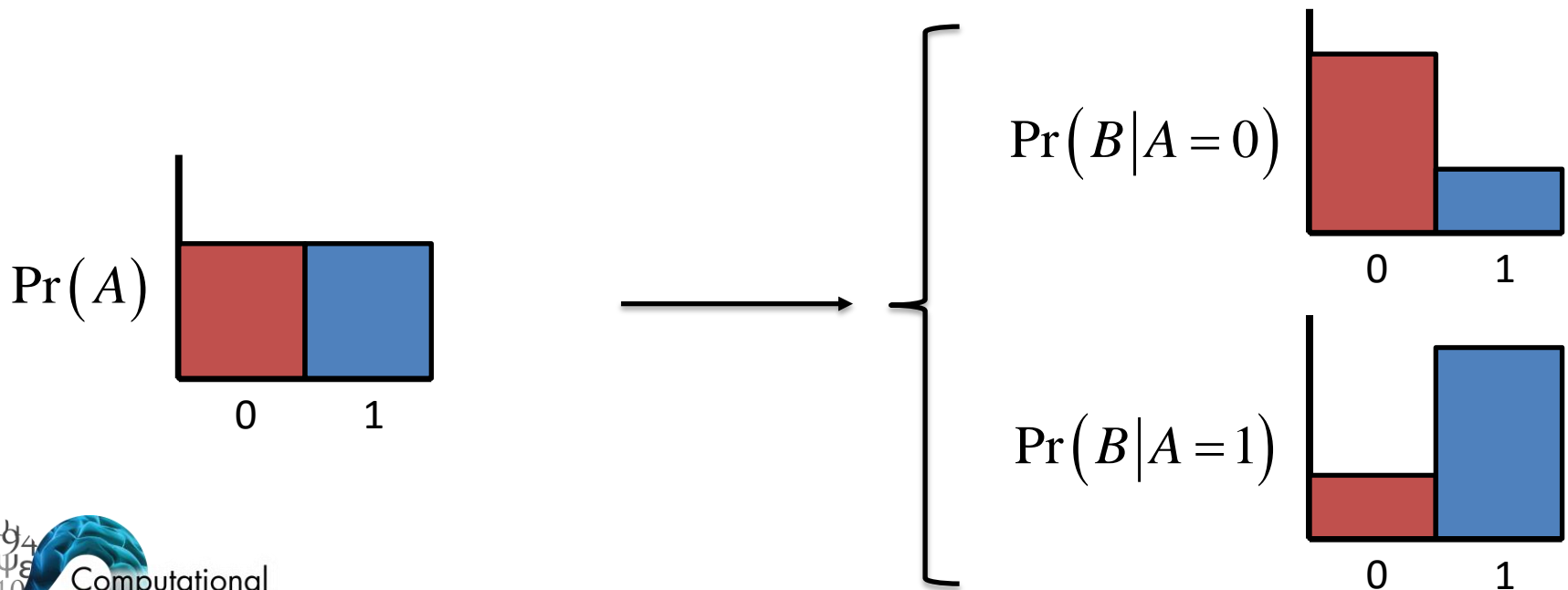
$$\mathbb{E}_A \left[D_{\text{KL}} \left(\Pr(B | A = a) \parallel \Pr(B) \right) \right]$$



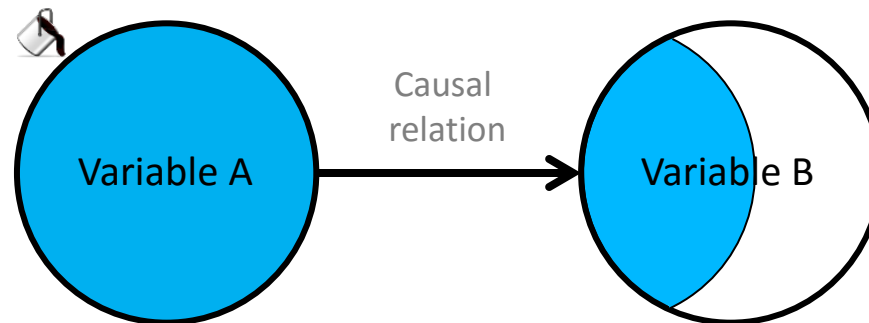
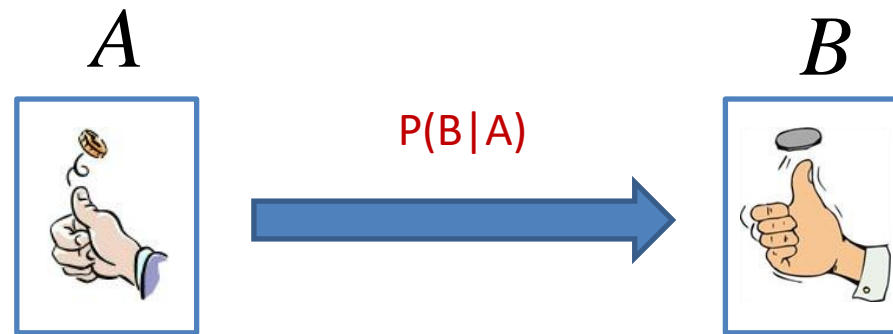
Probabilistic causal relation

Kullback-Leibler divergence \rightarrow Mutual information

$$\mathbb{E}_A \left[D_{\text{KL}} \left(\Pr(B | A = a) \parallel \Pr(B) \right) \right] = I(A : B)$$



Causality \rightarrow information flow



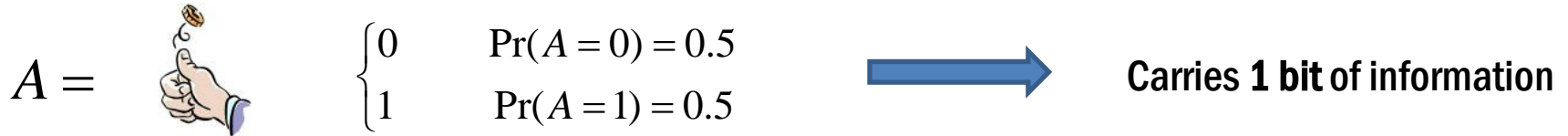
$I(A:A)$

“Entropy”

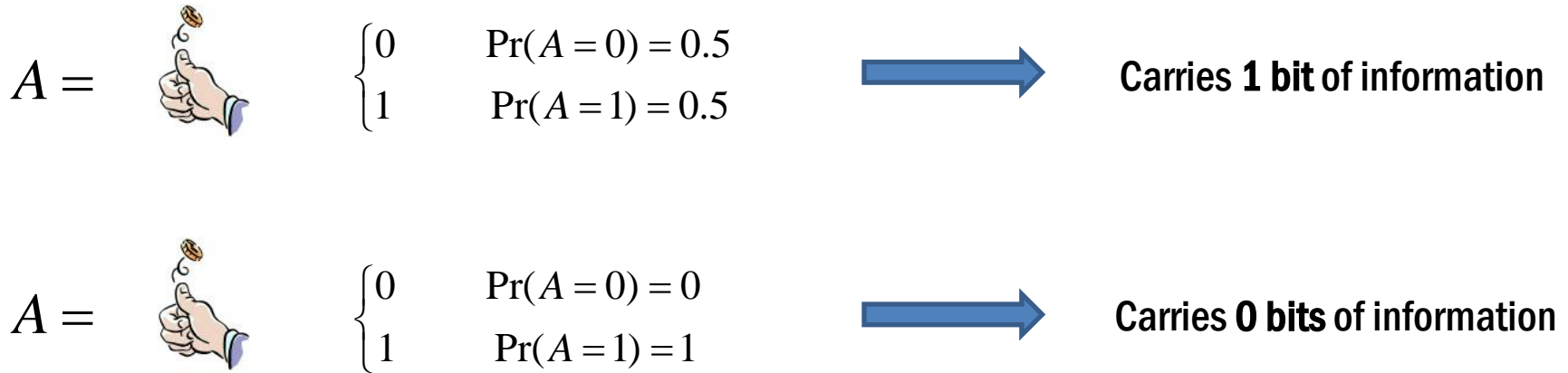
$I(A:B)$

“Mutual information”


Entropy of a coin flip



Entropy of a coin flip



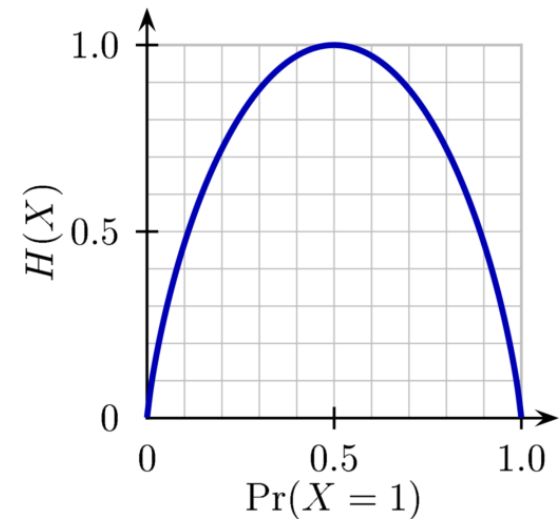
Entropy of a coin flip

$A =$  $\begin{cases} 0 & \Pr(A = 0) = 0.5 \\ 1 & \Pr(A = 1) = 0.5 \end{cases}$ \longrightarrow Carries **1 bit** of information

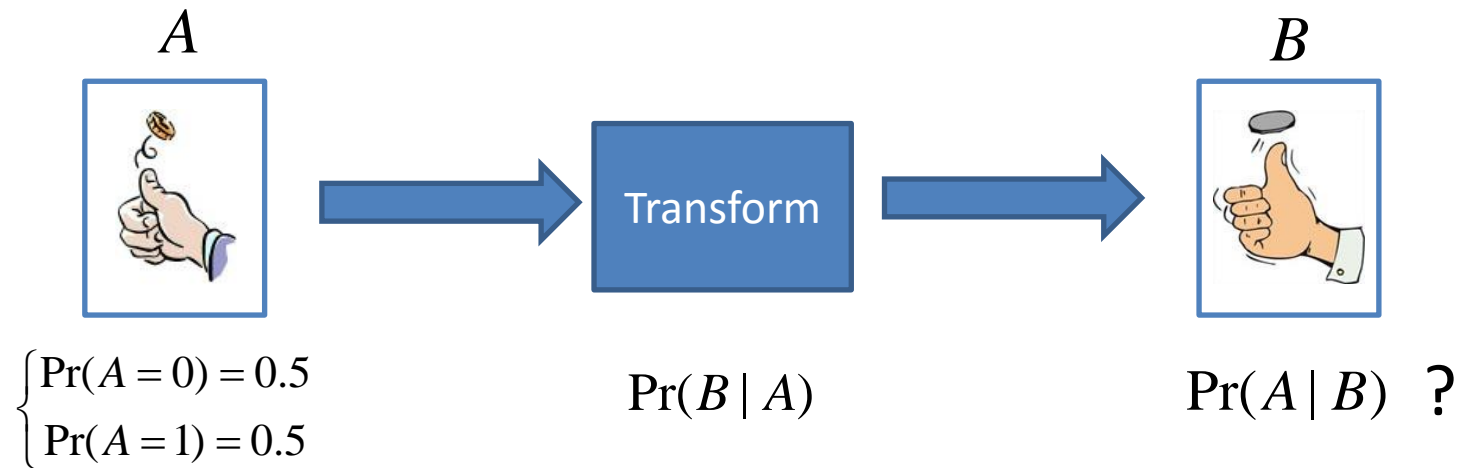
$A =$  $\begin{cases} 0 & \Pr(A = 0) = 0 \\ 1 & \Pr(A = 1) = 1 \end{cases}$ \longrightarrow Carries **0 bits** of information

In general:

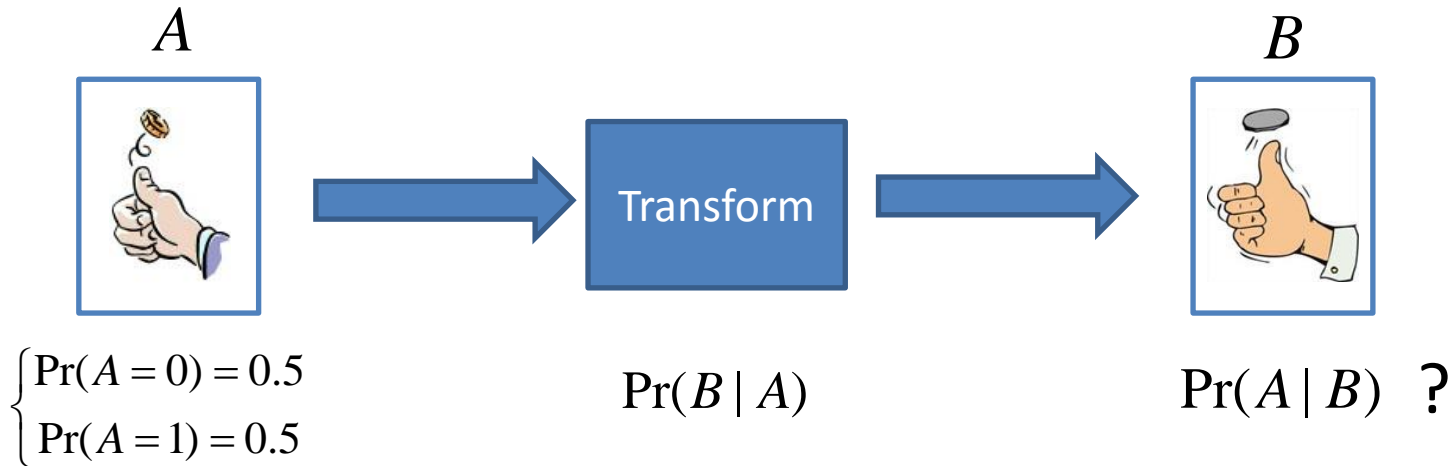
$$H(A) = \sum_{a \in \{0,1\}} \Pr(A = a) \cdot \log_2 \frac{1}{p(A = a)}$$



Mutual information between coins



Mutual information between coins

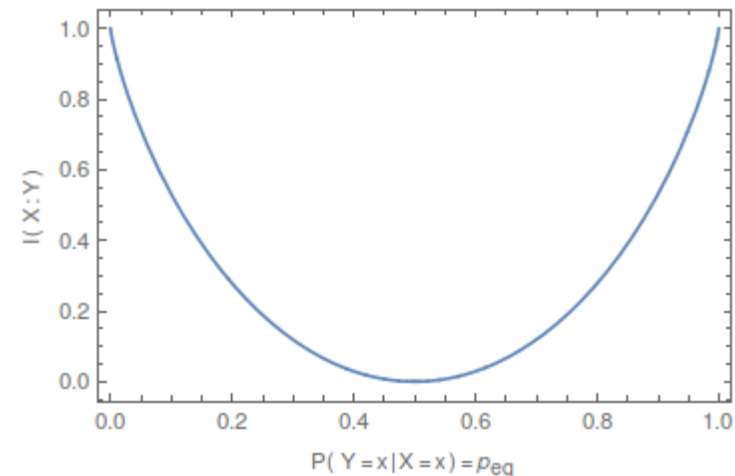


$\Pr(B = x | A = x) = 1$ \longrightarrow **1 bit** transferred

$\Pr(B = x | A = x) = 1/2$ \longrightarrow **0 bits** transferred

$\Pr(B = x | A = x) = p_{\text{eq}}$ \longrightarrow

$$I(X : Y) = \sum_{x,y} p(x,y) \log \frac{p(x,y)}{p(x)p(y)}$$



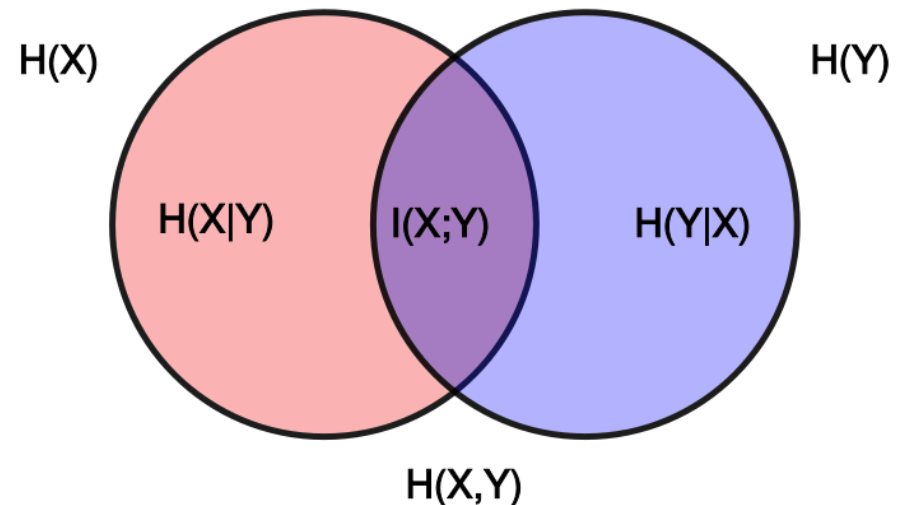
Summary of information theory

$$H(X) = - \sum_{X=x} p(x) \log p(x)$$

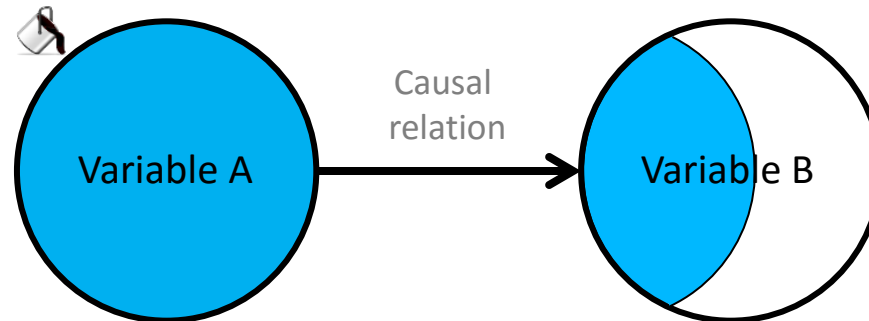
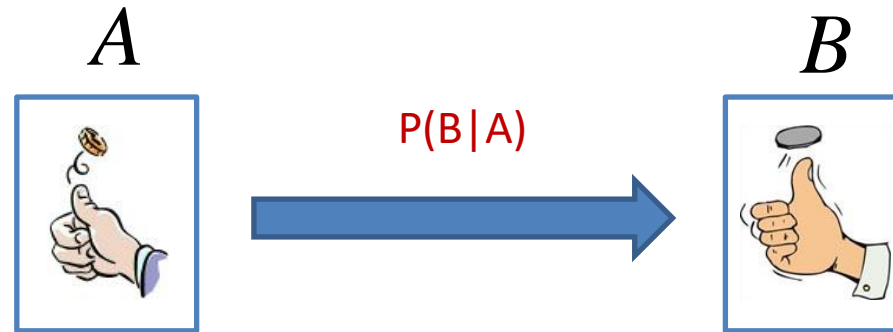
“Entropy”

$$\begin{aligned} I(X : Y) &= \sum_{x,y} p(x, y) \log \frac{p(x, y)}{p(x)p(y)}, \\ &= H(X) - H(X|Y). \end{aligned}$$

“Mutual information”



Causality → information flow



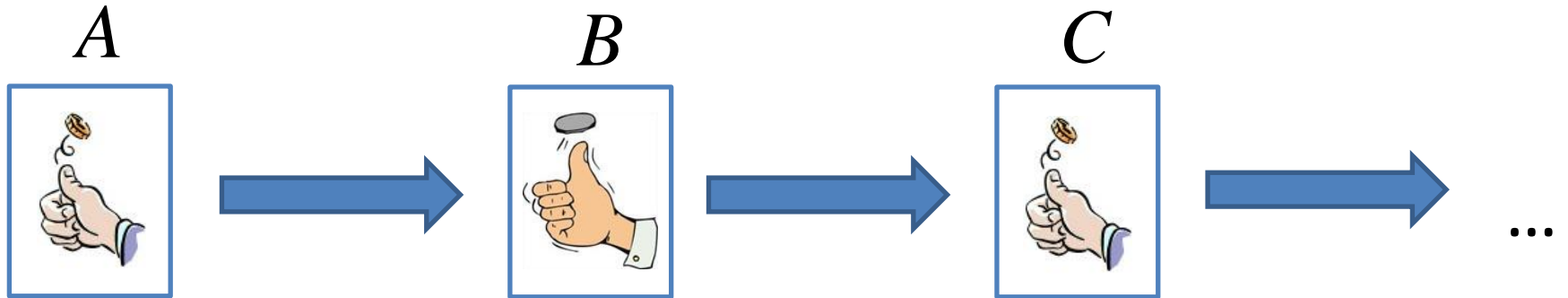
$$H(A) = I(A : A)$$

$$I(A : B)$$

“Entropy”

“Mutual information”

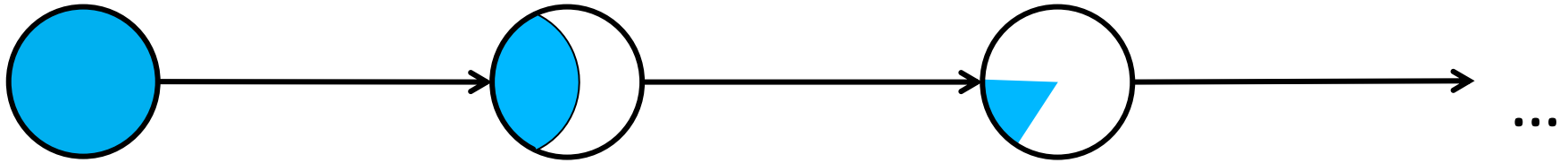
Chain of interactions



$$\Pr(A) \longrightarrow \Pr(B|A) \longrightarrow \Pr(C|B) \longrightarrow \dots$$

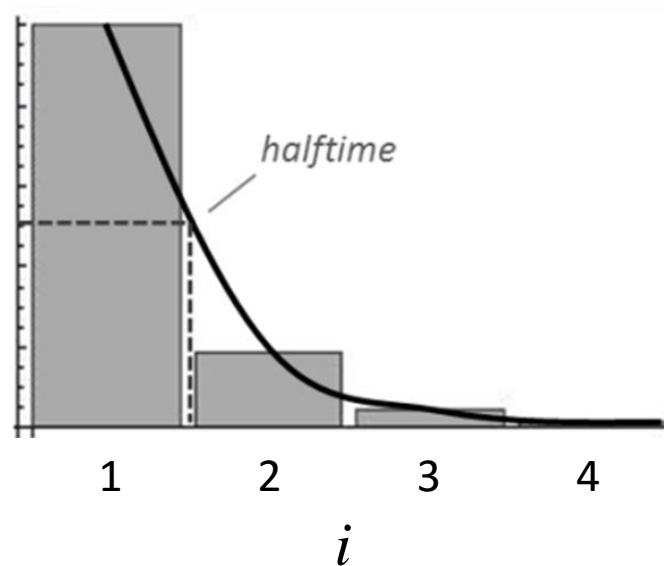
$$\begin{cases} 1/2 & A = 0 \\ 1/2 & A = 1 \end{cases} \longrightarrow \begin{cases} \alpha & B = A \\ 1 - \alpha & B \neq A \end{cases} \longrightarrow \begin{cases} \alpha & C = B \\ 1 - \alpha & C \neq B \end{cases} \longrightarrow \dots$$

Information dissipation length

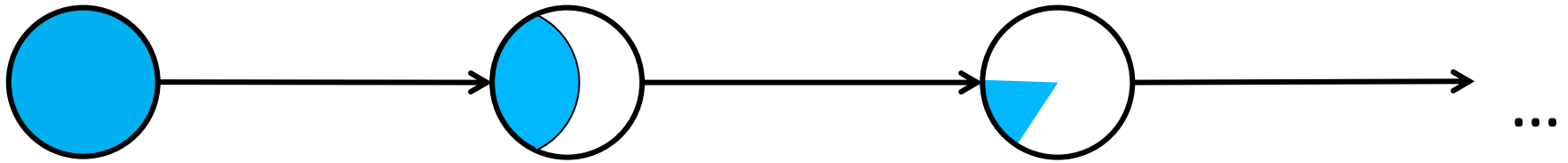


$$I(X_1 : X_1) \longrightarrow I(X_1 : X_2) \longrightarrow I(X_1 : X_3) \longrightarrow \dots$$

$$I(X_1 : X_i)$$



Information dissipation length



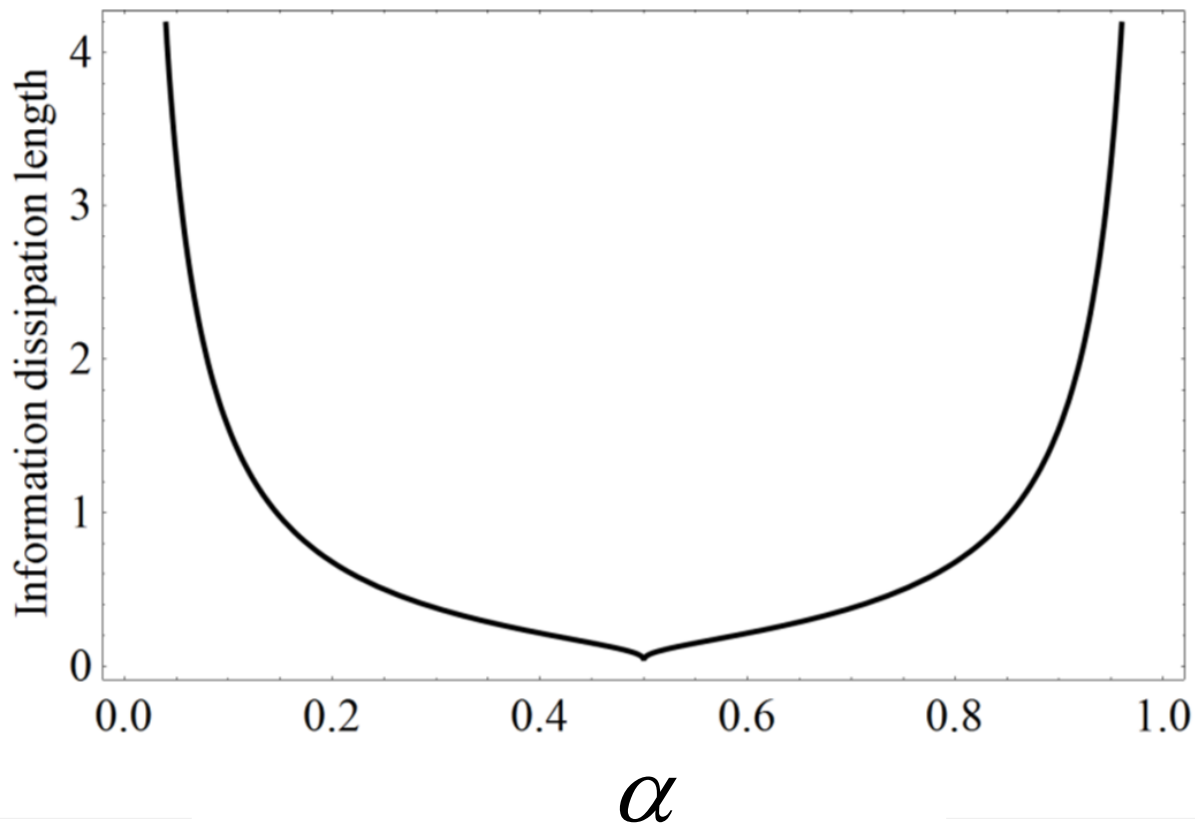
$$f \equiv \lim_{i \rightarrow \infty} \frac{I(X_1 : X_{i+1})}{I(X_1 : X_i)} = (2\alpha - 1)^2$$

$$I(X_1 : X_1) = 1 \longrightarrow I(X_1 : X_2) = f \longrightarrow I(X_1 : X_3) = f^2 \longrightarrow \dots$$

When is $f^n \neq \frac{1}{2}$

Information dissipation length

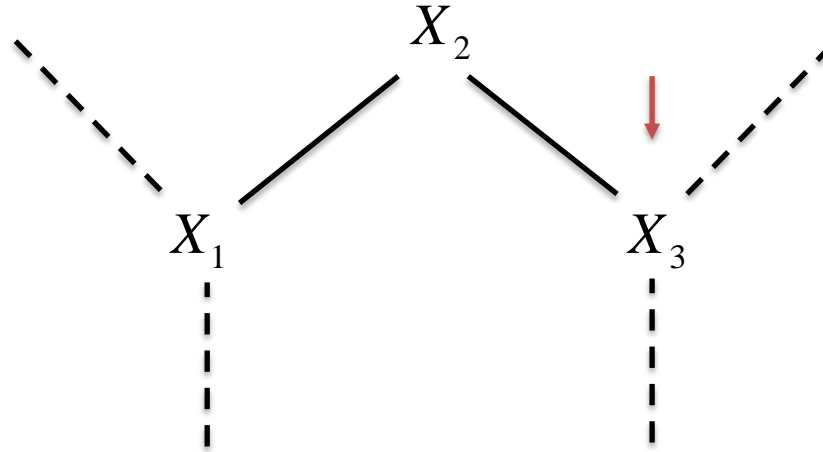
$$\log_f \frac{1}{2}$$



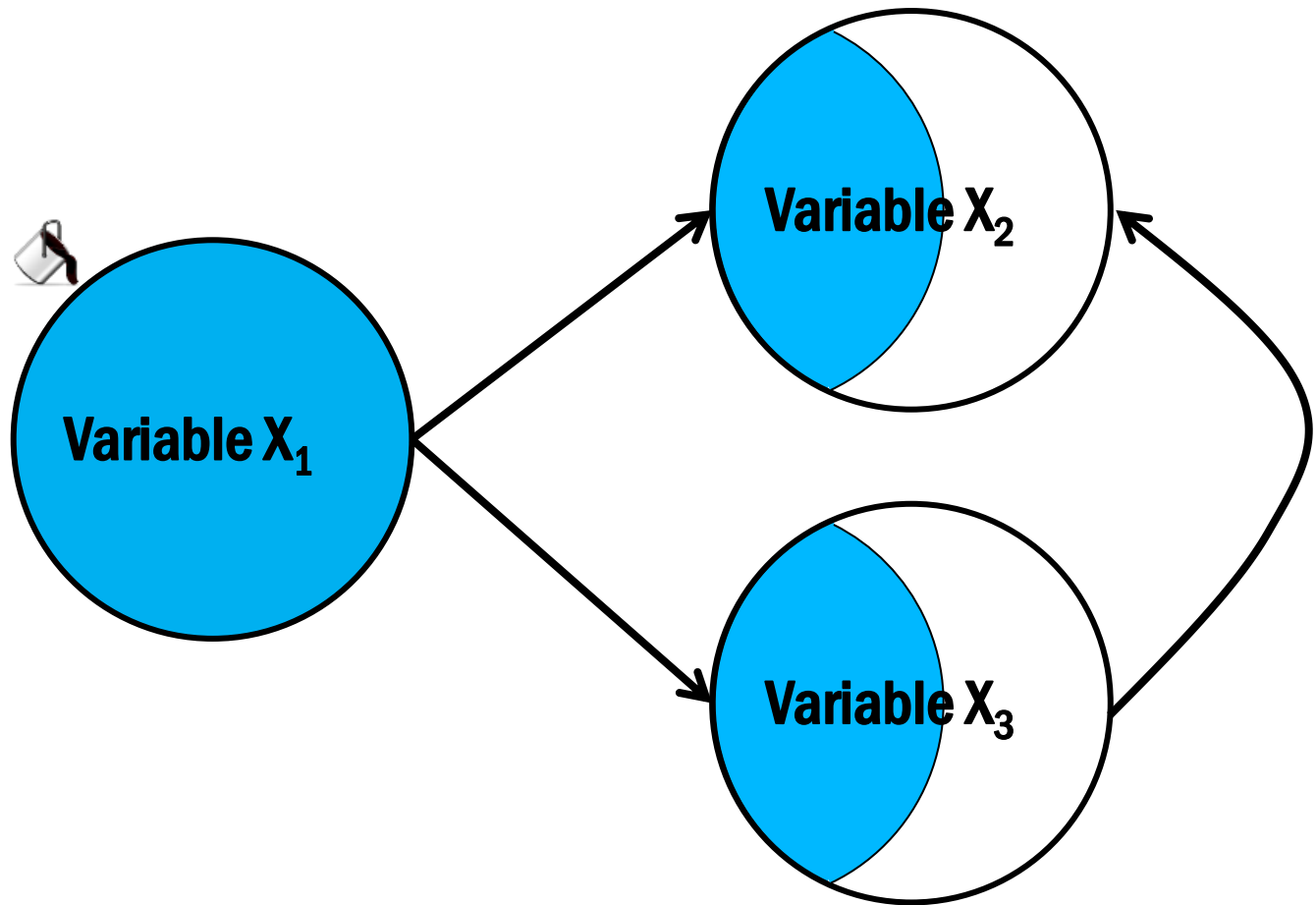
Information dissipation...

NOW TO NETWORKED SYSTEMS

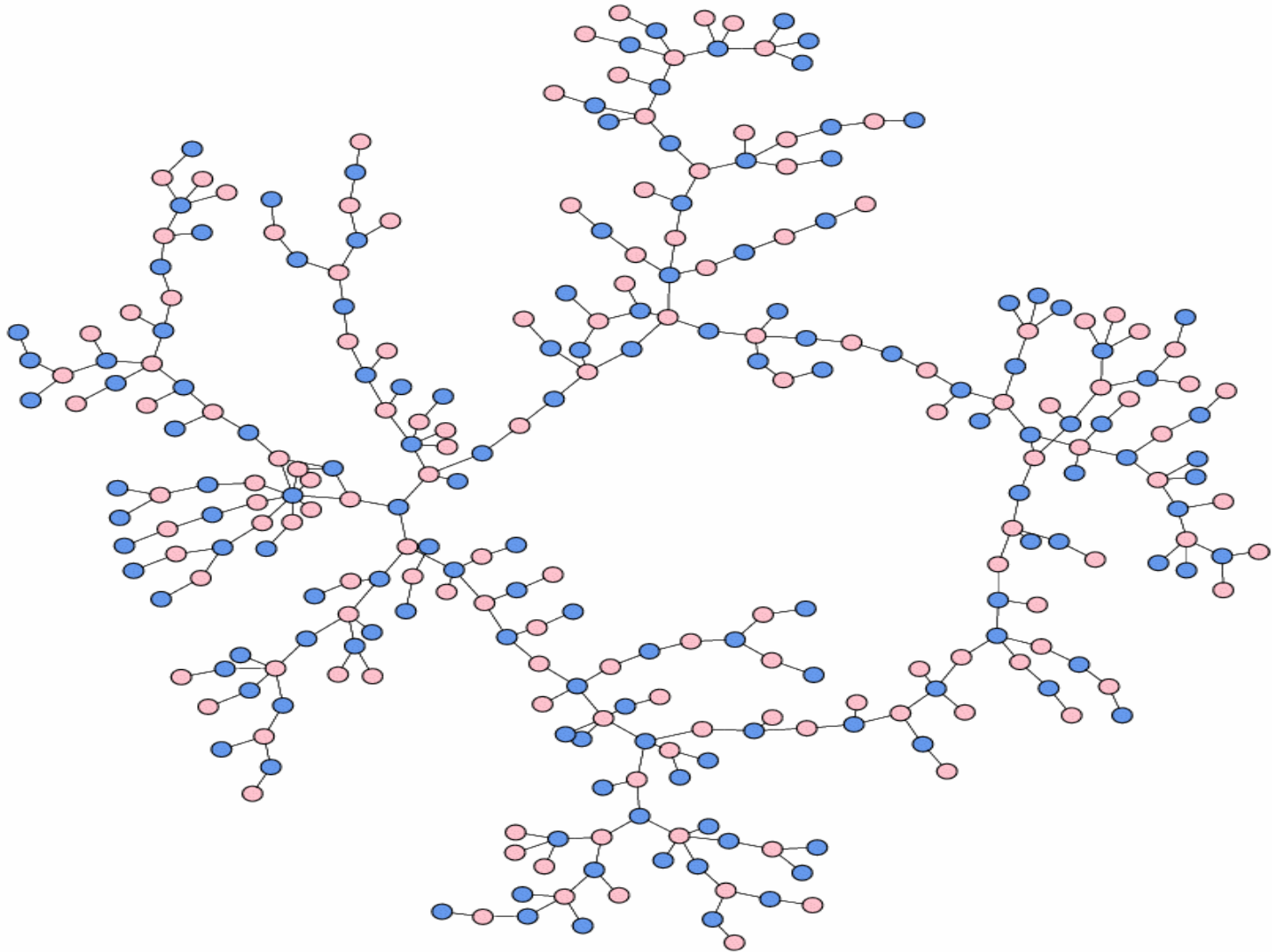
Network of variables



Beware!

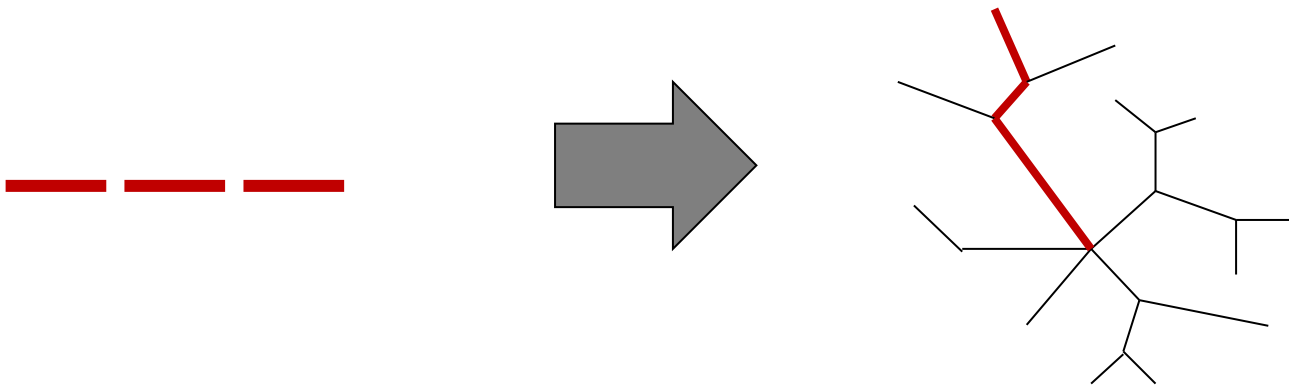


No short loops



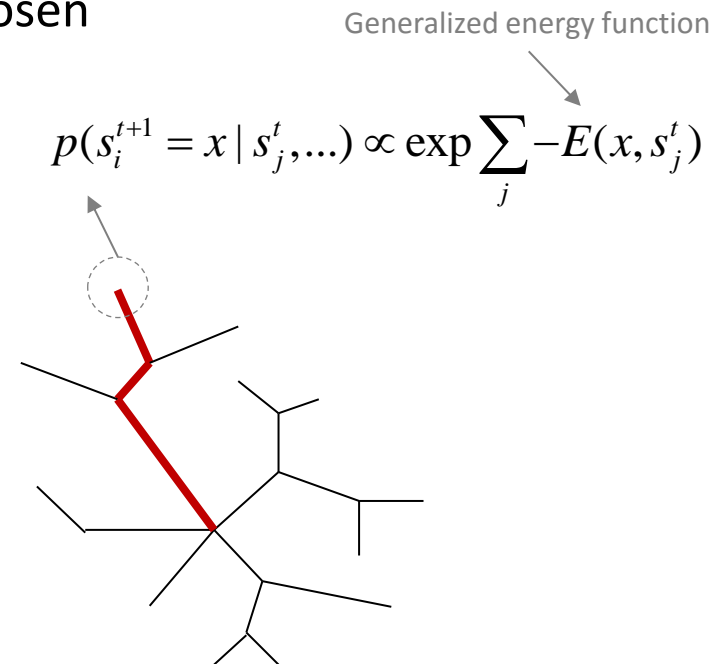
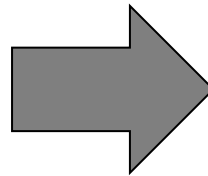
Network

- Very large networks
 - Locally tree-like (i.e., no short loops)
 - E.g., large and no community-structure / modularity
 - **Any degree distribution can be chosen**

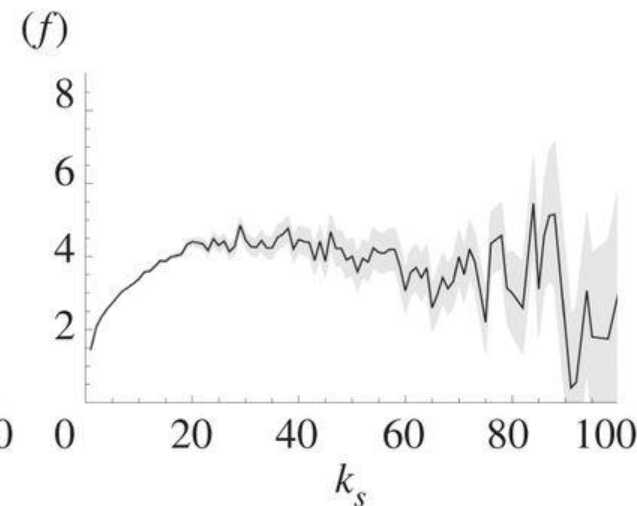
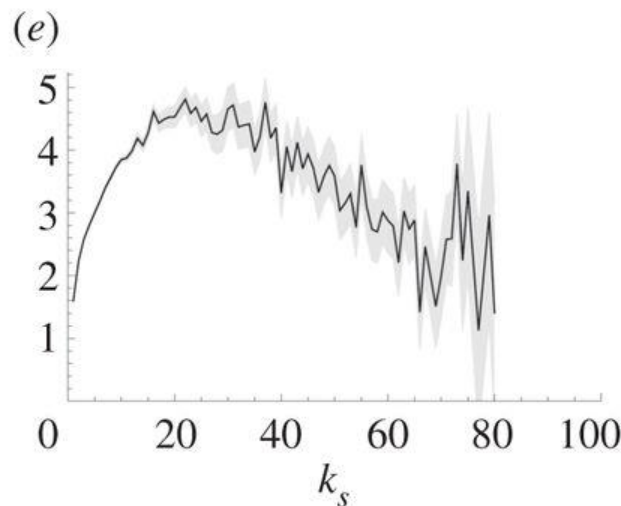
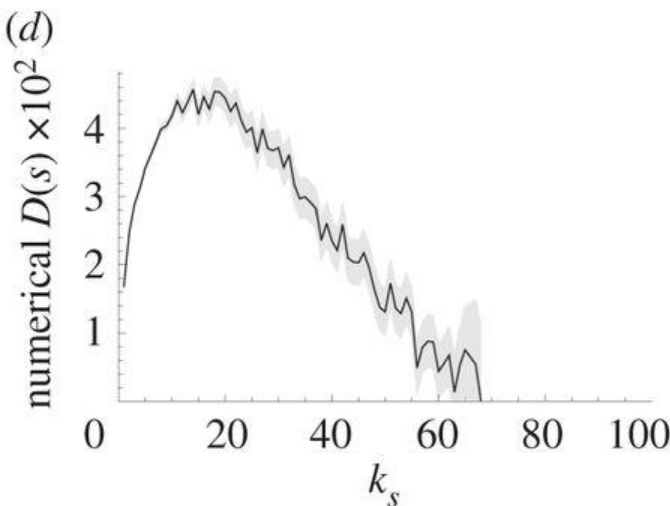
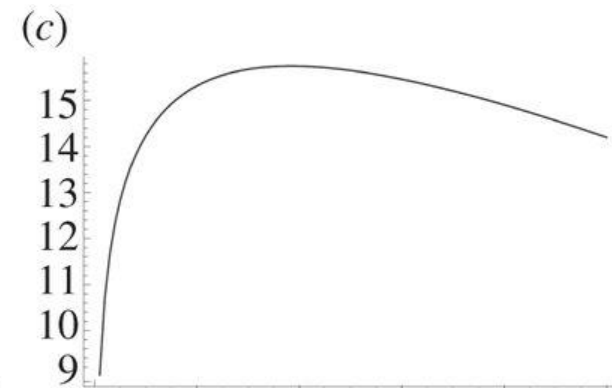
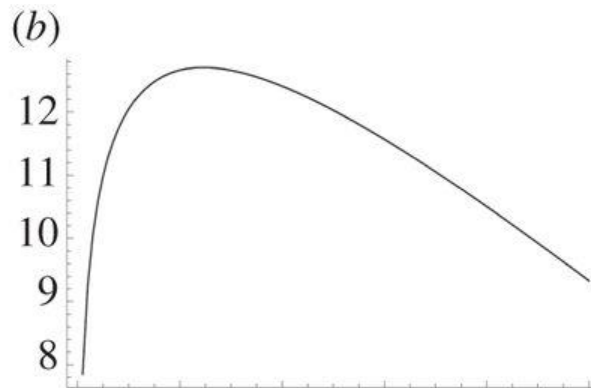
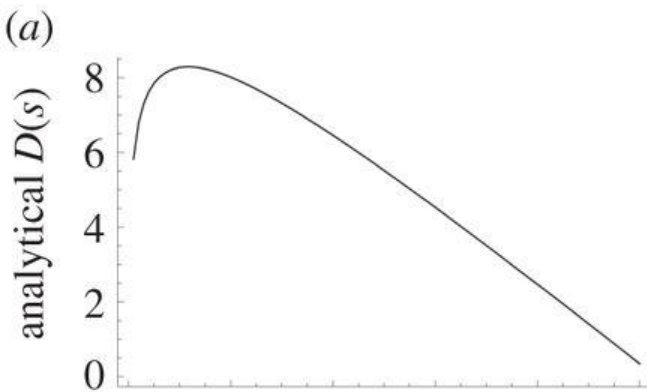


Network

- Network structure
 - Locally tree-like (i.e., no short loops)
 - E.g., large and no community-structure / modularity
 - **Any degree distribution** can be chosen



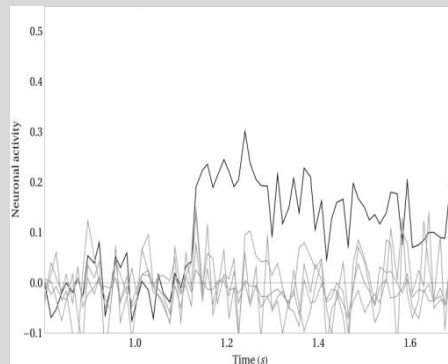
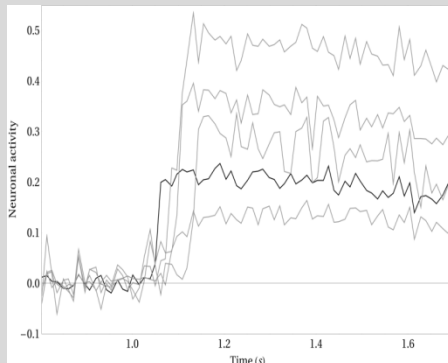
Not the *influentials* but the *man in the street* drives change



Qualitative evidence from experiments

Network of neurons
cultured in a Petri dish

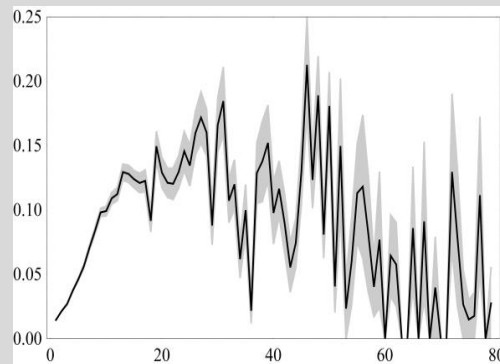
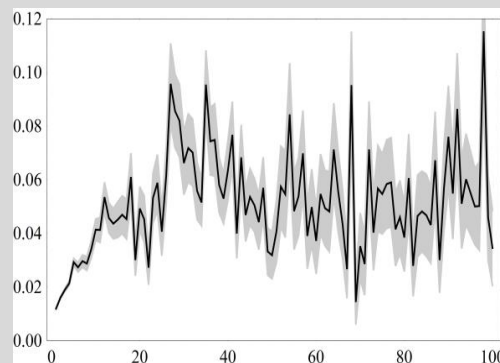
#1



Ivenshitz & Segal (2010)

Social network of
word-of-mouth marketing

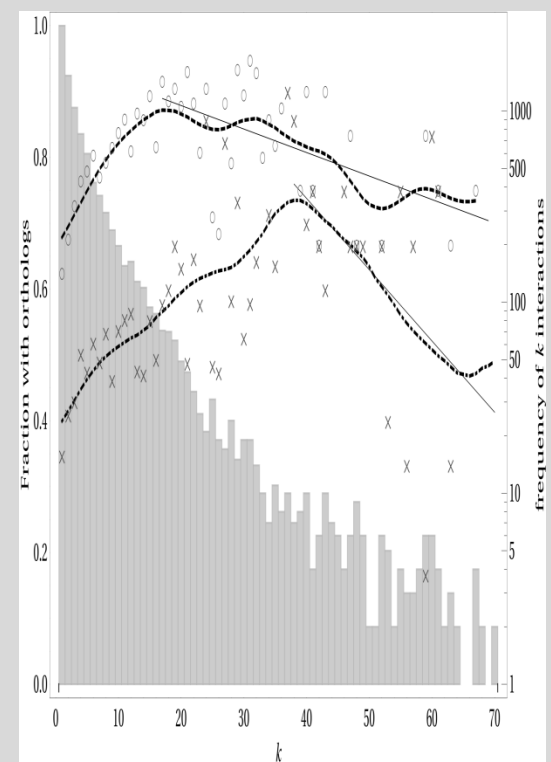
#2



Leskovec et al. (2007)

Gene regulation
network

#3



Brown & Jurisica (2007)

Conclusion

- The strength of a causal relation can be quantified using information theory
- The major hurdle to take (or avoid) is correlation
- Locally tree-like networks avoid the hurdle
- The man-in-the-street drives the system behavior for a particular class of dynamics (not the hubs)

Sophocles

topdrim

Software:

<https://bitbucket.org/rquax/jointpdf>

Quiz

1. Does a small nudge always result in a small effect?
2. If $H(A)=0$ can A then still have causal influence on B ?