

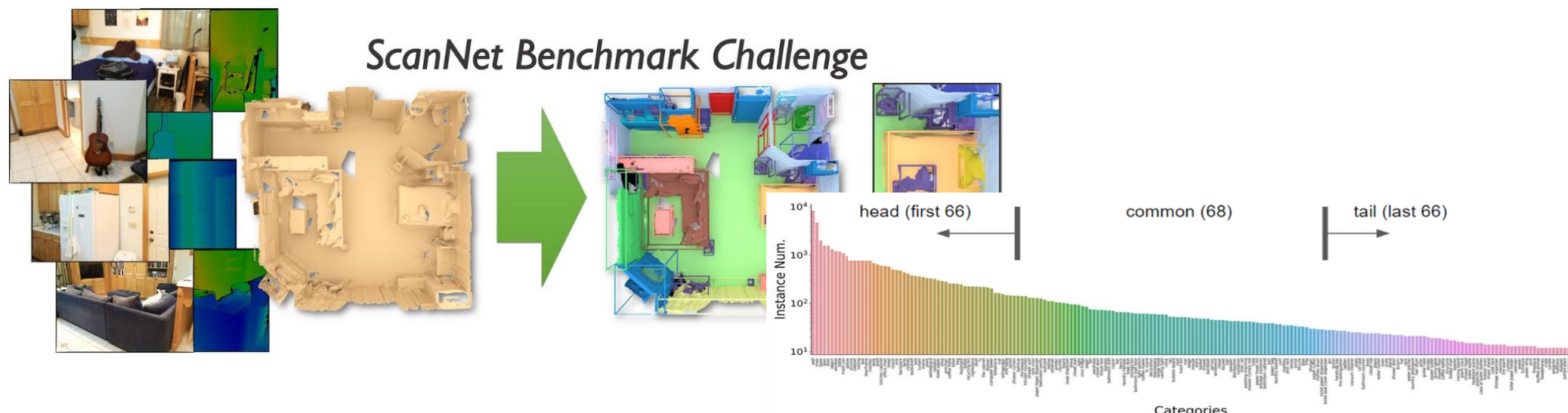
# DLCV Fall 2022 Final Project

## 3D Indoor Scene Long Tail Segmentation

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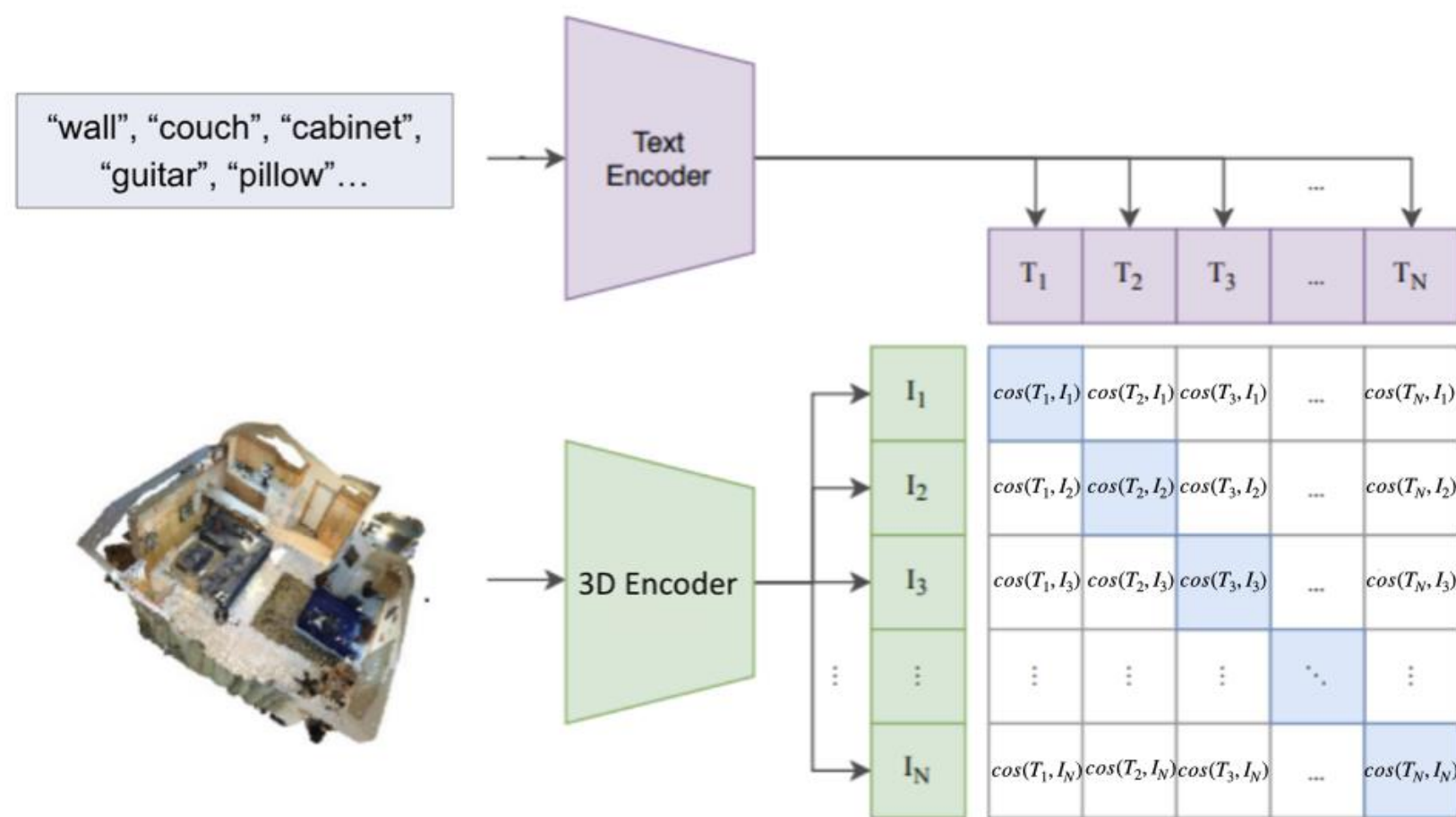
### Problem

- We need to train a neural network to conduct **3D indoor scene semantic segmentation** on ScanNet200.
- ScanNet200 is a 3D point cloud scene dataset, including **XYZ position** and **RGB color** for each point. However, it's **imbalanced** for each class. We should try to deal with long-tailed class distributions.



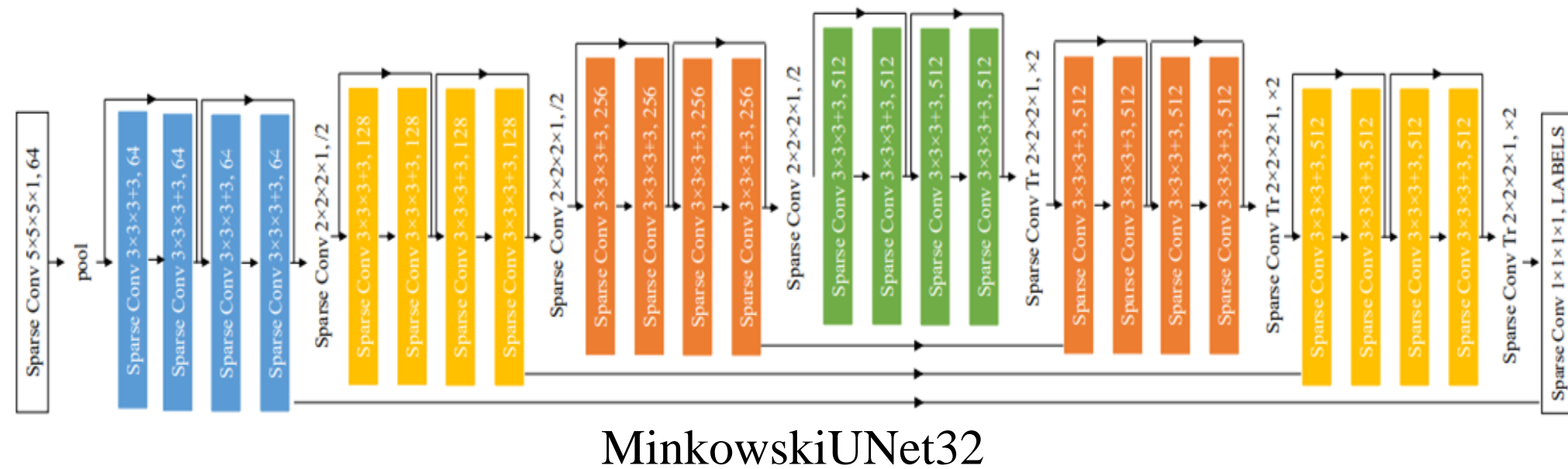
### Language-Grounded 3D Feature Learning

#### • Pipeline of 3D Feature Learning



Ref: "Learning Transferable Visual Models From Natural Language Supervision" ICML 2021

#### • 3D Encoder



#### • Text-supervised Contrastive Learning

- For matching semantic text feature:

$$\mathcal{L}_{pos} = \sum_{i=1}^{N_p} \max \left( 0, \frac{f_i^s \cdot f_{h(i)}^t}{|f_i^s| \cdot |f_{h(i)}^t|} - t_{pos} \right),$$

- For non-matching semantic text feature:

$$\mathcal{L}_{neg} = \sum_{i=1}^{N_p} \frac{1}{|M|} \sum_{j \in M} \max \left( 0, t_{neg} - \frac{f_i^s \cdot f_j^t}{|f_i^s| \cdot |f_j^t|} \right),$$

- For final pre-training loss:

$$\mathcal{L} = \mathcal{L}_{pos} + \lambda \mathcal{L}_{neg}$$

### Discussion

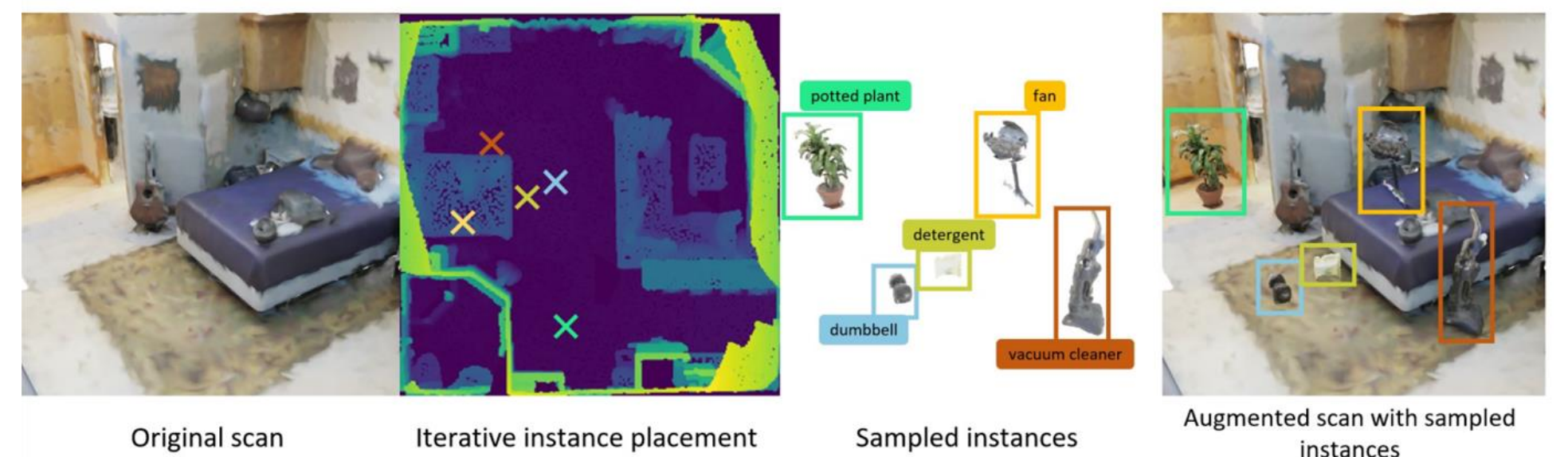
### Implementation Summary

- Bring **text encoding** to leverage a **pre-trained CLIP** to map semantic labels to text features.
- Use **3D convolutional U-Net** as 3D encoder for 3D feature extraction.
- Implement **focal loss** to handle label imbalance problem.

### Methods for dealing with imbalanced classes

#### • Instance Sampling

Placing infrequently seen instances in scenes, breaking context dependencies for recognition.



#### • Class-Balanced Loss

The focal loss proposes a modulating factor for a cross entropy loss:

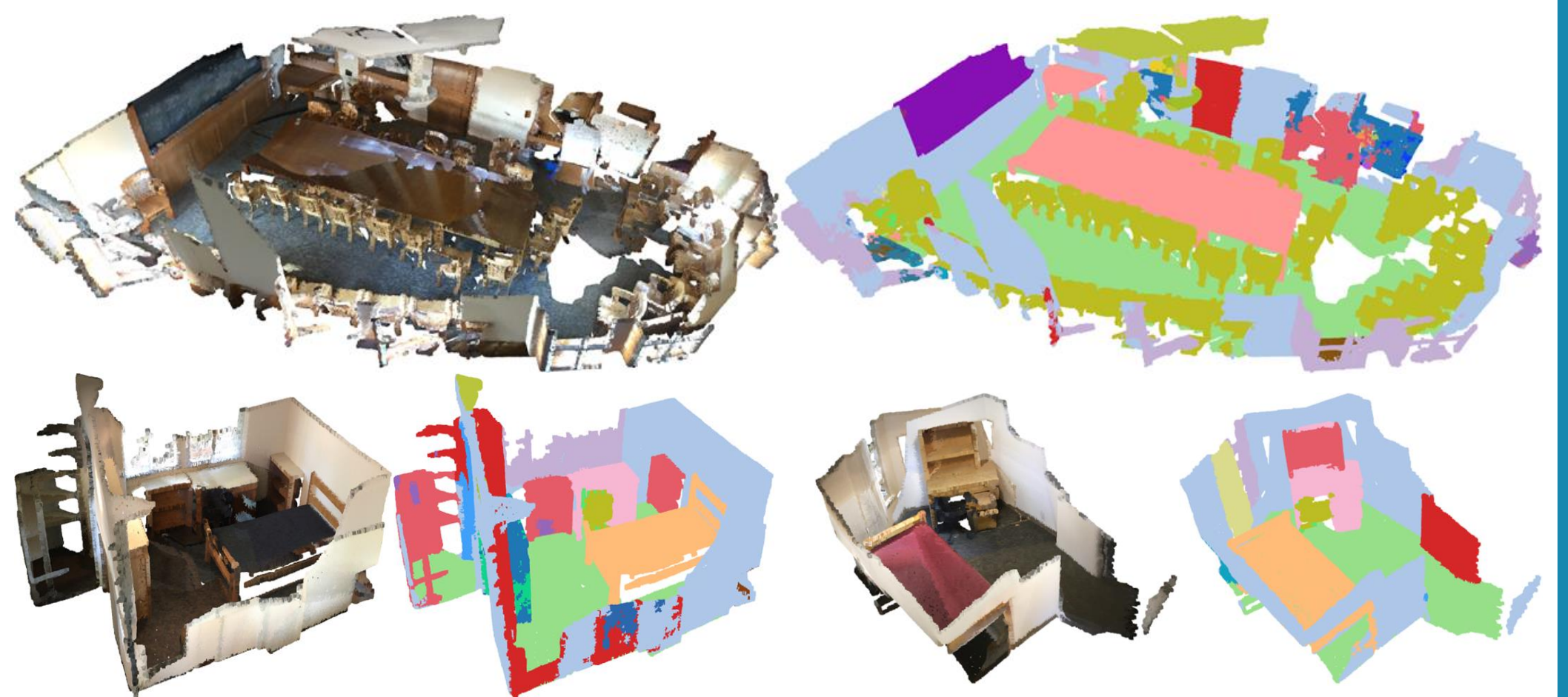
$$\mathcal{L}_{focal}(p_t) = -(1 - p_t)^\gamma \log(p_t)$$

However, we did not see a direct improvement over cross entropy training by applying a focal loss, so we additionally re-balance the loss based on the class imbalance of the train set:

$$FL(p_t) = -\alpha(1 - p_t)^\gamma \log(p_t),$$

$$\alpha_i = \frac{\log(n_i)}{\sum_{j=1}^{N_{class}} \log(n_j)}$$

### Experiments Results



Method	mIoU
Res16UNet34C	
Fine-tune + focal loss	20.2
Res16UNet34D	
Fine-tune + CE loss	20.8
Fine-tune + focal loss	<b>22.8</b>
3D Feature Learning + Focal Fine-tune	