F-Secure Cyber Security Competition 2019

[Binary and Web-Application Exploitation]

1) **Secure Login:**

the reverse loop is actually building base64 from down up
the base64 is the flag: ZnNzdXBlcnNlY3VyZWxvZ2luY3liZXI=

Challenge: <DOWNLOAD>

2) **Bleep blop [WEBAPP] :**

Look for robot.txt then look what page is allowed.

go to that page

You find the flag in a comment section

Challenge: <DOWNLOAD>

3) **Overflowed**:

Challenge: <DOWNLOAD>

This challenge contains a vulnerable application (VulnApp.exe) and an exploit file (bad_food.bin). The vulnerable application is susceptible to stack based buffer overflow which could lead to remote code execution.

The vulnerable application reads 2048 bytes (0x800h) of data from a file and store it to a buffer that is only allocated for 1280 bytes (0x500h). This will write the exploit code in stack and eventually overwriting the return addresses in stack eventually corrupting the execution flow.

How to solve:

Upon checking the main function of the file, we can see that it opens a file from (C:\fscsc2019\some\random\bullshit\badfood.bin).

```
.text:00401000                push    ebp
.text:00401001                mov     ebp, esp
.text:00401003                sub     esp, 500h       ; Buffer 0x500h allocation using stack.
.text:00401009                push    esi
.text:0040100A                mov     esi, ds:printf
.text:00401010                push    offset Format   ; "This is a Vulnerable application!\n"
.text:00401015                call    esi ; printf    ; Print to console
.text:00401017                push    500h            ; Size
.text:0040101C                lea     eax, [ebp+Dst]
.text:00401022                push    0               ; Val
.text:00401024                push    eax             ; Dst
.text:00401025                call    memset          ; Sets allocated buffer to 0s
.text:0040102A                push    offset Mode     ; "r"
.text:0040102F                push    offset Filename ; "C:\\fscsc2019\\some\\random\\bullshit\\"...
.text:00401034                call    ds:fopen
```

It will procced reading the file and write it in a allocated buffer. Overflow is only archived if the input file is more than 1280 bytes (0x500h).

```
.text:00401052 loc_401052:                             ; CODE XREF: _wmain+3F↑j
.text:00401052                 push    eax             ; File
.text:00401053                 push    800h            ; Count
.text:00401058                 lea     eax, [ebp+Dst]
.text:0040105E                 push    1               ; ElementSize
.text:00401060                 push    eax             ; DstBuf
.text:00401061                 call    ds:fread        ; Reading more than allocated the buffer
.text:00401067                 lea     eax, [ebp+Dst]
.text:0040106D                 push    eax
.text:0040106E                 push    offset aFileContainsS ; "File contains: %s"
.text:00401073                 call    esi ; printf
.text:00401075                 add     esp, 18h
.text:00401078                 mov     eax, 0E4FFh
.text:0040107D                 pop     esi
.text:0040107E                 mov     esp, ebp
.text:00401080                 pop     ebp
.text:00401081                 retn                    ; Return address will be overwritten -
.text:00401081 _wmain          endp                    ; after exploitation
.text:00401081
```

Before corruption:

```
0019FF40 0019FF80
0019FF44 00401283 return to vulnapp.00401283 from vulr
0019FF48 00000001
```

After corruption:

```
0019FF40 61616161
0019FF44 00401079 vulnapp.00401079
0019FF48 FFFAF3E9
```

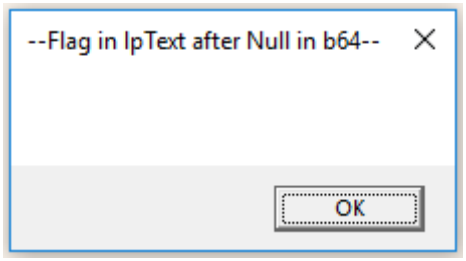
The return address was overflowed and was overwritten with an exploit defined address (0x0401079).

After executing 0x401081h (RETN), the return address is redirected to 0x401079 which a jump instruction to stack where the exploit code is located.

00401079 | FFE4 | jmp esp (JUMP to stack)

Exploit code:

The exploit code will prompt a message box containing a hint about the flag.



Looking at MessageBoxA parameter in MSDN, lpText push 3rd in stack (from bottom to top).

```
int MessageBox(
  HWND    hWnd,
  LPCTSTR lpText,
  LPCTSTR lpCaption,
  UINT    uType
);
```

```
0019F891  00000000
0019F895  0019F8CD
0019F899  0019F8A1  "--Flag in lpText after Null in b64--"
0019F89D  00000000
```

Inspecting 0019F8CD, we are able to locate a base 64 string : ZnNkaXppeml0Y3liZXI=

```
0019F8CD  00 5A 6E 4E 6B 61 58 70 70 65 6D 6C 30 59 33 6C  .ZnNkaXppeml0Y3l
0019F8DD  69 5A 58 49 3D 00 00 00 00 4D 65 73 73 61 67 65  iZXI=....Message
```

Flag:

fsdizizitcyber

4) **Shellc**:

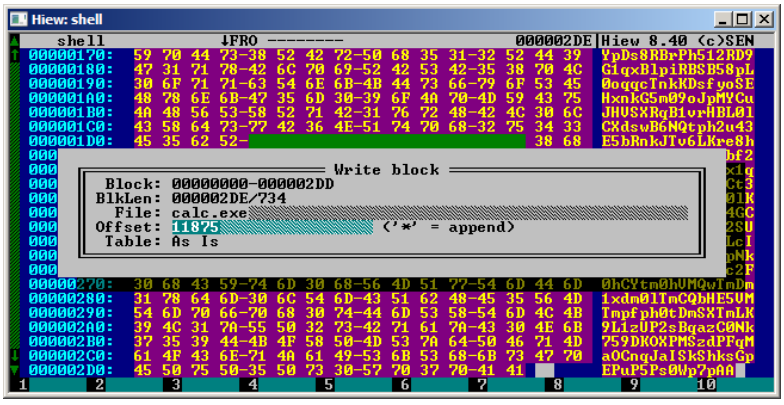
Challenge: <DOWNLOAD>

The participant need to load the alphanumeric shellcode to memory in order to properly debug. The shellcode looks like text but it is alphanumeric encoded shell.

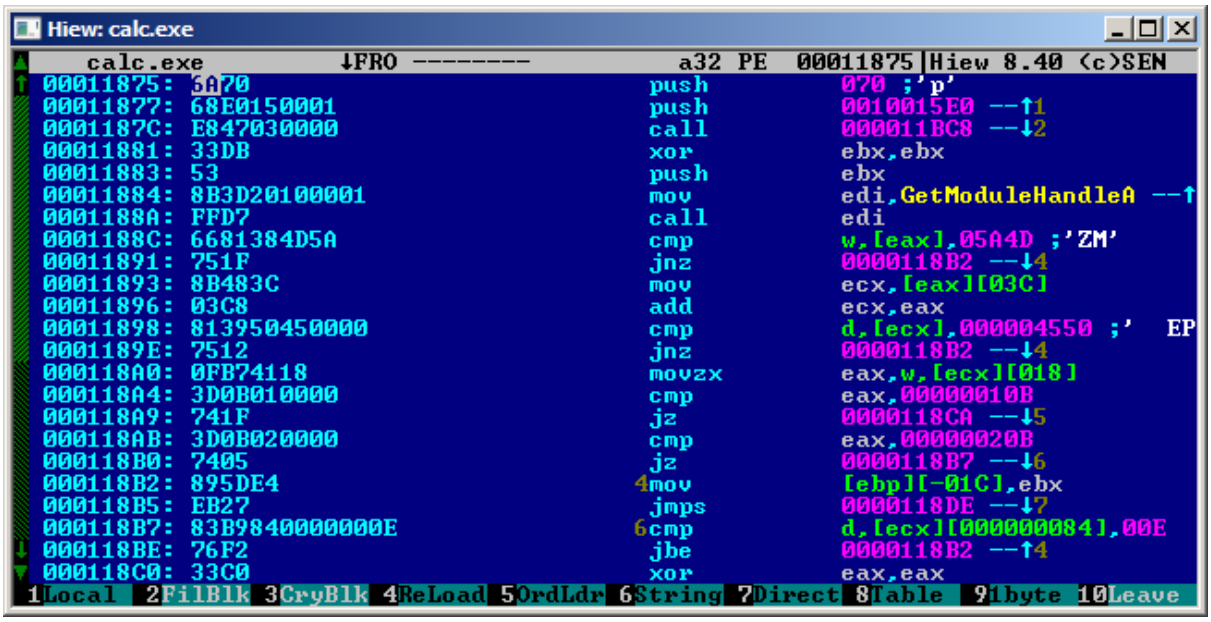
In order for us to solve, we need to load the shellcode to memory in order for us to proceed with debugging. We will use a 32bit calc.exe and copy the shellcode in the **entry point**. This way when we load the calc.exe, we will be able to debug the shellcode on entry point.

We need to copy the shellcode to a working executable file for us to proceed with debugging.

In the image below, we are selecting all data from shellcode which we will copy/overwrite to calc.exe entry point.

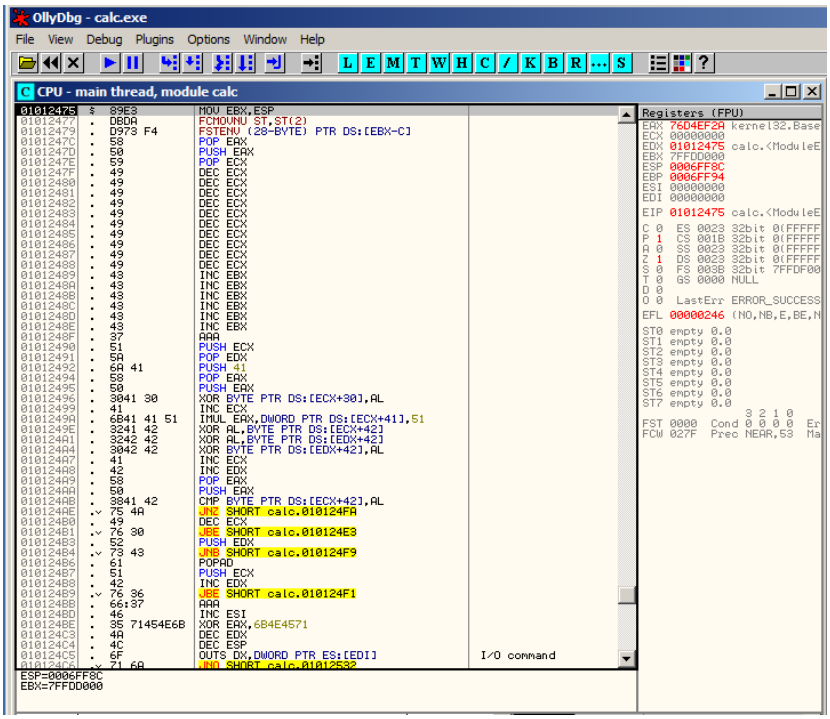


Clean copy of calc.exe

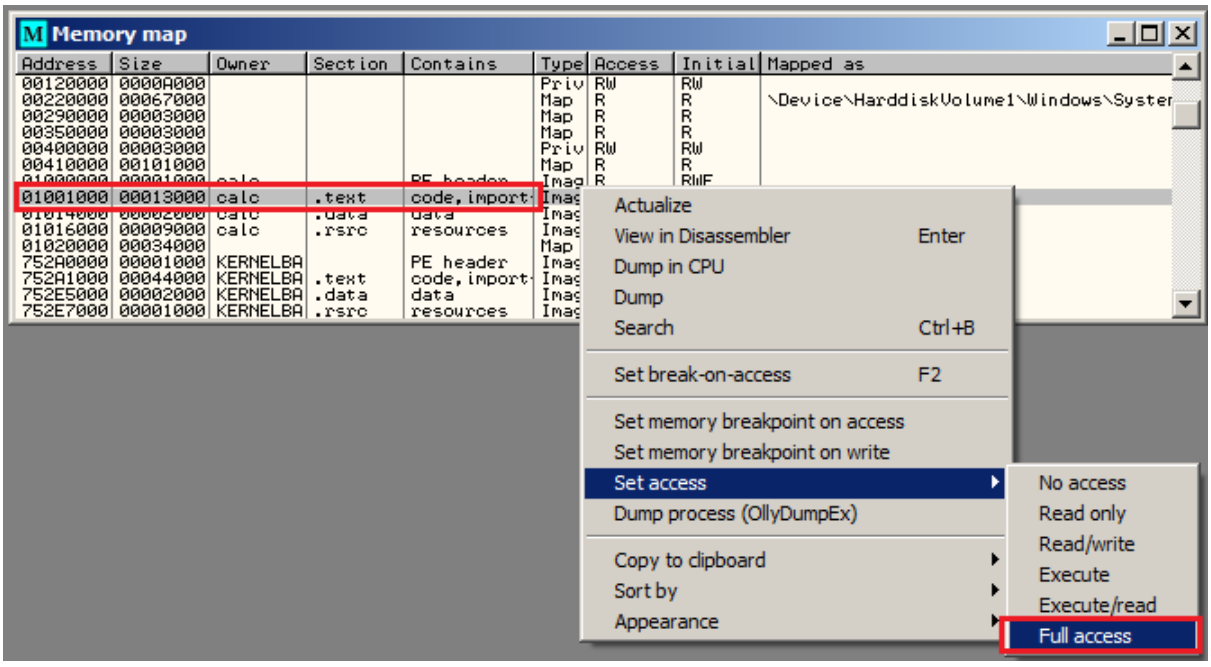


After copying, We are able to see that calc.exe now contains the shellcode from the other file. You can use any binary editor to the copy process.

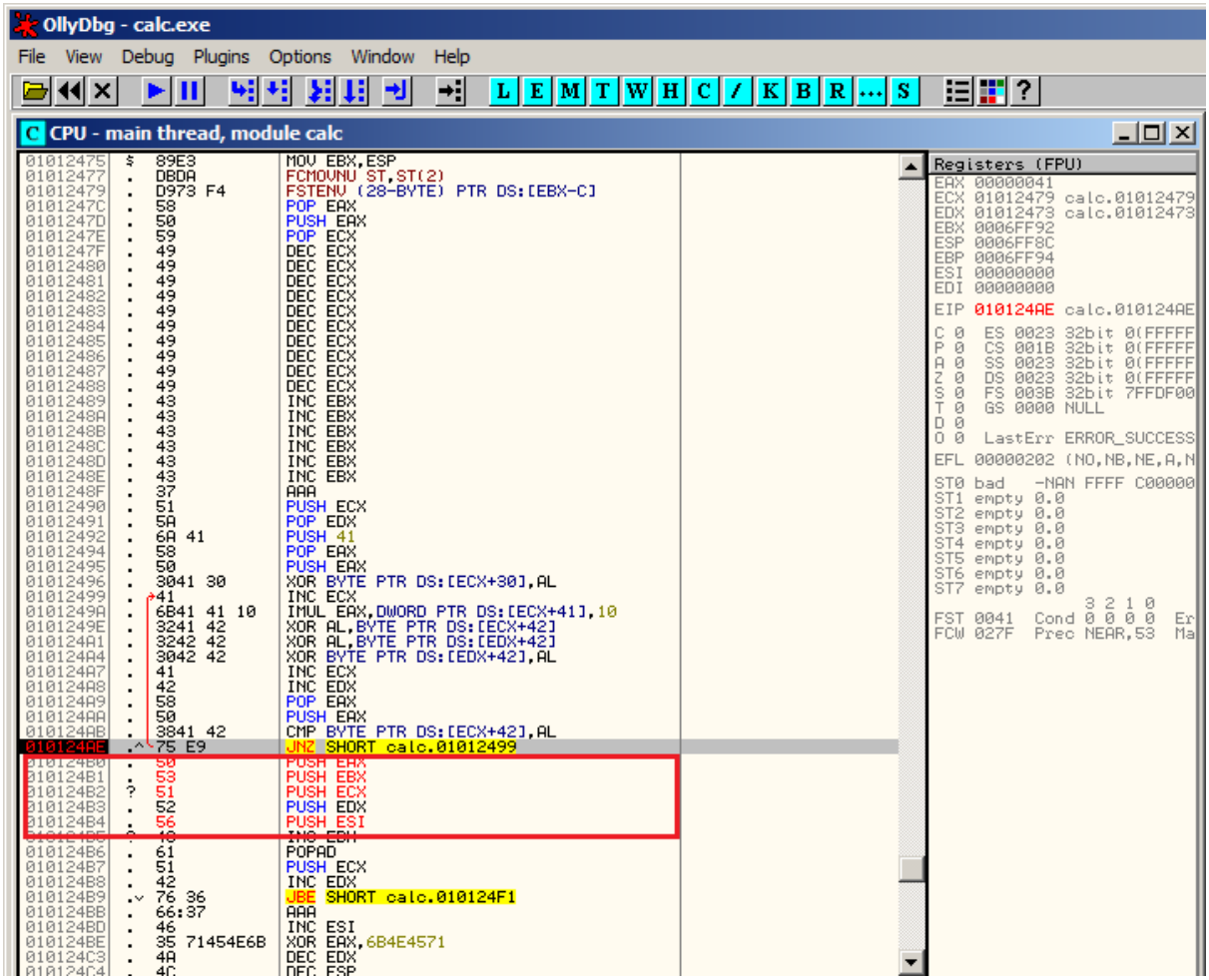
Opening calc.exe to debugger will show the shellcode on entry point.



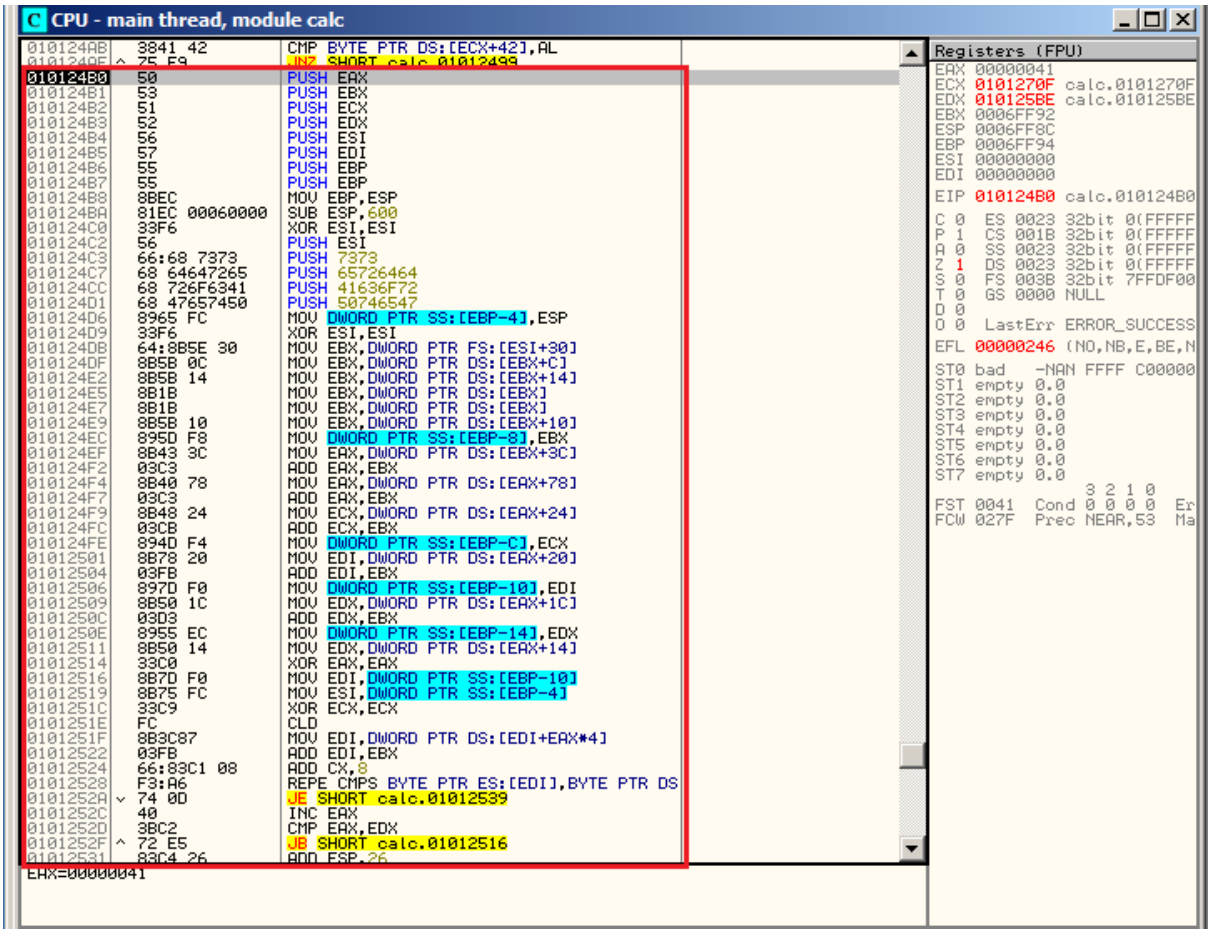
We need to set the section access flag as calc.exe ".text" section do not have write access. We need to set it will full access.



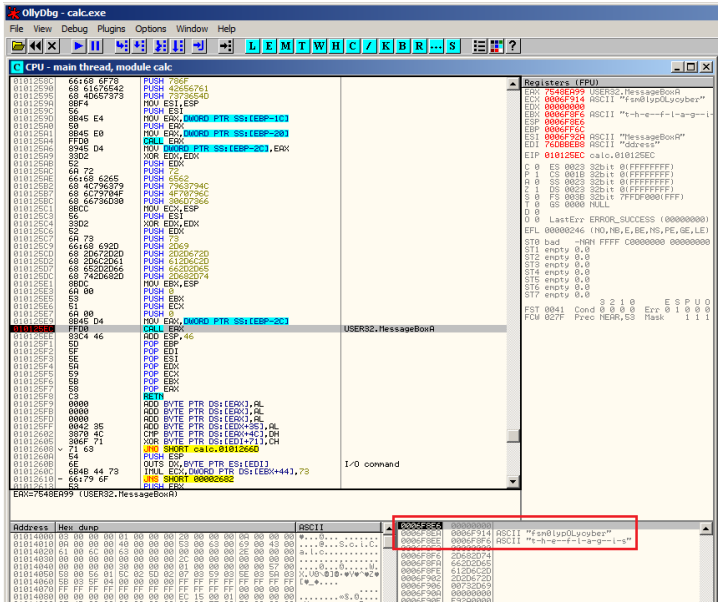
We are able to see a decryption loop that will decrypt the next layer of the code.



After decryption, the code will look like the image below.



Debugging firther, we are able to see a call to MessageBoxA and its parameter is pushed in stack. The flag is located in the stack as a parameter of MessageBoxA API call.



Flag:

fsm0lypOLycyber

5) _**CVE-2017**_:

Challenge: <DOWNLOAD>

This sample exploits CVE-2017-11882 Equation vulnerability which leads to remote code execution. In this challenge, the exploit is built to automatically trigger a command using CMD upon opening the RTF document.

Using rtfobj we are able to identify the vulnerability used in this RTF file.

```
================================================================================
File: 'Desktop/fun.rtf' - size: 8078 bytes
---+----------+-------------------------------------------------------------
id |index     |OLE Object
---+----------+-------------------------------------------------------------
0  |000000FEh |format_id: 2 (Embedded)
   |          |class name: 'Equation.3'
   |          |data size: 3072
   |          |MD5 = '0c2809523908e5717671a4cf3860a7c8'
   |          |CLSID: 0002CE02-0000-0000-C000-000000000046
   |          |Microsoft Equation 3.0 (Known Related to CVE-2017-11882 or
   |          |CVE-2018-0802)
   |          |Possibly an exploit for the Equation Editor vulnerability
   |          |(VU#421280, CVE-2017-11882)
---+----------+-------------------------------------------------------------
```

Using rtfdump.py we are able to identify object related to equation:

```
mx01@ubuntu:~/Desktop$ python rtfdump.py '/home/mx01/Desktop/fun.rtf'
    1 Level  1       c=    3 p=00000000 l=    8076 h=    7741;    7092 b=       0   u=      17 \rtf1
    2  Level  2      c=    1 p=00000034 l=      38 h=       3;       2 b=       0   u=       5 \fonttbl
    3   Level  3     c=    0 p=0000003d l=      28 h=       3;       2 b=       0   u=       5 \f0
    4  Level  2      c=    0 p=0000005c l=      31 h=      11;       4 b=       0   u=       5 \*\generator
    5  Level  2      c=    3 p=000000b2 l=    7892 h=    7727;    7092 b=       0   u=       7 \object
    6   Level  3     c=    0 p=000000cb l=      23 h=       3;       1 b=       0   u=       7 \*\objclass Equation.3
    7   Level  3     c=    0 p=000000f3 l=    7105 h=    7092;    7092 b=       0 O u=       0 \*\objdata
      Name: 'Equation.3\x00' Size: 3072 md5: 0c2809523908e5717671a4cf3860a7c8 magic: d0cf11e0
    8   Level  3     c=    1 p=00001cb5 l=     720 h=     632;      78 b=       0   u=       0 \result
    9    Level  4    c=    1 p=00001cbd l=     711 h=     632;      78 b=       0   u=       0 \pict
   10     Level  5   c=    0 p=00001cc3 l=      11 h=       0;       0 b=       0   u=       0 \*\picprop
   11 Remainder      c=    0 p=00001f8d l=       1 h=       0;       0 b=       0   u=       0
      Left curly braces = 0  Right curly braces = 0
```

We will then dump the 7th section where the Equation object is found and print it in hex.

```
00000930: 00 00 00 C8 A7 5C 00 C4  EE 5B 00 00 00 00 00 03  .....\...[......
00000940: 01 01 03 0A 0A 01 08 5A  5A 63 6D 64 20 2F 63 20  .......ZZcmd /c
00000950: 6E 6F 74 65 70 61 64 20  27 5A 6E 4E 79 51 47 4A  notepad 'ZnNyQGJ
00000960: 69 4D 58 52 6F 4D 47 77  7A 59 33 6C 69 5A 58 49  iMXRoMGwzY3liZXI
00000970: 3D 27 20 26 41 12 0C 43  00 00 00 00 00 00 00 00  =' &A..C........
```

We are able to see a command (CMD) that opens a notepad with additional base64 encoded string (ZnNyQGJiMXRoMGwzY3liZXI=).

Flag:

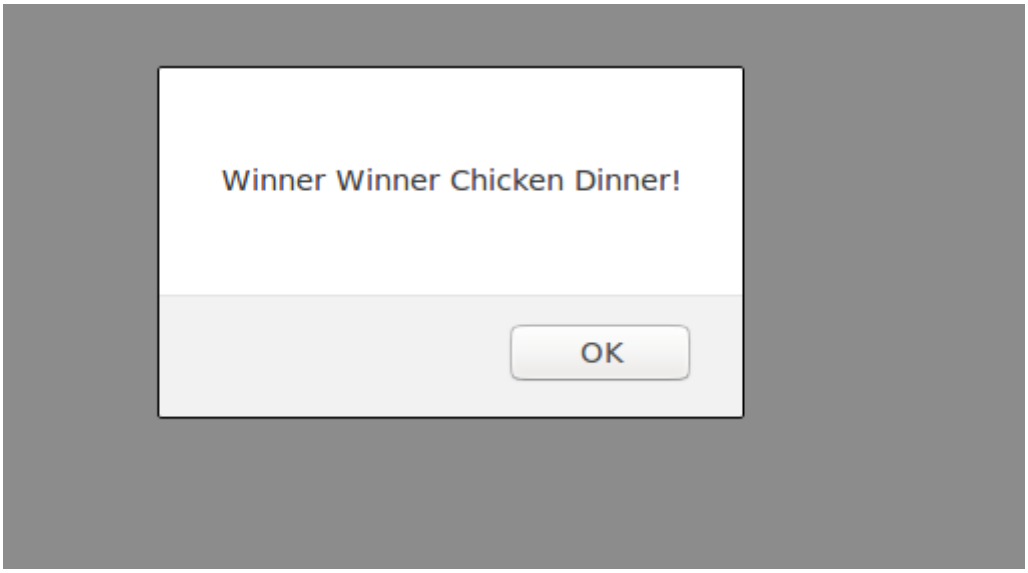
fsr@bb1th0l3cyber

[Reverse Engineering]

1) PUBG_Scr1pt:

Challenge: <DOWNLOAD>

When page is loaded in Web Browser, it shows following pop-up



To look at the code let's either "view page-source" or open the file in any text editor

Clearly the JS code is obfuscated with characters. Online google search "JS obfuscated with characters" will show you multiple obfuscators such as Jsfuck, Jsnice, Obfuscator.IO, JJEncode etc.

But only Jsfuck fits the characters used in the script i.e. six characters: [,], (,), !, and +

Search any online deobfuscator for Jsfuck like this https://enkhee-osiris.github.io/Decoder-JSFuck/, Feed the script to de-obfuscate and you will get the result (Note that some of the de-obfuscator present online will ignore the comment and you will not be able to see the flag. It's always good to try 2-3 online decoders when you are deobfuscating codes)

Result : alert('Winner Winner Chicken Dinner!'); // fsPubG4ddict3dcyber

flag : fsPubG4ddict3dcyber

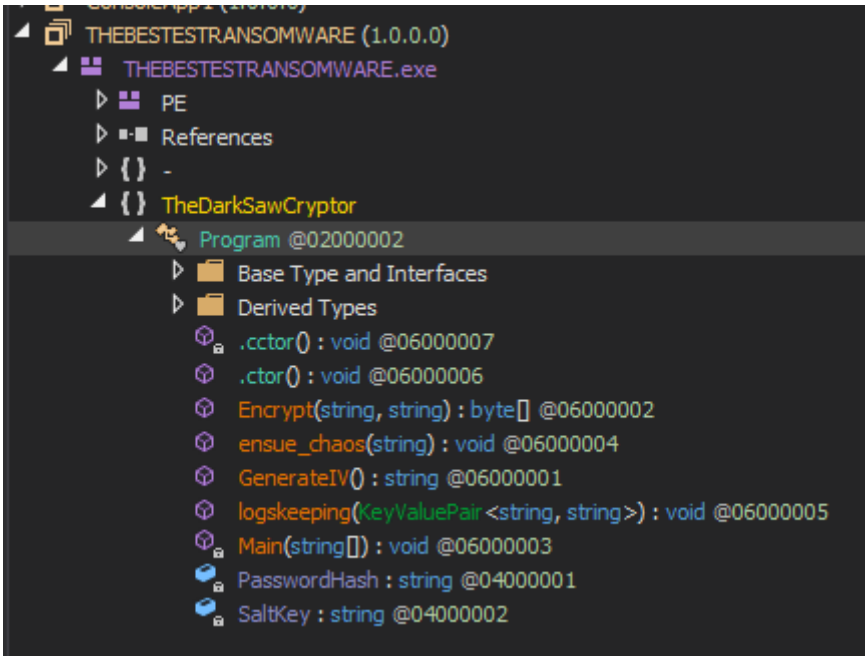
2) TheDarkSawCryptor:

Challenge: <DOWNLOAD>

In this challenge, you are provided with three files, namely desktop.ini (hidden), TheDarkSawCryptor.exe, and secret.joker.saw. Quickly looking at desktop.ini and secret.joker.saw, they appear to be some sort of data file and most likely encrypted/encoded. Checking TheDarkSawCryptor through the file command reveals it to be a .NET binary (as shown below), which means that it could probably be decompiled by a .NET decompiler such as dnSpy.

```
stevie@stevie:~$ file TheDarkSawCryptor.exe
TheDarkSawCryptor.exe: PE32 executable (console) Intel 80386 Mono/.Net assembly,
 for MS Windows
```

After decompiling the binary, we can see 5 methods in this binary, as shown below.



We'll start with analysing the main method. It appears to enumerate through files with the extension ".topsekretfile" in the same directory and call the method ensue_chaos, passing the filepath as an argument, as shown below.

```
3   private static void Main(string[] args)
4   {
5       string target_ext = ".topsekretfile";
6       DirectoryInfo d = new DirectoryInfo(Directory.GetCurrentDirectory());
7       FileInfo[] Files = d.GetFiles("*" + target_ext);
8       foreach (FileInfo file in Files)
9       {
10          Program.ensue_chaos(file.FullName);
11      }
12  }
13
```

That means we're interested in ensue_chaos method next. Analyzing this method, it appears to read a file, encrypt the file with the IV being generated through GenerateIV method (which calls System.Guid.NewGuid method to generate a unique GUID), call a method called logskeeping (which

takes in parameter t that is of type KeyValuePair, which is storing the filename and the IV), and lastly create a text file with the 'ransom note', if it doesn't exist.

If our objective is to decrypt the files, then we're next interested in the encryption method (method name: Encrypt). It appears to be using an AES encryption with a secret key generated from a pre-defined password hash ("ADMIN") & salt key ("SALTYKEY") to derive the secret key, and the generated IV that was passed in as a parameter.

Lastly, since the IV key seems to be passed into logskeeping method, that's what we're going to look at next. Looking at it, it appears to be writing the filename as well as the IV used to encrypt that file inside a file called desktop.ini. However, it appears to be 'encrypting/decrypting' the file with a simple XOR key of 293.

Having all this info, it means that the IV key that was used to encrypt the file "secret" is likely inside the file desktop.ini that was provided, and the method logskeeping appears to be decrypting the file each time to append, re-encrypt, and re-write the file. Therefore, we can use part of the code there (snippet shared below) to decrypt the desktop.ini file.

After decrypting the file 'desktop.ini', we can see that indeed a file named "secret.topsekretfile" was encrypted with the IV key "51d0de1c-958f-47" (as shown below).

```
secret.topsekretfileIVIVIVIVIVIV51d0de1c-958f-47
```

So given that we have all the variables that were used to generate the symmetric key for the encryption, we can write a decryptor (snippet shared below) to decrypt the file. Upon decrypting the file, we get the flag (as shown below).

```
Flag: fsY_SO_SRScyber
```

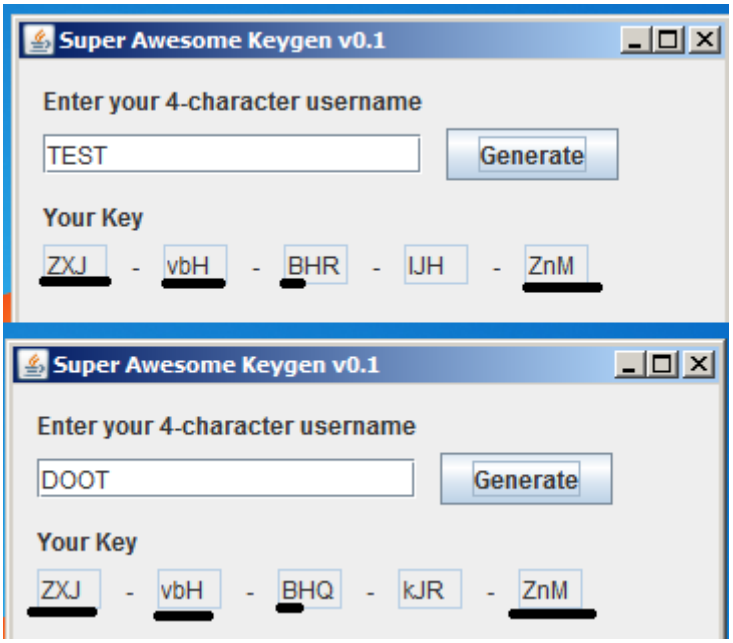
```
//C# code snippet

using System;
using System.Collections.Generic;
using System.IO;
using System.Linq;
using System.Security.Cryptography;
using System.Text;namespace ConsoleApp4
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.WriteLine(readLog()); //print out the content of decrypted log file to get the IV key
            string filepath = "secret.joker.saw"; // encrypted file that is placed in same directory as running code
            byte[] s = File.ReadAllBytes(filepath);
            Console.WriteLine(Decrypt(s,"51d0de1c-958f-47")); //IV key was extracted from the decrypted log file "desktop.ini".
        }
        public static string readLog()
        {
            List<byte> joker = new List<byte>();
            using (StreamReader file = File.OpenText("desktop.ini"))
            {
                string s = file.ReadToEnd();
                byte[] anarchy = Encoding.UTF8.GetBytes(s);
```

```
            foreach (byte b in anarchy)
            {
                joker.Add((byte)((int)b ^ 293));
            }
        }
        return Encoding.UTF8.GetString(joker.ToArray(), 0, joker.Count<byte>());
    }
    private static readonly string PasswordHash = "ADMIN";
    private static readonly string SaltKey = "SALTYKEY";
    public static string Decrypt(byte[] cipherTextBytes, string IV)
    {
        byte[] keyBytes = new Rfc2898DeriveBytes(Program.PasswordHash,
Encoding.ASCII.GetBytes(Program.SaltKey)).GetBytes(32);
        RijndaelManaged symmetricKey = new RijndaelManaged
        {
            Mode = CipherMode.CBC,
            Padding = PaddingMode.None
        };
        ICryptoTransform decryptor = symmetricKey.CreateDecryptor(keyBytes,
Encoding.ASCII.GetBytes(IV));
        MemoryStream memoryStream = new MemoryStream(cipherTextBytes);
        CryptoStream cryptoStream = new CryptoStream(memoryStream, decryptor,
CryptoStreamMode.Read);
        byte[] plainTextBytes = new byte[cipherTextBytes.Length];
        int decryptedByteCount = cryptoStream.Read(plainTextBytes, 0, plainTextBytes.Length);
        memoryStream.Close();
        cryptoStream.Close();
        return Encoding.UTF8.GetString(plainTextBytes, 0,
decryptedByteCount).TrimEnd("\0".ToCharArray());
    }
  }
}
```

3) TheSuperAwesomeKeyGen:

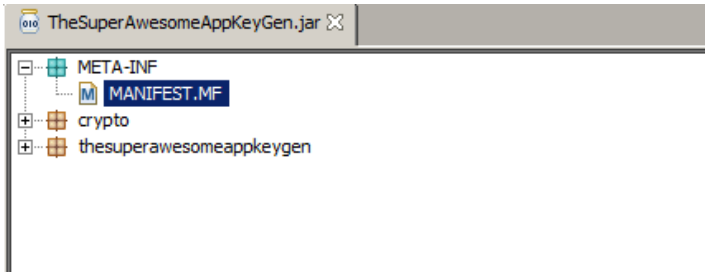
Challenge: <DOWNLOAD>

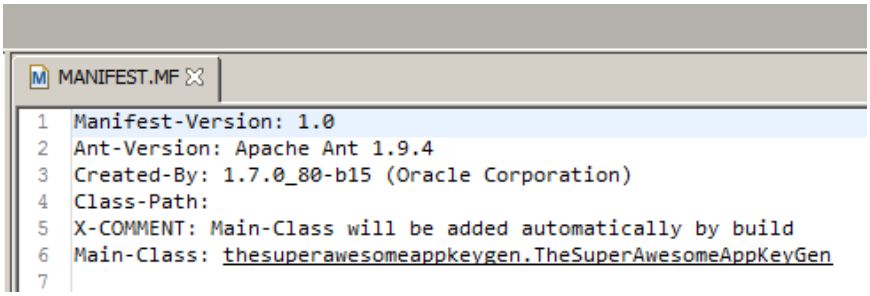
In this challenge, we're provided a java executable (JAR) file, which appears to take in a 4-character long string to generate some key. Playing around with different input, we can see that the first 6 and last 3 characters of the generated key are always constant (shown below).



Now we decompile the JAR file to analyze the java code behind it.

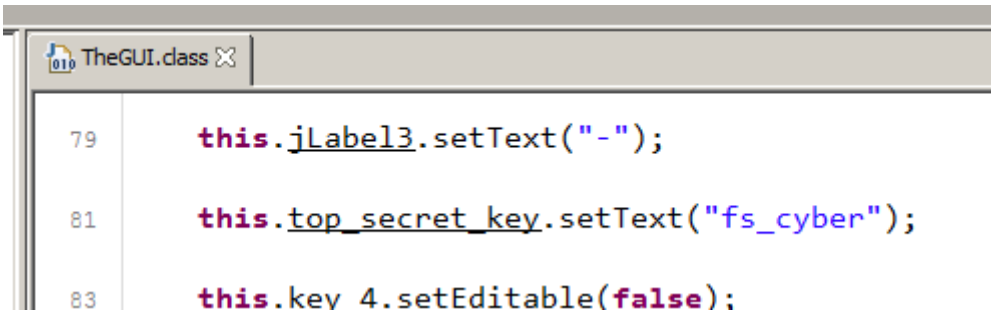
After decompiling, we can see 2 packages, namely crypto and thesuperawesomeappkeygen. From the manifest file, we can identify that the main method is located in thesuperawesomeappkeygen.TheSuperAwesomeAppKeyGen class, which seems to just create an instance of TheGUI class and set its visible property to true, as shown below.





```java
package thesuperawesomeappkeygen;

public class TheSuperAwesomeAppKeyGen
{
  public static void main(String[] args)
  {
    TheGUI gui = new TheGUI();
    gui.setVisible(true);
  }
}
```

Inside the constructor of TheGUI class, we can see that after calling the initComponents() function to initialize the GUI components, it sets a field called "top_secret_key" to false, and searching the class for top_secret_key, we can see that it stores the string "fs_cyber", as shown below.



Given that the button "Generate" in the application generates the key, we can see that there is a JButton object named jButton1 which refers to the button, with an action listener method called jButtonActionPerformed (as shown below).

```java
private void jButton1ActionPerformed(ActionEvent evt)
{
  if (this.username.getText().length() == 4)
  {
    CryptoClass t = new CryptoClass();
    String[] key_parts = t.TheCauldron(this.username.getText());
    this.key_1.setText(key_parts[0]);
    this.key_2.setText(key_parts[1]);
    this.key_3.setText(key_parts[2]);
    this.key_4.setText(key_parts[3]);
    this.key_5.setText(key_parts[4]);
  }
  else
  {
    JOptionPane.showMessageDialog(null, "Username should be exactly 4 characters long!");
  }
}
```

Inside this method, it appears to pass the inputted username as a parameter into the method crypto.CryptoClass.TheCauldron. Following this method, we can see that the method calls get_key() function from TheGUI class, which returns value of top_secret_key ("fs_cyber"). It replaces the underscore with the inputted username (e.g. username: TEST, value will be fsTESTcyber) and passes the bytes representation of the string into a function called resreveR, the result of which is passed into a method called Potato, result of which is passed into SecretEncoder.encode, result of which is finally passed into formanitor, as shown below.

```
public String[] TheCauldron(String input)
{
  TheGUI t = new TheGUI();
  String flag = t.get_key();
  flag = flag.replace("_", input);
  return formanitor(SecretEncoder.encode(Potato(resreveR(flag)).getBytes()));
}
```

Looking at each method, these are their functionalities:

1. resreveR – Reverse string
2. Potato – ROT13 implementation
3. SecretEncoder.encode – base64 implementation with charset of A-Za-z0-9
4. forminator – Split the provided string into 5 parts, and return an array of length 5 with the splitted parts.

Given these information, and that we are provided with ZXJ-vbH-BFQ-kJH-ZnM, we can start reversing all of these encoding techniques, so first we concatenate the key parts to get ZXJvbHBFQkJHZnM, which is encoded b64, decoding it returns erolpEBBGfs, which is then inputted into a ROT13 function, which returns rebycROOTsf, which when reversed returns the flag.

Flag:fsTOORcyber

4) Packed up:

Challenge: <DOWNLOAD>

This challenge requires participant to identify the packer used and decompress the file.

Using PE identification in Linux tool we are able to identify that this file is packed with UPX.

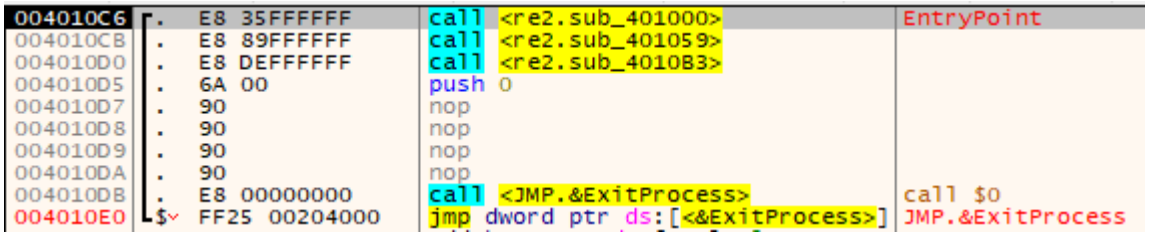
```
mx01@ubuntu:~$ file '/home/mx01/Desktop/RE2.exe'
/home/mx01/Desktop/RE2.exe: PE32 executable (GUI) Intel 80386, for MS Windows,
 UPX compressed
```

Using UPX tool we are able to unpack the PE file.

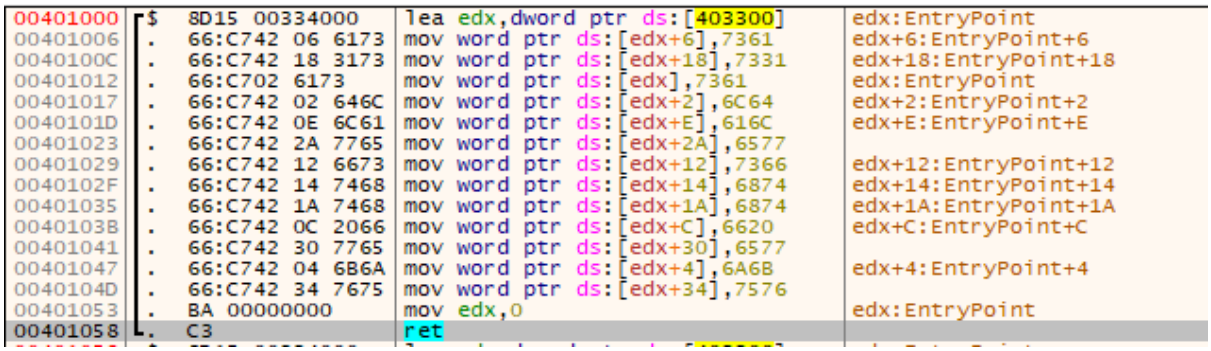

```
Windows PowerShell
PS C:\Users\mx01\Downloads\upx-3.95-win32> .\upx.exe -d C:\Users\mx01\Desktop\11111\RE2-binary\RE2.exe
                       Ultimate Packer for eXecutables
                          Copyright (C) 1996 - 2018
UPX 3.95w       Markus Oberhumer, Laszlo Molnar & John Reiser   Aug 26th 2018

        File size         Ratio      Format      Name
   --------------------   ------   -----------   -----------
      3584 <-      3072   85.71%    win32/pe     RE2.exe

Unpacked 1 file.
```

After decompressing the file, We can load the file to a disassembler and we are able to see three CALL function.

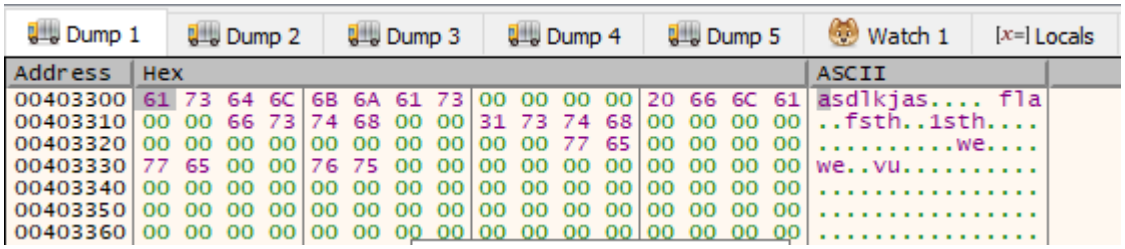
Main Function:



Function 1:

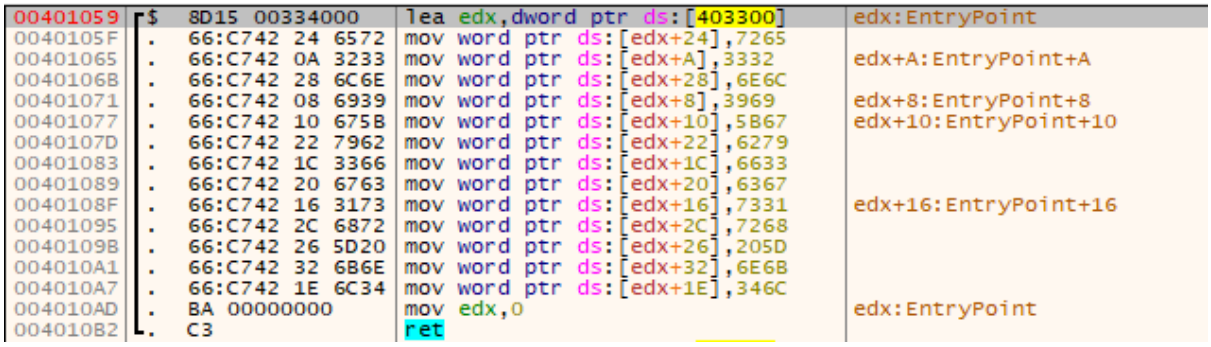


We can see that there are immediate constant being moved to EDX pointer. Let us inspect what is being written in EDX dump

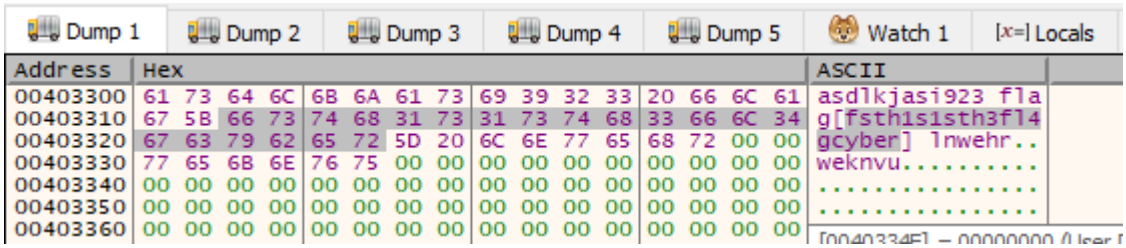


We are able to see that strings are being written after all move was executed.

Function 2:



Continuing to Function 2, we are still able to see movement of string to EDX pointer



Finally, after all MOV was executed, we are able to identify the flag from the dump.

Flag:

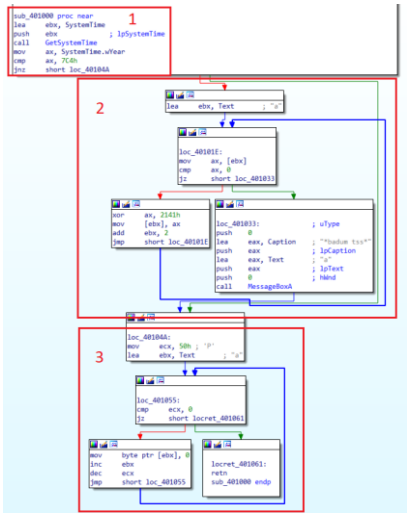
fsth1s1sth3fl4gcyber

5) What time is it?:

Challenge: <DOWNLOAD>

This challenge requires participant to bypass/satisfy system check by the application so it will procced to decryption of the flag.

Inspecting function 401000:



We divided the analysis in 3 parts

1. System time check

   The code checks if the system time and compares if the year is 7C4h (1988 in decimal) . If the year is satisfied then the code will proceed will jump to part 2, else, it will jump to part 3.

2. Flag decryption

   The flag is decrypted stored in EBX, the flag will be decrypted every WORD (2bytes) using XOR key (2141h). Flag can be identified at the bottom of 20h stream after decryption. The execution will then proceed to part 3.

3. Null out variables

   Values stored in EBX will be over written with an immediate constant of 0

Flag:

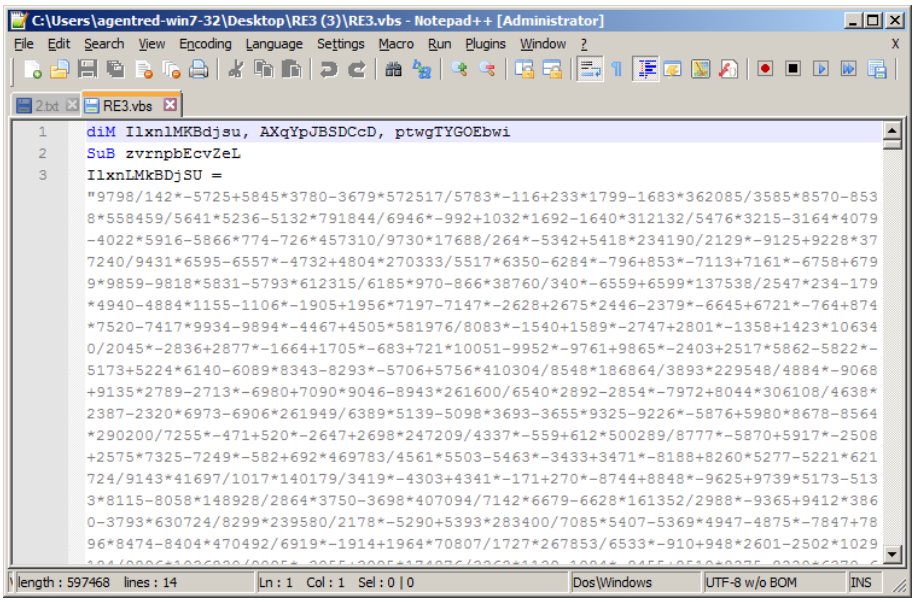
```
00414EF0  20 20 20 20 20 20 20 20 20 20 20 20 20 20 20 20                  
00414F00  20 20 20 20 20 20 20 20 66 73 62 31 6E 67 30 63          fsb1ng0c
00414F10  79 62 65 72 00 00 00 00 00 00 00 00 00 00 00 00  yber............
00414F20  00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  ................
```

fsb1ng0cyber

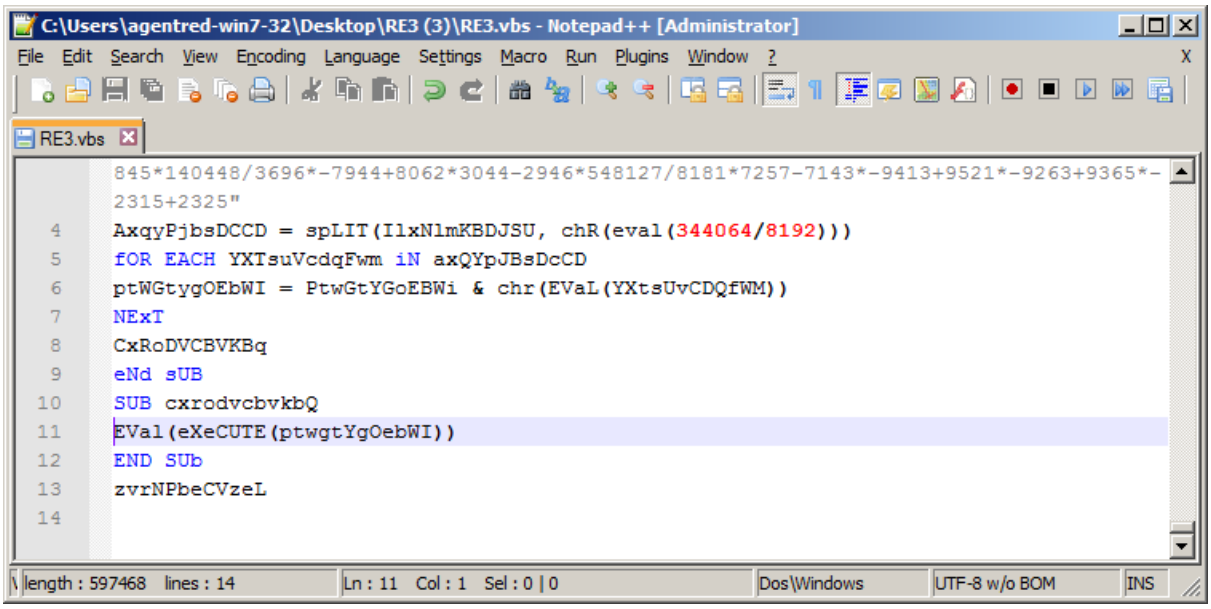
6) Funny bunny:

Challenge: <DOWNLOAD>

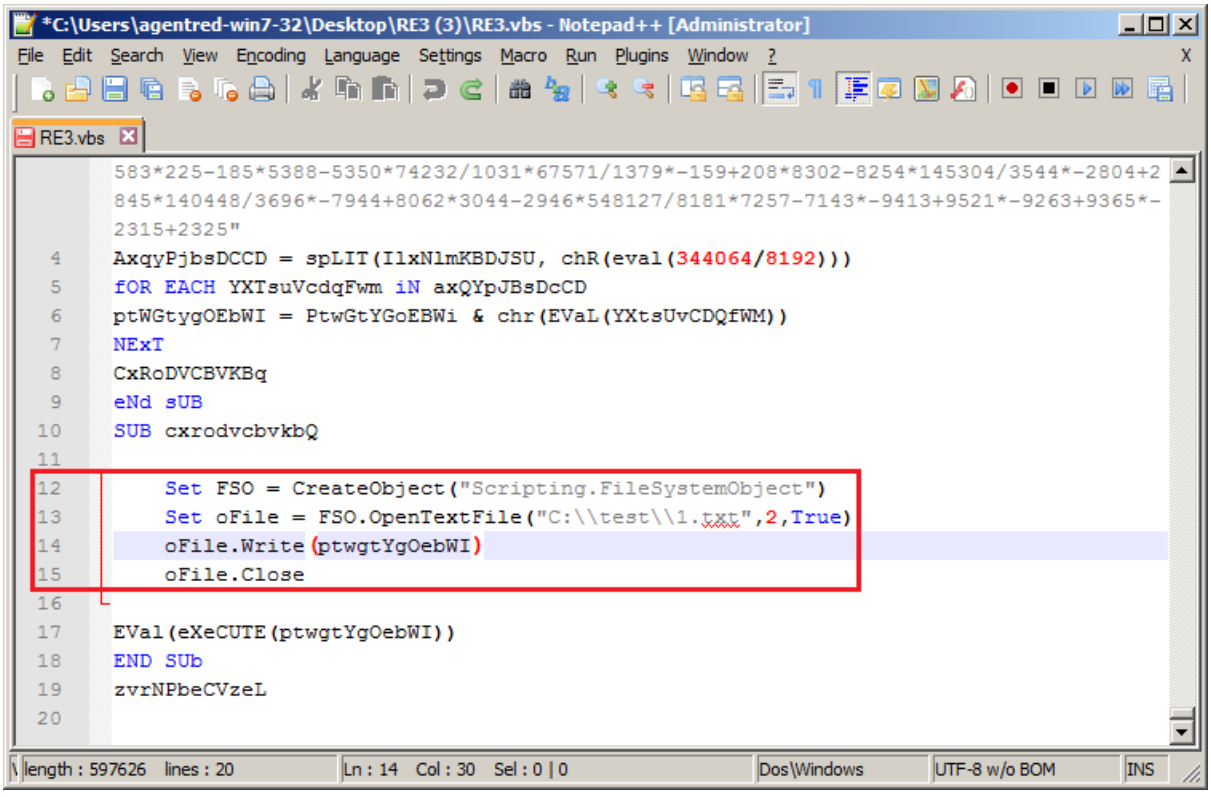
This challenge requires participants to analyse obfuscated VBS script and find the flag. This can be solved by piping out variables to a file and inspect the output of the script.



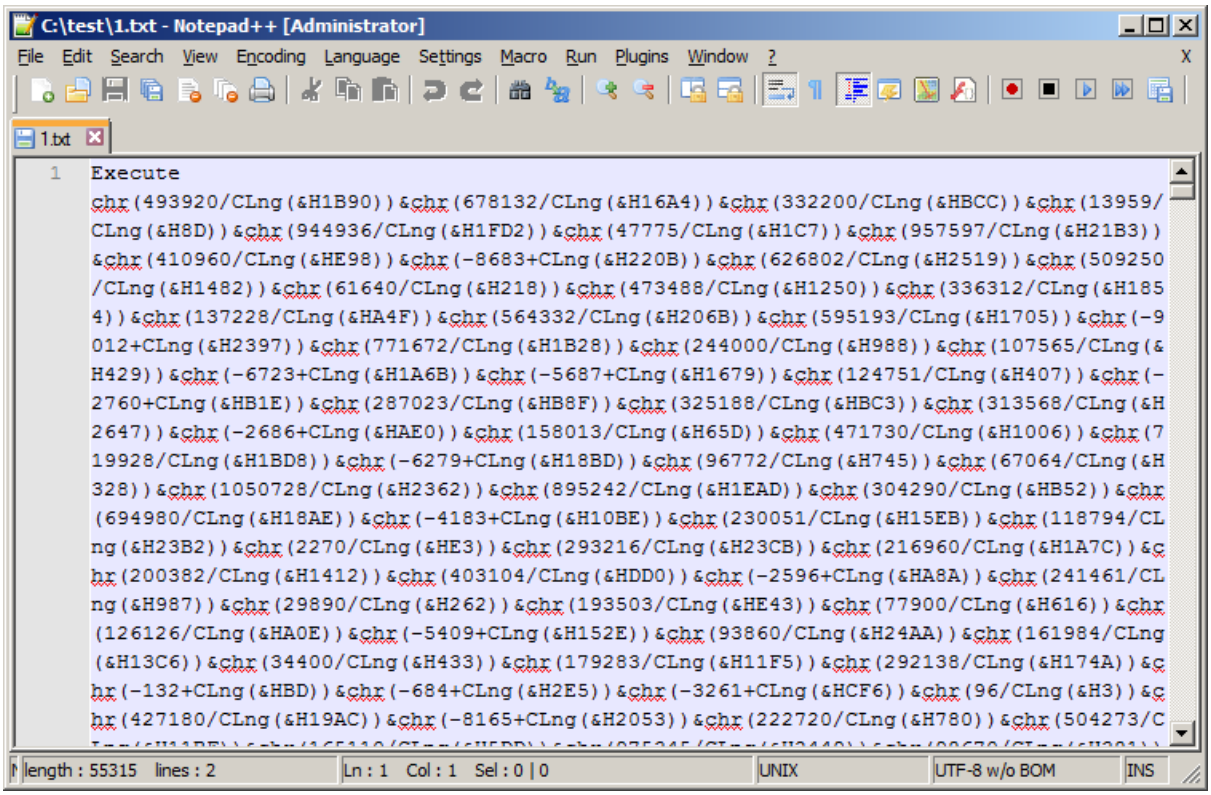
First layer of the VBS script



We can see at the bottom of the code that there is a loop to decode then after will invoke function “CxRoDVCBVKBq”. This function will Eval() variable “ptwgtYgOebWI”.

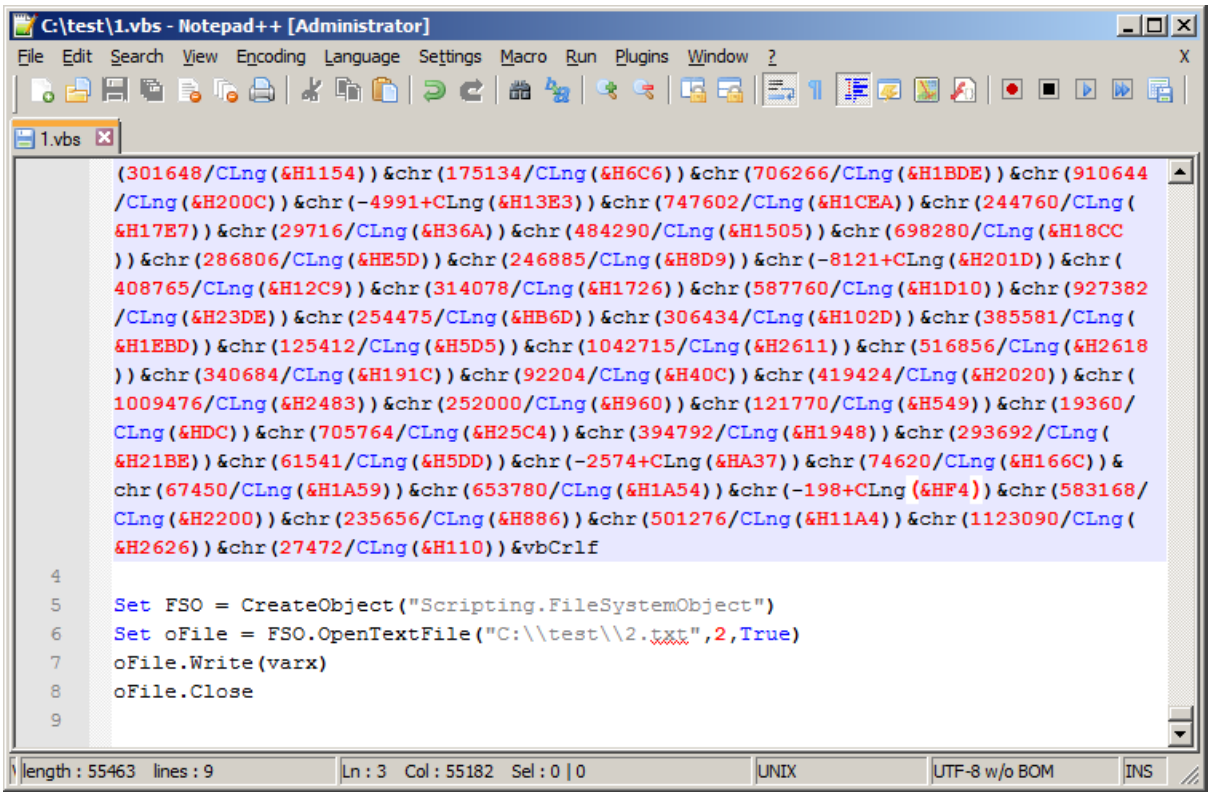


Using a file write function, we can dump the content of “ptwgtYgOebWI” to a file.

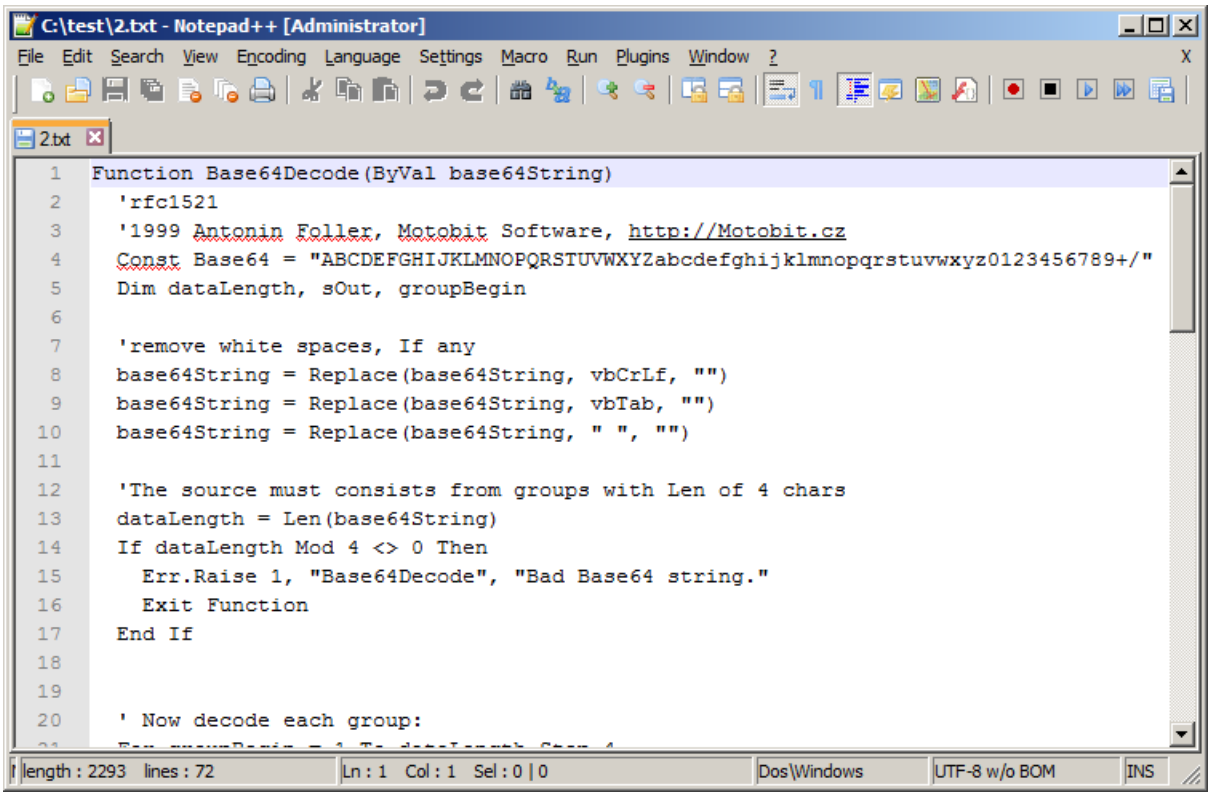


This is the content of variable “ptwgtYgOebWI” and the second layer of the code. This code Executes encoded parameter in line 1. In order for us to identify what is being executed, let us replace Execute (from line 1) with a variable.

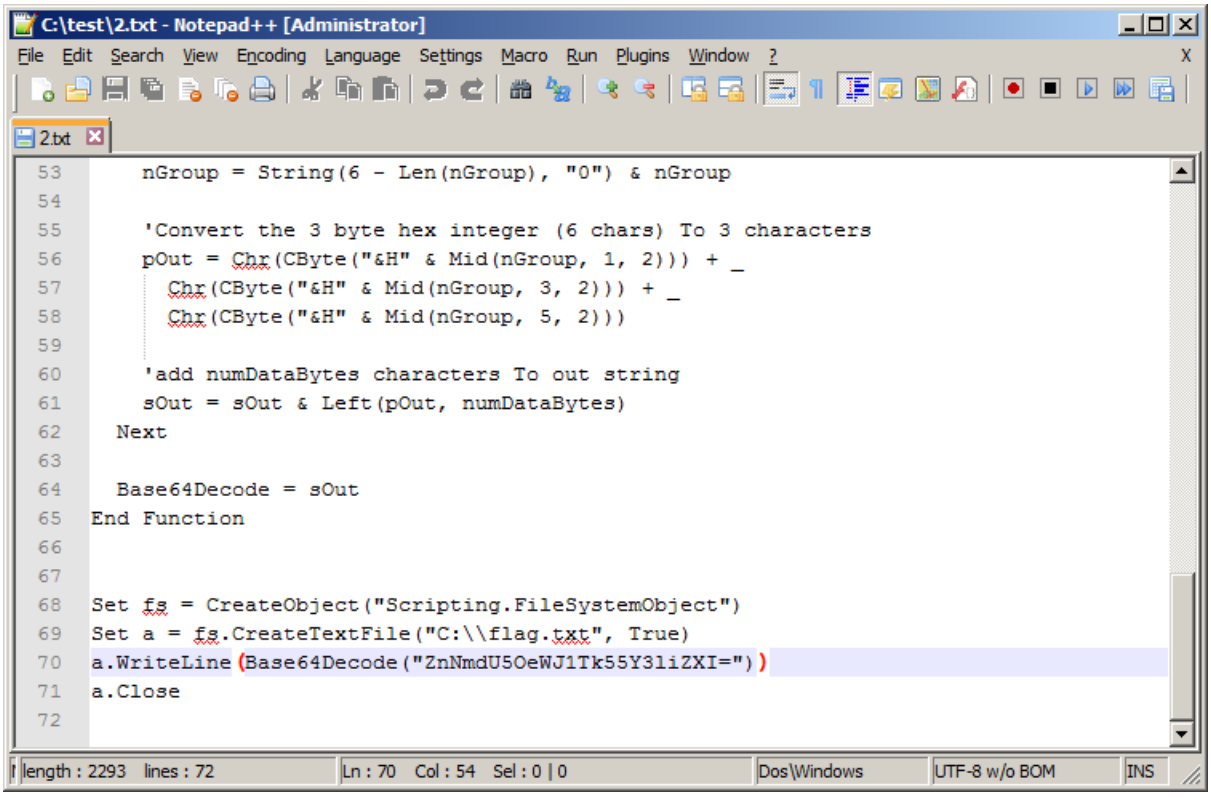
Dim varx: varx = chr(493920/CLng(&H1B90)) &chr(678132/CLng(&H16A4)) … <encoded stream>



Variable “varx” will now contain the decoded stream which we dump to a file using file out.



The last layer of code is now revealed and contain base64 function.



It also contain the information of the flag which is encoded with base64.

Flag:

fsfuNNybuNNycyber

7) Game Of Scripts:

Challenge: <DOWNLOAD>

Provided script is a Javascript file and can be debugged using tools like Malzilla, Revelo, or the Browser itself. One other method is to add <!DOCTYPE html> at start and </html> at the end to script, change the extension to html an run in browser to get output

```
<!DOCTYPE html>
<script>
var targaryen = "lannister stark \nValarMorghulis = 'Ice_Dragons_are_Cool' \ntyrell valardohaeris littlefinger\ntyrell(stark.greyjoy(ValarMorghulis))";
var hodor = {
   lannister:"import",
   valardohaeris:"(\"\/\/Run the following",
   Ice_:"PD9waHAKJGFWYXJpYWJsZUhhc",
   Dragons_:"05vTmFtZSA9IGNvbnZlcnRfdXVkZWNvZGUoIjs5Ry0/Mk",
   greyjoy:"b64decode",
   littlefinger:"PHP script\")",
   are_:"ZAUDtFXTM7QyFXN1U9STsmUT8xJkVFN1YtWThGN",
   stark:"base64",
   Cool:"VIiKTsKZWNobyAkYVZhcmlhYmxlSGFzTm9OYW1lOwo/Pg==",
   tyrell:"print"
};
targaryen = targaryen.replace(/targaryen|lannister|stark|greyjoy|tyrell|Ice_|Dragons_|are_|Cool|valardohaeris|littlefinger/gi, function(winter_is_coming){
  return hodor[winter_is_coming];
});
document.write("#Run the following python script \n" + targaryen);
</script>
</html>
```

Output :

```
//javascript #Run the following python script import base64 ValarMorghulis =
'PD9waHAKJGFWYXJpYWJsZUhhc05vTmFtZSA9IGNvbnZlcnRfdXVkZWNvZGUoIjs5Ry0/MkZAUDtFXTM7QyFXN1U9STsmUT8xJkVFN1YtWTh
/Pg==' print ("//Run the following PHP script") print(base64.b64decode(ValarMorghulis))
```

Output is a python script, you can execute this script in python or just by looking at the script we can see that there is a base64 encoded data present in the script.

Decode the base64 data
PD9waHAKJGFWYXJpYWJsZUhhc05vTmFtZSA9IGNvbnZlcnRfdXVkZWNvZGUoIjs5Ry0/MkZAUDtF
XTM7QyFXN1U9STsmUT8xJkVFN1YtWThGNVIiKTsKZWNobyAkYVZhcmlhYmxlSGFzTm9OYW1lO
wo/Pg==

We get output as :

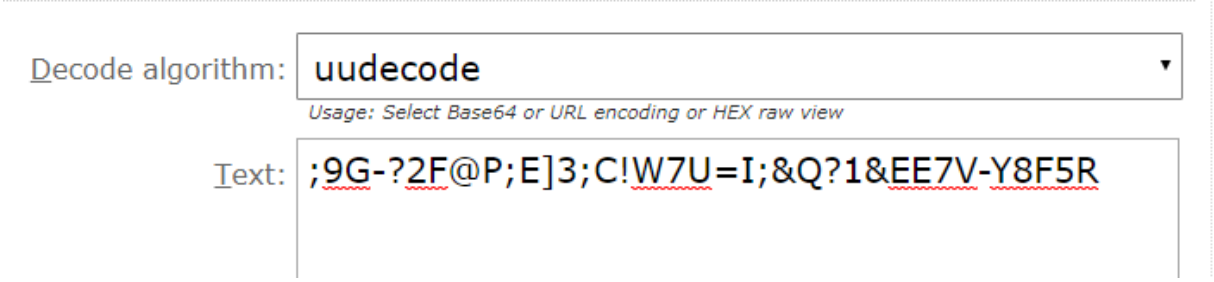
<?php

$aVariableHasNoName = convert_uudecode(";9G-?2F@P;E]3;C!W7U=I;&Q?1&EE7V-Y8F5R");

echo $aVariableHasNoName;

?>

Output is a Php file and a variable present inside it is uuencoded, lets decode it using https://decode.urih.com/ online decoder



Final output : fs_Jh0n_Sn0w_Will_Die_cyber which is flag for this challenge.

8) _LONG_:

Challenge: <DOWNLOAD>

Full Write-up: https://medium.com/@cyjien/long-integer-overflow-ctf-writeup-804c7151f2b3

Answer for long value needed: "-4487045856232229816"

Then, need to print the variable "str" in getHexString function to get the flag.

Code Snippet

```
package main
import (
	"fmt"
	"math/big"
)
func bigInt(n uint64) *big.Int { return new(big.Int).SetUint64(n) }
func main() {
	big1 := bigInt(1)
	b := int64(-37)
	invB := new(big.Int)
	gcd := new(big.Int).GCD(invB, nil, bigInt(bb), N)
	if gcd.Cmp(big1) != 0 {
		panic("GCD != 1")
	}
	x := new(big.Int).Mul(invB, bigInt(a))
	x.And(x, Nmask)
	fmt.Printf("ans = %d signed %d", x, int64(x.Uint64()))
}
```

[Forensics]

1) ChunkyCap:

Challenge: <DOWNLOAD>

To solve the challenge:

Open the Pcap file with Wireshark application.

Apply the following Wireshark filter:
(ip.src == 172.16.250.192) && (ip.dst == 172.16.250.186) && (tcp.flags == 0x018) &&
(frame.coloring_rule.name == "TCP")

Inspect the following packets and the contents:

Packet 1379: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\6 >>
to >> C:\Users\MALAYSIA\AppData\Local\Temp\6)
Packet 1384: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\6" >> "85#z"

Packet 1485: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\10 >>
to >> C:\Users\MALAYSIA\AppData\Local\Temp\10)
Packet 1490: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\10" >> "-p42"

Packet 1587: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\3 >>
to >> C:\Users\MALAYSIA\AppData\Local\Temp\3)
Packet 1592: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\3" >> "8ej_"

Packet 1745: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\4 >>
to >> C:\Users\MALAYSIA\AppData\Local\Temp\4)
Packet 1750: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\4" >> "r\a0"

Packet 1850: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\8 >>
to >> C:\Users\MALAYSIA\AppData\Local\Temp\8)
Packet 1855: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\8" >> "2-05"

Packet 1983: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\1 >>
to >> C:\Users\MALAYSIA\AppData\Local\Temp\1)
Packet 1988: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\1" >> "1r 0"

Packet 2032: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\5 >>
to >> C:\Users\MALAYSIA\AppData\Local\Temp\5)
Packet 2038: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\5" >> ".4_p"

Packet 2116: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\2 >>
to >> C:\Users\MALAYSIA\AppData\Local\Temp\2)
Packet 2121: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\2" >> "#80_"

Packet 2251: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\9 >> to >> C:\Users\MALAYSIA\AppData\Local\Temp\9)
Packet 2256: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\9" >> "\@e#"

Packet 2316: The uploaded file name and path (From C:\Users\ry4n\Documents\batch\final\7 >> to >> C:\Users\MALAYSIA\AppData\Local\Temp\7)
Packet 2321: The content of "C:\Users\MALAYSIA\AppData\Local\Temp\7" >> "_4e#"

Packet 2655: A batch file is being executed from the %temp% folder.

Steps to properly get the flag:

1. Simulate the file creations and the script executions.

Create the following file in the %temp% folder and insert the respective value (without the quotes ""):
Filepath: %temp%\6
value:"85#z"

Filepath: %temp%\10
value:"-p42"

Filepath: %temp%\3
value:"r\a0"

Filepath: %temp%\4
value:"85#z"

Filepath: %temp%\8
value:"2-05"

Filepath: %temp%\1
value:"1r 0"

Filepath: %temp%\5
value:".4_p"

Filepath: %temp%\2
value:"#80_"

Filepath: %temp%\9
value:\@e#"

Filepath: %temp%\7
value:"_4e#"

Filepath: %temp%\script.bat:
value:
```
==========================================================================
@ECHO OFF
SET abet=abcdefghijklmnopqrstuvwxyz!@#-/\ .0123456789
SET cipher1=8p#j419z\6w.ae@0u2r5o!xk-cf b3g7hmqil/sntdvy
SET list=1 2 3 4 5 6 7 8 9 10
```

```
SET flag=
(
FOR %%b IN (%list%) DO (
(
 FOR /f "delims=" %%a IN (%%b) DO (
  SET line=%%a
  CALL :decipher
 )
)
))
ECHO %flag%
pause >nul
GOTO :EOF
:decipher
SET morf=%abet%
SET from=%cipher1%
GOTO trans
:encipher
SET from=%abet%
SET morf=%cipher1%
:trans
SET "enil="
:transl
SET $1=%from%
SET $2=%morf%
:transc
IF /i "%line:~0,1%"=="%$1:~0,1%" SET enil=%enil%%$2:~0,1%&GOTO transnc
SET $1=%$1:~1%
SET $2=%$2:~1%
IF DEFINED $2 GOTO transc
:: No translation - keep
SET enil=%enil%%line:~0,1%
:transnc
SET line=%line:~1%
IF DEFINED line GOTO transl
SET flag=%flag%%enil%
GOTO :eof
```

==========

2. Open the command prompt. Change directory to %temp% folder (cd %temp%)

3. Run the script.bat (a simple substitution cypher)

4. The flag will be displayed as: fs@pcap_and_simple_batch_encryptioncyber

2) H NOES! WHATS HAPPENING?:

Challenge: <DOWNLOAD>

You are provided with an autoruns log file captured from a system and asked to investigate it. The first thing to note is that the autoruns file is just a log file, therefore the flag should most likely be hidden somewhere within one of the entries. With any autoruns file, you'll usually start by analyzing the startup programs and scheduled tasks for any suspicious entries. However, giving it a quick look, nothing looks out of place and you'd be quick to dismiss it, but there's more inside the scheduled task "TcpLogonProvider" than meets the eye. First hint

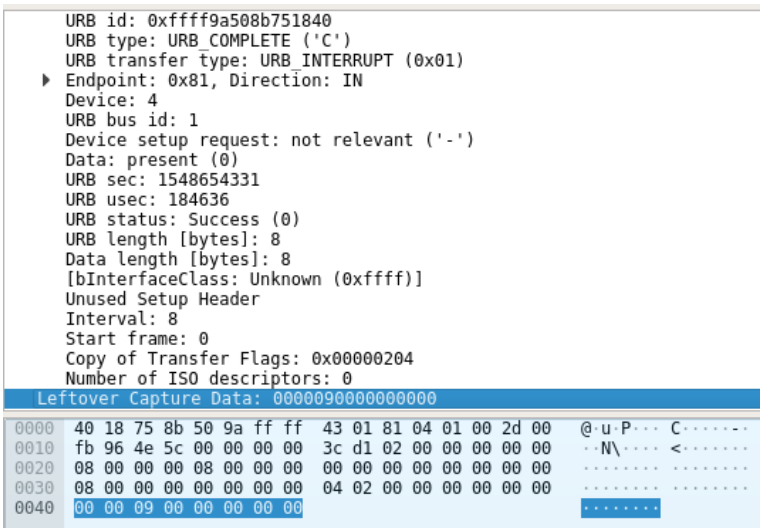
would be questioning the logic behind using cmd.exe to start a program, when in fact the program path can be used directly as the task run entry, and if you drag across the task run command you'll find that it's been padded with lots of whitespaces to hide a second command which echos a base64 string, and by decoding the b64 string you'll get the flag.

Flag: fs0H_W0W_A_SCHT45Kcyber

3) Weird PCAP:

Challenge: <DOWNLOAD>

In this challenge, you are provided with a packet capture file. Looking at the packet protocol it appears to be a keyboard USB packet capture. We are provided with interrupt packets which hold the 'keystroke' data in the leftover capture data, e.g. shown below.



We can extract only the leftover capture data from each packet by using tshark tool

~ tshark -r <FILE_PATH>/weird_pcap.pcapng -T fields -e usb.capdata > captured_data

Looking at the extracted data, the only changing bytes are 1st and 3rd. Looking at the official specification for USB HID keyboards (https://www.usb.org/sites/default/files/documents/hid1_11.pdf, pg.60), we'll realize that the first byte holds the modifier key, and the third byte holds the 1st keycode (the only keycode in this case). The modifier key byte is a bitfield, where each bit corresponds to a specific modifier key. When a bit is set to 1, the corresponding modifier key is being pressed, and the only modifier key value in our case is 0x02, which corresponds to LEFT_SHIFT. Therefore, if the capture data is 02:00:0c:00:00:00:00:00, 1st byte 0x02 indicates LEFT SHIFT key, and the 3rd byte is 0x0c (based on the Usage Tables provided for Keyboard at https://www.usb.org/sites/default/files/documents/hut1_12v2.pdf), so the user has typed I.

Therefore, we can write a script to decode each packet's capture data into the corresponding character that was typed (snippet shared below) and we will get the flag.

#Python code snippet

import string

```
scan_codes = {'04':'a', '05':'b', '06':'c', '07':'d', '08':'e', '09':'f', '0a':'g', '0b':'h', '0c':'i', '0d':'j', '0e':'k', '0f':'l', '10':'m', '11':'n', '12':'o', '13':'p', '14':'q', '15':'r', '16':'s', '17':'t', '18':'u', '19':'v', '1a':'w', '1b':'x', '1c':'y', '1d':'z', '1e':'1', '1f':'2', '20':'3', '21':'4', '22':'5', '23':'6', '24':'7', '25':'8', '26':'9', '27':'0','2d':'-'}

with open('captured_data') as file:

    lines = file.readlines()

text=""

for line in lines:

    vals = line.split(":")

    scan_code=vals[2]

    if scan_code=='00':

        continue

    char=scan_codes[scan_code]

    if vals[0] == "02":

        char=string.upper(char)

    text+=char

print(text)
```

Flag: fsI-SEE-WHAT-YOU-TYPED-THEREcyber

4) **Image_file_:**

Challenge: <DOWNLOAD>

System memory dump has been provided to you. We will be using Volatility to analyze the dump here. Let us first check which browser has been used to download the file

1) To get the process which is downloading the file us the pstree command as follows :

   volatility -f Win7SP1x64.dmp --profile=Win7SP1x64 pstree

   After running this command you can see that the Internet Explorer is running in the system

   .. 0xfffffa8002947060:iexplore.exe 948 1856 28 964 2019-01-30 02:55:25 UTC+0000

2) As the default download folder of IE is ‘Downloads’, we are going to do filescan in this location first
   filescan -> volatility -f Win7SP1x64.dmp --profile=Win7SP1x64 filescan | grep Downloads

```
[redacted]@ubuntu:~/Writeup/challangevolatility$ volatility -f Win7SP1x64.dmp --profile=Win7SP1x64 filescan | grep Downloads
Volatility Foundation Volatility Framework 2.6.1
0x000000004ba8ae60      16      0 R--rwd \Device\HarddiskVolume2\Users\[redacted]\Links\Downloads.lnk
0x000000004be9bdc0      16      0 RW-rwd \Device\HarddiskVolume2\Users\[redacted]\Downloads\xxxxx.vbe.0v7lkr5.partial
0x000000004c24d7a0      16      0 RWD--- \Device\HarddiskVolume2\Users\[redacted]\Downloads\xxxxx.vbe.0v7lkr5.partial
0x000000004ca72720      16      0 R--rwd \Device\HarddiskVolume2\Users\[redacted]\Downloads\desktop.ini
```

Shows path of xxxxx.vbe along with offset 0x4c24d7a0

3) File xxxx.vbe looks suspicious, let's check the content of this file using dumpfiles command volatility -f Win7SP1x64.dmp --profile=Win7SP1x64 dumpfiles -Q 0x4c24d7a0 --name -D <path to dump file>

   Content : #@~^OAAAAA==   Um.bwDR21tKcJor]Ps+~AbYt,T6lP),^-cbLk=dLr[VrVk0-o|Ar#aBMAAA==^#~@

4) Dumped file is a vbe file so use any decoder(https://gallery.technet.microsoft.com/Encode-and-Decode-a-VB-a480d74c) to decode the vbe data.
   decoded file data is : WScript.Echo("XOR me with 0x5 : cv4ijs`sjidqlilq|f|g`w")

   XOR with 0x5 gives result - fs1lovevolatilitycyber, which is the flag

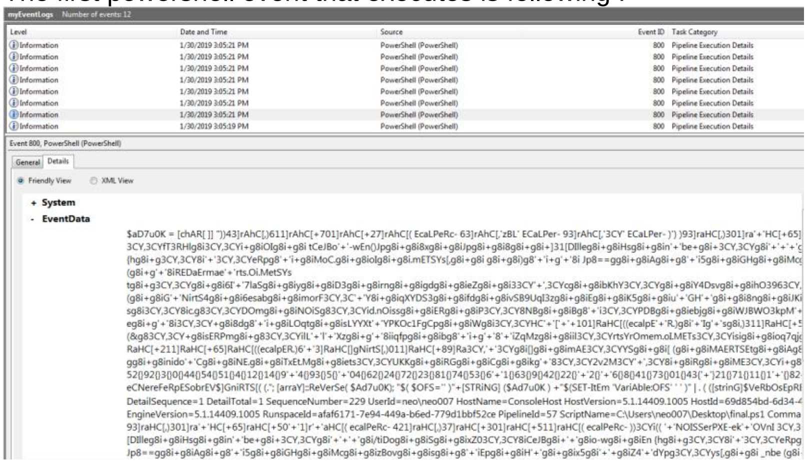
Read more volatility command here :
https://github.com/volatilityfoundation/volatility/wiki/Command-Reference

5) _P0wer_3vents_:

Challenge: <DOWNLOAD>

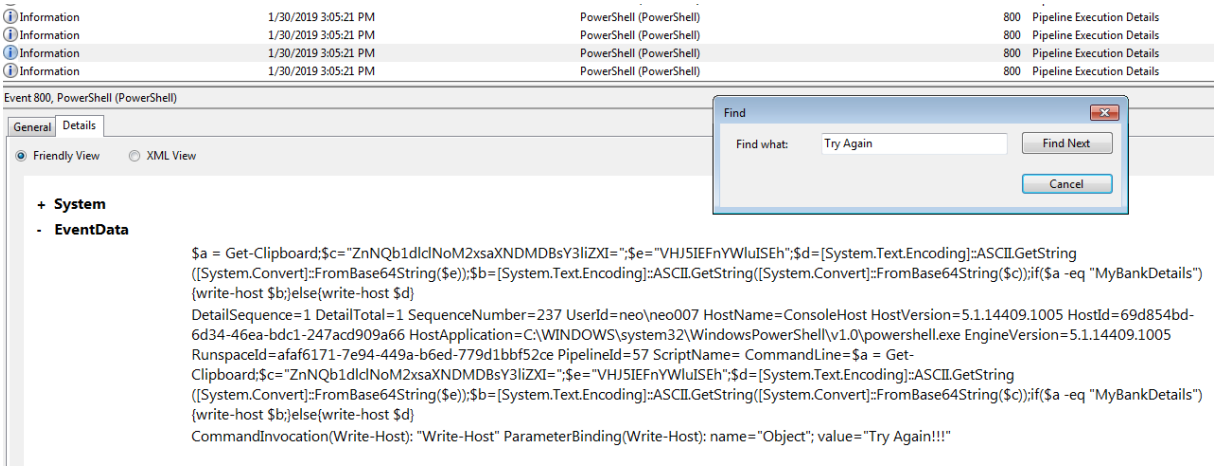
In this case Windows Event Log has been provided and we have to find flag in it.

The first powershell event that executes is following :



It is highly obfuscated and quite difficult to deobfuscate. Good thing about Powershell event logging is that it logs all the level of execution of powershell script. This means that we might be able to get the deobfuscated powershell script in logs.

To identify the script we have to take hint from question "I am getting "Try Again!!!". This means that the final script will have the script "Try Again!!!" . Let's find this string in Log



Lets copy the script and analyze

```
$a = Get-Clipboard;$c="ZnNQb1dlclNoM2xsaXNDMDBsY3liZXI=";$e="VHJ5IEFnYWluISEh";
$d=[System.Text.Encoding]::ASCII.GetString([System.Convert]::FromBase64String($e));
$b=[System.Text.Encoding]::ASCII.GetString([System.Convert]::FromBase64String($c));
if($a -eq "MyBankDetails"){write-host $b;}else{write-host $d}
```

It's clearly visible that if clipboard contains "MyBankDetails" variable $c is base64 decoded otherwise variable $e gets decoded. Let's base64 decode both these variable to see result

$e="VHJ5IEFnYWluISEh"; → Try Again!!!

$c="ZnNQb1dlclNoM2xsaXNDMDBsY3liZXI=" → fsPoWerSh3llisC00lcyber

fsPoWerSh3llisC00lcyber is our final flag

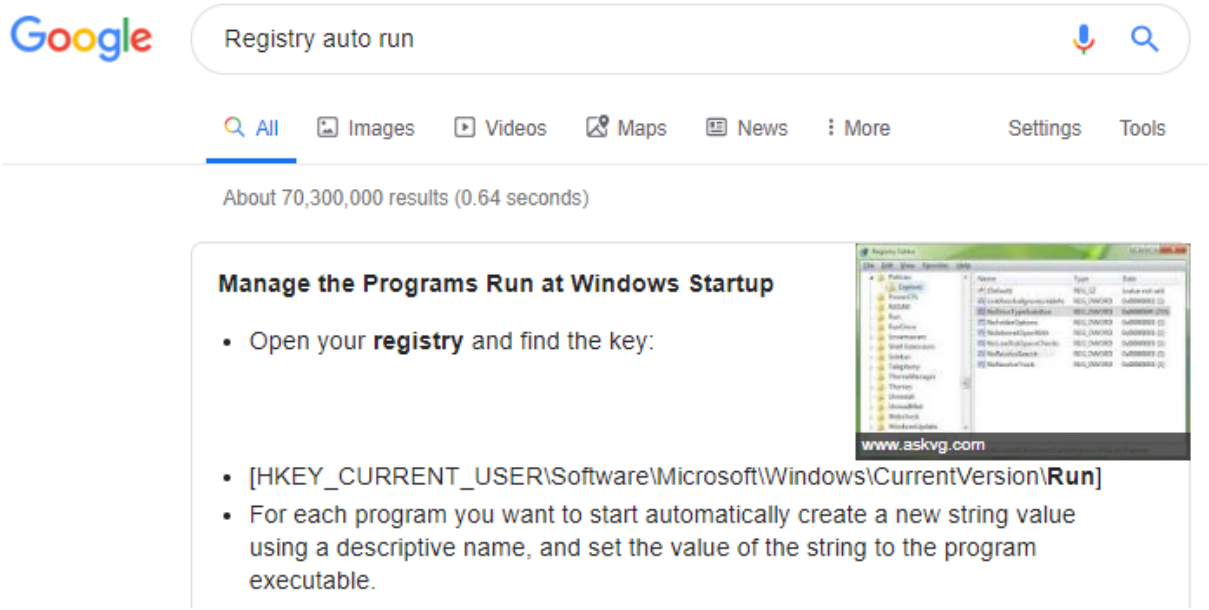
Learn more about
Powershell logging :https://www.secjuice.com/enterprise-powershell-protection-logging/

Powershell Obfuscation : https://www.endgame.com/blog/technical-blog/deobfuscating-powershell-putting-toothpaste-back-tube

6) **Initial_rUn_:**

Challenge: <DOWNLOAD>

The participants are required to identify registry which can be used to launch an application on startup.



Let's check the target registry from the registry file and investigate its key values.

```
[HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Windows\CurrentVersion\Run]
"GrooveMonitor"="\"C:\\Program Files\\Microsoft Office\\Office12\\GrooveMonitor.exe\""
"SunJavaUpdateSched"="\"C:\\Program Files\\Common Files\\Java\\Java Update\\jusched.exe\""
"VMware User Process"="\"C:\\Program Files\\VMware\\VMware Tools\\vmtoolsd.exe\" -n vmusr"
"challenge"="powershell.exe -encoded
ZQBjAGgAbwAgACIAZgBzAHkAMAB1AGEAcgBlAEAAbQBhAHoAMQBuAGcAYwB5AGIAZQByACIAIAB8ACAATwB1AHQALQB
GAGkAbABlACAAYwA6AFwAMQAuAHQAeAB0AA=="
```

We are able to see application being executed on startup (GrooveMonitor, SunJavaUpdateSched, VMware User Process and challenge).

We can also see a suspicious base64 encoded string being invoked by a PowerShell and when decoded it turns out to be the flag.

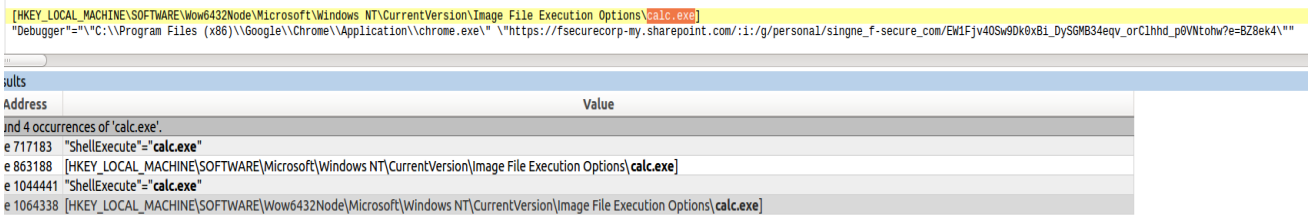
echo "fsy0uare@maz1ngcyber" | Out-File c:\1txt

Flag: fsy0uare@maz1ngcyber

7) IFEO:

Challenge: <DOWNLOAD>

We have been given a registry file to analyze. Question clearly states that the issue is with calculator. So let's search the calc.exe in registry by loading registry in 010 editor. There are 4 occurrence of calc.exe in registry and checking them all there is 1 entry which looks suspicious and fits the description provided in question



In the above registry Image File execution Option's debugger of calc.exe is assigned to chrome.exe with a URL. In short, when calculator will be opened then chrome will start instead with the URL shown

Let's visit the URL and see what's there

That's it. Visiting the URL shows us a picture with flag : fsH4ck3r_CATcyber

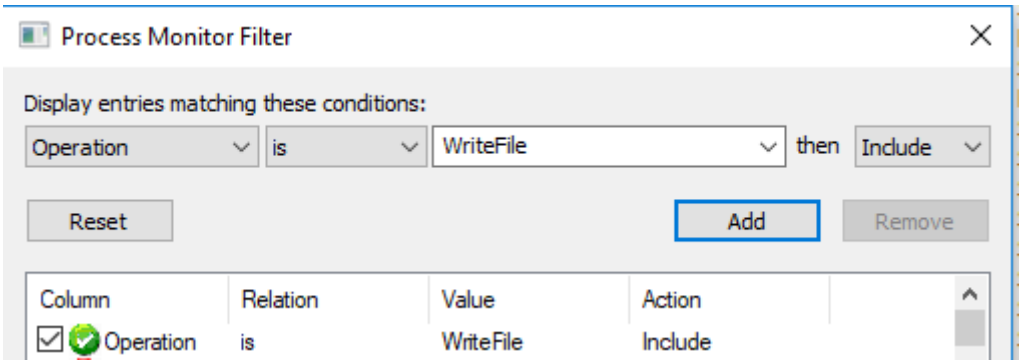
Read more about IFEO (Image file execution option) : https://attack.mitre.org/techniques/T1183/

8) Pr0cl0g:

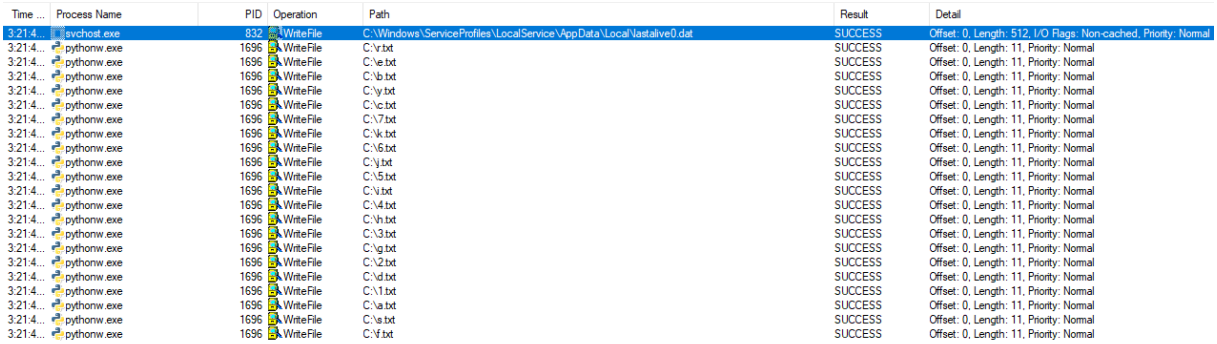
Challenge: <DOWNLOAD>

Open the PML log in Procmon. Since we know that files are being written onto the disk, lets apply the writefile filter in procmon

Press Ctrl+L to open filter and proceed to apply filter as follows :



After applying the filter log looks like this :



Time ...	Process Name	PID	Operation	Path	Result	Detail
3:21:4...	svchost.exe	832	WriteFile	C:\Windows\ServiceProfiles\LocalService\AppData\Local\lastalive0.dat	SUCCESS	Offset: 0, Length: 512, I/O Flags: Non-cached, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\r.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\e.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\b.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\y.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\c.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\7.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\k.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\6.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\j.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\5.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\i.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\4.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\h.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\3.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\g.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\2.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\d.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\1.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\a.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\s.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal
3:21:4...	pythonw.exe	1696	WriteFile	C:\f.txt	SUCCESS	Offset: 0, Length: 11, Priority: Normal

Now, carefully observe the name of files written, it is flag format but in reverse (Ignore the file written by svchost.exe).
So, if we reverse the filenames being dropped we will get the flag as :

fsa1d2g3h4i5j6k7cyber

Read more about Procmon here : https://docs.microsoft.com/en-us/sysinternals/downloads/procmon

[Miscellaneous]

1) **Unkn0wn_p1c:**

Challenge: <DOWNLOAD>

Using online exif tool to find the 'LensModel' then decrypt using base64

2) **WHATLIESWITHINME?:**

Challenge: <DOWNLOAD>

In this challenge, you are provided a JPEG image and asked to find the flag. There are a few ways to solve this.

Approach #1

Run the UNIX command strings and scroll through the printable strings to find ZnMwSF9IM0xMMF9USDNSM2N5YmVy at the very end, which looks like base64, decoding this base64 will yield the flag.

Approach #2

Parse the JPEG image to find out that there's an overlay (extra data) appended at the end of the image, which is ZnMwSF9IM0xMMF9USDNSM2N5YmVy, decoding this base64 string will yield the flag.

Flag: fs0H_H3LL0_TH3R3cyber

3) **ZIPception:**

Challenge: <DOWNLOAD>

In this challenge, you are provided a ZIP file which is password-protected. You could either try and crack the password, or through the power of trial-and-error realize that the archive name is the password of each archive. After extracting the first one, you'll realize that the child archive is also password-protected in the same fashion and you'll be left with a dilemma, to manually extract (without knowing how many more archive files lie ahead) or to write a script to automate things. The flag can be found within flag.txt inside the last nested archive. Here's a code snippet to automate things in python:

```
import zipfile
# dependencies: zipfile
# iteratively decompress nested password-protected archives with the password being the archive filename
# the initial archive should be within the same dir
# e.g. decompress("52525.zip")
def decompress(first_filename):
    file=first_filename
    child_file = str(file)
    while file is not None:
        passwd = file.split('.')[0]
        with zipfile.ZipFile(file,'r') as myzip:
            myzip.setpassword(passwd)
```

```
    file= myzip.namelist()[0]
    myzip.extract(file)
    if 'zip' not in file:
        file=None
print file
```

4) Docommand:

Challenge: <DOWNLOAD>

The provided file is a macro-enabled document file which contains macro that executes a base64 encoded command which will gives out the hint about the actual location of the encoded flag and the encoder used.

The document file contains multiple instances of Shapes objects which each contains different values in their AlternativeText section (with one of the Shape contains the encoded command that provides the hints).

These are all the list of the Shapes objects and their AlternativeText values:
ActiveDocument.Shapes("1XLK96Fck").AlternativeText = "kcyM_GEL_ntnva"
ActiveDocument.Shapes("kPyb3ugvY").AlternativeText = "Gvyy_aRkG_Gvzr"
ActiveDocument.Shapes("kQHKzfk2Q").AlternativeText = "nyZbfg_guRer"
ActiveDocument.Shapes("EbYVWWyhK").AlternativeText = "orGgre_YhPx_gbzbeebj"
ActiveDocument.Shapes("WvWgcmcrP").AlternativeText = "PH_ntnva_AKGlrne"
ActiveDocument.Shapes("jqpLgPzjb").AlternativeText = "gel_UneQre"
ActiveDocument.Shapes("KfdNwDVvj").AlternativeText = "enaQbz_fghss"
ActiveDocument.Shapes("ErkCPiuDy").AlternativeText = "sfV_NZ_URERplore"
ActiveDocument.Shapes("ViXsr3ecx").AlternativeText = "uryyB_jbeyQQ"
ActiveDocument.Shapes("yYFjZAYYb").AlternativeText = "vnzonpx_gb_Hav"
ActiveDocument.Shapes("96Fck1XLK").AlternativeText = "uryyb_sebz_gurBgureFVqr"
ActiveDocument.Shapes("WWy2KEbYV").AlternativeText = "hcfvqr_qbja"
ActiveDocument.Shapes("zfk2QkQHK").AlternativeText = "pnag_lbh_frr"
ActiveDocument.Shapes("WWyhKEbYV").AlternativeText = "v_yvxr_gurjnl_h_gel"
ActiveDocument.Shapes("cmcrPWvWg").AlternativeText = "cyrnfr_gel_zber"
ActiveDocument.Shapes("gPzjbjqpL").AlternativeText = "tbbq_yhpx"
ActiveDocument.Shapes("wDVvjKfdN").AlternativeText = "unir_sha"
ActiveDocument.Shapes("PiuDyErkC").AlternativeText = "v_nz_univatSha"
ActiveDocument.Shapes("r3ecxViXs").AlternativeText = "vpna_frr_jung_hgelvat_gbqb"
ActiveDocument.Shapes("AYYbyYFjZ").AlternativeText = "cMD /c ""set e11=wersh&& set 9a1=ell.e&& set 4q1=xe&& set g01=po&& set cm=.&& set tq=ight&& set 9s=ally&& set ls=cl&& set 8w=os&& set tr=st&& set uy=ot&& set u8=r&& set oh=h&& set sp=_&& set ee=E&& set gt=th&& set ov=13&&"" c^md^.e^xe /c %g01%%e11%%9a1%%4q1% -ec VwByAGkAdABlAC0ATwB1AHQAcAB1AHQAIAAiAFkAbwB1ACAAYQByAGUAIABuAGUAYQByAC4AIABMAG8AYwBhAHQAZQAgAHQAaABpAHMAIABjAG8AbQBtAG%ee%AbgBkACAAaQBuACAAYQAgAGgAZQB4ACAAdgBpAGUAdwBlAHIAIABhAG4AZAAgAHkAbwB1ACAAdwBpAGwAbAAgAGYAaQBuAGQAIABtAGUALgAgA%ee%0AeQAgAFMASABBAFAARQAgAG4AYQBtAGUAIABpAHMAIABFAHIAawBDAFAAaQB1AEQAeQAgAGEAbgBkACAASQAgAGEAbQAgAGUAbgBjAG8AZABlAGQAIAB3AGkAdABoAC4ALgAuACIA && echo %u8%%uy%%ov%"

Actual decoded command in Shapes("AYYbyYFjZ")= Write-Output "You are near. Locate this command in a hex viewer and you will find me. My SHAPE name is ErkCPiuDy and I am encoded with...rot13"

To solve the challenge:

1. Open Procmon (Sysinternal) application and filter the process based on Process Name: "cmd.exe"
2. Execute the file with Microsoft Word (Make sure macro is enabled).
3. Examine the Procmon for any cmd.exe process created.
4. Right click on one of the created cmd.exe process > select properties > Process tab > Command Line.

5. Notice that the command line contains the execution command of an encoded strings.
6. Copy out the command and execute it in a separate cmd.exe.
7. Notice the output contains the following hints: "You are near. Locate this command in a hex viewer and you will find me. My SHAPE name is ErkCPiuDy and I am encoded with...rot13"
8. Using your prefered hex editor, search for the string "ErkCPiuDy" in the document file.
9. You will find the AlternativeText section near the "ErkCPiuDy" strings which contains another string "sfV_NZ_URERplore".
10. Decode the string using ROT13 decoder and you will get flag: "fsI_AM_HEREcyber".

5) **D0cal3:**
Challenge: <DOWNLOAD>

The provided file is a macro-enabled excel file which contains macro which in general will only be properly executed if the system locale is set to Japanase. Specifically, it checks for the currency format of the system and will decrypt the payload (a simple cmd script) based on the parsed value. The intended script will only be properly decrypted when the system locale is set to Japanese.

To solve the challenge:

1. Change your system locale and format to use Japanase (Japan) in the Region settings.
2. Open Procmon (Sysinternal) application and filter the process based on Process Name: "cmd.exe"
3. Execute the file with Microsoft Excel (Make sure Macro is enabled)
4. Examine the Procmon for any cmd.exe process created.
5. Right click on one of the created cmd.exe process > select properties > Process tab > Command Line.
6. Notice that the content of the command line is: cmd /c "echo hello_world & echo hi_there .....&& echo fsDomo_Arigatocyber"
7. Flag: fsDomo_Arigatocyber

[Cryptography]

1) **Listen to me!:**

Challenge: <DOWNLOAD>

The given audio are encoded with morse code.
Listen to the audio will reveal the morse code.
Decipher the morse code will get the encoded base32 ciphertext.
Decode the base32 ciphertext will get the flag.

2) Gaius the Great:

Challenge: <DOWNLOAD>

Decrypt base 32 string yield base 64 string
Decrypt base 64 string yields a new string
Reverse the text
The string is a ceaser cipher with a rotation of 13

3) Cooper's Message:
Challenge: Encoded: 000 0010 1100 0000 0 1010 001 0110 0100 111 010 0

ROT13-> Morse -> replace . with 0 -> replace - with 1

4) ITS NOT WHAT IT LOOKS LIKE!:

Challenge: .. - . - . .-[P SEP]— —. . —-- .— — -. - ... . -. .— -... -. ..[L SEP]..[P SEP]— .... —-— . -.. . -.-.--

It looks like morse code, but it's actually using unicode homoglyphs to hide the message using the following tool: http://holloway.co.nz/steg/

5) I WANT TO KNOW:

Challenge: ngkjtphwbyvbddfgal

Vigenere cipher (key: friend) > Playfair cipher (key:friendabcghklmopqstuvwxyz)

6) Secret Message:

Challenge: (.-------.....-.---.....--...---.-...-.----.---...-.-..-..-..---.-.-----.-.-.---.--.-..--.-.---...-.----.--.....-.-.---..-)

morse code (. as 1, - as 0) > binary to decimal > polybius cipher (A to Z) letter j with i
decimal - 21433334443234424315133414151354121542

flag: fsnotmorsecodecyber

7) A ^ B = C | C ^ B = A | B = C ^ A:

Challenge: h}Qko}wQva|Qi{k}}Qmwlk|

XOR key = guess
Can use xor bruteforce with known word “cyber”

8) Penpher!:

Challenge:

Kindly use Pigpen Cipher to encode the flag