CSC D18 – Computer Graphics

Assignment 3 feature Checklist

For each crunchy feature, please indicate if it's fully or partially working, or not implemented place a checkmark in the corresponding column). If fully or partially working, indicate the test image name for the image that shows this feature being used in a rendered scene.

Feature	Working	Part-working	Not implemented	Test Image Name
Multi-threading (no test image needed!)	✓	embedded into the	program evnd argu	ments
CSG or Hierarchical objects		√		
Normal mapping	✓		bottom plan	ne -> features.jpeg
Other (specify) mapping	/ alph	na mapping		features.jpeg
Depth of Field			X	
Photon Mapping			X	
Dispersion			Х	
RT Acceleration			X	
Meshes			X	
Ray Marching			χ	
Diffuse Reflection			χ	
Animation			Χ	

Notes: (please add here anything else we should look at when evaluating your work for A3!)