

# UNSTABLE POWER SUPPLY

HAZARD 10

MECHANICAL


TECH


**Complexity** Simple

**Stealth** DC 32 Engineering Lore to identify that the power supply has become unstable

**Description** The destroyed robot's power supply sparks and hums with energy.

**Disable** Crafting DC 35 (master) to vent the pent up energy in a relatively harmless 5-foot-wide column of fire rising into the heavens above.

**Jostled**  **Trigger** A creature physically interacts with the robot's remains; **Effect** The power supply potentially detonates. Roll d%. On a result of 1-10, the power supply detonates in a 30-foot radius, dealing 2d12+13 bludgeoning damage and 2d12+13 fire damage (DC 29 basic Reflex save), destroying the robot's remains and the hazard. On a result of 11-100, the power supply does not detonate, but the chance of detonation on further physical interactions increases by 10, cumulatively (1-10 on first interaction, 1-20 on second interaction, etc.), and the hazard resets.

**Failed Explosion**  **Trigger** A creature fails to disable the hazard by 5 or more; **Effect** The power supply detonates in a 30-foot radius, dealing 2d12+13 bludgeoning damage and 2d12+13 fire damage (DC 29 basic Reflex save), destroying the robot's remains and the hazard.