



DAA Assignment 6

Group Number - 12

Group Members

- Gitika Yadav - IIT2019219
- Divyatez Singh - IIT2019220
- Divyansh Rai - IIT2019221



Problem

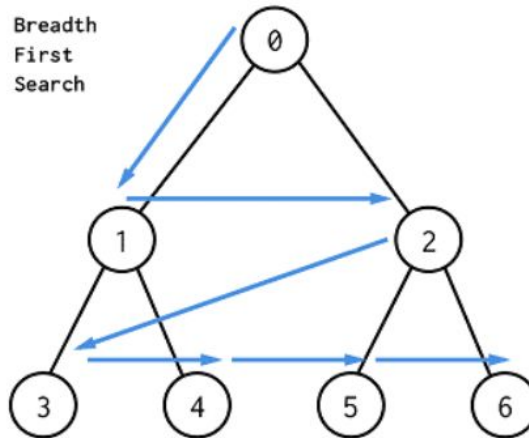
To calculate the shortest distance between any pair location.

Description

To find the minimum distance between any pair location(or cells) in a given 2D matrix(with all 0's and 1's, 0 denoting blocked cells).

Breadth First Search

Breadth first search is a general technique of traversing a graph. Breadth first search may use more memory but will always find the shortest path first. It is a path finding algorithm that is capable of always finding the solution if one exists.





Approach

1. Input dimension of given matrix.
2. Store then the matrix and source cell's and destination cell's location.
3. Store each cell as a node with their row, column values and distance from the source cell.
4. Start BFS with the source cell.
5. Make a visited array with all having "false" values.
6. Keep updating distance from source value in each move.
7. Return distance when destination is met, else return -1 (no path exists in between source and destination).

The above returned cost is the sum of distance from source to destination.

Time Complexity

$$T(n) = V (O(1) + O(\text{Edge from vertex}) + O(1))$$

As each vertex can travel in 4 directions:

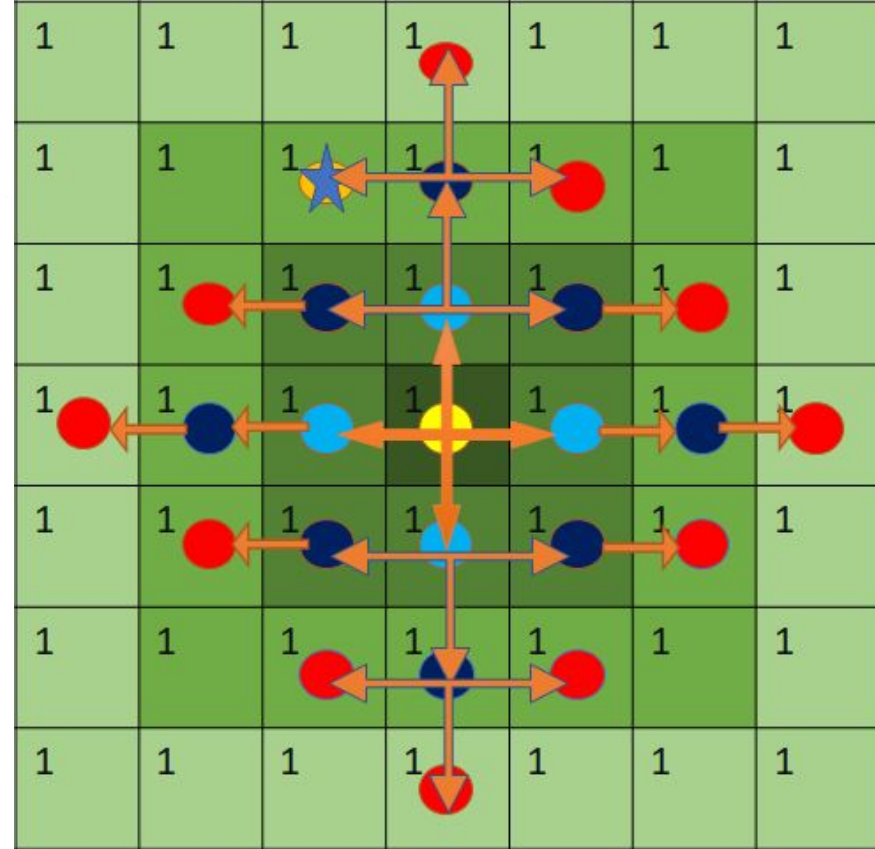
$$T(n) = V + 4V + V$$

$$T(n) = 2V + E (\text{total number of edges in graph})$$

$$T(n) = V + E$$

Scanning for all adjacent vertices takes $O(E)$ time, since sum of lengths of adjacency lists is E .

Thus on combining we get the overall time complexity as: $T(n) = O(V+E)$



PSEUDO CODE

Int:

procedure main

 n → row

 m → column

 a[n][m] → matrix with input

 si, sj → source cell location

 di, dj → destination cell location

if(source cell **or** destination cell equals 0)
 print(Path **not** possible)

else:

 Initialize queue (of pair of **int**) q

 Initialize vector vis[n][m] with all
 values initially **false**

 Initialize cost → 0

 set vis[si][sj] → **true**

 push ({si, sj}) in q

while(q.size() > 0):

 cost++

 p → q.size

while(p--):

 top → q.front()

 q.pop()

 x → top.first

 y → top.second

if(x > 0):

if(valid left cell):

 Left node visited

 Queue push left node

if(y > 0):

if(valid above cell):

 Above node visited

 Queue push above node

if(x < n-1):

if(valid right cell):

 Right node visited

 Queue push right cell

if(x > 0):

if(valid below cell):

 Below node visited

 Queue push below cell

if(destination cell is visited):

 print(cost)

break

 End of **while**

if(destination cell is visited):

break

 End of **while**

if(destination still **not** visited):

 print(Not Found)

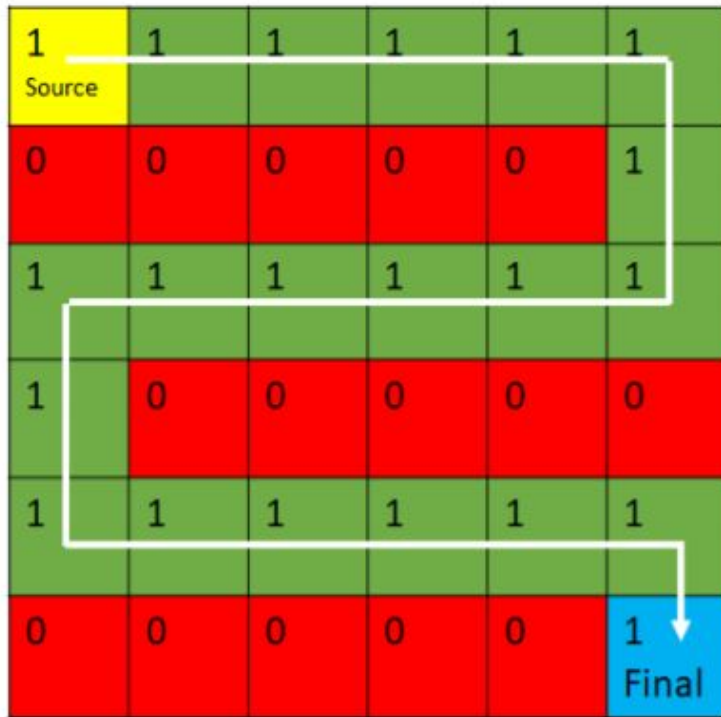


Figure 2: Worst Case Time Complexity

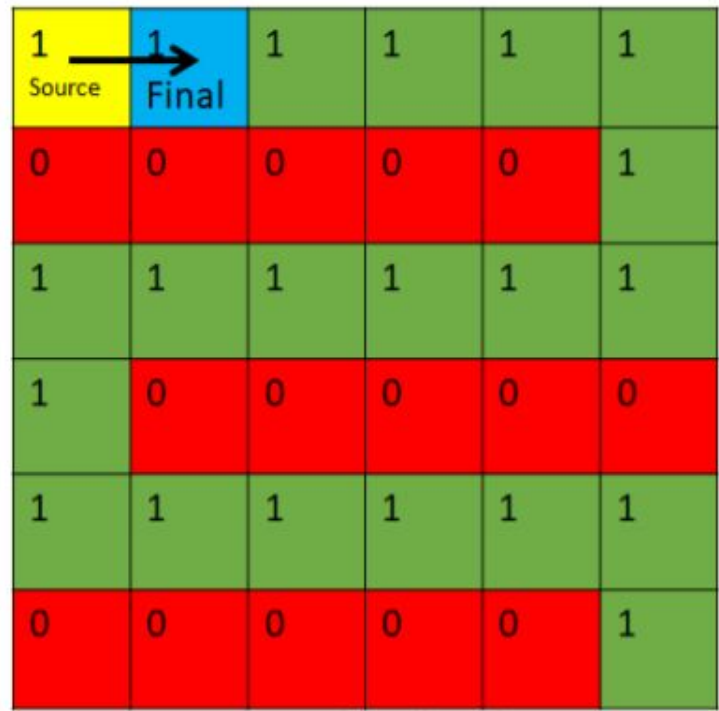
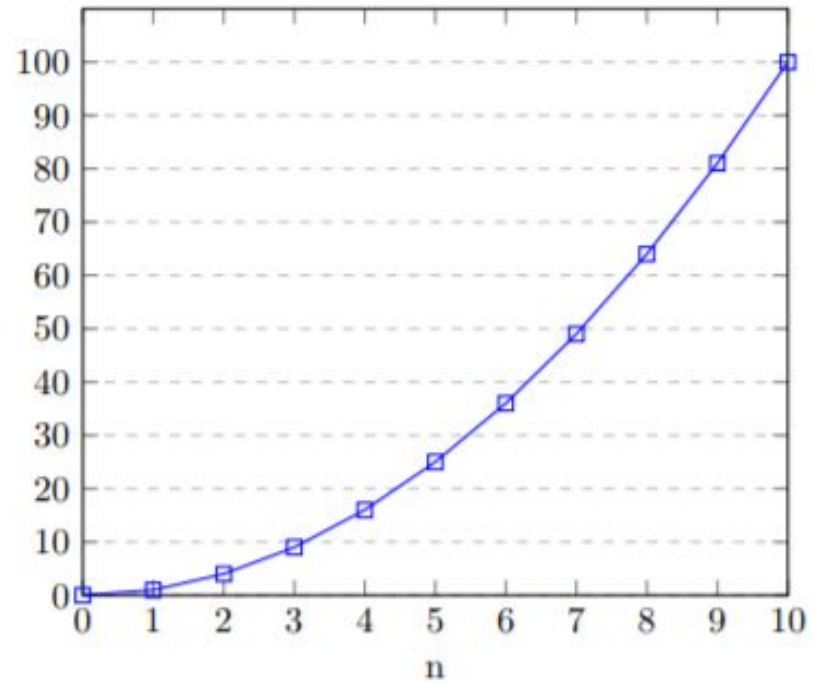
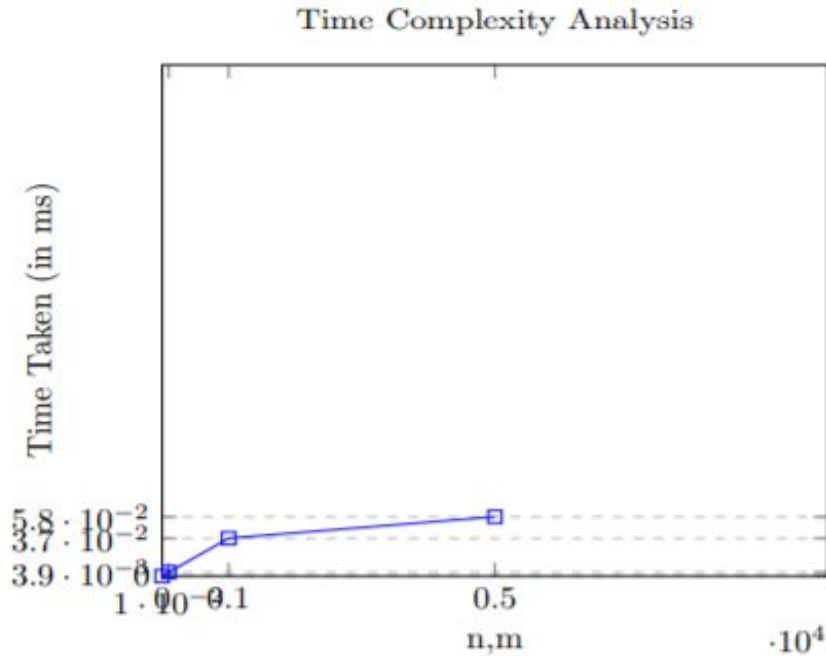
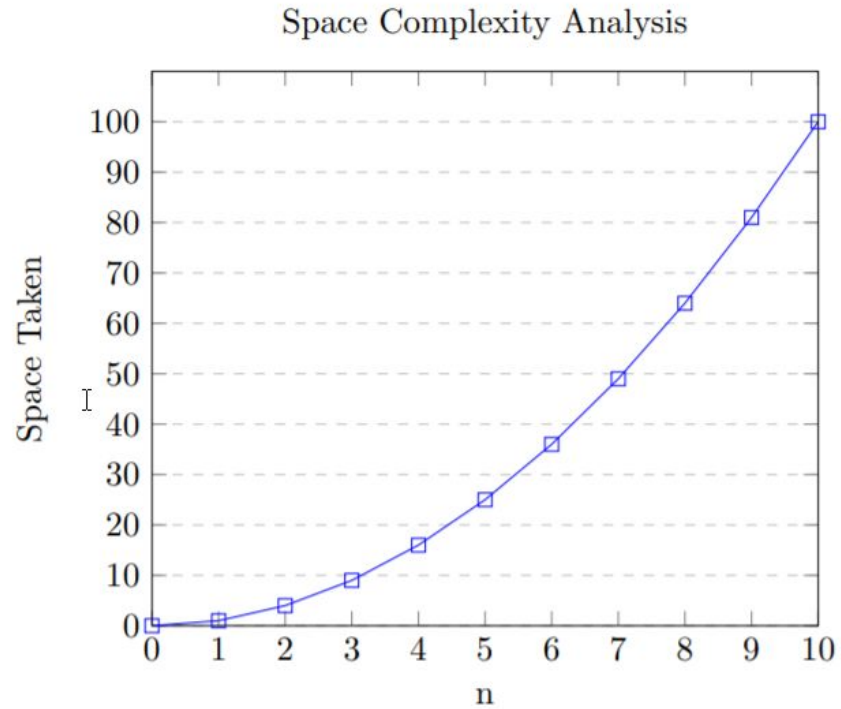


Figure 2: Best Case Time Complexity

Time Complexity



Space Complexity





Thank You