

WEST BENGAL STATE UNIVERSITY

B. Sc. Honours Semester-I CBCS Examination 2022

Programming Fundamentals using C/C++ Lab Practical

Laboratory Note Book

SUBJECT : COMPUTER SCIENCE PAPER CODE : CSMACOR01P

Reg no.

Roll. No.

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PROGRAM 1: WAP to print the sum and product of digits of an integer.

Algorithm:

```
STEP_1: Start

STEP_2: sum := 0, product := 1

STEP_3: Read integer i

STEP_4: while ( i != 0 )

STEP_4.1: sum ← sum + ( i % 10 )

STEP_4.2: product ← product * ( i % 10)

STEP_4.3: i ← i / 10

STEP_5: end while

STEP_6: Print sum and product

STEP_7: End
```

Program Code:

```
\label{eq:product} \begin{tabular}{ll} \#include &< iostream > \\ using namespace std; \\ int main(void) & \\ int sum = 0, product = 1, i & \\ ; \\ std::cout &<< "Enter an Integer : " & & std::cin >> i; \\ while (i != 0) & \\ sum += (i \% 10); \\ product *= (i \% 10); \\ i /= 10; \\ & \\ std::cout &<< "The sum is : " &<< sum &< std::endl \\ std::cout &<< "The product is : " &<< product &<< std::endl; \\ return 0; \\ & \\ \end{tabular}
```

Output:

SET-1:

Enter an Integer: 1010010 The sum is: 3 The product is: 0

SET-2:

Enter an Integer: 119 The sum is: 11 The product is: 9

Discussion:

Time Complexity: O(n)
Space Complexity: O(1)

Program Limitation: Integer input beyond the range of 0 to INT_MAX will return

inaccurate results.

PROGRAM 2: WAP to reverse a number

Algorithm:

```
STEP_1: Start
STEP_2: reverse := 0
STEP_3: Read integer i
STEP_4: while ( i != 0 )
STEP_4.1: reverse \( = ( \text{ reverse * 10 }) + ( i % 10 ) \)
STEP_4.2: i \( = i / 10 \)
STEP_5: end while
STEP_6: i := reverse
STEP_7: Print i
STEP_8: End
```

Program Code:

```
#include <iostream>
using namespace std;
int main(void) {
   int i{}, reverse = 0;
   std::cout << "Enter an Integer : " && std::cin >> i;
   while (i != 0) {
    reverse = (reverse * 10) + (i % 10);
    i /= 10;
   }
   i = reverse;
   std::cout << "Reverse of the given integer is : " << i << endl;
   return 0;
}</pre>
```

Output:

```
SET-1:
Enter an Integer: 17625
Reverse of the given integer is: 52671

SET-2:
Enter an Integer: -1661
Reverse of the given integer is: -1661
```

Discussion:

```
Time Complexity: O(n)
Space Complexity: O(1)
Program Limitation: Integer input beyon
```

Program Limitation: Integer input beyond the range of INT_MIN to INT_MAX will return inaccurate results.

PROGRAM 3: WAP to compute the sum of the first n terms of the following series : S = 1 + 1/2 + 1/3 + 1/4 + ...

Algorithm:

```
STEP_1: Start

STEP_2: S := 0

STEP_3: Read integer i

STEP_4: while ( i != 0 )

STEP_4.1: S \leftarrow S + (1/i)

STEP_4.2: i \leftarrow i - 1

STEP_5: end while

STEP_6: Print S

STEP_7: End
```

Program Code:

```
#include <iostream> using namespace std; int main() { int i{}}; double S=0; std::cout << "Enter the value of n:" && std::cin >> i; if (i< 1) return -1; while ( i != 0) { S += (1/double(i)); --i; } std::cout << fixed << setprecision(2) << "The required sum is:" << S << std::endl; return 0; }
```

Output:

SET-1:

Enter the value of n: 42 The required sum is: 4.33

SET-2:

Enter the value of n : 2 The required sum is : 1.5

Discussion:

Time Complexity: O(n) Space Complexity: O(1)

Program Limitation: Input number is a Natural Number and beyond the range of 1 to INT MAX will return inaccurate results.

PROGRAM 4: WAP to compute the sum of the first n terms of the following series : S = 1 - 2 + 3 - 4 + ...

Algorithm:

```
STEP_1: Start

STEP_2: S := 0

STEP_3: Read integer i

STEP_4: if ( i % 2 == 0)

STEP_4.1: S \leftarrow S - (i/2)

STEP_5: else

STEP_5.1: S \leftarrow (i+1)/2

STEP_6: Print S

STEP 7: End
```

Program Code:

```
#include <iostream> using namespace std; int main() { int i {}}, S = 0; std::cout << "Enter the value of n : " && std::cin >> i; if (i < 1) return -1; S = (i\% 2 == 0)? S - (i/2) : (i+1)/2; std::cout << "The obtained result is : " << S << endl; return 0; }
```

Output:

SET-1:

Enter the value of n: 16 The obtained result is: -8

SET-2:

Enter the value of n: 47 The obtained result is: 24

Discussion:

Time Complexity: O(1) Space Complexity: O(1)

Program Limitation: Input number is a Natural Number and beyond the range of 1 to INT MAX will return inaccurate results.

PROGRAM 5: Write a function that checks whether a given string is Palindrome or not. Use this function to find whether the string entered by user is Palindrome or not.

```
Algorithm:
       STEP 1: Start
       STEP 2: function check if palindrome
       STEP 2.1: Input string
       STEP 2.2: n := string.length
       STEP 2.3: for (i := 0; i < n/2; ++i)
       STEP 2.3.1: if (string[i] != string[n-i-1]) return false
       STEP 2.4: end for
       STEP 2.5: return true
       STEP 3: end function check if palindrome
       STEP 4: Read string str
       STEP 5: if (check if palindrome(str))
       STEP 5.1: Print "Is a Palindrome"
       STEP 6: else
       STEP 6.1.: Print "Not a Palindrome"
       STEP 7: End
Program Code:
       #include <iostream>
       using namespace std;
       bool check if palindrome(string str) {
       for (size t i = 0; i < str.length() / 2; ++i)
       if (str[i] != str[str.length() - i - 1]) return false;
       return true;
       int main(void){
       string str{};
       std::cout << "Enter a string: " && std::cin >> str;
       std::cout << (check if palindrome(str)? "Is a palindrome": "Not a palindrome") << endl;
Output:
SET-1:
       Enter a string: madam
       Is a palindrome
SET-2:
       Enter a string: me
       Not a palindrome
Discussion:
       Time Complexity: O(n)
       Space Complexity: O(1)
       Program Limitation: Can check only one word at a time. The input of the program is case
       sensitive.
```

PROGRAM 6: Write a function to find whether a given no. is prime or not. Use the same to generate the prime numbers less than 100

Algorithm:

```
STEP 1: Start
STEP 2: function is prime
STEP 2.1: Input x
STEP 2.2: for (i := 2; i \le x/2; ++i)
STEP 2.2.1: if (x \% i == 0)
STEP 2.2.1.1: is prime := false
STEP 2.2.1.2: break
STEP 2.2.2: else
STEP 2.2.2.1: is prime := true
STEP 2.3: end for
STEP 2.4: if (is prime)
STEP 2.4.1: Print "Is a prime number"
STEP 2.5: else
STEP 2.5.1: Print "Not a prime number"
STEP 2.6: return is prime
STEP 3: end function is prime
STEP 3: function prime under 100
STEP 3.1: for (i := 0; i < 100; ++i)
STEP 3.1.1: if (is prime(i))
STEP 3.1.1.1: Print i
STEP 3.2: end for
STEP 4: end function prime under 100
STEP 5: Read i
STEP 6: print a menu to choose whether to check if variable i is a prime number or not else
choose to print all prime integers under 100
STEP 7: perform selected operation
STEP 8: End
```

Program Code:

```
#include <iostream>
using namespace std;
bool is_prime(unsigned x) {
bool is_prime{};
for (unsigned i = 2; i <= x/2; i++) {
    if (x % i == 0) {is_prime = false; break;}
    is_prime = true;}
    return is_prime;}
void prime_under_100() { // function for printing prime numbers under 100
    std::cout << "Prime Numbers under 100 : ";
for (unsigned i = 0; i < 100; i++)
    std::cout << (is_prime(i) ? to_string(i) : "" ) << (is_prime(i) ? " " : "" );
    std::cout << endl;
}</pre>
```

```
int main(void){
unsigned i{};
std::cout << "1. check prime or not " << std::endl;
std::cout << "2. print prime numbers under 100 " << std::endl;
std::cout << "Enter your choice : " && std::cin >> i;
switch (i) {
case 1: {
unsigned x\{\};
std::cout << "Enter a positive integer : ";
std::cin >> x;
std::cout << ((is prime(x))? "Is a prime numer": "Not a prime number") << endl;
break;
}
case 2: prime under 100();break;
default: std::cout << "Invalid choice" << std::endl; return -1;</pre>
return 0;
```

Output:

SET-1:

1. check prime or not

2. print prime numbers under 100

Enter your choice: 1

Enter a positive integer: 100

Not a prime number

SET-2:

1. check prime or not

2. print prime numbers under 100

Enter your choice: 2

Prime Numbers under 100 : 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83

89 97

Discussion:

Time Complexity: O(n)
Space Complexity: O(1)

Program Limitation: Inside the function of checking for prime numbers, input number should be a Natural Number and beyond the range of 1 to INT_MAX will return inaccurate results.

PROGRAM 7: WAP to compute the factors of a given number

```
Algorithm:
       STEP_1: Start
       STEP 2: Read integer i
       STEP 3: if (i == 0)
       STEP 3.1: exit program
       STEP 4: else if (i < 0)
       STEP 4.1: i \leftarrow i/-1
       STEP 4.2: Print -1
       STEP 5: else
       STEP 5.1: Print 1
       STEP 6: while (i !=1)
       STEP 6.1: static factor := 2
       STEP 6.2: if (i % factor == 0)
       STEP 6.2.1: print factor
       STEP 6.2.2: i \leftarrow i / factor
       STEP 6.3: else
       STEP 6.3.1: f \leftarrow f + 1
       STEP 7: end while
       STEP 8: End
Program Code:
       #include <iostream>
       using namespace std;
       int main(void){
       int n\{\};
       std::cout << "Enter an Integer : " && std::cin >> n;
       if (n == 0) exit(EXIT SUCCESS);
       std::cout << "Factors of " << n << " is : ";
       if (n > 0){std::cout << " 1 ";}
       if (n < 0){std::cout << " -1 "; n /= -1;}
       while (n!=1){
       static int f = 2;
       if (n \% f == 0) {
       std::cout << f << " ";
       n = f;
       continue;
       ++f;
       std::cout << std::endl;
Output:
SET-1:
       Enter an Integer: -1616
       Factors of -1616 is: -1 2 2 2 2 101
```

SET-2:

Enter an Integer: 126 Factors of 126 is: 12337

Discussion:

Time Complexity: O(n) Space Complexity: O(1)

Program Limitation: Integer input beyond the range of INT MIN to INT MAX will

return inaccurate results.

PROGRAM 8: WAP to print a triangle of stars as follows (take number of lines from user):

Algorithm:

```
STEP_1: Start

STEP_2: Read positive integer lines

STEP_3: for (i := 0; i < lines; ++i)

STEP_3.1: for (j := 0; j < lines; ++j)

STEP_3.1.1: if (i + j >= lines)

STEP_3.1.1: print "*"

STEP_3.1.2: else

STEP_3.1.2.1: print ""

STEP_3.2: end for

STEP_3.3:for (j := 0; j < i; ++j)

STEP_3.3: Print "*"

STEP_3.4: end for

STEP_3.4: end for

STEP_4: end for

STEP_5: End
```

Program Code:

```
#include <iostream> using namespace std; int main(void) { int lines {}; std::cout << "Enter the height of the triangle : " && std::cin >> lines; for (int i = 0; i < lines; i++) { for (int j = 0; j <= lines; j++) {std::cout << (i + j >= lines? "* " : " ");} for (int j = 0; j < i; j++) {std::cout << "* ";} std::cout << endl; } }
```

```
Output:
SET-1:
       Enter the height of the triangle: 4
SET-2:
      Enter the height of the triangle: 2
        * * *
Discussion:
      Time Complexity: O(n)
      Space Complexity: O(1)
      Program Limitation: Integer input beyond the range of INT MIN to INT MAX will
      return inaccurate results.
Program 9: WAP to calculate GCD of two numbers (i) with recursion (ii)
without recursion.
Algorithm:
(i) Using recursion
       STEP 1: Start
      STEP 2: function GCD
      STEP 2.1: input positive integer n1 and n2
      STEP 2.2: if ( n1 == 0)
      STEP 2.2.1:return n2
      STEP 2.3:else
      STEP 2.3.1:return GCD ( n2 % n1, n1)
      STEP 3:end function GCD
      STEP 4: Read positive integer n1 and n2
      STEP 5: call GCD function with n1 and n2 as parameters
      STEP 6: Print the value returned by the function
      STEP 7: End
(ii) Without using recursion
      STEP 1: Start
      STEP 2: Read positive integer n1 and n2
      STEP 3: if (n1 < 1 \text{ or } n2 < 1)
                    print "Invalid Input" and exit Program
      STEP 4: Set the minimum value between n1 and n2 inside variable named "min"
      STEP 5: While (min != 1)
      STEP 5.1: if ( n1 \% min == 0 and n2 \% min == 0)
```

STEP_5.1.2: print min STEP_5.2: end if STEP_5.3: --min STEP 6: end While

STEP 7: End

Program Code:

(i) Using recursion

```
\label{eq:minclude} \begin{tabular}{ll} \#include & & & & & \\ \#include & & & & & \\ \#include & & & & \\ \#include & & \\ \#include & & & \\ \#include &
```

(ii) Without using recursion

```
#include <iostream>
#include <algorithm>
int main(){
   int n1 = 0, n2 = 0;
   std::cout << "Enter two positive integers : " && std::cin >> n1 >> n2;
   if ( n1 < 1 || n2 < 1) {
      std::cout << "invalid input" << std::endl;
   exit(EXIT_FAILURE);
   }
   int min = std::min(n1, n2);
   while (min!=1) {
      if (n1 % min == 0 && n2 % min == 0) break;
      --min;
   }
   std::cout << "The GCD of " << n1 << " and " << n2 << " is : " << min << std::endl;
   return 0;
}</pre>
```

Output:

SET-1:

Enter two positive integers: 72 63 The GCD of 72 and 63 is: 9

SET-2:

Enter two positive integers: 32 48 The GCD of 32 and 48 is: 16

Discussion:

```
Time Complexity: O(n)
Space Complexity: (i) Using recursion: O(n) (ii) Without using recrsion: O(1)
Program Limitation: Input number is a Natural Number and beyond the range of 1 to INT MAX will return inaccurate results.
```

PROGRAM 10: Create a class object with show as virtual function. Inherit two other classes sphere and cube from object. Calculate volume of sphere and cube using necessary parameters and member function.

Algorithm:

```
STEP_1: Start
STEP_2: Declare class "object" with data member "volume" and virtual member function "show" that prints the value of the data member volume
STEP_3: Declare a derived class "sphere" that inherits the base class "object" with data member "radius" and a parameterized constructor that takes and integer input "radius" and sets "radius" and calculates and sets "volume" of the object
STEP_4: Declare a derived class "cube" that inherits the base class "object" with data member "side" and a parameterized constructor that takes and integer input "side" and sets "side" and calculates and sets "volume" of the object
STEP_5: Declare pointer object *obj;
STEP_6: Choose between either "sphere" or "cube" derived class to create an instance
STEP_7: Write the address of the created instance to the created pointer variable "obj" of class "object"
STEP_8: Read input
STEP_9: Print volume by calling the "show" function
```

Program Code:

STEP 10: End

```
#include <iostream>
#include <cmath>
#define PI 3.14
using namespace std;
class object{
public:
double volume{};
virtual void show(){std::cout << "Volume is : " << volume << std::endl;};</pre>
class sphere: public object{
double radius{};
public:
sphere(double radius){
this->radius = radius;
object::volume = 4/3 * PI * pow(radius, 3);
~sphere(){};
};
```

```
double side{};
       public:
       cube(double side) {this->side = side;object::volume = pow(side, 3);
       ~cube(){};
       };
       int main(void){
       double n{};
       int choice{};
       object *obj;
       std::cout << "Object type : (1) Sphere (2) Cube" << std::endl;
       std::cout << "Enter choice: " && std::cin >> choice;
       switch(choice) {
       case 1 :{
       std::cout << "Enter the radius the sphere : " && std::cin >> n;
       if(n < 0){std::cout << "Invalid input!!" << std::endl; exit(EXIT_FAILURE);};
       sphere obj1(n);
       obj = \&obj1;
       break;}
       case 2 : {
       std::cout << "Enter the length of each side of the cube : " && std::cin >> n;
       if(n < 0){std::cout << "Invalid input!!" << std::endl; exit(EXIT_FAILURE);};
       cube obi1(n);
       obj = \&obj1;
       break;}
       default :{std::cout << "Invalid Choice!!" << std::endl;exit(EXIT FAILURE);}</pre>
       obj->show();
       return 0;
Output:
Set-1:
       Object type: (1) Sphere (2) Cube
       Enter choice: 1
       Enter the radius the sphere: 21
       Volume is : 29079.5
Set-2:
       Object type: (1) Sphere (2) Cube
       Enter choice: 2
       Enter the length of each side of the cube: 4.5
       Volume is: 91.125
Discussion:
       Time Complexity: O(n)
       Space Complexity : O(1)
       Program limitations: In the above program, input range of "side" and "range" is within
       range of 1 to INT MAX. Input beyond this limit may return inaccurate results.
```

class cube: public object{

Program 11: Copy the contents of one text file to another file, after removing all whitespaces.

Algorithm:

```
STEP 1: Start
STEP 2: function copyToAnotherFile
STEP 2.1: Input filename "fin"
STEP 2.2: Input filename "fout"
STEP 2.3: Declare two file pointers fl1 and fl2
STEP 2.4: Declare ch
STEP 2.5: Set fl1 file ponter at the beginning of "fin" in read mode
STEP 2.6: Set fl2 file ponter at the beginning of "fout" in write mode
STEP 2.7: Read character fl1 and set it inside ch
STEP 2.8: While ((ch = fgetc(fl1))! = EOF)
STEP 2.8.1: Print ch
STEP 2.8.2: if (ch != ' ')
STEP 2.8.2.1: Insert ch through fl2 pointer inside "fout" file
STEP 2.8.3: end if
STEP 2.9: end While
STEP 2.10: Close fl2 file pointer
STEP 2.11: Set fl2 file ponter at the beginning of "fout" in read mode
STEP 2.12: Read character fl2 and set it inside ch
STEP 2.13: While ((ch = fgetc(fl1))! = EOF)
STEP 2.13.1: Print ch
STEP 2.14:end While
STEP 3: end function copyToAnotherFile
STEP 4: Read input and output filenames
STEP 5: Call function copyToAnotherFile with both filenames as arguments
STEP 6: End
```

Program Code:

```
#include <iostream>
#include <stdlib.h>
#include <unistd.h>
using namespace std;
void copyToAnotherFile(char fin[], char fout[]){
FILE *fl1,*fl2;
char ch;
fl1 = fopen(fin, "r");
fl2 = fopen(fout, "w");
std::cout << "[CONTENTS OF \"" << fin << "\" FILE]" <<std::endl;
while ((ch = fgetc(fl1))!= EOF){
std::cout << ch;
if (ch != ' '){fputc(ch, fl2);};
}</pre>
```

```
std::cout << "[CONTENTS OF \"" << fout << "\" FILE]" << std::endl;
       fclose(fl2);
       f12 = fopen(fout, "r");
       while ((ch = fgetc(fl2))! = EOF) \{ std::cout << ch; \}
       fclose(fl1);
       fclose(fl2);
       int main(int argc, char **argv){
       switch (argc) {
       case 1 : {std::cout << "Specify Input and Output file" << std::endl;exit(EXIT_FAILURE);}
       case 2 : {std::cout << "Specify Output file" << std::endl;exit(EXIT FAILURE);}</pre>
       case 3: \{if(access(argv[1], F OK) != 0)\}
       std::cout << argv[1] << "Input file not found!!" << std::endl;
       exit(EXIT FAILURE);}
       copyToAnotherFile(argv[1], argv[2]);
       break;
       default : {std::cout << "Too many arguments" << std::endl;exit(EXIT_FAILURE);}</pre>
       return 0;
       }
Output:
Set-1: [$ ./a.out sample.txt new.txt ]
       [CONTENTS OF "sample.txt" FILE]
       foot ball
       water melon
       iack pot
       [CONTENTS OF "new.txt" FILE]
       football
       watermelon
       jackpot
Set-2: [$ ./a.out sample2.txt new2.txt ]
       [CONTENTS OF "sample2.txt" FILE]
       butter flies
       robin hood
       note book
       [CONTENTS OF "new2.txt" FILE]
       butterflies
       robinhood
       notebook
Discussion:
       Time Complexity: O(n)
       Space Complexity: O(1)
```

Program Limitation: In the above program, only plain text files are allowed as input file.

Program 12: Design a class polar which describes a point in the plain using polar coordinates radius and angle. Use overloaded operator to add two objects of Polar.

```
Algorithm:
       STEP 1: Start
       STEP 2: Declare class "polar" with data members "radius" and "angle", member functions
       "set data" to read and set "radius" and "angle"
       STEP 3: Inside the class "polar", "+" operator is overloaded in order to add two polar
       objects together by using the mathematical rules of addition of polar coordinates.
       STEP 4: In the "main" function, create three polar objects "obj1", "obj2" and "obj3"
       STEP 5: Call "set data" member function over "obj1" and "obj2" and set the values
       STEP 6: obj3 \leftarrow obj1 + obj2
       STEP 7: print "radius" and "angle" which were stored data inside "obj3"
       STEP 8: End
Program Code:
       #include <iostream>
       #include <cmath>
       #define PI 3.14
       class polar{
       double radius{}, angle{};
       public:
       void set data(){
       double r\{\}, a\{\};
       std::cout << "Enter radius : " && std::cin >> r;
       std::cout << "Enter angle (in degree[°]): " && std::cin >> a;
       radius = r;
       angle = a;
       double deg to rad(double angle){return PI / double(180) * angle;};
       double rad to deg(double angle) {return double(180) / PI * angle; };
       polar operator + (polar obj){
       polar temp p;
       double temp 1{}, temp 2{}, temp rad{};
       double obj angle in rad = (deg to rad(obj.angle));
       double temp angle in rad = (deg to rad(angle));
       temp 1 = (radius * cos(temp angle in rad)) + (obj.radius * cos(obj angle in rad));
       temp 2 = (radius * sin(temp angle in rad)) + (obj.radius * sin(obj angle in rad));
       temp rad = atan(temp 2 / \text{temp } 1);
       temp p.radius = sqrt(temp 1 * temp 1 + temp 2 * temp 2);
       temp p.angle = rad to deg(temp rad);
       return temp p;
       void display(){std::cout << "Polar value : " << radius << " \ \ " << angle << "o" <<
```

std::endl;};

};

```
int main(void) {
  polar obj1, obj2, obj3;
  obj1.set_data();
  obj1.display();
  obj2.set_data();
  obj2.display();
  obj3 = obj1 + obj2;
  std::cout << "Value after addition" << std::endl;
  obj3.display();
  return 0;
}</pre>
```

Output:

Set-1:

Enter radius: 6

Enter angle (in degree[°]): 120

Polar value : $6 \angle 120^{\circ}$

Enter radius: 10

Enter angle (in degree[°]): 36.9

Polar value : $10 \angle 36.9^{\circ}$

Value after addition

Polar value : 12.268 ∠ 65.9594°

Set-2:

Enter radius: 20

Enter angle (in degree[°]): 22.5

Polar value : $20 \angle 22.5^{\circ}$

Enter radius: 35

Enter angle (in degree[°]): 75

Polar value : $35 \angle 75^{\circ}$ Value after addition

Polar value : 49.7773 ∠ 56.4094°

Discussion:

Time Complexity: O(n)
Space Complexity: O(1)